


Yavuz Koca

 [ykoca0808@gmail.com](mailto:ykoca0808@gmail.com) [kocay15@itu.edu.tr](mailto:kocay15@itu.edu.tr)


 (+90) 541 503 9718

 <http://yavuzkoca.com>

 <https://github.com/yavuzkoca>

 <https://www.linkedin.com/in/yavuzkoca/>

## ABOUT ME

 Istanbul Technical Uni., Computer Eng., 4rd Grade, 2.56 GPA

 Kağıthane, Istanbul / Turkey

 Vice Chairman of Computer Society in IEEE ITU Student Branch

## EXPERIENCE

04.2017-07.2017 **Backend Developer** <http://ari24.com>

ari24 (formerly known as İTÜ24) is an online newspaper for Istanbul Technical University, operated by volunteer students

01.2018-06.2018 **Web-Developer** <http://www.embdlab.com/>

I organize the web parts of the projects in Embd Lab.

07.2018-Present **Backend Developer** [mobimiyazilim.com](http://mobimiyazilim.com)

As an intern, I have designed the API for the mobil application and improving some features.

## PERSONAL SKILLS

	Strong	Other
<b>Languages:</b>	PHP, C, C++, Python, JavaScript, HTML&CSS	MySQL, C#, Matlab
<b>Frameworks&amp;Libraries:</b>	Laravel, Bootstrap, JQuery, Bulma, VueJS	Curl, OpenGL, PyGame, Bottle
<b>Other Technologies:</b>	AJAX, Git, Vagrant, Blade, Composer	Unity, Twig, Firebase

## PROJECTS

09.2016-05.2017 **Web-Blog** [github.com/yavuzkoca/yavuzunBlogu](https://github.com/yavuzkoca/yavuzunBlogu)

I built my own web-site using **PHP** language.

07.2017-09.2017 **Not Kutusu** [notkutusu.com](http://notkutusu.com)

Not Kutusu is an archive for ITU students based on lecture notes. In this project, I used **PHP (Laravel)**, some **JS** libraries (**JQuery**, **AJAX**, **Select2**, **Parsley**) and **Bootstrap**.

	10.2017	<b>Snake Game</b> <a href="https://github.com/yavuzkoca/Snake">github.com/yavuzkoca/Snake</a> Snake Game has been written using <b>PyGame</b> Library.
	02.2018-06.2018	<b>Ralli Türk</b> Ralli Türk is an online cross platform driving game that written in <b>Unity</b> . As database we used Google's <b>Firebase</b> . I was in charge of building the admin panel and database procedures.
<b>ALGORITHM</b>	<i>I attended some algorithmic competition courses and competitions. In these, I used C++ language in general and improved myself with algorithms.</i>	
	<b>Courses</b>	02.2016 IEEEExtreme Turkey Algorithm Camp 10.2017 Inzva Algorithmic Competition Camp
	<b>Competitions</b>	01.2017 Yazılım Maratonu (Rank. 43/300+) 05.2017 Google Hash Code (Rank. 1546/5000+) 10.2017 IEEEExtreme Algorithm (Rank. 15/60+)