

Blockchain E-Voting Done Right: Privacy and Transparency with Public Blockchain

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ABSTRACT

Some forms of voting have been here ever since. Mostly used form all over the world are paper ballots. Electronic voting schemes are being popular only in the last decade and they are still unsolved. E-voting schemes bring problems mainly regarding security, credibility, transparency, reliability, and functionality. Estonia is the pioneer in this field and may be considered the state of the art. But there are only a few solutions using blockchain. Blockchain can deliver an answer to all of the mentioned problems and furthermore bring some advantages such as immutability and decentralization. The main problems of technologies utilizing blockchain for e-voting are their focus on only one field or lack of testing and comparison. In this paper, we present a blockchain-based e-voting platform, which can be used for any kind of voting. It is fully utilized by blockchain and all processes can be handled within it. After the start of the voting, the platform behaves as fully independent and decentralized without possibilities to affect the voting process. The data are fully transparent, but the identity of voters is secured by homomorphic encryption. We have tested and compared our solution in three different blockchains. The results show, that both public and private blockchains can be used with only a little difference in the speed. The key novelty of our solution is a fully decentralized management of e-voting platform through blockchain, transparency of the whole process and at the same time security and privacy of the voters thanks to homomorphic encryption.

1.INTRODUCTION

The topic of e-voting systems is still at an early stage of development. We have chosen this domain not only for its recency but also because there are not many solutions that address problems of e-voting. Nowadays, popularity grows also in the development of e-Government. However, such a system is not feasible if basic services for citizens such as elections do not become electronic. "E-voting is one

of the key public sectors that can be transformed by blockchain technology". Hand by hand with e-voting come also new challenges, which need to be addressed. One of them is e.g. securing the elections, which needs to be at least as safe as the classic voting systems with ballots. That is why we have decided to create safe elections in which voters do not have to worry about someone abusing the electoral system. In recent years blockchain is often mentioned as an example of secure technology used in an online environment. Our e-voting system uses blockchain to manage all election processes. Its main advantage is that there is no need for confidence in the centralized authority that created the elections. This authority cannot affect the election results in our system. Another challenge in e-voting is the lack of transparency in the functioning of the system, leading to a lack of confidence in voters. This problem is solved by blockchain in a way of total transparency that allows everyone to see the stored data and processes such as how these data are handled. In the field of security, this technology is more suitable in every way than the classic e-voting platform without blockchain.

1.1 OBJECTIVE:

Some forms of voting have been here ever since. Mostly used form all over the world are paper ballots. Electronic voting schemes are being popular only in the last decade and they are still unsolved. E-voting schemes bring problems mainly regarding security, credibility, transparency, reliability, and functionality. Estonia is the pioneer in this field and may be considered the state of the art. But there are only a few solutions using blockchain. Blockchain can deliver an answer to all of the mentioned problems and furthermore bring some advantages such as immutability and decentralization. The main problems of technologies utilizing blockchain for e-voting are their focus on only one field or lack of testing and comparison. In this paper, we present a blockchainbased e-voting platform, which can be used

for any kind of voting. It is fully utilized by blockchain and all processes can be handled within it. After the start of the voting, the platform behaves as fully independent and decentralized without possibilities to affect the voting process. The data are fully transparent, but the identity of voters is secured by homomorphic encryption. We have tested and compared our solution in three different blockchains. The results show, that both public and private blockchains can be used with only a little difference in the speed. The key novelty of our solution is a fully decentralized management of e-voting platform through blockchain, transparency of the whole process and at the same time security and privacy of the voters thanks to homomorphic encryption.

II. LITERATURE SURVEY

“Block-chain-Enabled E-Voting,”

Blockchain-enabled e-voting (BEV) could reduce voter fraud and increase voter access. Eligible voters cast a ballot anonymously using a computer or Smartphone. BEV uses an encrypted key and tamper-proof personal IDs. This article highlights some BEV implementations and the approach's potential benefits and challenges.

“Voting Process with Block-chain Technology: Auditable Block-chain Voting System,”

There are various methods and approaches to electronic voting all around the world. Each is connected with different benefits and issues. One of the most important and prevalent problems is lack of auditing capabilities and system verification methods. Blockchain technology, which recently gained a lot of attention, can provide a solution to this issue. This paper presents Auditable Blockchain Voting System (ABVS), which describes e-voting processes and components of a supervised internet voting system that is audit and verification capable. ABVS achieves this through utilization of blockchain technology and voter-verified paper audit trail.

“Bitcoin: A Peer-to-Peer Electronic Cash System,”

A purely peer-to-peer version of electronic cash would allow online payments to be sent directly from one party to another without going through a financial institution. Digital signatures provide part of the solution, but the main benefits are lost if a trusted third party is still required to prevent double-spending. We propose a solution to the double-spending problem using a peer-to-peer network. The network

timestamps transactions by hashing them into an ongoing chain of hash-based proof-of-work, forming a record that cannot be changed without redoing the proof-of-work. The longest chain not only serves as proof of the sequence of events witnessed, but proof that it came from the largest pool of CPU power. As long as a majority of CPU power is controlled by nodes that are not cooperating to attack the network, they'll generate the longest chain and outpace attackers. The network itself requires minimal structure. Messages are broadcast on a best effort basis, and nodes can leave and rejoin the network at will, accepting the longest proof-of-work chain as proof of what happened while they were gone.

III. SYSTEM ANALYSIS

3.1 EXISTING SYSTEM

Some forms of voting have been here ever since. Mostly used form all over the world are paper ballots. Electronic voting schemes are being popular only in the last decade and they are still unsolved. E-voting schemes bring problems mainly regarding security, credibility, transparency, reliability, and functionality. Estonia is the pioneer in this field and may be considered the state of the art. But there are only a few solutions using blockchain. Blockchain can deliver an answer to all of the mentioned problems and furthermore bring some advantages such as immutability and decentralization. The main problems of technologies utilizing blockchain for e-voting are their focus on only one field or lack of testing and comparison.

3.1.1 DISADVANTAGES OF EXISTING SYSTEM:

- Less Security.
- More paper work required
- Time consuming

3.2 PROPOSED SYSTEM

In this paper, we present a blockchain based e-voting platform, which can be used for any kind of voting. It is fully utilized by blockchain and all processes can be handled within it. After the start of the voting, the platform behaves as fully independent and decentralized without possibilities to affect the voting process. The data are fully transparent, but the identity of voters is secured by homomorphic encryption. We have tested and compared our solution in three different blockchains. The results show, that both public and private blockchains can be used with only a

little difference in the speed. The key novelty of our solution is a fully decentralized management of e-voting platform through blockchain, transparency of the whole process and at the same time security and privacy of the voters thanks to homomorphic encryption.

3.2.1 ADVANTAGES OF PROPOSED SYSTEM:

- More Security.
- faster

3.3 PROCESS MODEL USED UMBRELLA MODEL

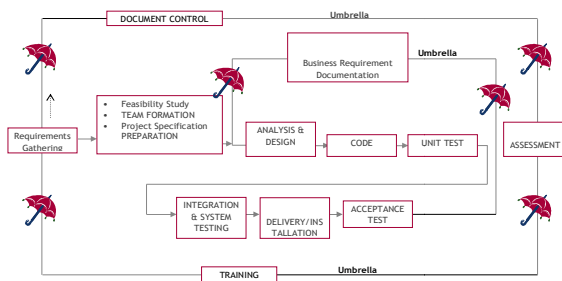


Figure 3.1: SDLC Model

SDLC is nothing but Software Development Life Cycle. It is a standard which is used by software industry to develop good software.

IV. SYSTEM DESIGN

4.1 MODULES DESCRIPTION:

4.1.1 ADMIN MODULE:

This user responsible to add new party and candidate details and can view party details and vote count. Admin login to system by using username as 'admin' and password as 'admin'.

4.1.2 USER MODULE:

This user has to sign up with the application by using username as his ID and then upload his face photo which capture from webcam. After registering user can go for login which validate user id and after successful login user can go for cast vote module which execute following functionality

- First user will be connected to his PC webcam and then image will be capture
- Using OpenCV application will detect face and then using CNN application will predict user identify

and if user identity matched with CNN predicted face then application will display all voting candidates list.

- If user not casted vote then user can give vote to desire candidate by clicking link beside party name or candidate name.
- Upon giving vote application will capture voter and candidate details and then encrypt the data and then store in Blockchain.

4.2 SYSTEM ARCHITECTURE:

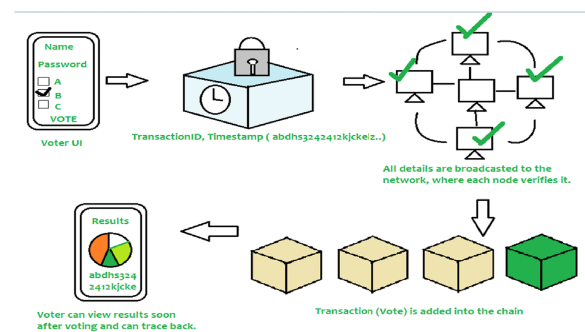
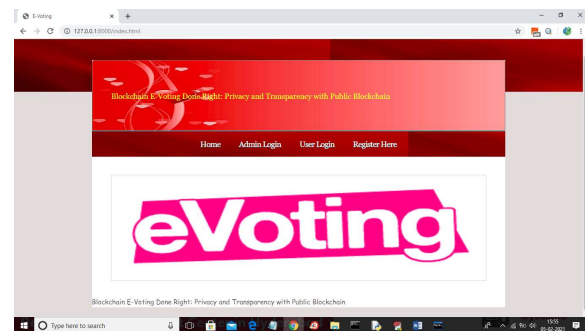
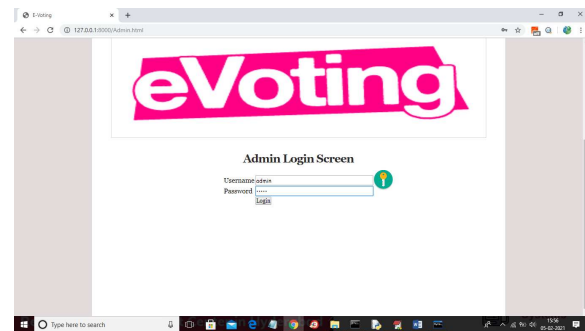


Figure 4.1: System Architecture

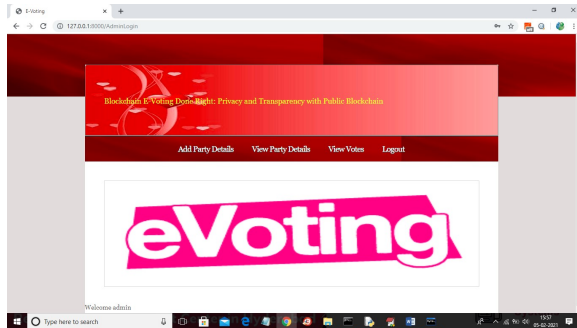
V. SCREENSHOTS



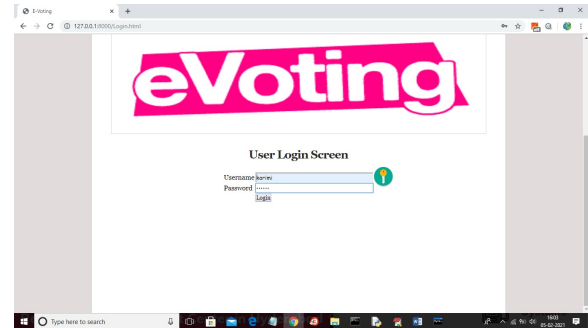
Screen Shot : Home Screen



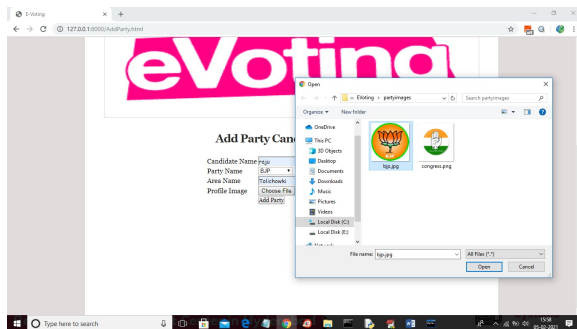
Screen Shot : Admin Login Screen



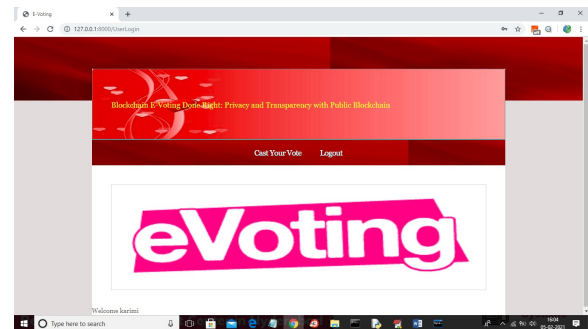
Screen Shot : Add Party Details



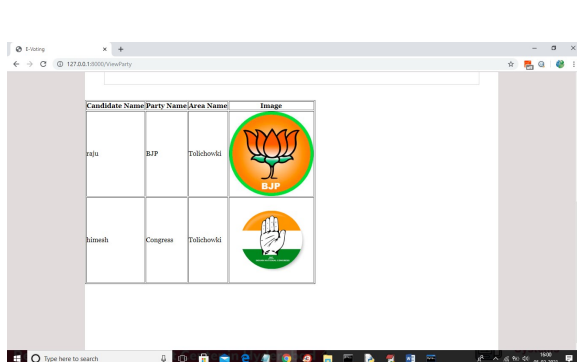
Screen Shot : User Login



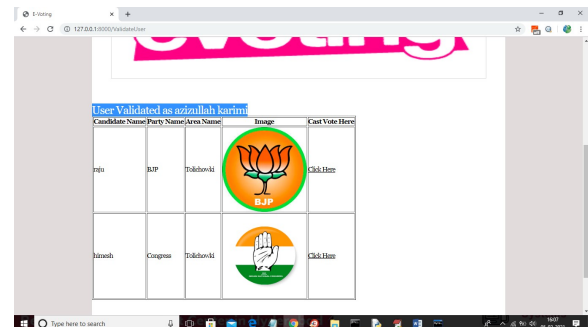
Screen Shot : Party and Candidate Details



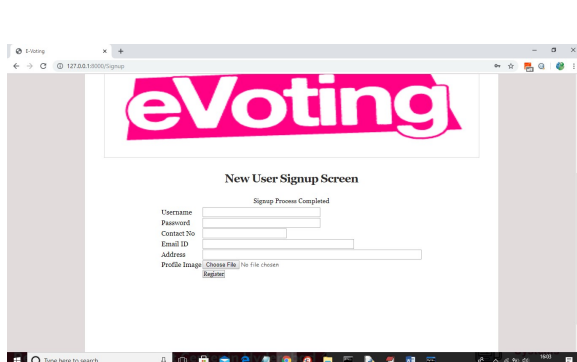
Screen Shot : User Page



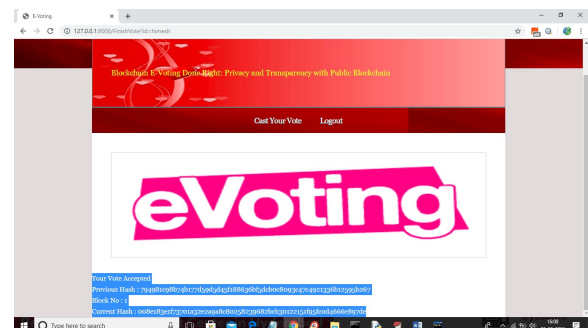
Screen Shot : List of Candidates Added



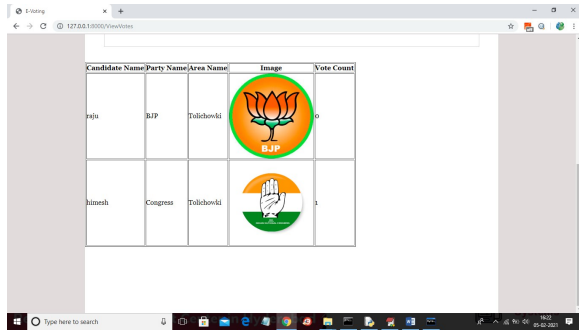
Screen Shot : User Casting Vote





Screen Shot : User Registration



Screen Shot : Vote Casted



Candidate Name	Party Name	Area Name	Image	Vote Count
Tolichewki	BJP	Tolichewki		0
Tolichewki	Congress	Tolichewki		1

Screen Shot : Counting Votes

VII.CONCLUSION & FUTURE SCOPE

7.1 CONCLUSION

Although we can see slight differences in network times, they are so negligible that public blockchain has more advantages in such an electoral system due to its openness of data and that anyone can watch them in the real time. A private blockchain is a bit faster, but it reduces the credibility of the whole system by being partially centralized because it only runs where the authority wants it. The table shows that the average times to add one person's voice are: Ganache 6.32 s (median 6.34 s), Hyper ledger Composer 6.05 s (median 6.04 s), and EthereumRopsten 17.75 s (median 17.93 s). These times are influenced by the used consensus algorithm and also by the block time.

7.2 FUTURE SCOPE:

The challenge of developing electronic voting systems is not only security but also protecting the secrecy of the ballot, a bedrock principle of free and fair elections. India has been exploring the possibilities of implementing a remote voting system through technologies such as blockchain since the past few years. The Election Commission has taken up this idea with enthusiasm, and has been working towards initiatives that could bring a blockchain-based remote voting system to reality.

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