

# OOAD Project Part 1 Submission

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**Title:** Life Wisely

**Description:** A java web application application to manage life better. The application provides reminders on things which are often neglected. A log system is in place to keep track of the achievements. A reward system is in place to encourage completion of tasks.

**Actors:** CU Students, faculty

## **Functionality:**

- ★ User can sign up (also with external sources, [google, yahoo, apple] accounts)
- ★ User can log in/out
- ★ User can add/delete custom reminders
- ★ Users can set up their mode of notification (Email/text message)
- ★ User can set 'snooze' if task cannot be completed at that moment
- ★ Users can set daily/weekly targets
- ★ User can add collaborators (peers) to help them achieve their targets
- ★ Users can view their progress/achievements (keep log of those activities)
- ★ Users will get rewards (like points) for their target achievements

## **Potential Custom Reminders:**

- ★ **Diet:** drinking water, having an apple, having breakfast
- ★ **Medication:** taking medicine on time, getting immunizations
- ★ **Hygiene:** taking bath, cutting nails
- ★ **Household chores:** watering plants, putting the bins out
- ★ **Pets:** feeding pets, cleaning them, taking them to vet
- ★ **Stress buster:** getting away from computer, meditation
- ★ **College work:** completing assignment, taking quiz ahead of time, visiting office hours, reviewing courses
- ★ **Personal:** staying positive, smiling, being awesome!

## **Stretch Functionality:**

- Integrate Moodle remainders of quiz, submission due dates
- Integrate Google calendars (Find some API) to avoid re inventing wheel
- Get acquired by Google. Peace!