

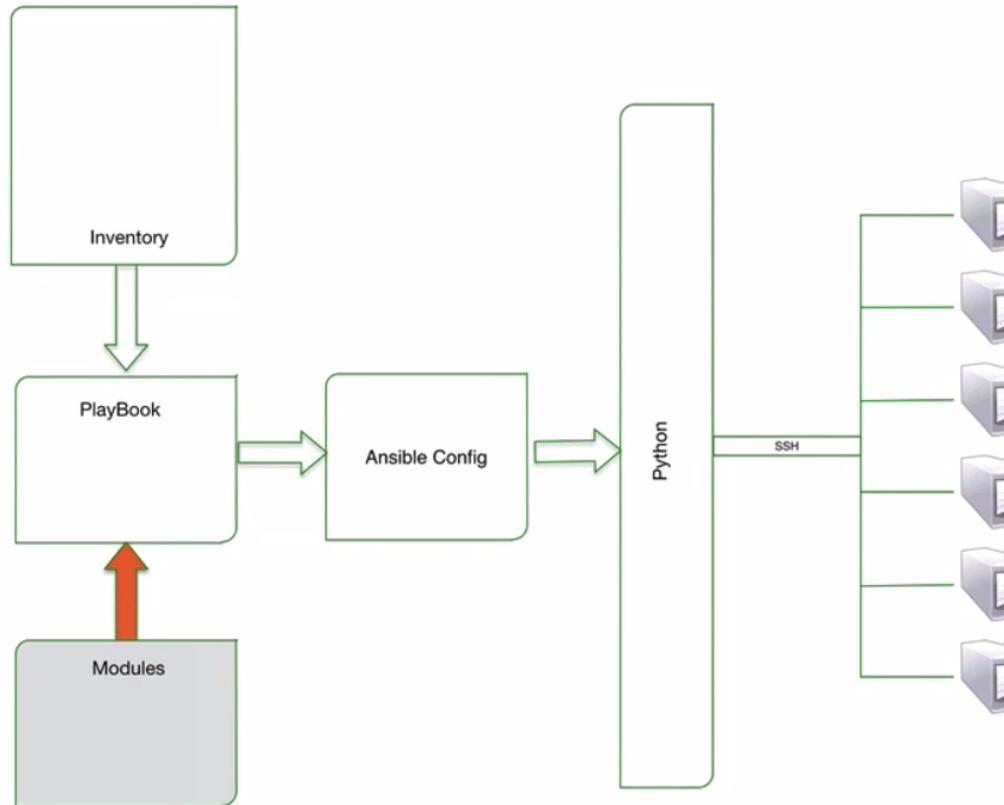


ANSIBLE

# Ansible Modules, Plays and Playbook

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# Ansible Modules



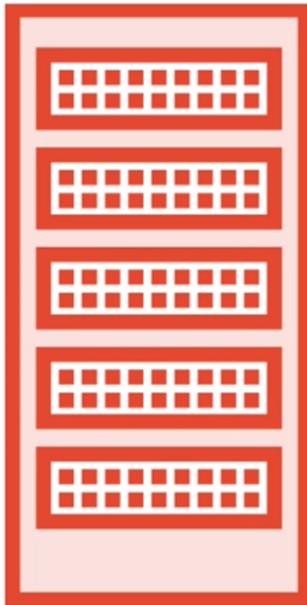
# Modules Docs

```
$ ansible-doc -l
```

```
$ ansible-doc -s  
    <name>
```

```
$ ansible-doc <name>
```

# Modules Categories



- Manage Servers
- Deploy Configurations

# Modules Categories



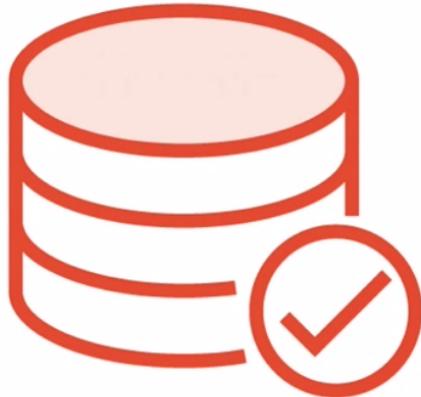
- Configure network equipment

# Modules Categories



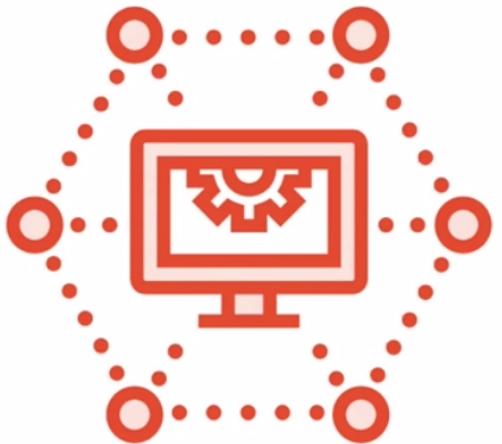
- Maintain virtual servers

# Modules Categories



- Manage databases and tables

# Modules Categories



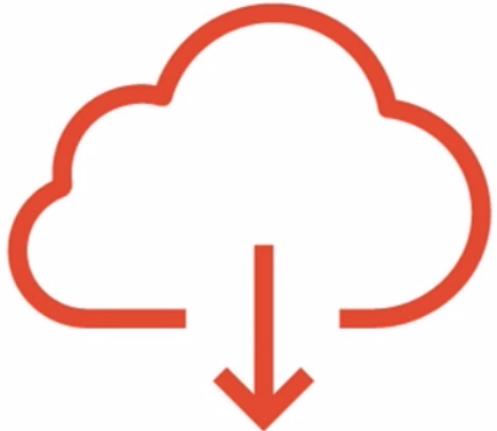
- Deploy load-balancer configurations

# Copy Modules



- Copies a file from local box to remote system
- Has “backup” capability
- Can do validation remotely

# Fetch Modules



- Pulls a file from remote host to local system
- Can use md5 checksums to validate

# Apt Modules



- Manages installed applications on Debian-based systems
- Can install, update, or delete packages
- Can update entire system

# Yum Modules



- Manages installed applications on Redhat-based systems
- Can install, update, or delete packages
- Can update entire system

# Service Modules



- Can stop, start, or restart services
- Can enable services to start on boot

# Demonstration: Using Modules to Install/Start

- Browse module documentation
- Install Web Server (Yum module)
- Start Web Server (Service module)
- Install DB Server (Yum module)
- Start DB Server (Service module)
- Stop Firewalls (Service module)

# Host/Group Target Patterns

OR

(group1:group2)

NOT

(!group2)

Wildcard

(web\*.ex.com)

Regex

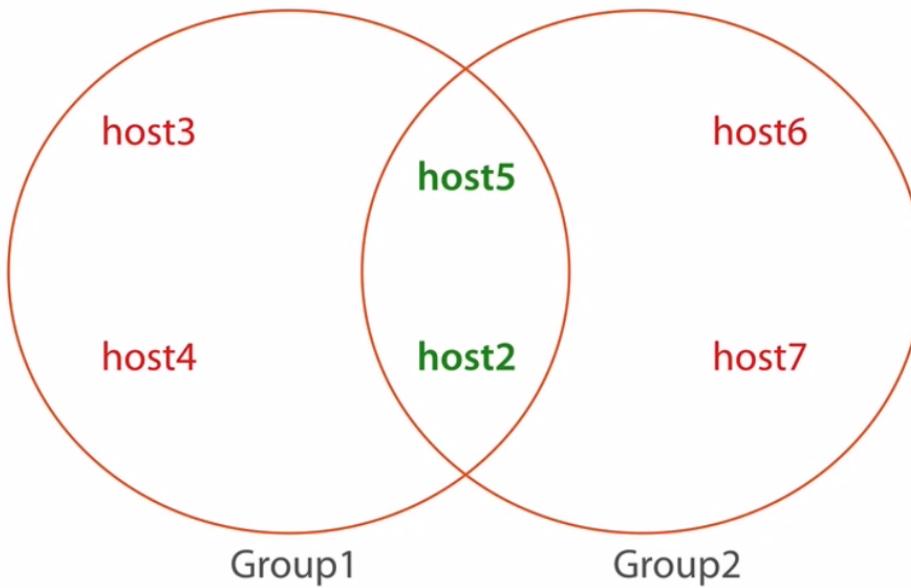
(~web[0-9]+)

# Host/Group Target Patterns

## Complex Patterns

AND

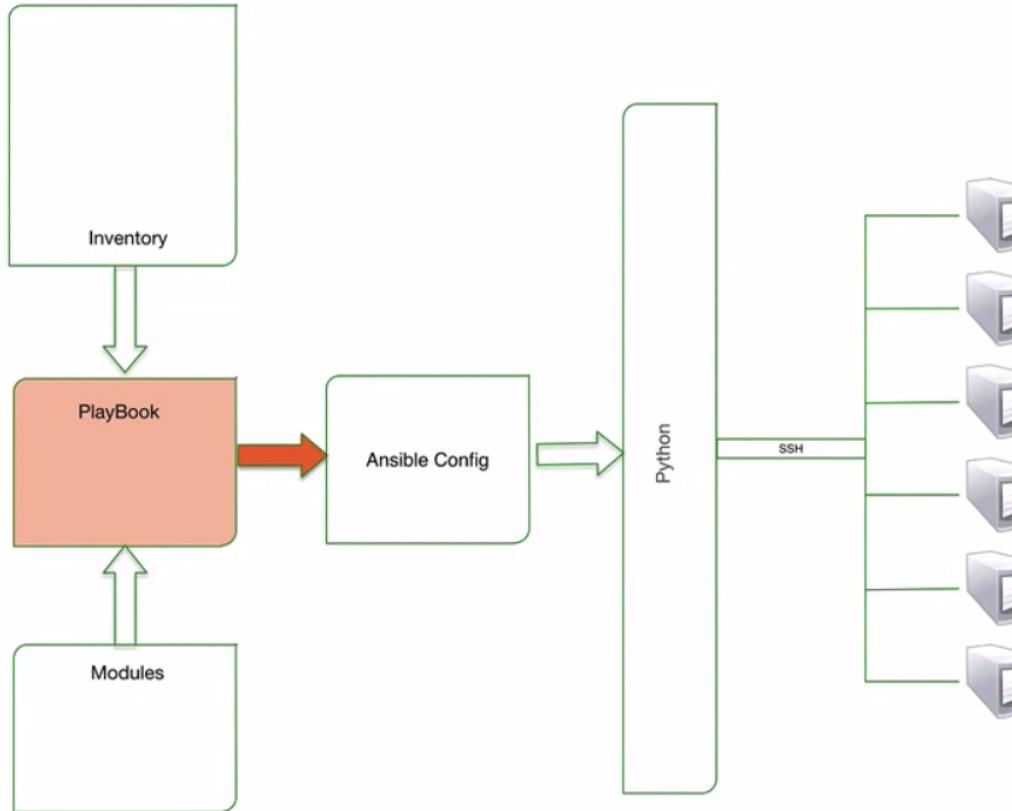
(group1:&group2)



# Demonstration: Using Setup Module

- Gather facts on remote systems
- Used in Playbooks

# Ansible Plays and Playbooks



# Ansible Plays and Playbooks

```
---  
- hosts: webservers  
  remote_user: root  
  tasks:  
    - name: Install Apache  
      yum: name=httpd state=present  
    - name: Start Apache  
      service: name=httpd state=started  
  
- hosts: dbservers  
  remote_user: root  
  tasks:  
    - name: Install MySQL  
      yum: name=mysql-server state=present  
    - name: Start MySQL  
      service: name=mysqld state=started
```

← Playbook

# Ansible Plays and Playbooks

```
---  
- hosts: webservers  
  remote_user: root  
  tasks:  
    - name: Install Apache  
      yum: name=httpd state=present  
    - name: Start Apache  
      service: name=httpd state=started
```

```
- hosts: dbservers  
  remote_user: root  
  tasks:  
    - name: Install MySQL  
      yum: name=mysql-server state=present  
    - name: Start MySQL  
      service: name=mysqld state=started
```

Plays

A diagram illustrating Ansible's modular architecture. Two rectangular boxes, each containing a snippet of Ansible YAML code, are arranged vertically. A large, stylized orange arrow points from the top box to the right, ending with the word "Plays". Another similar orange arrow points from the bottom box to the right, also ending with the word "Plays". This visualizes how multiple "Plays" (playbooks) can be combined to form a larger "Play" (playbook).

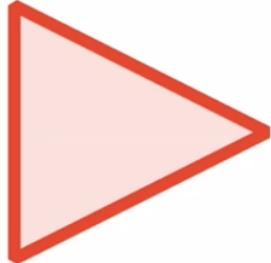
# Ansible Plays and Playbooks

```
---  
- hosts: webservers  
  remote_user: root  
  tasks:  
    - name: Install Apache  
      yum: name=httpd state=present  
    - name: Start Apache  
      service: name=httpd state=started
```

## Global Play Declaration

```
- hosts: webservers  
  
vars:  
  
  git_repo: https://github.com/repo.git  
  http_port: 8080  
  db_name: wordpress  
  sudo: yes  
  sudo_user: wordpress_user  
  
gather_facts: no
```

# Ansible Plays and Playbooks



Execution of playbooks:

```
$ ansible-playbook playbook.yml
```

# Ansible Plays and Playbooks

## Retrying Failed Host Executions

```
PLAY RECAP ****
          to retry, use: --limit @/home/vagrant/ping.retry
```

db1	: ok=0 changed=0 <b>unreachable=1</b> failed=0
web1	: ok=2 changed=0 unreachable=0 failed=0

# Demonstration: Our first Playbook

Write a playbook

Add play to install web server

Add play to install db server

Add play to start services

Fail a play

Retry a failed play

# Few Advanced features of Playbooks

## Including Files

### Include Files to Extend Playbook

```
tasks:  
  - include: wordpress.yml  
  
vars:  
  sitename: My Awesome Site  
  - include: loadbalancer.yml  
  - include_vars: variables.yml
```

- Breaks up long playbooks
- Use to add external variable files
- Reuse other playbooks

# Few Advanced features of Playbooks

## Register Task Output

Grab output of task for another task

```
tasks:  
  - shell: /usr/bin/whoami  
    register: username  
  - file: path=/home/myfile.txt  
    owner={{ username }}
```

- Useful to use tasks to feed data into other tasks
- Useful to create custom error trapping

# Few Advanced features of Playbooks

## Debug Module

### Add debug to tasks

```
tasks:  
  - debug: msg="This host is  
    {{ inventory_hostname }} during  
    execution"  
  
  - shell: /usr/bin/whoami  
    register: username  
  - debug: var=username
```

- Useful to send output to screen during execution
- Helps find problems

# Few Advanced features of Playbooks

## Prompting for Input

### Prompt user during execution

```
- hosts: web1

vars_prompt:
  - name: "sitename"
    prompt: "What is new site name?"

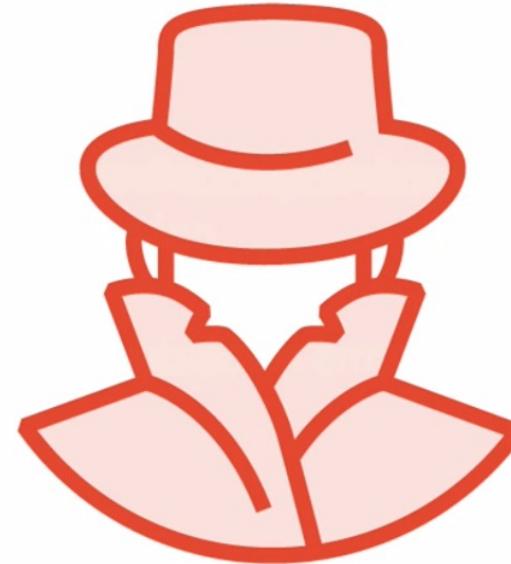
tasks:
  - debug: msg="The name is {{ sitename }}"
```

- Creates Dynamic Playbooks

# Few Advanced features of Playbooks

## Playbook Handlers

- Tasks with asynchronous execution
- Only runs tasks when notified
- Tasks only notify when state=changed
- Does not run until all playbook tasks have executed
- Most common for restarting services to load changes (if changes are made)



# Few Advanced features of Playbooks

## Handlers

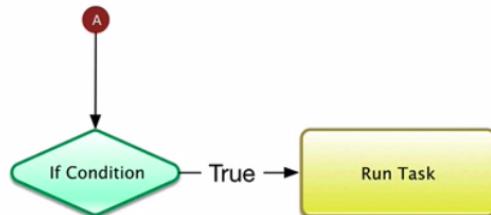
### Notify handlers from your tasks

```
tasks:  
    - copy: src=files/httpd.conf  
      dest=/etc/httpd/conf/  
    notify:  
        - Apache Restart  
handlers:  
    - name: Apache Restart  
      service: name=httpd state=restarted
```

- Copies config file to host
- If state=change on “COPY”, tell “Apache Restart”
- Run “Service” module.

# Few Advanced features of Playbooks

## Conditional Execution



Use the clause “when” to choose if task should run.

# Few Advanced features of Playbooks

## Conditional Clause

Choose when to execute tasks

```
tasks:  
  - yum: name=httpd state=present  
    when: ansible_os_family == "RedHat"  
  
  - apt: name=apache2 state=present  
    when: ansible_os_family == "Debian"
```

- Uses YUM if OS is RedHat
- Uses APT if OS is Debian

# Few Advanced features of Playbooks

## Conditional Clause Based on Output

Choose when to execute tasks

```
tasks:  
  - command: ls /path/doesnt/exist  
    register: result  
    ignore_errors: yes  
  
  - debug: msg="Failure!"  
    when: result|failed
```

- Track whether previous task ran
- Searches JSON result for status
- Status Options:
  - success
  - failed
  - skipped

# Few Advanced features of Playbooks

## Templates



Uses Jinja2 Engine  
Insert variables into static files  
Creates and copies dynamic files  
Deploy custom configurations

# Few Advanced features of Playbooks

## Template Module

### Modify Template and Copy

```
tasks:  
  - template:  
      src=templates/httpd.j2  
      dest=/etc/httpd/conf/httpd.conf  
      owner=httpd
```

- Takes a file with pre-defined variable names
- Inserts variable values in file
- Copies file to destination

# Few Advanced features of Playbooks

httpd.j2

.....

```
<VirtualHost *:80>
    ServerAdmin {{ server_admin }}
    DocumentRoot {{ site_root }}
    ServerName {{ inventory_hostname }}
</VirtualHost>
```

.....

# Demonstration: Advanced Playbook Usage

Add install decisions based on OS

Create template for Apache Config

Deploy configuration

Restart service if needed