randomplaceholder user manual

yaxinm

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Want to add bit of fun to your writing process? Insert a random image into your article by typing \placeholder.



Figure 1: A random figure.

Project located at https://github.com/yaxinm/RandomPlaceholder.

1 Supported platforms

Unix systems and Overleaf, compiled with pdfLaTex. Shell-escape must be enabled. Shell commands are used to gather the list of images.

The package has been tested on Ubuntu 20.04 (x86_64) and Overleaf.

Sadly, it doesn't work on **Windows** yet.

2 Installation

Installation is different for local LATEX project or Overleaf.

2.1 Install package for one project

Use this method for **Overleaf**. Copy the content of the folder randomplaceholder into your project, place the .sty right next to your main.tex.

2.2 Install package for all local projects

Copy the folder randomplaceholder into your TeX home directory. On linux, using the default, you should copy randomplaceholder into the directory ~/texmf/tex/latex/.

You can find your TeX home with the command kpsewhich -var-value=TEXMFHOME.

3 How to use

3.1 Usepackage

Add this line to the top of your file.

\usepackage{randomplaceholder}

Now, prepare a folder full of fun images. Make sure that folder contains only images (any format) and the names of both the directory and the files follow the Unix naming conventions. For example, placeholderimage/ in this repo.

3.2 Initialise

Initialise the package by adding the following command at the top of your file.

\placeholderinit{\$YourImageFolder}

\$YourImageFolder is a valid path to a directory, no space between the {, } and the path is allowed.

By running \placeholderinit, a file containing the macros will be created base on the content of \$YourImageFolder. Once the macro file is present, \placeholderinit will not overwrite it even if the content of \$YourImageFolder has changed or if you recompile. To reinitiate, call \placeholderclean before calling \placeholderinit.

3.2.1 Compatibility

Not compatible with TeXLive 2021 or older.

If you want to use is with an incompatible version of LATEX, there is a workaround. You can generate the required placeholdermacros.tmp manually and add it to your project (also next to your main.tex). Generate placeholdermacros.tmp by running placeholderinit.sh (located in _archive) with the following command:

bash placeholderinit.sh \$YourImageFolder

3.3 Add a placeholder

Use \placeholder to add a image randomly selected from \$YourImageFolder, no argument necessary. For more control, see next section.

4 Available commands

\placeholderinit{#1} Initialise the randomplaceholder by creating a placeholdermacros.tmp in the project directory. The command is skipped over if the macro file already exist.

#1 path to the folder with the space holder images. Only images should be present in the folder and names should follow the Unix conventions.

\placeholderclean Remove placeholdermacros.tmp so the package can be reinitialised to reflect changes.

- \placeholder[#1][#2][#3][#4] Insert a randomly selected image. Use a empty argument [] to use default values.
 - #1 Optional, default=htb. Position of the figure, takes floating figure position specifiers.
 - #2 Optional, default=\textwidth. Takes a width specifier.
 - #3 Optional, default=None. Text in the figure caption.
 - #4 Optional, default=None. Text in the figure label.

\includeplaceholder[#1] Use this in place of \includegraphics in the figure environment.

#1 Optional, default=width=\textwidth. Take key-value list for command \includegraphics from the graphicx package.

\placeholderimage{#1} You won't need this noramlly, but here it is: returns the file name of the #1th image in the image folder.

5 Examples

Here are some codes and their results

```
\placeholder
\placeholder[htb][5cm]
\placeholder[][0.3\textwidth][The third argument is the caption]
\placeholder[][0.3\textwidth][][fig5]
Reference figure 5 with \ref{fig5}

% or use a image in your own \begin{figure}
\begin{figure}
\centering
\includeplaceholder[width=5cm]
\caption{Use 'includeplaceholder' for more control.}
\end{figure}
```

Reference figure 5 with 5



Figure 2:



Figure 3:



Figure 4: The third argument is the caption



Figure 5:



Figure 6: Use 'includeplaceholder' for more control.