Sprint 2 Report Share Yourself Artists Web Team 02/11/19

Actions to Stop Doing

Try to be on time for our SCRUM meetings and TA meetings; however, for the most part everybody does eventually show up, but it has a been consistent minor problem. During the meetings, we need a more structured meeting, to prevent from working on to many different things at one time. Having a weak form of communication with the project owner, seems like we have a way to communicate with them but we have to wait until a weekly meeting before we get the full story of everything that makes user stories we completed become uncompleted because of changes that were not discussed. Try not to overload ourselfs for each sprint with tasks and assign more members to each task can be completed faster.

Actions to Start Doing

For this sprint, we have to assign ourselves tasks that are more difficult relative to the first sprint. We also have to create the burn-up chart for this weeks sprint plan, which we have not done yet. We are also not testing our functions towards the end of our sprint which we really need in order to make the code production level ready. We have to make a regular habit of keeping the repo update with the changes we make to our project. We probably should make an effort to make some comments to code so when others use it they are not completely lost on the functionality of it. We also need to make an effort to managing and maintaining the repo.

Actions to Keep Doing

Update user stories and plans. We have been communicating extremely well. First, we established slack as our main method of communication where all members and Scott participate in and the chat is active daily. If we keep this up, our communication will be right where we want it. Also, we are doing very well with coordinating extra meeting times as everyone seems to be able to work with the proposed times, thus we should continue these group meeting times where we can code together and discuss further

plans. We continually have been linking each other helpful resources, in order for us to learn the necessary skills cohesively.

Work completed/not completed

Completed:

- Toast message appears when an art piece is uploaded.
- Images are now restricted to a certain size limit, to prevent the database from being used unnecessary.
- The default page being consistent, with the dashboard, when signed in or the homepage if signed out.
- Now asked which account a user would want to log into, when logging in a computer with multiple users
- Snackbar toast alert when invalid image
- Users can now receive a refund if a business does not respond to my review request after 48 hours.
- Now artist user are restricted from being to be able to visit a business dashboard.
- Developers can now see test business account so they can test the submission process without worries of messing up the live database
- Can now delete images from the dashboard

Not Complete:

- See a consistent format when viewing data that is related to my account.
- Merging tasks branches onto dev-branch

Work completion rate

The total number of user stories completed during the prior sprint was 11. As a team, we spent 60 ideal hours working on our tasks. In total, we spent our time working on our tasks across 6 days. We completed almost 2 user stories a day and worked on average 10 hours a day. Our cumulative progress has been 100 hours over the course of 14 days, which comes out to 7.14 hours per day.