Sprint #3 Report Share Yourself Artists Team 2 11/18/2018

Actions to Stop Doing

At the moment, our team has been able to communicate well and help each other when we have encountered obstacles. There have been times when some team members have not been able to make it to the meetings but we understand that there are obstacles that may come up with life and other classes so we have done our best to update each other on what was discussed in our meetings.

Actions to Start Doing

There have been meetings where we have not updated the burn up chart at the end of the meeting so keeping the burn up chart up to date after every meeting is a task we will continue to work on. We also need to better define the amount of work a user story will take (user story points) to avoid having incomplete user stories by the end of the sprint. The incompleteness of user stories is not due to group members not doing their job, but because the user stories have been more difficult than we anticipated. This leads to us not getting to some of the user stories we planned for the sprint.

Actions to Keep Doing

This sprint had many user stories to fulfill, and we were not able to get to all of them. But by having many stories to fulfill, there was always something to work on during the sprint as opposed to past sprints where some stories were completed quickly and others took longer, leaving an imbalance of work among the team. Having many user stories to complete allowed those who completed tasks early to help other team members complete some of the more difficult tasks.

Work completed/not completed

For user story 1, we wanted to make it so admins have full control of their business data by being able to edit their user's data. This task was estimated to take 5.5 hours and this was completed. For user story 2, we wanted admins to do the same objective, but for artists. This task was also estimated to take roughly the same amount of time and it

has been completed. User Story 3 and 5 focused on issuing campaign credits and this was not achieved. User story 4 focused on graphically displaying information. For this step, we were able to query the information and store everything, but had trouble with implementing google charts. Thus, it is only partially completed.

Work completion rate

The total number of user stories completed during the prior sprint was 2. As a team, we spent 14.5 ideal hours working on our tasks. In total, we spent our time working on our tasks across 5 days. We completed close to half a user story a day and worked on average 3 hours each working day. Our cumulative progress has been 44.5 hours over the course of 12 working days which comes out to about 3.7 work hours per working day.