

Python: Introduction for Absolute Beginners

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These course notes:

`www-uxsup.csx.cam.ac.uk/courses/PythonAB/`

Course outline — 1

Introduction

Who uses Python?
What is Python?
Launching Python

Using Python like
a calculator

Types of value
Numbers
Text
Truth and Falsehood
Python values

Course outline — 2

Using Python like
a programming
language

We will do
lots with lists.

Variables
if...then...else...
while... loops
Comments
Lists
for... loops
Functions
Tuples
Modules

Course outline — 3

Interacting with
the outside world

Built-in modules
The “sys” module
Reading input
Files

Storing data
in programs

Dictionaries

What is Python used for?

Network services

Web applications

GUI applications

CLI applications

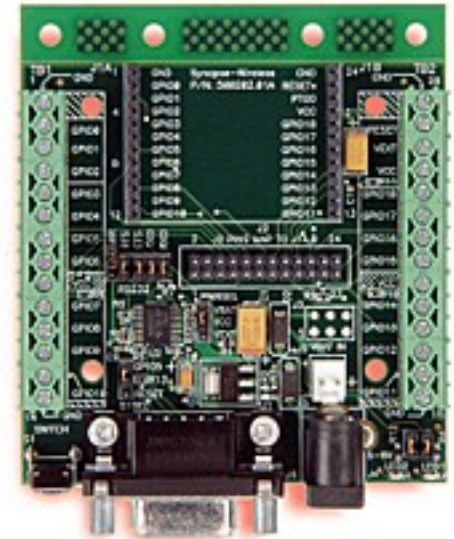
Scientific libraries

Instrument control

Embedded systems



/usr/bin/command-not-found



What is Python?

Compiled ←————→ Interpreted

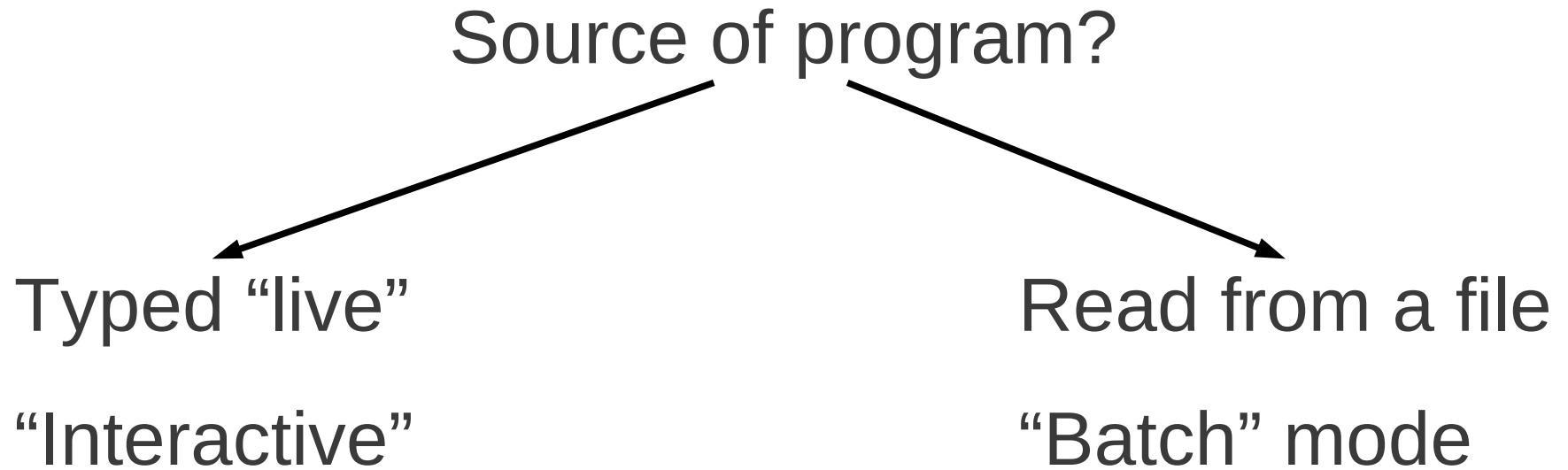
Fortran,
C, C++

Java,
.NET

Python

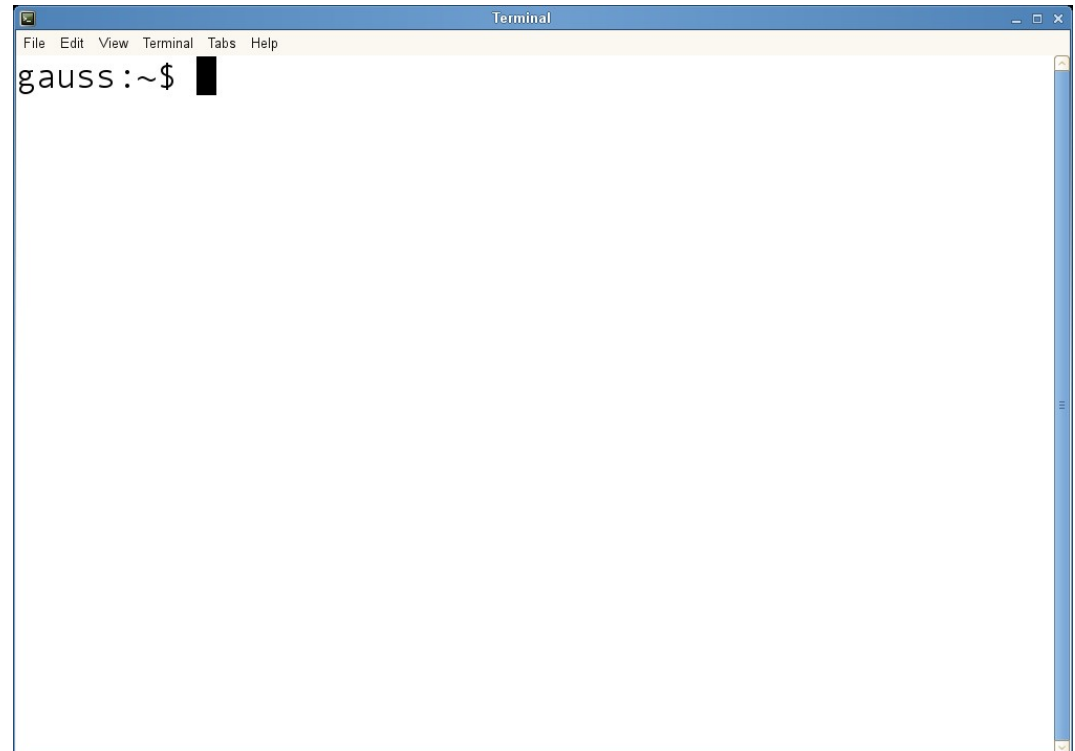
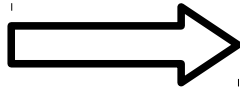
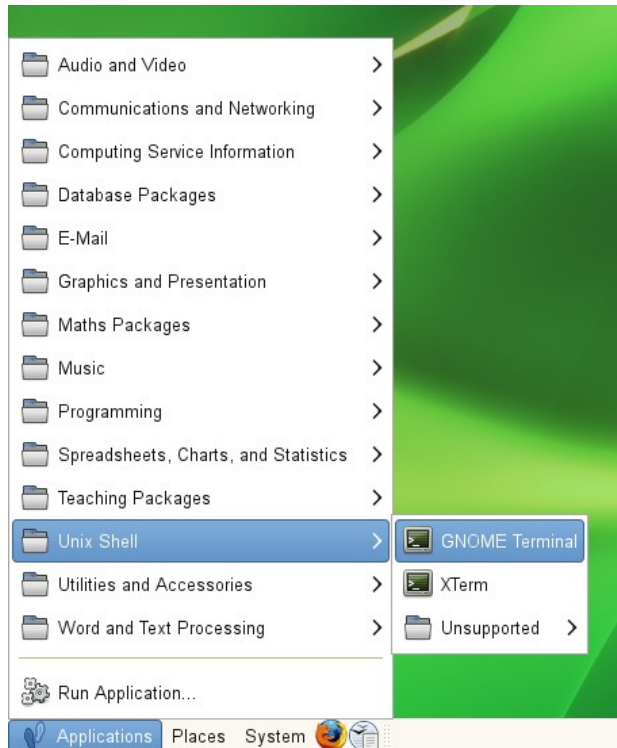
Perl Shell

What is Python?

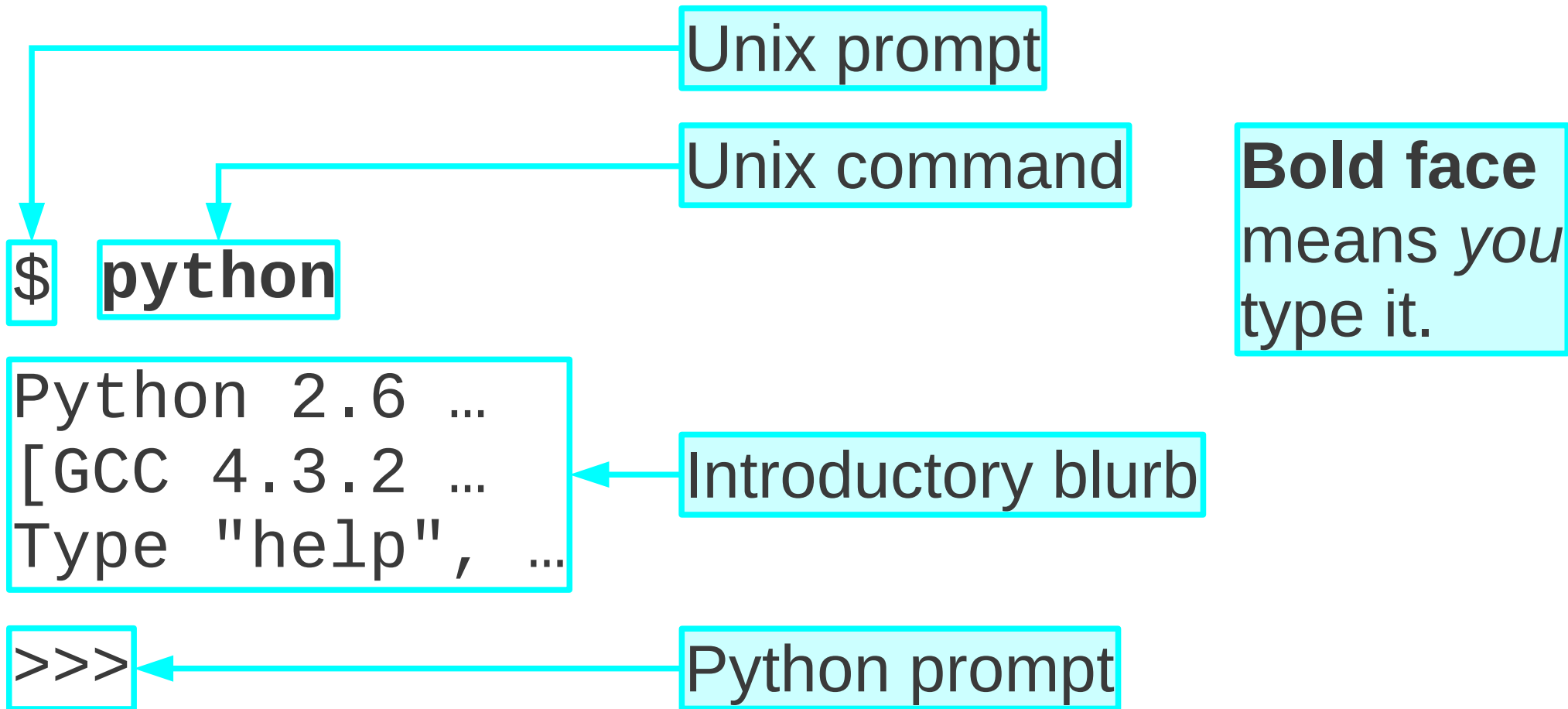


Launching Python interactively — 1

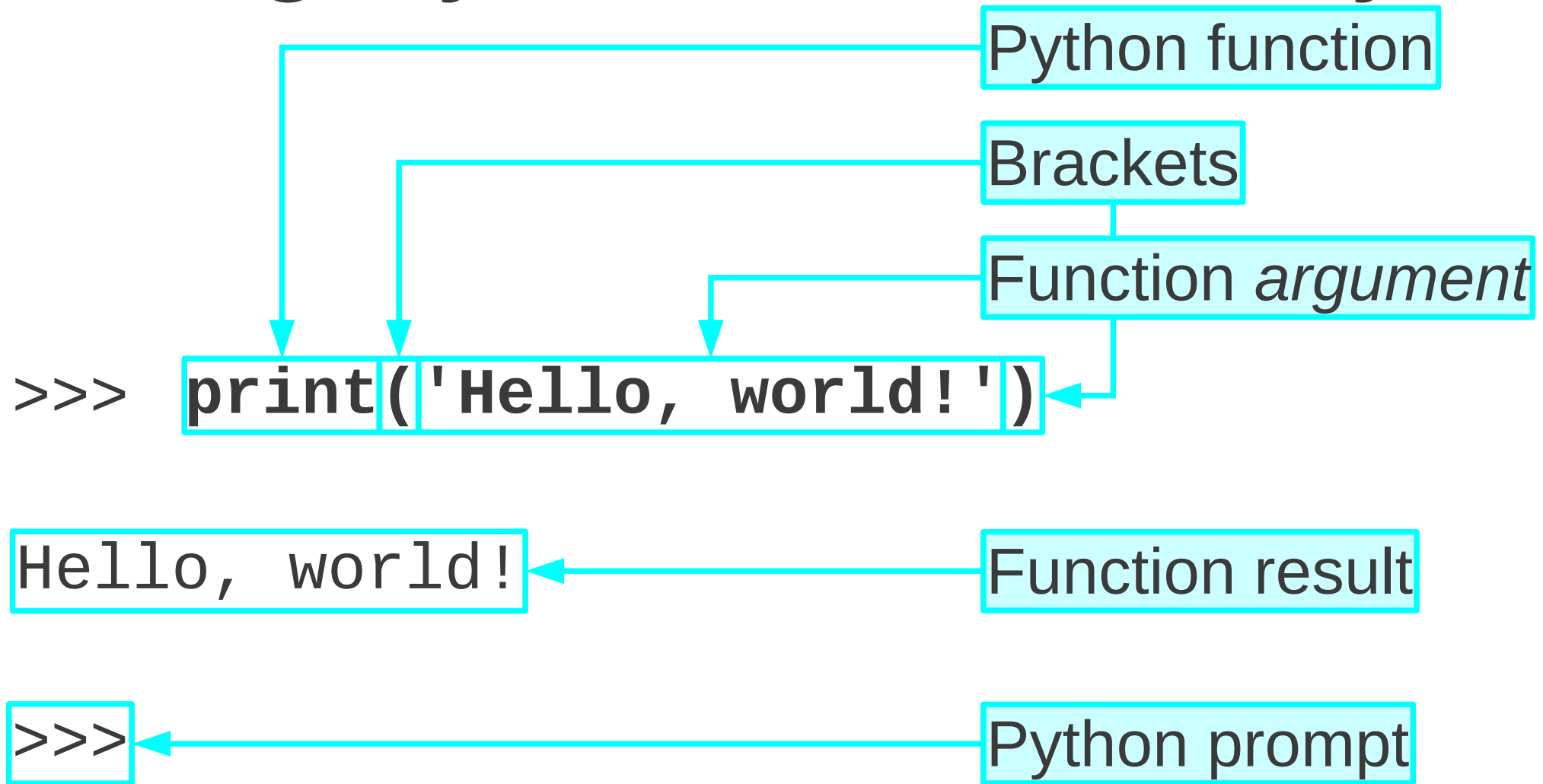
Applications → Unix Shell → GNOME Terminal



Launching Python interactively — 2



Using Python interactively



Using Python interactively

>>> `print(3)` ← Instruct Python to print a 3

3 ← Python prints a 3

>>> `5` ← Give Python a literal 5

5 ← Python evaluates and displays a 5

Using Python interactively

```
>>> 5
```

```
5
```

```
>>> 2 + 3
```

Give Python an equivalent to 5

```
5
```

Python evaluates and displays a 5

Using Python interactively

```
>>> print('Hello, world!')
```

Hello, world!

No quotes



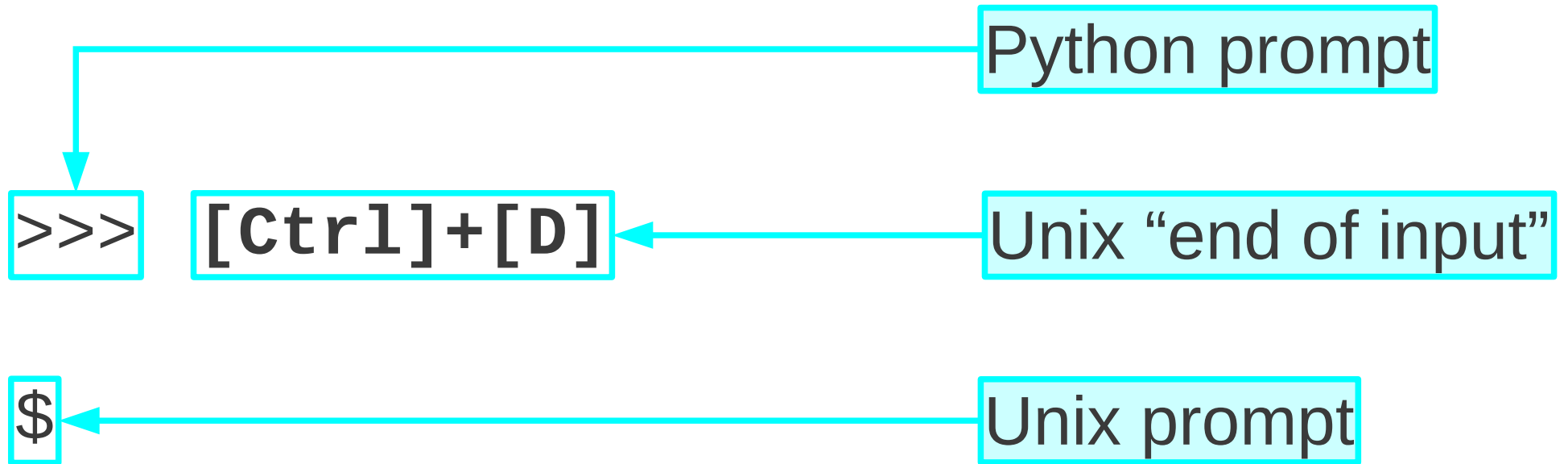
```
>>> 'Hello, world!'
```

'Hello, world!'

Quotes



Quitting Python interactively

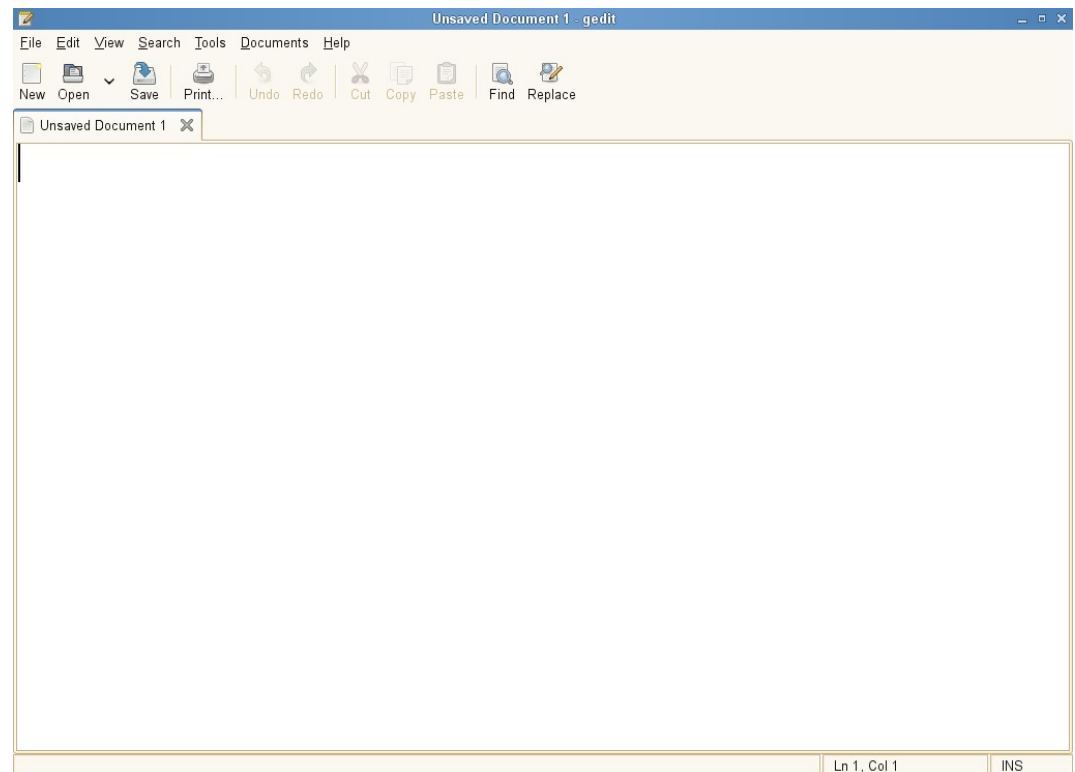
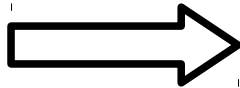
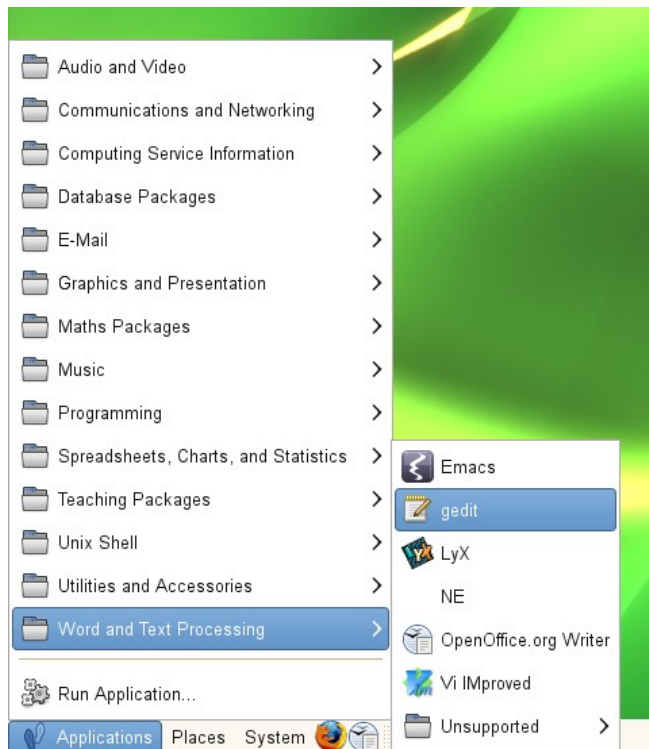


Exercise

1. Launch a terminal window.
2. Launch Python.
3. Print out “Hello, world!”
4. Run these Python expressions (one per line):
 - (a) 42
 - (b) 26+18
 - (c) 26<18
 - (d) 26>18
5. Exit Python (but not the terminal window).

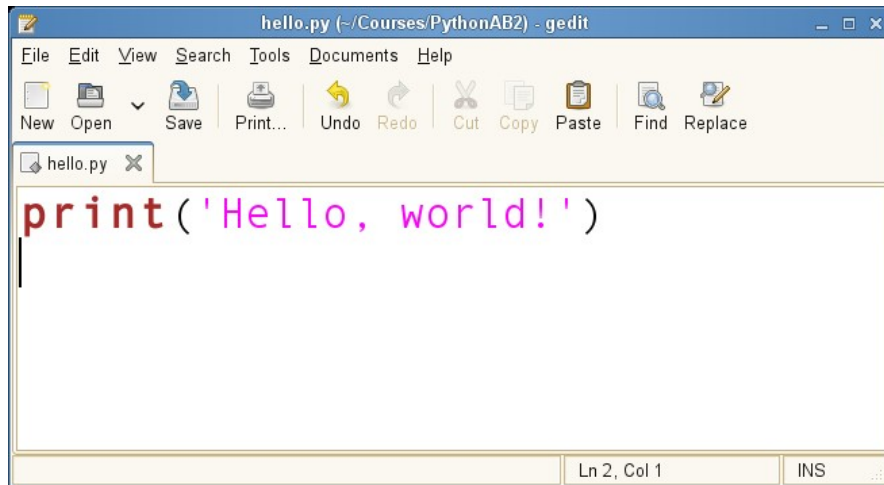
Writing Python scripts

Applications → Word and Text Processing → gedit



Launching Python scripts

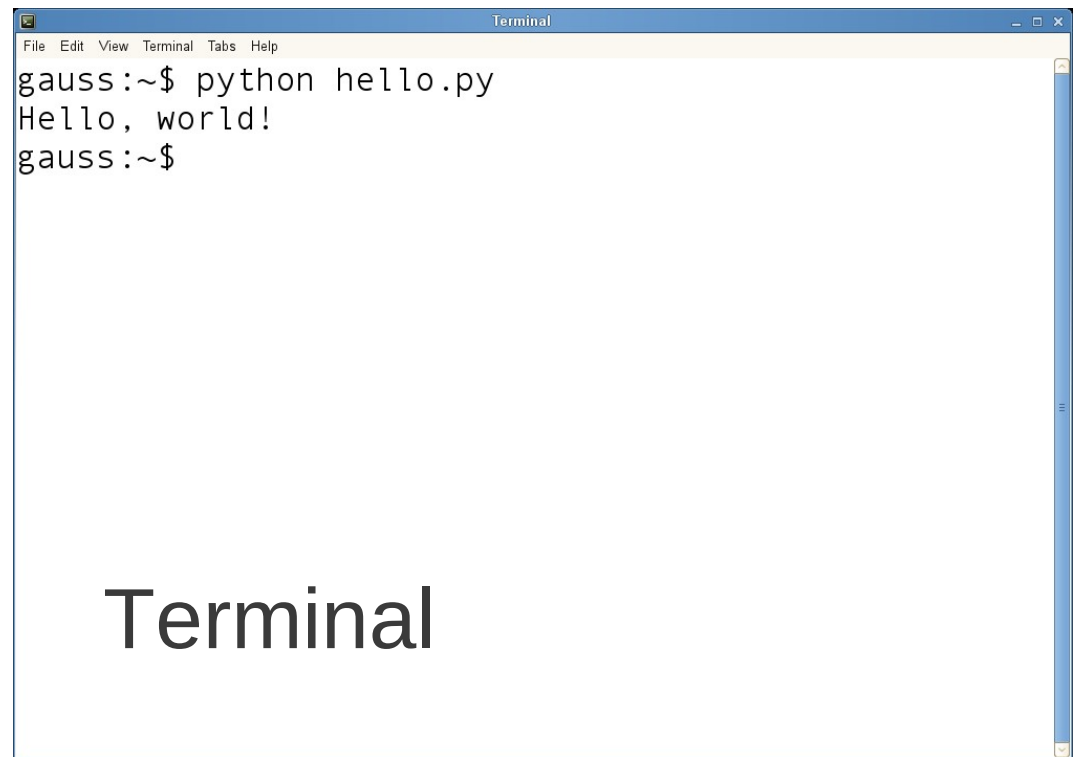
Read / edit the script

A screenshot of the gedit text editor window. The title bar reads "hello.py (~/.Courses/PythonAB2) - gedit". The menu bar includes File, Edit, View, Search, Tools, Documents, and Help. The toolbar contains icons for New, Open, Save, Print..., Undo, Redo, Cut, Copy, Paste, Find, and Replace. A tab labeled "hello.py" is open. The text area contains the code `print('Hello, world!')` on the first line. The status bar at the bottom indicates "Ln 2, Col 1" and "INS" mode.

```
print('Hello, world!')
```

gedit

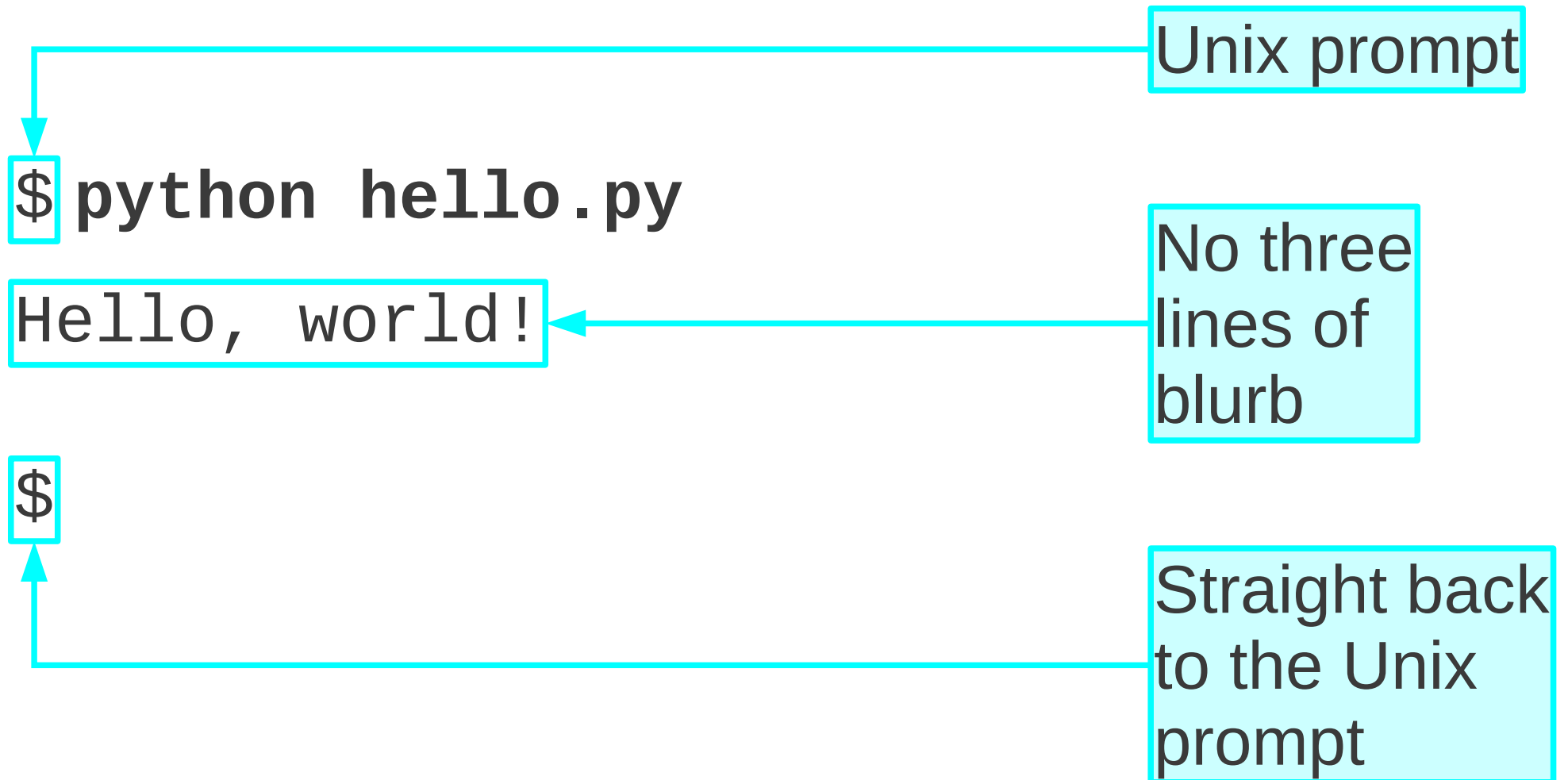
Run the script

A screenshot of a terminal window titled "Terminal". The menu bar includes File, Edit, View, Terminal, Tabs, and Help. The terminal shows the command `python hello.py` being executed, followed by the output `Hello, world!`. The prompt `gauss:~$` is visible on both lines.

```
gauss:~$ python hello.py
Hello, world!
gauss:~$
```

Terminal

Launching Python scripts



Launching Python scripts

```
print(3)  
5
```

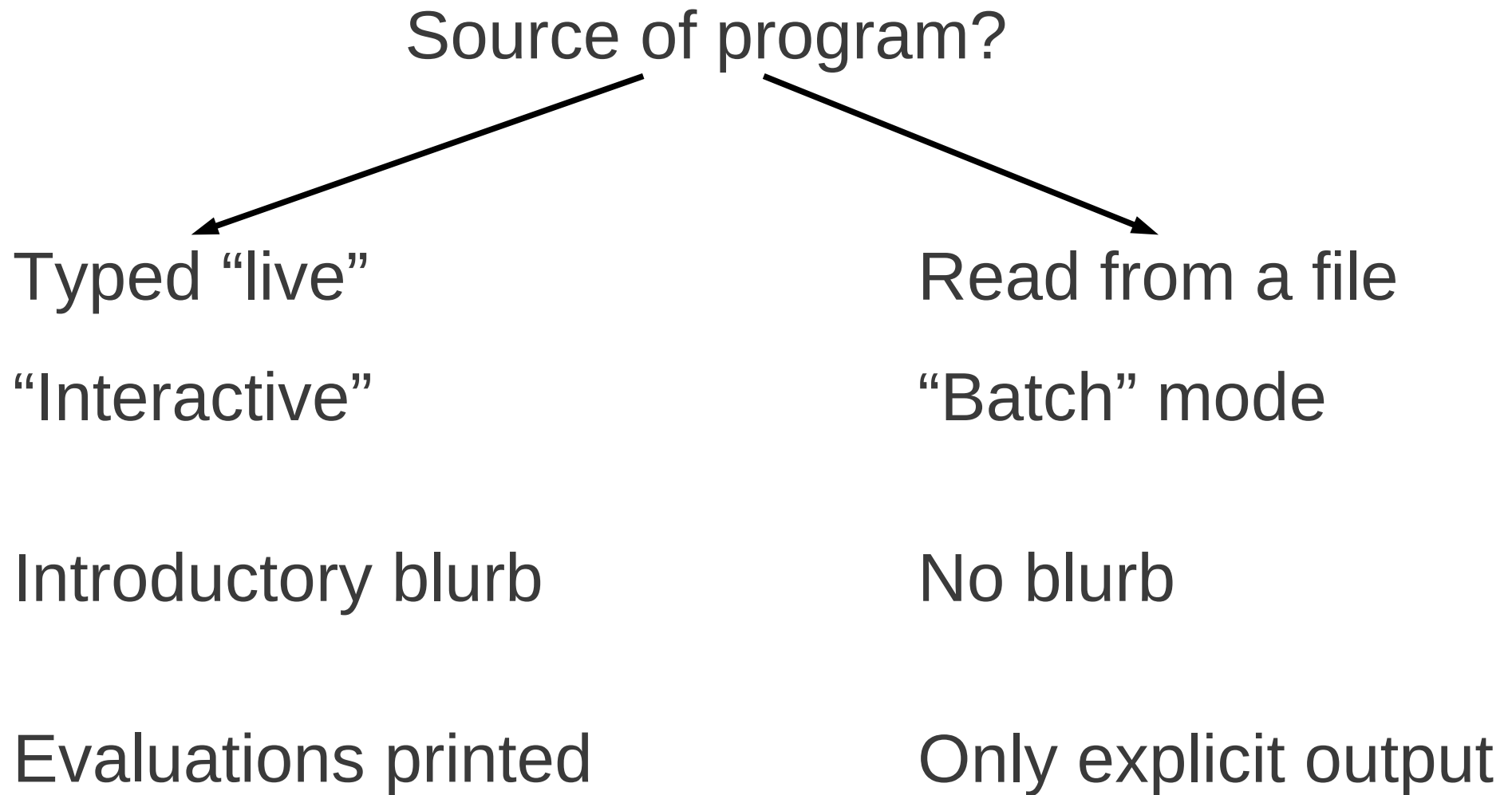
three.py

\$ python three.py

3 ← **No "5" !**

\$

Interactive vs. Scripting



Progress

What Python is

Who uses Python

How to run Python interactively

How to run a Python script

Exercise

1. Launch a terminal window.
2. Run `hello.py` as a script.
3. Edit `hello.py`.
Change “Hello” to “Goodbye”.
4. Run it again.



Types of values

Numbers

Whole numbers

Decimal numbers

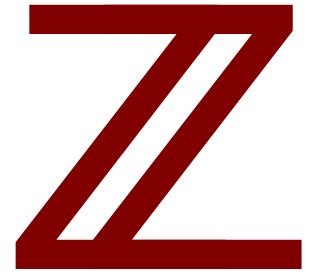
Text

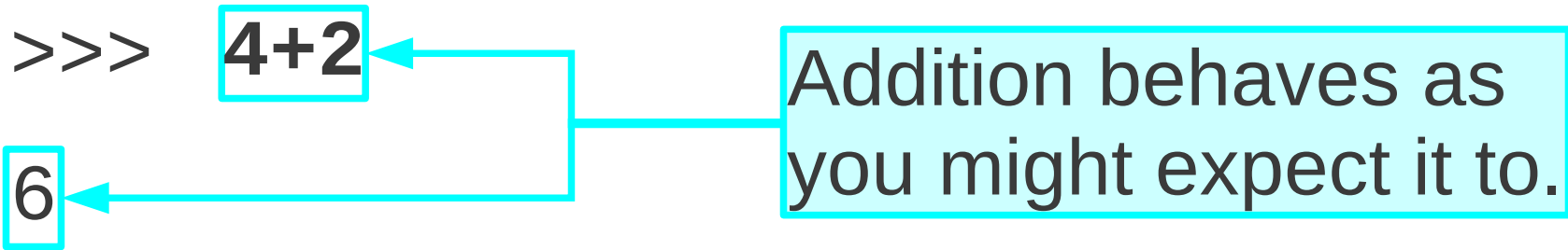
“Boolean”

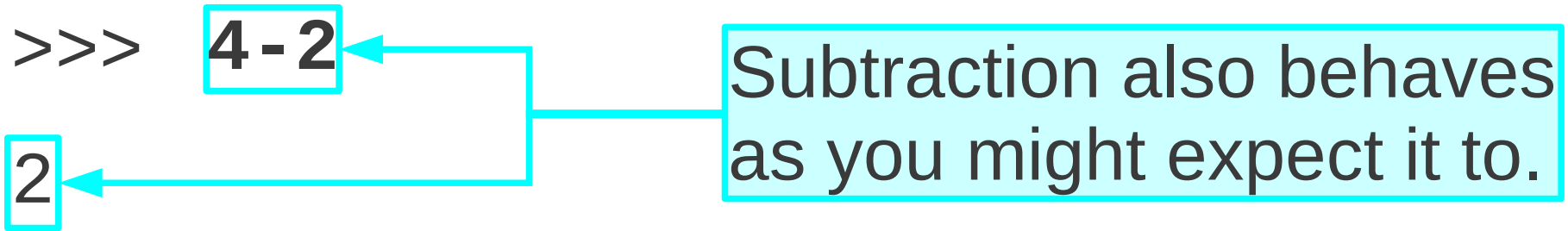
True

False

Integers


$$\{ \dots -2, -1, 0, 1, 2, 3, \dots \}$$





>>> 3 - 5

-2

>>> 4*2

8

>>> 3 * 5

15

Multiplication uses a
“*” instead of a “x”.

>>> 4/2

2

Division uses a
“/” instead of a “÷”.

>>> 5 / 3

1

Division rounds down.

>>> -5 / 3

-2

Strictly down.

>>> 4**2

16

Raising to powers uses
“4**2” instead of “4²”.

>>> 5**3

125

Spaces around the “* *”
allowed, but not within it.

Remainder uses a “%”.

>>> 4%2

0 ← $4 = 2 \times 2 + 0$

>>> 5 % 3

2 ← $5 = 1 \times 3 + 2$

>>> -5 % 3

1 ← $-5 = -2 \times 3 + 1$

Always zero or positive

How far can integers go?

>>> 2 * 2

4

>>> 4 * 4

16

>>> 16 * 16

256

>>> 256 * 256

65536

So far, so good...

```
>>> 65536 * 65536
```

```
4294967296L
```



Long integer

```
>>> 4294967296 * 4294967296
```

```
18446744073709551616L
```

```
>>> 18446744073709551616 *  
18446744073709551616
```

```
340282366920938463463374607431768211456L
```

No limit to size of
Python's integers!

int
INTEGER*4

long
INTEGER*8

long long
INTEGER*16

Out of the reach
of C or Fortran!

2

4

16

256

65536

4294967296

18446744073709551616

3402823669209384634...

63374607431768211456

Progress

Whole numbers

$\dots -2, -1, 0, 1, 2 \dots$

No support for fractions

$1/2 \longrightarrow 0$

Unlimited range of values

Mathematical operations

Maths: $a+b$ $a-b$ $a \times b$ $a \div b$ a^b $a \bmod b$



Python: $a+b$ $a-b$ $a*b$ a/b $a**b$ $a\%b$

Exercise

In Python, calculate:

1. $12+4$

3. $12-4$

5. 12×4

7. $12\div 4$

9. 12^4

2. $12+5$

4. $12-5$

6. 12×5

7. $12\div 5$

10. 12^5

Which of these answers is “wrong”?



Floating point numbers

1

1.0

1 $\frac{1}{4}$

1.25

1 $\frac{1}{2}$

1.5

But...

$1 \frac{1}{3}$

1.3



1.33

1.333

1.3333

?

>>> 1.0

1.0

1 is OK

>>> 0.5

0.5

$\frac{1}{2}$ is OK

>>> 0.25

0.25

$\frac{1}{4}$ is OK

>>> 0.1

0.1

1/10 is not!

Why?

Powers
of two.

```
>>> 0.1
```

```
0.1
```

1/10 is stored
inaccurately.

```
>>> 0.1 + 0.1 + 0.1
```

```
0.30000000000000004
```

Floating point numbers are...

...printed in decimal

...stored in binary

17 significant figures

>>> 0.1 + 0.1 + 0.1

0.300000000000000000000004



If you are relying on the 17th decimal place you are doing it wrong!

Same basic operations

```
>>> 5.0 + 2.0
```

```
7.0
```

```
>>> 5.0 - 2.0
```

```
3.0
```

```
>>> 5.0 % 2.0
```

```
1.0
```

```
>>> 5.0 * 2.0
```

```
10.0
```

```
>>> 5.0 / 2.0
```

```
2.5 ← Gets it right!
```

```
>>> 5.0 ** 2.0
```

```
25.0
```

```
>>> 4.0 * 4.0
```

```
16.0
```

```
>>> 16.0 * 16.0
```

```
256.0
```

```
>>> 256.0 * 256.0
```

```
65536.0
```

```
>>> 65536.0 * 65536.0
```

```
4294967296.0
```

UCS

How far can floating point numbers go?

So far, so good...

>>> 4294967296.0 ** 2

1.8446744073709552e+19

17 significant figures

$\times 10^{19}$

$1.8446744073709552 \times 10^{19} =$

Approximate answer $\rightarrow 18,446,744,073,709,552,000$

$4294967296 \times 4294967296 =$

Exact answer $\rightarrow 18,446,744,073,709,551,616$

Difference $\rightarrow 384$

>>> **4294967296.0 * 4294967296.0**
1.8446744073709552e+19

>>> **1.8446744073709552e+19 ***
1.8446744073709552e+19
3.4028236692093846e+38

>>> **3.4028236692093846e+38 ***
3.4028236692093846e+38
1.157920892373162e+77

>>> **1.157920892373162e+77 ***
1.157920892373162e+77
1.3407807929942597e+154

“Overflow errors”

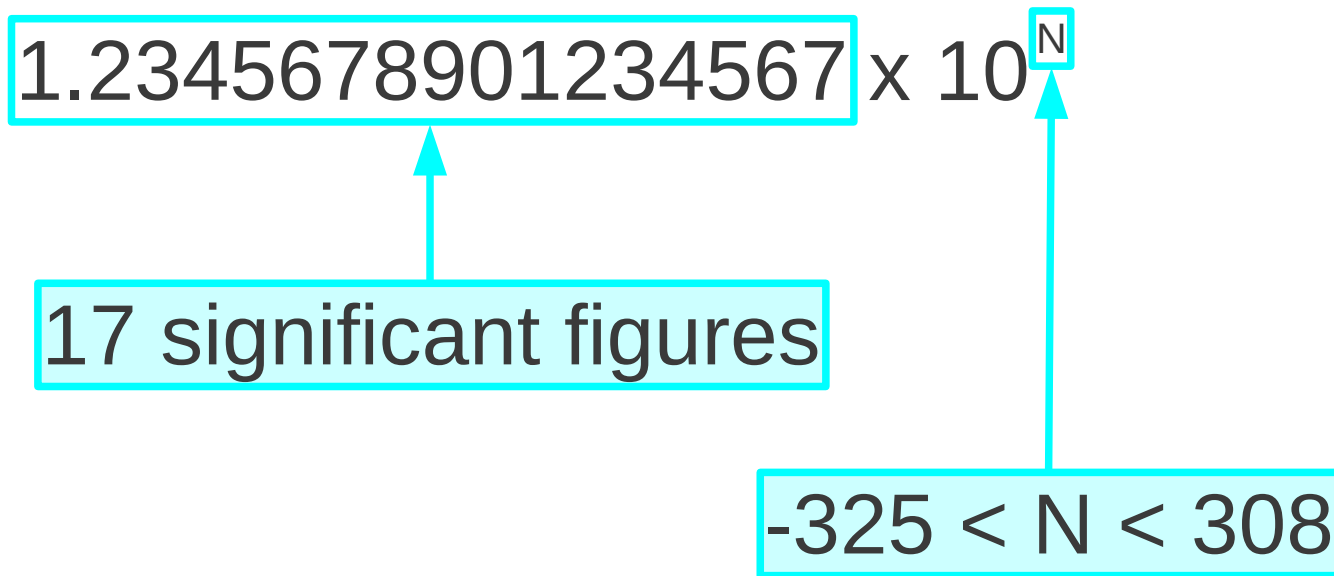
```
>>> 1.3407807929942597e+154 *  
      1.3407807929942597e+154
```

inf

Floating point infinity



Floating point limits



Positive values:

$$4.94065645841e-324 < x < 8.98846567431e+307$$

Progress

Floating Point numbers

$1.25 \longrightarrow 1.25$
 $1.25 \times 10^5 \longrightarrow 1.25e5$

Limited accuracy

Limited range of sizes

(but typically
good enough)

Mathematical operations

$a+b$	$a-b$	$a \times b$	$a \div b$	a^b
$a+b$	$a-b$	$a * b$	a / b	$a ** b$

Exercise

In Python, calculate:

1. $12.0 + 4.0$

3. $12.0 \div 4.0$

5. $25.0^{0.5}$

7. $1.0 \times 10^{20} + 2.0 \times 10^{10}$

2. $12.0 - 4.0$

4. $12 \div 40.0$

6. $5.0^{-1.0}$

8. $1.5 \times 10^{20} + 1.0$

Which of these answers is “wrong”?

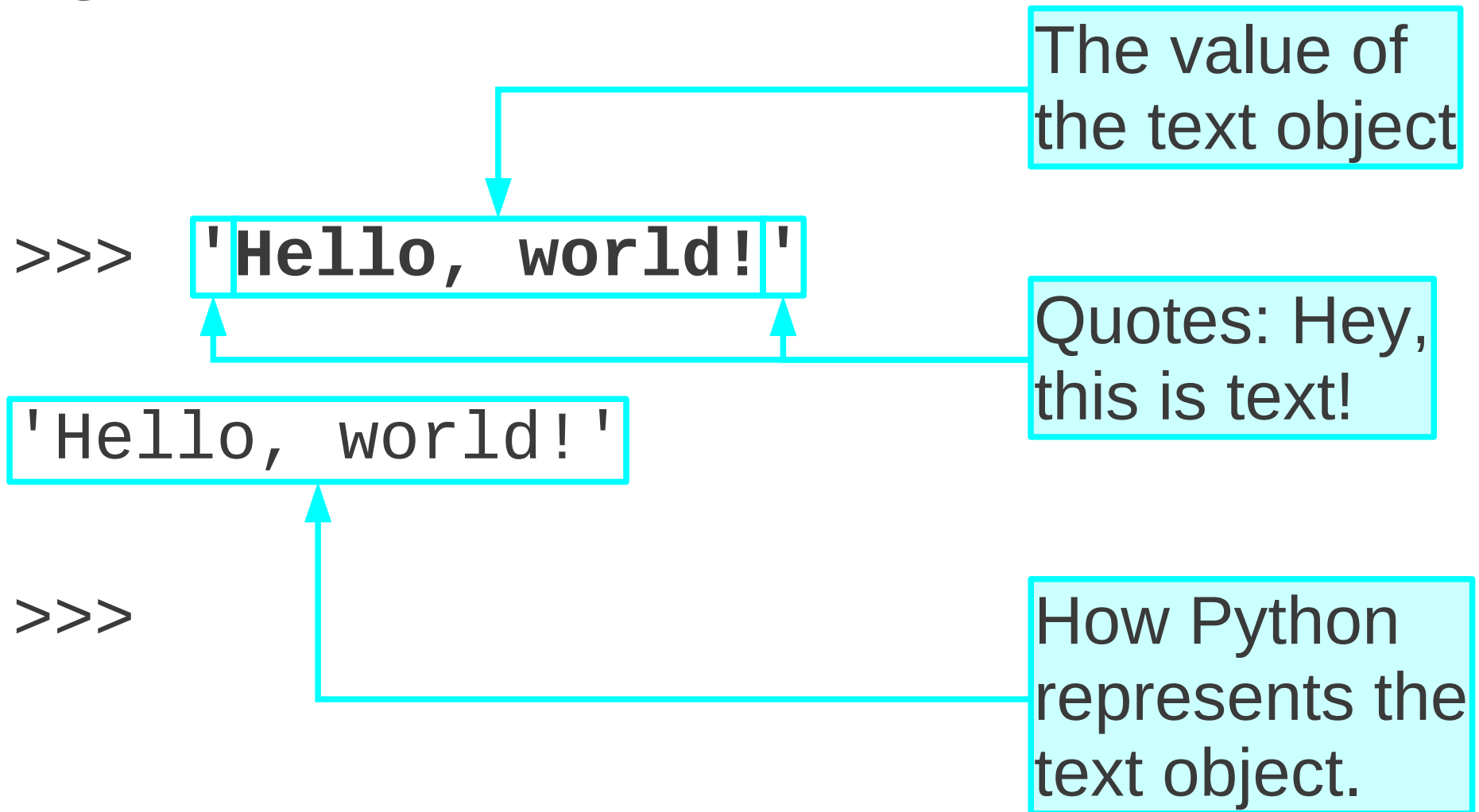


Strings

“The cat sat on the mat.”

“Lorem ipsum dolor sit amet, consectetur adipiscing elit. Donec at purus sed magna aliquet dignissim. In rutrum libero non turpis. Fusce tempor, nulla sit amet pellentesque feugiat, nibh quam dapibus dui, sit amet ultrices enim odio nec ipsum. Etiam luctus purus vehicula erat. Duis tortor lorem, commodo eu, sodales a, semper id, diam. Praesent ...”

Quotes



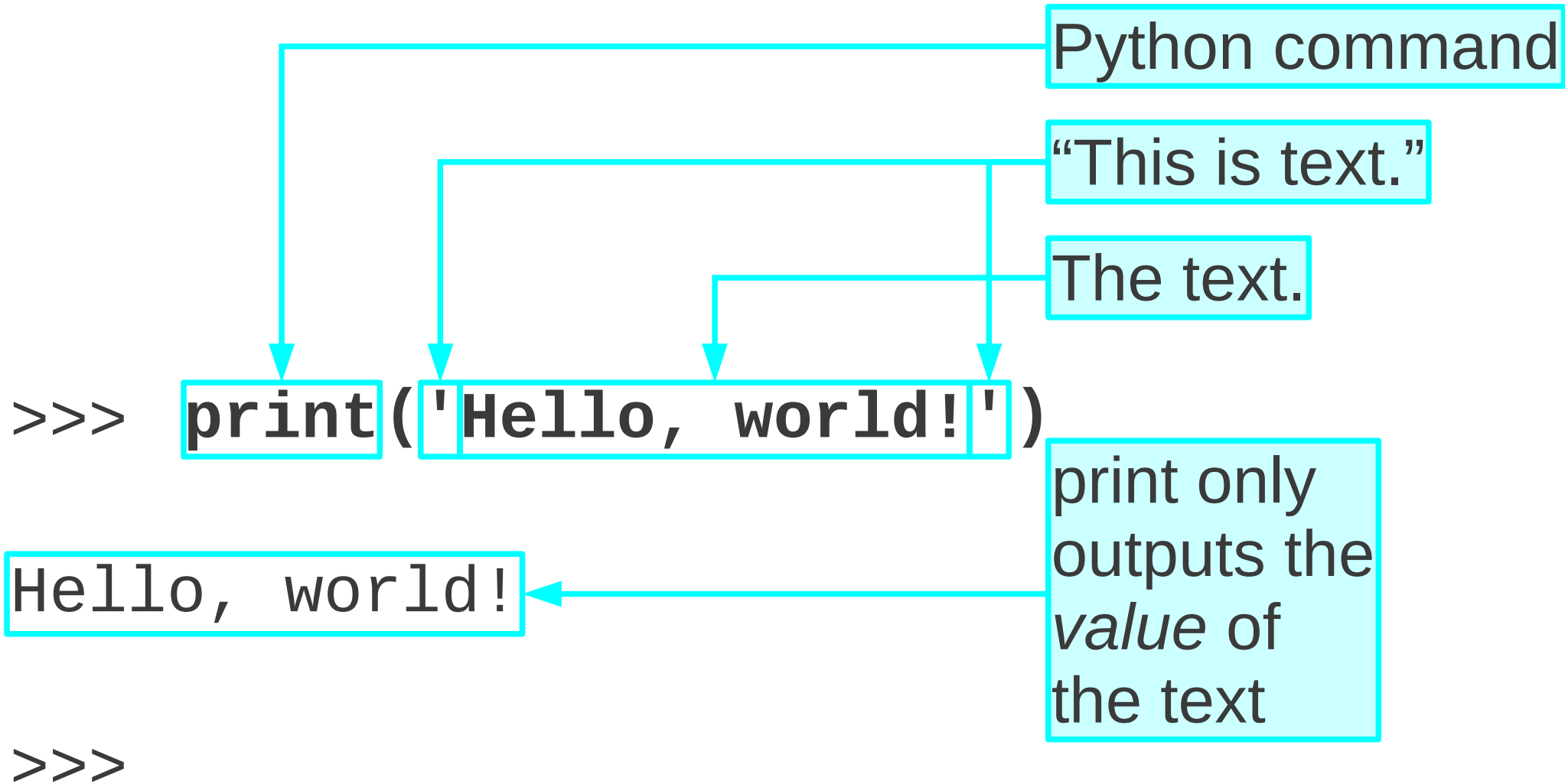
Why do we need quotes?

3 → It's a number

print ?
→ Is it a command?
→ Is it a string?

'print' → It's a string

print → It's a command



Double quotes

>>> "Hello, world!"

Quotes: Hey,
this is text!

'Hello, world!'

>>>

Single quotes

Single quotes

'Hello, world!'

Double quotes

"Hello, world!"

Both define the
same text object.

Mixed quotes

```
>>> print 'He said "Hello" to her.'
```

```
He said "Hello" to her.
```

```
>>> print "He said 'Hello' to her."
```

```
He said 'Hello' to her.
```

Joining strings together

```
>>> 'He said' + 'something.'  
'He saidsomething.'
```

```
>>> 'He said ' + 'something.'  
'He said something.'
```


Repeated text

```
>>> 'Bang! ' * 3
```

```
'Bang! Bang! Bang! '
```

```
>>> 3 * 'Bang! '
```

```
'Bang! Bang! Bang! '
```

Progress

Strings

Use quotes to identify (matching single or double)

Use print to output just the value

String operations

Exercise

Predict what interactive Python will print when you type the following expressions. Then check.

1. `'Hello, ' + "world!"`
2. `'Hello!' * 3`
3. `"" * 1000000000000`
4. `'4' + '2'`

(That's two adjacent double quote signs.)



Line breaks

Problem: Suppose we want to create a string that spans several lines.

```
>>> print('Hello,  
world!')
```



```
>>> print('Hello,
```

SyntaxError: EOL while scanning
string literal

“end of line”

The line break character

Solution: Provide some other way to mark “line break goes here”.

```
>>> print('Hello, \nworld!')
```

Hello,
world!

`\n` → new line

The line break character

'Hello, \nworld!'

H	e	l	l	o	,	↵	w	o	r	l	d	!
---	---	---	---	---	---	---	---	---	---	---	---	---

72	101	108	108	111	44	10	119	108	109	101	100	33
----	-----	-----	-----	-----	----	----	-----	-----	-----	-----	-----	----

A single character

Special characters

\a → 

\' → '

\n → 

\\" → "


\t → 

\\ → \


“Long” strings

>>> '''Hello, 

world! '''  Three single quote signs

'Hello, \nworld! '  An ordinary string

>>>

 An embedded
new line character

What the string is *vs.* how the string prints

'Hello, \nworld! '

Hello,
world!

It's not just quotes vs. no quotes!

Single or double quotes

>>> `"""Hello,`

`world!"""` ← Three single quote signs

`'Hello, \nworld!'` ← The same string

>>>

Long strings

```
'''Lorem ipsum dolor sit amet, consectetur  
adipiscing elit. Donec at purus sed magna aliquet  
dignissim. In rutrum libero non turpis. Fusce  
tempor, nulla sit amet pellentesque feugiat, nibh  
quam dapibus dui, sit amet ultrices enim odio nec  
ipsum. Etiam luctus purus vehicula erat. Duis  
tortor lorem, commodo eu, sodales a, semper id,  
diam.'''
```

Progress

Entering arbitrarily long strings

Triple quotes

Dealing with line breaks

```
""" ... """  
...  
''' ... '''  
...
```

Other “special” characters

```
\n    \t    ...
```

Exercise

Predict the results of the following instructions.
Then check.

1. `print('Goodbye, world!')`
2. `print('Goodbye, \nworld!')`
3. `print('Goodbye, \tworld!')`



Comparisons

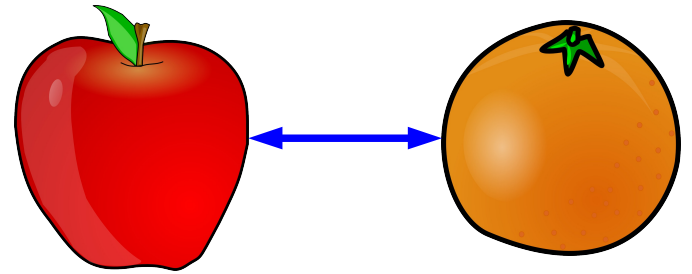
Are two values the same?

$$5+2 \longleftrightarrow 7$$

Is one bigger than the other?

$$5+2 \longleftrightarrow 8$$

Is “bigger” even meaningful?



Comparisons

A comparison operation

>>> 5 > 4

True

A comparison result

>>> 5.0 < 4.0

False

Only two values possible

Equality comparison

n.b. *double* equals

>>> 5 **==** 4

False

Useful comparisons

```
>>> (2**2)**2 == 2**(2**2)
```

```
True
```

```
>>> (3**3)**3 == 3**(3**3)
```

```
False
```

All numerical comparisons

Python

$x == y$

$x != y$

$x < y$

$x \leq y$

$x > y$

$x \geq y$

Mathematics

$x = y$

$x \neq y$

$x < y$

$x \leq y$

$x > y$

$x \geq y$

Comparing strings

```
>>> 'cat' < 'mat'
```

```
True
```

```
>>> 'bad' < 'bud' Alphabetic order...
```

```
True
```

```
>>> 'cat' < 'cathode'
```

```
True
```

Comparing strings

```
>>> 'Cat' < 'cat'
```

```
True
```

```
>>> 'Fat' < 'cat'
```

```
True
```

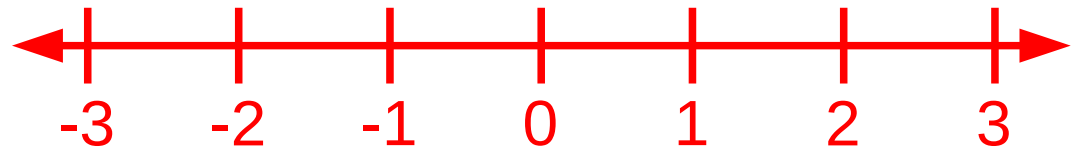
ABCDEFGHIJKLMNOPQRSTUVWXYZ...
abcdefghijklmnopqrstuvwxyz

Progress

Six comparisons:

<code>==</code>	<code>!=</code>	<code><</code>	<code><=</code>	<code>></code>	<code>>=</code>
<code>=</code>	<code>≠</code>	<code><</code>	<code>≤</code>	<code>></code>	<code>≥</code>

Numbers:
numerical order



Strings:
alphabetical order

ABCDEFGHIJKLMNOPQRSTUVWXYZ...
abcdefghijklmnopqrstuvwxyz

Exercise

Predict whether Python will print True or False when you type the following expressions. Then check.

1. `100 < 100`
2. `3*45 <= 34*5`
3. `'One' < 'Zero'`
4. `1 < 2.0`
5. `0 < 1/10`
6. `0.0 < 1.0/10.0`



Truth and Falsehood

True and False

“Boolean” values

Same status as numbers, strings, etc.

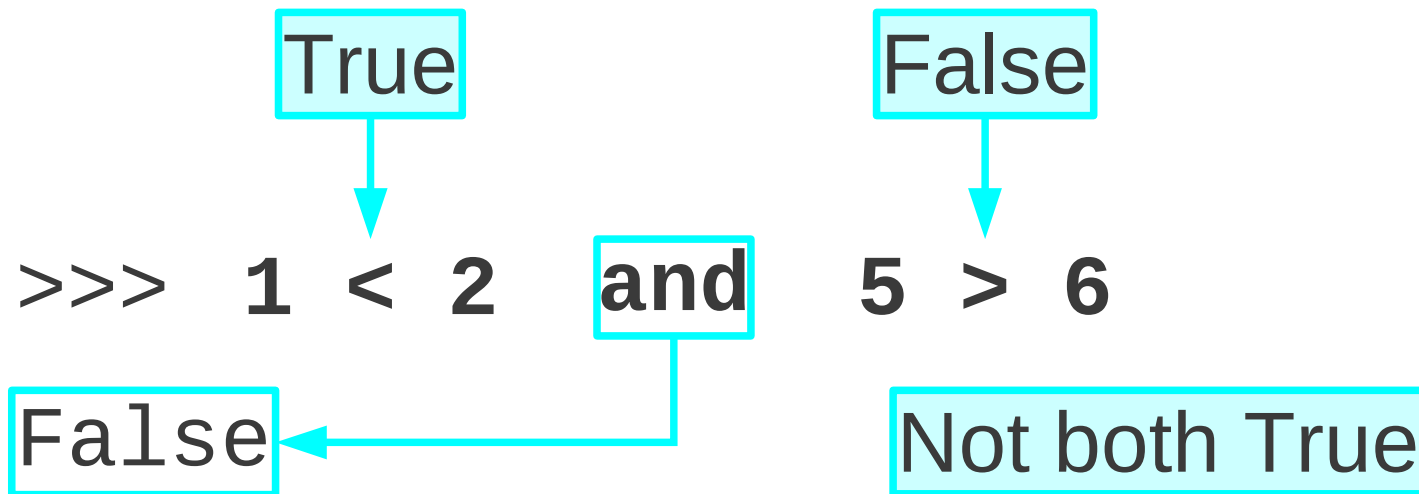
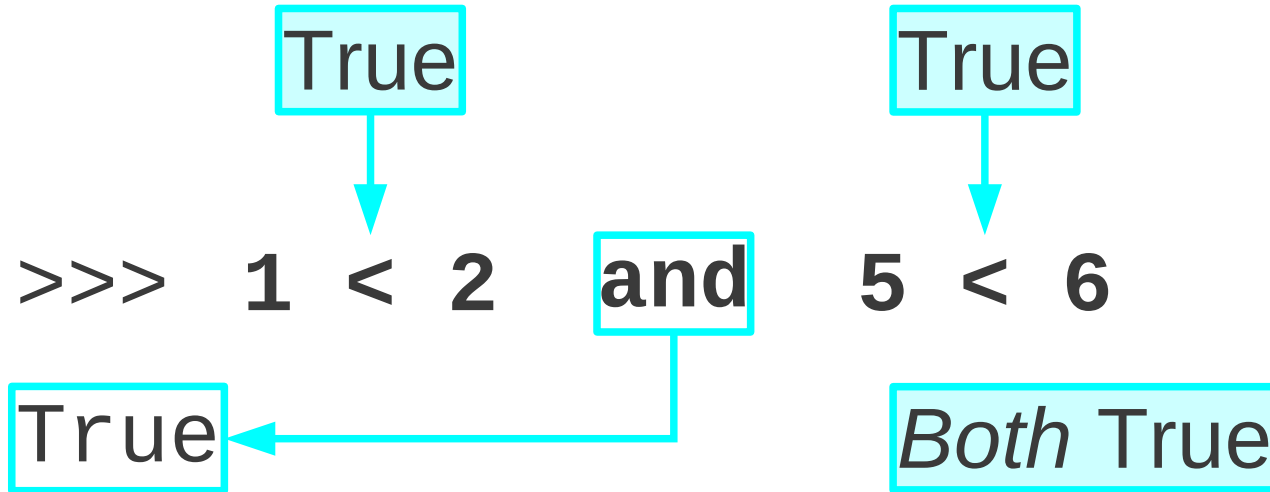
5 + 4  9

Whole number

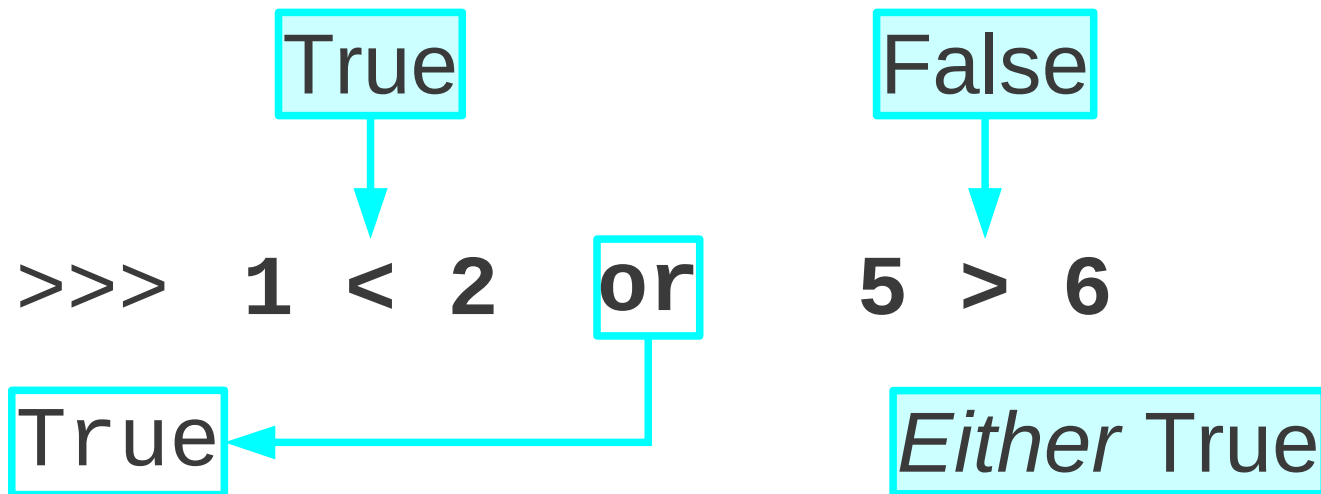
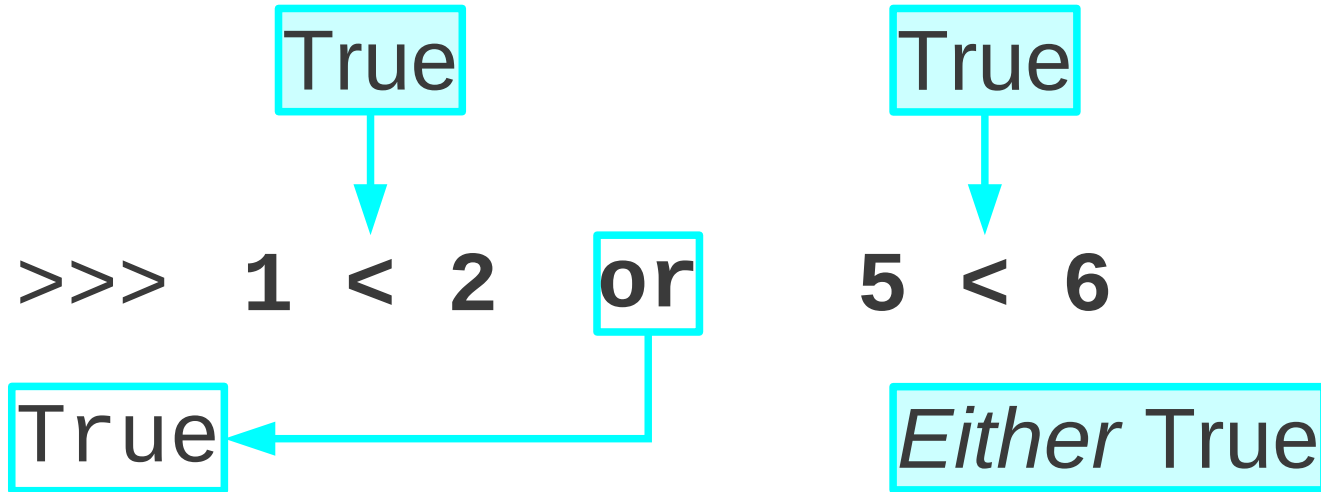
5 > 4  True

Boolean

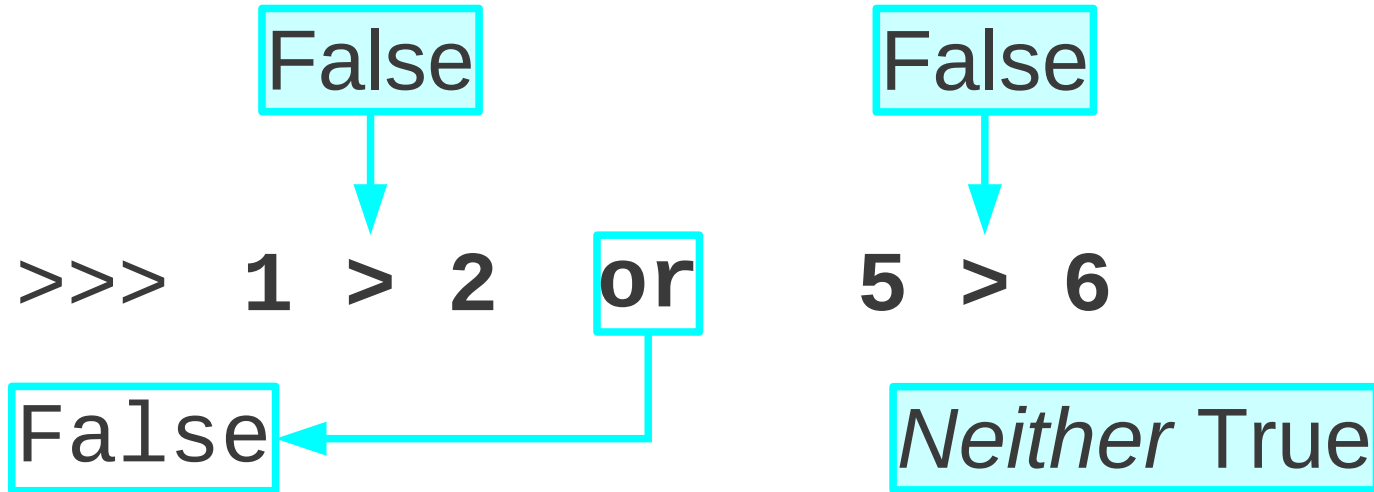
Combining booleans



Combining booleans



Combining booleans



Negating booleans

```
>>> 1 > 2
```

```
False
```

True	→	False
False	→	True

```
>>> not 1 > 2
```

```
True
```

```
>>> not False
```

```
True
```

Not equal to...

```
>>> 1 == 2
```

```
False
```

```
>>> 1 != 2
```

```
True
```

```
>>> not 1 == 2
```

```
True
```

Progress

“Booleans”

True

False

Combination

and

or

Negation

not

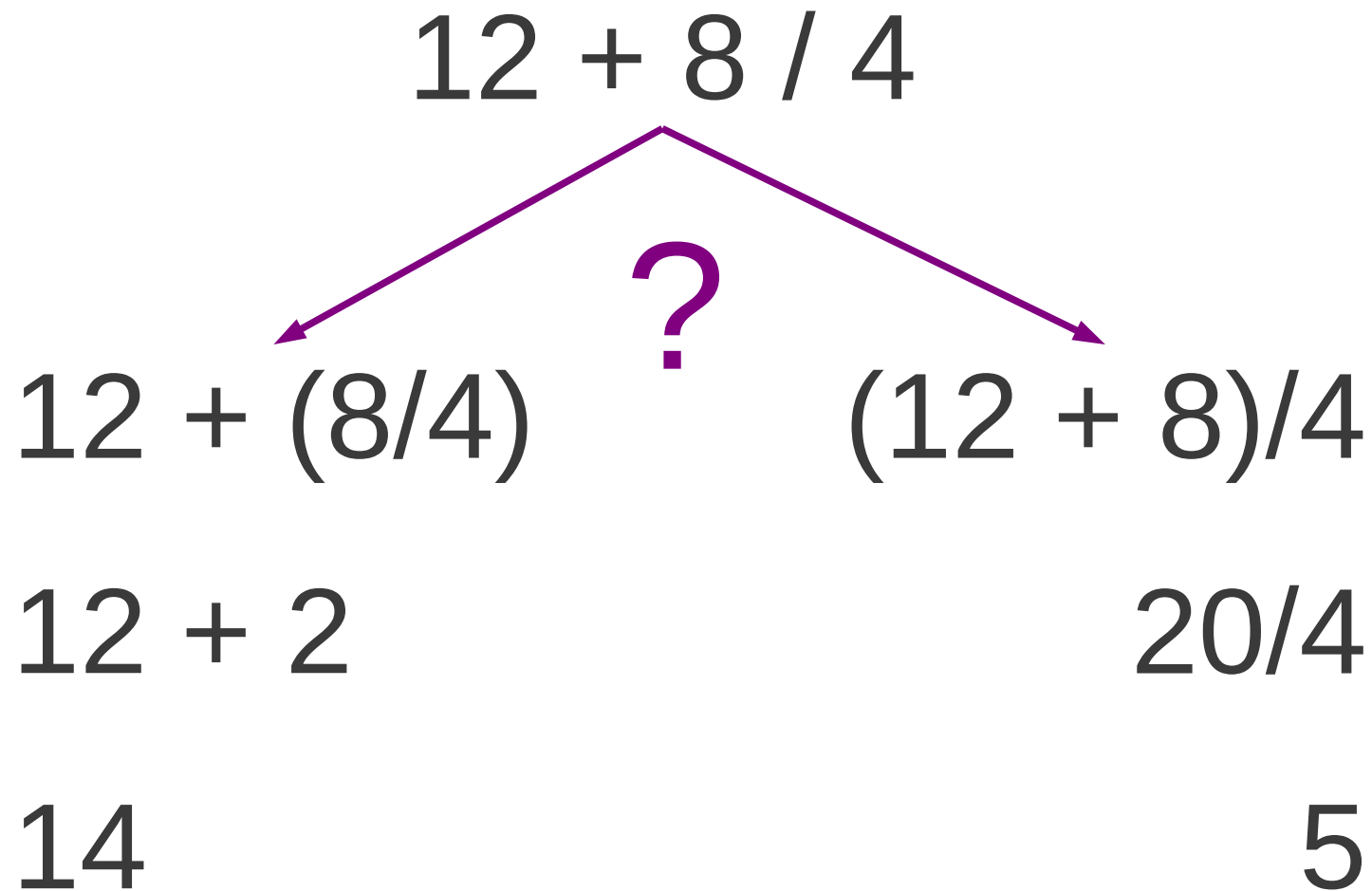
Exercise

Predict whether Python will print True or False when you type the following expressions. Then check.

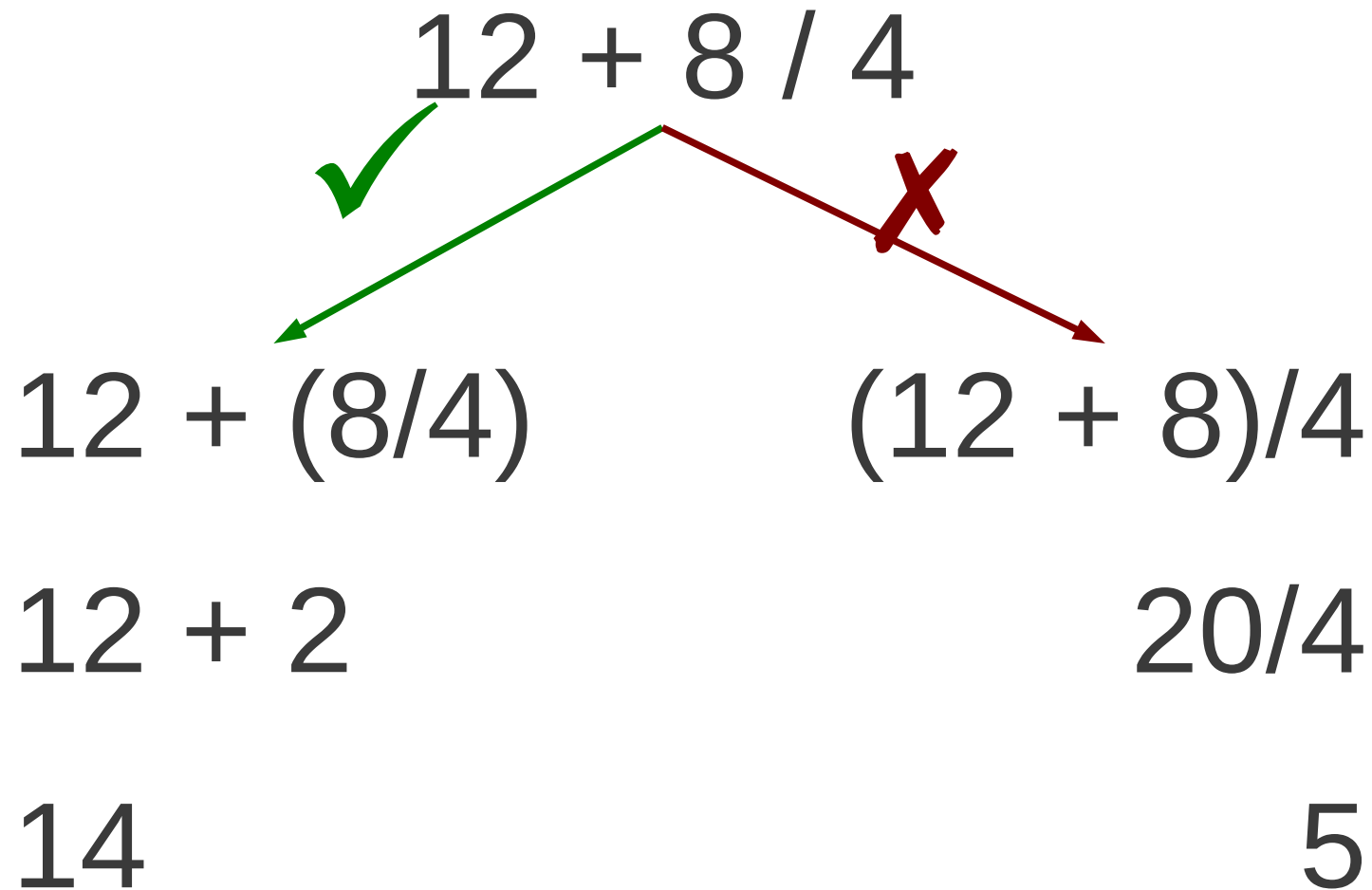
1. `1 > 2 or 2 > 1`
2. `1 > 2 or not 2 > 1`
3. `not True`
4. `1 > 2 or True`



Ambiguity?



Standard interpretation



Division before addition

$$12 + 8 / 4$$

Initial expression

$$12 + 8 / 4$$

Do division first

$$12 + 2$$

$$12 + 2$$

Do addition second

$$14$$

Precedence

Division before addition



An order of execution



“Order of precedence”

Precedence

First 

** % / * - +


Arithmetic

== != >= > <= <

Comparison

not and or

Logical

 Last

Parentheses

Avoid confusion!

$18/3*3$

“Check the precedence rules”

$18/(3*3)$

“Ah, yes!”

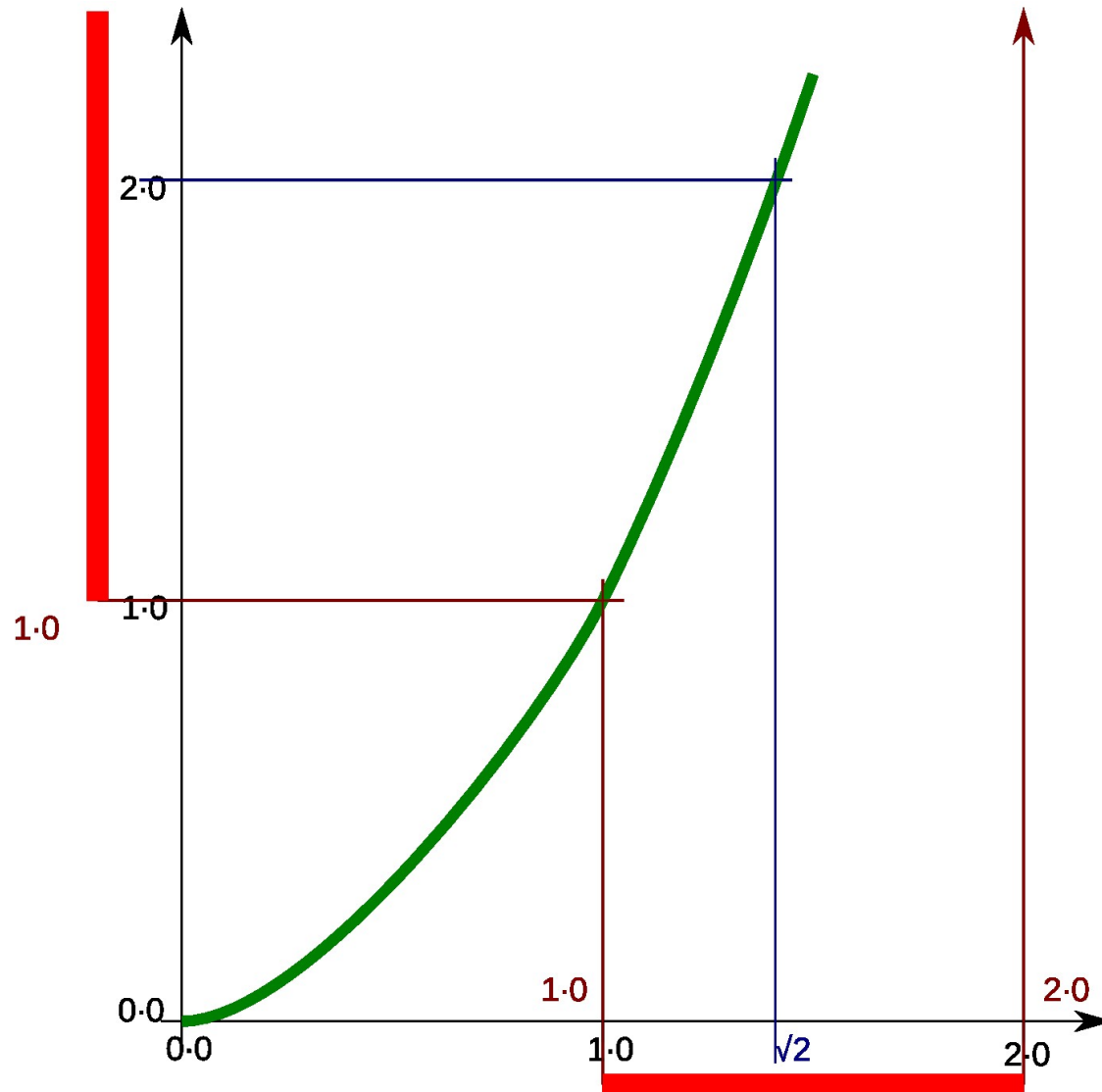
Exercise

Predict what Python will print when you type the following expressions. Then check.

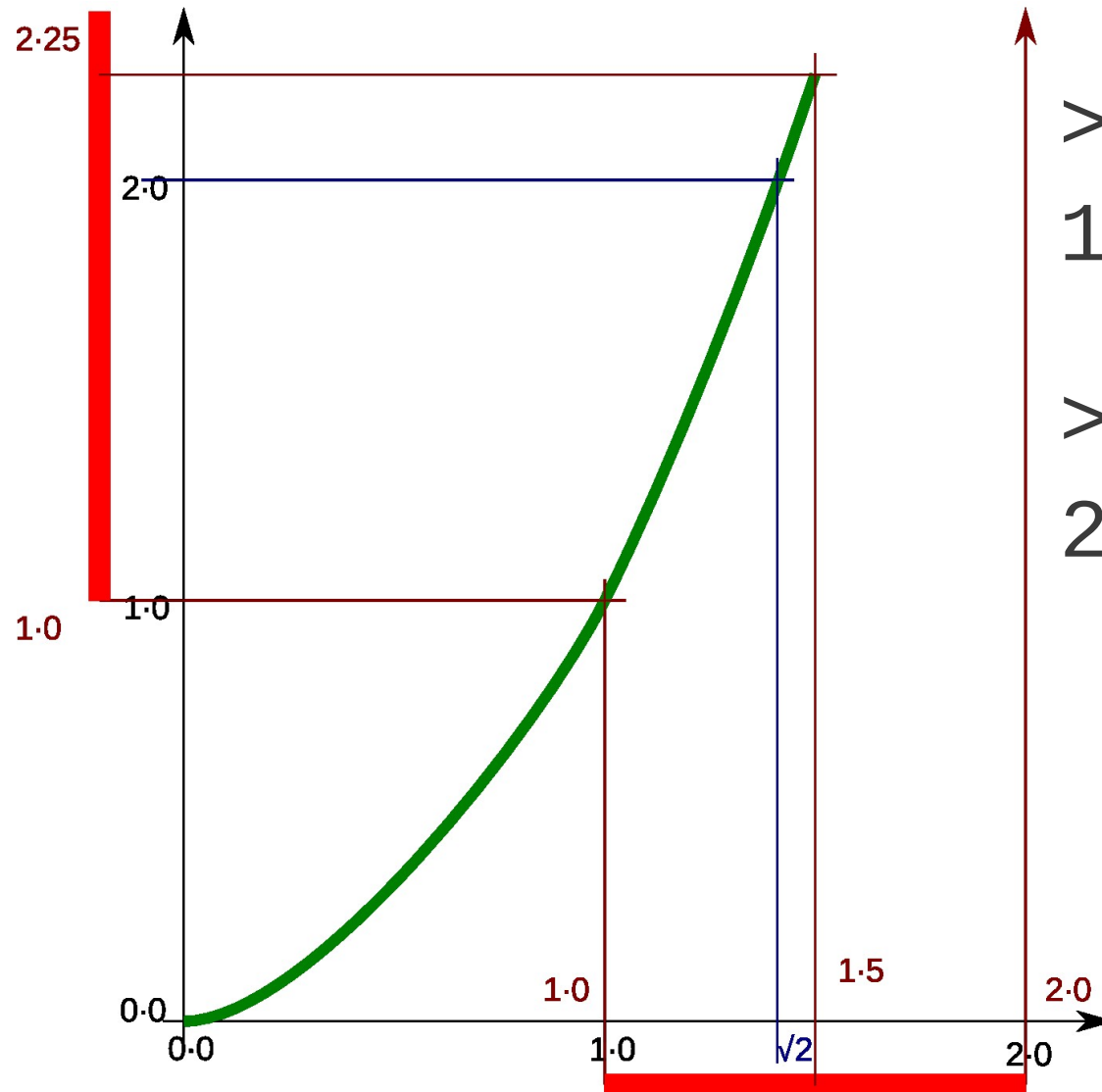
1. `12 / 3 * 4`
2. `3 > 4 and 1 > 2 or 2 > 1`



Exercise: $\sqrt{2}$ by “bisection”



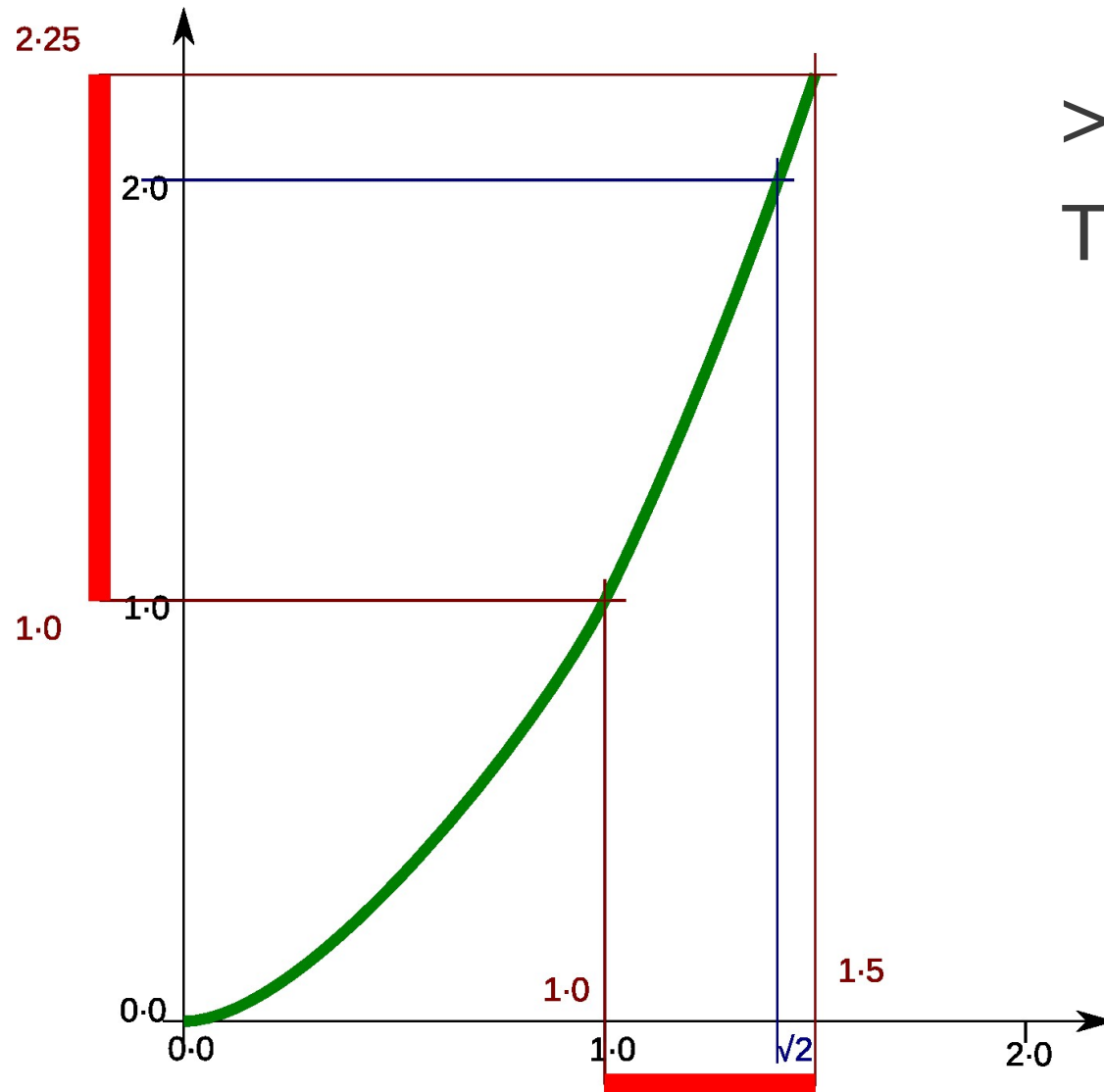
Exercise: $\sqrt{2}$ by “bisection”



```
>>> (1.0+2.0)/2.0  
1.5
```

```
>>> 1.5**2  
2.25
```

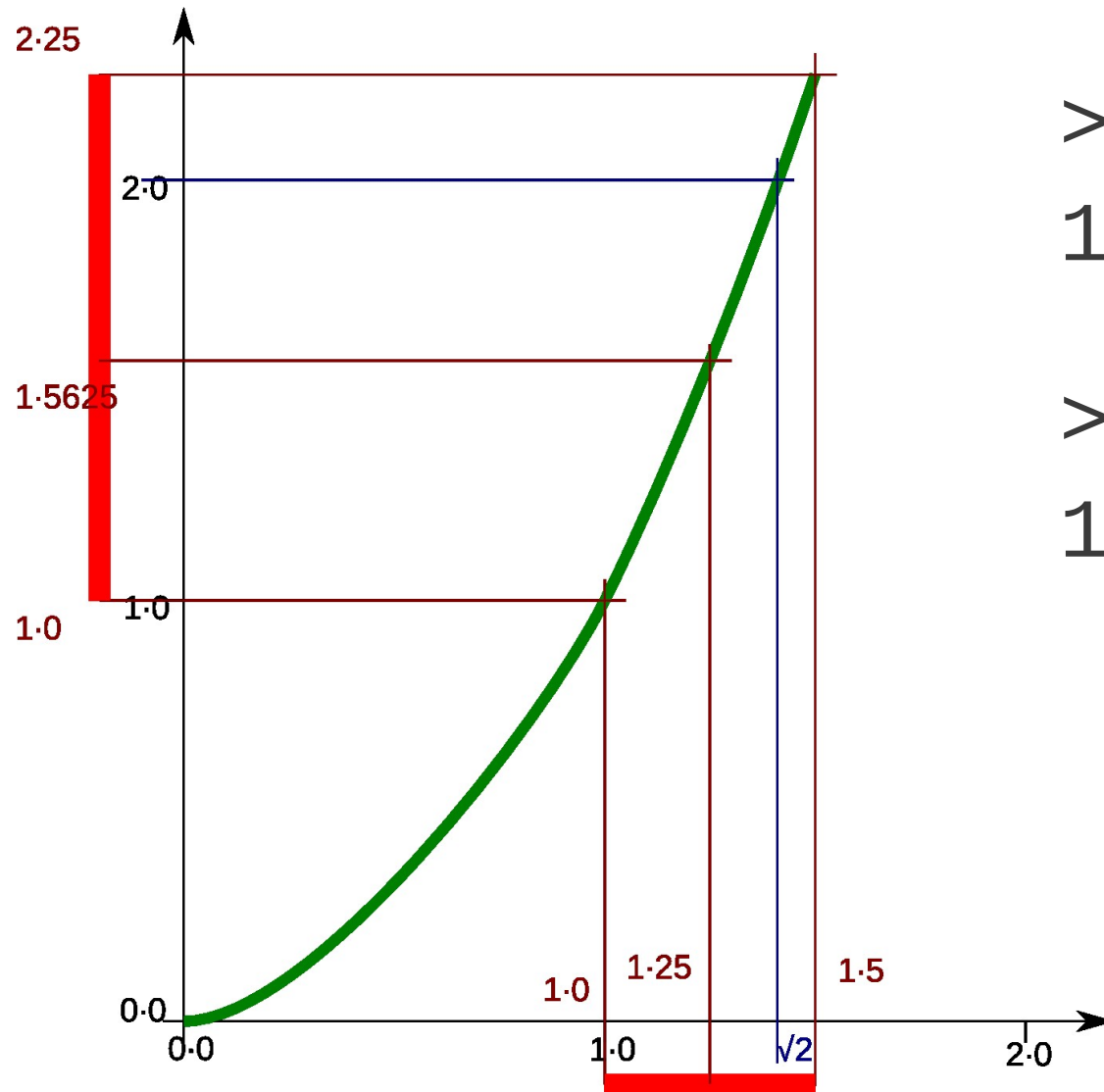
Exercise: $\sqrt{2}$ by “bisection”



`>>> 2.25 > 2.0`

`True`

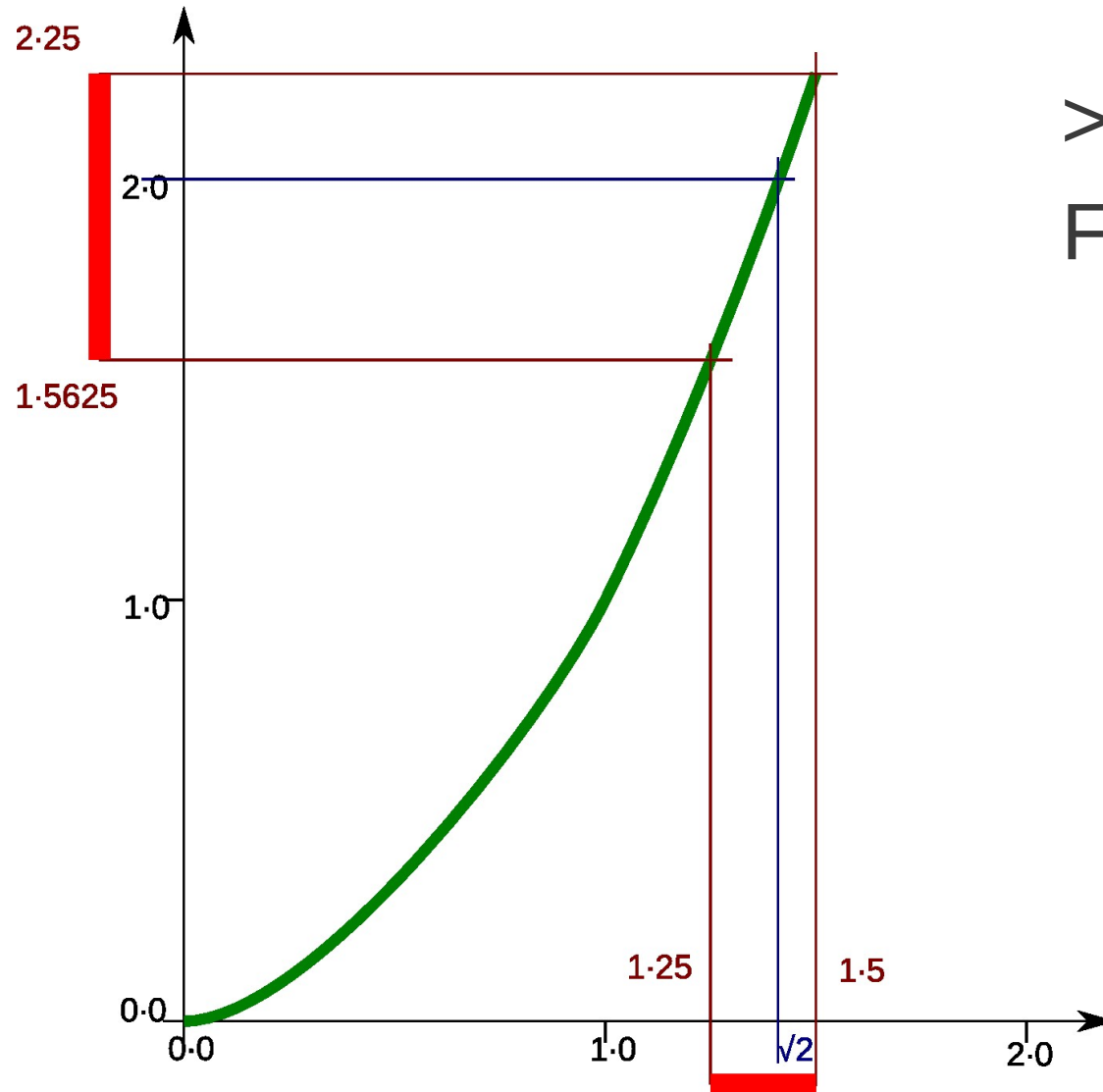
Exercise: $\sqrt{2}$ by “bisection”



```
>>> (1.0+1.5)/2.0  
1.25
```

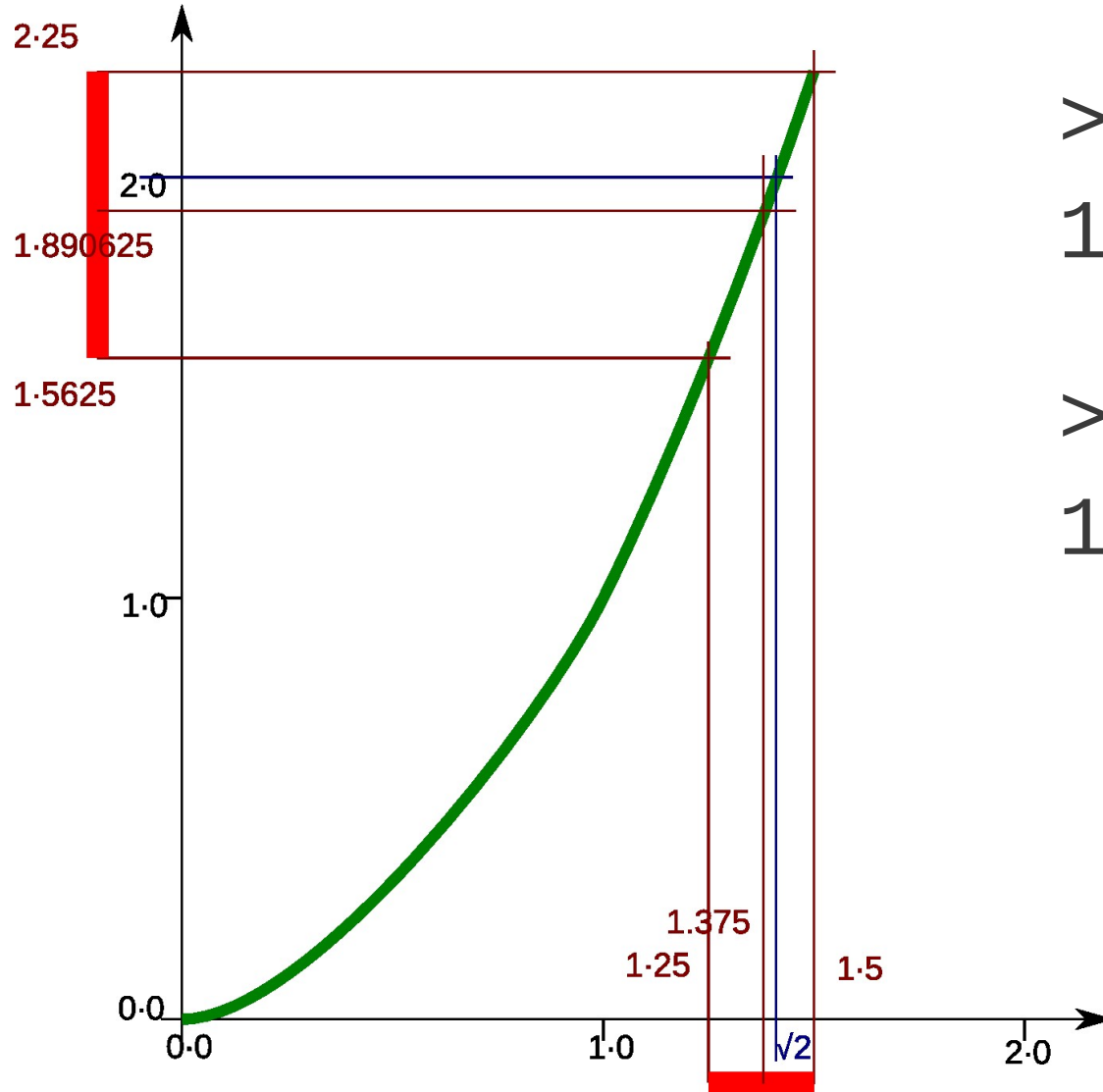
```
>>> 1.25**2  
1.5625
```

Exercise: $\sqrt{2}$ by “bisection”



```
>>> 1.5625 > 2.0  
False
```

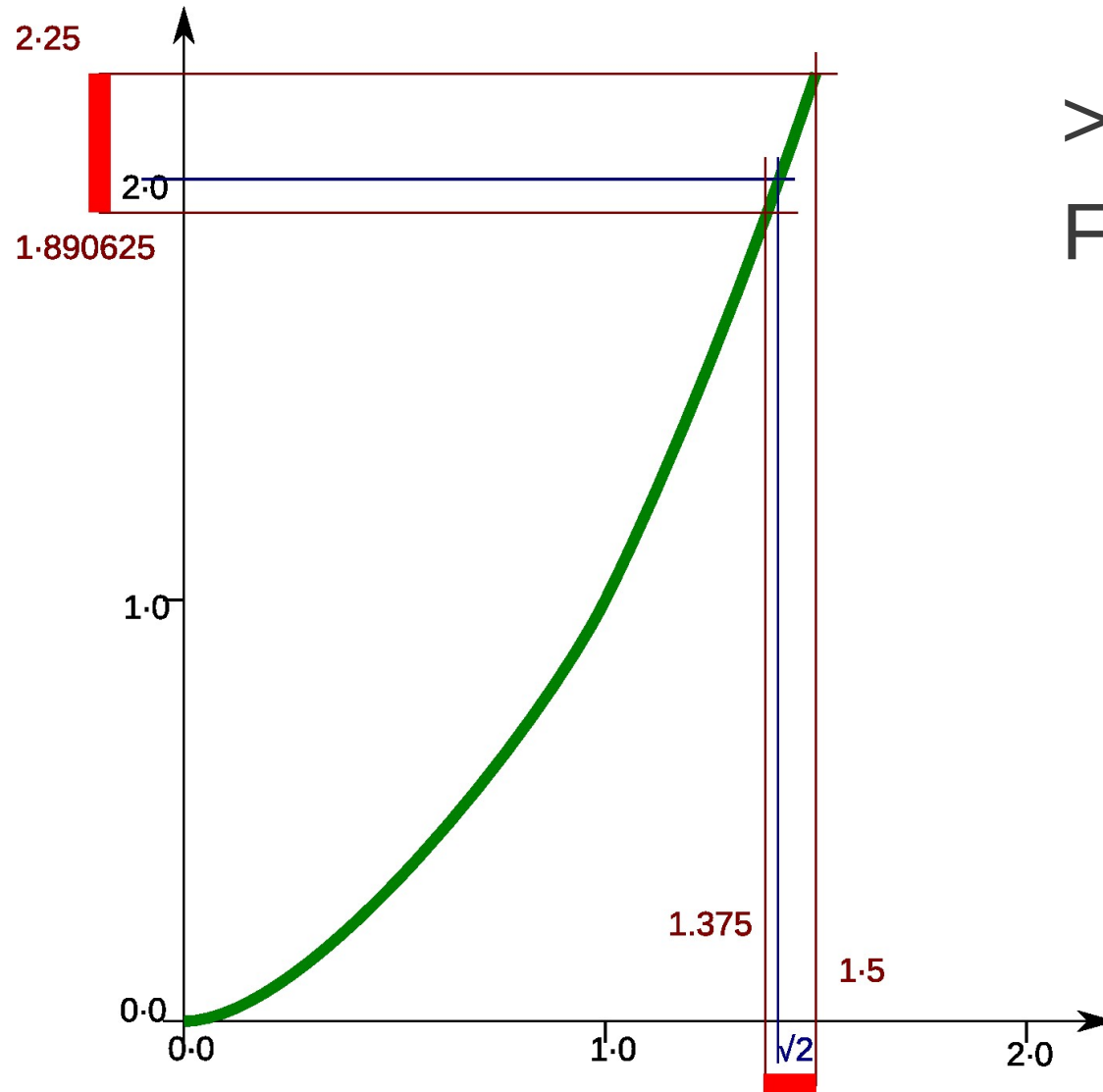
Exercise: $\sqrt{2}$ by “bisection”



```
>>> (1.25+1.5)/2.0
1.375
```

```
>>> 1.375**2
1.890625
```

Exercise: $\sqrt{2}$ by “bisection”



```
>>> 1.890625 > 2.0  
False
```

Exercise: $\sqrt{2}$ by “bisection”

Three more iterations, please.



So far ...

...using Python
as a *calculator*.



Now ...

...use Python
as a *computer*.



How Python stores values

Lump of computer memory

42

int

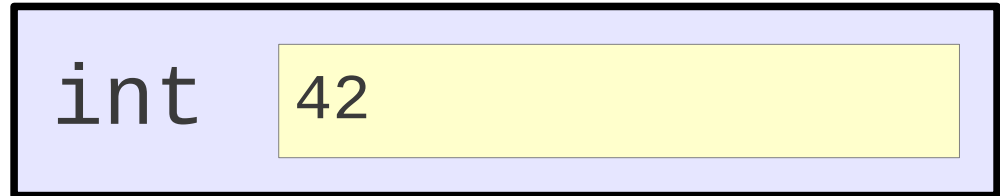
42

Identification of
the value's type

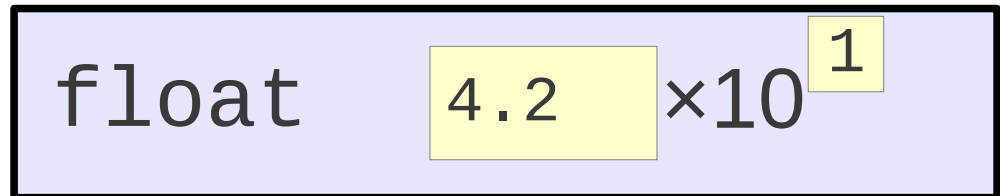
Identification of
the specific value

How Python stores values

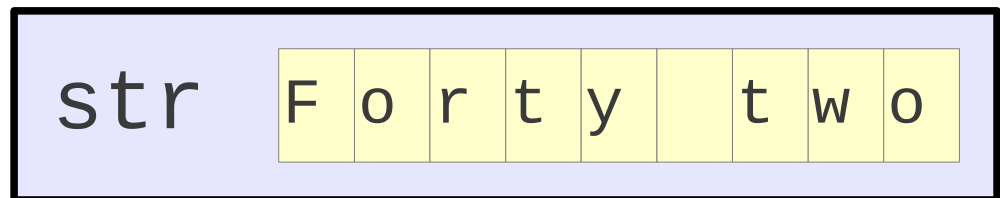
42



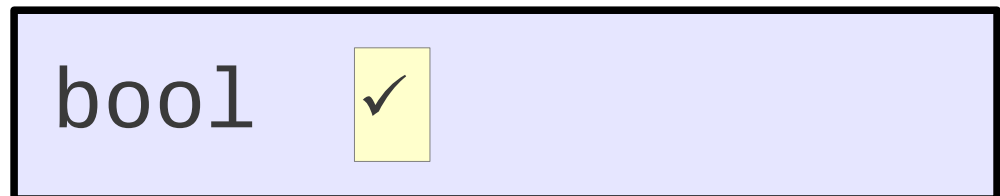
4.2×10^1



'Forty two'



True



Variables

Attaching a name to a value.

>>> `40 + 2`

`42`

An expression

The expression's value

>>> `answer = 42`

Attaching the name
answer to the value 42.

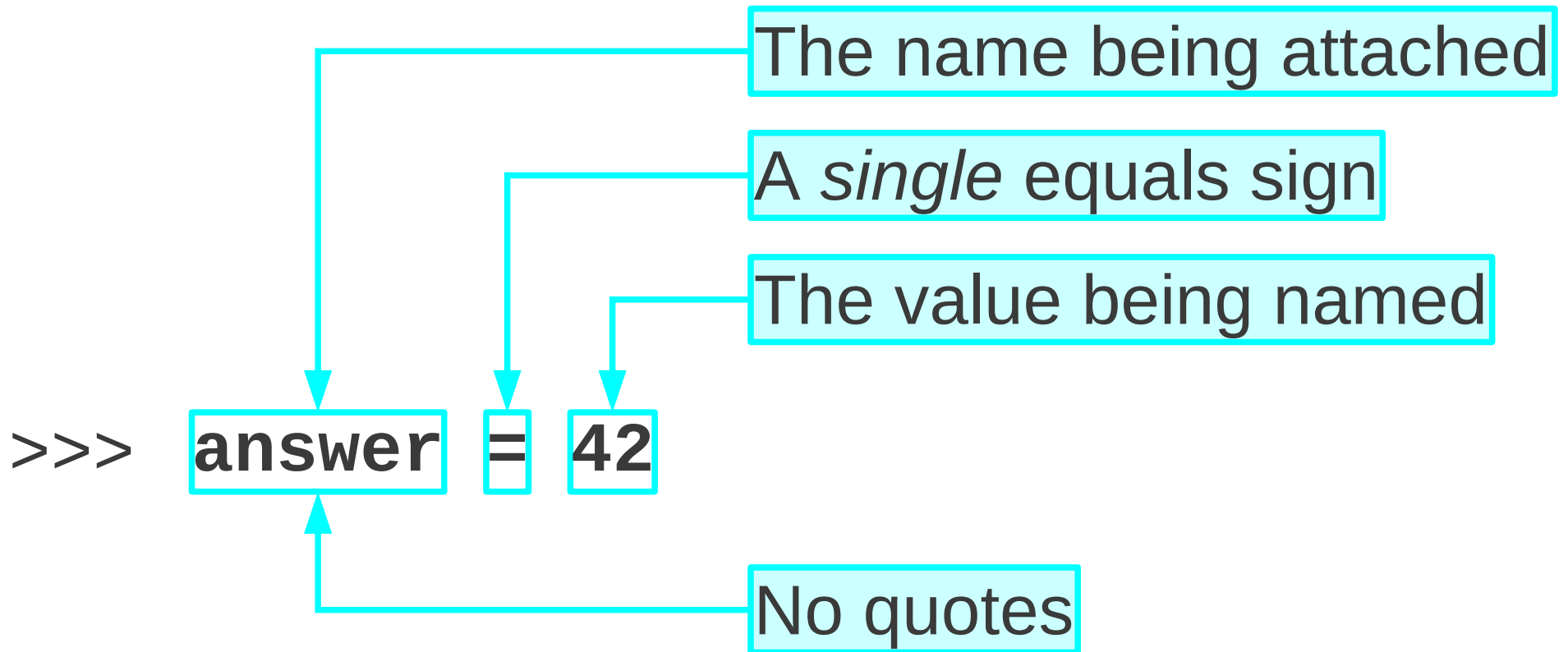
>>> `answer`

`42`

The name given

The attached value returned

Variables



Equals signs

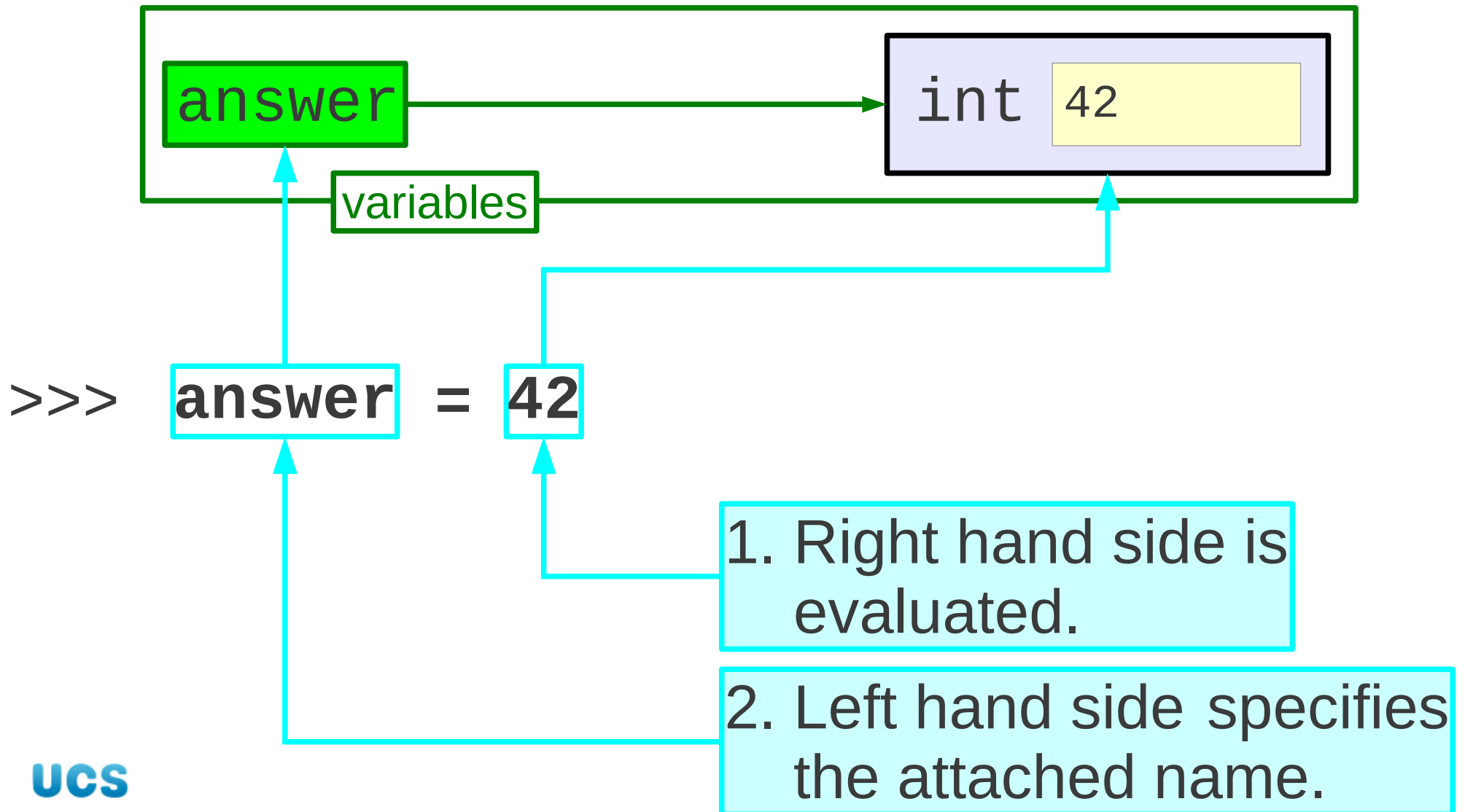
= =

Comparison:
“are these equal?”

=

Assignment:
“attach the name on the left to
the value on the right”

Order of activity



Example — 1

```
>>> answer = 42
```



Simple value

```
>>> answer
```

```
42
```

```
>>>
```

Example — 2

```
>>> answer = 44 - 2
```



Calculated value

```
>>> answer
```

```
42
```

```
>>>
```

Example — 3

```
>>> answer = 42
```

```
>>> answer
```

42

```
>>> answer = answer - 2
```

```
>>> answer
```

40

```
>>>  
UCS
```

“Old” value

Reattaching the name to a different value.

“New” value

Example — 3 in detail

`answer = answer - 2` R.H.S. processed 1st

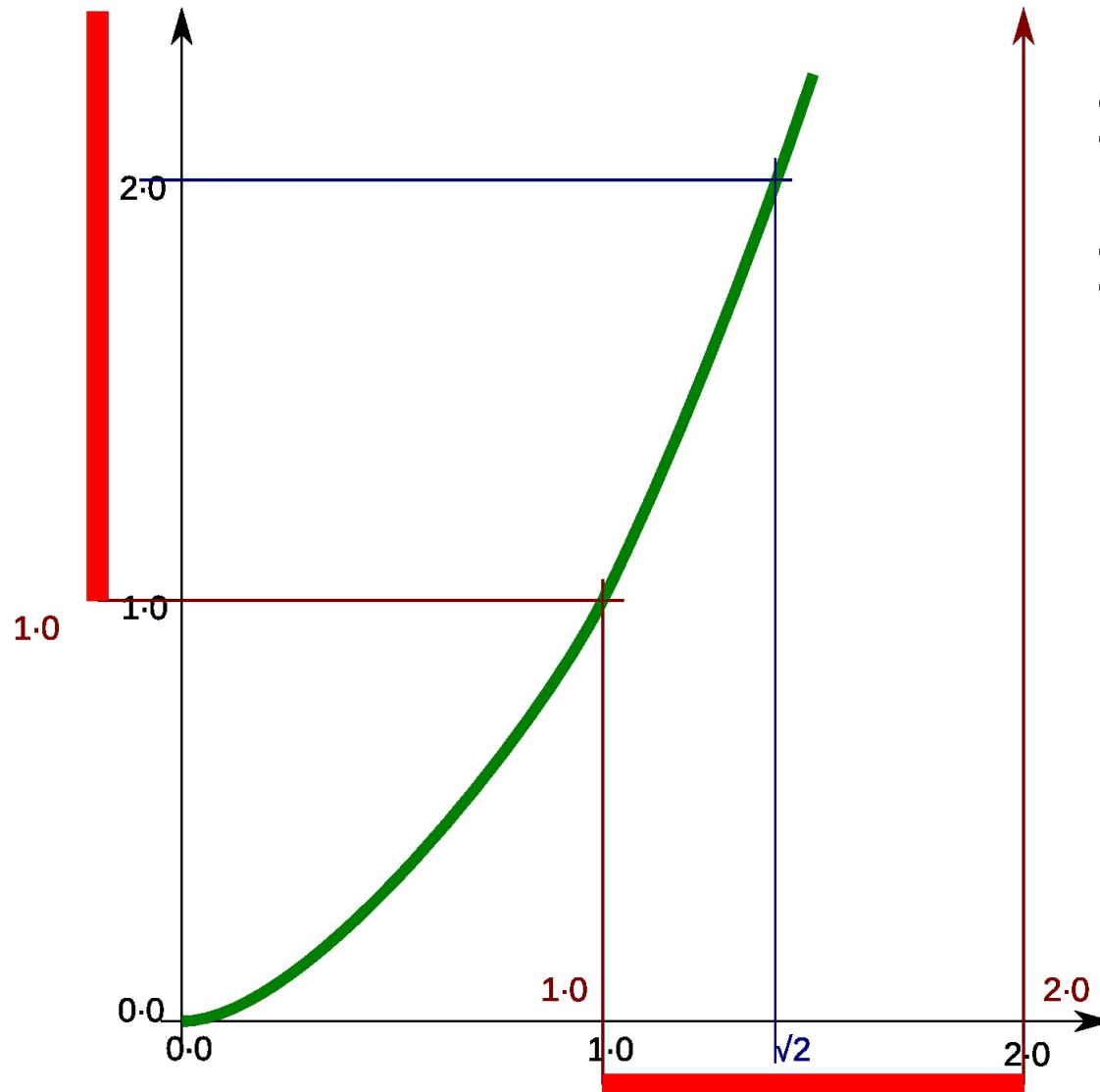
`answer = 42 - 2` Old value used in R.H.S.

`answer = 40` R.H.S. evaluated

`answer = 40` L.H.S. processed 2nd

`answer = 40` L.H.S. name attached to value

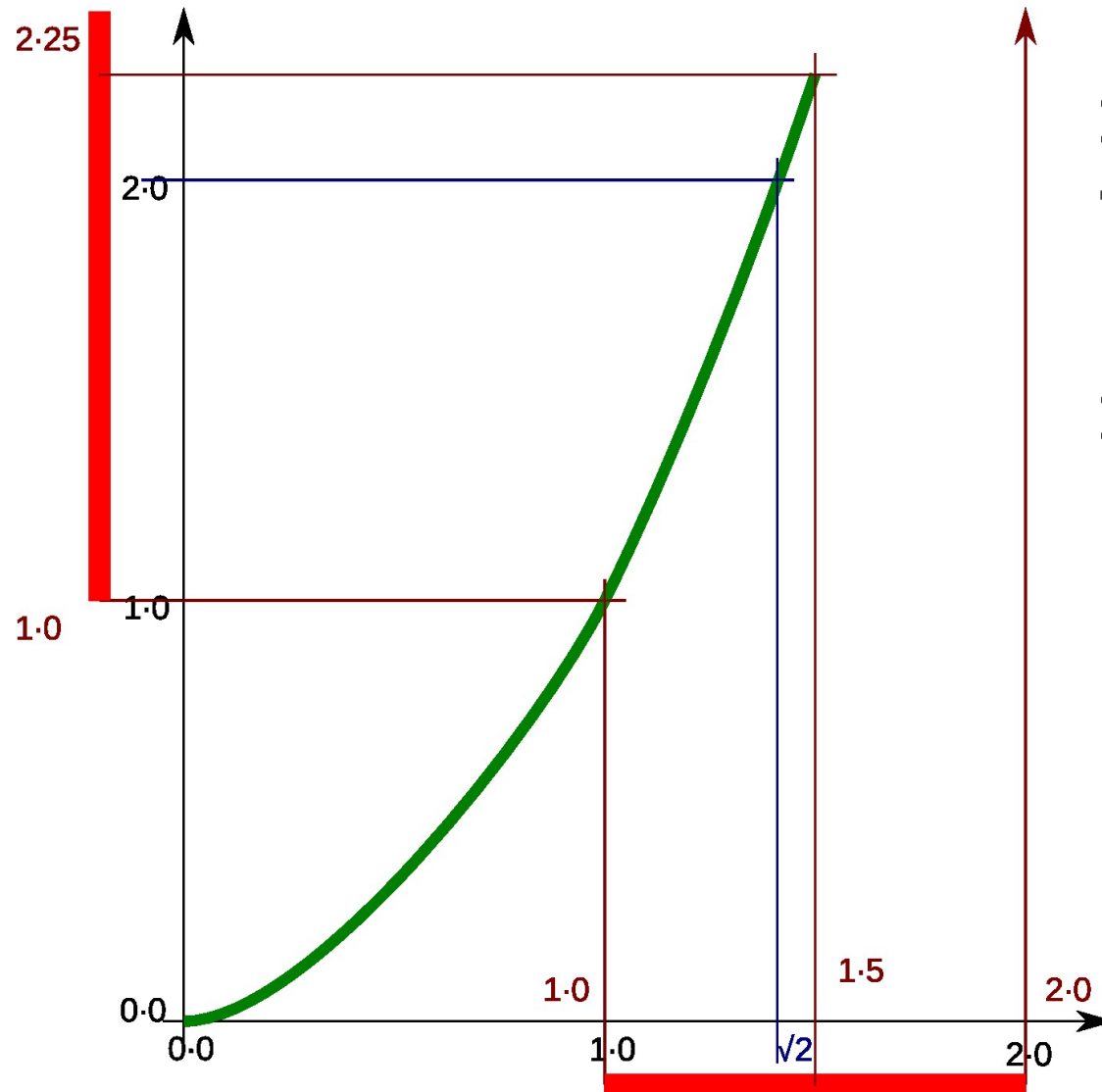
Using named variables — 1



```
>>> upper = 2.0
```

```
>>> lower = 1.0
```

Using named variables — 2

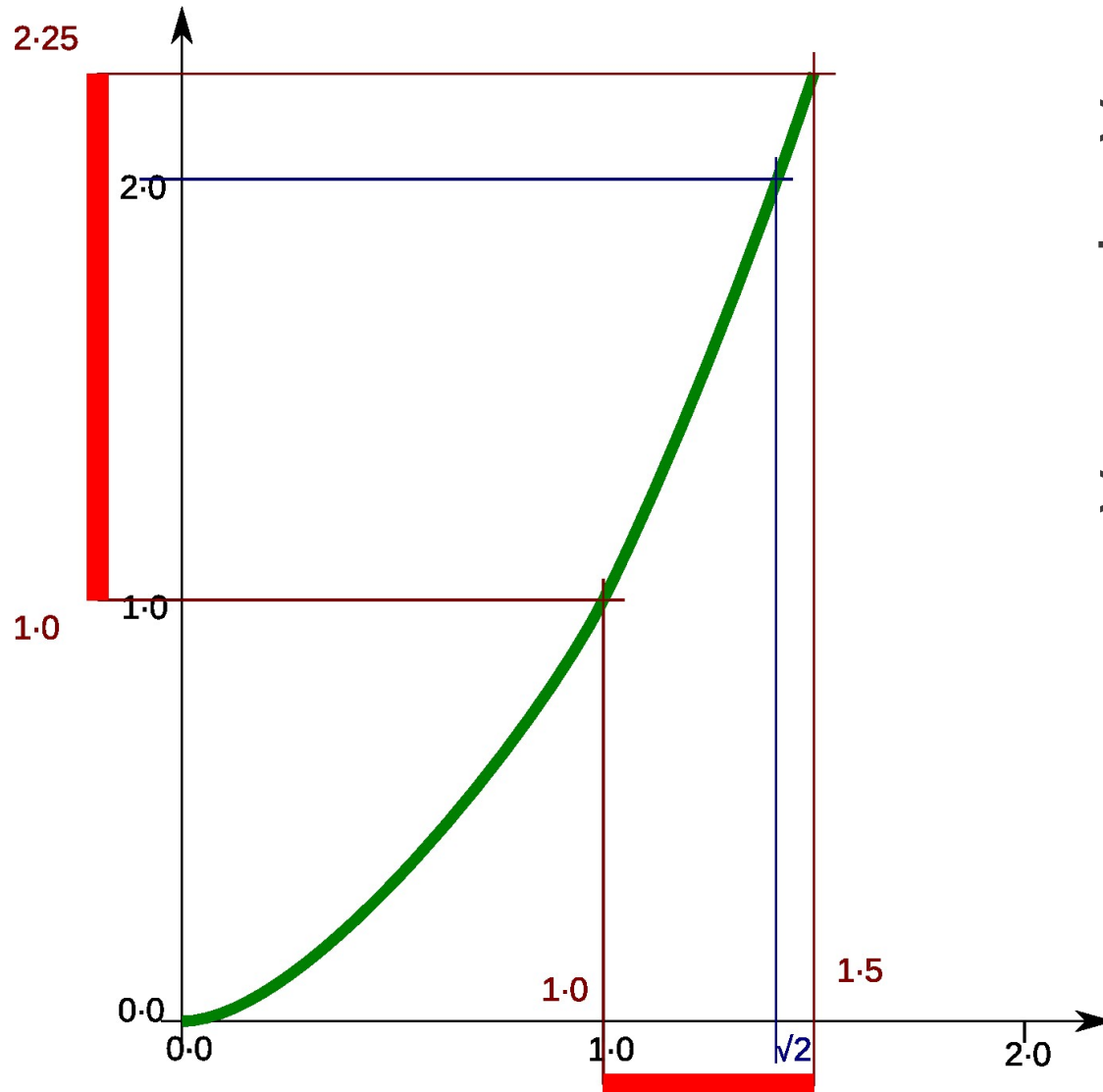


```
>>> middle = (upper  
+ lower)/2.0
```

```
>>> middle
```

```
1.5
```

Using named variables — 3

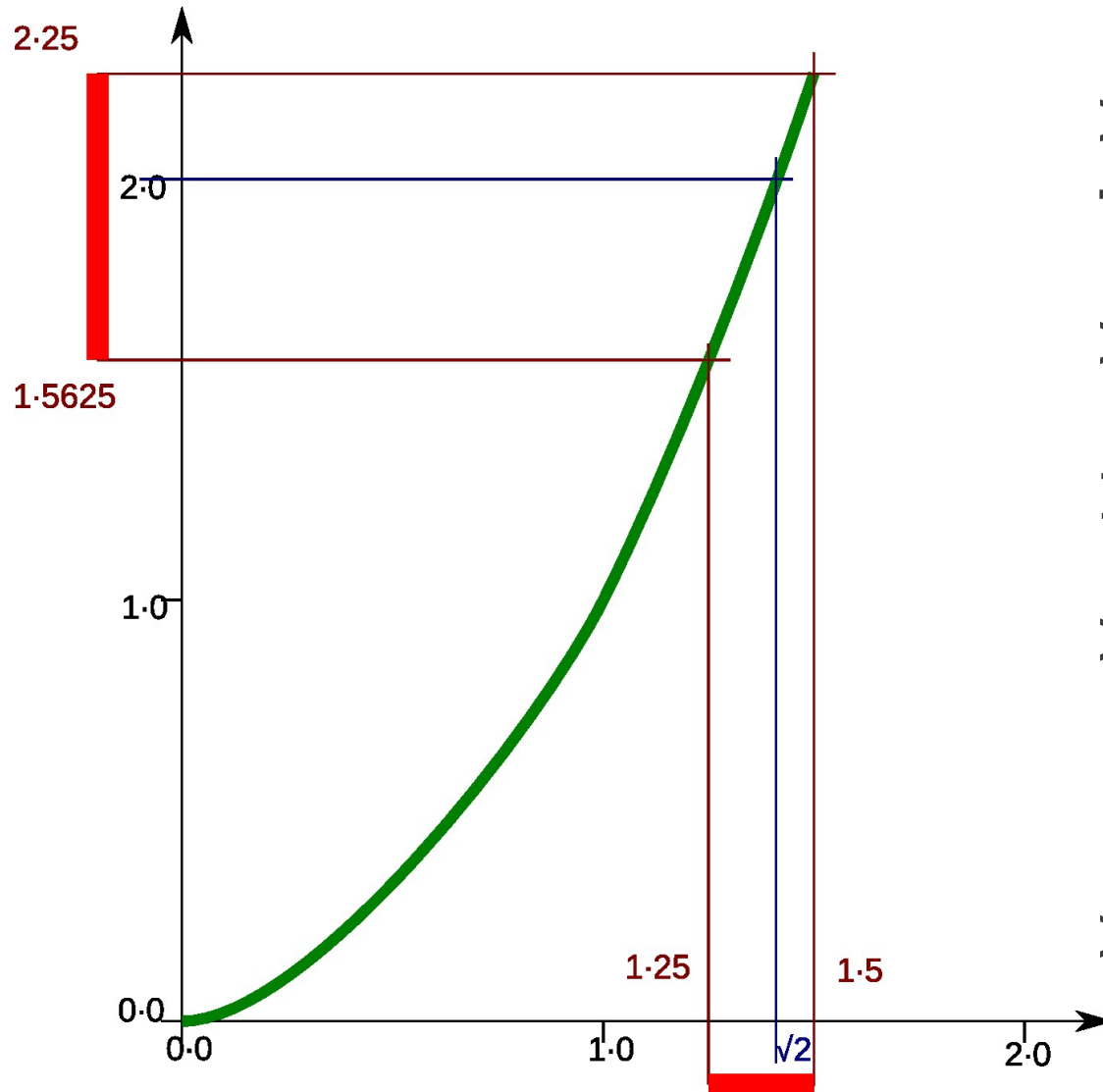


```
>>> middle**2 > 2.0
```

```
True
```

```
>>> upper = middle
```

Using named variables — 4



```
>>> middle = (upper  
+ lower)/2.0
```

```
>>> middle
```

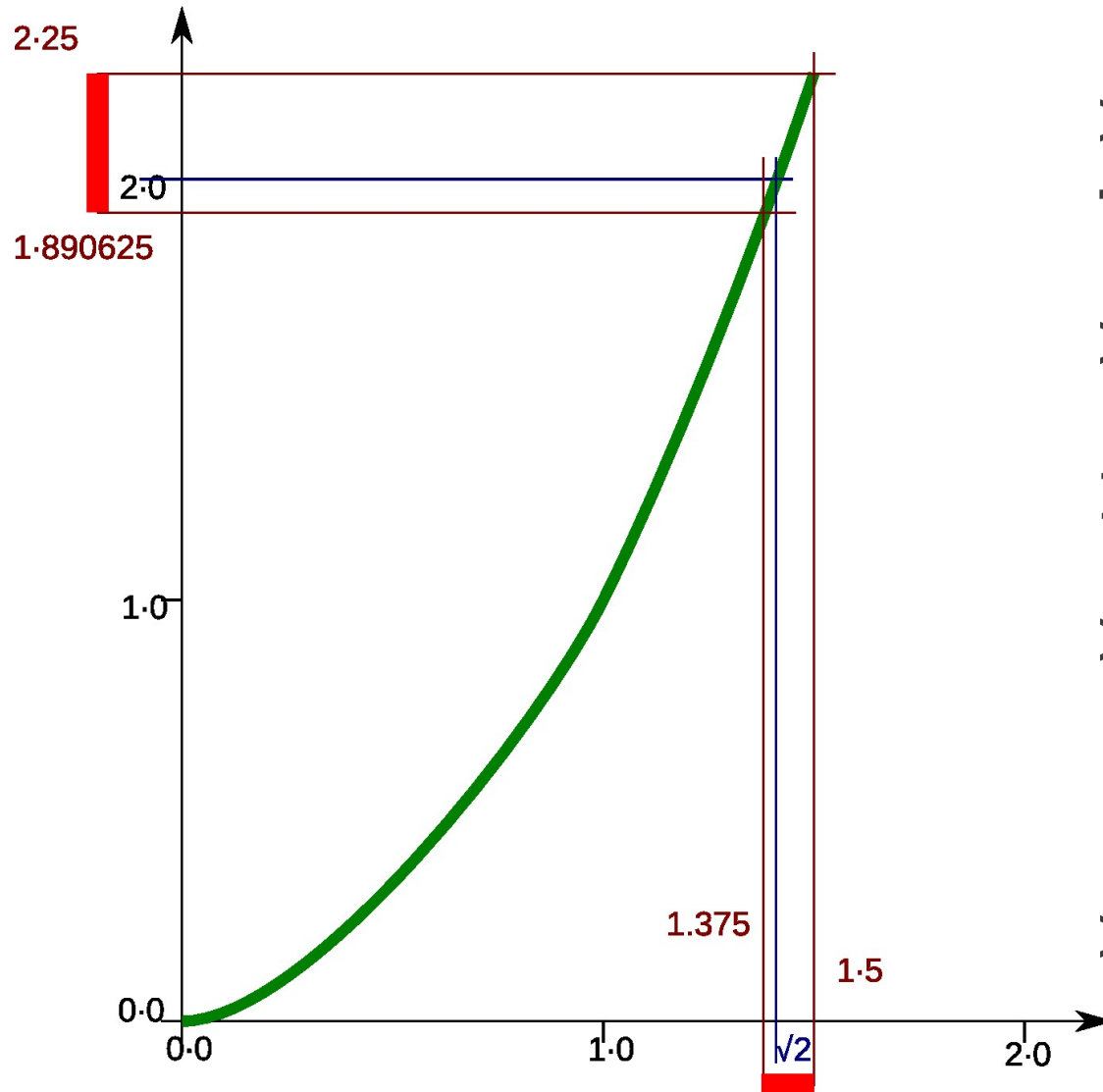
```
1.25
```

```
>>> middle**2 > 2.0
```

```
False
```

```
>>> lower = middle
```

Using named variables — 5



```
>>> middle = (upper  
+ lower)/2.0
```

```
>>> middle
```

```
1.375
```

```
>>> middle**2 > 2.0
```

```
False
```

```
>>> lower = middle
```

```
upper = 2.0  
lower = 1.0
```

```
middle = (upper + lower)/2.0
```

```
middle**2 > 2.0
```

True ? False

```
upper = middle
```

```
lower = middle
```

```
print(middle)
```

Homework: $\sqrt{3}$ by bisection

Three iterations, please.

Start with

```
upper = 3.0
```

```
lower = 1.0
```

Test with

```
middle**2 > 3.0
```

Print `middle` at the end of each stage:

```
print(middle)
```



Still not a computer program!



```
upper = 2.0  
lower = 1.0
```

```
if ... then ... else ...
```

```
middle = (upper + lower)/2.0
```

```
middle**2 > 2.0
```

True

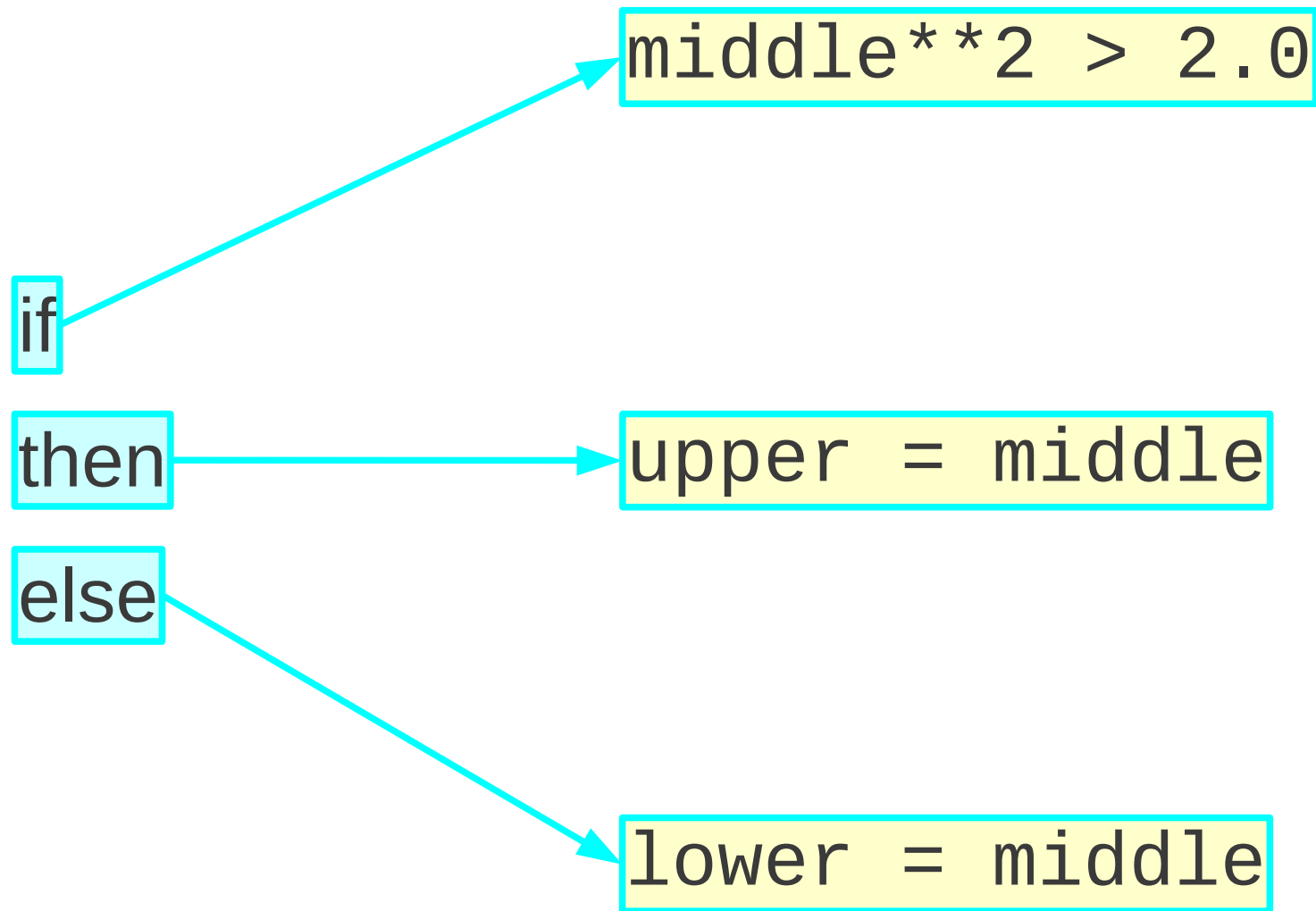
False

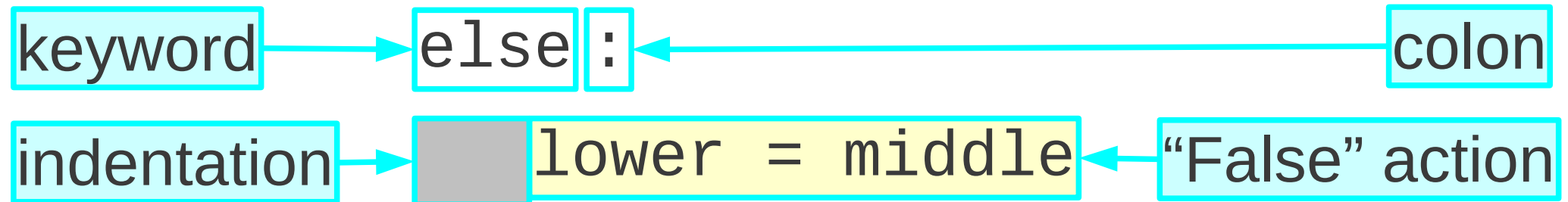
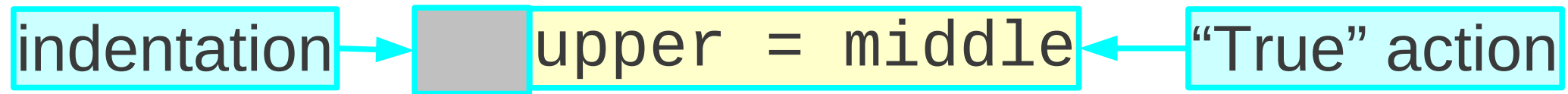
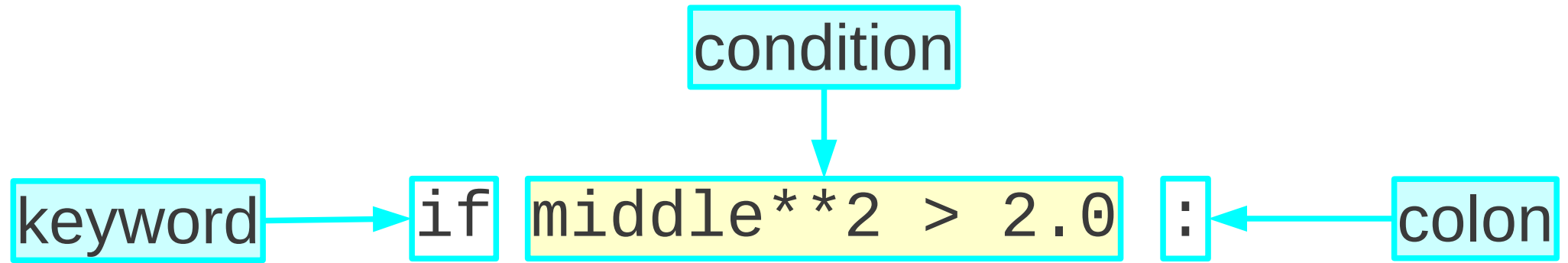
```
upper = middle
```

```
lower = middle
```

```
print(middle)
```

if ... then ... else ...





Example script: middle1.py

```
lower = 1.0
upper = 2.0
middle = (lower+upper)/2.0

if middle**2 > 2.0 :
    print('Moving upper')
    upper = middle
else :
    print('Moving lower')
    lower = middle

print(lower)
print(upper)
```

Example script: before

```
lower = 1.0  
upper = 2.0  
middle = (lower+upper)/2.0
```

Set-up prior
to the test.

```
if middle**2 > 2.0 :
```

```
    print('Moving upper')  
    upper = middle
```

```
else :
```

```
    print('Moving lower')  
    lower = middle
```

```
print(lower)  
print(upper)
```

Example script: if...

```
lower = 1.0  
upper = 2.0  
middle = (lower+upper)/2.0
```

```
if middle**2 > 2.0:
```

```
    print('Moving upper')  
    upper = middle
```

```
else:
```

```
    print('Moving lower')  
    lower = middle
```

```
print(lower)  
print(upper)
```

keyword: "if"

condition

colon

Example script: then...

```
lower = 1.0  
upper = 2.0  
middle = (lower+upper)/2.0
```

```
if middle**2 > 2.0 :
```

```
    print('Moving upper')  
    upper = middle
```

```
else :
```

```
    print('Moving lower')  
    lower = middle
```

```
print(lower)  
print(upper)
```

Four spaces'
indentation

The “True”
instructions

Example script: else...

```
lower = 1.0  
upper = 2.0  
middle = (lower+upper)/2.0
```

```
if middle**2 > 2.0:
```

```
    print('Moving upper')  
    upper = middle
```

```
else:
```

```
    print('Moving lower')  
    lower = middle
```

```
print(lower)  
print(upper)
```

keyword: "else"

colon

Four spaces' indentation

The "False" instructions

Example script: after

```
lower = 1.0  
upper = 2.0  
middle = (lower+upper)/2.0
```

```
if middle**2 > 2.0 :
```

```
    print('Moving upper')  
    upper = middle
```

```
else :
```

```
    print('Moving lower')  
    lower = middle
```

```
print(lower)  
print(upper)
```

Not indented

Run regardless
of the test result.

Example script: running it

```
lower = 1.0
upper = 2.0
middle = (lower+upper)/2.0

if middle**2 > 2.0 :
    print('Moving upper')
    upper = middle
else :
    print('Moving lower')
    lower = middle

print(lower)
print(upper)
```

Unix prompt

\$ python middle1.py

Moving upper

1.0

1.5

\$

Progress

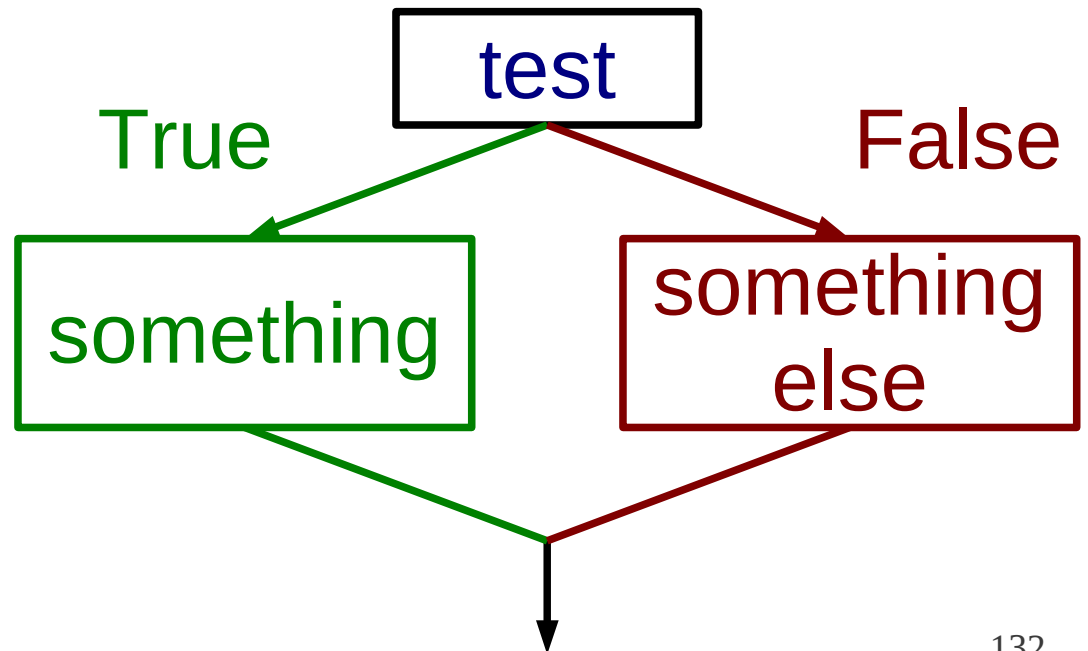
Run a test

Do something
if it succeeds.

Do something
else if it fails.

Colon...Indentation

```
if test :  
    something  
else :  
    something else
```



Exercise

Four short Python scripts:

`ifthenelse1.py`

`ifthenelse2.py`

`ifthenelse3.py`

`ifthenelse4.py`

1. Read the file.
2. Predict what it will do.
3. Run it.



```
upper = 2.0  
lower = 1.0
```

looping

```
middle = (upper + lower)/2.0
```

```
middle**2 > 2.0
```

True

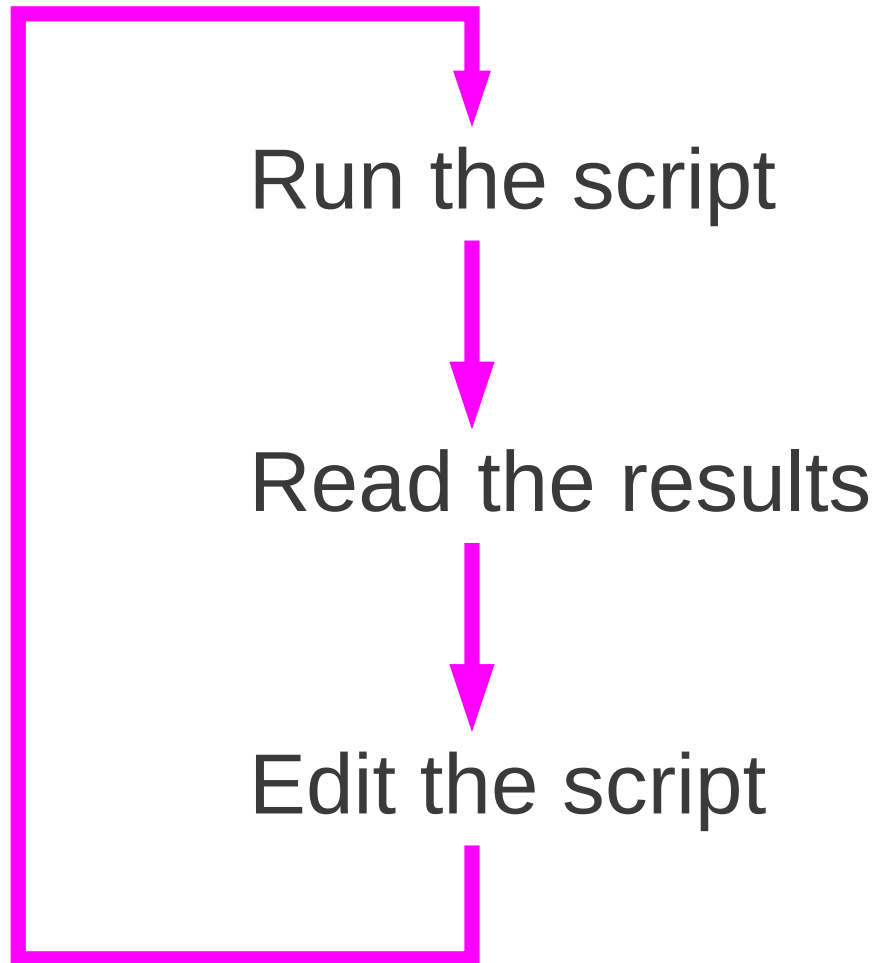
False

```
upper = middle
```

```
lower = middle
```

```
print(middle)
```

Repeating ourselves



Not the way to do it!

Repeating ourselves

Looping for ever?

Keep going while...

...then stop.

```
while condition :  
    action1  
    action2  
afterwards
```


while vs. until

Repeat until...

`number == 0`

`upper - lower < target`

condition

Repeat while...

`number != 0`

`upper - lower >= target`

not *condition*

Example script

```
number = 1
limit = 1000

while number < limit :

    print(number)
    number = number * 2

print('Finished!')
```

doubler1.py

Example script: before

```
number = 1  
limit = 1000
```

Set-up prior
to the loop.

```
while number < limit :  
  
    print(number)  
    number = number * 2  
  
print('Finished!')
```

doubler1.py

Example script: while...

```
number = 1
limit = 1000
while number < limit :
    print(number)
    number = number * 2
print('Finished!')
```

keyword: "while"

condition

colon

doubler1.py

Example script: loop body

```
number = 1  
limit = 1000
```

```
while number < limit :
```

```
    print(number)  
    number = number * 2
```

```
print('Finished!')
```

Four spaces'
indentation

loop body

doubler1.py

Example script: after

```
number = 1
limit = 1000

while number < limit :

    print(number)
    number = number * 2

print('Finished!')
```

Not indented

Run after
the looping
is finished.

doubler1.py

Example script: running it

```
number = 1
limit = 1000

while number < limit :

    print(number)
    number = number * 2

print('Finished!')
```

> **python doubler1.py**

1

2

4

8

16

32

64

128

256

512

Finished!

Progress

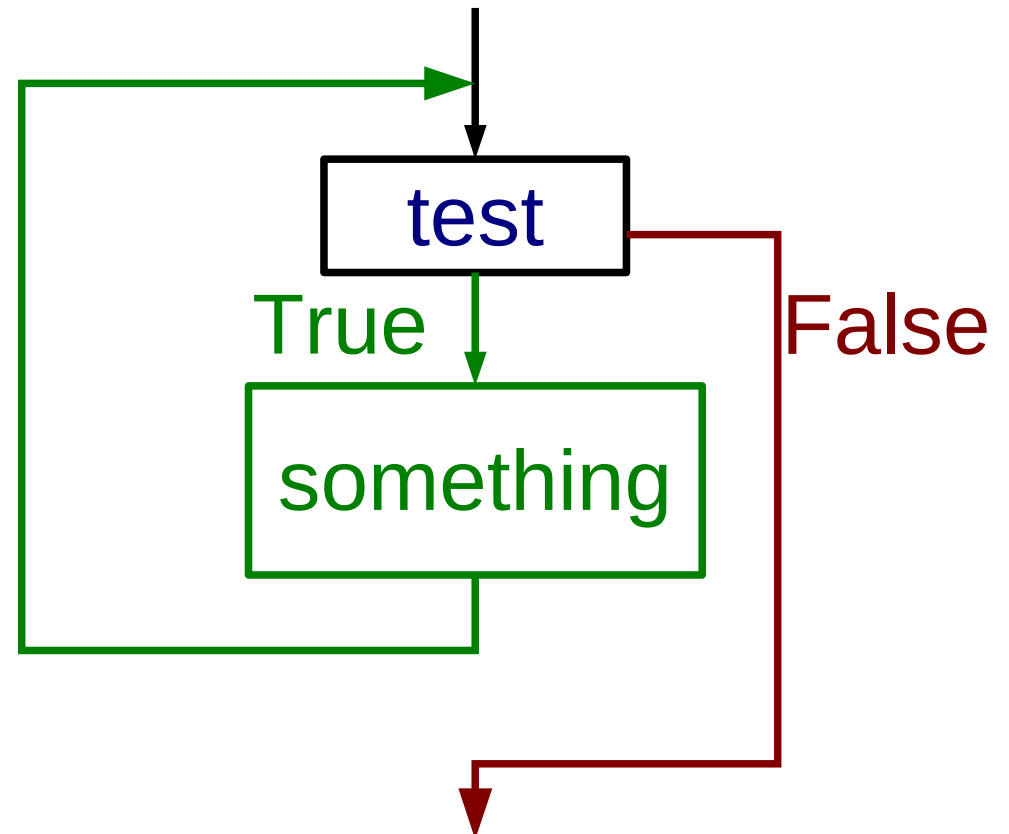
Run a test

Do something
if it succeeds.

Finish if
it fails.

Go back to the test.

```
while test :  
    something
```



Exercise

Four short Python scripts:

`while1.py`

`while2.py`

`while3.py`

`while4.py`

1. Read the file.
2. Predict what it will do.
3. Run it.

n.b. [Ctrl]+[C] will kill a script that won't stop on its own.



```
upper = 2.0  
lower = 1.0
```

while...

```
middle = (upper + lower)/2.0
```

if...
then...
else...

```
middle**2 > 2.0
```

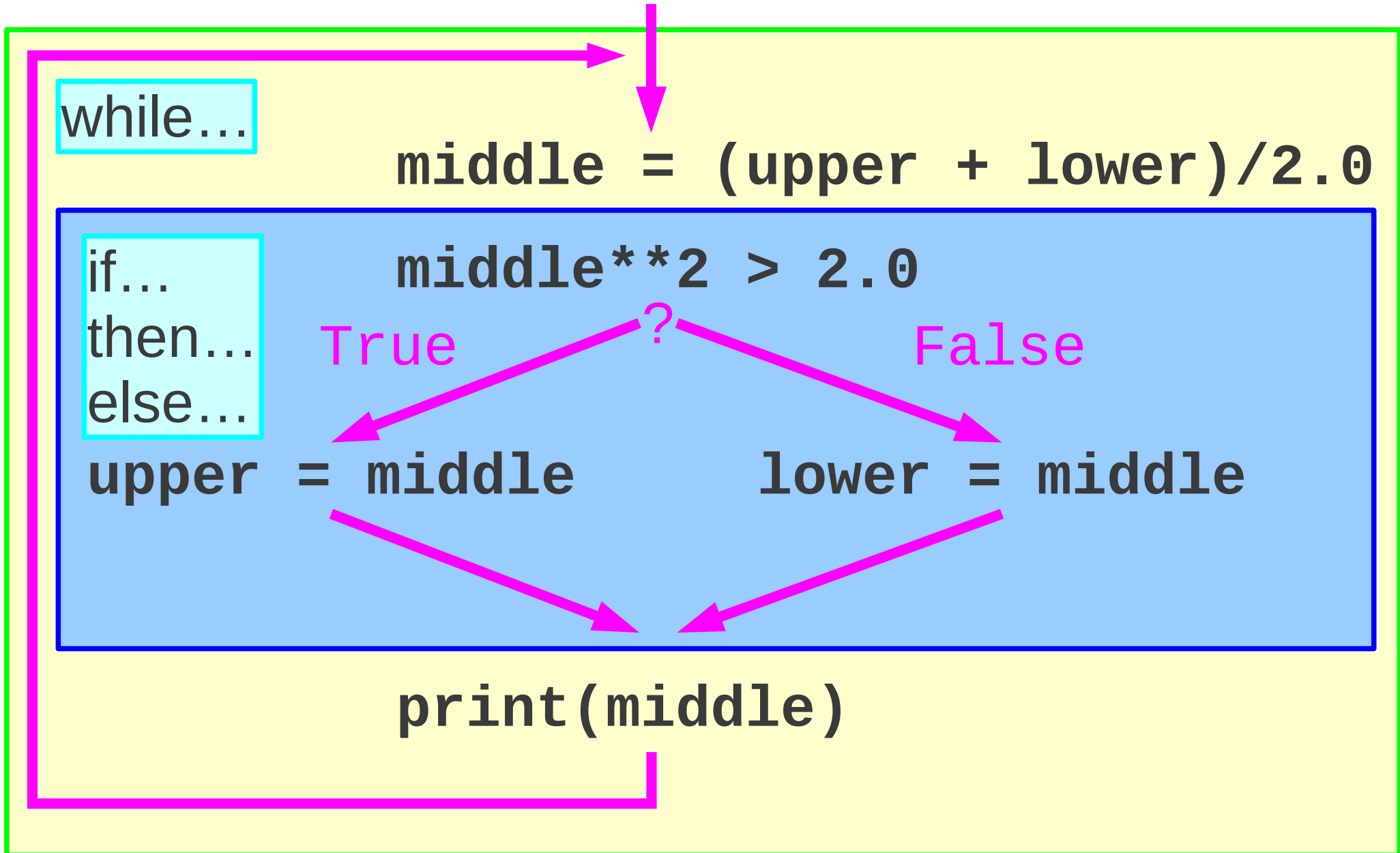
True

False

```
upper = middle
```

```
lower = middle
```

```
print(middle)
```



Combining **while...** and **if...**

if...then...else... *inside* **while...**

Each **if...then...else...** improves the approximation

How many **if...then...else...** repeats should we do?

What's the **while...** test?

Writing the **while...** test

Each **if...then...else...** improves the approximation

How much do we want it improved?

How small do we want the interval?

$\text{upper} - \text{lower}$

Writing the **while...** test

What is the interval?

`upper - lower`

How small do we want the interval?

`1.0e-15`

Keep going while the interval is too big:

```
while upper - lower > 1.0e-15 :
```

```
lower = 1.0  
upper = 2.0
```

```
while upper - lower > 1.0e-15 :
```

```
    middle = (upper+lower)/2.0
```

?

```
print(middle)
```

UCS

approximation
is too coarse

Single indentation

if...then...else...

No indentation

```
lower = 1.0  
upper = 2.0
```

```
while upper - lower > 1.0e-15 :
```

```
    middle = (upper+lower)/2.0
```

```
    if middle**2 > 2.0:
```

```
        print('Moving upper')
```

```
        upper = middle
```

```
    else:
```

```
        print('Moving lower')
```

```
        lower = middle
```

Double indentation

Double indentation

```
print(middle)
```

Running the script

```
lower = 1.0
upper = 2.0

while upper - lower > 1.0e-15:

    middle = (upper+lower)/2.0

    if middle**2 > 2.0 :
        print('Moving upper')
        upper = middle
    else :
        print('Moving lower')
        lower = middle

print(middle)
```

> **python root2.py**

```
Moving upper
Moving lower
Moving lower
Moving upper
...
Moving upper
Moving upper
Moving lower
Moving lower
1.41421356237
```


Indentation

c.f. “legalese”

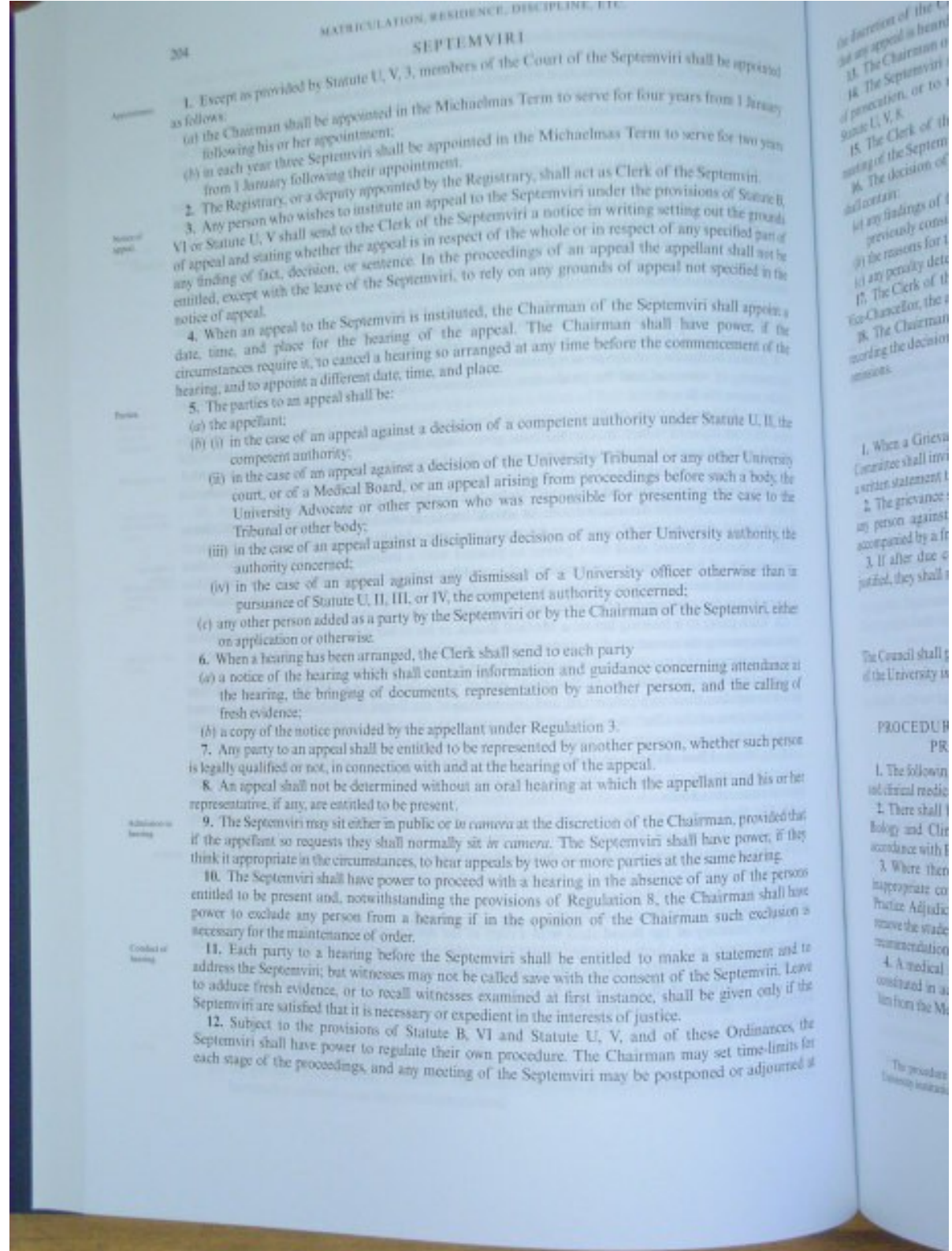
§5(b)(ii)

Other languages...

{...}

IF...END IF

if...fi, do...done



Indentation: level 1

```
lower = 1.0
```

```
upper = 2.0
```

```
while upper - lower > 1.0e-15
```

```
:
```

Colon starts
the block

```
    middle = (upper+lower)/2.0
```

```
    if middle**2 > 2.0 :
```

```
        print('Moving upper')
```

```
        upper = middle
```

```
    else :
```

```
        print('Moving lower')
```

```
        lower = middle
```

Indentation
marks the
extent of
the block.

```
print(middle)
```

Unindented line
End of block

Indentation: level 2

```
lower = 1.0
upper = 2.0

while upper - lower > 1.0e-15 :

    middle = (upper+lower)/2.0

    if middle**2 > 2.0 :
        print('Moving upper')
        upper = middle
    else :
        print('Moving lower')
        lower = middle

print(middle)
```

Colon...indentation

“else” unindented

Colon...indentation

Arbitrary nesting

Not just two levels deep

As deep as you want

Any combination

if... inside while...

while... inside if...

if... inside if...

while... inside while...

e.g. if... inside if...

```
number = 20
```

```
if number % 2 == 0:
    if number % 3 == 0:
        print('Number divisible by six')
    else:
        print('Number divisible by two but not three')
else:
    if number % 3 == 0:
        print('Number divisible by three but not two')
    else:
        print('Number indivisible by two or three')
```

Progress

colon...indentation

Indented blocks

Nested constructs

Levels of indentation

Exercise

Write a script from scratch: `collatz.py`

1. Start with `number` set to `7`.
2. Repeat until `number` is `1`.
3. Each loop:
 - 3a. If `number` is even, change it to `number/2`.
 - 3b. If `number` is odd, change it to `3*number+1`.
 - 3c. Print `number`.



Comments

Reading Python syntax

```
middle = (upper + lower)/2.0
```

“What does the code do?”

Calculate the mid-point.

“*Why* does the code do that?”

Need to know the square of the mid-point's value to compare it with 2.0 whose root we're after.

Comments

#

The “hash” character. a.k.a. “sharp”
“pound”
“number”

#

Lines starting with “#” are ignored
Partial lines too.

Comments — explanation

```
# Set the initial bounds of the interval. Then  
# refine it by a factor of two each iteration by  
# looking at the square of the value of the  
# interval's mid-point.
```

```
# Terminate when the interval is 1.0e-15 wide.
```

```
lower = 1.0 # Initial bounds.  
upper = 2.0
```

```
while upper - lower < 1.0e-15 :  
    ...
```

Comments — authorship

```
# (c) Bob Dowling, 2010
# Released under the FSF GPL v3

# Set the initial bounds of the interval.  Then
# refine it by a factor of two each iteration by
# looking at the square of the value of the
# interval's mid-point.

# Terminate when the interval is 1.0e-15 wide.

lower = 1.0 # Initial bounds.
upper = 2.0
...
```

Comments — source control

```
# (c) Bob Dowling, 2010
# Released under the FSF GPL v3

# $Id: root2.py,v 1.1 2010/05/20 10:43:43 rjd4 $

# Set the initial bounds of the interval. Then
# refine it by a factor of two each iteration by
# looking at the square of the value of the
# interval's mid-point.

# Terminate when the interval is 1.0e-15 wide.
...
```

Comments — logging

```
# (c) Bob Dowling, 2010
# Released under the FSF GPL v3

# $Id: root2.py,v 1.2 2010/05/20 10:46:46 rjd4 $

# $Log: root2.py,v $
# Revision 1.2  2010/05/20 10:46:46  rjd4
# Removed intermediate print lines.
#

# Set the initial bounds of the interval.  Then
# refine it by a factor of two each iteration by
# ...
```

Comments

Reading someone
else's code.



Writing code for
someone else.

Reading *your own*
code six months later.



Writing code you
can come back to.

Exercise

1. Comment your script:

`collatz.py`

Author

`# Bob Dowling`

Date

`# 2010-05-20`

Purpose

`# This script`
`# illustrates ...`

2. Then check it still works!



Lists

```
['Jan', 'Feb', 'Mar', 'Apr',  
 'May', 'Jun', 'Jul', 'Aug',  
 'Sep', 'Oct', 'Nov', 'Dec']
```

```
[2, 3, 5, 7, 11, 13, 17, 19]
```

```
[0.0, 1.5707963267948966, 3.1415926535897931]
```


Lists — getting it wrong

A script that prints the names of the chemical elements in atomic number order.

```
print('hydrogen')  
print('helium')  
print('lithium')  
print('beryllium')  
print('boron')  
print('carbon')  
print('nitrogen')  
print('oxygen')
```

...

Repetition of “print”

Inflexible



Lists — getting it right

A script that prints the names of the chemical elements in atomic number order.

1. Create a list of the element names
2. Print each entry in the list

Creating a list

>>> **[1, 2, 3]** ← Here's a list

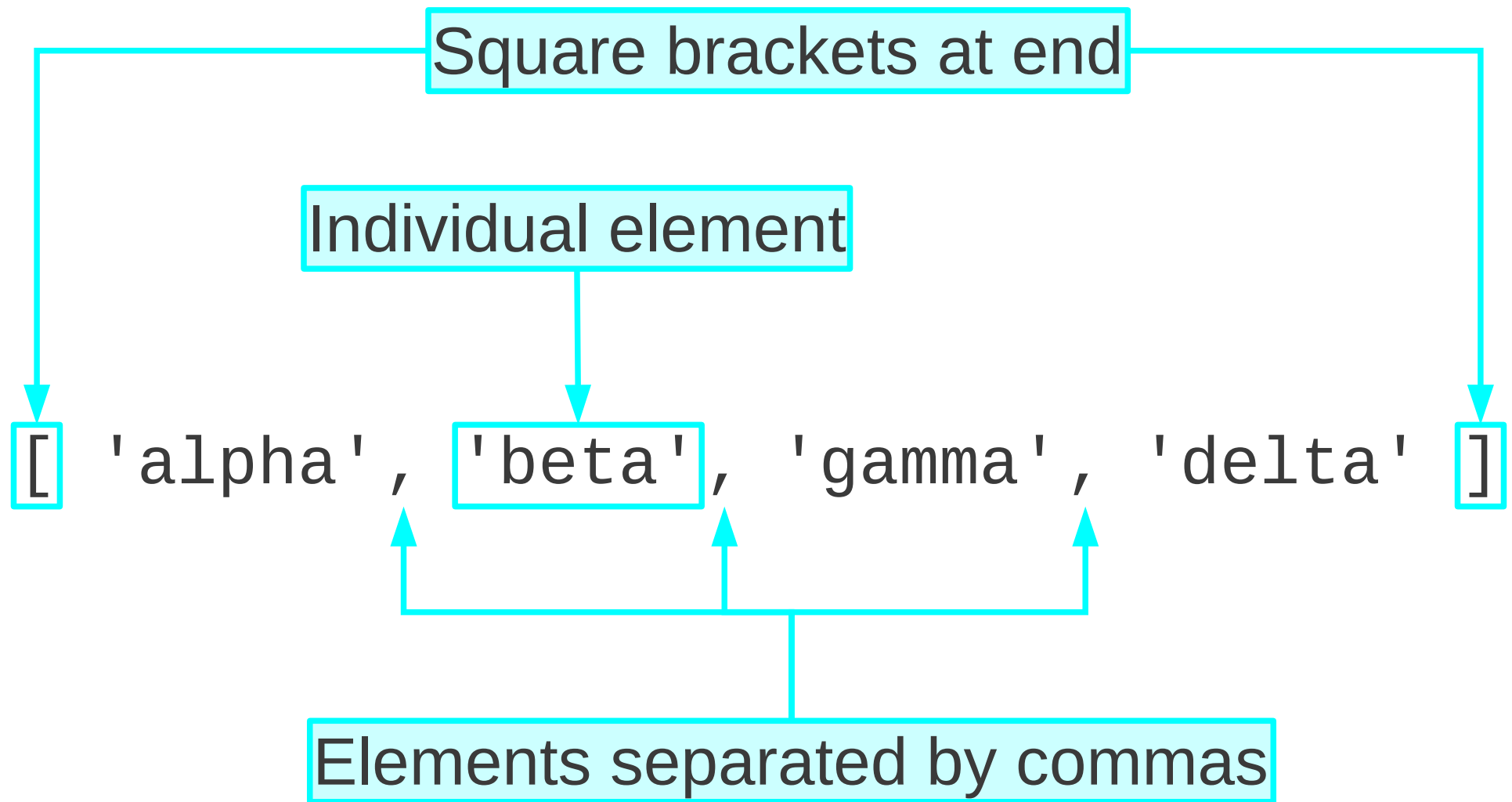
[1, 2, 3] ← Yes, that's a list

>>> **numbers = [1, 2, 3]** Attaching a name to a variable.

>>> **numbers** ← Using the name

[1, 2, 3]

Anatomy of a list



Square brackets in Python

[...] Defining literal lists

e.g.

```
>>> primes = [2, 3, 5, 7, 11, 13, 17, 19]
```

Order of elements

No “reordering”

```
>>> [ 1, 2, 3 ]
```

```
[1, 2, 3]
```

```
>>> [ 3, 2, 1 ]
```

```
[3, 2, 1]
```

```
>>> [ 'a', 'b' ]
```

```
['a', 'b']
```

```
>>> [ 'b', 'a' ]
```

```
['b', 'a']
```

Repetition

No “uniqueness”

```
>>> [ 1, 2, 3, 1, 2, 3 ]
```

```
[1, 2, 3, 1, 2, 3]
```

```
>>> [ 'a', 'b', 'b', 'c' ]
```

```
['a', 'b', 'b', 'c']
```

Concatenation — 1

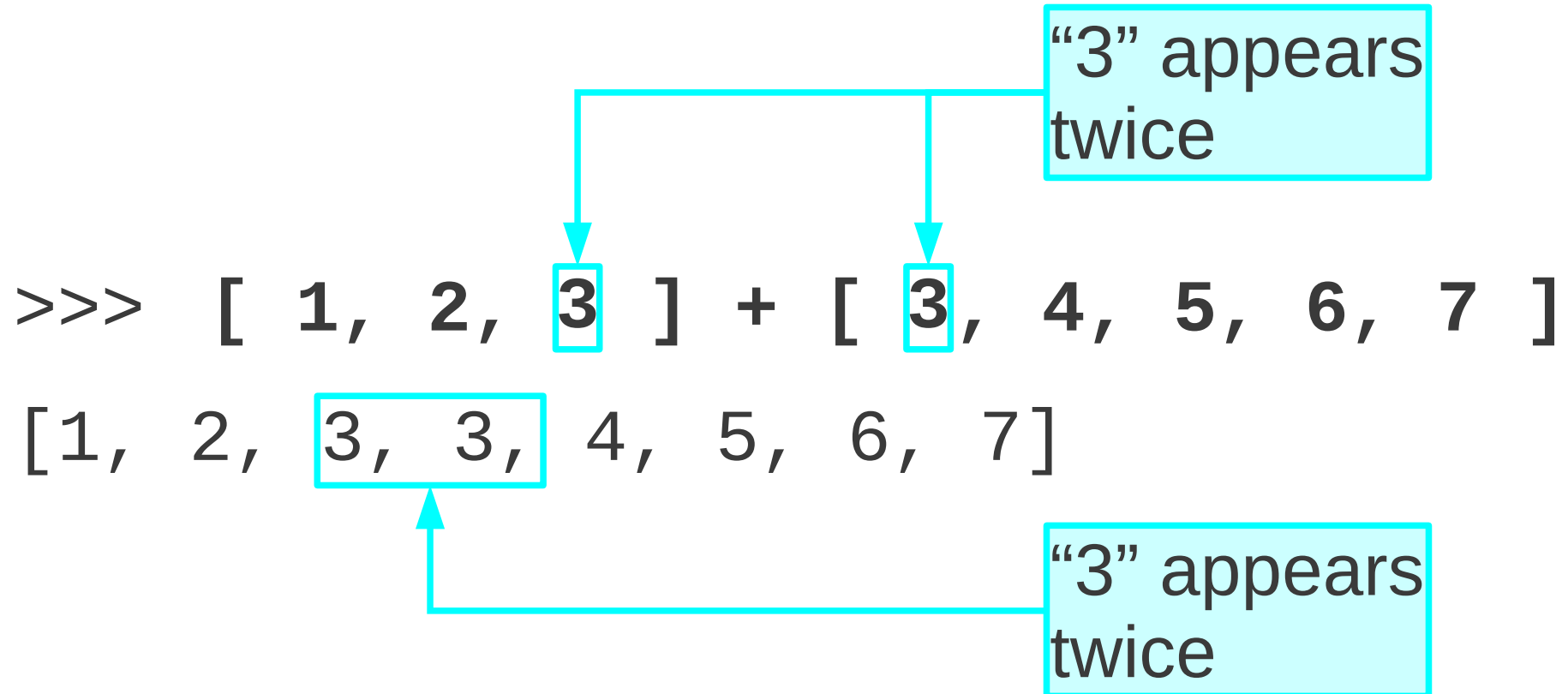
“+” used to
join lists.



```
>>> [ 1, 2, 3 ] + [ 4, 5, 6, 7 ]  
[1, 2, 3, 4, 5, 6, 7]
```

```
>>> ['alpha', 'beta'] + ['gamma']  
['alpha', 'beta', 'gamma']
```


Concatenation — 2



Empty list

```
>>> []
```

```
[]
```

```
>>> [2, 3, 5, 7, 11, 13] + []
```

```
[2, 3, 5, 7, 11, 13]
```

```
>>> [] + []
```

```
[]
```

Progress

Lists

[23, 29, 31, 37, 41]

Shown with square brackets

Elements separated by commas

Concatenation

[23, 29]+[31, 37, 41]

Empty list

[]

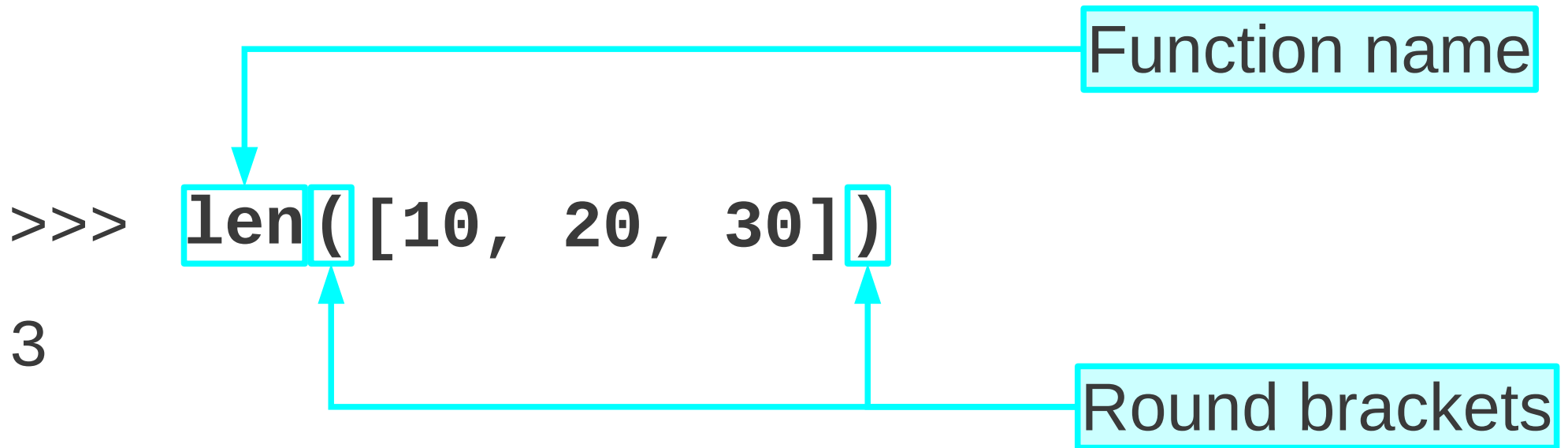
Exercise

Predict what these will create. Then check.

1. `[] + ['a', 'b'] + []`
2. `['c', 'd'] + ['a', 'b']`
3. `[2, 3, 5, 7] + [7, 11, 13, 17, 19]`



How long is the list?



How long is a string?

Same function

```
>>> len( 'Hello, world!' )
```

```
13
```



Recall:

Quotes say “this is a string”.

They are not part of the string.

How long is a *number*?

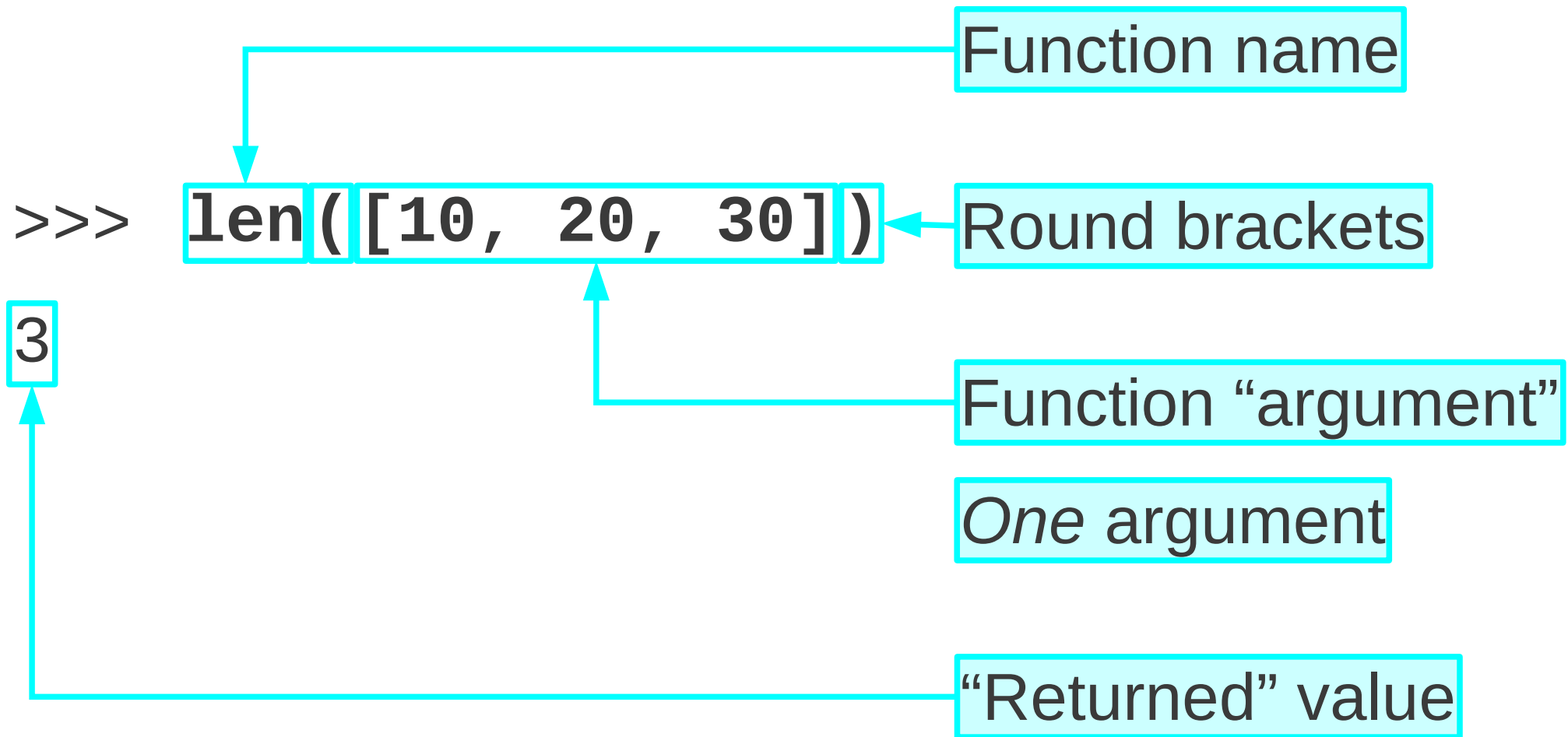
```
>>> len(42)
```

Error message

```
Traceback (most recent call last):  
  File "<stdin>", line 1, in <module>  
TypeError:  
object of type 'int' has no len()
```

Numbers don't
have a "length".

Our first look at a *function*



Progress

Length of a list:

Number of elements

Length of a string:

Number of characters

Length function:

`len()`

Exercise: lengths of strings

1. Predict what these Python snippets will return.
2. Then try them.

(a) `len('Goodbye, world!')`

(b) `len('Goodbye, ' + 'world!')`

(c) `len('Goodbye, ') + len('world!')`



Exercise: lengths of lists

1. Predict what these Python snippets will return.
2. Then try them.

(d) `len(['Goodbye, world!'])`

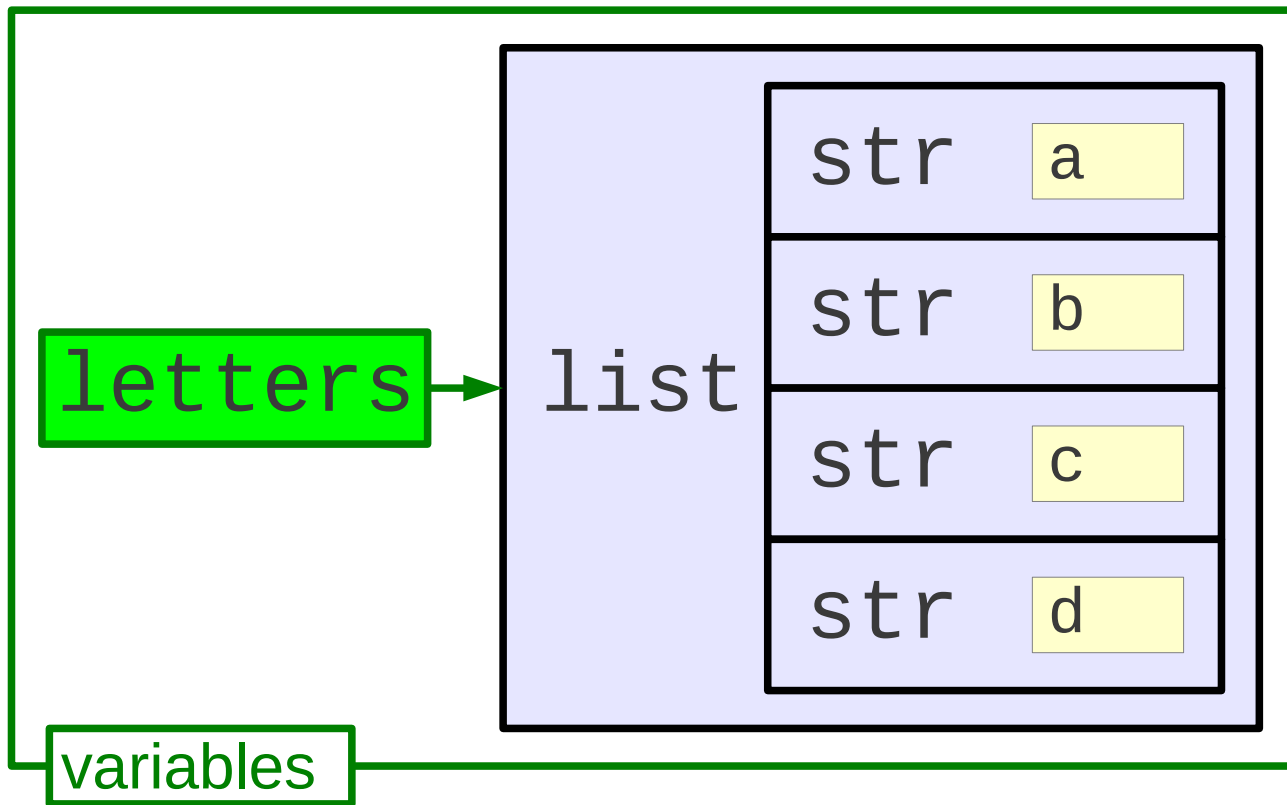
(e) `len(['Goodbye, ']+['world!'])`

(f) `len(['Goodbye, '])+len(['world!'])`



Picking elements from a list

```
>>> letters = ['a', 'b', 'c', 'd']
```



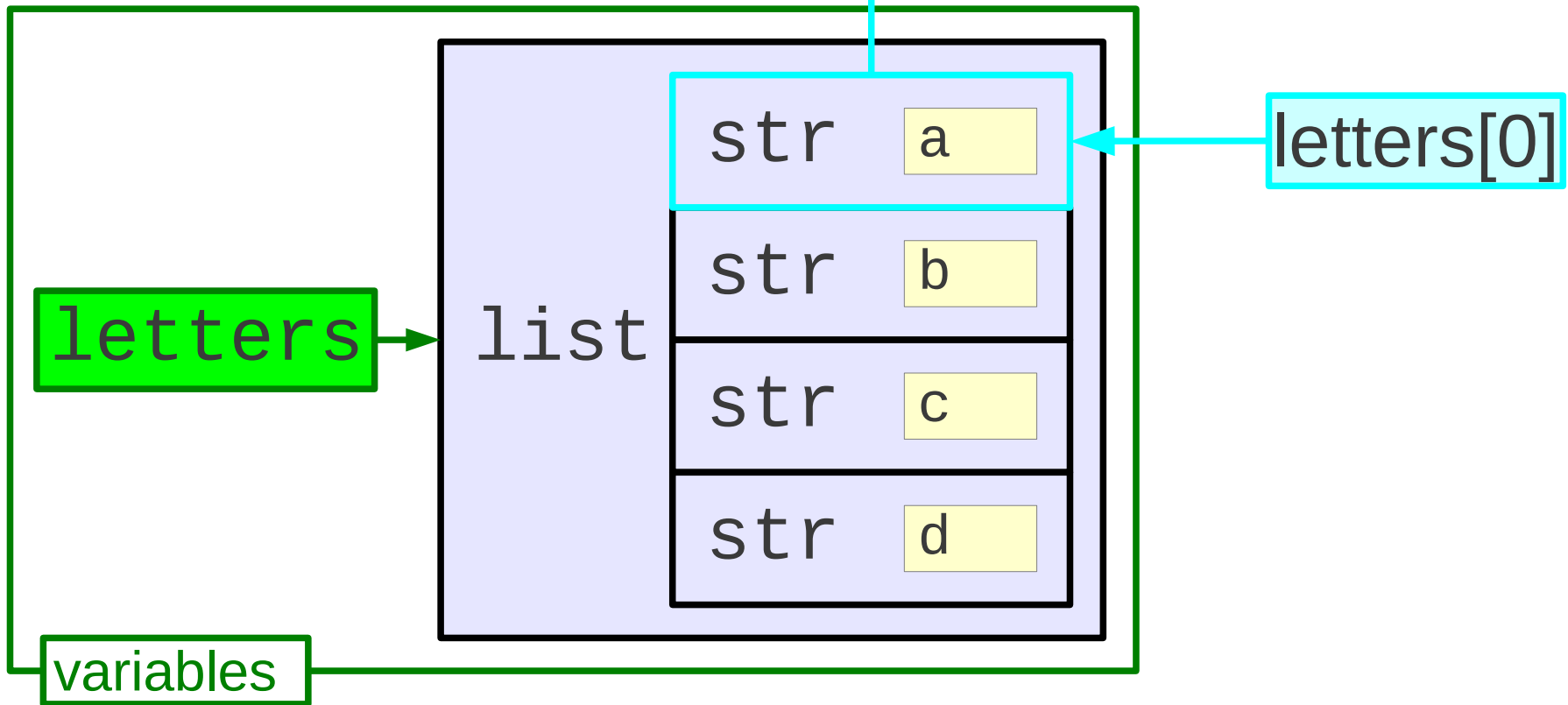
The first element in a list

```
>>> letters[0]
```

'a'

Count from zero

"Index"



Square brackets in Python

[...] Defining literal lists

numbers[N] Indexing into a list

e.g.

```
>>> primes = [2, 3, 5, 7, 11, 13, 17, 19]
```

```
>>> primes[0]
```

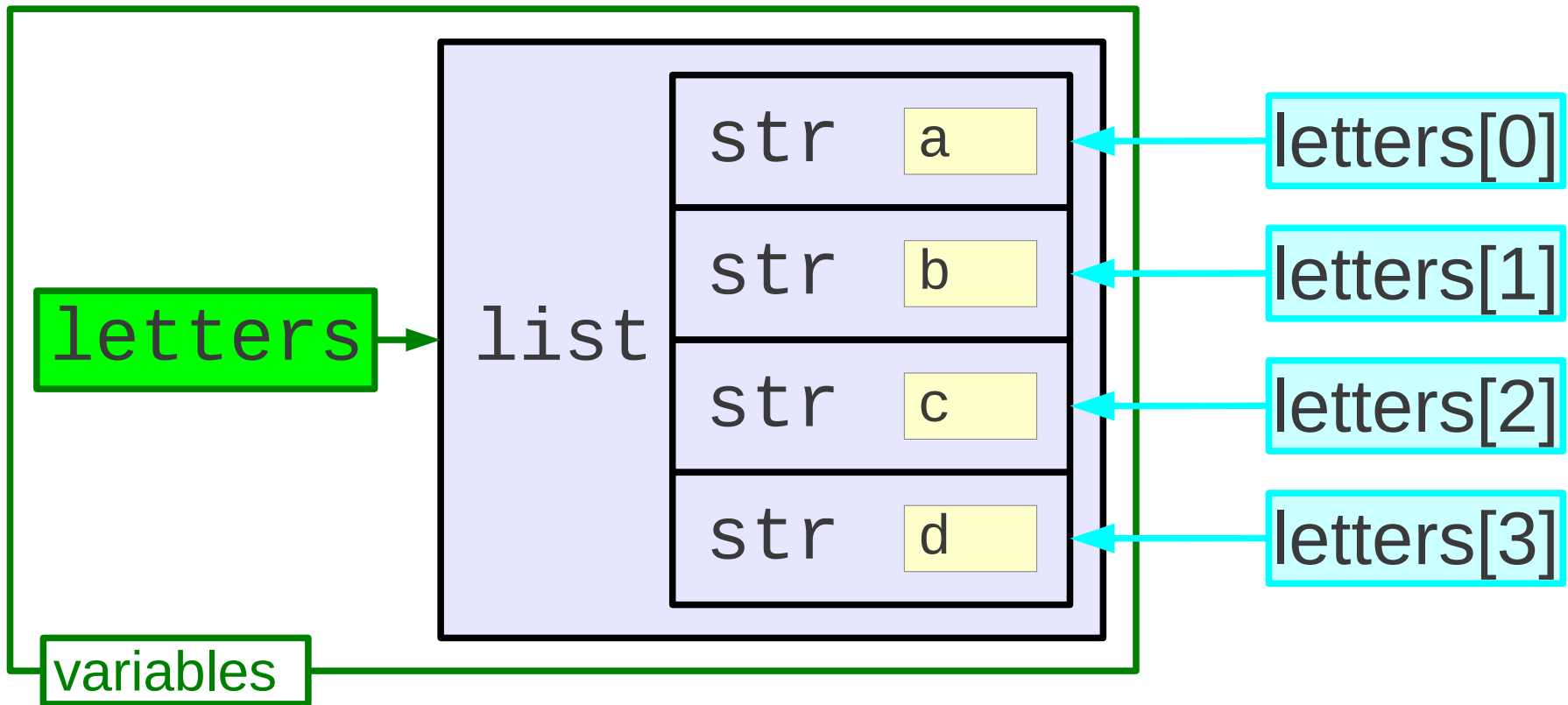
```
2
```

“Element number 2”

```
>>> letters[2]
```

'c'

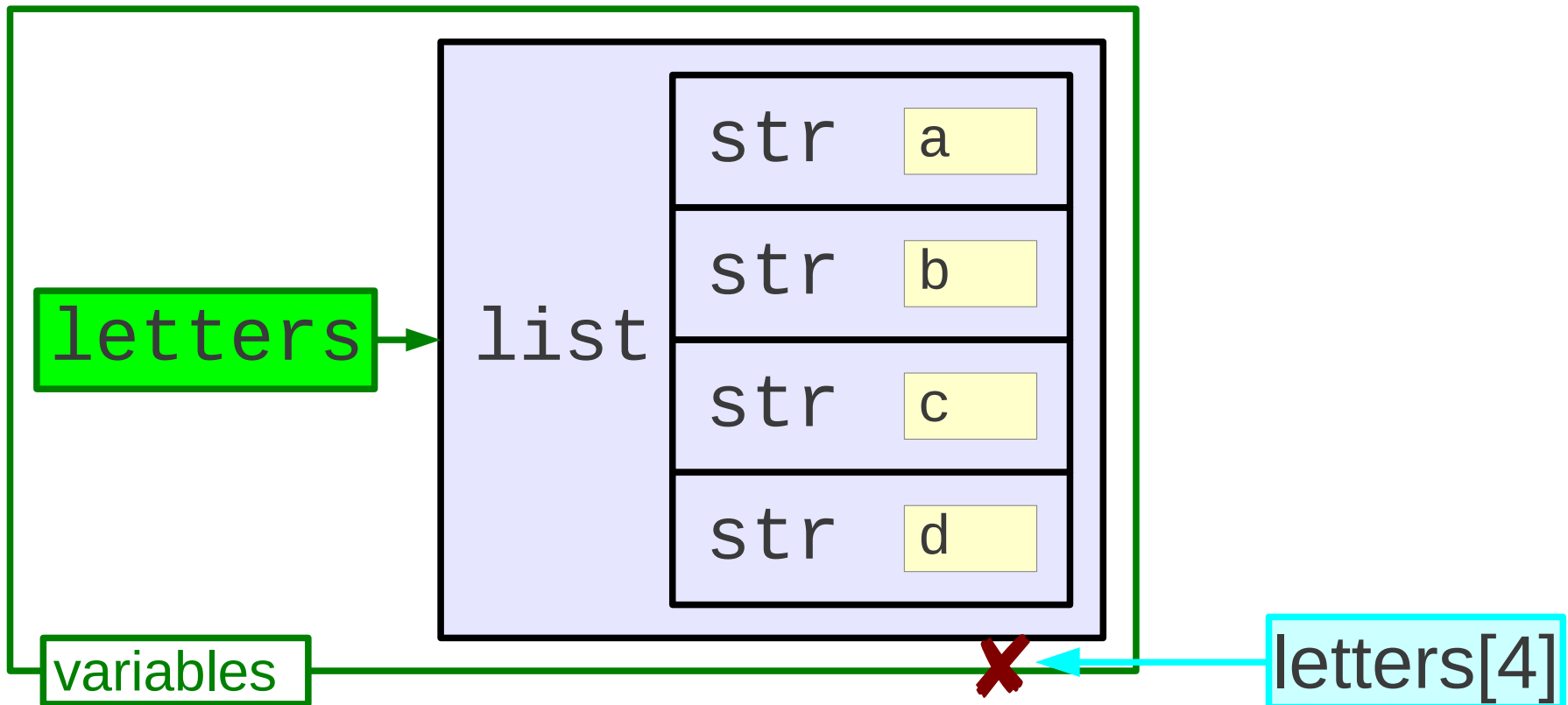
The *third* element



Going off the end

```
>>> letters[4]
```

```
Traceback (most recent call last):  
  File "<stdin>", line 1, in <module>  
IndexError: list index out of range
```

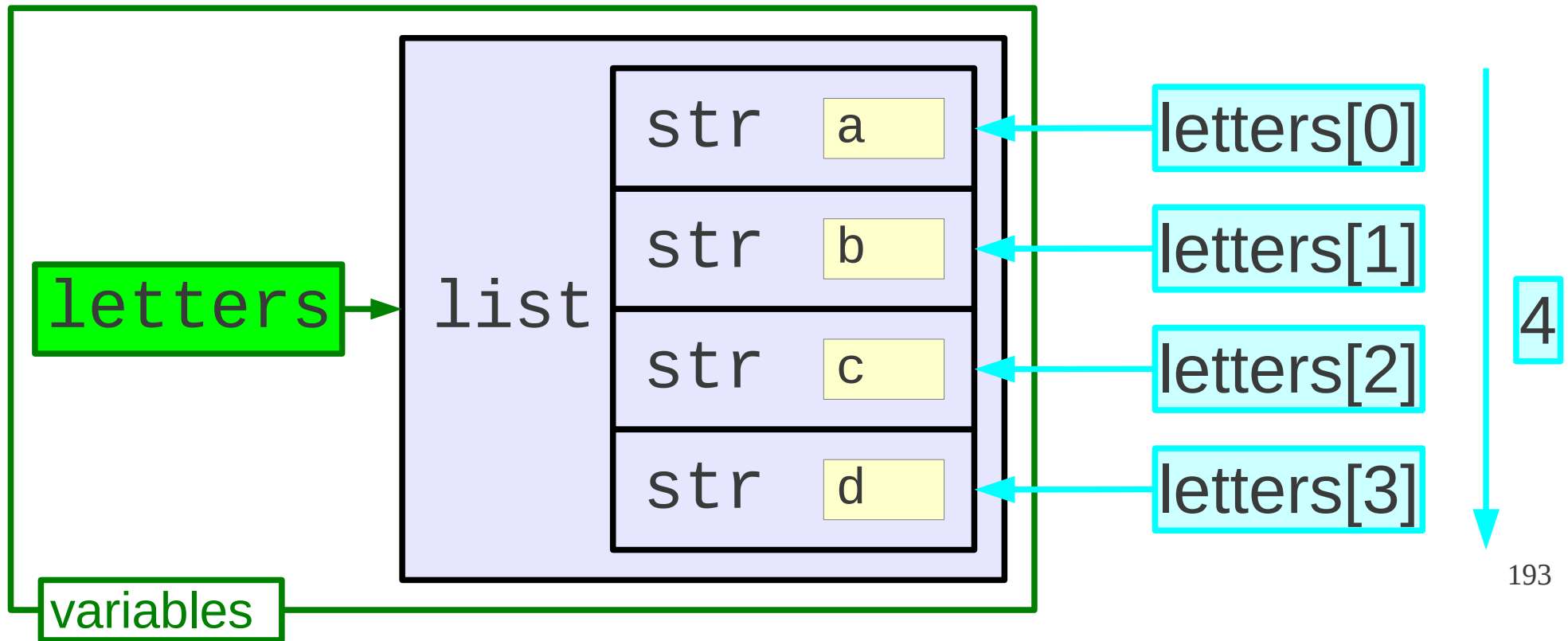


Maximum index vs. length

```
>>> len(letters)
```

4

Maximum
index is **3**!

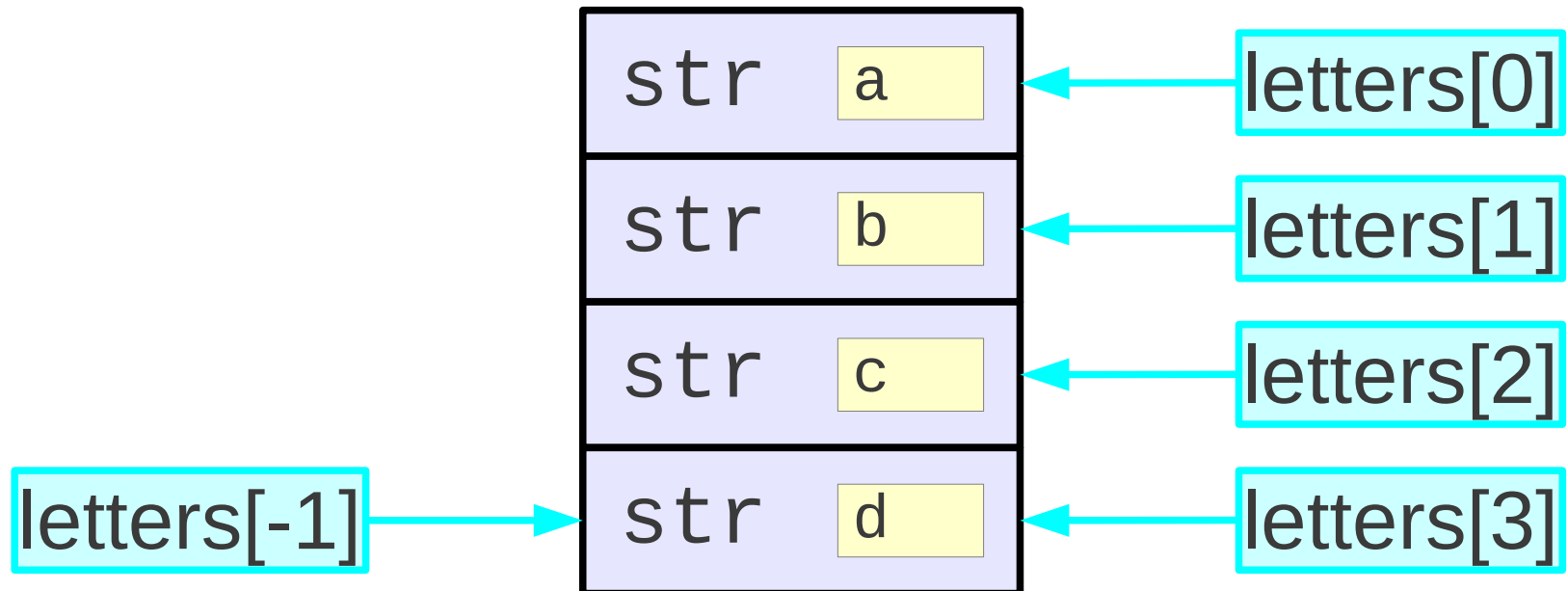


“Element number -1 !”

```
>>> letters[-1]
```

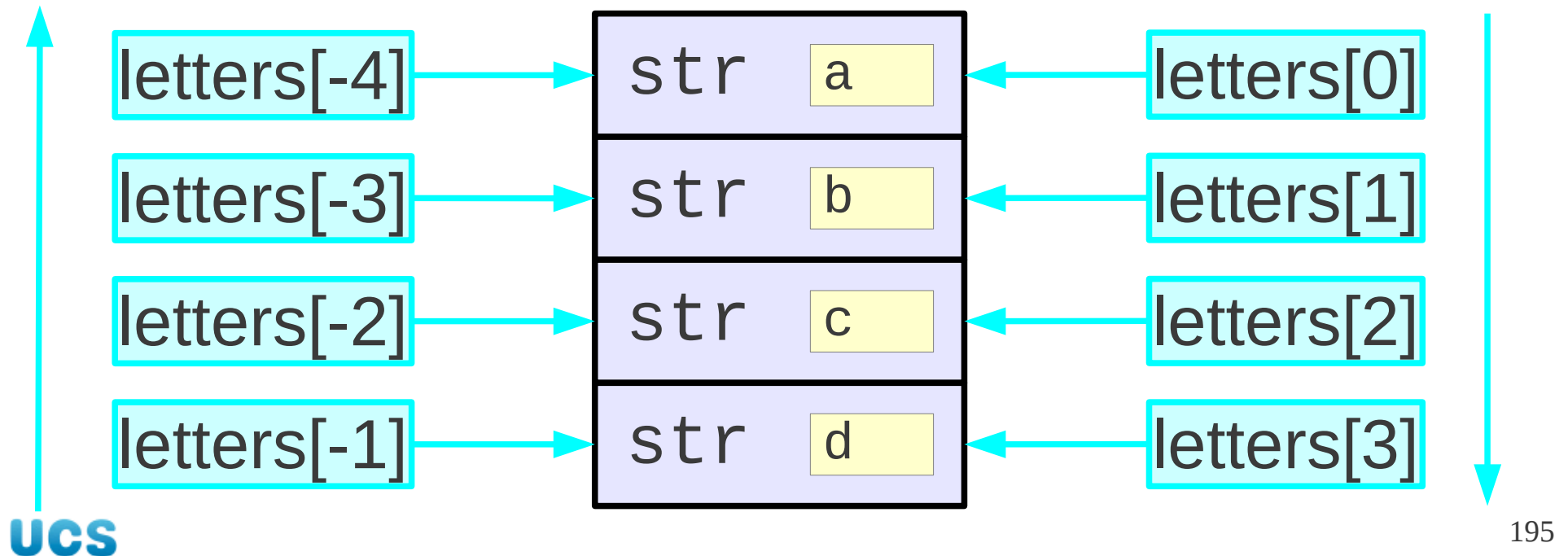
'd'

The *final* element



Negative indices

```
>>> letters[-3]  
'b'
```



Going off the end

```
>>> letters[-5]
```

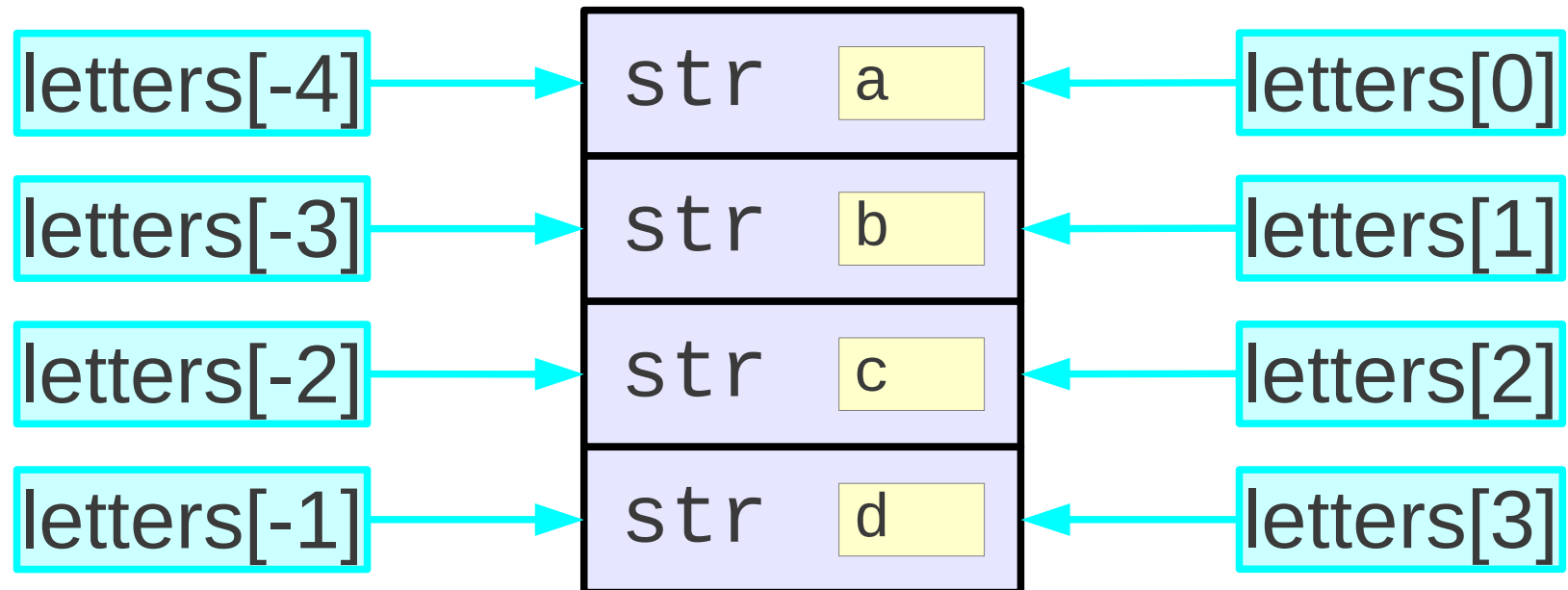
```
Traceback (most recent call last):  
  File "<stdin>", line 1, in <module>  
IndexError: list index out of range
```

Valid range of indices

```
>>> len(letters)
```

4

-4 -3 -2 -1 0 1 2 3



Indexing into literal lists

```
>>> letters = ['a', 'b', 'c', 'd']
```

```
>>> letters[3]
```



Index

'd'



Name of list

Legal, but rarely useful:

```
>>> ['a', 'b', 'c', 'd'][3]
```



Index

'd'



Literal list

Assigning list elements

```
>>> letters  
['a', 'b', 'c', 'd']
```

The name attached to
the list as a whole

```
>>> letters[2] = 'X'
```

The name attached to
one element of the list

Assign a new value

The new value

```
>>> letters  
['a', 'b', 'X', 'd']
```

Progress

Index into a list

```
['x', 'y', 'z']
```

Square brackets for index

```
list[index]
```

Counting from zero

```
list[ 0] → 'x'
```

Negative index

```
list[-1] → 'z'
```

Assignment

```
list[ 1] = 'A'
```


Exercise

Predict the output from the following five commands.
Then try them.

```
data = ['alpha', 'beta', 'gamma', 'delta']
```

```
data[1]
```

```
data[-2]
```

```
data[2] = 'gimmel'
```

```
data
```



Doing something with a list

Recall our challenge:

A script that prints the names of the chemical elements in atomic number order.

1. Create a list of the element names
- 2. Print each entry in the list**

Each list element

Given a list



Start with the first element of the list



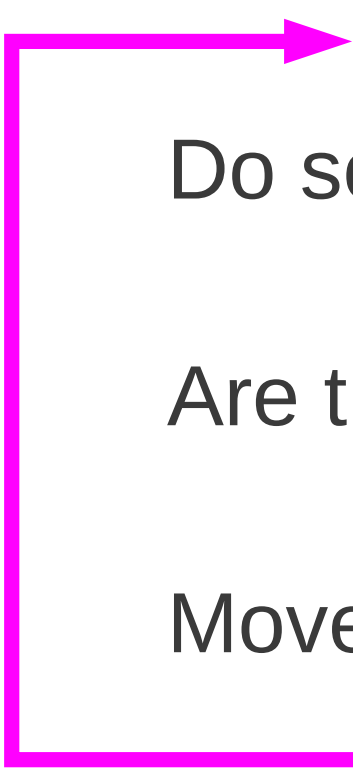
Do something with that element



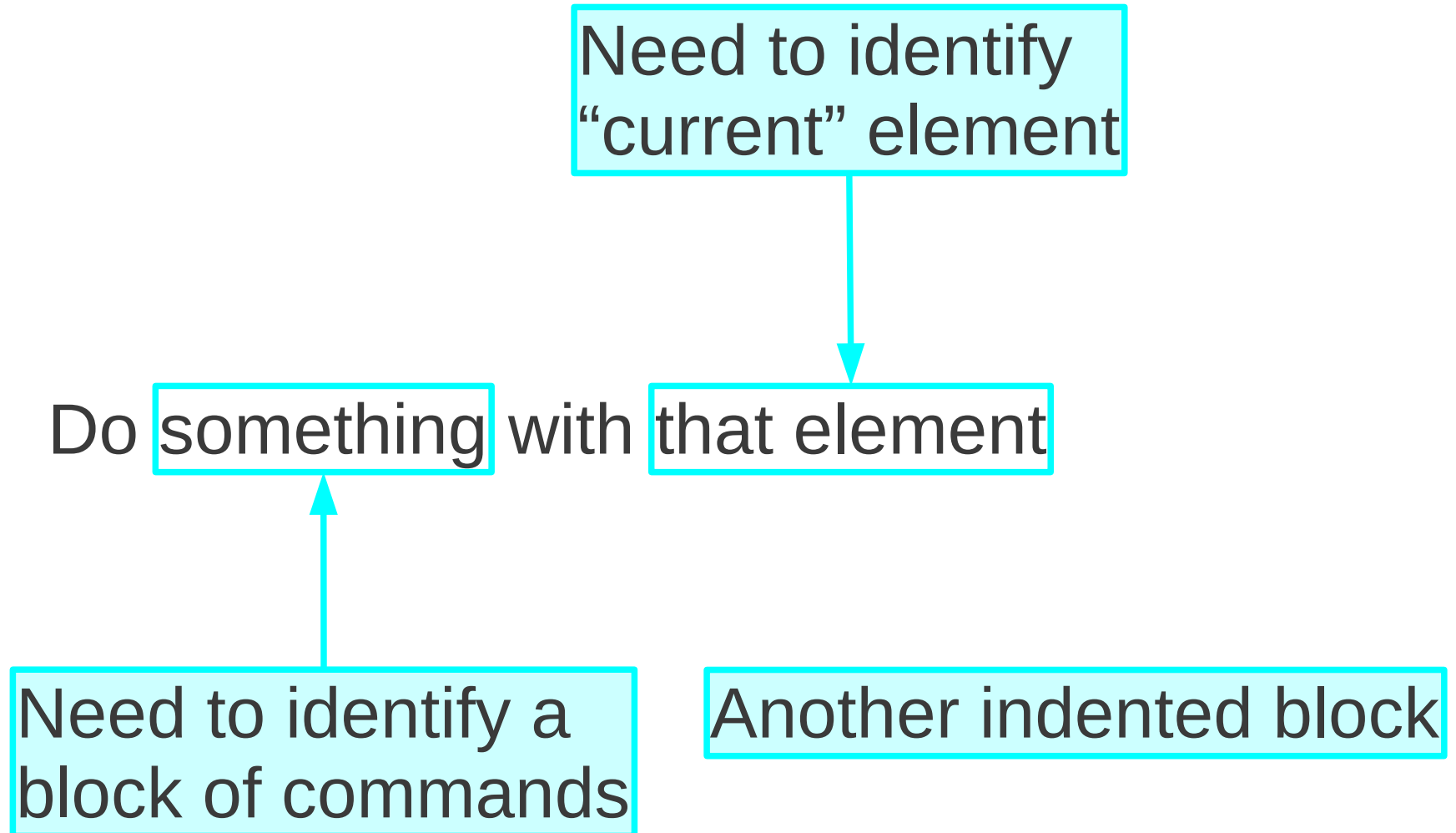
Are there any elements left? → Finish



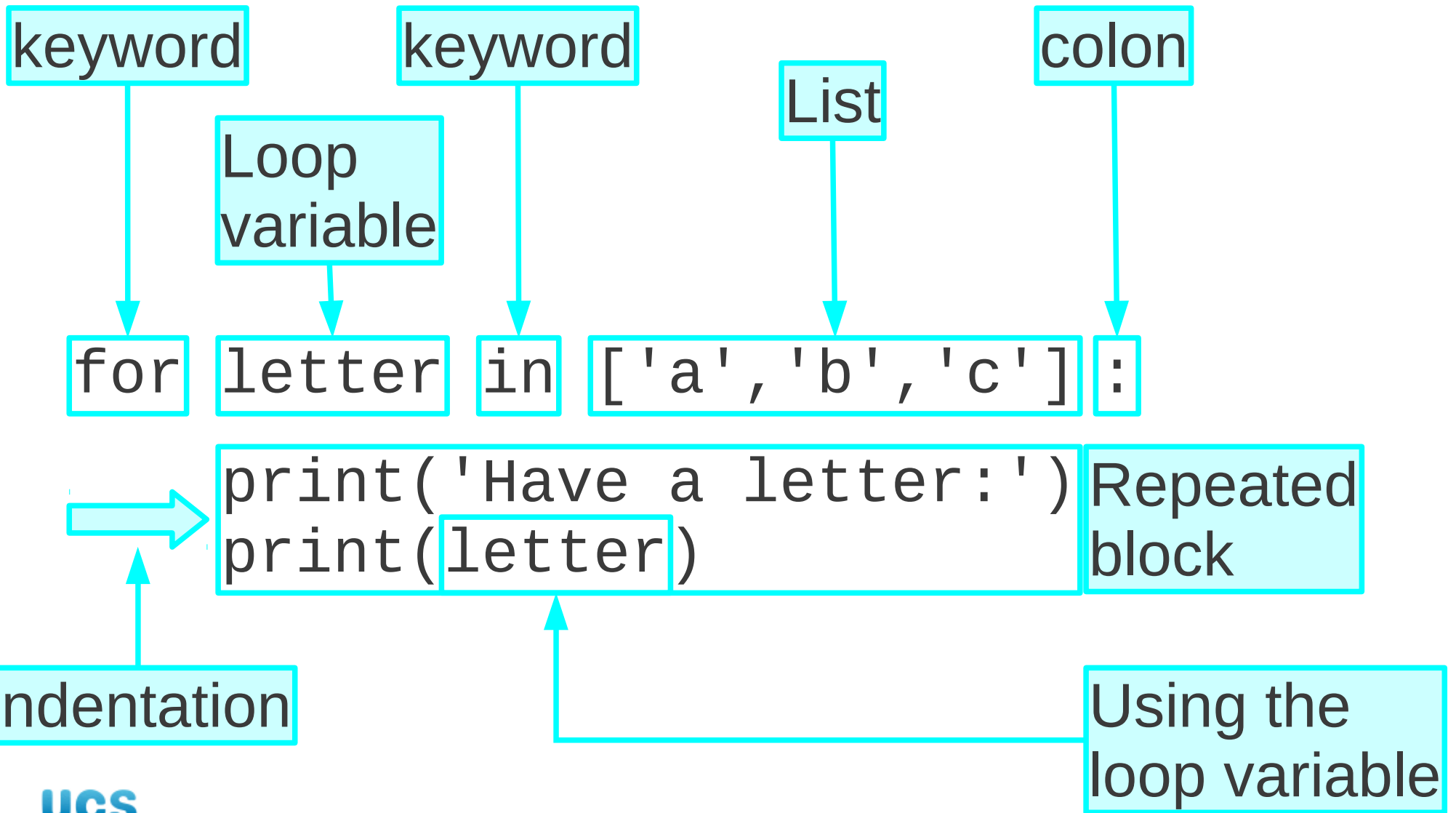
Move on to the next element



Each list element



The “for loop”



The “for loop”

```
for letter in ['a', 'b', 'c']:  
    print('Have a letter:')  
    print(letter)  
print('Finished!')
```

for1.py

```
$ python for1.py
```

```
Have a letter:
```

```
a
```

```
Have a letter:
```

```
b
```

```
Have a letter:
```

```
c
```

```
Finished!
```

Progress

The “for...” loop

Processing each element of a list

```
for item in items :  
    ...item...
```

Exercise

Complete the script `elements1.py`

Print out the name of every element.



“Slices” of a list

```
>>> abc = ['a', 'b', 'c', 'd', 'e', 'f', 'g']
```

```
>>> abc[1]
```



Simple index



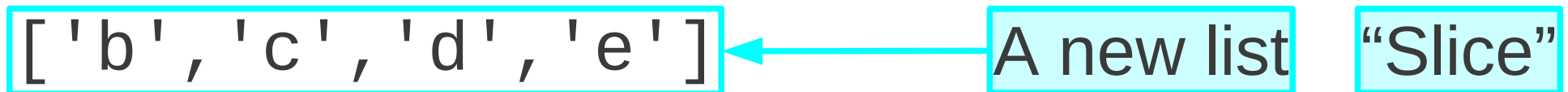
'b'

Single element

```
>>> abc[1:5]
```



Slice index

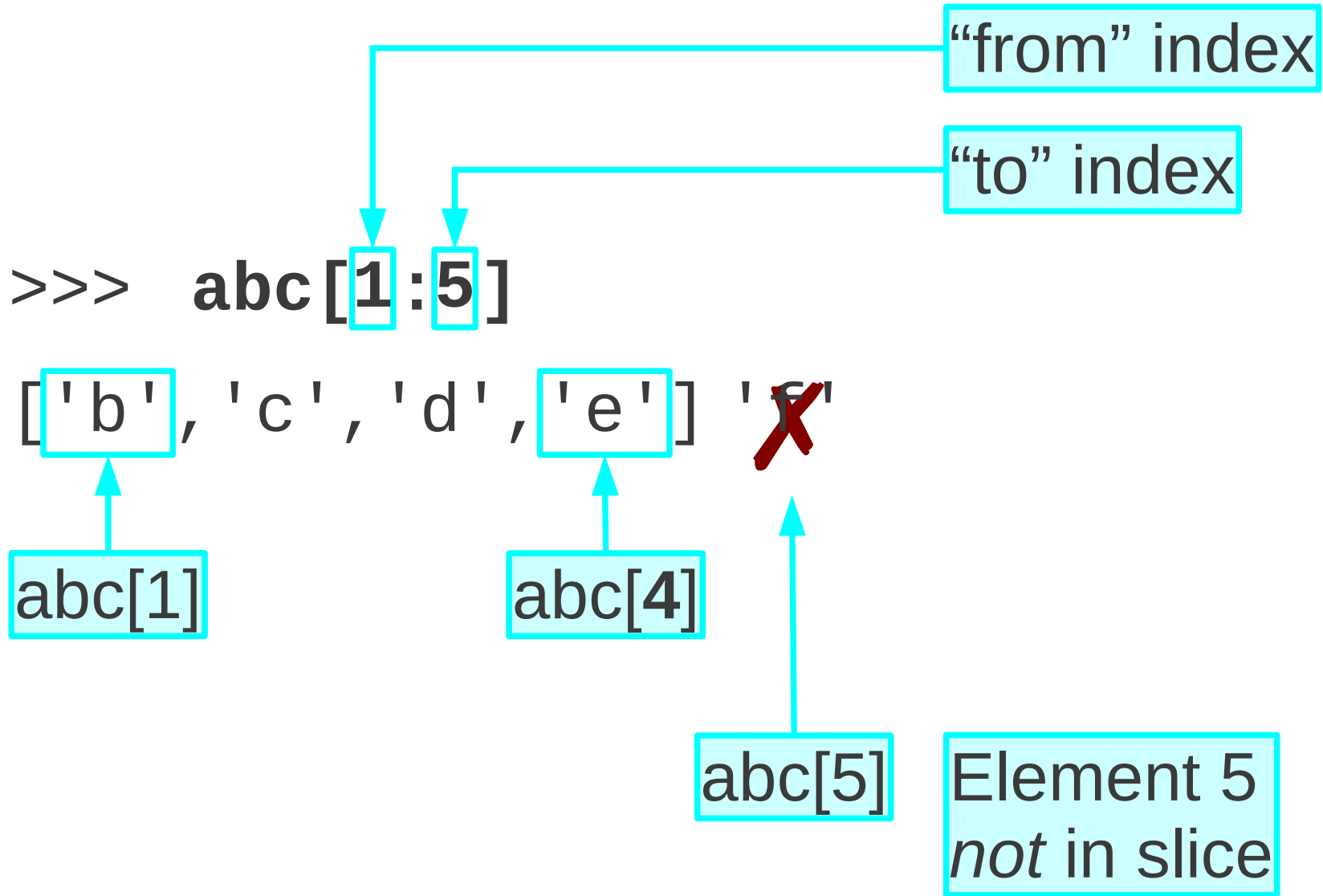


['b', 'c', 'd', 'e']

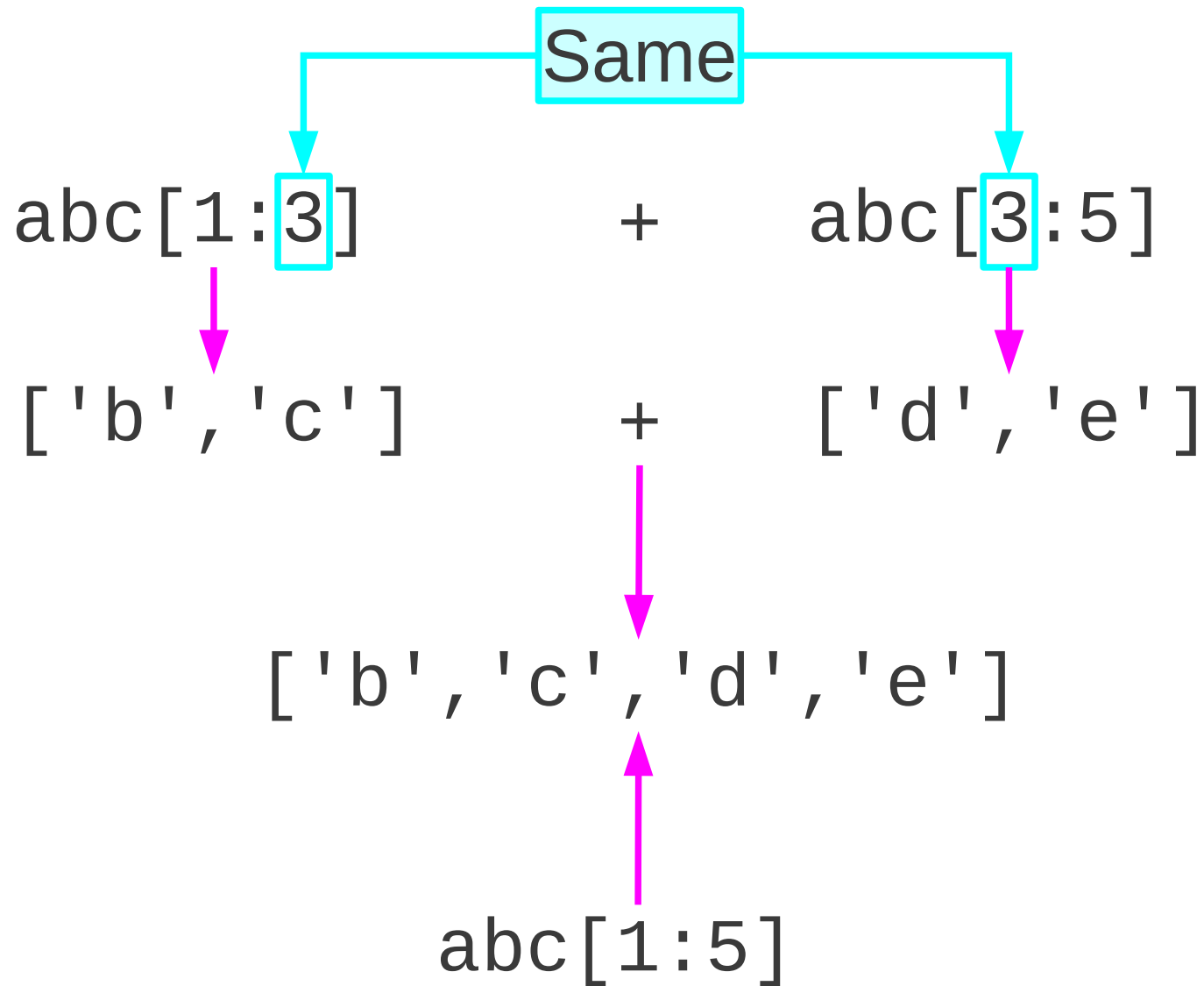
A new list

“Slice”

Slice limits



Slice feature



Open-ended slices

```
>>> abc = ['a', 'b', 'c', 'd', 'e', 'f', 'g']
```

```
>>> abc[3:]
```

Open ended at the end

```
['d', 'e', 'f', 'g']
```

abc[3]

```
>>> abc[:5]
```

Open ended at the start

```
['a', 'b', 'c', 'd', 'e']
```

abc[4]

Open-ended slices

```
>>> abc = ['a', 'b', 'c', 'd', 'e', 'f', 'g']
```

```
>>> abc[:]
```



Open ended at *both* ends

```
['a', 'b', 'c', 'd', 'e', 'f', 'g']
```

Progress

Slices

`data[m:n]`  `[data[m], ... data[n-1]]`

`data[m:n]`

`data[:n]`

`data[m:]`

`data[:]`

Square brackets in Python

`[...]`

Defining literal lists

`numbers[N]`


Indexing into a list

`numbers[M:N]`

Slices

Modifying lists — recap

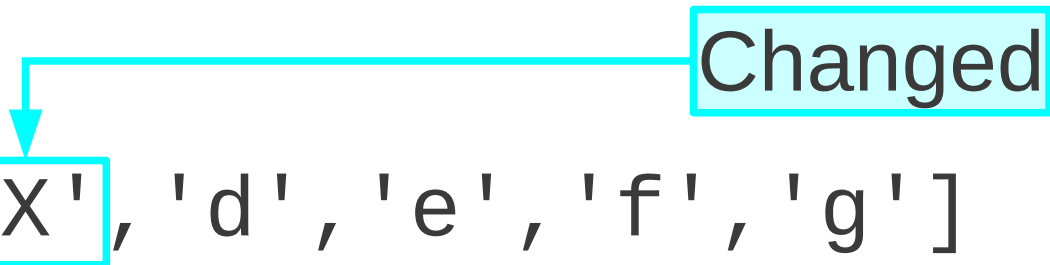
>>> abc
['a', 'b', 'c', 'd', 'e', 'f', 'g']



>>> abc[2] = 'X'



>>> abc
['a', 'b', 'X', 'd', 'e', 'f', 'g']



Modifying vs. replacing ?

```
>>> xyz = ['x', 'y']
```

```
>>> xyz[0] = 'A'
```

```
>>> xyz[1] = 'B'
```

Modifying the list

```
>>> xyz = ['A', 'B']
```

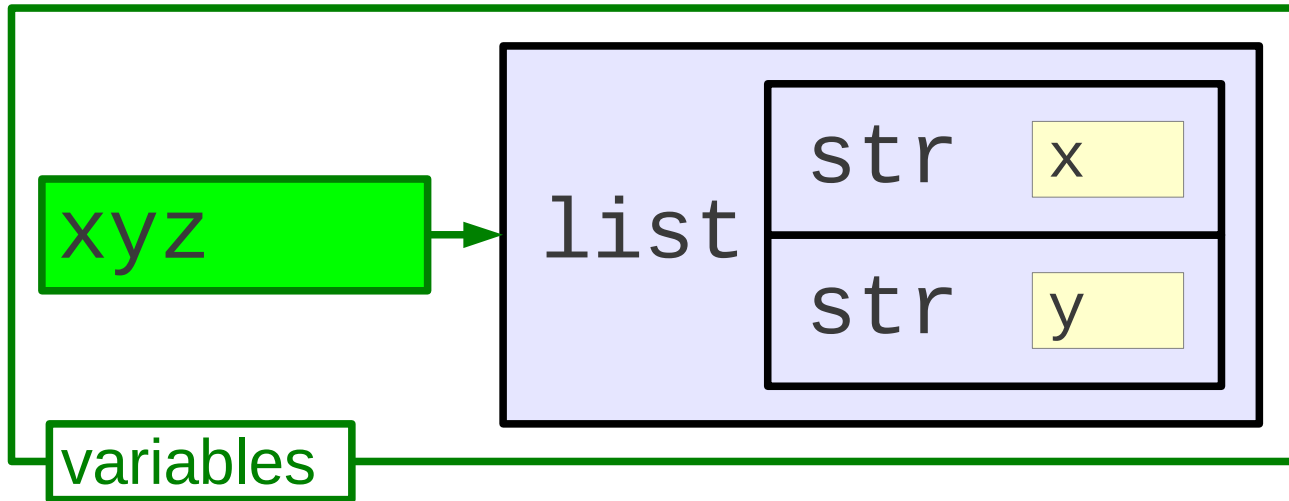
Replacing the list

```
>>> xyz
```

```
['A', 'B']
```

What's the difference? — 1a

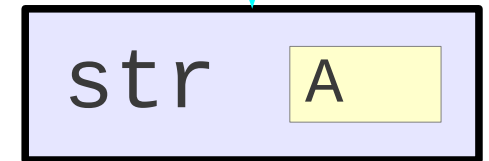
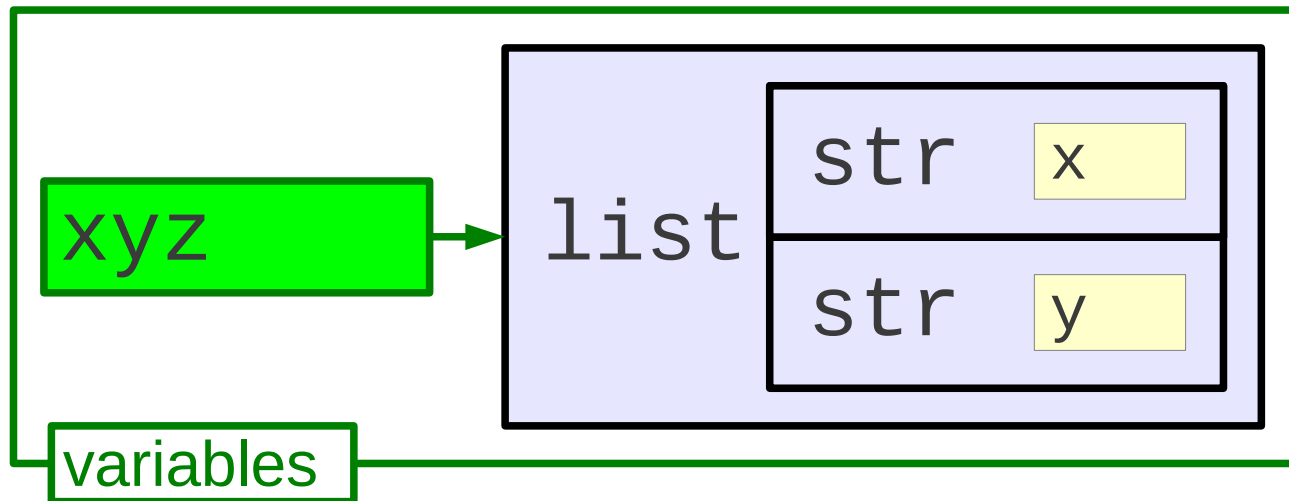
```
>>> xyz = ['x', 'y']
```



What's the difference? — 1b

```
>>> xyz[0] = 'A'
```

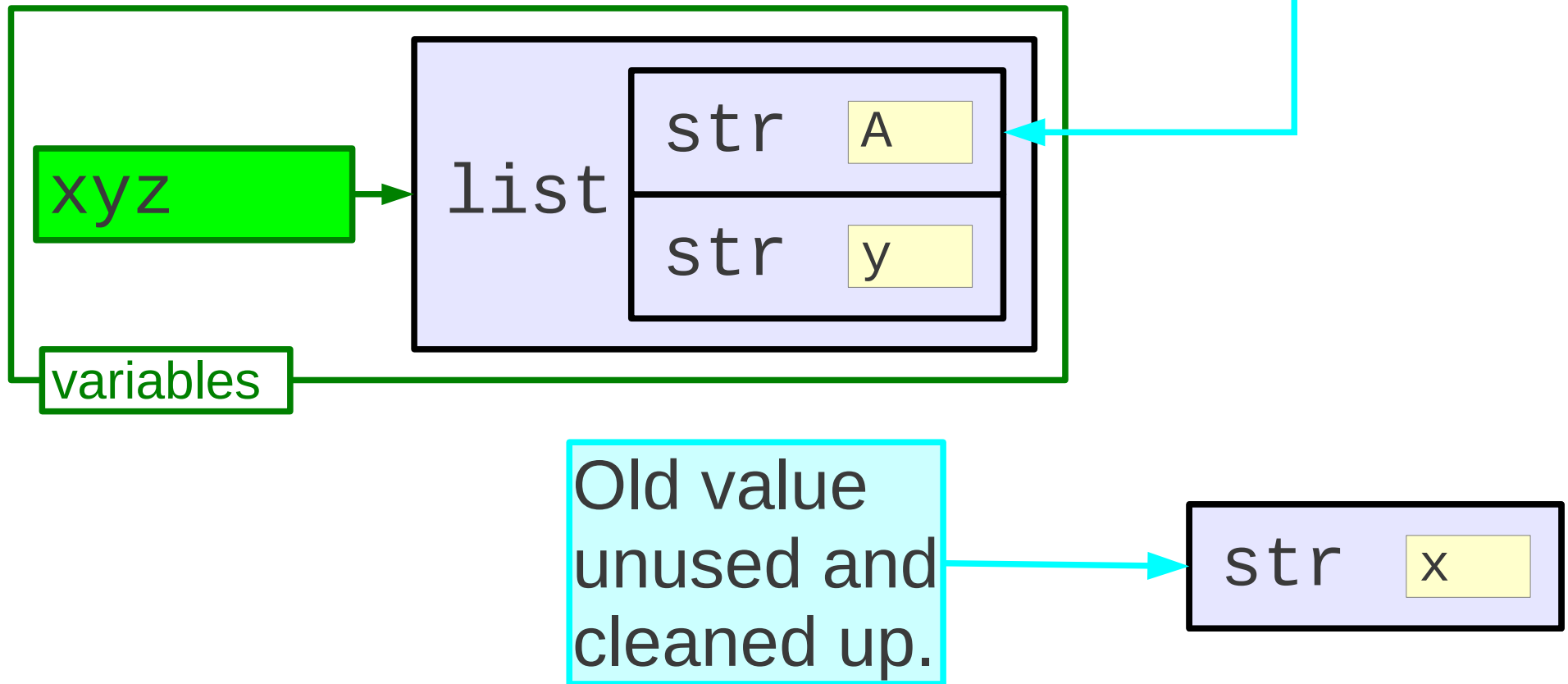
Right hand side
evaluated first



What's the difference? — 1c

```
>>> xyz[0] = 'A'
```

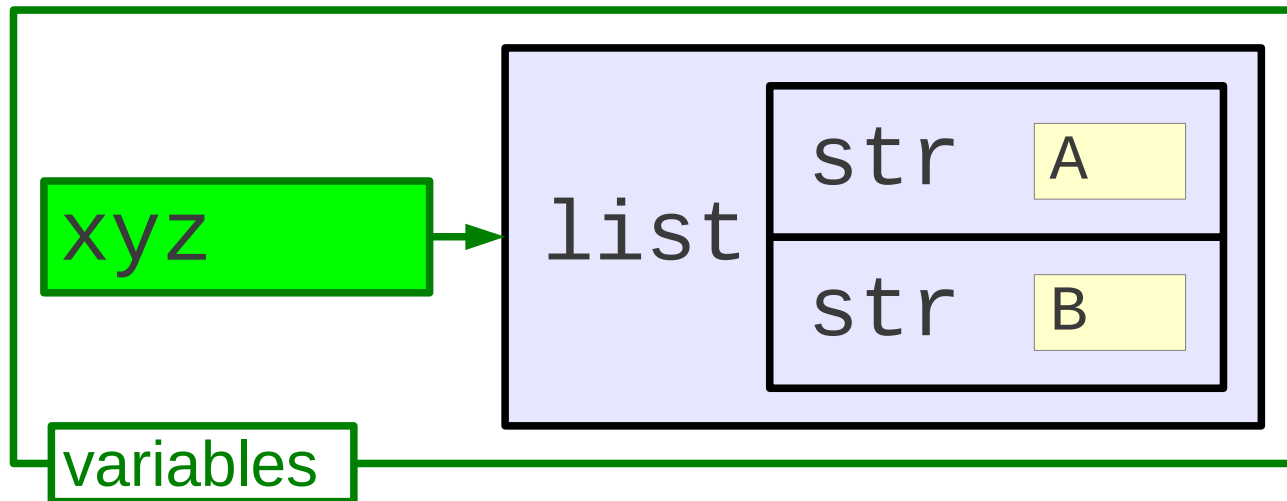
New value assigned



What's the difference? — 1d

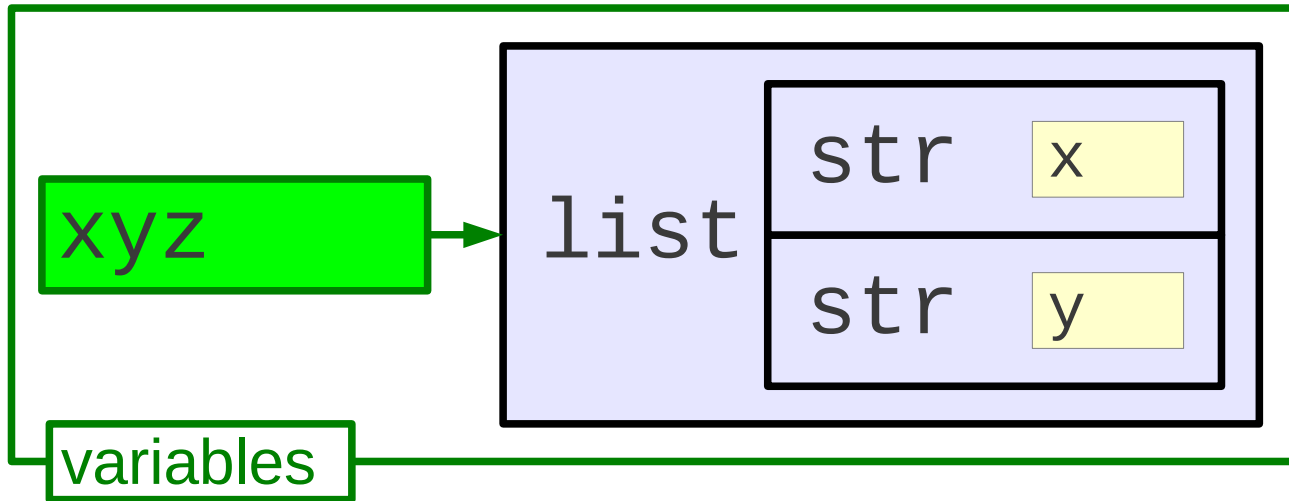
```
>>> xyz[1] = 'B'
```

Repeat for
xyz[1] = 'B'



What's the difference? — 2a

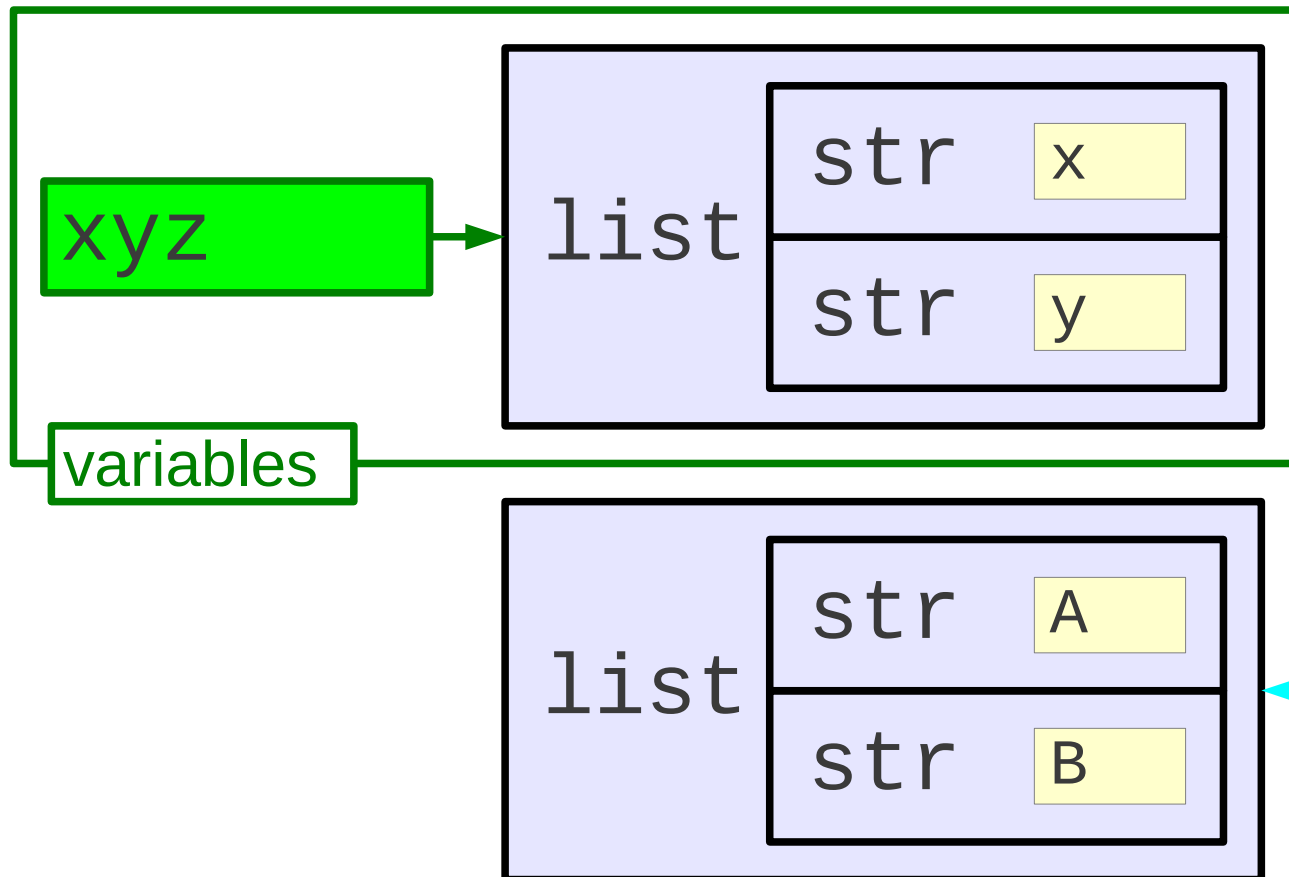
```
>>> xyz = ['x', 'y']
```



What's the difference? — 2b

```
>>> xyz = ['A', 'B']
```

Right hand side
evaluated first

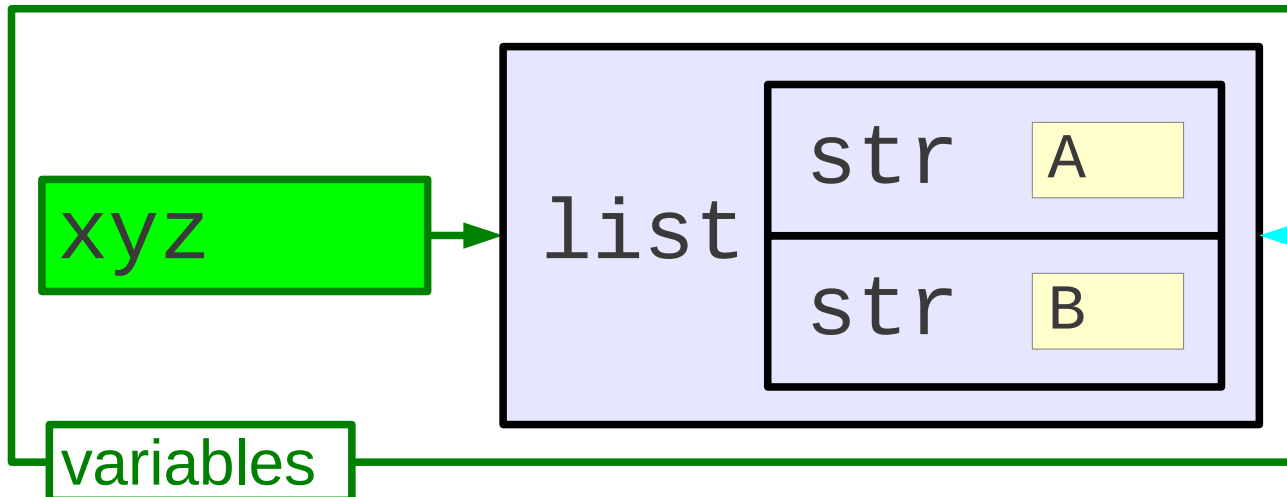
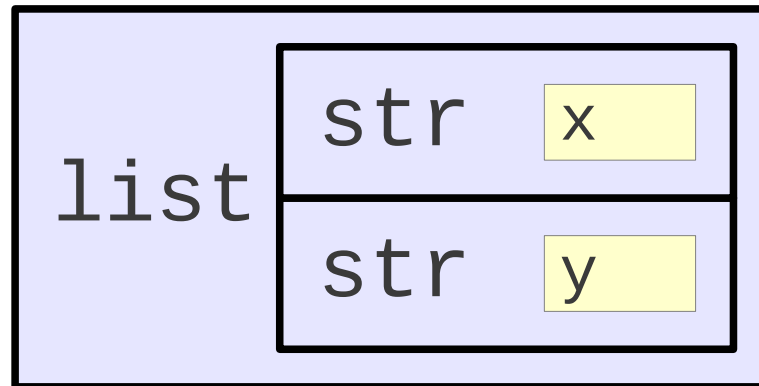


What's the difference? — 2c

```
>>> xyz = ['A', 'B']
```

New value assigned

Old value unused and cleaned up.



What's the difference?

Modification: same list, different contents

Replacement: different list

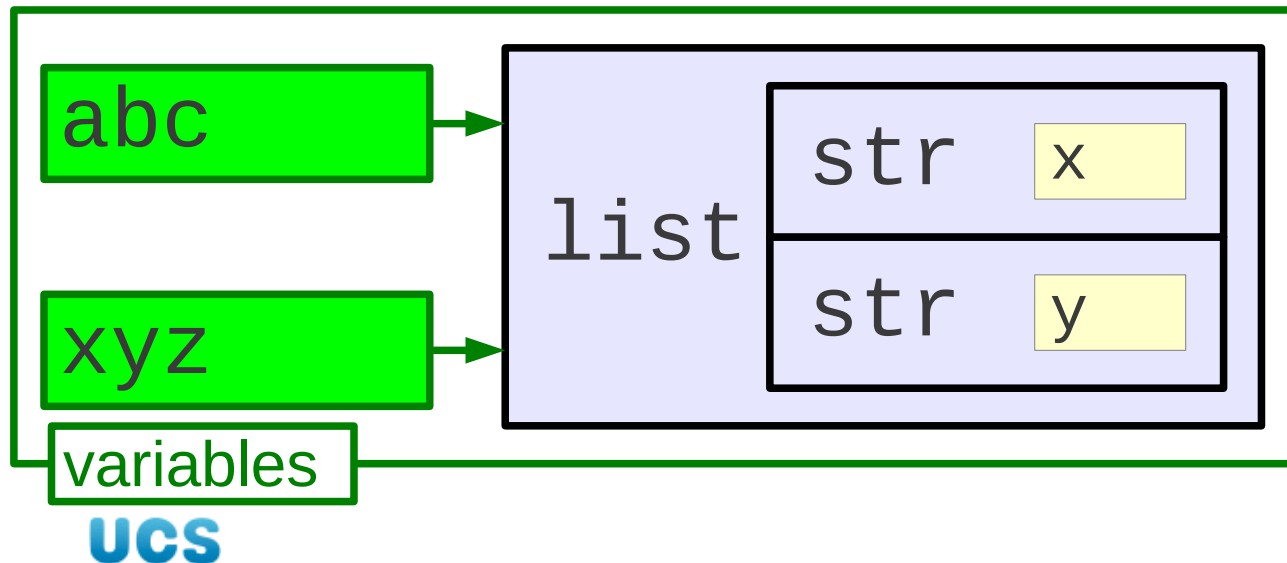
?

Does it matter?

Two names for the same list

```
>>> xyz = ['x', 'y']
```

```
>>> abc = xyz
```



```
>>> abc[0] = 'A'
```

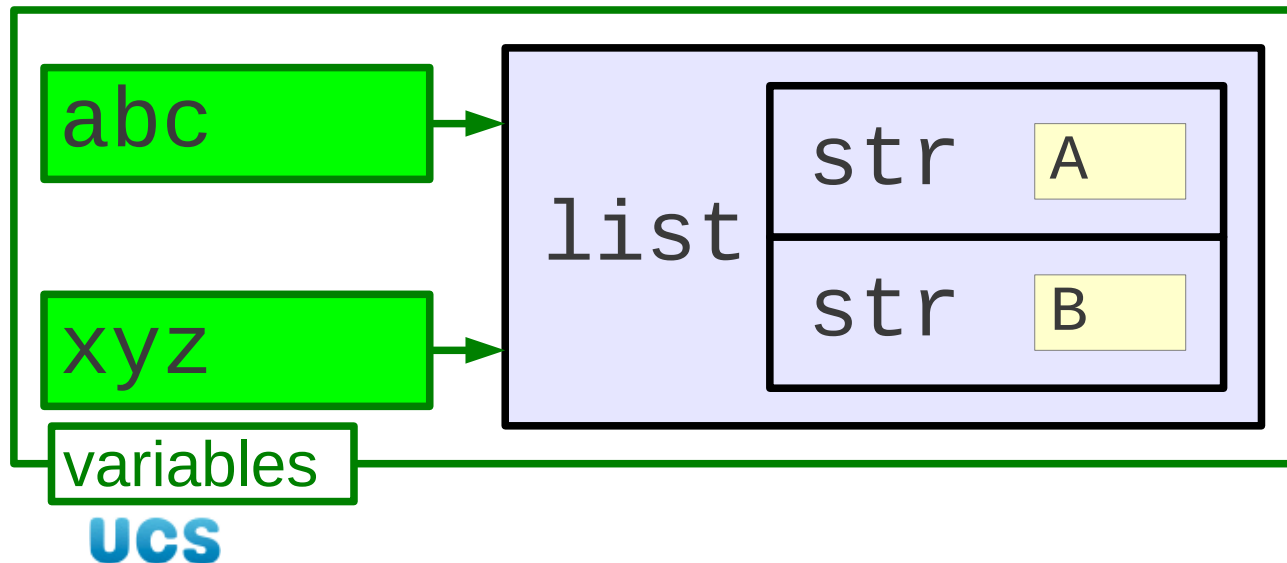
Modification

```
>>> abc[1] = 'B'
```

Modification

```
>>> xyz
```

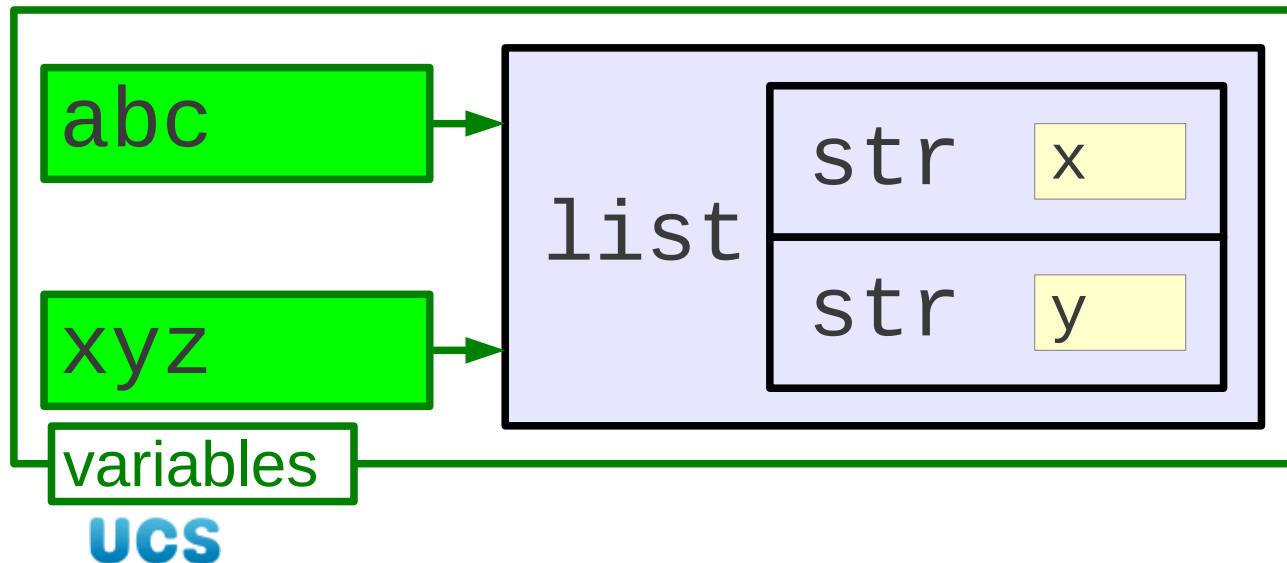
```
['A', 'B']
```



Same starting point

```
>>> xyz = ['x', 'y']
```

```
>>> abc = xyz
```

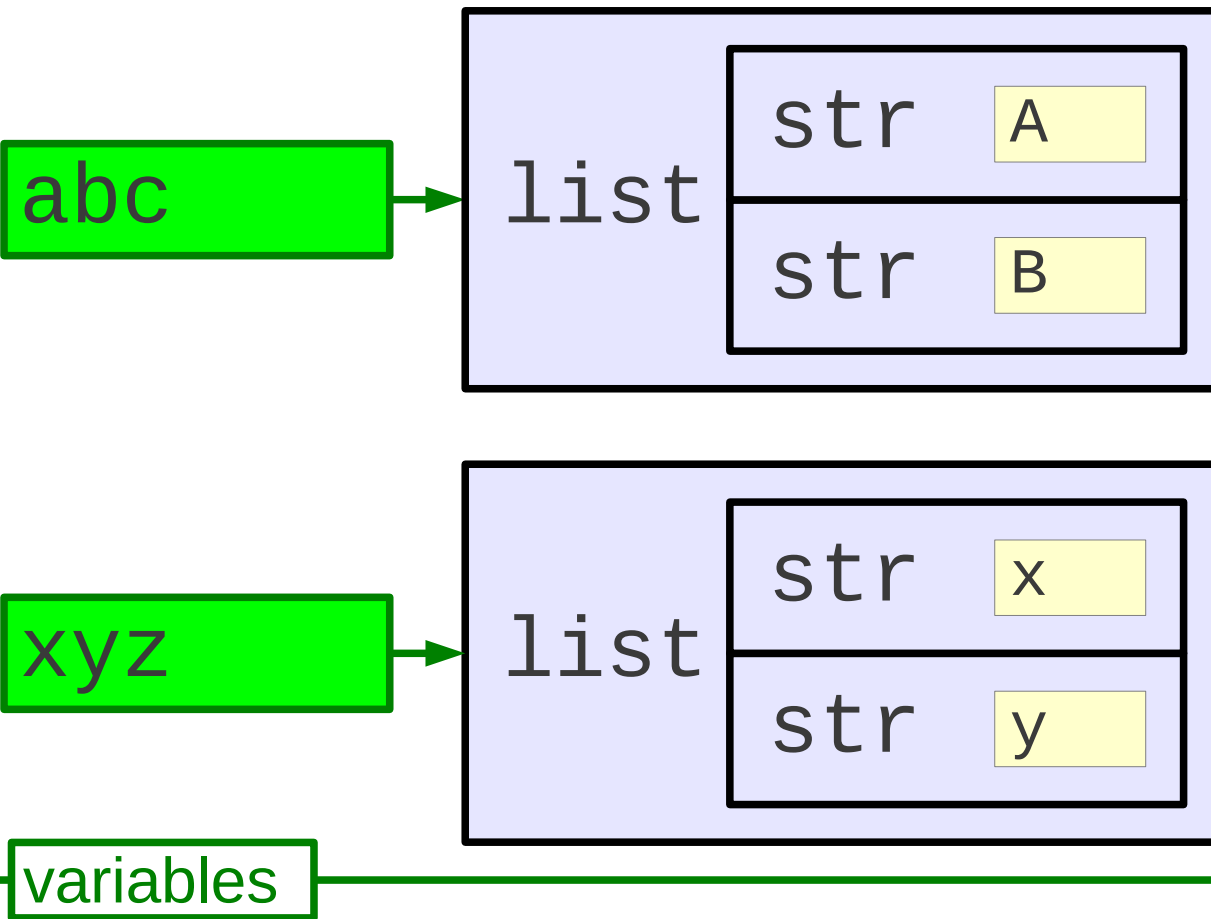


```
>>> abc = ['A', 'B']
```

Replacement

```
>>> xyz
```

```
['x', 'y']
```



One last trick with slices

```
>>> abc = ['a', 'b', 'c', 'd', 'e', 'f']
```

```
>>> abc[2:4]
```

Length 6

```
['c', 'd']
```



```
>>> abc[2:4] = ['x', 'y', 'z']
```

```
>>> abc
```

```
['a', 'b', 'x', 'y', 'z', 'e', 'f']
```



New length

Progress

Modifying lists

`values[N] = new_value`

Modification \neq replacement

```
values[0] = 'alpha'  
values[1] = 'beta'  
values[2] = 'gamma'
```

```
values = ['alpha', 'beta', 'gamma']
```

Exercise

1. Predict what these will do.
2. Then run the commands.

```
>>> alpha = [0, 1, 2, 3, 4]
```

```
>>> beta = alpha
```

```
>>> gamma = alpha[:]
```

```
>>> delta = beta[:]
```

```
>>> beta[0] = 5
```

```
>>> alpha
```

```
>>> beta
```

```
>>> gamma
```

```
>>> delta
```



5 minutes

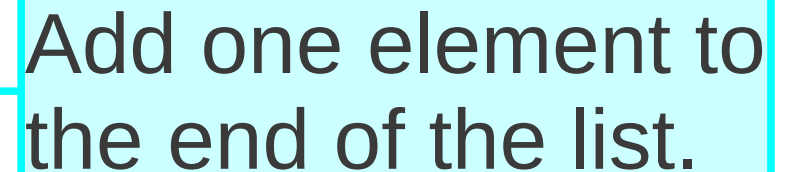
Appending to a list

```
>>> abc = ['x', 'y']
```

```
>>> abc  
['x', 'y']
```

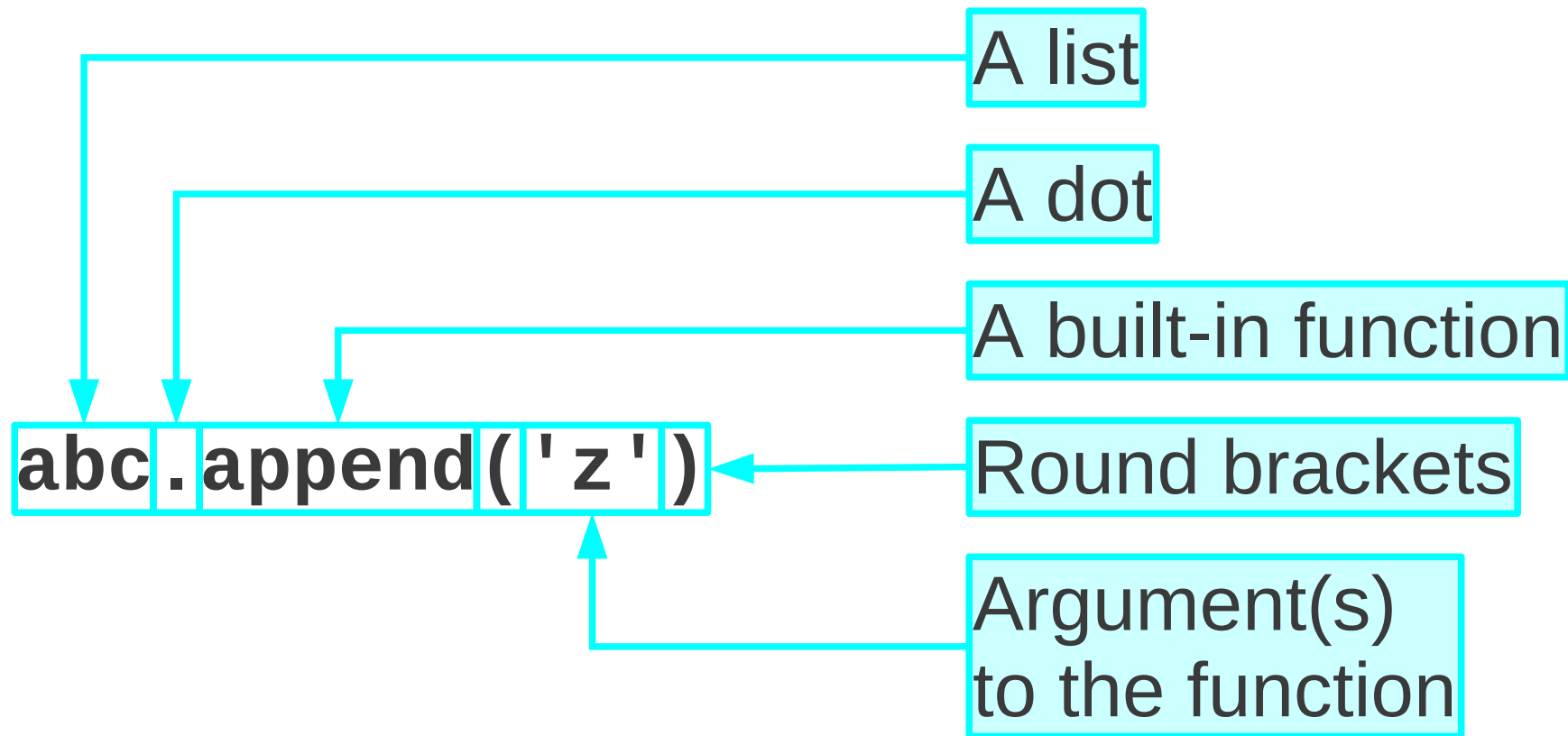
```
>>> abc.append('z')
```

Add one element to the end of the list.



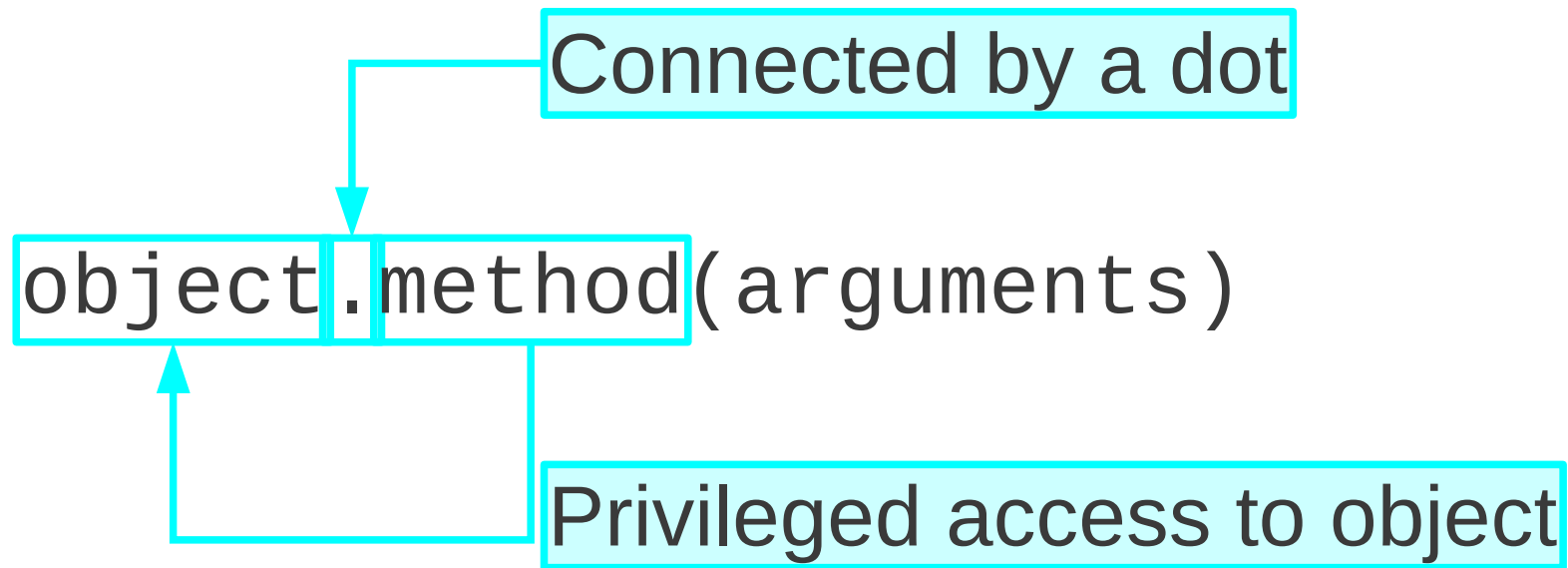
```
>>> abc  
['x', 'y', 'z']
```

List “methods”



Built-in functions: “methods”

Methods



“Object-oriented programming”

The append() method

```
>>> abc = ['x', 'y', 'z']
```

```
>>> abc.append('A')
```

```
>>> abc.append('B')
```

```
>>> abc.append('C')
```

One element at a time



```
>>> abc
```

```
['x', 'y', 'z', 'A', 'B', 'C']
```

Beware!

```
>>> abc = ['x', 'y', 'z']
```

```
>>> abc.append(['A', 'B', 'C'])
```

Appending
a list

```
>>> abc
```

```
['x', 'y', 'z', ['A', 'B', 'C']]
```

Get a list as
the last item



“Mixed lists”



```
['x', 'y', 'z', ['A', 'B', 'C']]
```

```
['x', 2, 3.0]
```

```
['alpha', 5, 'beta', 4, 'gamma', 5]
```

The extend() method

```
>>> abc = ['x', 'y', 'z']
```

All in one go

```
>>> abc.extend(['A', 'B', 'C'])
```

Utterly unnecessary!

```
>>> abc
```

```
['x', 'y', 'z', 'A', 'B', 'C']
```



Avoiding extend()

```
>>> abc = ['x', 'y', 'z']
```

```
>>> abc = abc + ['A', 'B', 'C']
```

```
>>> abc
```

```
['x', 'y', 'z', 'A', 'B', 'C']
```


Changing the list “in place”

```
>>> abc.append('w')
```



No value returned

```
>>> abc
```

```
['x', 'y', 'z', 'w']
```



List itself is
changed

```
>>> abc.extend(['A', 'B'])
```



No value returned

```
>>> abc
```

```
['x', 'y', 'z', 'w', 'A', 'B']
```

List itself is
changed

Another list method: sort()

```
>>> abc = ['z', 'x', 'y']
```

```
>>> abc.sort()
```

New method

No arguments

```
>>> abc  
['x', 'y', 'z']
```

Any type of sortable element

```
>>> abc = [3, 1, 2]
```

```
>>> abc.sort()
```

```
>>> abc
```

```
[1, 2, 3]
```

```
>>> abc = [3.142, 1.0, 2.718]
```

```
>>> abc.sort()
```

```
>>> abc
```

```
[1.0, 2.718, 3.142]
```

Another list method: insert()

0 1 2 3

```
>>> abc = ['w', 'x', 'y', 'z']
```

```
>>> abc.insert(2, 'A')
```

Insert just before
element number 2

```
>>> abc
```

```
['w', 'x', 'A', 'y', 'z']
```

Progress

List methods:

Change the list itself

Don't return any result

```
list.append(item)
```

```
list.extend([item1, item2, item3])
```

```
list.sort()
```

```
list.insert(index, item)
```

Exercise

1. Predict what this will do.
2. Then run the commands.

```
data = []  
data.append(8)  
data.extend([6, 3, 9])  
data.sort()  
data.append(1)  
data.insert(3, 2)  
data
```



Creating new lists

```
>>> numbers = [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
```

```
>>> copy = []
```

```
>>> for number in numbers:
```

```
...     copy.append(number)
```

```
...
```

```
>>> copy
```

```
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
```

Simple
copying

Creating new lists

Boring!

```
>>> numbers = [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
```

```
>>> squares = []
```

```
>>> for number in numbers:
```

```
...     squares.append(number**2)
```

```
...
```

```
>>> squares
```

```
[0, 1, 4, 9, 16, 25, 36, 49, 64, 81]
```

Changing
the value

Lists of numbers

```
>>> numbers = range(0, 10)
```

```
>>> numbers
```

```
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
```

range(0, 10)

A diagram illustrating the mapping of range parameters to list indices. Two blue boxes, one containing '0' and one containing '10', are positioned above the first and last elements of the list [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]. Blue arrows point from the '0' box to the first element '0' and from the '10' box to the last empty box at the end of the list.

```
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
```

c.f. numbers[0:5]

Creating new lists

Better!

```
>>> numbers = range(0, 10)
```

```
>>> squares = []
```

```
>>> for number in numbers:
```

```
...     squares.append(number**2)
```

```
...
```

```
>>> squares
```

```
[0, 1, 4, 9, 16, 25, 36, 49, 64, 81]
```

Lists of words

string

method

```
>>> 'the cat sat on the mat'.split()
```

```
['the', 'cat', 'sat', 'on', 'the', 'mat']
```

```
>>> 'The cat sat on the mat.'.split()
```

```
['The', 'cat', 'sat', 'on', 'the', 'mat.']
```

No special handling
for punctuation.

Progress

Ways to build lists:

`data[:]` slices

for loops appending elements

`range(m, n)` function

`split()` string method

Exercise

Write a script from scratch: `transform.py`

1. Run a variable n from 0 to 10 inclusive.
2. Create a list with the corresponding values of $n^2 + n + 41$.
3. Print the list.



Brief diversion



Arrays as lists of lists

0.0	-1.0	-4.0	-1.0	0.0
1.0	0.0	-1.0	0.0	1.0
4.0	1.0	0.0	1.0	4.0
1.0	0.0	-1.0	0.0	1.0
0.0	-1.0	-4.0	-1.0	0.0

```
[ [0.0, -1.0, -4.0, -1.0, 0.0] ,  
  [1.0,  0.0, -1.0,  0.0, 1.0] ,  
  [4.0,  1.0,  0.0,  1.0, 4.0] ,  
  [1.0,  0.0, -1.0,  0.0, 1.0] ,  
  [0.0, -1.0, -4.0, -1.0, 0.0] ]
```

Indexing from zero

0.0	-1.0	-4.0	-1.0	0.0
1.0	0.0	-1.0	0.0	1.0
4.0	1.0	0.0	1.0	4.0
1.0	0.0	-1.0	0.0	1.0
0.0	-1.0	-4.0	-1.0	0.0

a_{23}

[[0.0, -1.0, -4.0, -1.0, 0.0] ,
[1.0, 0.0, -1.0, 0.0, 1.0] ,
[4.0, 1.0, 0.0, 1.0, 4.0] ,
[1.0, 0.0, -1.0, 0.0, 1.0] ,
[0.0, -1.0, -4.0, -1.0, 0.0]]

$a[2][3]$

Referring to a row — easy

0.0	-1.0	-4.0	-1.0	0.0
1.0	0.0	-1.0	0.0	1.0
4.0	1.0	0.0	1.0	4.0
1.0	0.0	-1.0	0.0	1.0
0.0	-1.0	-4.0	-1.0	0.0

```
[ [0.0, -1.0, -4.0, -1.0, 0.0] ,  
  [1.0,  0.0, -1.0,  0.0, 1.0] ,  
  [4.0,  1.0,  0.0,  1.0, 4.0] ← a[2]  
  [1.0,  0.0, -1.0,  0.0, 1.0] ,  
  [0.0, -1.0, -4.0, -1.0, 0.0] ]
```

Referring to a column

0.0	-1.0	-4.0	-1.0	0.0
1.0	0.0	-1.0	0.0	1.0
1.0	1.0	0.0	1.0	4.0
1.0	0.0	-1.0	0.0	1.0
0.0	-1.0	-4.0	-1.0	0.0

No Python
construct!

```
[ [0.0, -1.0, -4.0, -1.0, 0.0] ,  
  [1.0, 0.0, -1.0, 0.0, 1.0] ,  
  [4.0, 1.0, 0.0, 1.0, 4.0] ,  
  [1.0, 0.0, -1.0, 0.0, 1.0] ,  
  [0.0, -1.0, -4.0, -1.0, 0.0] ]
```

Numerical Python?

Hold tight!

Later in this course,
powerful support for:

“numpy”

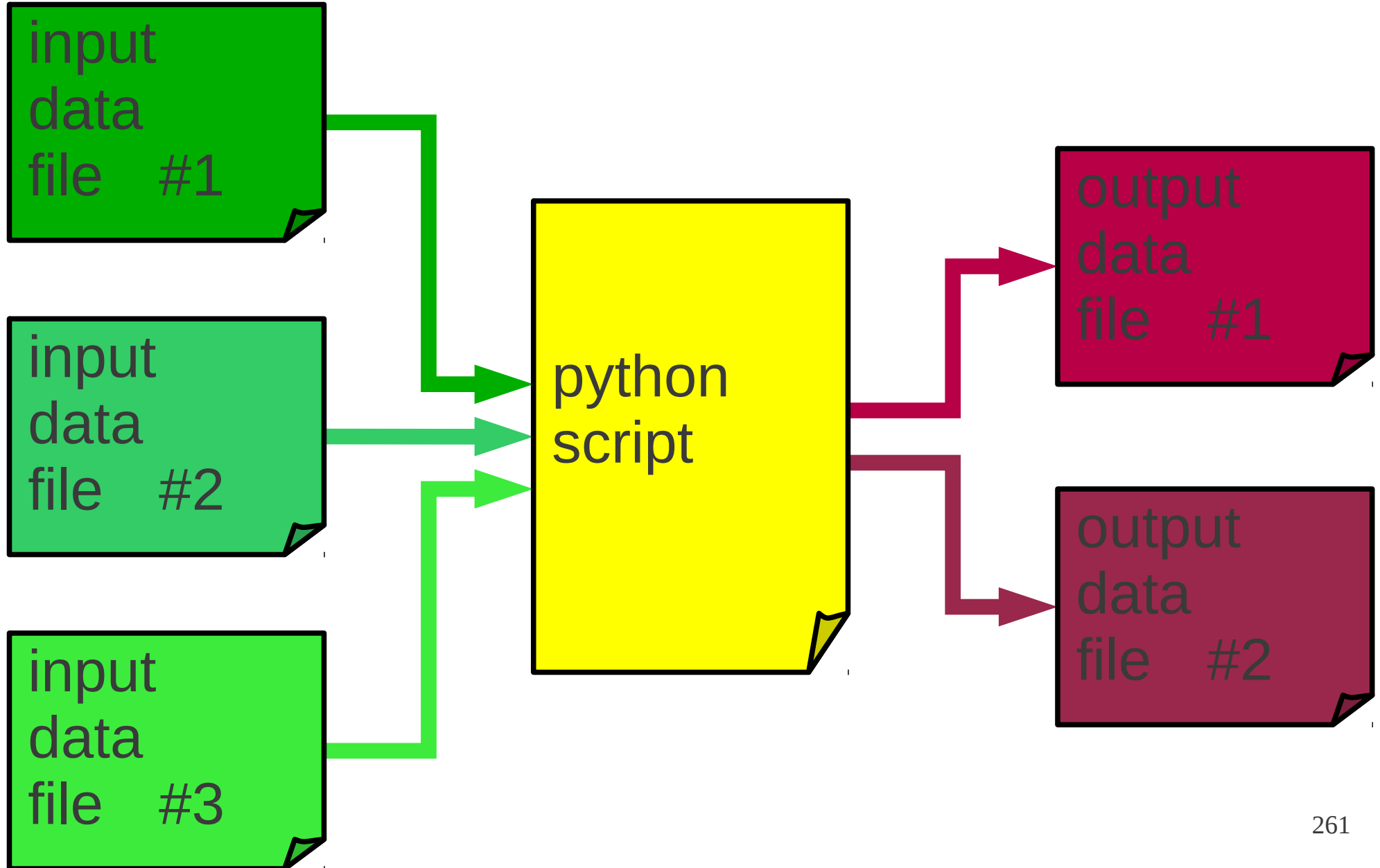
numerical arrays

matrices

End of diversion



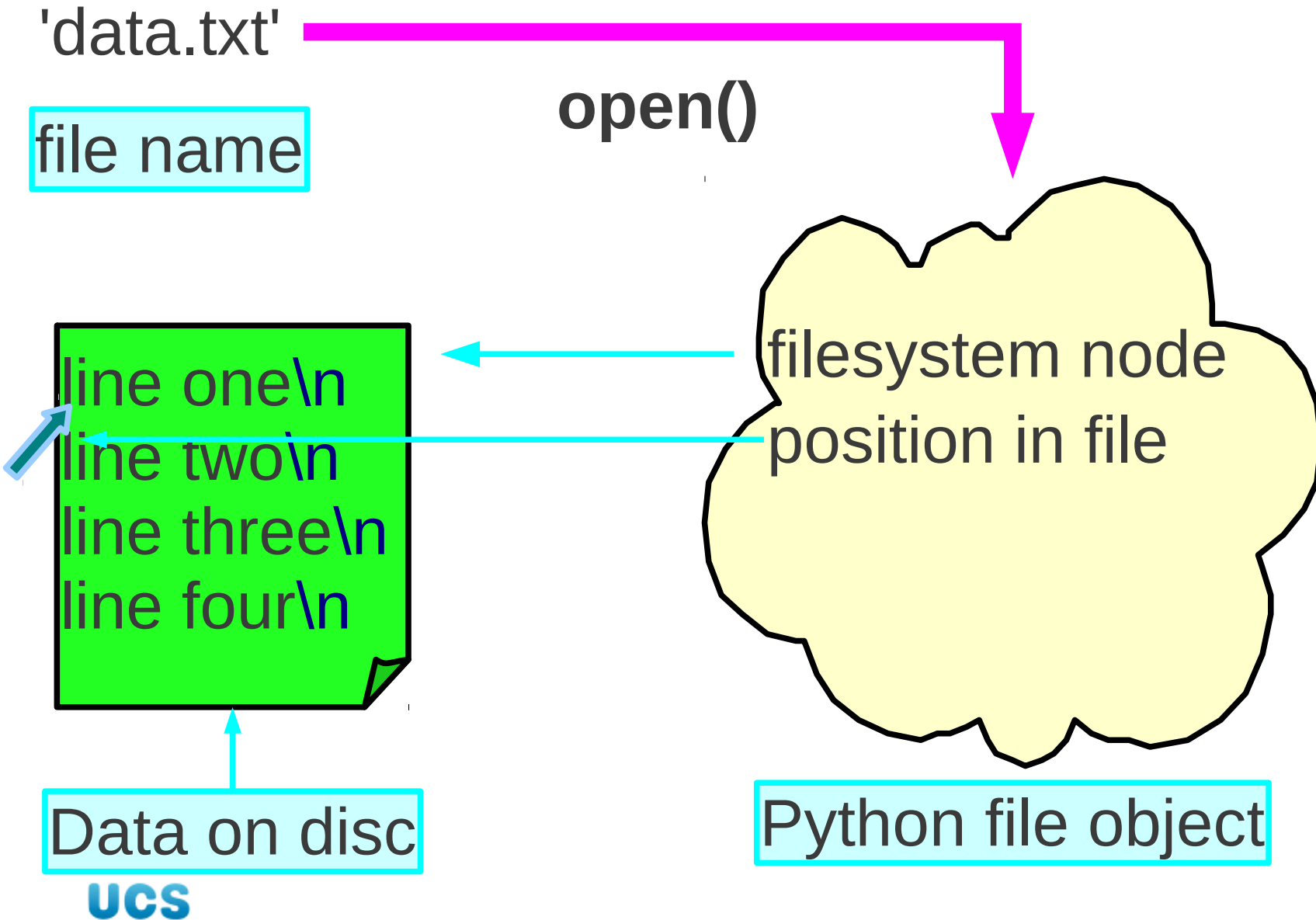
Files



Reading a file

1. Opening a file
2. Reading from the file
3. Closing the file

Opening a file



Python
command

file name

string

```
>>> data = open ( 'data.txt' )
```

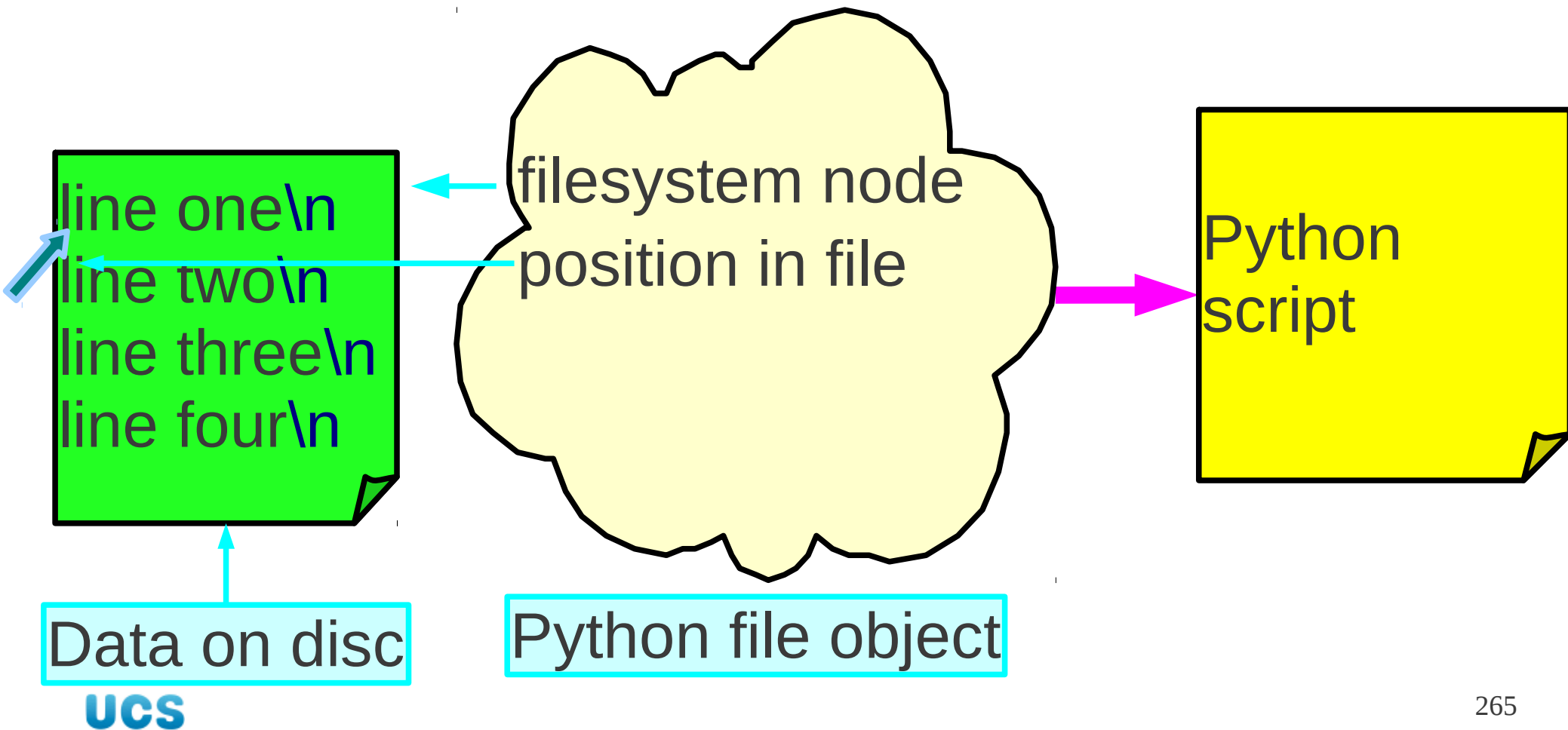
Python
file object

file

refers to the file with name 'data.txt'

initial position at start of data

Reading from a file



```
>>> data= open('data.txt')
```

the Python file object

a dot

a “method”

```
>>> data.readline()
```

```
'line one\n'
```

first line of the file

complete with “\n”

```
>>> data.readline()
```

same command again

```
'line two\n'
```

second line of file

```
>>> data = open('data.txt')
```



position:
start of file



line one\n
line two\n
line three\n
line four\n

```
>>> data = open('data.txt')
```

```
>>> data.readline()
```

```
'line one\n'
```

position:
after end of first line
at start of second line



line one\n
line two\n
line three\n
line four\n

```
>>> data = open('data.txt')
```

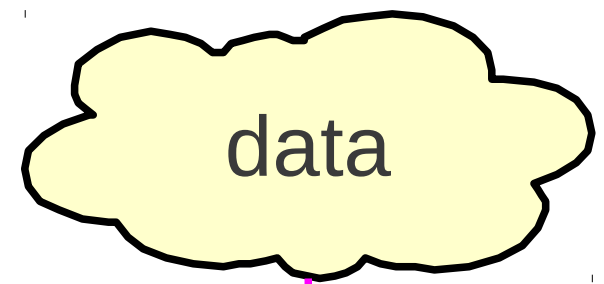
```
>>> data.readline()
```

```
'line one\n'
```

```
>>> data.readline()
```

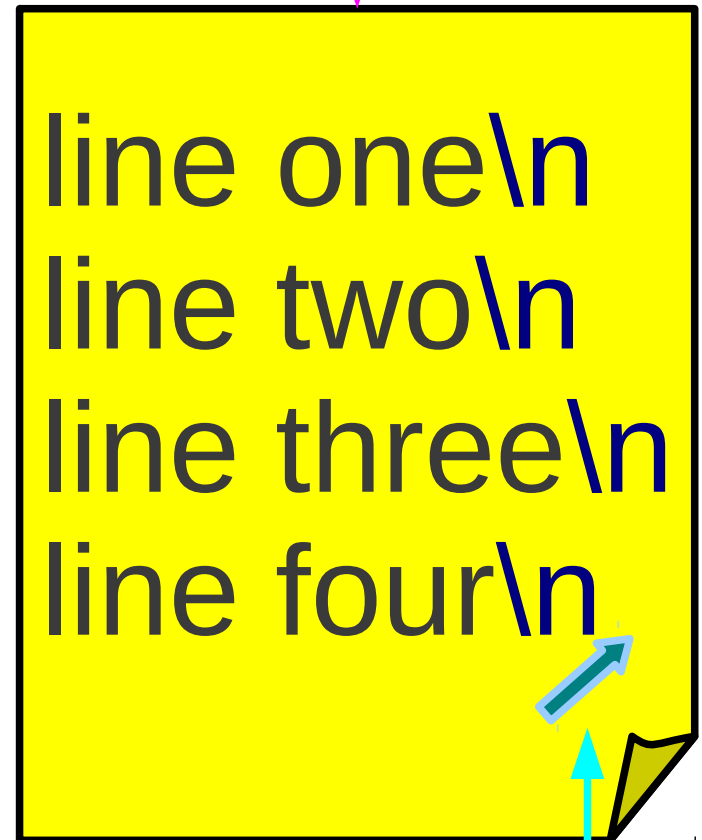
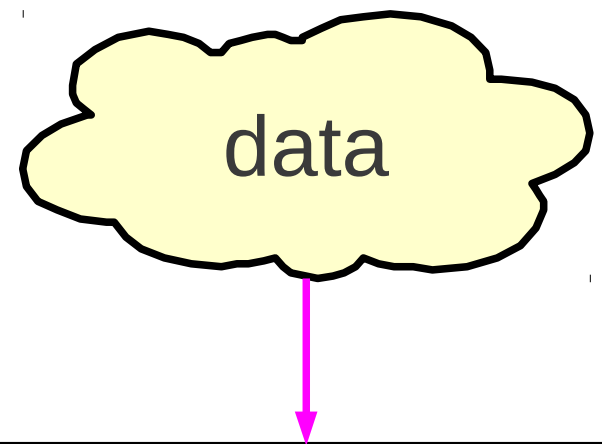
```
'line two\n'
```

after end of second line
at start of third line



line one\n
line two\n
line three\n
line four\n

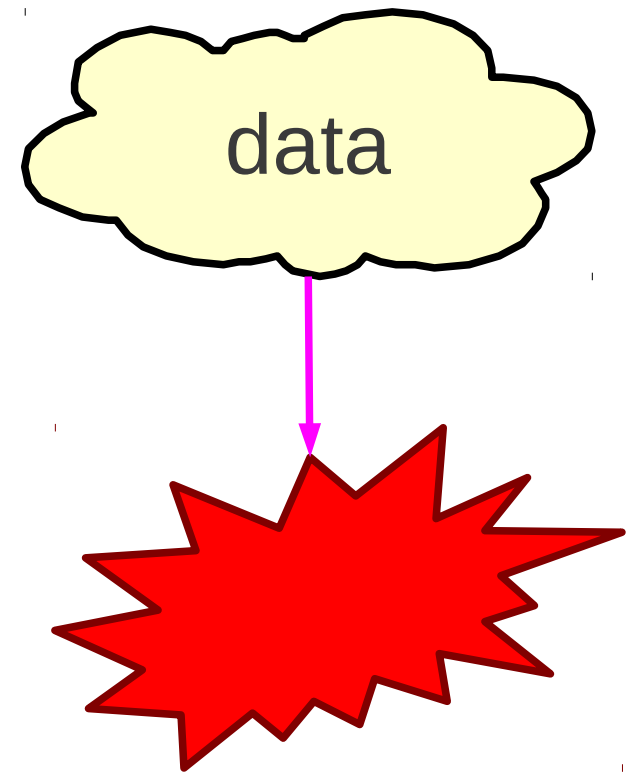
```
>>> data = open('data.txt')  
  
>>> data.readline()  
'line one\n'  
  
>>> data.readline()  
'line two\n'  
  
>>> data.readlines()  
['line three\n',  
 'line four\n']
```



end of file

```
>>> data.readline()
'line two\n'
>>> data.readlines()
['line three\n',
 'line four\n']
>>> data.close()
```

disconnect



Common trick

```
for line in data.readlines():  
    stuff
```



```
for line in data:  
    stuff
```

Python “magic”:
treat the file like
a list and it will
behave like a list

Simple example script

```
count = 0
data = open('data.txt')
for line in data:
    count = count + 1
data.close()
print(count)
```

1. Open the file

2. Read the file
One line at a time

3. Close the file

Progress

filename  open()  readable file object

```
data = open('input.dat')
```

```
data.readline()
```

```
for line in data:  
    ...line...
```

Exercise

Write a **script** `treasure.py`
from scratch to do this:

Open the file `treasure.txt`.

Set three counters equal to zero:

`n_lines`, `n_words`, `n_chars`

Read the file line by line.

For each line:

increase `n_lines` by 1

increase `n_chars` by the length of the line

split the line into a list of words

increase `n_words` by the length of the list

Close the file.

Print the three counters.



Converting the type of input

Problem:

```
1.0
2.0
3.0
4.0
5.0
6.0
7.0
8.0
9.0
10.0
11.0
```

numbers.dat

→

```
['1.0\n', '2.0\n',  
 '3.0\n', '4.0\n',  
 '5.0\n', '6.0\n',  
 '7.0\n', '8.0\n',  
 '9.0\n', '10.0\n',  
 '11.0\n']
```

List of strings, not
a list of numbers.

Type conversions

```
>>> float('1.0\n')
```

```
1.0
```

String → Float

```
>>> str(1.0)
```

```
'1.0'
```

Float → String

No newline

```
>>> float(1)
```

```
1.0
```

Int → Float

```
>>> int(-1.5)
```

```
-1  
UCS
```

Float → Int

Rounding to zero

Type conversions to lists

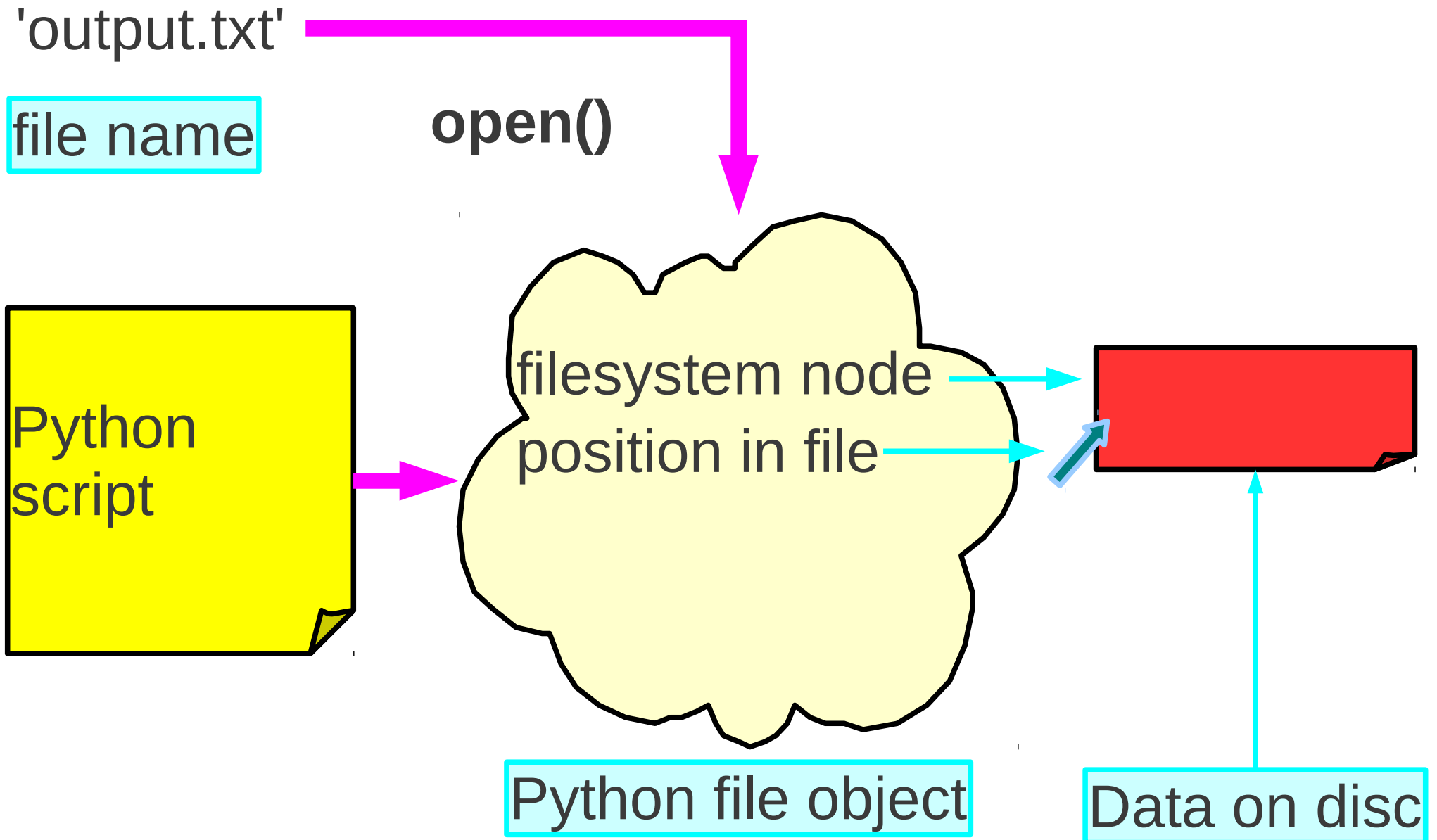
```
>>> list('hello')           String → List  
['h', 'e', 'l', 'l', 'o']
```

```
>>> data = open('data.txt')  
>>> list(data)               File → List  
['line one\n', 'line two\n',  
 'line three\n', 'line four\n']
```

Example script

```
sum = 0.0
data = open('numbers.dat')
for line in data:
    sum = sum + float(line)
data.close()
print sum
```

Writing to a file



Writing to a file

`output = open('output.txt')` ← Default

Equivalent

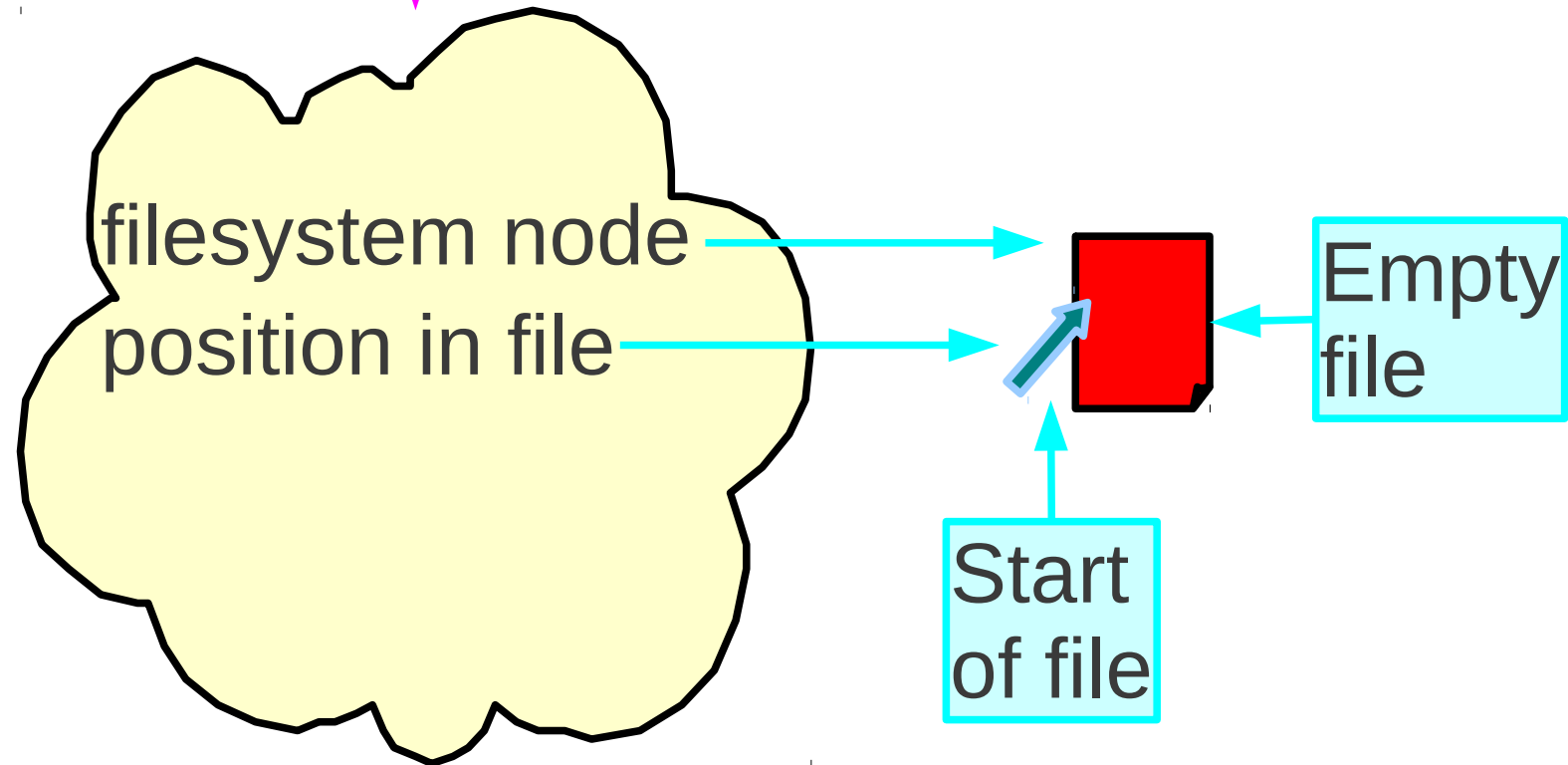
`output = open('output.txt', 'r')` ← Open for reading

`output = open('output.txt', 'w')` ← Open for writing

Opening a file for writing

'output.txt'

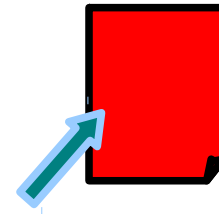
`open('output.txt', 'w')`



```
>>> output = open('output.txt','w')
```

file name

open for
writing



```
>>> output = open('output.txt','w')
```

```
>>> output.write('alpha\n')
```

Method to
write a lump
of data

Lump of
data

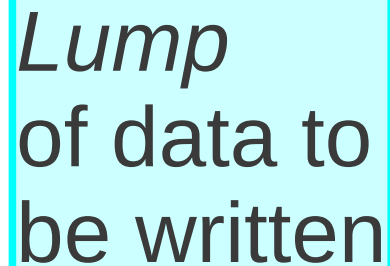
“Lump”: need
not be a line.

Current
position
changed

alpha\n

```
>>> output = open('output.txt','w')  
>>> output.write('alpha\n')  
>>> output.write('bet')
```

Lump
of data to
be written

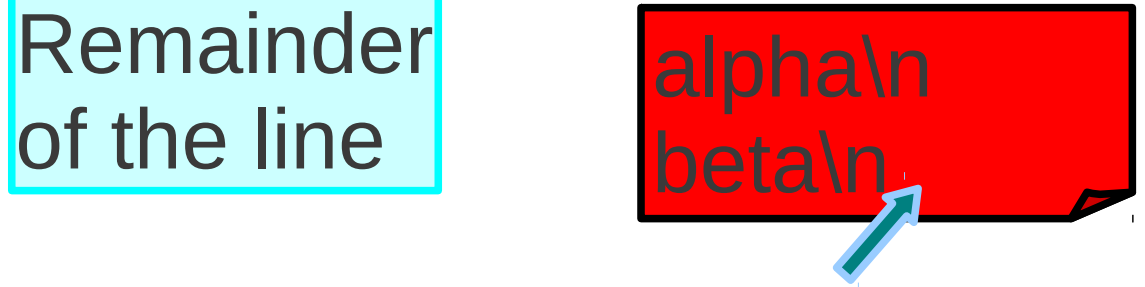


alpha\n
bet



```
>>> output = open('output.txt','w')  
>>> output.write('alpha\n')  
>>> output.write('bet')  
>>> output.write('a\n')
```

Remainder
of the line



alpha\n
beta\n

```
>>> output = open('output.txt','w')
>>> output.write('alpha\n')
>>> output.write('bet ')
>>> output.write('a\n')
>>> output.writelines(['gamma\n',
'delta\n'])
```

Method to write
a *list* of lumps

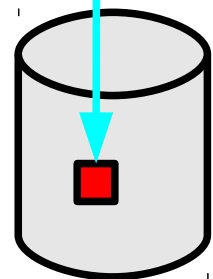


alpha\n
beta\n
gamma\n
delta\n

```
>>> output = open('output.txt','w')
>>> output.write('alpha\n')
>>> output.write('a\n')
>>> output.writelines(['gamma\n',
'delta\n'])
>>> output.close()
```

Python is done
with this file.

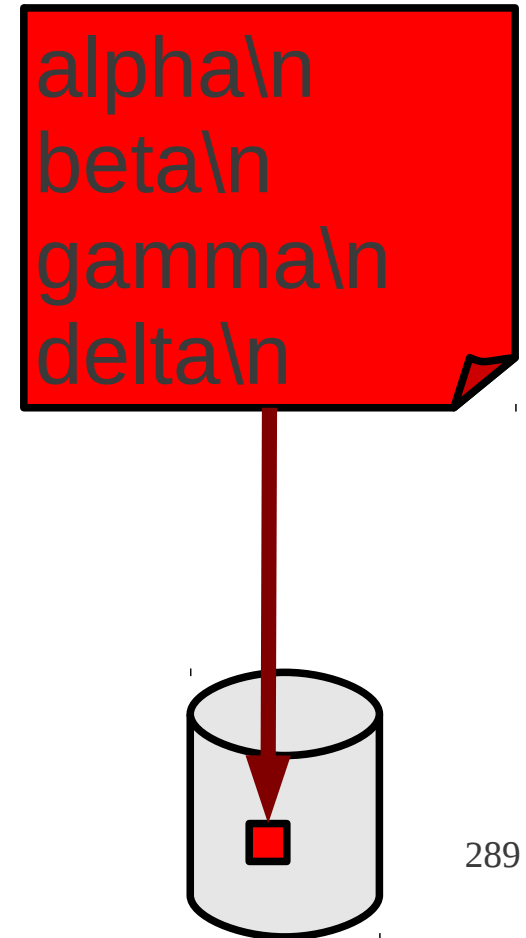
Data may not be
written to disc
until close()!





Only on `close()` is it guaranteed that the data is on the disc!

```
>>> output.close()
```



Progress

filename  open()  writable file object

```
data = open('input.dat', 'w')
```

`data.write(line)` line must include `\n`

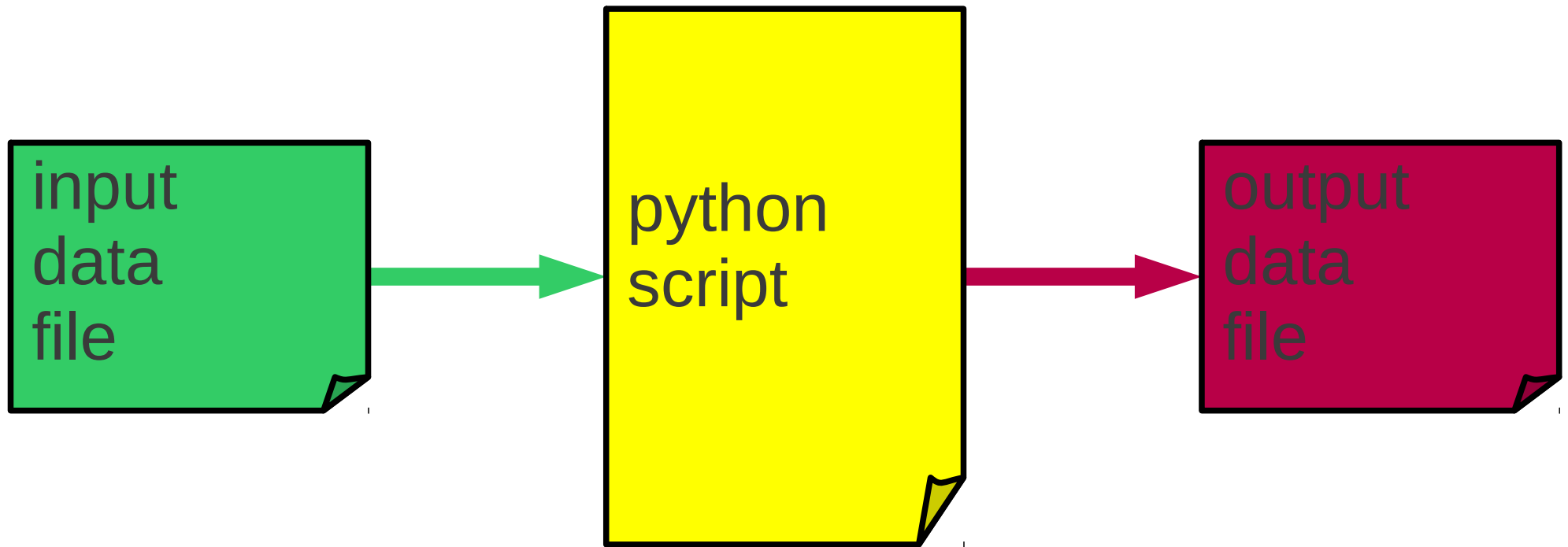
`data.close()` “flushes” to disc

Example

```
output = open('output.txt', 'w')  
output.write('Hello, world!\n')  
output.close()
```

Example of a “filter”

Reads one file, writes another.



Example of a “filter”

```
input  = open('input.dat', 'r')
output = open('output.dat', 'w')
line_number = 0
```

Setup

```
for line in input:
    line_number = line_number + 1
    words = line.split()
    output.write('Line ')
    output.write(str(line_number))
    output.write(' has ')
    output.write(str(len(words)))
    output.write(' words.\n')
```

Ugly!

```
input.close()
output.close()
```

Shutdown

Exercise

Change `treasure.py`
to do this:

Read `treasure.txt` and write `treasure.out`.
For each line write to the output:

- line number

- number of words on the line

- number of characters in the line

separated by TABs.

At the end output a summary line

- number of lines

- total number of words

- total number of characters

separated by TABs too.



Problem

...

```
results = []  
for n in range(0,11):  
    results.append(n**2 + n + 41)
```

A snippet of
code using n

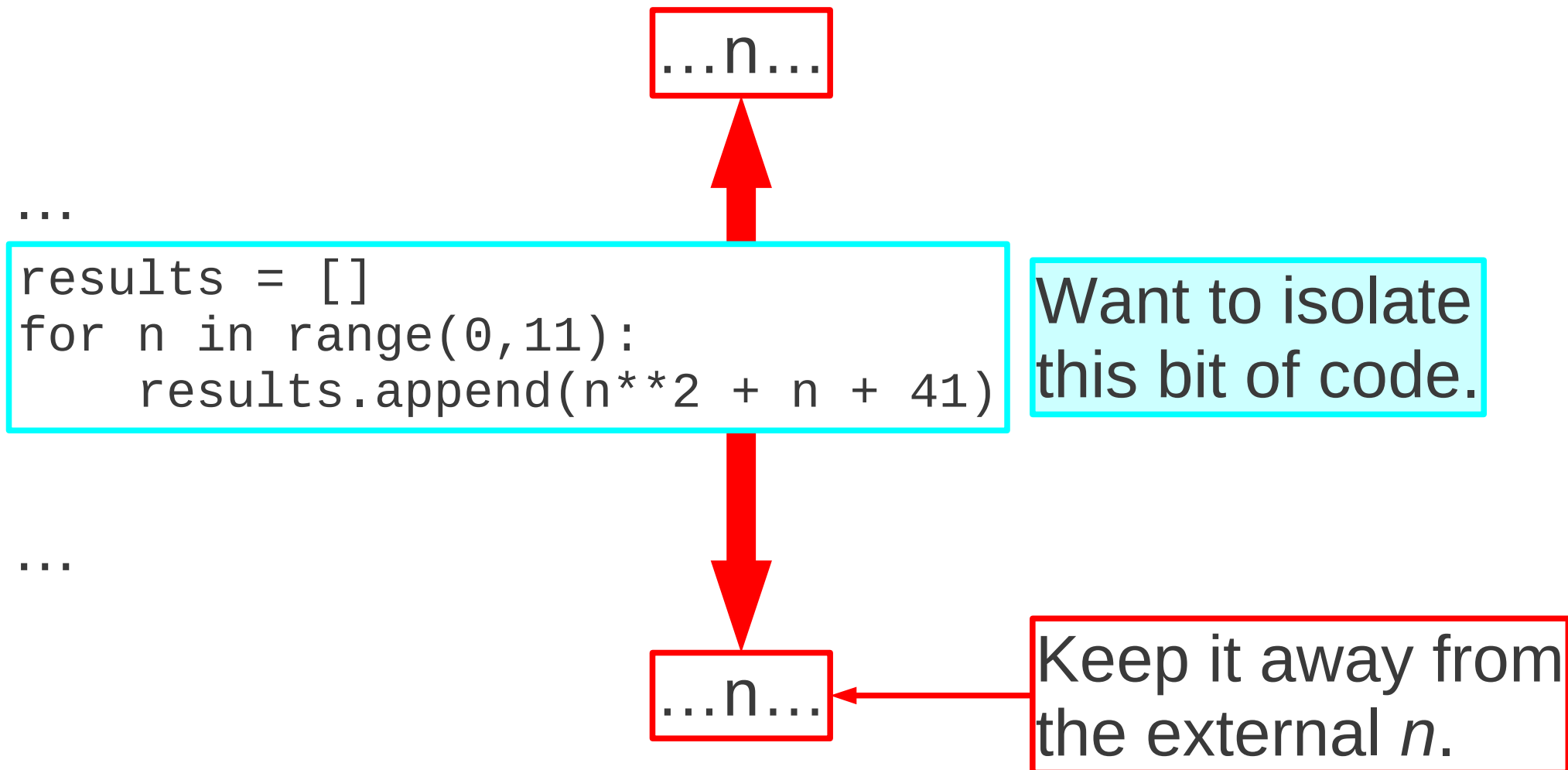
...

... n ...

... n ...

But what if n was
already in use?

Solution in principle



Solution in principle

Pass in the *value*
of the upper limit

...

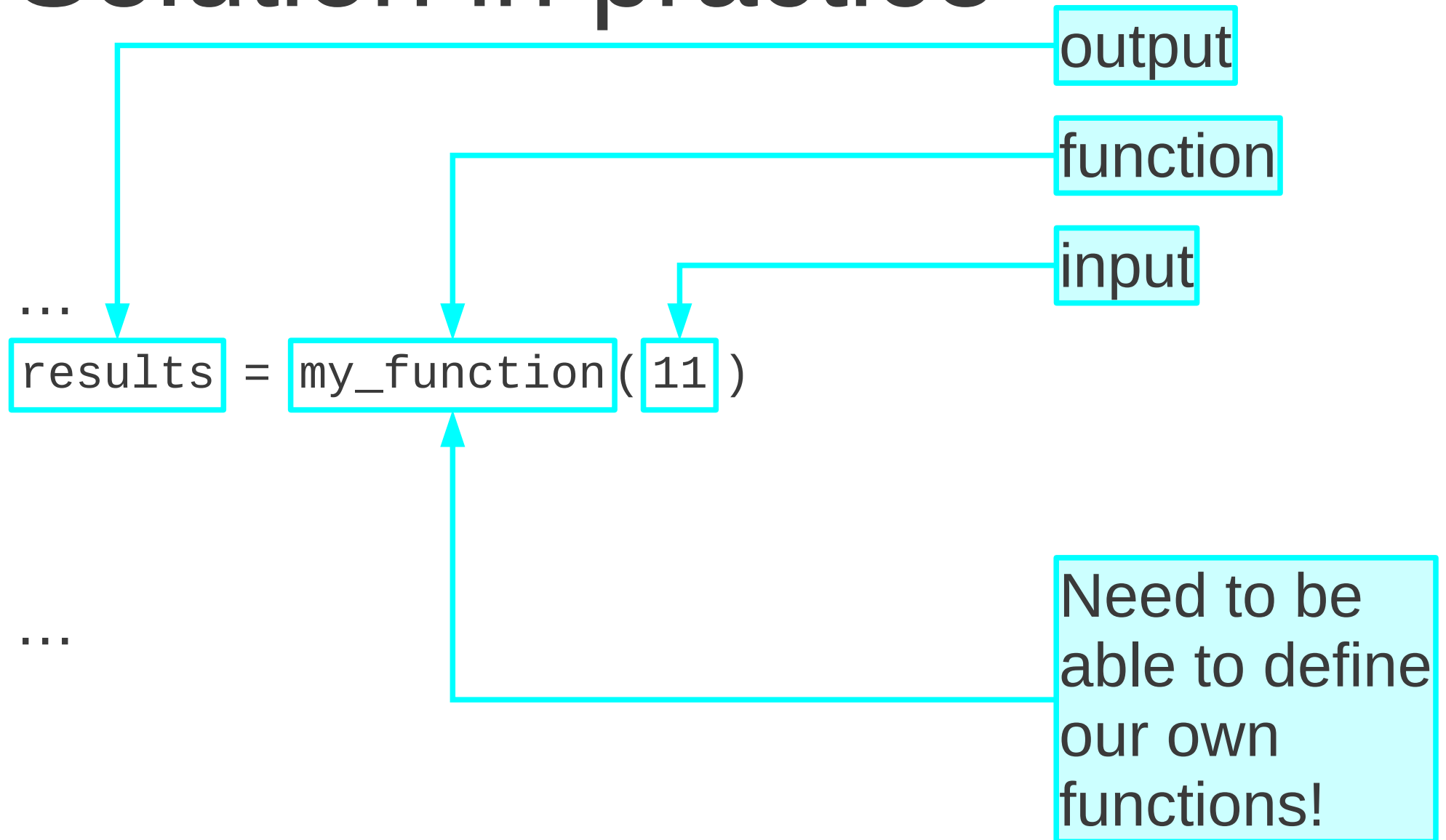
```
results = []  
for n in range(0, 11):  
    results.append(n**2 + n + 41)
```

The *names*
used inside
never get out

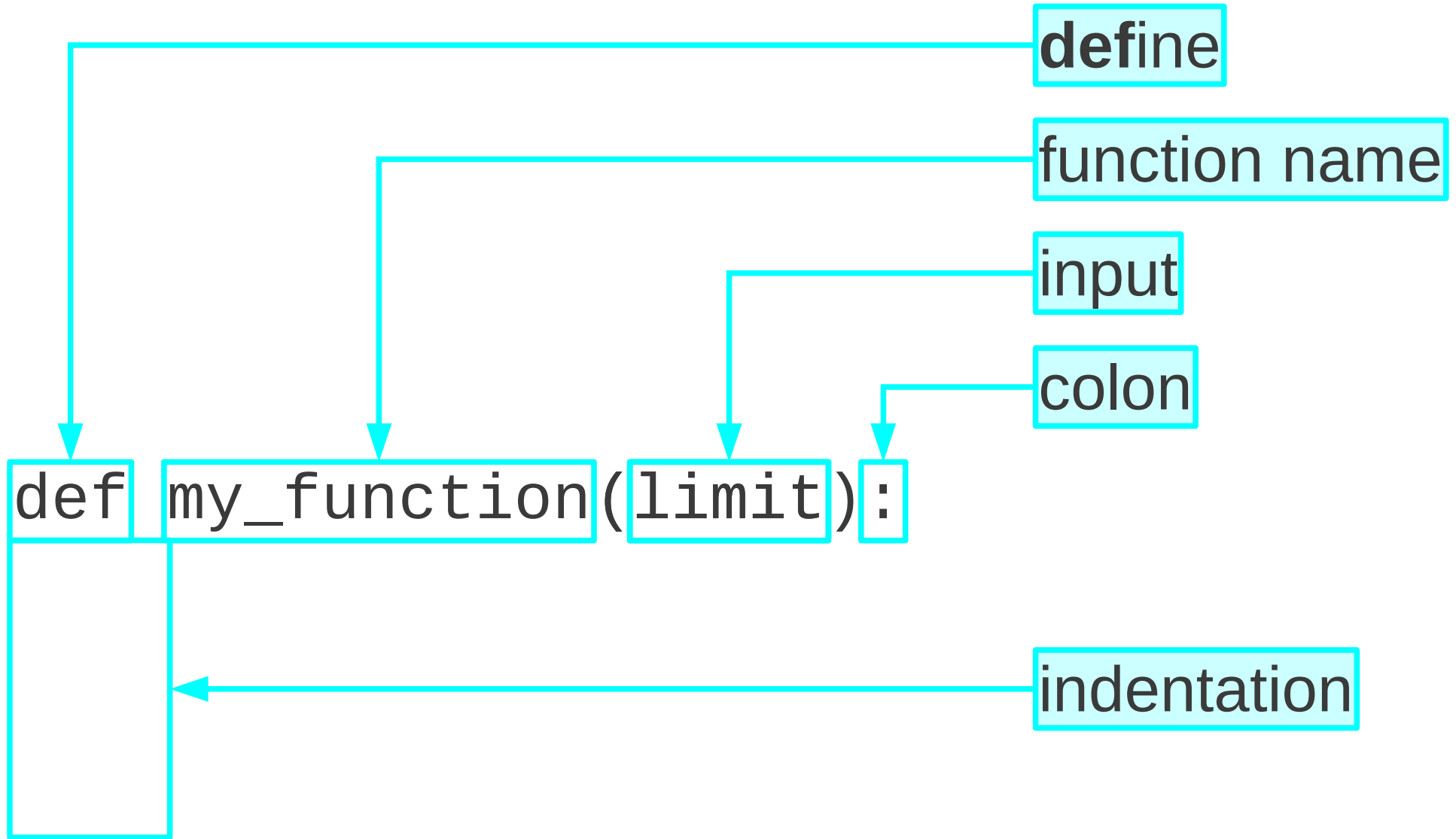
...

Pass out the
calculated
list's *value*.

Solution in practice



Defining our function



Defining our function

Names are used
only in the function

```
def my_function(limit):  
    answer = []  
    for n in range(0, limit):  
        answer.append(n**2 + n + 41)
```

Function definition

Defining our function

The diagram illustrates the flow of data from the function definition to the return statement. Two blue arrows originate from the `return` and `answer` keywords in the function definition. The arrow from `return` points to a box labeled "Pass back...", which then points to a box labeled "...this *value*". The arrow from `answer` points directly to the same "...this *value*" box. This indicates that the value of the `answer` variable is being passed back to the caller.

```
def my_function(limit):  
    answer = []  
    for n in range(0, limit):  
        answer.append(n**2 + n + 41)  
    return answer
```

Pass back...

...this *value*

Using our function

```
def my_function(limit):  
    answer = []  
    for n in range(0, limit):  
        answer.append(n**2 + n + 41)  
    return answer
```

...

```
results = my_function(11)
```

“answer”

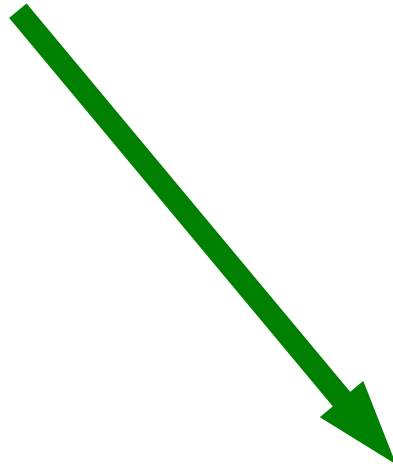
“limit”

Why use functions?



Reuse

If you use a function in lots of places and have to change it, you only have to edit it in one place.



Clarity

Clearly separated components are easier to read.

Reliability

Isolation of variables leads to fewer accidental clashes of variable names.

A “real” worked example

Write a function to take a list of floating point numbers and return the sum of the squares.

$$(a_i) \rightarrow \sum |a_i|^2$$

Example 1

```
def norm2(values):  
    sum = 0.0  
  
    for value in values:  
        sum = sum + value**2  
  
    return sum
```

Example 1

```
print norm2([3.0, 4.0, 5.0])
```



50.0

```
$ python norm2.py
```

50.0

169.0

[3.0, 4.0, 5.0]

[12.0, 5.0]

A second worked example

Write a function to pull the minimum value from a list.

$$(a_i) \rightarrow \min(a_i)$$

Example 2

```
def minimum(a_list):  
  
    a_min = a_list[0]  
    for a in a_list:  
        if a < a_min:  
            a_min = a  
  
    return a_min
```

  When will this go wrong?

Example 2

```
print minimum([2.0, 4.0, 1.0, 3.0])
```



1.0

```
$ python minimum.py
```

3.0

[4.0, 3.0, 5.0]

5

[12, 5]

A third worked example

Write a function to “dot product” two vectors.

$$(a_i, b_j) \rightarrow \sum_k a_k b_k$$

Example 3

```
def dot(a_vec, b_vec):  
  
    sum = 0.0  
    for n in range(0, len(a_vec)):  
        sum = sum + a_vec[n]*b_vec[n]  
  
    return sum
```

  When will this go wrong?

Example 3

```
print dot([3.0, 4.0], [1.0, 2.0]))
```



```
11.0
```

```
$ python dot_product.py
```

```
11.0
```

```
115
```


Example 3 — version 2

```
def dot(a_vec, b_vec):  
    if len(a_vec) != len(b_vec):  
        print 'WARNING: lengths differ!'  
  
    sum = 0.0  
    for n in range(0, len(a_vec)):  
        sum = sum + a_vec[n]*b_vec[n]  
  
    return sum
```

A fourth worked example

Write a function to filter out the positive numbers from a list.

e.g.

[1, -2, 0, 5, -5, 3, 3, 6] → [1, 5, 3, 3, 6]

Example 4

```
def positive(a_list):  
    answer = []  
  
    for a in a_list:  
        if a > 0:  
            answer.append(a)  
  
    return answer
```

Progress

Functions !

Defining them

Using them

Exercise

Write a function `list_max()` which takes two lists of the same length and returns a third list which contains, item by item the larger item from each list.

`list_max([1, 5, 7], [2, 3, 6])` \longrightarrow `[2, 5, 7]`

Hint: There is a built-in function `max(x, y)` which gives the maximum of two values.


How to return more than one value?

Write a function to pull the minimum *and* maximum values from a list.

Returning two values

```
def min_max(a_list):  
    a_min = a_list[0]  
    a_max = a_list[0]  
    for a in a_list:  
        if a < a_min:  
            a_min = a  
        if a > a_max:  
            a_max = a  
    return (a_min, a_max)
```

*Pair of
values*



Receiving two values

...

```
values = [1, 2, 3, 4, 5, 6, 7, 8, 9]
```

```
(minval, maxval) = min_max(values)
```

```
print minval  
print maxval
```



*Pair of
variables*

Pairs, triplets, ...

singles
doubles
triples
quadruples
quintuples
...

“tuples”

Tuples \neq Lists

Lists

Concept of “next entry”

Same types

Mutable

Tuples

All items at once

Different types

Immutable

Tuple examples

Pair of measurements of a tree

(height,width) (7.2, 0.5)

(width,height) (0.5, 7.2)

Details about a person

(name, age, height) ('Bob', 45, 1.91)

(age, height, name) (45, 1.91, 'Bob')

Progress

Tuples

“not lists”

Multiple values bound together

Functions returning multiple values

Exercise

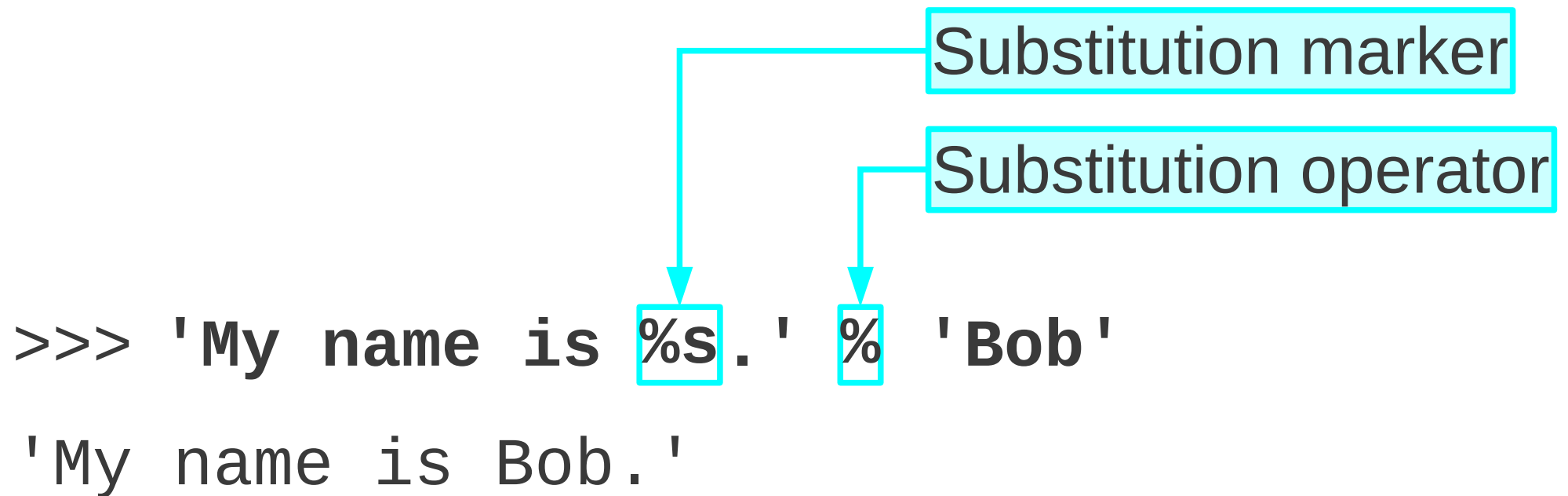
Copy the `min_max()` function.
Extend it to return a triplet:
(`minimum`, `mean`, `maximum`)



Tuples and string substitution

“Hello, my name is **Bob** and I'm **46** years old.”

Simple string substitution



The diagram illustrates a string substitution operation. It shows a prompt `>>>` followed by the string `'My name is %s. ' % 'Bob'`. Two cyan boxes highlight the format string `%s` and the substitution operator `%`. Arrows point from labels to these boxes: 'Substitution marker' points to the `%s` box, and 'Substitution operator' points to the `%` box. Below the prompt, the resulting string `'My name is Bob.'` is shown.

Substitution marker

Substitution operator

```
>>> 'My name is %s. ' % 'Bob'
```

```
'My name is Bob.'
```

`%s` Substitute a string.

Simple integer substitution

Substitution marker



```
>>> 'I am %d years old .' % 46
```

```
'I am 46 years old.'
```

%d Substitute an integer.

Tuple substitution

```
>>> '''My name is %s and
... I am %d years old.''' % ('Bob', 46)

'My name is Bob and\nI am 46 years old.'
```

Two markers

A pair

Lists of tuples

```
data = [  
    ('Bob', 46),  
    ('Joe', 9),  
    ('Methuselah', 969)  
]
```

List of tuples



The diagram illustrates the concept of a list of tuples. It shows a list named 'data' containing three tuples: ('Bob', 46), ('Joe', 9), and ('Methuselah', 969). A blue arrow points from the 'List of tuples' label to the 'data' list. Another blue arrow points from the 'Tuple of variable names' label to the '(person, age)' tuple in the for loop. A third blue arrow points from the 'List of tuples' label to the 'data' list, and a fourth blue arrow points from the 'Tuple of variable names' label to the '(person, age)' tuple in the for loop.

```
for (person, age) in data:  
    print '%s %d' % (person, age)
```

Tuple of
variable
names

Problem: ugly output

Bob	46
Joe	9
Methuselah	969



Columns should align

Columns of numbers
should be right aligned

Bob	46
Joe	9
Methuselah	969



Solution: formatting

'%s' % 'Bob' → 'Bob'

'%5s' % 'Bob' → ' Bob'

Five characters

'%-5s' % 'Bob' → 'Bob '

Right aligned

Left aligned

'%5s' % 'Charles' → 'Charles'

Solution: formatting

'%d' % 46  '46'

'%5d' % 46  ' 46'

'%-5d' % 46  '46 '

'%05d' % 46  '00046'

Columnar output

```
data = [  
    ('Bob', 46),  
    ('Joe', 9),  
    ('Methuselah', 969)  
]
```

```
for (person, age) in data:  
    print '%-10s %3d' % (person, age)
```



Properly formatted

Floats

'%f' % 3.141592653589 → '3.141593'

'%.4f' % 3.141592653589 → '3.1416'

'%.4f' % 3.1 → '3.1000'

Progress

Formatting operator `'%s %d' % ('Bob', 46)`

Formatting markers `%s %d %f`

Formatting modifiers `%-4s`

Exercise

Complete the script `format1.py` to generate this output:

Alfred	46	1.90
Bess	24	1.75
Craig	9	1.50
Diana	100	1.66
↑	↑	↑
1	9	15



Reusing our functions

Want to use the same function in many scripts

Copy?

Have to copy any changes.

Single
instance?

Have to *import* the
set of functions.

How to reuse — 0

```
def min_max(a_list):  
    ...  
    return (a_min, a_max)
```

```
vals = [1, 2, 3, 4, 5]
```

```
(x, y) = min_max(vals)
```

```
print(x, y)
```

five.py

How to reuse — 1

```
vals = [1, 2, 3, 4, 5]
```

```
(x, y) = min_max(vals)
```

```
print(x, y)
```

five.py

```
def min_max(a_list):  
    ...  
    return (a_min, a_max)
```

utils.py

Move the definition
of the function to a
separate file.

How to reuse — 2

```
import utils
```

```
vals = [1, 2, 3, 4, 5]
```

```
(x, y) = min_max(vals)
```

```
print(x, y)
```

five.py

```
def min_max(a_list):  
    ...  
    return (a_min, a_max)
```

utils.py

Identify the file with
the functions in it.

How to reuse — 3

```
import utils
```

```
vals = [1, 2, 3, 4, 5]
```

```
(x, y) = utils.min_max(vals)
```

```
print(x, y)
```

five.py

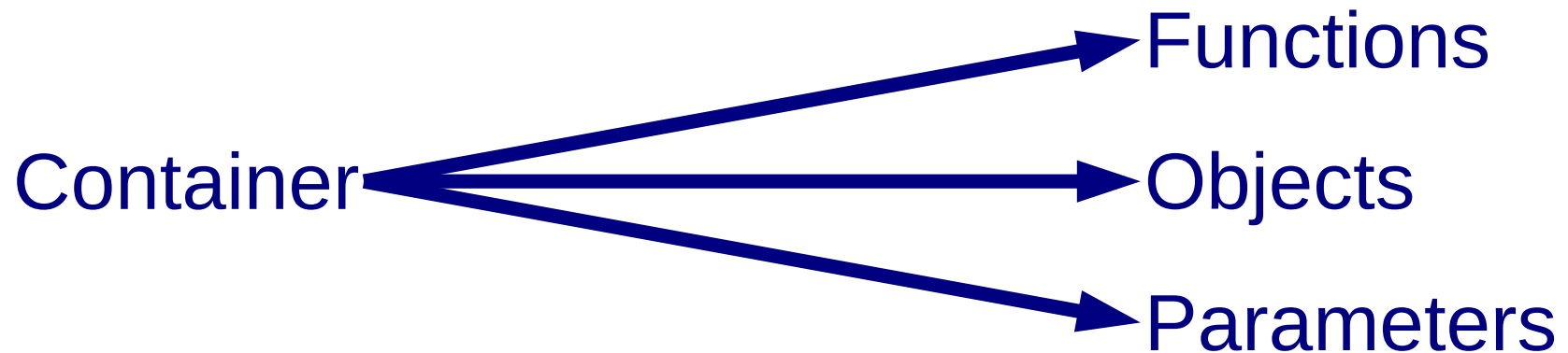
```
def min_max(a_list):  
    ...  
    return (a_min, a_max)
```

utils.py

Indicate that the function comes from that import.

A library of our functions

“Module”



System modules

os operating system access

subprocess support for child processes

sys general system functions

math standard mathematical functions

numpy numerical arrays and more

scipy maths, science, engineering

csv read/write comma separated values

re regular expressions

Using a system module

```
>>> import math
```

```
>>> math.sqrt(2.0)  
1.4142135623730951
```

```
>>>
```

Keep track of
the module with
the function.

Don't do this

```
>>> from math import sqrt
```

```
>>> sqrt(2.0)
```

```
1.4142135623730951
```

```
>>>
```



Really don't do this

```
>>> from math import *
```

```
>>> sqrt(2.0)
```

```
1.4142135623730951
```

```
>>>
```



Do do this

```
>>> import math
```

```
>>> help(math)
```

```
Help on module math:
```

```
NAME
```

```
    math
```

```
DESCRIPTION
```

```
    This module is always available. It  
    provides access to the mathematical  
    functions defined by the C standard.
```

Progress

“Modules”

System modules

Personal modules

```
import module
```

```
module.function(...)
```

Exercise

1. Edit your `utils.py` file.
2. Write a function `print_list()` that prints all the elements of a list, one per line.
3. Edit the `elements2.py` script to use this new function.



Interacting with the **system**

```
>>> import sys
```

Standard input and output


```
>>> import sys
```

```
sys.stdin
```



Treat like an
open(..., 'r') file

```
sys.stdout
```



Treat like an
open(..., 'w') file

Line-by-line copying — 1

```
import sys  
for line in sys.stdin:  
    sys.stdout.write(line)
```

Import module

No need to open() `sys.stdin` or `sys.stdout`.
The module has done it for you at import.

Line-by-line copying — 2

```
import sys
for line in sys.stdin:
    sys.stdout.write(line)
```

Standard input

Treat a file like a list  Acts like a list of lines

Line-by-line copying — 3

```
import sys  
for line in sys.stdin:
```

```
    sys.stdout.write(line)
```

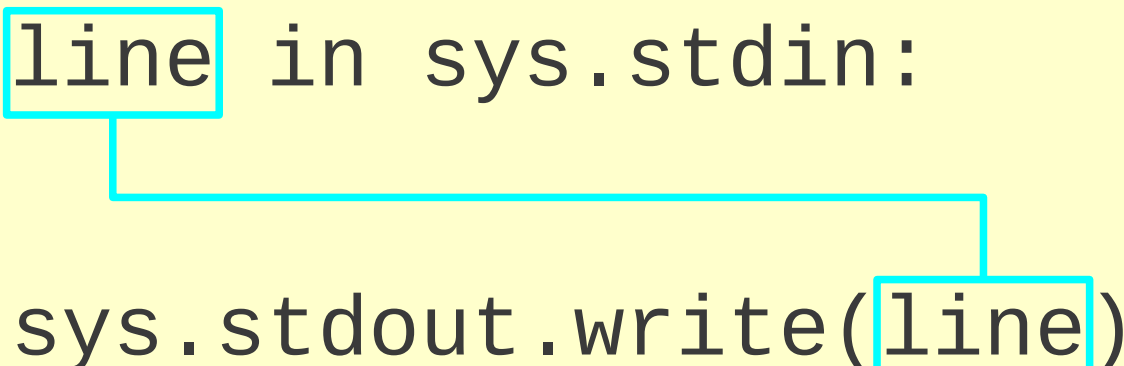
Standard output

An open file

The file's
write()
method

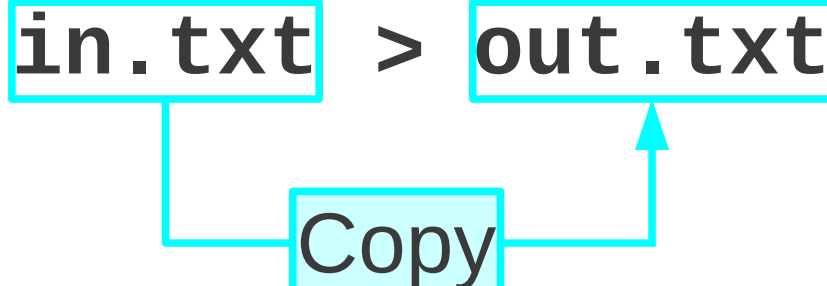
Line-by-line copying — 4

```
import sys  
for line in sys.stdin:  
    sys.stdout.write(line)
```

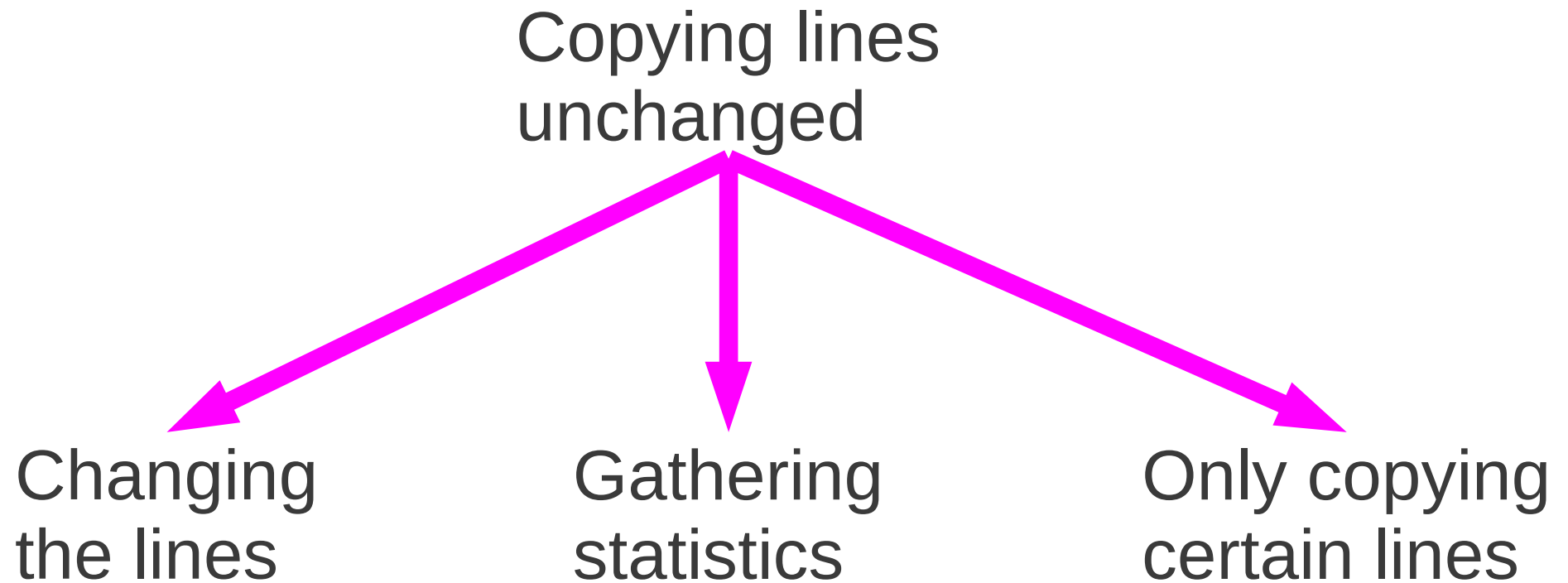
A diagram with a cyan line starting from the word 'line' in the loop 'for line in sys.stdin:', extending horizontally to the right, then turning down and then right again to point at the parameter 'line' in the function call 'sys.stdout.write(line)'.

Lines in...
lines out

```
$ python copy.py < in.txt > out.txt
```

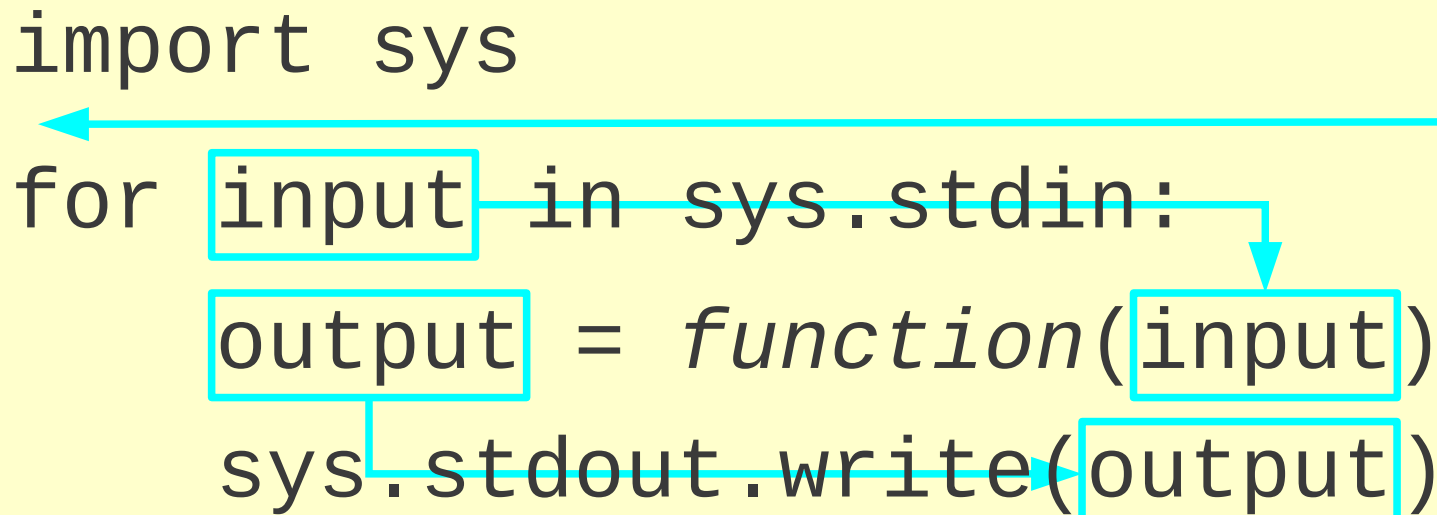
A diagram with a cyan line starting from the file name 'in.txt' in the command, extending horizontally to the right, then turning down and then right again to point at a box labeled 'Copy'. From the 'Copy' box, a cyan line extends horizontally to the right and then turns up and then right again to point at the file name 'out.txt'.

Line-by-line actions



Line-by-line rewriting

```
import sys
for input in sys.stdin:
    output = function(input)
    sys.stdout.write(output)
```



Define or
import a
function here

\$ python process.py < in.txt > out.txt



Process

Line-by-line filtering

```
import sys
for input in sys.stdin:
    if test(input):
        sys.stdout.write(input)
```

Define or
import a test
function here

\$ python filter.py < in.txt > out.txt

Filter

Progress

`sys` module

`sys.stdin`

Standard input

`sys.stdout`

Standard output

“Filter” scripts

process line-by-line

only output on certain input lines

Exercise

Write a script that reads from standard input.

It should generate two lines of output:

Number of lines: MMM

Number of blank lines: NNN

Hint: `len(line.split()) == 0` for blank lines.



The command line

We are putting parameters in our scripts.

```
...  
number = 1.25  
...
```

We want to put them on the command line.

```
$ python script.py 1.25
```

Reading the command line

```
import sys
print(sys.argv)
```

\$ python args.py 1.25

['args.py', '1.25']

sys.argv[0]

**Script's
name**

sys.argv[1]

**First
argument**

A string!

Command line strings

```
import sys
```

```
number = sys.argv[1]  
number = number + 1.0
```



```
print(number)
```

Traceback (most recent call last):

File "thing.py", line 3, in <module>


number = number + 1.0

TypeError:

cannot concatenate 'str' and 'float' objects

Using the command line

```
import sys  
number = float(sys.argv[1])  
number = number + 1.0  
  
print(number)
```



Enough arguments?

Valid as floats?

Better tools for the command line

`argparse` module

Very powerful parsing
Experienced scripters

General principles

1. Read in the command line
2. Convert to values of the right types
3. Feed those values into calculating functions
4. Output the calculated results

Worked example

Write a script to print points

(x, y) $y=x^r$ $x \in [0,1]$, uniformly spaced

Two command line arguments:

r	(float)	power
N	(integer)	number of points

General approach

- 1a. Write a function that parses the command line for a float and an integer.
- 1b. Write a script that tests that function.
- 2a. Write a function that takes (r, N) as (float, integer) and does the work.
- 2b. Write a script that tests that function.
- 3. Combine the two functions.

1a. Write a function that parses the command line for a float and an integer.

```
import sys

def parse_args():
    pow = float(sys.argv[1])
    num = int(sys.argv[2])

    return (pow, num)
```

1b. Write a script that tests that function.

```
import sys

def parse_args():
    ...
(r, N) = parse_args()
print 'Power:  %f' % r
print 'Points: %d' % N
```

1b. Write a script that tests that function.

```
$ python curve.py 0.5 5
```

```
Power: 0.500000
```

```
Points: 5
```

2a. Write a function that takes (r, N) as (float, integer) and does the work.

```
def power_curve(pow, num_points):  
    for index in range(0, num_points):  
        x = float(index)/float(num_points-1)  
        y = x**pow  
        print '%f %f' % (x, y)
```

2b. Write a script that tests that function.

```
def power_curve(pow, num_points):  
    ...  
  
power_curve(0.5, 5)
```

2b. Write a script that tests that function.

```
$ python curve.py
```

```
0.0000000 0.0000000  
0.2500000 0.5000000  
0.5000000 0.707107  
0.7500000 0.866025  
1.0000000 1.0000000
```

3. Combine the two functions.

```
import sys

def parse_args():
    pow = float(sys.argv[1])
    num = int(sys.argv[2])
    return (pow, num)

def power_curve(pow, num_points):
    for index in range(0, num_points):
        x = float(index)/float(num_points-1)
        y = x**pow
        print '%f %f' % (x, y)

(power, number) = parse_args()
power_curve(power, number)
```


Progress

Parsing the command line

`sys.argv`

Convert from strings to useful types

`int()` `float()`

Exercise

Write a script that takes a command line of numbers and prints their minimum and maximum.

Hint: You have already written a `min_max` function. Reuse it.




Back to our own module

```
>>> import utils  
>>> help(utils)
```

```
Help on module utils:  
NAME  
    utils  
FILE  
    /home/rjd4/utils.py  
FUNCTIONS  
    min_max(numbers)  
    . . .
```

We want to do better than this.



Function help

```
>>> import utils
```

```
>>> help(utils.min_max)
```

```
Help on function min_max in  
module utils:
```

```
min_max(numbers)
```

Annotating a function

```
def min_max(numbers):  
    minimum = numbers[0]  
    maximum = numbers[0]  
    for number in numbers:  
        if number < minimum:  
            minimum = number  
    if number > maximum:  
        maximum = number  
    return (minimum, maximum)
```

Our current file

A “documentation string”

```
def min_max(numbers):
```

```
    """This functions takes a list  
    of numbers and returns a pair  
    of their minimum and maximum.  
    """
```

```
    minimum = numbers[0]  
    maximum = numbers[0]  
    for number in numbers:  
        if number < minimum:  
            minimum = number  
    if number > maximum:  
        maximum = number  
    return (minimum, maximum)
```

A string before
the body of the
function.

Annotated function

```
>>> import utils
```

```
>>> help(utils.min_max)
```

Help on function min_max in
module utils:

```
min_max(numbers)
```

This functions takes a list
of numbers and returns a pair
of their minimum and maximum.

Annotating a module

```
"""A personal utility module  
full of all the pythonic goodness  
I have ever written.  
"""
```

```
def min_max(numbers):
```

```
    """This functions takes a list  
    of numbers and returns a pair  
    of their minimum and maximum.  
    """
```

```
    minimum = numbers[0]  
    maximum = numbers[0]  
    for number in numbers:
```

```
    ...
```

A string before
any active part
of the module.

Annotated module

```
>>> import utils
```

```
>>> help(utils)
```

Help on module utils:

NAME

utils

FILE

/home/rjd4/utils.py

DESCRIPTION

A personal utility module
full of all the pythonic goodness
I have ever written.

Progress

Annotations

...of functions

...of modules

“Doc strings”

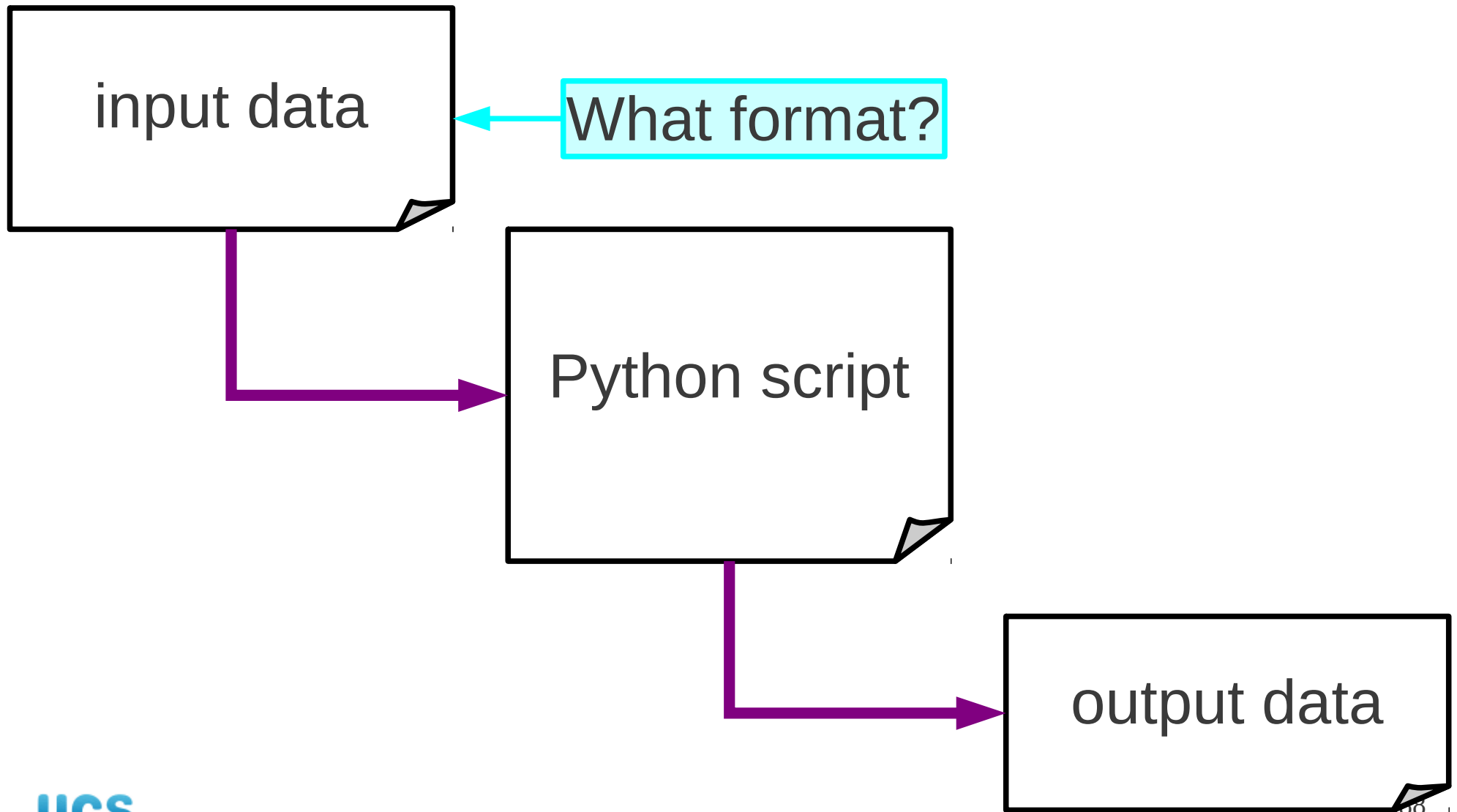
`help()`

Exercise

Annotate your `utils.py` and the functions in it.



Simple data processing



Comma Separated Values

input data

```
A101, Joe, 45, 1.90, 100  
G042, Fred, 34, 1.80, 92  
H003, Bess, 56, 1.75, 80  
...
```

```
1.0, 2.0, 3.0, 4.0  
2.0, 4.0, 8.0, 16.0  
3.0, 8.0, 24.0, 64.0  
...
```

Quick and dirty .csv — 1

CSV: “comma separated values”

More likely to
have come
from `sys.stdin`

```
>>> line = '1.0, 2.0, 3.0, 4.0\n'
```

```
>>> line.split(',') ←
```

Split on commas
rather than spaces.

```
['1.0', ' 2.0', ' 3.0', ' 4.0\n']
```

Note the leading
and trailing
white space.

Quick and dirty .csv — 2

```
>>> line = '1.0, 2.0, 3.0, 4.0\n'
>>> strings = line.split(',')
>>> numbers = []
>>> for string in strings:
...     numbers.append(float(string))
...
>>> numbers

[1.0, 2.0, 3.0, 4.0]
```

Quick and dirty .csv — 3

Why “quick and dirty”?

Can't cope with common cases:

Quotes `' "1.0", "2.0", "3.0", "4.0" '`

Commas `' A, B\, C, D '`

Dedicated module: `csv`

Proper .csv

Dedicated module: `csv`

```
import csv
import sys
```

```
input = csv.reader(sys.stdin)
output = csv.writer(sys.stdout)
```

```
for [id, name, age, height, weight] in input:
    output.writerow([id, name, float(height)*100])
```

Much more in the “**Python: Further Topics**” course

Processing data

Storing data in the program

id	name	age	height	weight
A101	Joe	45	1.90	100
G042	Fred	34	1.80	92
H003	Bess	56	1.75	80
...				

? id → (name, age, height, weight) ?

Simpler case

Storing data in the program

id	name
----	------

A101	Joe
------	-----

G042	Fred
------	------

H003	Bess
------	------

...

? id → name ?

Not the same as a list...

index	name
-------	------

0	Joe
---	-----

1	Fred
---	------

2	Bess
---	------

...

`names[1] = 'Fred'`

`['Joe', 'Fred', 'Bess', ...]`

...but similar: a “dictionary”

id	name
----	------

A101	Joe
------	-----

G042	Fred
------	------

H003	Bess
------	------

...

```
names['G042'] = 'Fred'
```

```
{'A101': 'Joe', 'G042': 'Fred', 'H003': 'Bess', ...}
```

Dictionaries

“key” → “value”

'G042' → 'Fred'

1700045 → 29347565

'G042' → ('Fred', 34)

(34, 56) → 'treasure'

(5,6) → [5, 6, 10, 12]

UCS

Generalized look up

Python object (immutable) → Python object (arbitrary)

string → string

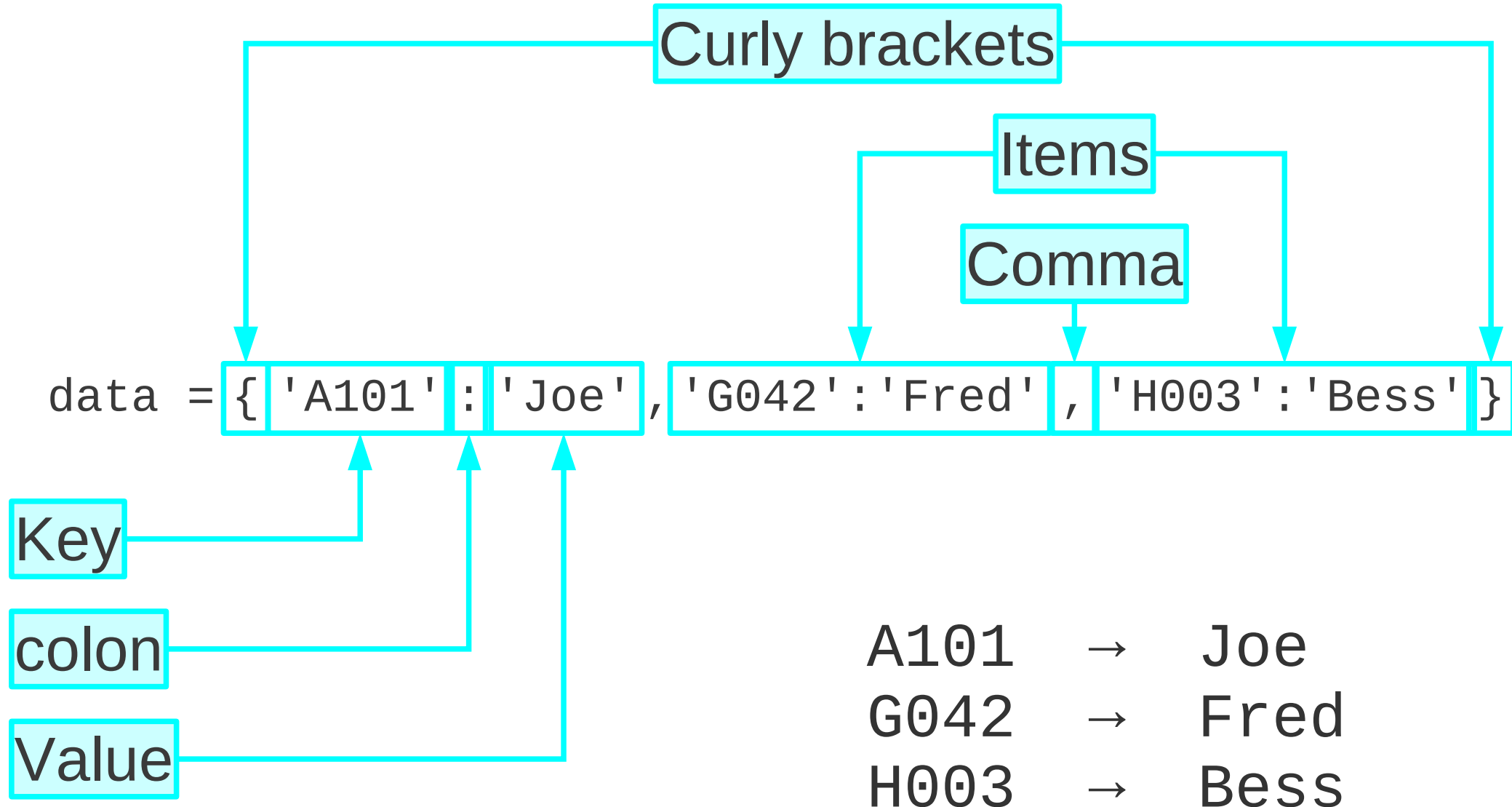
int → int

string → tuple

tuple → string

tuple → list

Building a dictionary — 1



Building a dictionary — 2

`data = {}` ← Empty dictionary

← Square brackets

← Key

`data['A101'] = 'Joe'` ← Value

`data['G042'] = 'Fred'`

`data['H003'] = 'Bess'`

A101	→	Joe
G042	→	Fred
H003	→	Bess

Example — 1

```
>>> data = {'A101': 'Joe', 'F042': 'Fred'}
```

```
>>> data
```

```
{'F042': 'Fred', 'A101': 'Joe'}
```

Order is not
preserved!

Example — 2

```
>>> data['A101']
```

```
'Joe'
```

```
>>> data['A101'] = 'James'
```

```
>>> data
```

```
{ 'F042': 'Fred', 'A101': 'James' }
```

Square brackets in Python

`[...]`

Defining literal lists

`numbers[N]`

Indexing into a list

`numbers[M:N]`

Slices

`values[key]`

Looking up in a dictionary

Example — 3

```
>>> data[ 'X123' ] = 'Bob'
```

```
>>> data[ 'X123' ]
```

```
'Bob'
```

```
>>> data
```

```
{ 'F042' : 'Fred', 'X123' : 'Bob',  
  'A101' : 'James' }
```

Progress

Dictionaries

```
data =  
{ 'G042' : ( 'Fred' , 34 ), 'A101' : ( 'Joe' , 45 ) }
```

```
data[ 'G042' ]  ( 'Fred' , 34 )
```

```
data[ 'H003' ] = ( 'Bess' , 56 )
```

Exercise

Write a script that:

1. Creates an empty dictionary, “elements”.
2. Adds an entry 'H' → 'Hydrogen'.
3. Adds an entry 'He' → 'Helium'.
4. Adds an entry 'Li' → 'Lithium'.
5. Prints out the value for key 'He'.
6. Tries to print out the value for key 'Be'.



Worked example — 1

Reading a file to populate a dictionary

H	Hydrogen
He	Helium
Li	Lithium
Be	Beryllium
B	Boron
C	Carbon
N	Nitrogen
O	Oxygen
F	Fluorine
...	

elements.txt



symbol_to_name

File



Dictionary

Worked example — 2

```
data = open('elements.txt')
```

Open file

```
symbol_to_name = {}
```

Empty dictionary

```
for line in data:  
    [symbol, name] = line.split()
```

Read data

```
    symbol_to_name[symbol] = name
```

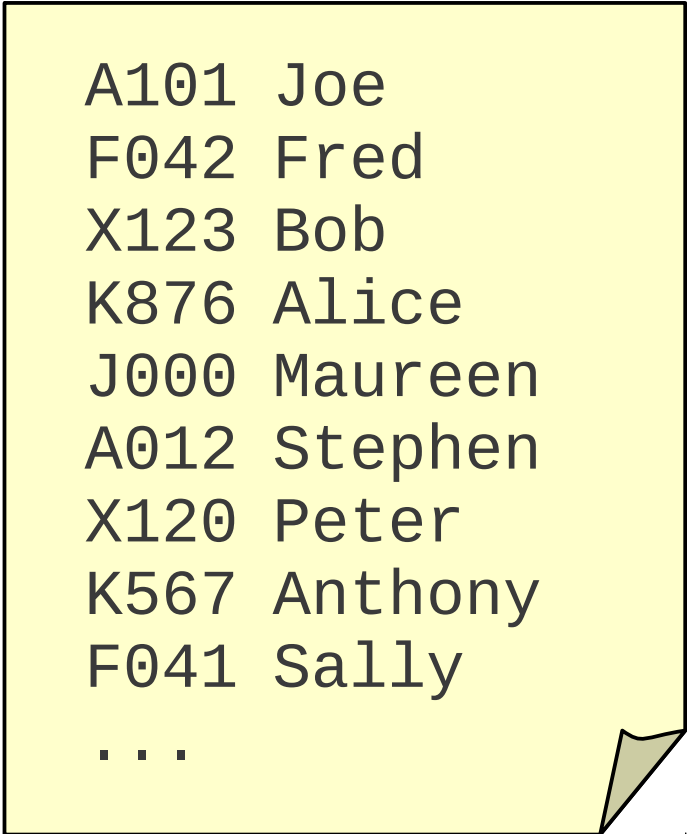
Populate dictionary

```
data.close()
```

Close file

Worked example — 3

Reading a file to populate a dictionary



```
A101 Joe  
F042 Fred  
X123 Bob  
K876 Alice  
J000 Maureen  
A012 Stephen  
X120 Peter  
K567 Anthony  
F041 Sally  
...
```

names.txt



key_to_name

Worked example — 4

```
data = open('names.txt')  
  
key_to_name = {}  
  
for line in data:  
    [key, person] = line.split()  
    key_to_name[key] = person  
  
data.close()
```

Make it a function!

```
symbol_to_name = {}  
  
data = open('elements.txt')  
  
for line in data:  
    [symbol, name] = line.split()  
    symbol_to_name[symbol] = name  
  
data.close()
```

Make it a function!

```
symbol_to_name = {}
```

```
data = open('elements.txt')
```



A diagram consisting of a light blue rectangular box with a dark blue border containing the word "Input". A light blue arrow points from the right side of this box to the right side of the string 'elements.txt' in the code line above.

```
for line in data:  
    [symbol, name] = line.split()  
    symbol_to_name[symbol] = name
```

```
data.close()
```

Make it a function!

```
def filename_to_dict(filename):  
    symbol_to_name = {}  
    data = open(filename)  
  
    for line in data:  
        [symbol, name] = line.split()  
        symbol_to_name[symbol] = name  
  
    data.close()
```

A diagram illustrating the flow of the `filename` parameter. A light blue box labeled "Input" has two arrows pointing left. One arrow points to the `filename` parameter in the function definition `def filename_to_dict(filename):`. The other arrow points to the `filename` argument in the `open(filename)` call within the function body.

Make it a function!

```
def filename_to_dict(filename):
```

```
    symbol_to_name = {}
```

```
    data = open(filename)
```

```
    for line in data:
```

```
        [symbol, name] = line.split()
```

```
        symbol_to_name[symbol] = name
```

```
    data.close()
```

Output



Make it a function!

```
def filename_to_dict(filename):
```

```
    x_to_y = {}
```

```
    data = open(filename)
```

```
    for line in data:  
        [x, y] = line.split()
```

```
        x_to_y[x] = y
```

```
    data.close()
```

Output

Make it a function!

```
def filename_to_dict(filename):
```

```
    x_to_y = {}
```

```
    data = open(filename)
```

```
    for line in data:
        [x, y] = line.split()
```

```
        x_to_y[x] = y
```

```
    data.close()
```

```
    return(x_to_y)
```

Output



Exercise

1. Write `filename_to_dict()` in your `utils` module.
2. Write a script that does this:
 - a. Loads the file `elements.txt` as a dictionary (This maps 'Li' → 'lithium' for example.)
 - b. Reads each line of `inputs.txt` (This is a list of chemical symbols.)
 - c. For each line, prints out the element name



Keys in a dictionary?

```
total_weight = 0
for symbol in symbol_to_name :
    name = symbol_to_name[symbol]
    print '%s\t%s' % (symbol, name)
```



“Treat it like a list”

“Treat it like a list”

“Treat it like a list and it behaves like a (useful) list.”

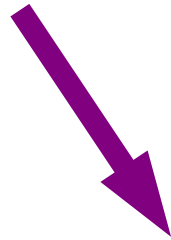
File → List of lines

String → List of letters

Dictionary → **List of keys**

“Treat it like a list”

```
for item in list:  
    blah blah  
    ...item...  
    blah blah
```



```
for key in dictionary:  
    blah blah  
    ...dictionary[key]...  
    blah blah
```


Missing key?

```
>>> data = {'a': 'alpha', 'b': 'beta'}
```

```
>>> data['g']
```

```
Traceback (most recent call last):  
  File "<stdin>", line 1, in <module>
```

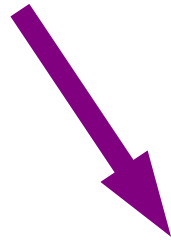
```
KeyError: 'g'
```



Dictionary equivalent of
“index out of range”

“Treat it like a list”

```
if item in list:  
    blah blah  
    ...item...  
    blah blah
```



```
if key in dictionary:  
    blah blah  
    ...dictionary[key]...  
    blah blah
```

Convert to a list

```
keys = list(data)  
print(keys)
```

```
['b', 'a']
```

Progress

Keys in a dictionary

“Treat it like a list”


`list(dictionary)`  `[keys]`

```
for key in dictionary:  
    . . .
```

```
if key in dictionary:  
    . . .
```


Exercise

Write a function `invert()`
in your `utils` module.

`symbol_to_name` `'Li'`  `'Lithium'`

`name_to_symbol = invert(symbol_to_name)`

`name_to_symbol` `'Lithium'`  `'Li'`



One last example

Word counting

Given a text, what words appear and how often?

Word counting algorithm

Run through file line-by-line

Run through line word-by-word

Clean up word

Is word in dictionary?

If not: add word as key with value 0


Increment the counter for that word

Output words alphabetically

Word counting in Python: 1

```
# Set up  
import sys
```

Need sys for
sys.argv



```
count = {}
```

Empty dictionary



```
data = open(sys.argv[1])
```

Filename on
command line



Word counting in Python: 2

```
for line in data:
```

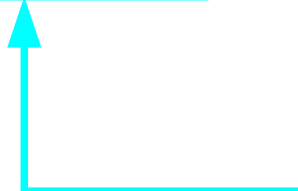
Lines

```
    for word in line.split():
```

Words

```
        clean_word = cleanup(word)
```

We need
to write this
function.



Word counting in Python: 3

Insert at *start* of script

```
def cleanup(word_in):  
    word_out = word_in.lower()  
    return word_out
```

“Placeholder”
function

Word counting in Python: 4

```
clean_word = cleanup(word)
```

Two levels
indented

```
if not clean_word in count :  
    count[clean_word] = 0
```

Create new
entry in
dictionary?

```
count[clean_word] = count[clean_word] + 1
```

Increment
count for word

Word counting in Python: 5

```
count[clean_word] = count[...]
```

```
data.close()
```

Be tidy!

```
words = list(count)
```

All the words

```
words.sort()
```

Alphabetical
order

Word counting in Python: 6

```
words.sort()
```

Alphabetical
order

```
for word in words:
```

```
    print( '%s\t%d' % (word, count[word]) )
```

Run it!

```
$ python counter.py treasure.txt
```

What changes would you make to the script?

And we're done!

Python types

Python control structures

Python functions

Python modules

and now you are ready
to do things with Python!

More Python

Python for
Absolute
Beginners

Python for
Programmers

Python:
Regular
expressions

Python:
Further topics

Python:
Checkpointing

Python:
O/S access

Python:
Object oriented
programming