

Cisco Packet Tracer

File Edit Options View Tools Extensions Window Help

Logical Physical x: 1153, y: 684

Root

Simulation Panel

Event List

Vis.	Time(sec)	Last Device
...	0.000	...
...	0.000	...
...	0.001	PC0

Reset Simulation ☒ Constant Delay Captured to: 0.001 s

Play Controls

Event List Filters - Visible Events

ACL Filter, ARP, BGP, Bluetooth, CAPWAP, CDP, DHCP, DHCPv6, DNS, DTP, EAPOL, EIGRP, EIGRPv6, FTP, H.323, HSRP, HSRPv6, HTTP, HTTPS, ICMP, ICMPv6, IEC, IPsec, ISAKMP, IoT, IoT TCP, LACP, LLDP, MODBUS, Meraki, NDP, NETFLOW, NTP, OSPF, OSPFv6, PAggr, POP3, PPP, PPPoE, PTP, ProfileNet, RADIUS, REP, RIP, RIPng, RTP, SCOP, SMTP, SNMP, SSH, STP, SYSLOG, TACACS, TCR, TFTP, Telnet, UDP, USB, VTP

Edit Filters Show All/None

Time: 00:07:11.156 PLAY CONTROLS

Scenario 0

New Delete

Toggle PDU List Window

Fire Last Status Source Destination Type Color Time(sec) Periodic Num Edit Delete

In Progress	PC0	PC1	ICMP		0.000	N	0	(edit)	(delete)
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Automatically Choose Connection Type

PDU Information at Device: Switch0

OST Model Inbound PDU Details Outbound PDU Details

At Device: Switch0
Source: PC0
Destination: Broadcast

In Layers

Layer7
Layer6
Layer5
Layer4
Layer3
Layer 2: Ethernet II Header
0005.5E79.3CB6 >> FFFF.FFFF.FFFF
ARP Packet Src. IP: 10.0.0.3, Dest. IP: 10.0.0.2
Layer 1: Port FastEthernet0/1

Out Layers

Layer7
Layer6
Layer5
Layer4
Layer3
Layer 2: Ethernet II Header
0005.5E79.3CB6 >> FFFF.FFFF.FFFF
ARP Packet Src. IP: 10.0.0.3, Dest. IP: 10.0.0.2
Layer 1: Port(s): FastEthernet0/2
FastEthernet0/3

1. FastEthernet0/1 receives the frame.

Challenge Me << Previous Layer Next Layer >>

Cisco Packet Tracer

File Edit Options View Tools Extensions Window Help

Logical Physical x 813, y 238

Root 00:35:00

PDU Information at Device: Switch0

OST Model Inbound PDU Details Outbound PDU Details

At Device: Switch0
Source: PC0
Destination: Broadcast

In Layers

Layer7
Layer6
Layer5
Layer4
Layer3
Layer2: Ethernet II Header
00E0.8074.D230 >> 0005.5E79.3CB6
ARP Packet Src. IP: 10.0.0.2, Dest. IP: 10.0.0.3
Layer 1: Port FastEthernet0/2

Out Layers

Layer7
Layer6
Layer5
Layer4
Layer3
Layer2: Ethernet II Header
00E0.8074.D230 >> 0005.5E79.3CB6
ARP Packet Src. IP: 10.0.0.2, Dest. IP: 10.0.0.3
Layer 1: Port(s): FastEthernet0/1

1. FastEthernet0/2 receives the frame.

Challenge Me << Previous Layer Next Layer >>

Simulation Panel

Event List

Vis	Time(sec)	Last Device
...	0.000	--
...	0.000	--
...	0.001	PC0
...	0.002	Switch0
...	0.002	Switch0
...	0.003	PC1

Reset Simulation ☒ Constant Delay Captured to: 0.003 s

Play Controls

Event List Filters - Visible Events

ACL Filter, ARP, BGP, Bluetooth, CAPWAP, CDP, DHCP, DHCPv6, DNS, DTP, EAPOL, EIGRP, EIGRPv6, FTP, H.323, HSRP, HSRPv6, HTTP, HTTPS, ICMP, ICMPv6, IEC, IPSec, ISAKMP, IoT, IoT TCP, LACP, LLDP, MODBUS, Miraki, NDR, NETFLOW, NTP, OSPF, OSPFv6, RARP, POP3, PPP, PPPoE, PTP, Protocol, RADIUS, REP, RIP, RIPv2, RTP, SDO, SMTP, SNMP, SSH, STP, SYSLOG, TACACS, TCP, TFTP, Telnet, UDP, USB, VTP

Edit Filters Show All/None

Time: 00:07:11.158 PLAY CONTROLS

Scenario 0

New Delete

Toggle PDU List Window

Fire	Last Status	Source	Destination	Type	Color	Time(sec)	Periodic	Num	Edit	Delete
In Progress	PC0	PC1	ICMP			0.000	N	0	(edit)	(delete)

Automatically Choose Connection Type