

Sprint 3 End Report Share Yourself Artists Web Team 05/19/19

Actions to Stop Doing

We still need to keep our Scrum board up to date after we add our user stories. Prior to meetings, we need to think about what we will discuss before the meeting actually happens. This would prevent the use of valuable time beforehand, instead of trying to figure it out during the beginning of the meeting. We need to do extensive testing to prevent causing new bugs. We also can coordinate back and front-end more to avoid repeat functionality or unexpected errors. Establish a better form of communication with the project owners. Merge more regularly. We also need to decisively plan out all the details of the feature.

Actions to Start Doing

We need to plan out new business group features fully before implementing them. We are also not testing our functions towards the end of our sprint, which we really need in order to make the code production level ready. We have to make a regular habit of keeping the repo up to date with the changes we make to our project and pushing more frequently instead of waiting till the end. We should make an effort to make some comments to code so when others use it they are not completely lost on the functionality of it and, for the future use, if anyone else would try to read and understand the same code. We also need to merge from our previous sprints more often instead of at the very end of the sprint. Lastly, we should keep a more regular updated SCRUM board and weekly burn-up chart.

Actions to Keep Doing

We should continue to incrementally work on the poster and presentation as soon much as possible as time is limited; additionally, we should prioritize finishing our poster since it will be due for submission. We should continue to communicate with one another, which we have been doing really well, and keep each other informed on any struggles

as we head into the final weeks. We should continue to coordinate extra meeting times as everyone seems to be able to work with the proposed times. Therefore, we should continue these group meeting times which increases our productivity as we can code together and discuss further plans. We should continue linking each other helpful resources, in order for us to learn the necessary skills cohesively. We also need to continue to pair program whenever it is needed so that we can finish tasks/ user stories more efficiently when previous user stories have been completed. We will also continue to meet, plan, and code together with difficult functionalities, which includes the recommendation system. We also merged some branches separately, which saved time merging everything at meetings. We should also try to keep avoiding being sick, since it's flu season and not neglect our other classes and obligations since the quarter will be coming to a close shortly.

Work completed/not completed

Completed:

- Business members can now reserve review requests, allowing the work between members to be more manageable.
- The dashboard for business members now has three tabs (Available, Reserved, Responded) which helps members organize their work.
- We now track which business member responds to a review request although the artist is still only notified that the business has responded and not the specific member. Used for statistical purposes for now but in the future we might include the name of the member in the response as well.
- Business Members can now respond to submissions..
- Members of businesses are able to access and route to their business' social media links easily.
- Business members are able to see other members in the same business and have additional information available in the dashboard.

Work completion rate

The total number of user stories completed during the prior sprint was 7. As a team, we spent 80 ideal hours working on our tasks. In total, we spent our time working on our tasks across 12 days for this sprint. We completed around half a user story a day and worked on average 1.5 hours a day. Our cumulative progress has been 240 hours over the course of 36 days, which comes out to 1.5 hours per day per person.