

09.2016- 05.2017 07.2017- 09.2017  02.2018- 06.2018  09.2018- 12.2018	Web-Blog github.com/yavuzkoca/yavuzunBlogu I built my own web-site using PHP language.
	Not Kutusu <u>notkutusu.com</u>
	Not Kutusu is an archieve for ITU students based on lecture notes. In this project, I used <b>PHP</b> ( <b>Laravel</b> ), some <b>JS</b> libraries ( <b>JQuery</b> , <b>AJAX</b> , Select2, Parsley) and <b>Bootstrap</b> .
	Ralli Türk
	Ralli Türk is an online cross platform driving game that written in <b>Unity</b> . As database we used Google's <b>Firebase</b> . I was in charge of building the admin panel and database procedures.
	Petek <u>itucsdb1823.herokuapp.com/</u>
	For school project (DBMS), we developed a website using <b>Python</b> 's <b>Flask</b> framework. Since using any ORM was forbidden in purpose of learning DB, we developed our own ORM with using <b>OOP</b> standards. For the frontend side, <b>VueJS</b> and <b>Vuetify</b> frameworks have been used as well as <b>Vuex</b> , <b>JWT</b> , <b>Axios</b> and other technologies.  Source Code
I attended some algorithmic competition courses and competitions. In	
these, I used C++ language in general and improved myself with	
_	s. Also I built <b>Domjudge System</b> to server for <b>IEEE ITU</b> Agratany '18' which is the biggest competitive
	Maratonu '18 which is the biggest competitive ning challenge in Turkey.
ALGORITHMS Course  Competiti	02.2016 IEEExtreme Turkey Algorithm Camp
	tions   01.2017   Yazılım Maratonu (Rank. 43/300+) 05.2017   Google Hash Code (Rank. 1546/5000+) 10.2017   IEEExtreme Algorithm (Rank. 15/60+) 10.2018   Peak Games Unithon Hackathon
	07.2017- 09.2018- 02.2018- 06.2018  09.2018- 12.2018  I attended these, I us algorithms Yazılım Norogramm Course