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### Assignment 1

Q1) Pixels =  $512 * 512 = 262144$  Pixel  
bits =  $8 * 262144 = 2097152$  bit  
size in bytes =  $2097152 / 8 = 262144$  byte

b) size in KB =  $262144 / 1024 = 256$  KB

Q2) No. of Pixels =  $1024 * 1024 = 1048576$  Pixel  
size in byte =  $(1048576 * 8) / 8$   
=  $1048576$  byte  
size in KB =  $1048576 / 1024 = 1024$  KB

Q3) No. of bits Pixels =  $1024 * 1024 = 1048576$   
size in bytes =  $(1048576 * 24) / 8$   
=  $3145728$  byte  
size in KB =  $3145728 / 1024 =$   
=  $3072$  KB

Q4) No. of bits =  $800 * 600 * 12 = 5760000$  bit  
size in byte =  $5760000 / 8 = 720000$  byte  
size in KB =  $720000 / 1024 = 703.125$  KB



Q5) No. of levels =  $2^8 = 256$  Gray Level  
 No. of Pixels =  $2000 * 1500 = 3000000$  Pixel  
 Res in =  $3000000 / 1000000 = 3$

Q6) No. of Pixels =  $2000 * 1500 = 3000000$  Pixel  
 Res in Mb =  $3000000 / 1000000 = 3$  MP

Q7) No. of levels =  $2^{10} = 1024$  Level  
 dynamic Range in db =  $20 * \log_{10} 1024 = 60.2$  db

Q8)  $S = 255 - r = 255 - 10 = 245$

Q9)  $S = \frac{120 - 50}{200 + 50} * (256 - 1) = 119$

Q10)  $S = 255 * \left( \frac{100}{255} \right)^{0.4} \approx 175.36$

Q11)  $S = 115 * \log(81) \approx 76.8$





Q12

245	235	255
215	205	195
185	175	165

Q13

No. Level	Pixel Count	Prob. Count/Total	cdf	cdf * (L-1)
0	4	0.4	0.4	1.2 $\approx$ 1
1	3	0.3	0.7	2.1 $\approx$ 2
2	2	0.2	0.9	2.7 $\approx$ 3
3	1	0.1	1	3

Mapping Result:

old levels	0	→	1	→	New levels
	1	→	2		
	2	→	3		
	3	→	3		

Q14

$$s = 255 * \left( \frac{r}{255} \right)^y \quad r = [0, 64, 128, 192, 255] \quad y = 2$$

r	→	s
0	→	0
64	→	$\approx 16$
128	→	$\approx 64$
192	→	$\approx 145$
255	→	255

$$s \approx [0, 16, 64, 145, 255]$$



Q19) Pixels Mapping to 0 = Pixels From 0  $\rightarrow$  127  
= 700 Pixel  $\rightarrow$  0

Pixels Mapping to 1 = Pixels From 128  $\rightarrow$  255  
= 300 Pixel  $\rightarrow$  1

Count of 0 = 700

Count of 1 = 300

Q20) Sum of 9 Pixels = 450 Pixel  
Mean of 9 Pixels =  $450/9 = 50$

Avg Filter out Put = 50