

G++

G++ is a language being developed for teaching purposes at Gebze Technical University. This language has the following “vision”:

- Lisp like syntax
- Interpreted
- Imperative, non-object oriented
- Static scope, static binding, strongly typed, ...
- A few built-in types to promote exact arithmetic for various domains such as computational geometry

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G++ Interpreter

- Starting G++ without an input file...

```
$ g++
```

```
> _ \\READ-EVAL-PRINT loop starts here...
```

- Starting G++ with an input file...

```
$ g++ myhelloworld.g++
```

```
\\READ-EVAL-PRINT everything in the file...
```

```
> _ \\READ-EVAL-PRINT loop starts here...
```

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G++ – Lexical Syntax

- Keywords: *and, or, not, equal, less, nil, list, append, concat, set, def, for, if, exit, load, display, true, false*
- Operators: *+ - / * () ,*
- Comment: Line or part of the line starting with *;;*
- Terminals:
 - *Keywords*
 - *Operators*
 - *Literals: There is only predefined type in this language.*
 - *Unsigned fractions – two unsigned integers separated by the character “b”.*
E.g., 123b12 is the fraction $\frac{123}{12}$
 - *Identifier: Any combination of alphabetical characters and digits with only leading alphabetical characters.*

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G++ Lexer Tokens

*KW_AND, KW_OR, KW_NOT, KW_EQUAL, KW_LESS, KW_NIL, KW_LIST,
KW_APPEND, KW_CONCAT, KW_SET, KW_DEF, KW_FOR, KW_IF,
KW_EXIT, KW_LOAD, KW_DISPLAY, KW_TRUE, KW_FALSE*

OP_PLUS, OP_MINUS, OP_DIV, OP_MULT, OP_OP, OP_CP, OP_COMMA

COMMENT

VALUEF

IDENTIFIER

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G++ – Concrete Syntax

- Non-terminals:
 - \$START, \$INPUT, \$EXP, \$FUNCTION

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G++ – Concrete Syntax

- \$START -> \$EXP | \$FUNCTION | OP_OP KW_EXIT OP_CP

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G++ – Concrete Syntax

- An expression always returns a fraction
- Expressions:
 - $\$EXP \rightarrow OP_OP\ OP_PLUS\ \$EXP\ \$EXP\ OP_CP \mid$
 $OP_OP\ OP_MINUS\ \$EXP\ \$EXP\ OP_CP \mid$
 $OP_OP\ OP_MULT\ \$EXP\ \$EXP\ OP_CP \mid$
 $OP_OP\ OP_DIV\ \$EXP\ \$EXP\ OP_CP \mid$
 $OP_OP\ IDENTIFIER\ \$EXP \mid$
 $OP_OP\ IDENTIFIER\ \$EXP\ \$EXP \mid$
 $OP_OP\ IDENTIFIER\ \$EXP\ \$EXP\ \$EXP \mid$
 $IDENTIFIER \mid VALUEF$

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G++ – Syntax

- Functions:
 - Definition:
 - $\$FUNCTION \rightarrow$
 $(def\ IDENTIFIER\ \$EXP) \mid$
 $(def\ IDENTIFIER\ IDENTIFIER\ \$EXP)$
 $(def\ IDENTIFIER\ IDENTIFIER\ IDENTIFIER\ \$EXP)$
 - Parameter passing by value
 - Function definition returns a function value
 - Function application will return the value of the expression evaluated

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Example Programming in G++

\$ g++	\$ g++
> (+ 4f1 6f1)	> (* 4f1 6f1 8f1)
10f1	Syntax error!
> (def sum x y (+ x y))	> (* 4f1 6f1)
#function	24f1
> (sum 4f1 6f1)	
10f1	
> (exit)	
\$ _	