

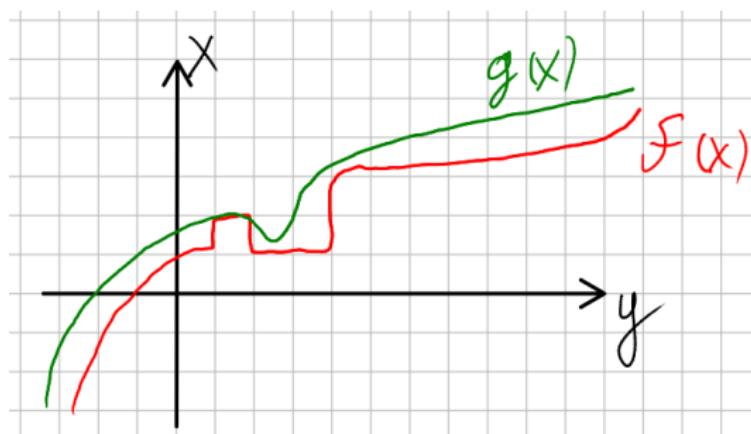
Mathematical Foundations of Computing

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Approximation problem intuition

- Let $f(x)$ represent a process / data / simulation.
- Often $f(x)$ is "**bad**"
- We want a "**good**" function $g(x)$, such that $g(x) \approx f(x)$ in the our domain, for example $\forall x \in [a, b]$



Good versus evil again – is it a Philosophy course???

- What is a **bad** function $f(x)$?
- What is a **good** function $g(x)$?

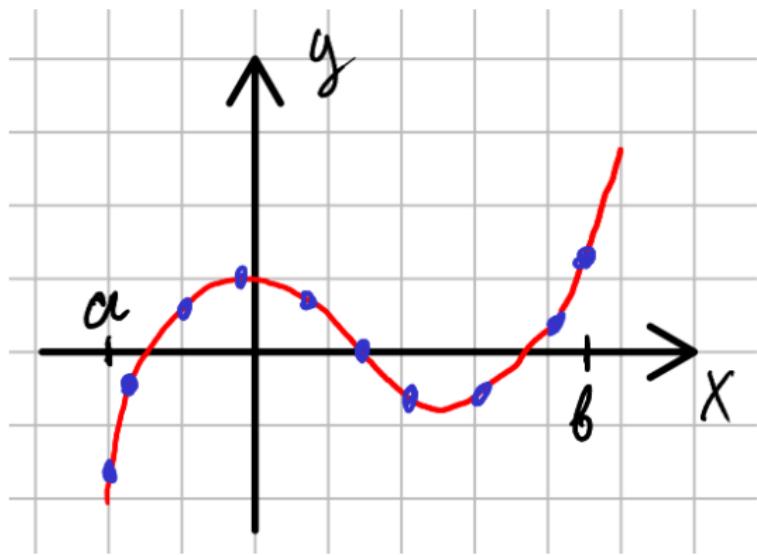
Good versus evil again – is it a Philosophy course???

- What is a **bad** function $f(x)$?
- What is a **good** function $g(x)$?
- Some ideas of "bad":
 - Very complicated – can't compute in reasonable time. Imagine salary-performance relation.
 - Not smooth. No derivatives.
 - No formula. Can not reason with mathematical toolset.
- Some ideas of "good":
 - $g(x)$ is easy to compute.
 - Smooth enough - has enough derivatives ($g'(x), g''(x)$ etc. – works for optimization, ODEs, PDEs)
 - Easy to deal with mathematically.

How to build function, which could be approximately equal?

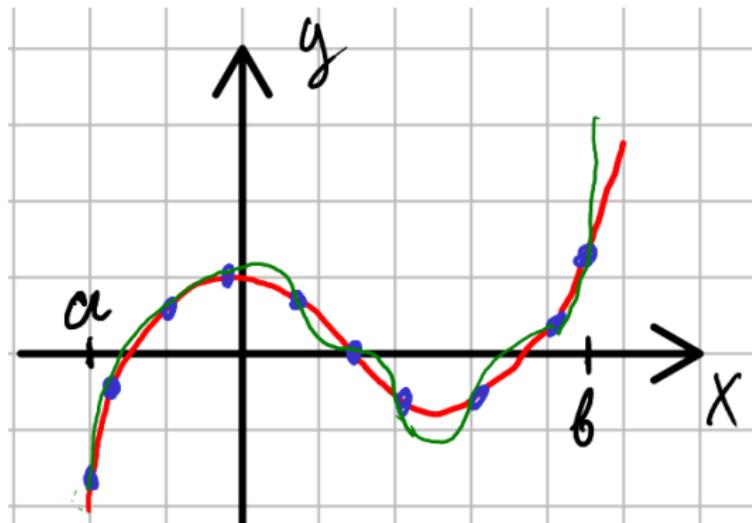
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Force to go through the same points – **interpolation** idea!



Interpolation approach to approximation problem

Force to go through the same points – **interpolation** idea!



Interpolation – formal

Interpolation problem (statement)

- Given some segment $[a, b]$ – where we need to approximate f
- Select a set of x points $x_i, x_i \in [a, b], x_0 = a, x_n = b, x_{i+1} > x_i$
- And calculate $(x_0, y_0), (x_1, y_1), \dots, (x_n, y_n)$ where $y_i = f(x_i)$
- Now we need a "good" function $g(x)$ such that:

$$g(x_i) = y_i \text{ for all } i = 0, \dots, n.$$

What type of the simplest function comes to you mind?

What if we have 2 or 3 points?

Polynomial interpolation

We can choose $g(x)$ as a **polynomial!**

$$p_n(x) = c_0 + c_1x + c_2x^2 + \cdots + c_nx^n.$$

- If we have **2 points** – what is the simplest polynomial?

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- **Degree 1** – line, $g(x) = c_0 + c_1x$.
- If we have **3 points** – what is the simplest polynomial?

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- **Degree 1** – line, $g(x) = c_0 + c_1x$.
- If we have **3 points** – what is the simplest polynomial?
- **Degree 2** – parabola, $g(x) = c_0 + c_1x + c_2x^2$.
- If we have **4 points**, it will be $g(x) = c_0 + c_1x + c_2x^2 + c_3x^3$

Is it always unique? Under which condition?

Polynomial interpolation

So let $g(x)$ be a polynomial:

$$p_n(x) = c_0 + c_1x + c_2x^2 + \cdots + c_nx^n.$$

- Unknowns: coefficients c_0, \dots, c_n .
- Conditions: $p_n(x_i) = y_i$ for $i = 0, \dots, n$.

What we got here?

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What we got here?

SLE with $n + 1$ equations for $n + 1$ unknowns!

Polynomial interpolation – 3 points

Parabola through 3 points

Let $p_2(x) = c_0 + c_1x + c_2x^2$.

Conditions:

$$p_2(x_0) = y_0, \quad p_2(x_1) = y_1, \quad p_2(x_2) = y_2.$$

This is a **SLE (linear system)** for $c = (c_0, c_1, c_2)$.

$$\begin{cases} c_0 + c_1x_0 + c_2x_0^2 = y_0 \\ c_0 + c_1x_1 + c_2x_1^2 = y_1 \\ c_0 + c_1x_2 + c_2x_2^2 = y_2 \end{cases}$$

Polynomial interpolation – SLE matrix

The matrix of SLE:

$$\begin{bmatrix} 1 & x_0 & x_0^2 \\ 1 & x_1 & x_1^2 \\ 1 & x_2 & x_2^2 \end{bmatrix} \begin{bmatrix} c_0 \\ c_1 \\ c_2 \end{bmatrix} = \begin{bmatrix} y_0 \\ y_1 \\ y_2 \end{bmatrix}.$$

General case – $n + 1$ points:

$$V\mathbf{c} = \mathbf{y}, \quad V = \begin{bmatrix} 1 & x_0 & x_0^2 & \dots & x_0^n \\ 1 & x_1 & x_1^2 & \dots & x_1^n \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & x_n & x_n^2 & \dots & x_n^n \end{bmatrix}.$$

V is called a **Vandermonde matrix**.

Polynomial interpolation – SLE properties

Unique solution

- If x_0, \dots, x_n are **distinct**, then V is non-singular (invertible).

Polynomial interpolation – SLE properties

Unique solution

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Polynomial interpolation – SLE properties

Unique solution

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- So, the interpolation polynomial exists and is unique.

But we can have problems finding it with algorithms

- Sadly, **invertible** does not mean **numerically stable** – remember Hilbert matrix.
- Vandermonde matrices can have huge condition numbers.
- Especially for the most intuitive setup:
 - large degree n
 - equally spaced nodes on a large interval
 - monomial basis $1, x, x^2, \dots$

Practice – build parabola via SLE.

Polynomial interpolation – more approaches

Can we build $p_n(x)$ without solving a system?

- Construct $p_n(x)$ directly from the nodes (data).
- **Idea:** Combine from terms which catch one node behavior only.
- What properties they could have?

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- What properties they could have?

We need polynomials of degree n $L_0(x), \dots, L_n(x)$ such that:

$$L_i(x_j) = \delta_{ij} = \begin{cases} 1, & j = i, \\ 0, & j \neq i. \end{cases}$$

Lagrange approach

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- $L_i(x_i) = 1$ (check - all factors become 1)
- if $L_i(x_k) = 0, k \neq i$ (check - one factor becomes 0)

Interpolation polynomial in Lagrange form

$$p_n(x) = \sum_{i=0}^n y_i L_i(x), \quad L_i(x) = \prod_{j \neq i} \frac{x - x_j}{x_i - x_j}.$$

Same polynomial as from Vandermonde system, but constructed directly.

Let's practice!