

# COMP 204 Programming Studio

# **CHARACTER RECOGNITION USING MOMENTS (February 2020)**

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### **Abstract**

This project report explains what character recognition is, how it is implemented, how it is encoded and tested on python. The project explains (blob\_coloring\_8\_connected method) how to distinguish the characters in an image (with coloring), how to calculate the coordinates of these separated characters and get a black square background from these coordinates and explains how to get the moments of the characters in (hu, r, zernike). After these steps, the moments are added to a dataset and gui interface that we have designed, and individually train characters and tests for recognition quality.

Keywords: image recognition, r moment, zernike moment, hu moment

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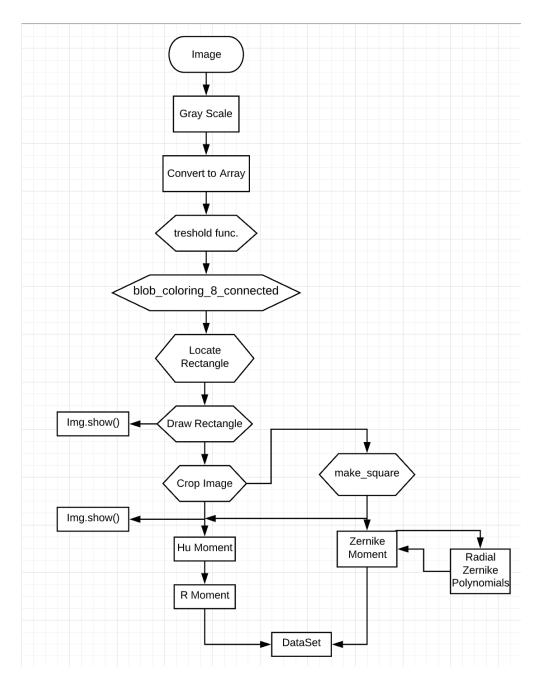
### **CHARACTER RECOGNITION USING MOMENTS**

### **Introduction:**

Character Recognition Using Moments is a project to recognize characters on an image. Then, by taking certain moments of these characters, a more comprehensive scan of the characters can be made.

03567 5633648 5321036 04130221 0028 1237 562 34 562 497

Figure 1: Example Image



UML Diagram of project

```
img = Image.open('image.png') #reads image
img_gray = img.convert('L') # converts the image to grayscale image
# img_bin = img.convert('1') #converts to a binary image, T=128, LOW=0, HIGH=255
img_gray.show()
ONE = 150
a = np.asarray(img_gray) # from PIL to np array
a_bin = threshold(a_100_ONE_0)
im = Image.fromarray(a_bin) # from np array to PIL format
im.show()
# a_bin = binary_image(100,100,ONE) # creates a binary image
```

Figure 2: Opening image and convert it to array

We got the code you see above ready at the beginning of the lesson and briefly you see the steps like opening the image file, making it grayscale and converting it into an array as a format. There are many different methods used in the project, there is a comprehensive explanation of the methods below.

# **8 Connected Blob Coloring Function:**

```
label_img = blob_coloring_8_connected(a_bin_ONE) #obtains coloured and k valued array
```

Figure 3: The code in Main () where the function is called.

Blob Coloring function was also available in the sample file we have 4 connected. So I only made certain adjustments to make 8 connected. In the case of 4 Connected functions of the function, the left and top pixels are controlled except for the center pixel and labeling concept is established over them.

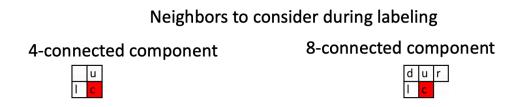


Figure 4: Pixel checks for 4 and 8 Neighbors

As you can see in Figure 4, we need to assign the variables "left up" and "right up" in order to have a 8 Connected check. In this way, we can make a more efficient and quality analysis. In Figure 5 (blob\_coloring\_8\_connected (a\_bin, ONE)) you see a part of the function. To make the above distinction, I have added the variables "lu" and "ru" in addition to the "l" and "u" variables in this "for" loop. Then I applied the same process for the "label" variables and added the conditions in the "if, else" conditions to make the scan correctly, respect to the 4Connected algorithm. Then I got the "color\_im" and "im" variables in the function with "return".

```
for i in range(1, nrow - 1):
   for j in range(1,ncol - 1):
       c = bim[i][j]
       l = bim[i][j - 1]
       u = bim[i - 1][j]
       lu = bim[i - 1][j - 1]
       ru = bim[i - 1][j + 1]
       label_u = im[i - 1][j]
       label_l = im[i][j - 1]
       label_lu = im[i - 1][j - 1] # for the 8 connected system we need to add left up and right up.
       label\_ru = im[i - 1][j + 1]
       im[i][j] = max_label
       if c == ONE:
           min_label = min(label_u,label_l,label_lu,label_ru)
           if min_label == max_label:
               k += 1
               im[i][j] = k
                im[i][j] = min_label
               if min_label != label_u and label_u != max_label:
                   update_array(a_min_label_label_u)
               if min_label != label_l and label_l != max_label:
                   update_array(a,min_label,label_l)
                if min_label != label_lu and label_lu != max_label:
                   update_array(a,min_label,label_lu)
               if min_label != label_ru and label_ru != max_label:
                   update_array(a,min_label_label_ru)
            im[i][j] = max_label
```

Figure 5: For loop of (blob coloring 8 connected)

I took the two variables I extracted from the Blob Coloring function as label = color\_im and im = img. Then, img locateRectangle from these variables entered function with 'numpy.ndarray' type.

## **Locate Rectangle Function:**

The Locate Rectangle function finds the minimum and maximum values of the individually (labeled) characters in the numpy array I bought. First think first, it creates a k\_values array. After that while we were checking the array of course we will need the row and column number. So I defined it with length of array and length of horizontal array. The labels array is stores my k values so I put a maximal number first, then after the first check it will append my k values pixel by pixel.

```
def locateRectangle(im): #defines the minimum and maximum side of characters and saves it into k_values
   k_values = []
   nrow = len(im)
   ncol = len(im[0])
   labels = [10000]
   for i in range(nrow):
       for j in range(ncol):
           if im[i][j] not in labels:
               mini = nrow
               minj = ncol
               maxi = 0
               maxj = 0
               k = im[i][j]
               for i in range(nrow):
                    for j in range(ncol):
                        if k == im[i][j]:
                            if mini > i:
                                mini = i
                            if minj > j:
                                minj = j
                            if maxi < i:</pre>
                                maxi = i
                            if maxj < j:</pre>
                                maxj = j
               k_values.append([k,mini,minj,maxi,maxj])
                labels.append(k)
   return k_values
```

Figure 6: Locate Rectangle Function

This 4 "for" loop, checks for labels and after the check append my k values to labels and therefore there is no confusion between the min-max values of the objects.

## **Draw Rectangle Function:**

The draw rectangle function is basically draws red (255,0,0,"RGB") rectangle on the image by the kValues which are minimum and maximum values of the objects for both axis. I made it by ImageDraw.Draw and draw.rectangle methods.

```
def drawRectengle(k_values,new_img):
    global drawRectengle
    # importing image object from PIL
    from PIL import Image,ImageDraw
    for i in range(len(k_values)):
        mini = k_values[i][1]
        minj = k_values[i][2]
        maxi = k_values[i][3]
        maxj = k_values[i][4]
        print("k values"," mini:",mini," minj:",minj," maxi:",maxi," maxj:",maxj)
        draw = ImageDraw.Draw(new_img)
        draw.rectangle((minj,mini,maxj,maxi),outline=(255,0,0))
        new_img.show()
```

Figure 7: Draw Rectangle Function

As you see the above in the figure 7 I created a for loop to repeat the draw operation until the number of the objects all done.

After finishing this operation I created another "for" loop in the main function.

```
for i in range(len(kValues)): # loop continues k variable times to calculate all figures in the image
    sqrImg = cropImage(kValues[i][2]_kValues[i][1]_kValues[i][4]_kValues[i][3]_new_img2) #cropes image to square sized
    H_Moments = huMoments(sqrImg)
    R_Moments = rMoments(H_Moments)
    Z_Moments = zernikeMomennts(sqrImg)
```

Figure 8: Main part of the code

So I cropped image, squared it and took the moments by functions that I wrote separately.

## **Crop Image Function:**

Crop Image Function crops the given rectangles from the image. Then it determines which of the x, y axes of this rectangular image is smaller with the if-else condition and equals the result to the min\_size variable. Sends the cropped image and the min\_size variable to the make\_square function. Here, min\_size rectangle determines which side of the rectangle is short, so fills it in black and sends it back.

```
gdef make_square(im_min_size_fill_color=(0,0,0,0)): # fills with black colour the empty side og rectengles
    x_y = im.size
    size = max(min_size_xx_y)
    new_im = Image.new('RGB'_k(size_size)_fill_color)
    new_im.paste(im_(int((size - x) / 2)_int((size - y) / 2)))
    return new_im
```

Figure 9: make\_square func.

At the same time, after rotating the square image, the picture is converted to gray scale and array format. In this way, we get an array with numerical values from the image again.

```
idef cropImage(minj_mini_maxj_maxi_new_img):
    croppedImages = []

try:
    area = (minj_mini_maxj_maxi)
    img = new_img.crop(area)
    croppedImages.append([img])
    img.show()
    # img.save("cropped_picture.jpg")
except IOError:
    pass
    x,y = img.size # defines x or y greater than that and defines it min_size. So make_square func. fills the true are with black
if x < y:
    min_size = x
else:
    min_size = y
img = make_square(img_min_size)
img_show()
img_gray = img.convert('L') # converts the image to grayscale image
ONE = 150
    a = np.asarray(img_gray) # from PIL to np array
return a</pre>
```

Figure 10: cropImage func.

### Moments and Moment Functions (huMoment, rMoment, zernikeMoment):

This part of the code was mainly on math. I applied the formulas Hu moment, R moment and Zernike moment respectively. I frequently used nested for loops and math library while applying. When calculating the Zernike Moment and Hu Moment, I opened extra functions (normalizedMoments, radialZernike) and called them inside the function to make my job easier.

```
def huMoments(sgrImg): # calculates Hu moments of cropped square img
   moments = []
   m00 = 0
   m01 = 0
   m10 = 0
   m11 = 0
   for i in range(len(sqrImg)):
       for j in range(len(sqrImg[0])):
           m00 = m00 + pow(i_*0) * pow(j_*0) * sqrImg[i][j]
   for i in range(len(sqrImg)):
       for j in range(len(sqrImg[0])):
           m01 = m01 + pow(i_{\bullet}0) * pow(j_{\bullet}1) * sqrImg[i][j]
   for i in range(len(sqrImg)):
       for j in range(len(sqrImg[0])):
           m10 = m10 + pow(i_{*}1) * pow(j_{*}0) * sqrImg[i][j]
   for i in range(len(sqrImg)):
       for j in range(len(sqrImg[0])):
           m11 = m11 + pow(i_{*}1) * pow(j_{*}1) * sqrImg[i][j]
   uMoments = []
   for p in range(4):
       for q in range(4):
           for i in range(len(sqrImg)):
               for j in range(len(sqrImg[0])):
                   u = u + pow((i - (m10 / m00))_{\ell}p) * pow((j - (m01 / m00))_{\ell}q) * sqrImg[i][j]
           uMoments.append([p,q,u])
   n20 = normalizedMoments(2,0,uMoments[0][2],uMoments[8][2])
   n02 = normalizedMoments(0,2,uMoments[0][2],uMoments[2][2])
   n11 = normalizedMoments(1,1,uMoments[0][2],uMoments[5][2])
   n30 = normalizedMoments(3,0,uMoments[0][2],uMoments[12][2])
   n03 = normalizedMoments(0,3,uMoments[0][2],uMoments[3][2])
   n12 = normalized Moments(1,2,uMoments[0][2],uMoments[6][2])
   n21 = normalized Moments(2 1 u Moments[0][2] u Moments[9][2])
   huMoments = []
   H1 = n20 + n02
   H2 = (n20 - n02) ** 2 + 4 * (n11 ** 2)
   H3 = (n30 - (3 * n12)) ** 2 + (3 * n21 - n03) ** 2
   H4 = (n30 + n12) ** 2 + (n21 + n03) ** 2
   H5 = (n30 - 3 * n12) * (n30 + n12) * ((n30 + n12) * * 2 - 3 * ((n21 + n03) * * 2)) + (3 * n21 - n03) * (
               n21 + n03) * (3 * ((n30 + n12) ** 2) - ((n21 + n03) ** 2))
   H6 = (n20 - n02) * ((n30 + n12) ** 2 - (n21 + n03) ** 2) + 4 * n11 * (n30 + n12) * (n21 + n03)
   H7 = (3 * n21 - n03) * (n30 + n12) * ((n30 + n12) ** 2 - 3 * ((n21 + n03) ** 2)) + (3 * n12 - n30) * (
               n21 + n03) * (3 * ((n30 + n12) ** 2) - (n21 + n03) ** 2)
   huMoments.append([H1,H2,H3,H4,H5,H6,H7])
   return huMoments
```

Figure 11: Hu Moment function

```
rMoments(array): # calculates R moments of cropped img by hu moments
    R Moments=[]
    R1= math.sqrt(array[0][1]) / array[0][0]
    R2 = (array[0][0] + math.sqrt(array[0][1])) / (array[0][0] - (math.sqrt(array[0][1])))
    R3 = (math.sqrt(array[0][2])) / (math.sqrt(array[0][3]))
    R4 = (math.sqrt(array[0][2])) / math.sqrt(abs(array[0][4]))
    R5 = (math.sqrt(array[0][3])) / math.sqrt(abs(array[0][4]))
    R6 = abs(array[0][5]) / array[0][0] * array[0][2]
    R7 = abs(array[0][5]) / array[0][0] * math.sqrt(abs(array[0][4]))
    R8 = abs(array[0][5]) / array[0][2] * math.sqrt(array[0][1])
    R9 = abs(array[0][5]) / math.sqrt(array[0][1]*abs(array[0][4]))
    R10= abs(array[0][4]) / array[0][2]*array[0][3]
    R_Moments.append([R1,R2,R3,R4,R5,R6,R7,R8,R9,R10])
    return R_Moments
```

Figure 12: R Moment function

```
def radialZernike(p,n1,m1): # calculates Radial Zernike Polynomials formula
   global r1
   r1=0
   a = int((n1 - abs(m1) / 2))
   for s in range(a):
        r1 = (pow(-1, s) * pow(p, (n1-2*s)) * math.factorial(abs(int(n1-2*s)))) / math.factor
   return r1
def zernikeMomennts(img): #calculates zernike moment of cropped square img
   N = len(img)
   Z_nm = []
   ZRnm=0
   ZInm=0
   Rnm=0
   Znm=0
   for n in range(6):
        for m in range(6):
            for i in range(N-1):
                for j in range(N-1):
                    xi = (math.sqrt(2)/N-1)*i - 1/math.sqrt(2)
                    yj = (math.sqrt(2)/N-1)*j - 1/math.sqrt(2)
                    dxi = 2 / N * math.sqrt(2)
                    dyj = dxi
                    Qij = math.atan(yj/xi)
                    pij = math.sqrt(pow(xi_2)+pow(yj_2))
                    Rnm = radialZernike(pij,n,m)
                    \overline{ZRnm} = ZRnm + (img[i][j] * Rnm * math.cos(m*Qij) * dxi * dyj)
                    ZInm = ZInm + (img[i][j] * Rnm * math.sin(m*Qij) * dxi * dyj)
            ZRnm = ZRnm * (n+1)/math.pi
            ZInm = ZInm * -((n+1)/math.pi)
            Znm = math.sqrt(pow(ZRnm<sub>2</sub>2) + pow(ZInm<sub>2</sub>2))
            Z_nm.append(Znm)
   return Z_nm
```

Figure 13: Zernike Moment function

# **Dataset and Spliting Testset-Trainset:**

In this section I could not write a working kNN and create a dataset as I wanted. For this reason, I created a dataset with dataset = np.zeros ((len (kValues), 36)), then I added the Zernike Moment values, which have 36 columns, to each row for k values. Later, I divided the dataset into 80% trainset and 20% testset.

```
dataset = np.random.rand(len(kValues),36)
np.random.shuffle(dataset)
percent80 = int(len(kValues)*80/100)_# percent for the divide 80% of data
training_test = dataset[:percent80_:]_tdataset[percent80:_:]
print("Train Set"_training)
print("\n\nTest Set "_test)
```

Figure 14: Train set - Test set

In doing so, I used the commands np.random.rand and np.random.shuffle, which you see in figure 14 above. In this way, each time there will be a random distinction.

### **Achievements:**

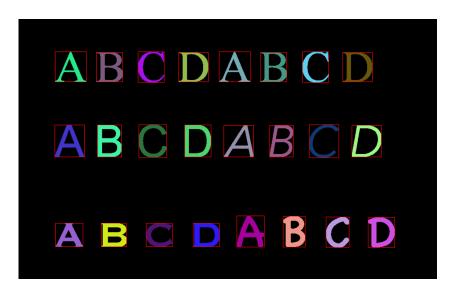
In this part, I listed my achievements from the project. First, I had a lot of experience with syntax regarding python language use and it was a very good exercise project. However, I learned how to use the Numpy library. I learned how to open and gray scale an image and convert it into an array.

Secondly, the project that I frequently use Image and math libraries has contributed to me in this regard. While taking the moment values, I noticed that I accelerated in applying a formula to the code. I understood how to separate the dataset I obtained. Apart from all these, although I could not complete the whole project, it was a tiring but very productive process for me. Briefly, the libraries I have used and experienced;

- > Image, ImageDraw
- > Numpy
- > Math
- > tkinter

# ABCDABCD ABCDABCD

ABCDABCD ABCDABCD

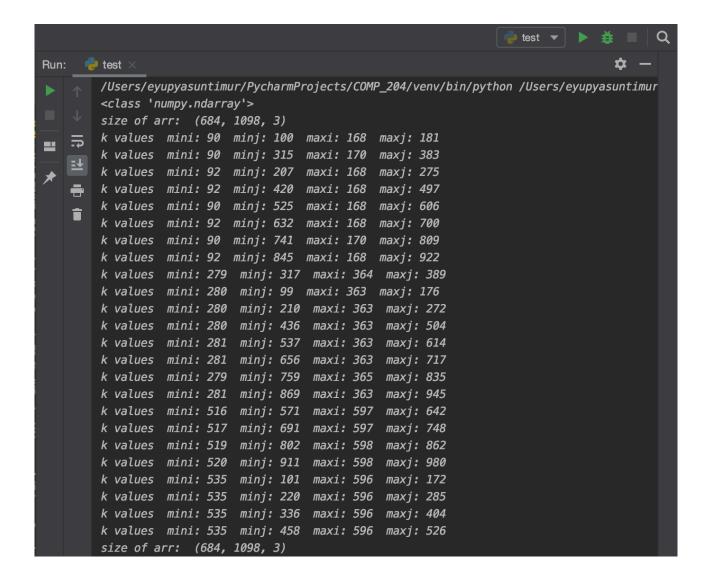














```
Test Set [[0.48259866 0.26834068 0.37057389 0.91298863 0.23384694 0.87064158
 0.97133944 0.08671638 0.82265458 0.74219344 0.30064014 0.39616317
 0.30522846 0.62815474 0.44745547 0.76242023 0.97492968 0.06761713
 0.42846681 0.3561137 0.32500941 0.75999103 0.15776453 0.84719605
 0.10098593 0.10669307 0.18984651 0.78607232 0.60633253 0.95156979]
 [0.67503565 0.09769119 0.08457547 0.36970604 0.65363577 0.29365734
 0.82507064 0.11136555 0.6544571 0.99565763 0.10679163 0.60883147
 0.93573182 0.67817042 0.66386287 0.88337693 0.96662837 0.85751496
 0.78982034 0.54104809 0.32819801 0.84515914 0.66221008 0.64394265
 0.67573412 0.48893679 0.02784852 0.44402724 0.93187809 0.40445131
 0.86627133 0.89976973 0.10798592 0.73510146 0.00578168 0.24092021]
 [0.15023899 0.69608675 0.02807609 0.64310179 0.0577184 0.10286479
 0.44689667 0.49941734 0.67939827 0.67701856 0.73113451 0.20492994
 0.83705262 0.66722028 0.08635217 0.58311406 0.29613265 0.4618449
 0.32957546 0.0208304 0.30711822 0.28736112 0.02423855 0.91412864
 0.58614031 0.76711047 0.11867153 0.55220093 0.18446108 0.50915627]
 0.05459723 0.86247549 0.28223112 0.93566087 0.90357083 0.47108441
 0.24374769 0.3031753 0.88595535 0.48600797 0.69689031 0.5893723
 0.39123552 0.0888484 0.08339999 0.29856547 0.33235369 0.9972294
 0.94488095 0.19436681 0.06351519 0.35686799 0.13583683 0.109268
 0.13246927 0.29235054 0.4357862 0.95817644 0.00907958 0.51702197]
 [0.26018369 0.08543971 0.6950642 0.19768029 0.7763645 0.52203717
 0.803789    0.668922    0.26123409    0.78890047    0.89246822    0.06216956
 0.30811666 0.51150094 0.32009755 0.92255745 0.77131209 0.89323486
 0.14372774 0.04622406 0.04656431 0.66660654 0.56762638 0.52779035
 0.33597534 0.64997766 0.28361672 0.78075389 0.53513686 0.15072414
 0.63445814 0.09903529 0.6416078
                               🕕 IDE and Plugin Updates
                                  PyCharm is ready to update.
Process finished with exit code 0
                                                                  Event Log
```

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