



```
// C++ code
//
int pir = 0;

int dist = 0;

long readUltrasonicDistance(int triggerPin, int echoPin)
{
    pinMode(triggerPin, OUTPUT); // Clear the trigger
    digitalWrite(triggerPin, LOW);
    delayMicroseconds(2);
    // Sets the trigger pin to HIGH state for 10 microseconds
    digitalWrite(triggerPin, HIGH);
    delayMicroseconds(10);
    digitalWrite(triggerPin, LOW);
    pinMode(echoPin, INPUT);
    // Reads the echo pin, and returns the sound wave travel time in microseconds
    return pulseIn(echoPin, HIGH);
}

void setup()
{
    pinMode(A2, INPUT);
    Serial.begin(9600);
    pinMode(7, OUTPUT);
    pinMode(2, OUTPUT);
}

void loop()
{
    dist = 0.01723 * readUltrasonicDistance(A0, A0);
    pir = analogRead(A2);
    Serial.println(pir);
    if (dist < 100) {
        digitalWrite(7, HIGH);
    } else {
        digitalWrite(7, LOW);
    }
    if (pir < 672) {
        digitalWrite(2, HIGH);
    } else {
        digitalWrite(2, LOW);
    }
    delay(10); // Delay a little bit to improve simulation performance
}
```