		Yavuz Koca					
	ABOUT ME	Istanbul Technical Uni., Computer Eng., 3rd Grade, 2.75 GPA  Rağıthane, Istanbul / Turkey  Vice Chairman of Computer Society in IEEE ITU Student Branch					
	EXPERIENCE	04.2017- 07.2017	Dovolopor http://ari24.com				
		01.2018- Present	Web-Developer <a href="http://www.embdlab.com/">http://www.embdlab.com/</a> I organize the web parts of the projects in Embd Lab.			<u> </u>	
	PERSONAL SKILLS			Stron	g	Other	
		Languages:		PHP, C, C++, Python, JavaScript, HTML&CSS		MySQL, C#	
		Frameworks& Libraries:		Laravel, Bootstrap, Jquery, Bulma		VueJS, Curl, OpenGL, PyGame, Bottle	
		Other Technologies:		AJAX, Git, Vagrant, Blade, Composer		Unity, Twig	
-	PROJECTS	09.2016- 05.2017	Web-Blog <a href="https://github.com/yavuzkoca/yavuzunBlogu">https://github.com/yavuzkoca/yavuzunBlogu</a> I built my own web-site using PHP language.				
		07.2017- 09.2017	Not Kutusu <a href="http://notkutusu.com">http://notkutusu.com</a> Not Kutusu is an archieve for ITU students based on lecture notes. In this project, I used PHP (Laravel), some JS libraries (JQuery, AJAX, Select2, Parsley) and Bootstrap.				
		10.2017	Snake Game https://github.com/yavuzkoca/Snake  Snake Game has been written using PyGame Library.				

	I attended some algorithmic competition courses and competitions. In these, I used C++ language in general and improved myself with algorithms.				
ALGORITHM	Courses	02.2016 IEEExtreme Turkey Algorithm Camp 10.2017 Inzva Algorithmic Competition Camp			
	Competitions	01.2017 Yazılım Maratonu (Rank. 43/300+) 05.2017 Google Hash Code (Rank. 1546/5000+) 10.2017 IEEExtreme Algorithm (Rank. 15/60+)			