Sprint 2 End Report Share Yourself Artists Web Team 05/05/19

Actions to Stop Doing

We still need to keep our Scrum board up to date as we are figuring out the different user stories. Prior to meetings, we need to think about what we will discuss before the meeting actually happens. This would prevent the use of valuable time beforehand, instead of trying to figure it out during the beginning of the meeting. Establish a better form of communication with the project owners, it seems that some features we implement are changed last minute which often increases the backlog, or some features are added mid-week. We also need to decisively plan out all the details of the feature we're attempting to create as soon as possible.

Actions to Start Doing

Keep a more regular updated SCRUM board and weekly burn-up chart. We need to plan out new business group features fully before implementing them. We are also not testing our functions towards the end of our sprint, which we really need in order to make the code production level ready. We have to make a regular habit of keeping the repo up to date with the changes we make to our project. We should make an effort to make some comments to code so when others use it they are not completely lost on the functionality of it. We can clearly communicate any difficulty when individually working on a task to receive help when needed. We also need to merge from our previous sprints.

Actions to Keep Doing

We should continue to incrementally work on the poster and presentation as soon much as possible. We should continue to communicate with one another, which we have been doing really well. We should continue to coordinate extra meeting times as everyone seems to be able to work with the proposed times. Therefore, we should continue these group meeting times which increases our productivity as we can code together and

discuss further plans. We should continue linking each other helpful resources, in order for us to learn the necessary skills cohesively. We also need to continue to pair program whenever it is needed so that we can finish tasks/ user stories more efficiently when previous user stories have been completed. We will also continue to meet, plan, and code together with difficult functionalities, which includes the recommendation system. We also merged some branches separately, which saved time merging everything at meetings. We should also try to keep avoiding being sick, since it's flu season.

Work completed/not completed

Completed:

- Members of a business have a page where they are prompted to sign up to join a business that they are associated with.
- There are now access codes assigned to each business that are used to authenticate a new business member.
- The database now creates a new collection that holds the data about each business group, group member, and any additional information pertaining to the business.
- Members of a business are now connected to the business's features including dashboard and submissions, so that they can access all of the business's functionality.
- Artists can now cycle through all the art pieces associated with the artist when visiting the art and viewed_art pages.
- Members of businesses are able to search by artist name, so that they can find which art piece they would like to review.

Work completion rate

The total number of user stories completed during the prior sprint was 6. As a team, we spent 80 ideal hours working on our tasks. In total, we spent our time working on our

tasks across 12 days. We completed around half a user story a day and worked on average 1.5 hours a day. Our cumulative progress has been 160 hours over the course of 24 days, which comes out to 1.5 hours per day per person.