

Quantum Query Complexity

PCMI Graduate Summer School 2023

Instructor: Yassine Hamoudi. Teaching assistant: Angelos Pelecanos.

Course page: <https://yassine-hamoudi.github.io/pcmi2023/>

Problem Session 4

The adversary method and its dual

Problem 1 (Simplifying the dual adversary)

Recall the dual formulation of the adversary method:

$$\begin{aligned} \text{Adv}(f) = \min_{\{w^{(x,i)}\}} \quad & \max_x \sum_i \|w^{(x,i)}\|^2 \\ \text{s.t.} \quad & \sum_{i:x_i \neq y_i} \langle w^{(x,i)} | w^{(y,i)} \rangle = \mathbf{1}_{f(x) \neq f(y)} \quad \forall x, y \end{aligned}$$

The goal of this problem is to show that the above program is equivalent to the next one (which may come in handy in Problems 3 and 4):

$$\begin{aligned} \text{Adv}^*(f) = \min_{\{w^{(x,i)}\}} \quad & \sqrt{C_0 C_1} \\ \text{s.t.} \quad & C_0 = \max_{x:f(x)=0} \sum_i \|w^{(x,i)}\|^2 \\ & C_1 = \max_{x:f(x)=1} \sum_i \|w^{(x,i)}\|^2 \\ & \sum_{i:x_i \neq y_i} \langle w^{(x,i)} | w^{(y,i)} \rangle = 1 \quad \forall x, y, f(x) \neq f(y) \end{aligned}$$

Question 1. Show that $\text{Adv}^*(f) \leq \text{Adv}(f)$.

Question 2. Let $\{w^{(x,i)}\}$ be a feasible solution to the first program. Define $C_0 = \max_{x:f(x)=0} \sum_i \|w^{(x,i)}\|^2$ and $C_1 = \max_{x:f(x)=1} \sum_i \|w^{(x,i)}\|^2$ (the solution has value $\max\{C_0, C_1\}$). Show that there exists another feasible solution to the same program of value $\sqrt{C_0 C_1}$.

Question 3. Let $\{w^{(x,i)}\}$ be a feasible solution to the second program. Define $|v^{(x,i)}\rangle = |w^{(x,i)}\rangle |x_i \oplus f(x)\rangle$. Show that it satisfies $\sum_{i:x_i \neq y_i} \langle v^{(x,i)} | v^{(y,i)} \rangle = \mathbf{1}_{f(x) \neq f(y)}$ for all x, y .

Question 4. Conclude that $\text{Adv}^*(f) = \text{Adv}(f)$.

Problem 2 (Connectivity)

Consider the function $\text{CONNECTIVITY} : \{0, 1\}^{\binom{n}{2}} \rightarrow \{0, 1\}$ whose quantum query complexity was shown to be $\Omega(n^{3/2})$ in the last problem session. The goal of this problem is to give a matching upper bound by constructing a feasible solution to the dual adversary program.

We start with the easier-to-analyze st -CONNECTIVITY problem where the goal is to decide if there exists a path between two given vertices s and t . Without loss of generality, we fix $s = 1$ and $t \in \{2, \dots, n\}$.

Let $V_x(v) \subseteq \{1, \dots, n\}$ denote the set of vertices that belong to the same connected component as vertex $v \in \{1, \dots, n\}$ in graph $x \in \{0, 1\}^{\binom{n}{2}}$. The st -CONNECTIVITY problem asks to decide if $t \in V_x(s)$. Define \mathcal{G}_0 as the set of graphs that are not st -connected, and \mathcal{G}_1 as the graphs that are st -connected. For each edge query $\{i, j\} \in \binom{n}{2}$, a vector $|w^{(x, \{i, j\})}\rangle \in \text{span}\{|k\rangle : 1 \leq k \leq n\}$ for the dual adversary program is chosen as follows.

If $x \in \mathcal{G}_0$ then:

$$|w^{(x, \{i, j\})}\rangle = \begin{cases} |i\rangle - |j\rangle & \text{if } i \in V_x(1) \text{ and } j \notin V_x(1) \\ 0 & \text{otherwise} \end{cases}$$

If $x \in \mathcal{G}_1$ then fix any shortest length st -path in x and define:

$$|w^{(x, \{i, j\})}\rangle = \begin{cases} 0 & \text{if } \{i, j\} \text{ is not an edge on that path} \\ |i\rangle & \text{if } \{i, j\} \text{ is an edge and its orientation on the } st\text{-path is } i \rightarrow j \\ |j\rangle & \text{if } \{i, j\} \text{ is an edge and its orientation on the } st\text{-path is } j \rightarrow i \end{cases}$$

Question 1. Show that for all $x \in \mathcal{G}_0, y \in \mathcal{G}_1$ we have $\sum_{\{i, j\}: x_{\{i, j\}} \neq y_{\{i, j\}}} \langle w^{(x, \{i, j\})} | w^{(y, \{i, j\})} \rangle = 1$.

Question 2. Modify the above construction to show that $Q(\text{CONNECTIVITY}) = O(n^{3/2})$. As a hint, observe that a graph is connected if and only if it is st -connected for $s = 1$ and *all* $t \in \{2, \dots, n\}$.

i

The above algorithm uses only $O(\log n)$ qubits of memory¹. This is in contrast to an older quantum algorithm² that required $O(n \log n)$ space.

Problem 3 (Composition)

Given two functions $f : \{0, 1\}^n \rightarrow \{0, 1\}$ and $g : \{0, 1\}^m \rightarrow \{0, 1\}$, define their composition $f \bullet g : \{0, 1\}^{n \times m} \rightarrow \{0, 1\}$ as $f \bullet g(X) = f(g(X_{1,1}, \dots, X_{1,m}), \dots, g(X_{n,1}, \dots, X_{n,m}))$. A striking property of the adversary method is that $\text{Adv}(f \bullet g) = \text{Adv}(f)\text{Adv}(g)$. This problem studies some parts of the proof of this result.

Question 1. Show that $\text{Adv}(f \bullet g) \leq \text{Adv}(f)\text{Adv}(g)$.

Hint: Take any dual adversary solutions $\{w_f^{(x,i)}\}$ and $\{w_g^{(x,j)}\}$ for f and g respectively, and consider $|w_{f \bullet g}^{(X, (i,j))}\rangle = |w_f^{(((g(X_1), \dots, g(X_n)), i))}\rangle |w_g^{(X_i, j)}\rangle$.

Question 2. Suppose that f is the OR function. Show that $\text{Adv}(f \bullet g) \geq \sqrt{n} \cdot \text{Adv}(g)$.

Hint: Start from a primal adversary solution Γ for g and construct a primal adversary solution for $f \bullet g$.

¹“Span Programs and Quantum Algorithms for st-Connectivity and Claw Detection”. A. Belovs and B. Reichardt. *Proc. of ESA*, 2012. “Span-Program-Based Quantum Algorithms for Graph Bipartiteness and Connectivity”. A. Aïmeš. *Proc. of MEMICS*, 2015.

²“Quantum Query Complexity of Some Graph Problems”. C. Dürr, M. Heiligman, P. Høyer, M. Mhalla. *SICOMP*, 2006.