

Sprint 4 End Report Share Yourself Artists Web Team 06/02/19

Actions to Stop Doing

We still need to keep our Scrum board up to date after we add our user stories. Prior to meetings, we need to think about what we will discuss before the meeting actually happens. This would prevent the use of valuable time beforehand, instead of trying to figure it out during the beginning of the meeting. We need to do research on extensive testing to prevent causing new bugs from happening. We also can coordinate more back and front-end more to avoid repeat functionality or unexpected errors in the future. We also should establish a better form of communication with the project owners. We should merge more regularly and communicate when doing so. We also need to decisively plan out all the details of the feature before starting to implement it.

Actions to Start Doing

We are not thoroughly testing our functions towards the end of our sprint, which we really need in order to make the code production level ready. We have to make a regular habit of keeping the repo up to date with the changes we make to our project and pushing more frequently instead of waiting till the end. We should make more informative comments when we code so when others use it they are not completely lost on the functionality of it and, for the future use, if anyone else would try to read and understand the same code. We also need to merge from our previous branches to the main branch more often instead of at the very end of the sprint. Lastly, we should keep a more regularly updated Scrum board and weekly burn-up chart.

Actions to Keep Doing

We should continue to incrementally work on the poster and presentation as soon much as possible as time is limited; additionally, we should prioritize finishing our poster since it will be due for submission. We should continue to communicate with one another, which we have been doing really well, and keep each other informed on any struggles

as we head into the final weeks. We should continue to coordinate extra meeting times as everyone seems to be able to work with the proposed times. Therefore, we should continue these group meeting times which increases our productivity as we can code together and discuss further plans. We should continue linking each other helpful resources, in order for us to learn the necessary skills cohesively. We also need to continue to pair program whenever it is needed so that we can finish tasks/ user stories more efficiently when previous user stories have been completed. We will also continue to meet, plan, and code together with difficult functionalities, which includes the recommendation system. We also merged some branches separately, which saved time merging everything at meetings. We should also try to keep avoiding being sick, since it's flu season and not neglect our other classes and obligations since the quarter will be coming to a close shortly.

Work completed/not completed

Completed:

- Users can now sign in properly to their accounts if they land on the website and are not already signed in.
- Users have a more accurate click-area on the recently submitted sidebar.
- Artists can now view the correct percentages for my business recommendations, so that I can see accurate statistics from the businesses I will submit to.
- Artists can now view a list of submissions that are sorted into pages instead of one long scrollable list, so that they can move convenient to find art.
- Artists have a more consistent dashboard layout wherever they route to on the website.
- Artists can consistently navigate through their own pictures or any other artist's pictures using the arrow buttons.
- The page where businesses can search by artists can have a compact UI.
- Business now have a way to create a new business where business members can join that business using my assigned access code.
- Business group members are able to be view submissions and business members when they first join a business.
- Business group members dashboard to retains the data when you refresh.
- Artists can add categories to their art piece.
- Businesses are able to keep track of received art pieces for a specific category.

- The bug that occurs when a business member tries to access their profile is fixed so that a business member can see their profile information.
- Business members are now able to have the right information displayed after clicking things like the refresh button, so that they will not have to worry about the web page breaking if they happen to misclick.
- Business members can now see no error & failure when they sign up to join a business.

Work completion rate

The total number of user stories completed during the prior sprint was 15. As a team, we spent 80 ideal hours working on our tasks. In total, we spent our time working on our tasks across 12 days for this sprint. We completed around 1.25 user stories a day and worked on average 1.5 hours a day. Our cumulative progress has been 320 hours over the course of 48 days, which comes out to 1.5 hours per day per person.