We necognise the definition of the floor function, $\frac{\log_2(m)}{2}$ thus $k = \frac{\log_2(m)}{2}$

Secondly, at every recursion there is a maximum number of multiplications that can be abone. When putting a malive to its fourth power we do two squarings and we can do one other multiplication when a mode is different than 1. (So m is not a multiple of a).

Finally, we do 2 more multiplications in the base case, when computing x^2 and x^3 .

This gives that the number of multiplications to compute x^m with this algorithm is at most $3 \cdot \lfloor \frac{\log_2(m)}{2} \rfloor + 2$.

We can check that this satisfies the mone formal complexity analysis:

(m) < (m div4) + 3 (the complexity is bounded by the analysis of number of times we can divide in by 4 and we add the three multiplications like discussed in the 2nd paragraph.

2) Let m = 2 & & E II N.
The abouthom is now:
2. Recursively compute a mas a modern x (andism) m
3) We do an analysis similar to the one discussed in question I.
The number of multiplication needs to satisfy the following , maquality: $C(m) \leq C(m \text{ div } m) + k + 1$
The number of recursion steps can be found using the same reasoning and a gives: (le+1) log 2(m) + m - 2.
Moreover, $\lfloor \frac{\log_2(m)}{k} \rfloor \leq \frac{\log_2(m)}{k}$ and $2^k - 2 \leq 2^k$
which gives the desired repult.
4) Let &: Llog2 log2 (m) - log2 log2 log2 (m), clearly 2 (log2 (m).
This gives that I and 2 h tend to 0 as logaloga (m) loga(m) m bands to imfinity.
Thus the upper bound is essentially logo (m) and the algorithm is asymptotically optimal.
5) It is clear that k grows extremely slowly compared to m. As soon as we have k > 2, we can use this algorithm for extremely large values
of m which makes it mostly of themsetical interest.