



Component

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```
graph LR; A[Attributes] --> C[Component]; R[Requires] --> C;
```

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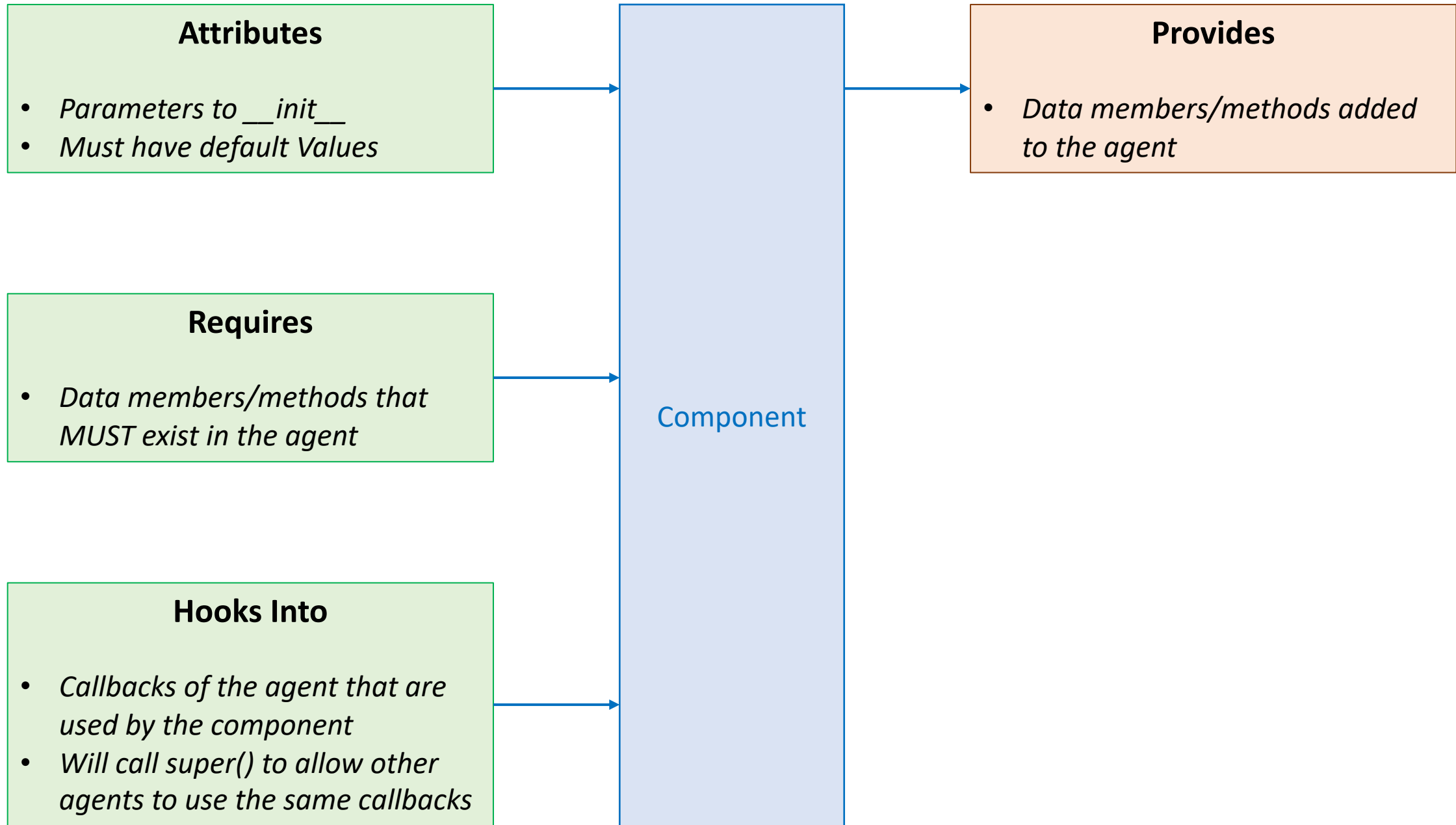
- *Data members/methods that **MUST** exist in the agent*

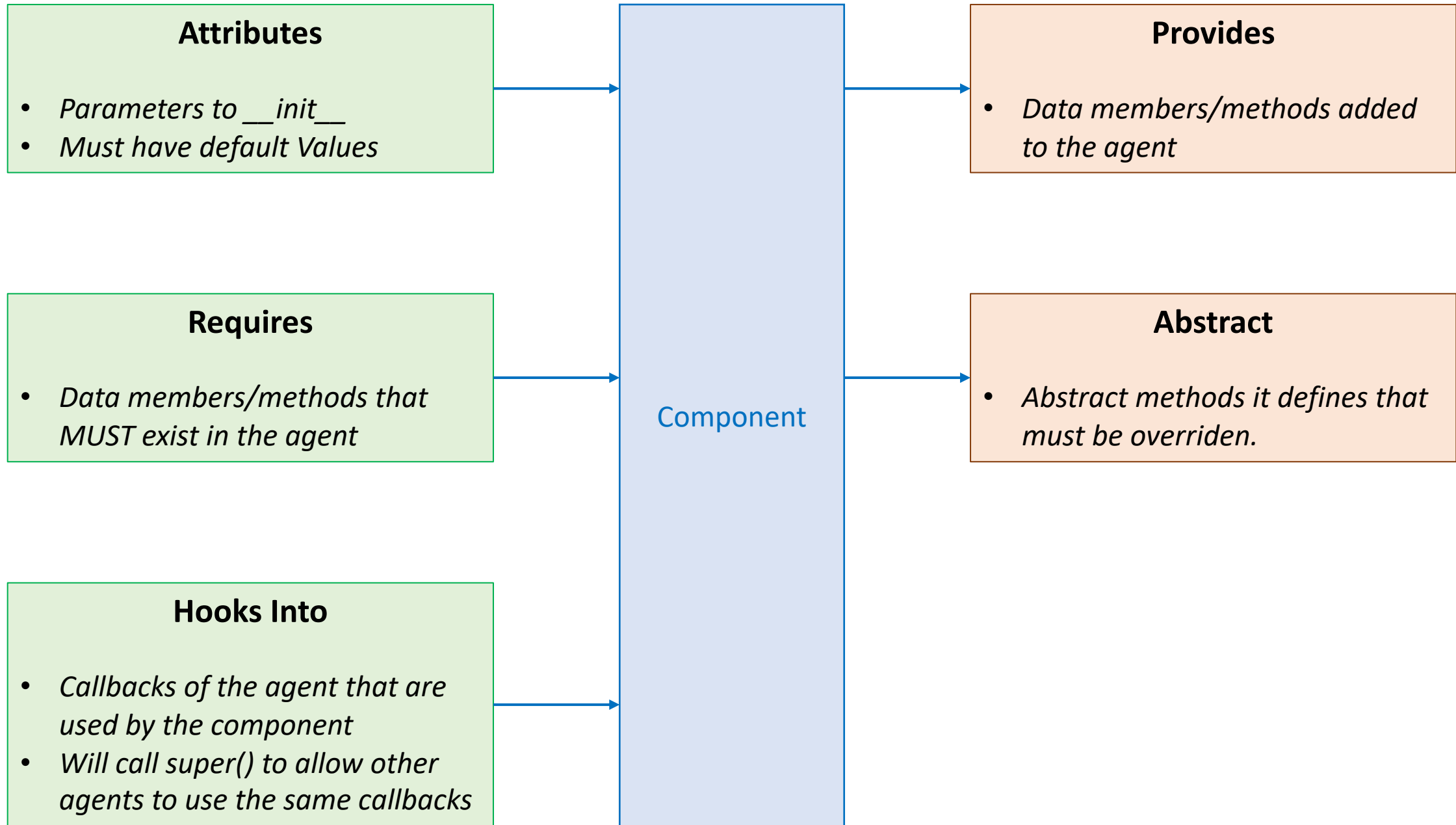
Hooks Into

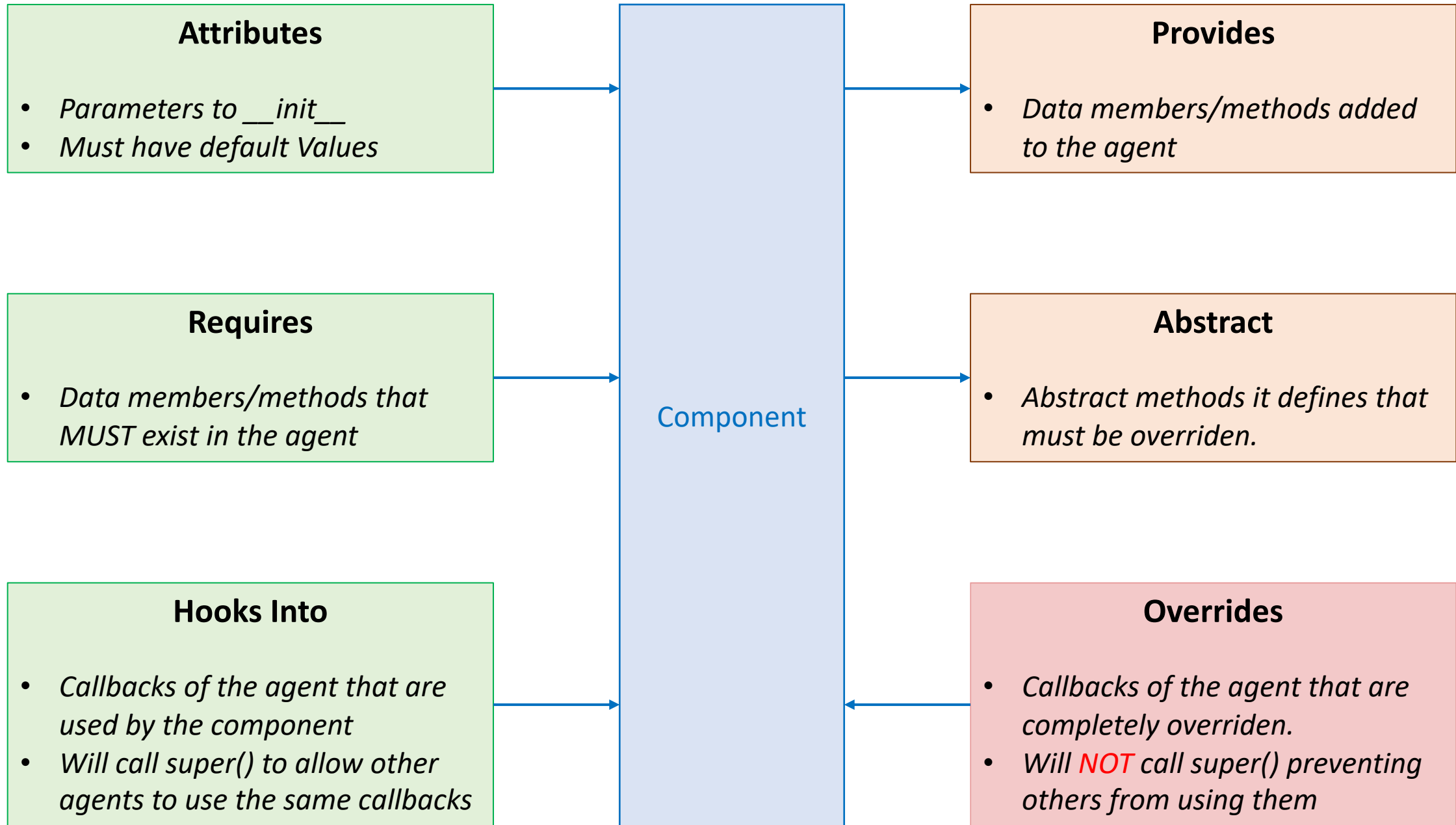
- *Callbacks of the agent that are used by the component*
- *Will call `super()` to allow other agents to use the same callbacks*

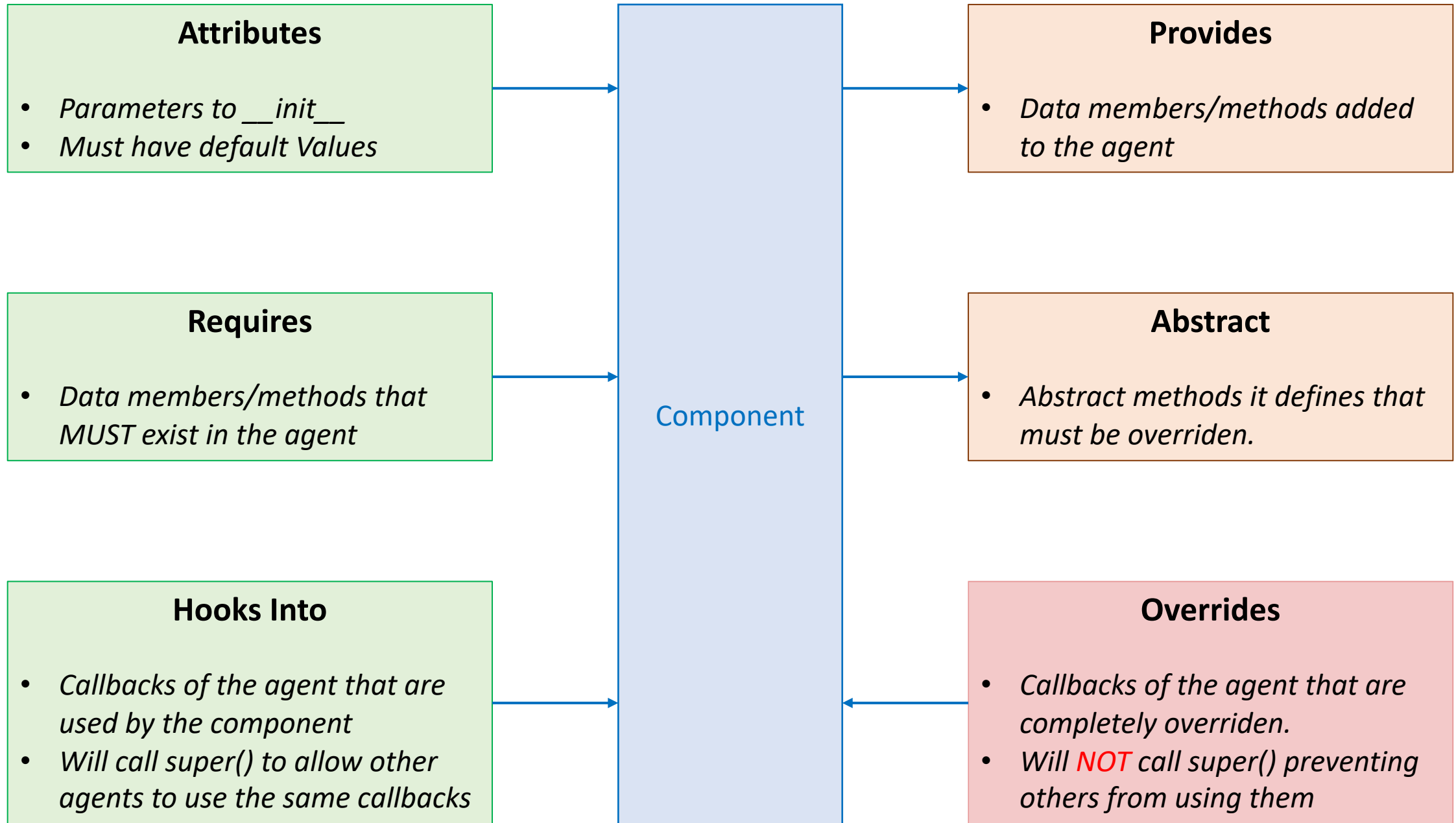
Component

```
graph LR; A[Attributes] --> C[Component]; R[Requires] --> C; H[Hooks Into] --> C;
```









Hook into step, init, and on_ and override anything else*