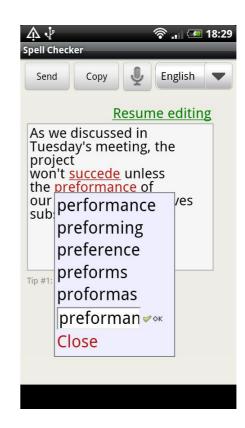
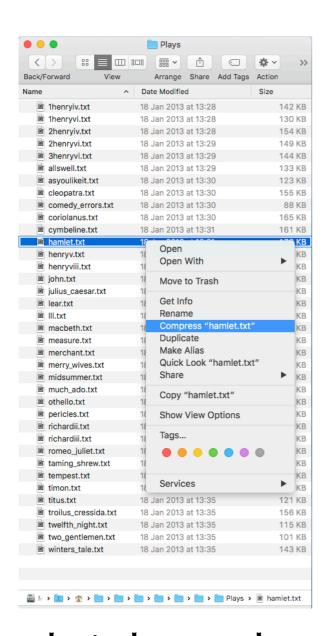
CSE202 Design and Analysis of Algorithms

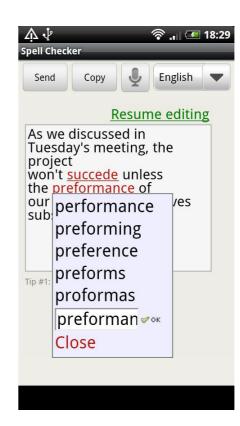
Week 12 — String Algorithms 2
Tries & Compression



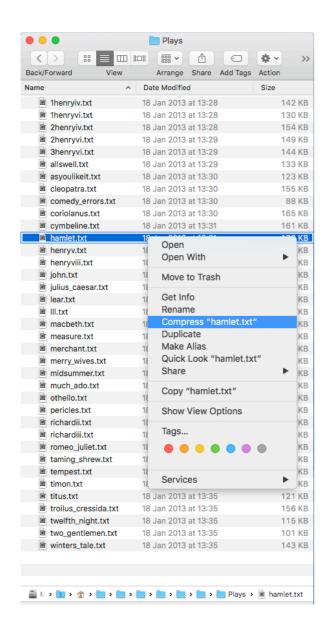
check existence auto-complete



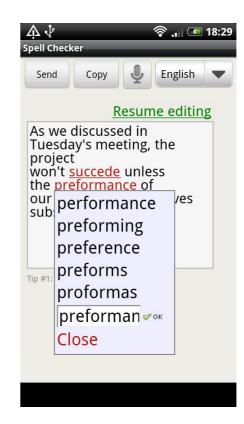
shrink text by a factor 2.5, without any loss



check existence auto-complete



shrink text by a factor 2.5, without any loss



check existence auto-complete

Both rely on specific trees: the tries

Lossless Compression Must (Discover and) Use Regularity

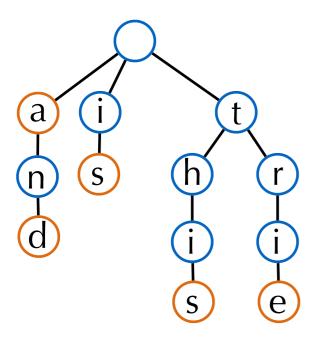
Alphabet Σ , with $|\Sigma| = R$.

Not all \mathbb{R}^n texts of length n can be reduced and still be distinct

An algorithm that compresses strings of length 2n by a factor 2 without loss can compress at most $1/R^n$ of them.

I. Tries (aka Digital Search Trees)

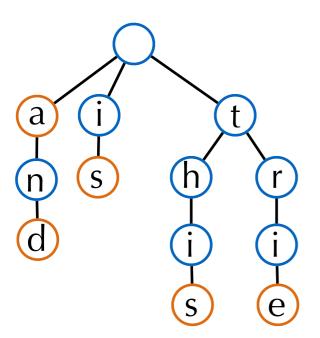
Children are sorted by alphabetical order



Trie built from the strings "and", "this", "is", "a", "trie"

Stores pairs (string, value)

Children are sorted by alphabetical order

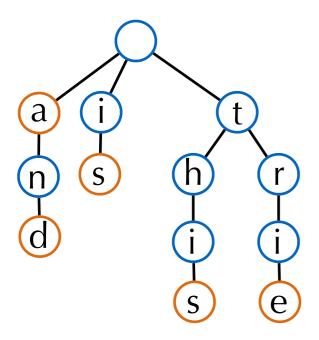


```
class Node:
    def __init__(self,sizeAlpha,val=None):
        self.val = val # None except at end of string
        self.child = [None]*sizeAlpha
```

```
Trie built from the strings "and", "this", "is", "a", "trie"
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Stores pairs (string, value)

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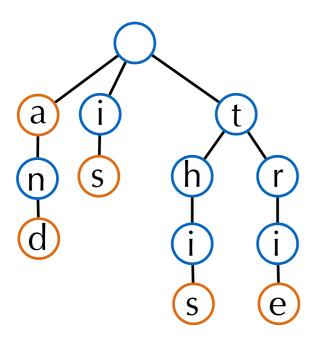
```
class Trie:
    def __init__(self, sizeAlpha=256):
        self.root = None
        self.sizeAlpha = sizeAlpha

def insert(self,str,val,index=0):
        self.root=self._insert(self.root,str,val,index)

def find(self,str,index=0):
        return self._find(self.root,str,index)

def longestprefix(self,str,index=0):
        return self._longestprefix(self.root,str,index)
```

Children are sorted by alphabetical order



Trie built from the strings "and", "this", "is", "a", "trie"

Stores pairs (string, value)

Exercise: auto-complete

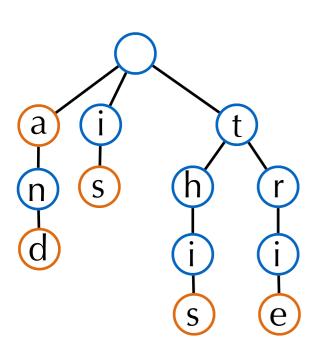
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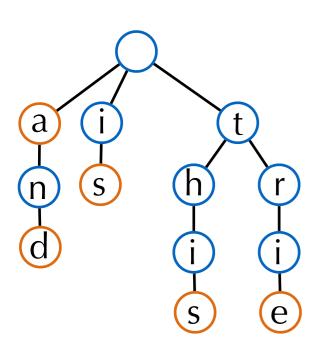
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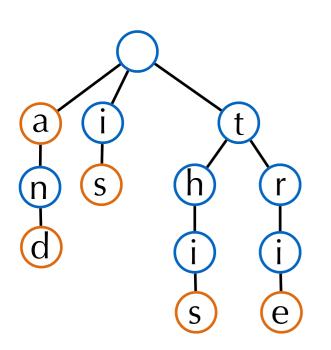
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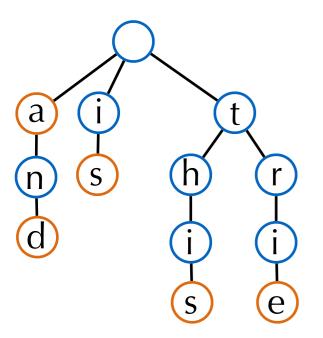


```
def _find(self,node,st,index):
    if node is None: return None
    if index == len(st): return node.val
    return self._find(node.child[ord(st[index])],st,index+1)
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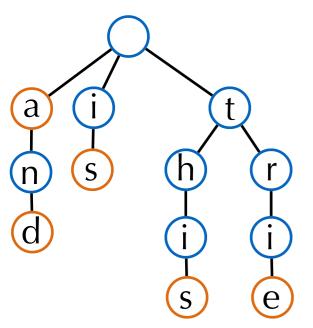
```
def _longestprefix(self,node,st,index):
   if node is None: return -1
   if index == len(st) : return 0
    return 1+self._longestprefix(node.child[ord(st[index])],st,index+1)
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    if node is None: node = Node(sizeAlpha=self.sizeAlpha)
    if index == len(st): node.val = val
    else:
        v = ord(st[index])
        node.child[v] = self._insert(node.child[v],st,val,index+1)
    return node
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Worst-case time *linear* in length of st (**optimal**).

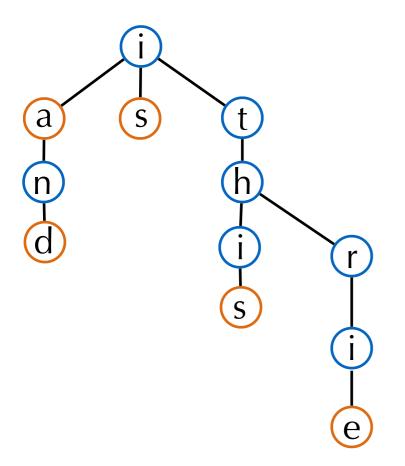
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 $R \times \text{num. strings} \leq \text{size}(\text{trie}) \leq R \times \text{num. strings} \times \text{average string length}$

Ternary Search Tries

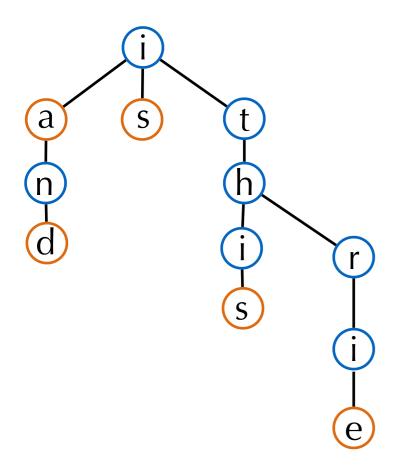


Save memory when the alphabet is large and the keys are long.

Each node has 3 children: left for smaller in the alphabetic order right for larger middle for the next letters in the string

Hybrid between BST & Tries.

Ternary Search Tries



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Each node has 3 children: left for smaller in the alphabetic order right for larger middle for the next letters in the string

Exercise: find, insert

Hybrid between BST & Tries.

II. Lempel-Ziv-Welsh Compression

Look for the longest prefix already in the code, and extend it

already in the code, and extend it simplified example with $\Sigma = \{a, ..., z\}$

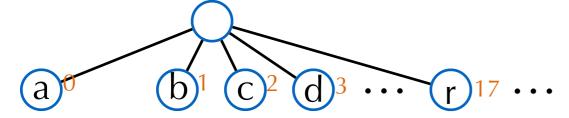
abracadabracadabra

Code: a map $A^* \to B^*$, A & B two alphabets.

$$A = \{a, ..., z\}$$

 $B = \{0, ..., 9\}$
 $a-z$ 0—25

input 25 characters in Σ output 16 characters in $\mathbb N$



Look for the longest prefix already in the code, and extend it

simplified example with $\Sigma = \{a, ..., z\}$

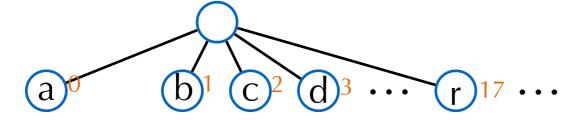
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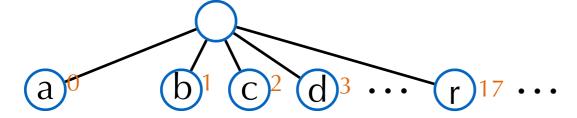
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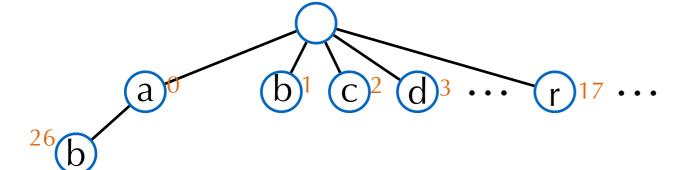
abracadabracadabra

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$$A = \{a, ..., z\}$$

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a—z 0—25
ab 26

input 25 characters in Σ output 16 characters in $\mathbb N$



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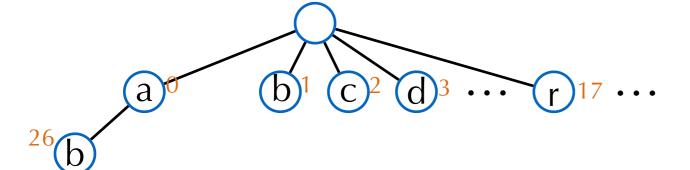
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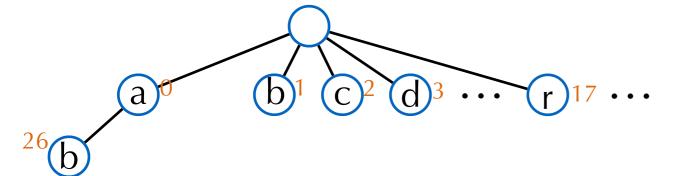
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abracadabracadabra

0,1

input 25 characters in Σ output 16 characters in $\mathbb N$



Trie growing during the encoding

$$A = \{a, ..., z\}$$

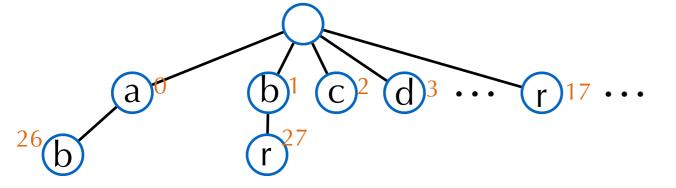
 $B = \{0, ..., 9\}$
a—z 0—25
ab 26

Look for the longest prefix already in the code, and extend it

simplified example with $\Sigma = \{a, ..., z\}$ abracadabracadabracadabra

0,1

input 25 characters in Σ output 16 characters in $\mathbb N$



Trie growing during the encoding

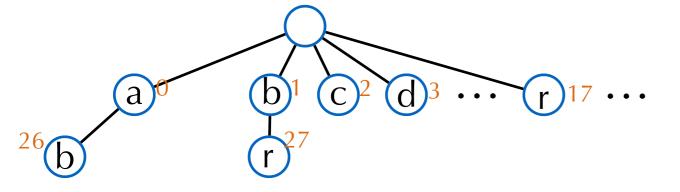
$$A = \{a, ..., z\}$$
 $B = \{0, ..., 9\}$
 $a-z$
 $0-25$
 ab
 26
 br
 27

Look for the longest prefix already in the code, and extend it

simplified example with $\Sigma = \{a, ..., z\}$ abracadabracadabracadabra

0,1

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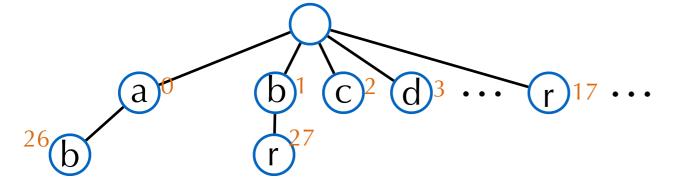
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ab 26
br 27

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 abracadabracadabracadabra

0,1

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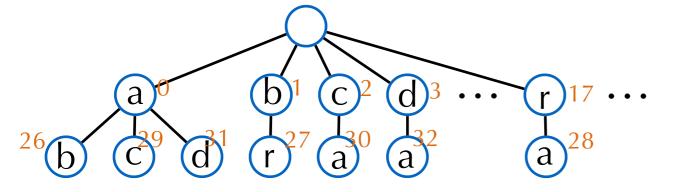
$$A = \{a, ..., z\}$$

 $B = \{0, ..., 9\}$
 $a-z$ $0-25$
 ab 26
 br 27
 ra 28
 ac 29
 ca 30
 ad 31
 da 32

Look for the longest prefix already in the code, and extend it

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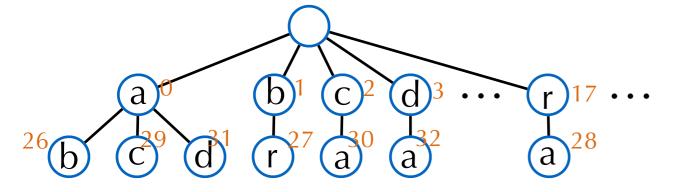
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0,1,17,0,2,0,3

input 25 characters in Σ output 16 characters in \mathbb{N}



Trie growing during the encoding

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ab 26
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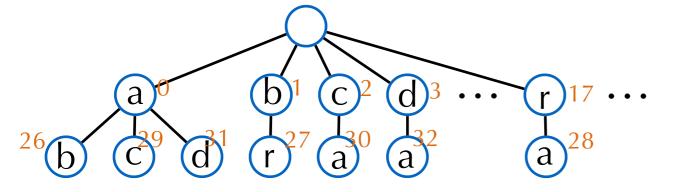
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abracadabracadabra

0,1,17,0,2,0,3,26

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Trie growing during the encoding

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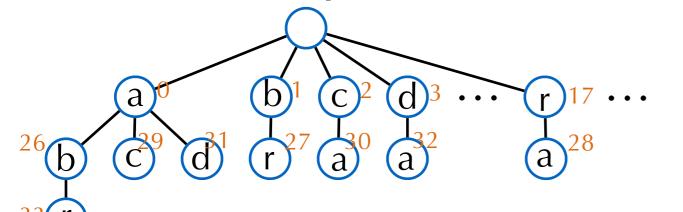
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Trie growing during the encoding

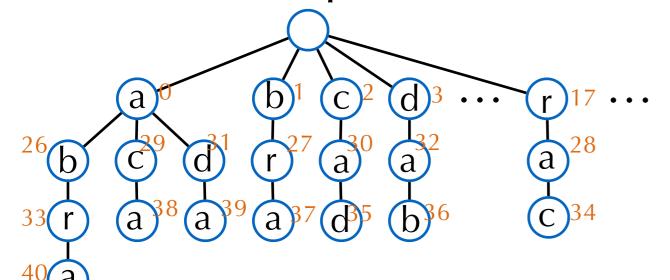
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Code: a map $A^* \to B^*$, A & B two alphabets.

simplified example with
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0,1,17,0,2,0,3,26,28,30,32,27,29,31,33,0

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a—z	0—25
ab	26
br	27
ra	28
ac	29
ca	30
ad	31
da	32
abr	33
rac	34
cad	35
• • •	• • •

Practical Experiment

```
ASCII characters use
MAXASCII = 127
                    # 2^7 - 1
                                                                     7 bits out of 1 byte
_{SIZE} = (2) \leftarrow
                 # num bytes for the code words
MAXCOUNT = 65535
                    # 2^(8* SIZE) - 1
                                                                    Here, each character
def compress(inname,outname):
                                                                    is encoded in 2 bytes
    prefix = Trie(sizeAlpha=_MAXASCII)
    for c in range(_MAXASCII): prefix.insert(chr(c),c)
    count = _MAXASCII # initial size of the code
    with open(inname, "r", encoding="ascii") as f_in, \
        open(outname, "wb") as f_out:
        text = f_in.read() # make it a long string
        index = 0
        while index<len(text):</pre>
            k = prefix.longestprefix(text,index)
            f_out.write(prefix.find(text[index:index+k]).to_bytes([SIZE],byteorder='big'))
            if index+k<len(text) and count<_MAXCOUNT:</pre>
                count += 1
                prefix.insert(text[index:index+k+1],count)
            index += k
        f_out.write(_MAXASCII.to_bytes(_SIZE,byteorder='big')) # marks end of file
```

>>> compress("hamlet.txt","hamlet.lzw")

86258	hamlet.lzw
179372	hamlet.txt

Compression ratio: 2.08

Practical Experiment

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86258	hamlet.lzw
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```
0,1,17,0,2,0,3,26,28,30,32,27,29,31,33,0

a
b
r
a
C
a
No trie in the decoding phase

ab
ra
...
```

a—z	0—25
ab	26
br	27
ra	28
ac	29
ca	30
ad	31
da	32
abr	33
rac	34
cad	35
• • •	• • •

```
0,1,17,0,2,0,3,26,28,30,32,27,29,31,33,0
  a
No trie in the
decoding phase
                      ra
Exceptional case
                         26
```

27

aba 28

0,1,26,28

a—z	0—25
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	• • •	• • •
abababa ab 26 0,1,26,28	0.6	
1 1 1 1 21 21	o 26 a 27	
0,1,26,28 aba 28 ba ab	d 2/	

0,1,17,0,2,0,3,	26,28,30,3	32,27,29,31,33,0		2 7	0—25
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	ab 26	0,1,26,28		•••	•••
ababa	_	a a	ab	26	
0,1,26,28	ba 27	b ab	ba	27	
0,1,20,20	aba 28	aD	3	has to	be aba

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def getnext(str,index):
    res = str[index]
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% diff -s hamlet.txt hamlet2.txt
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    return res
```

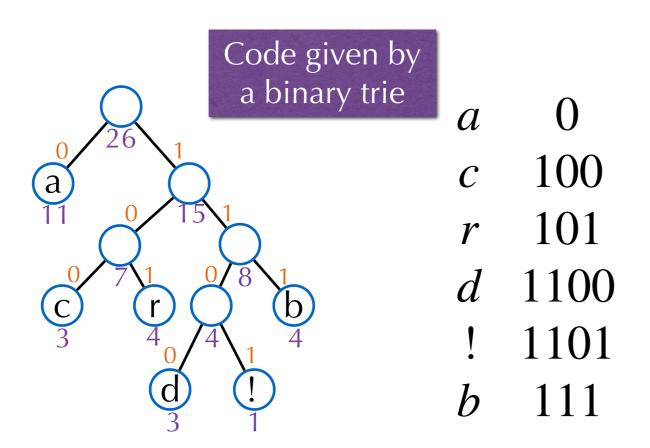
```
def uncompress(inname,outname):
    dic = [chr(c) for c in range(_MAXASCII)]+[None]*(_MAXCOUNT-_MAXASCII)
    count = _MAXASCII # initial size of the code
   with open(inname, "rb") as f_in, \
        open(outname, "w", encoding="ascii") as f_out:
        text = f_in.read() # make it a long string
        val = dic[getnext(text,0)]
        for index in range(_SIZE,len(text),_SIZE):
            f_out.write(val)
            new = dic[getnext(text,index)]
            if new is None: new=val+val[0] # exceptional case
            elif new==_MAXASCII: break # end of file
            if count<_MAXCOUNT:</pre>
                count += 1
                dic[count]=val+new[0]
            val = new
```

```
>>> uncompress("hamlet.lzw","hamlet2.txt")
% diff -s hamlet.txt hamlet2.txt
Files hamlet.txt and hamlet2.txt are identical
```

III. Huffman Encoding

Use fewer bits for frequent letters

abracadabracadabra!

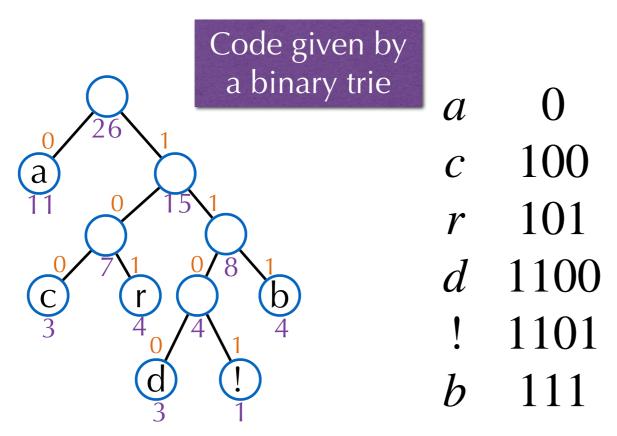


letter	num. occurrences
а	11
b	4
С	3
d	3
r	4
Į.	1

Encoding/Decoding straightforward given the trie

Use fewer bits for frequent letters

abracadabracadabra!

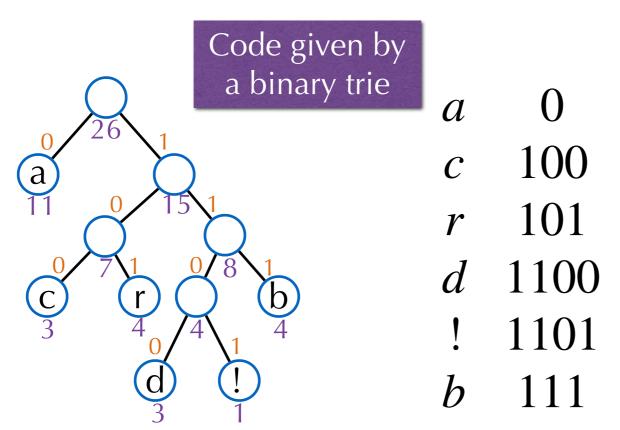


letter	num. occurrences
а	11
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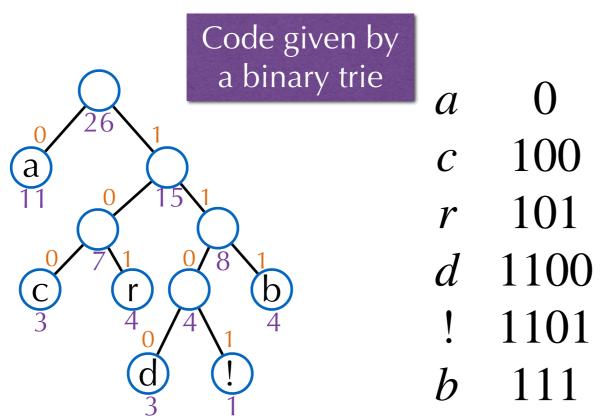


letter	num. occurrences
а	11
b	4
С	3
d	3
r	4
!	1

Encoding/Decoding straightforward given the trie

Use fewer bits for frequent letters

abracadabracadabra!

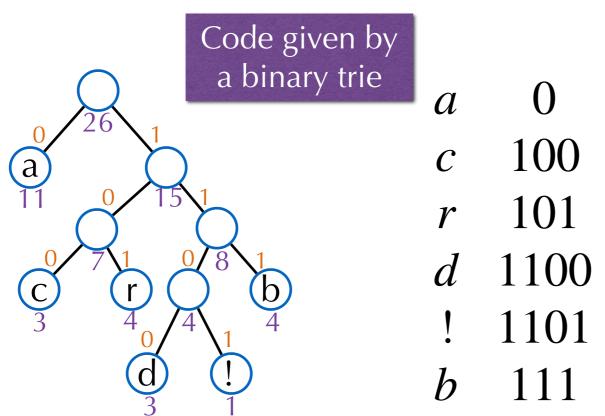


letter	num. occurrences
а	11
b	4
С	3
d	3
r	4
Ţ.	1

Encoding/Decoding straightforward given the trie

Use fewer bits for frequent letters

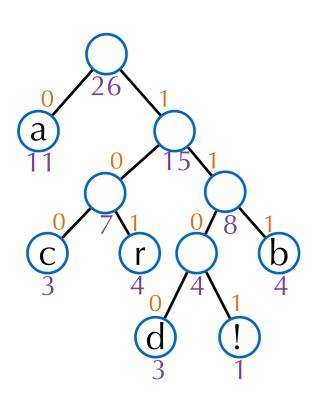
abracadabracadabra!



letter	num. occurrences
а	11
b	4
С	3
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Encoding/Decoding straightforward given the trie

Optimal Tries



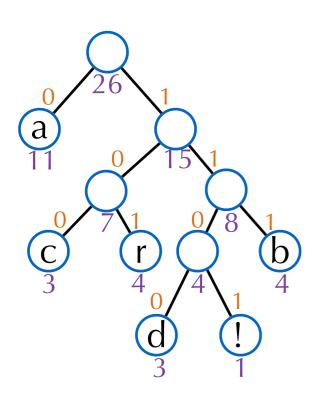
Def. Weighted external path length:

$$W(T) := \sum_{\text{leaf } \ell} \text{weight}(\ell) \times \text{depth}(\ell).$$

number of occurrences

W(T) = length of the encoded string

Optimal Tries



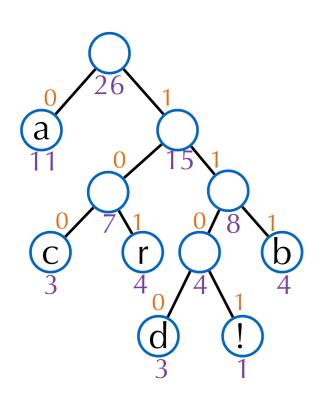
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number of occurrences

W(T) = length of the encoded string

Observations: there is an optimal trie such that



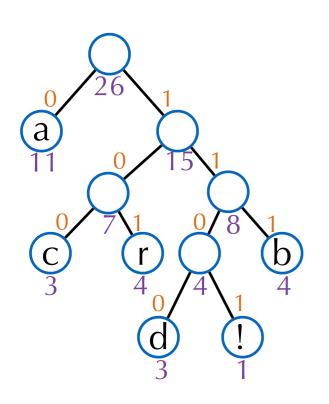
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Observations: there is an optimal trie such that two (sibling) leaves ℓ_1, ℓ_2 of minimal weights n_1, n_2 are at its lowest level;



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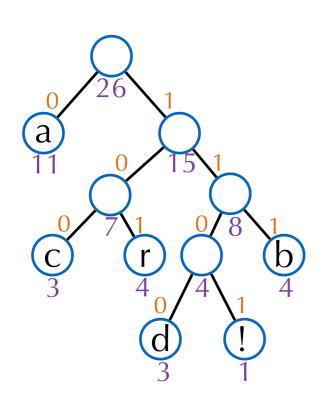
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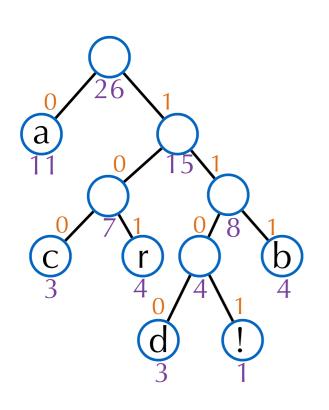
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Observations: there is an optimal trie such that

two (sibling) leaves ℓ_1, ℓ_2 of minimal weights n_1, n_2 are at its lowest level;



the trie T^* obtained by replacing ℓ_1, ℓ_2 by a leaf ℓ of weight $n_1 + n_2$ is optimal.



Def. Weighted external path length:

$$W(T) := \sum_{\text{leaf } \ell} \text{weight}(\ell) \times \text{depth}(\ell).$$

number of occurrences

W(T) = length of the encoded string

Observations: there is an optimal trie such that

two (sibling) leaves ℓ_1, ℓ_2 of minimal weights n_1, n_2 are at its lowest level;

Otherwise, exchange

the trie T^* obtained by replacing ℓ_1, ℓ_2 by a leaf ℓ of weight $n_1 + n_2$ is optimal. $w(T) = w(T^*) + n_1 + n_2$

Huffman's Algorithm

```
class NodeHuffman:
    def __init__(self, val, child=[None,None]):
        self.val = val
        self.child = child
```

```
def maketrie(text,wordsize):
   numocc = getnumberoccurrences(text,wordsize)
   minpq = PQ() # Priority queue of trees by weights
   for c in range(2**(8*wordsize)):
        if numocc[c]>0:
            minpq.insert(-numocc[c],NodeHuffman(c))
   while minpq.size>1:
        n1,l1 = minpq.deletemax()
        n2,l2 = minpq.deletemax()
        minpq.insert(n1+n2,NodeHuffman(None,child=[l1,l2]))
   return minpq.deletemax()[1]
```

Thm. Huffman's algorithm constructs a prefix-free code with minimal W(T).

Proof by induction on the number of nodes

Huffman's Algorithm

```
class NodeHuffman:
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Start from a forest with one tree per letter

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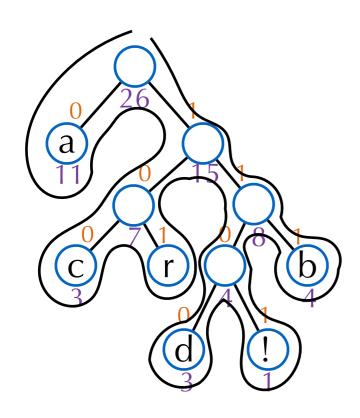
Combine two trees of minimal weight

Thm. Huffman's algorithm constructs a prefix-free code with minimal W(T).

Proof by induction on the number of nodes

Communicating the Trie

Use a preorder traversal, with 0 for nodes and 1+letter for leaves



01a001c1r001d1!1b

```
def writetrie(trie,out):
    if trie.val is None:
        out.extend('0')
        writetrie(trie.child[0],out)
        writetrie(trie.child[1],out)
    else:
        out.extend('1')
        out.extend(format(trie.val,'08b'))

def readtrie(barray,index)
    if barray[index]:
        return NodeHuffman(int(barray[index+1:index+9])),index+9
    else:
        left,index = readtrie(barray,index+1)
        right,index = readtrie(barray,index)
        return NodeHuffman(None,child=[left,right]),index
```

Summary

Lempel-Ziv-Welsh

Huffman

captures repetitions, regularity, easy to decode, works in one pass

exploit differences in frequencies, requires two passes, the code must be transmitted (possibly compressed) as well

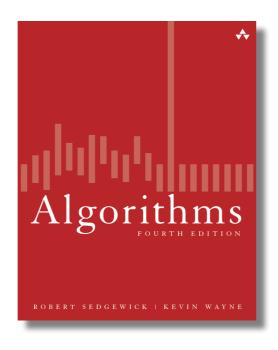
Compression routines (e.g., gzip) use (variants of) both!

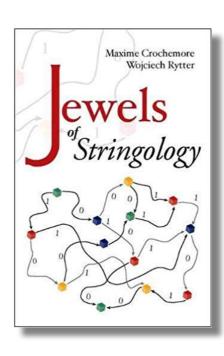
text —> LZ —> Huffman

References for this lecture

The slides are designed to be self-contained.

They were prepared using the following books that I recommend if you want to learn more:





Next

NO Assignment

Next tutorial: precomputing indexes with suffix arrays

Next lecture: P vs NP

Feedback

Moodle

Questions: constantin.enea@polytechnique.edu