

# Midterm Exam: Topics and Preparation

February 10, 2026

## Topics brief

- Root-finding algorithms (Bisection, Newton, Fixed-Point).
- Systems of linear equations (Gaussian elimination, Jacobi, and Gauss–Seidel).
- Interpolation (Polynomial interpolation, Lagrange formula, Cubic Spline).
- Basic polynomial approximation (least squares).

Details below

## 1. Root Finding Algorithms

### (a) Bisection Algorithm:

- Given a function  $f(x)$  and a segment  $[a, b]$  check, if we can guarantee root existence on the given interval.
- Determine how many iterations of bisection are required to achieve a certain precision  $\varepsilon$ .
- Do several iterations of the algorithm.

### (b) Newton's Method:

- Given  $f(x)$ , choose a starting point  $x_0$  and perform several iterations of Newton's method.

### (c) Fixed-Point Iteration (relaxation):

- Given  $f(x)$  and interval  $[a, b]$ , transform  $f(x) = 0$  into  $x = g(x)$  using  $g(x) = x + \alpha f(x)$ .

- Check, if with  $\alpha$  you have chosen,  $|g'| \leq q < 1$  on the interval.
- Select  $x_0$  and do several (2-3) iterations of the algorithm.
- Determine how many iterations of FP algorithm are required to achieve a certain precision  $\varepsilon$ .

## 2. Systems of Linear Equations (SLE)

(a) **Gaussian Elimination:**

- Given a system of linear equations, solve it with Gaussian elimination.
- Show all operations (steps).
- Check that the solution really fits the SLE.

(b) **Jacobi Iteration:**

- Given a system of linear equations, perform two iterations of the Jacobi method.
- Show all operations.
- Estimate how many iterations we need to achieve precision  $\varepsilon$  (make an error less than  $\varepsilon$ ).
- Check if the sufficient condition of convergence holds.

(c) **Gauss–Seidel Iteration:**

- Given a system of linear equations, perform two iterations of Gauss–Seidel method.
- Show all operations.
- Check if sufficient condition of convergence holds.

## 3. Interpolation

(a) **Polynomial Interpolation (System Approach):**

- Given 3 or 4 points  $(x_i, y_i)$ , set up and solve the corresponding system of linear equations to find a polynomial of appropriate degree.
- Write down the resulting polynomial explicitly. Check that it goes through the points!

(b) **Lagrange Polynomial:**

- Given 3 or 4 points, construct the interpolation polynomial using the Lagrange formula.
- Show each Lagrange basis polynomial  $L_i(x)$ .
- Check that the polynomial goes through the points.

(c) **Cubic spline:**

- Given 3 points, construct the interpolation cubic spline (natural).
- Check that the spline goes through the points and the derivative is continuous.

## 4. Approximation

**Least squares:**

- Given 4 or 5 points  $(x_i, y_i)$ , set up and solve the corresponding SLE to find an approximation polynomial  $p(x)$  of degree 1 or 2.
- Write down the resulting polynomial explicitly. Calculate error - distance between the sequences  $y_i$  and  $p(x_i)$

**Important:** For each problem, you are expected to show *all the relevant steps* (not just the final answer).