Yatiesh Mehta

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EDUCATION

University of Waterloo, Waterloo, ON

Aug 2023 - Jul 2028

BMath in Statistics and Combinatorics & Optimization

- Received the University of Waterloo President's Scholarship of Distinction
- Awarded Term Distinction and an Excellent Academic Standing for Fall 2023 term

EXPERIENCE

AI Engineering Intern

Jan 2025 – Apr 2025

Fractal Analytics

- Built an internal LLMOps dashboard using Streamlit and Langfuse, aggregating Azure, AWS, and GCP usage to compute 25+ FinOps KPIs and leveraging matplotlib to power 10+ real-time graphs
- Designed a modular **agentic workflow** with **4+ autonomous agents** to support dynamic visualization, KPI alerts, and custom dashboard generation
- Engineered a cross-cloud **Pricing Intelligence Tool** with advanced features such as spec matching, budget guardrails, **AI-powered recommendations** via **Ollama** and **Groq**, based on usage patterns

Software Engineering Intern

May 2024 – Sep 2024

Navneet Education Ltd.

- Directed the backend development for an AI-powered learning platform using **Django Rest** with **JWT** authentication to secure the API endpoints
- Constructed a RAG pipeline leveraging Langchain, GPT-40, and Pinecone to query user uploaded textbooks
- Optimized efficiency in retrieval and response times with Langchain by 62% by adding metadata filtering and fine-tuning chunking parameters
- Managed file storage and retrieval using AWS S3 buckets and hosted the platform and MYSQL database on separate AWS EC2 instances, ensuring scalability and reliability

PROJECTS/COMPETITIONS

Road Object Detection System 🗹 | Python, PyTorch, OpenCV, Numpy

Mar 2025 – Apr 2025

- Developed a multi-modal 3D object detection pipeline by fusing YOLOv8 outputs with LiDAR point clouds from KITTI and BDD100K for depth-aware perception in autonomous driving
- Implemented real-time multi-object tracking with OC-SORT and estimated object velocities via temporal fusion of detections and LiDAR data
- Projected 3D LiDAR to 2D image space using **camera calibration matrices**, enabling accurate **depth estimation** and fused object detection
- Standardized datasets with mismatched schemas by converting labels to **YOLO format**, resolving class conflicts and applying data augmentations
- Enabled both LiDAR-augmented and image-only modes with tools for overlaying fused 2D/3D detections

Minimalisp: A Minimalistic Lisp Variant \Box | C

Jun 2024 – Aug 2024

- Engineered a full Lisp interpreter in C, with custom functions, data structures, scoping, and built-in operations
- Developed an **interactive REPL** with a **custom parser**, enabling both prompt-based execution and evaluation from .minlsp files
- Designed and implemented a <u>Dou Dizhu game engine</u>, utilizing Minimalisp to script game logic and bot behavior, showcasing the interpreter's versatility and integration into complex systems

AstroPi Competition 'Python, Matplotlib, APIs, Git

Nov 2022 – Feb 2023

- Collaborated in a team of five to successfully pass all four phases of the European Space Agency's competition
- Engineered and launched an advanced robotics system to the **International Space Station** enabling real-time collection of over **1,000** data points on NDVI, gas emissions, and magnetic intensity
- Built an NDVI calculator and edge detector, to optimize data processing for further environmental analysis
- Developed and trained AI models to classify satellite imagery such as types of agriculture, land, ocean, and cloud with over 96% accuracy, elevating precision in observation endeavors
- Analyzed, processed, and graphed 11,500 data points from an IMU on the ISS using a Coral AI accelerator

TECHNICAL SKILLS

Proficient languages: Python, C/C++, Bash, Racket, SQL

Familiar languages: Unreal Engine, Scheme, SQL, JavaScript, HTML, CSS, DAX, Arduino Dev Tools: Git, Linux, Django, Django Rest, Pandas, Numpy, TensorFlow, Docker, VS Code