

Sprint #1 Report Share Yourself Artists Team 2 10/21/18

Actions to Stop Doing

We are satisfied with our current process because we have not yet hit our stride in terms of workflow so we will have to see what changes we will need to make to our development process in future sprints.

Actions to Start Doing

We need to work on clearly distributing tasks that we can work on independently. When figuring out our sprints, we didn't take much time to consider how we would break up our user stories into tasks that team members could work on without doing repeated work and creating conflicts with each other's work.

Actions to Keep Doing

The thing that has been working well for us are the team meetings. At these team meetings, we are introduced to the next new feature that has to be added and each team member has the opportunity to clarify exactly what the task is as well as any other questions one might have. The meetings are also an opportunity for the team to work together in a lab where Scott could help us directly. Thus, the meetings are a chance to learn the new feature, clarify questions about the task, and beginning the sprint. Another thing that has worked out well for us is communication - specifically through the use of slack. Whenever there are questions or assignments due, we use Slack to communicate. Usually everyone is responsive and this helps keep all the team members up-to-date with each other's progress. Thus, whenever there is a problem where one team member needs to reach another team member, they could do so easily through slack.

Work completed/not completed

At the beginning of the sprint we wanted to achieve three user stories which was to understand our technology, pull and read business data, and then to display that data.

The work completed for this sprint was beginning to learn our technologies as well as implement a feature on the dashboard. The technologies we used in our first sprint was Git, Vue.js, and Vuetify. It took some time to get used to the Vue environment at first, but eventually we were able to understand the basic features, which allowed us to finally start making progress on the dashboard features. One of the features that we completed was being able to click on a blog's email address and having that take the user to a new page with a listview displaying all of the blog's artists submissions.

What we weren't able to accomplish was to display the data. We were not able to do this because it took longer than anticipated to achieve the first two user stories. In addition, Scott wanted to cover the visual aspects of the project later than projected, somewhere between sprint 3 and sprint 4. Thus, we will have to wait to implement this feature.

Work completion rate

The total number of user stories completed during the prior sprint was two. For the first user story, getting used to the technology, this took individually around three to four hours. For our second task in making an onclick event listener, this took around three to four hours also. The total number of days for both tasks was three days. The total number of hours worked for this sprint was around eight hours. The progress for our

user stories/day is around half a user story per day and the number of work hours per day was two.