

# ⌚ Java Loops

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Loops are one of the most powerful concepts in programming. They allow a computer to repeat instructions many times without rewriting code.

Think of loops like telling a student:

"Write your name 10 times."

Instead of repeating the instruction 10 times, you give **one instruction + a rule**.

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## ⌚ Why Loops Are Important

Without loops:

- Programs would be very long.
- Repetitive tasks would require duplicate code.
- Maintenance would be difficult.

With loops:

- Code becomes shorter.
  - Tasks become automated.
  - Programs become efficient.
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## 🔧 The 3 Essential Parts of Every Loop

Every loop must have these three parts:

| Step | Name           | Purpose        | Example                 |
|------|----------------|----------------|-------------------------|
| 1    | Initialization | Starting value | <code>int i = 0;</code> |
| 2    | Condition      | When to stop   | <code>i &lt; 5</code>   |
| 3    | Update         | Change value   | <code>i++</code>        |

⚠ If update is missing → Infinite loop

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## ◊ WHILE Loop (Condition-Based Loop)

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⌚ Use a `while` loop when you **don't know how many times** the loop should run.

Syntax

```
while(condition){  
    // code  
}
```

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## Example 1 — Print Numbers 1–5

```
int i = 1;  
  
while(i <= 5){  
    System.out.println(i);  
    i++;  
}
```

### Output

```
1  
2  
3  
4  
5
```

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## Example 2 — Password Attempts

```
int attempts = 1;  
  
while(attempts <= 3){  
    System.out.println("Try password");  
    attempts++;  
}
```

Real-life logic:

Keep asking until attempts reach limit.

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## Example 3 — Infinite Loop (Common Mistake)

```
int i = 1;  
while(i <= 5){  
    System.out.println(i);  
}
```

✖ Problem: No `i++` → condition never changes.

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## ◊ FOR Loop (Counting Loop)

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☞ Use a `for` loop when you **know exactly how many times** you want to repeat something.

### Syntax

```
for(initialization; condition; update){  
    // code  
}
```

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### Example 1 — Print 1–5

```
for(int i = 1; i <= 5; i++){  
    System.out.println(i);  
}
```

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### Example 2 — Print Even Numbers

```
for(int i = 2; i <= 10; i += 2){  
    System.out.println(i);  
}
```

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### Example 3 — Countdown Timer

```
for(int i = 5; i >= 1; i--){  
    System.out.println(i);  
}  
System.out.println("Go!");
```



## WHILE vs FOR (When to Use Which?)

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| Situation                   | Best Loop          |
|-----------------------------|--------------------|
| Number of repetitions known | <code>for</code>   |
| Unknown repetitions         | <code>while</code> |
| Condition-based repetition  | <code>while</code> |
| Counting numbers            | <code>for</code>   |

👉 Rule of thumb for beginners:

If counting → use **for** If waiting for condition → use **while**

## ⌚ Practice Tasks

### ⌚ Easy Tasks

**Task 1 — While Loop** Print numbers from 10 to 1.

**Task 2 — For Loop** Print your name 5 times.

**Task 3 — For Loop** Print all odd numbers from 1–15.

### ⌚ Medium Tasks

**Task 4 — While Loop** Calculate sum of numbers 1–10.

Expected Output:

```
Sum = 55
```

**Task 5 — For Loop** Print multiplication table of 7.

**Task 6 — While Loop** Print numbers divisible by 3 between 1 and 20.

### ⌚ Challenging Tasks

**Task 7 — Pattern Printing**

```
*  
**  
***  
****  
*****
```

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**Task 8 — Reverse Counting** Print numbers from 50 to 0 with step 5.

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**Task 9 — Guessing Game Logic** Keep asking user for number until they enter 7.

(Hint: use `while` loop)

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## Related Topics

- [Type Casting](#)
- [Conditional Statements](#)