Software Engineering Concepts (CSC291)

Software &
Software Engineering

Slide Set to accompany

Software Engineering: A Practitioner's Approach, 7/e

by Roger S. Pressman

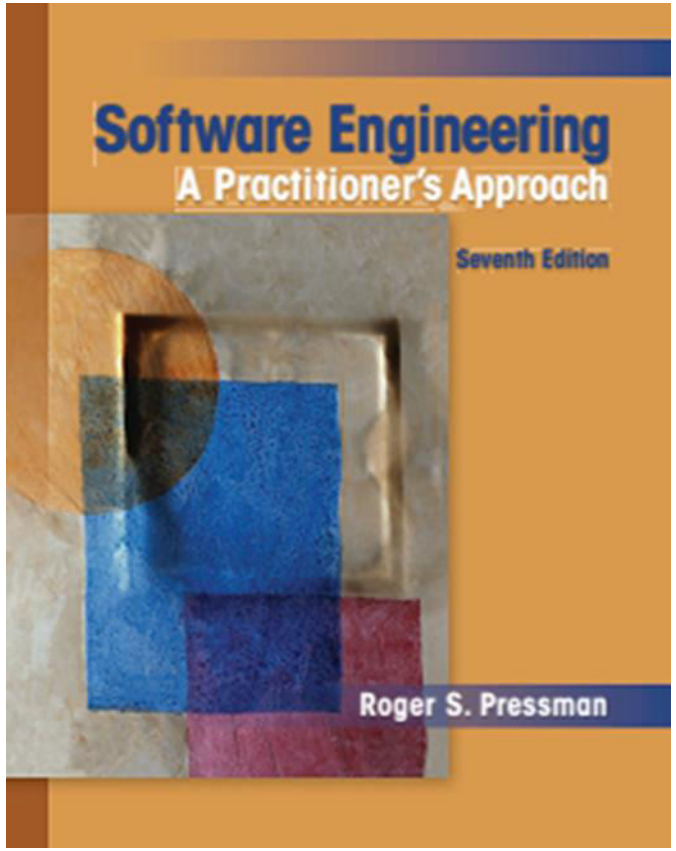
These slides are designed to accompany *Software Engineering: A Practitioner's Approach, 7/e* (McGraw-Hill, 2009). Slides copyright 2009 by Roger Pressman.

Today Agenda

- The Course Chemistry
- Important Rules
- Perception about Software
- Why Software Engineering?
  - Crisis Era of Software
- What is Software Engineering?
  - Definition

The Course Chemistry

- Lecture
  - x32
- Assessment
  - Mid Term x1
  - Assignment x2
  - Quiz x2
  - Final x1



Important Rules

- Class Decorum
  - Punctuality
  - Do not miss right of query
  - Questions are welcome anytime during class
  - Attendance – Min 80%

Perception about the Course

Let's Start with a Query

- Have you ever developed a program in any language?

Program = Software

Set of instructions that when executed provide desired features, functions & Performance

Examples of Software

Hardware vs Software

Software Indispensible

- In 1950, no one predicted Software would be indispensible technology for
  - Business, Sciences, Engineering

- [Law of unintended Consequences]
- Even Software enabled creation of
  - New technologies (Genetic Engineering/ Robotics)
  - Extension of Existing Technologies (Telecom)
  - Demise of older technologies (Printing Industry)

Software Everywhere

- No one could foresee that software will be embedded in all systems
  - Transportation
  - Medical
  - Telecommunication
  - Military
  - All industries
  - Entertainment etc

Brief History: Crises Era of Software

- Time came when Software community started thinking
  - Why long time spent on development?
  - Why development cost is high?
  - Why can't find error before delivery?
  - Why spend too much time on maintenance?
  - Why we face difficulty in measuring progress?

Brief History: Crises Era of Software

- While developing new software stakeholders wish:
  - Fast development, low cost, error free software, progress measurement

- As times passes software needs need maintenance
  - Removing errors from a program — Corrected
  - Tuning it as per new standards — Adapted
  - Add more functionalities to a program — Enhanced
- In Past, no one have foreseen that million of computer programs have to be

Software Engineering as Discipline

- Software Community realized to introduce a discipline to
  - Develop and maintain high quality software
  - Easier, faster, low cost

Software Engineering (SE) introduced (1966)

Software Engineering

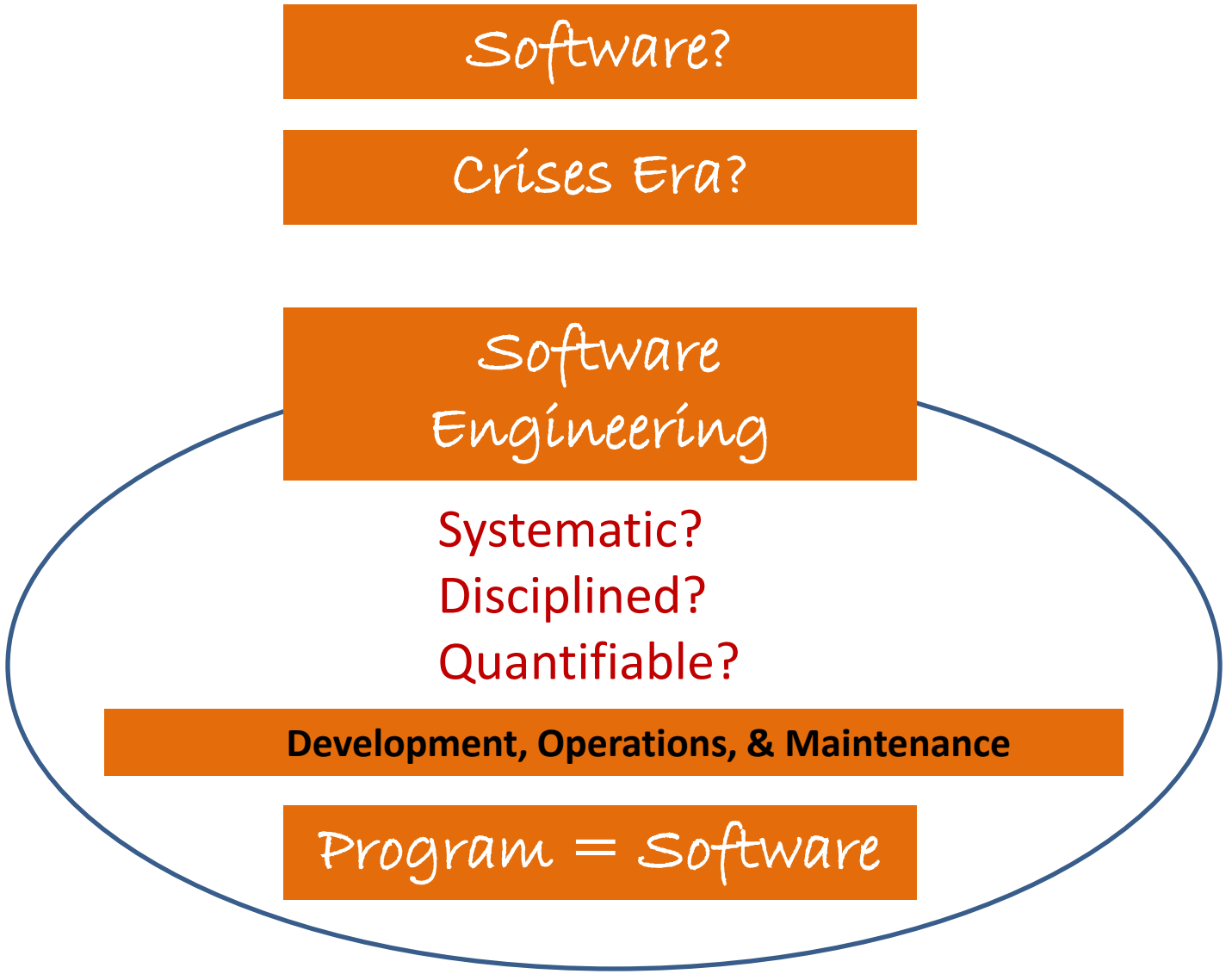
- IEEE Definition
  - The application of

    Systematic
    Disciplined
    Quantifiable

  - approach to the

    Development
    Operations
    Maintenance of Software

Summary


Software?
Crises Era?
Software Engineering
Systematic?
Disciplined?
Quantifiable?
Development, Operations, & Maintenance
Program = Software