

## Quantum Query Complexity

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Course page: <https://yassine-hamoudi.github.io/pcmi2023/>

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### Problem Session 4

The adversary method and its dual

#### Problem 1 (Simplifying the dual adversary)

Recall the dual formulation of the adversary method:

$$\begin{aligned} \text{Adv}(f) = \min_{\{w^{(x,i)}\}} \quad & \max_x \sum_i \|w^{(x,i)}\|^2 \\ \text{s.t.} \quad & \sum_{i:x_i \neq y_i} \langle w^{(x,i)} | w^{(y,i)} \rangle = \mathbf{1}_{f(x) \neq f(y)} \quad \forall x, y \end{aligned}$$

The goal of this problem is to show that the above program is equivalent to the next one (which may come in handy in Problems 3 and 4):

$$\begin{aligned} \text{Adv}^*(f) = \min_{\{w^{(x,i)}\}} \quad & \sqrt{C_0 C_1} \\ \text{s.t.} \quad & C_0 = \max_{x:f(x)=0} \sum_i \|w^{(x,i)}\|^2 \\ & C_1 = \max_{x:f(x)=1} \sum_i \|w^{(x,i)}\|^2 \\ & \sum_{i:x_i \neq y_i} \langle w^{(x,i)} | w^{(y,i)} \rangle = 1 \quad \forall x, y, f(x) \neq f(y) \end{aligned}$$

**Question 1.** Show that  $\text{Adv}^*(f) \leq \text{Adv}(f)$ .

**Question 2.** Let  $\{w^{(x,i)}\}$  be a feasible solution to the first program. Define  $C_0 = \max_{x:f(x)=0} \sum_i \|w^{(x,i)}\|^2$  and  $C_1 = \max_{x:f(x)=1} \sum_i \|w^{(x,i)}\|^2$  (the solution has value  $\max\{C_0, C_1\}$ ). Show that there exists another feasible solution to the same program of value  $\sqrt{C_0 C_1}$ .

**Question 3.** Let  $\{w^{(x,i)}\}$  be a feasible solution to the second program. Define  $|v^{(x,i)}\rangle = |w^{(x,i)}\rangle |x_i \oplus f(x)\rangle$ . Show that it satisfies  $\sum_{i:x_i \neq y_i} \langle v^{(x,i)} | v^{(y,i)} \rangle = \mathbf{1}_{f(x) \neq f(y)}$  for all  $x, y$ .

**Question 4.** Conclude that  $\text{Adv}^*(f) = \text{Adv}(f)$ .

#### Problem 2 (Connectivity)

Consider the function  $\text{CONNECTIVITY} : \{0,1\}^{\binom{n}{2}} \rightarrow \{0,1\}$  whose quantum query complexity was shown to be  $\Omega(n^{3/2})$  in the last problem session. The goal of the next questions is to give a matching upper bound by constructing a feasible solution to the dual adversary program.

Define  $\mathcal{G}_0$  as the set of input graphs consisting of exactly two connected components and  $\mathcal{G}_1$  as the set of inputs consisting of  $n$ -cycle graphs. For each edge query  $\{i, j\} \in \binom{n}{2}$ , define the vector  $|w^{(x, \{i,j\})}\rangle \in \text{span}\{|k\rangle : 1 \leq k \leq n\}$  as follows.

If  $x \in \mathcal{G}_0$  then:

$$|w^{(x,\{i,j\})}\rangle = \begin{cases} 0 & \text{if } i \text{ and } j \text{ are in the same connected component of the graph } x \\ |i\rangle - |j\rangle & \text{if } i \text{ and } j \text{ are in the same connected component, but not } i \text{ and } j \\ |j\rangle - |i\rangle & \text{if } i \text{ and } j \text{ are in the same connected component, but not } i \text{ and } j \end{cases}$$

If  $x \in \mathcal{G}_1$  then fix any orientation of the cycle and set

$$|w^{(x,\{i,j\})}\rangle = \begin{cases} 0 & \text{if } \{i,j\} \text{ is not an edge of the graph } x \\ |i\rangle & \text{if } \{i,j\} \text{ is an edge and its orientation is } i \rightarrow j \\ |j\rangle & \text{if } \{i,j\} \text{ is an edge and its orientation is } j \rightarrow i \end{cases}$$

**Question 1.** Show that for all  $x \in \mathcal{G}_0$ ,  $y \in \mathcal{G}_1$  we have  $\sum_{\{i,j\}:x_{\{i,j\}} \neq y_{\{i,j\}}} \langle w^{(x,\{i,j\})} | w^{(y,\{i,j\})} \rangle = 0$ .

**Question 2.** Modify the above construction such that it becomes a feasible solution to the dual adversary and show that  $Q(\text{CONNECTIVITY}) = O(n^{3/2})$ .

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The above algorithm uses only  $O(\log n)$  qubits of memory<sup>1</sup>. This is in contrast to an older quantum algorithm<sup>2</sup> that required  $O(n \log n)$  space. This result can be adapted to other graph problems, such as *st*-CONNECTIVITY.

### Problem 3 (Composition)

Given two functions  $f : \{0,1\}^n \rightarrow \{0,1\}$  and  $g : \{0,1\}^m \rightarrow \{0,1\}$ , define their composition  $f \bullet g : \{0,1\}^{n \times m} \rightarrow \{0,1\}$  as  $f \bullet g(X) = f(g(X_{1,1}, \dots, X_{1,m}), \dots, g(X_{n,1}, \dots, X_{n,m}))$ . A striking property of the adversary method is that  $\text{Adv}(f \bullet g) = \text{Adv}(f)\text{Adv}(g)$ . This problem studies some parts of the proof of this result.

**Question 1.** Show that  $\text{Adv}(f \bullet g) \leq \text{Adv}(f)\text{Adv}(g)$ .

*Hint:* Take any dual adversary solutions  $\{w_f^{(x,i)}\}$  and  $\{w_g^{(x,j)}\}$  for  $f$  and  $g$  respectively, and consider  $|w_{f \bullet g}^{(X,(i,j))}\rangle = |w_f^{((g(X_1), \dots, g(X_n)), i)}\rangle |w_g^{(X_i, j)}\rangle$ .

**Question 2.** Suppose that  $f$  is the OR function. Show that  $\text{Adv}(f \bullet g) \geq \sqrt{n} \cdot \text{Adv}(g)$ .

*Hint:* Start from a primal adversary solution  $\Gamma$  for  $g$  and construct a primal adversary solution for  $f \bullet g$ .

<sup>1</sup>“Span Programs and Quantum Algorithms for st-Connectivity and Claw Detection”. A. Belovs and B. Reichardt. *Proc. of ESA*, 2012.

<sup>2</sup>“Quantum Query Complexity of Some Graph Problems”. C. Dürr, M. Heiligman, P. Høyer, M. Mhalla. *SICOMP*, 2006.