

**كلية تكنولوجيا المعلومات**

Faculty of IT

Play Money

Simple Expense Management Website

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5.Planning

5.1**. Project Overview**

The development of the **Simple Expense Management Website** will follow a structured plan to ensure timely delivery, functionality, and ease of use. The project will be divided into different phases, focusing on core features first and allowing room for future enhancements.

5.2. Project Phases & Timeline

The following table1 shows the Project Backlog, the tasks that belong to each phase

Table 1 - Project Backlog

|  |  |
| --- | --- |
| Backlog ID | Task |
| PB1 | Define core features |
| PB2 | Research existing event/expense tools |
| PB3 | Finalize technology stack |
| PB4 | Create wireframes and UI mockups |
| PB5 | Design a simple and intuitive user interface |
| PB6 | Ensure responsive design for mobile and desktop |
| PB7 | Develop homepage and expense/event input form |
| PB8 | Implement event/expense listing functionality |
| PB9 | Add categorization capability |
| PB10 | Implement LocalStorage or simple backend storage |
| PB11 | Add spending summary or event analytics dashboard |
| PB12 | Create and display basic charts (bar/pie) |
| PB13 | Perform functional and UI testing |
| PB14 | Fix bugs, optimize UI, and improve performance |

The following table2 shows the Sprint Breakdown of project, the Backlog Item that belong to each Sprint and the duration

Table2-Sprint Breakdown

|  |  |  |  |
| --- | --- | --- | --- |
| Sprint | Backlog Item | Focus | Duration |
| Sprint 1 | PB1, PB2, PB3 | Research & Requirements Gathering | (1-12) April 2025 |
| Sprint 2 | PB4, PB5, PB6 | UI/UX Design and Responsiveness | (13-15) April 2025 |
| Sprint 3 | PB7, PB8 | Core Frontend Development | (16-20) April 2025 |
| Sprint 4 | PB9, PB10 | Categorization and Data Storage Implementation | (21-26) April 2025 |
| Sprint 5 | PB11, PB12 | Analytics and Chart Reporting | 27 April – 5 May 2025 |
| Sprint 6 | PB13, PB14 | Testing, Debugging, and Optimization | (6-17) May 2025 |