

Question 3:

First we sort the array in increasing order, we add the first interval $[array[0], array[0] + unitLength]$, we remove all elements in that interval from the array, until $array[i] > array[0] + unitLength$, then we add the interval $[array[i], array[i] + unitLength]$, we continue to do that until the array is empty.

Algorithm :

```
intervalSets(Array, unit) {
    Solution ← Empty
    Sort(Array)
    k ← 0
    While ( Array is not Empty) {
        Solution ← Solution U { [array[k] , array[k]+unit] }
        i ← 0
        While (Array[i] ≤ Array[k]+unit) {
            Array.remove(i)
            i++
        }
        k ← i
    }
    return Solution
}
```

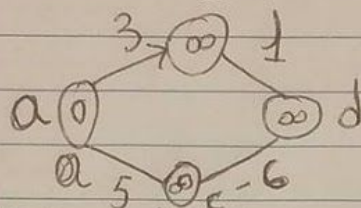
The greedy choice : The first interval of the solution starts with the smallest element in the array. Since there is no element less than $array[0]$ (after sorting), that could be the the start of the first interval.

The optimal structure: we get the first interval, we remove all elements in that interval from that array, the next interval is determined by the remaining elements(i.e the first $i < array.length$ S.T $array[i] > array[0] + unit$, $array[i]$ is the start of the new interval and we keep doing that until the sorted array is empty.) -> optimal solution is the union of all the intervals then.

The worst case of running the algorithm is $O(n \log(n))$. The array sorting is $O(n \log(n))$. And removing the array element is $O(n)$, even though there is two nested while loop, it will only go through the elements (n) of the sorted array once.

Question 4:

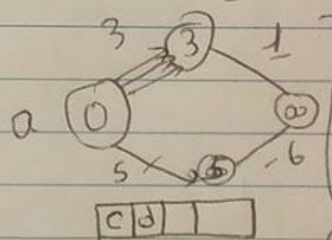
Let's consider the following graph:
find the shortest b from a to d



The Dijkstra algorithm will not produce the shortest path which is in this case; $a \rightarrow c \rightarrow d$.
instead it will return $a \rightarrow b \rightarrow d$

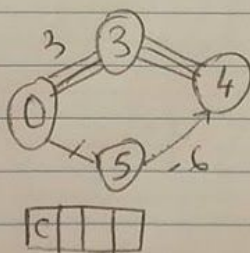
Q [a | b | c | d]

→



Dijkstra algorithm

⇒



Dijkstra algorithm is a greedy algorithm, it always seeks the lightest edge →, it is only valid with non-negative weights.

Question 5:

A graph is bipartite \rightarrow contains no odd cycles. (first direction)

Say that the graph is bipartite and have two vertices Sets A and B.

We assume it contains an odd cycle $(v_1, v_2, \dots, v_n, v_1)$ then v_1 is in A, v_2 in B .. etc \rightarrow odd indexes are in A and even indexes are in B or n is odd because the cycle is odd. Then v_n is in A but v_1 is in A and that is a contradiction.

A graph contains no odd cycles \rightarrow A graph is bipartite. (second direction)

A graph doesn't contain any odd cycles. Suppose a vertex v is in the graph. We can divide the graph into :

- Let A be the set of vertices such that the shortest path from each element of A to v is of odd length.
- Let B be the set of vertices such that the shortest path from each element of B to v is of even length.

(v is in B in this case.)

Now suppose there exists two vertices a_1 and a_2 in A and are adjacent.

Then the cycle $(v, \dots, a_1, a_2, \dots, v)$ is odd: contradiction. (Same for set B).

So no two vertices in A can be adjacent.

Hence the graph is bipartite.

For the second part help from :

https://proofwiki.org/wiki/Graph_is_Bipartite_iff_No_Odd_Cycles