

# ASSIGNMENT

**1)write a c program to print preorder ,inorder and postorder traversal on binary tree**

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct node {
```

```
    int data;
```

```
    int value;
```

```
    struct node* left;
```

```
    struct node* right;
```

```
};
```

```
void inorder(struct node* root){
```

```
    if(root == NULL) return;
```

```
    inorder(root->left);
```

```
    printf("%d ->", root->data);
```

```
    inorder(root->right);
```

```
}
```

```
void preorder(struct node* root){
```

```
    if(root == NULL) return;
```

```
    printf("%d ->", root->data);
```

```
    preorder(root->left);
```

```
    preorder(root->right);
```

```
}
```

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```
void postorder(struct node* root) {  
    if(root == NULL) return;  
  
    postorder(root->left);  
  
    postorder(root->right);  
  
    printf("%d ->", root->data);  
}  
  
struct node *createNode(value)  
{  
    struct node* newNode = malloc(sizeof(struct node));  
  
    newNode->data = value;  
  
    newNode->left = NULL;  
  
    newNode->right = NULL;  
  
    return newNode;  
}  
  
void main()  
{  
    struct node* root = createNode(1);  
  
    root->left=createNode(12);  
  
    root->right=createNode(9);  
  
    root->left->left=createNode(10);  
  
    root->left->right=createNode(15);  
  
    root->right->left=createNode(11);
```

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```
root->right->right=createNode(16);
```

```
printf("Inorder traversal \n");
```

```
inorder(root);
```

```
printf("\nPreorder traversal \n");
```

```
preorder(root);
```

```
printf("\nPostorder traversal \n");
```

```
postorder(root);
```

```
}
```

Output:

```
Inorder traversal
```

```
10 ->12 ->15 ->1 ->11 ->9 ->16 ->
```

```
Preorder traversal
```

```
1 ->12 ->10 ->15 ->9 ->11 ->16 ->
```

```
Postorder traversal
```

```
10 ->15 ->12 ->11 ->16 ->9 ->1 ->
```

**2)write a c program to create (or insert) and inorder traversal on binary search tree**

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

# ASSIGNMENT

```
struct node

{

    int key;

    struct node *left, *right;

};

struct node *newNode(int item)

{

    struct node *temp = (struct node *)malloc(sizeof(struct node));

    temp->key = item;

    temp->left = temp->right = NULL;

    return temp;

}

void inorder(struct node *root)

{

    if (root != NULL)

    {

        inorder(root->left);

        printf("%d \n", root->key);

        inorder(root->right);

    }

}

struct node* insert(struct node* node, int key)

{

    if (node == NULL) return newNode(key);

    if (key < node->key)
```

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```
node->left = insert(node->left, key);  
  
else if (key > node->key)  
  
node->right = insert(node->right, key);  
  
return node;  
  
}
```

```
int main()  
{  
  
    struct node *root = NULL;  
  
    root = insert(root, 3);  
  
    insert(root, 12);  
  
    insert(root, 51);  
  
    insert(root, 43);  
  
    insert(root, 37);  
  
    insert(root, 98);  
  
    insert(root, 5);  
  
  
    inorder(root);  
  
    return 0;  
  
}
```

Output:

```
37  
43  
51  
98
```

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## 3) write c program for linear search algorithm

```
#include <stdio.h>

int main()
{
    int array[100],search,c,n;

    printf("enter number of elements in array\n");

    scanf("%d",&n);

    printf("enter %d integer(s)\n",n);

    for(c=0;c<n;c++)

        scanf("%d",&array[c]);

    printf("enter a number to search\n");

    scanf("%d",&search);

    for(c=0;c<n;c++)
    {
        if(array[c]==search)
        {
            printf("%d present at ;location %d\n",search,c+1);

            break;
        }
    }

    if(c==n)

        printf("%d isn't present in the array\n",search);
```

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```
return 0;
```

```
}
```

Output:

```
enter number of elements in array
```

```
5
```

```
enter 5 integer(s)
```

```
25
```

```
14
```

```
36
```

```
95
```

```
38
```

```
enter a number to search
```

```
95
```

```
95 present at ;location 4
```

## 4)write a c program for binary search algorithm

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
int c,first,last,middle,n,search,array[100];
```

```
printf("enter number of elements\n");
```

```
scanf("%d",&n);
```

```
printf("enter %d integers\n",n);
```

```
for(c=0;c<n;c++)
```

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```
scanf("%d",&array[c]);

printf("enter value to find/n");

scanf("%d",&search);

first=0;

last=n-1;

middle=(first+last)/2;

while(first<=last){

    if(array[middle]<search)

        first=middle+1;

    else if(array[middle]==search){

        printf("%d found at location %d\n",search,middle+1);

        break;

    }

    else

        last=middle-1;

    middle=(first+last)/2;

}

if(first>last)

    printf("not found! %d isn;t present in the list\n",search);

return 0;

}
```

Output:

enter number of elements

5



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enter 5 integers

25

36

41

51

95

enter value to find/n51

51 found at location 4