

```
for (x, c, l) in zip(feature_pyramid, self.class_preds,  
class_preds.append(c(x).permute(0, 2, 3, 1))  
loc_preds.append(l(x).permute(0, 2, 3, 1))
```

SEARCHING AND SORTING ARRAYS

CCDSALG T2 AY 2020-2021

ARRAYS

3	19	7	1	21	17
0	1	2	3	4	5

- A linear data structure mainly used to store similar data.
- Data are stored sequentially within the array.
- Each element is referenced by an index or subscripts.

SEARCHING ARRAYS

3	19	7	1	21	17
0	1	2	3	4	5

- **Problem:** We have an array of numbers. We want to identify the index of the array containing one specific number.
- **Considerations:**
 - How fast can we do it?
 - If the array has certain properties, can we do it faster?

SEARCHING ARRAYS

3	19	7	1	21	17
0	1	2	3	4	5

Easy solution:

1. Iterate over the array
2. At each index, check if the content is equal to the value
 - If equal, then return the index
 - If not equal, keep going
 - If we reach the last element, the value is not there

LINEAR SEARCH

3	19	7	1	21	17
0	1	2	3	4	5

Easy solution:

- Worst case scenario, the value is stored in the last index of the array. Thus, we will iterate over the whole array
- This algorithm is called **linear search**.

LINEAR SEARCH

```
int LinearSearch(int A[], int n, int x) {  
    int i = 0;  
    int index = -1;  
    int found = FALSE;  
    while (i < n && !found) {  
        if(A[i] == x) {  
            index = i;  
            found = TRUE;  
        }  
        i++;  
    }  
    return index;  
}
```

ARRAYS

What if we are given a sorted array?

1	3	7	17	19	21
0	1	2	3	4	5

BINARY SEARCH

Alternative approach

1. Array a , n elements in the array, $l = 0$, $h = n - 1$, $m = \frac{l+h+1}{2}$, a_m is the value in the middle of the array, x is the value.
2. Compare a_m to x .
 - If $a_m = x$, then return m .
 - If $a_m > x$, since the array is sorted, then x must be in the first half of the array. Set $h = m - 1$ and $m = \frac{l+h+1}{2}$.
 - Otherwise ($a_m < x$), x must be in the second half of the array. Set $l = m + 1$, $m = \frac{l+h+1}{2}$.
3. Keep going until either x is found or $l > h$.

BINARY SEARCH

1	3	7	17	19	21	23	30	37	40	55	68	78	79	83	88	92	94
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17

BINARY SEARCH

1	3	7	17	19	21	23	30	37	40	55	68	78	79	83	88	92	94
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17
1	3	7	17	19	21	23	30	37	40	55	68	78	79	83	88	92	94
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17

BINARY SEARCH

1	3	7	17	19	21	23	30	37	40	55	68	78	79	83	88	92	94
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17

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BINARY SEARCH

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1	3	7	17	19	21	23	30	37	40	55	68	78	79	83	88	92	94
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17

BINARY SEARCH

```
int BinarySearch(int A[], int low, int high, int x) {  
    int mid;  
    int found = FALSE;  
    while(low <= high && !found) {  
        mid = (low + high) / 2;  
        if(A[mid] == x)  
            found = TRUE;  
        else if(x < A[mid])  
            high = mid - 1  
        else if(x > A[mid])  
            low = mid + 1  
    }  
    if(found)  
        return mid;  
    else  
        return -1;  
}
```

BINARY SEARCH

```
int BinarySearch(int A[], int low, int high, int x) {  
    int mid;  
    if(low > high)  
        return -1;  
    mid = (low + high) / 2;  
    if(A[mid] == x)  
        return mid;  
    else if(x < A[mid])  
        return BinarySearch(A, low, mid-1, x);  
    else  
        return BinarySearch(A, mid+1, high, x);  
}
```

BINARY SEARCH

Binary Search

- Assume the array contains n elements
- After the first test, the algorithm eliminated $\frac{n}{2}$ elements of the array
- After the second test, the algorithm eliminated $\frac{1}{2}$ of an array with $\frac{n}{2}$ elements, ending up with $\frac{n}{4}$ elements.
- This process will continue until the algorithm finds the value or if the algorithm finds that the value is not in the array

SEARCHING ALGORITHMS

- Which technique is more efficient?
- What is the maximum possible number of comparisons needed to perform a linear search on an array of size n ?
What is the minimum number of comparisons?
- What about using binary search?

SORTING ALGORITHMS

Example

Input: a sequence of n numbers $\{a_1, a_2, \dots, a_n\}$

Output: a permutation (reordering) $\{a'_1, a'_2, \dots, a'_n\}$
such that $a'_1 \leq a'_2 \leq \dots \leq a'_n$

Solution: Sorting algorithms

SORTING ALGORITHMS

	 Insertion	 Selection	 Bubble	 Shell	 Merge	 Heap	 Quick	 Quick3
 Random								
 Nearly Sorted								
 Reversed								
 Few Unique								

[Image credits](#)

SORTING ALGORITHMS

Properties

- **In-place** – The algorithm uses no additional array storage and hence, it is possible to sort very large lists without the need to allocate additional working storage.

BUBBLE SORT

- Oldest, simplest, and slowest sort in use.
- Process: comparing each item in the list with the item next to it and swapping them if required. Repeat the process until it makes a pass all the way through the list without swapping any items – causes larger values to “bubble” to the end of the list, while smaller values “sink” towards the beginning of the list.
- Average and worst case: $O(n^2)$
- In-place algorithm

BUBBLE SORT

6 5 3 1 8 7 2 4

BUBBLE SORT

```
void bubble_sort(int array[], int size) {  
    int i, j;  
    for(i = 0; i < size; i++)  
        for(j = size - 1; j >= i + 1; j--)  
            if (array[j] < array[j - 1])  
                swap(array[j], array[j - 1]);  
}
```

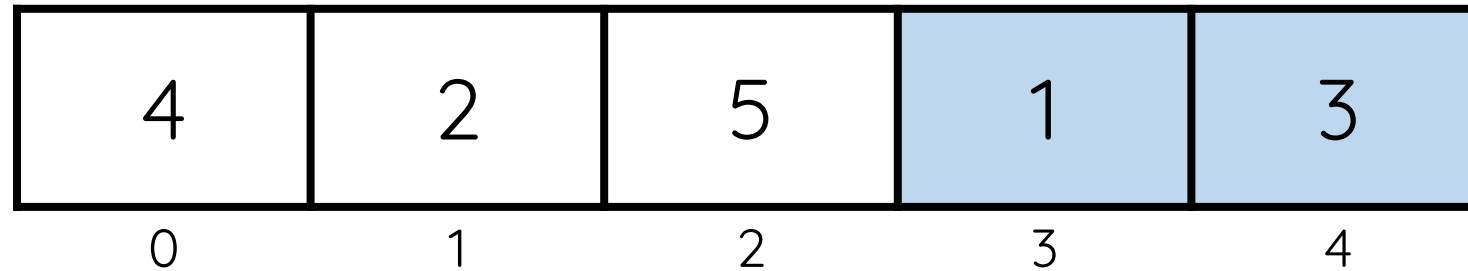
BUBBLE SORT DEMO

Sort the array below using bubble sort.

4	2	5	1	3
0	1	2	3	4

BUBBLE SORT DEMO

Sort the array below using bubble sort.

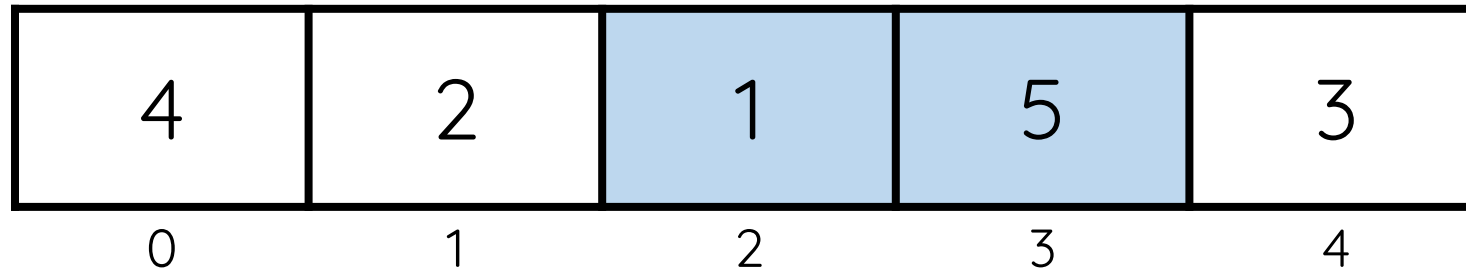


$$i = 0$$

$$j = 4$$

BUBBLE SORT DEMO

Sort the array below using bubble sort.



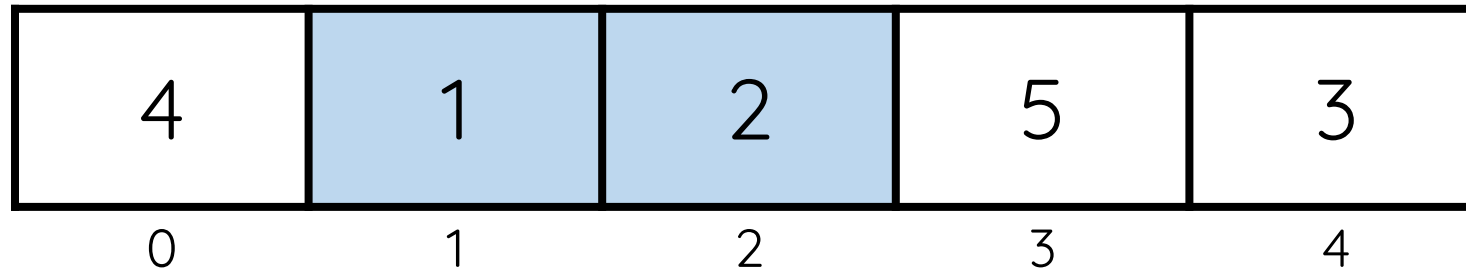
SWAP 1 and 5

$i = 0$

$j = 3$

BUBBLE SORT DEMO

Sort the array below using bubble sort.



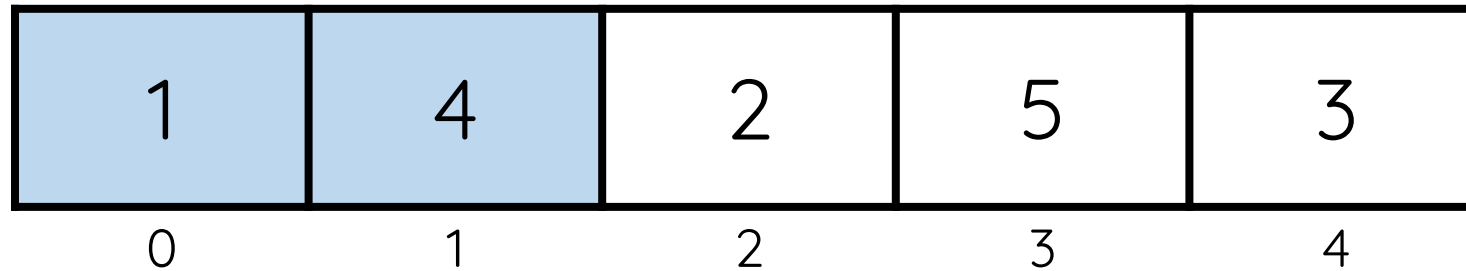
SWAP 1 and 2

$i = 0$

$j = 2$

BUBBLE SORT DEMO

Sort the array below using bubble sort.



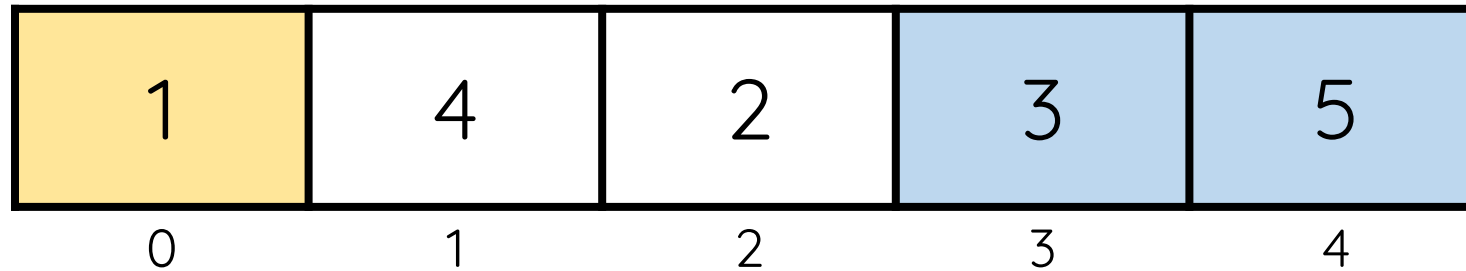
SWAP 1 and 4

$$i = 0$$

$$j = 1$$

BUBBLE SORT DEMO

Sort the array below using bubble sort.



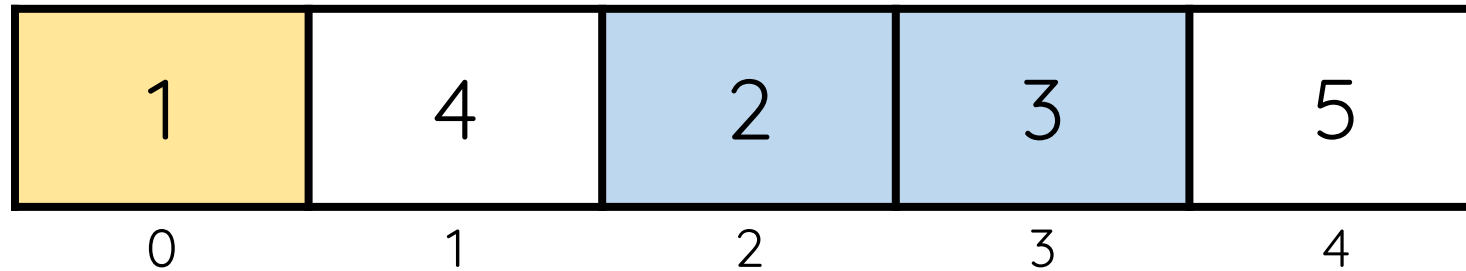
SWAP 3 and 5

$$i = 1$$

$$j = 4$$

BUBBLE SORT DEMO

Sort the array below using bubble sort.

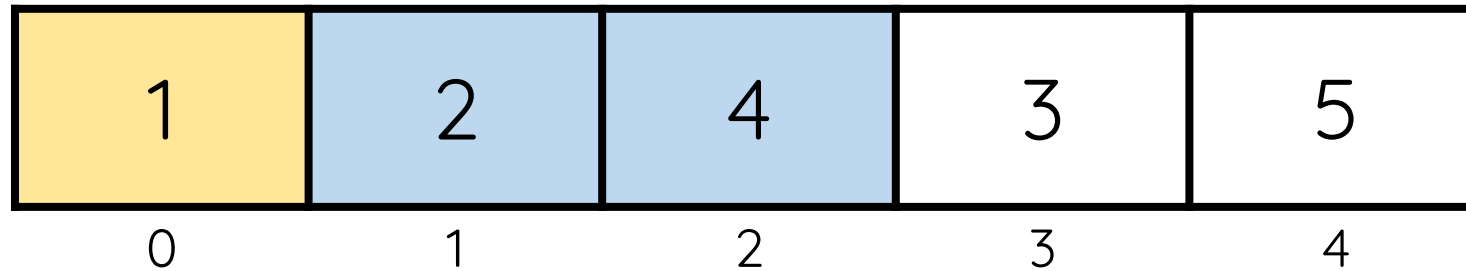


$$i = 1$$

$$j = 3$$

BUBBLE SORT DEMO

Sort the array below using bubble sort.



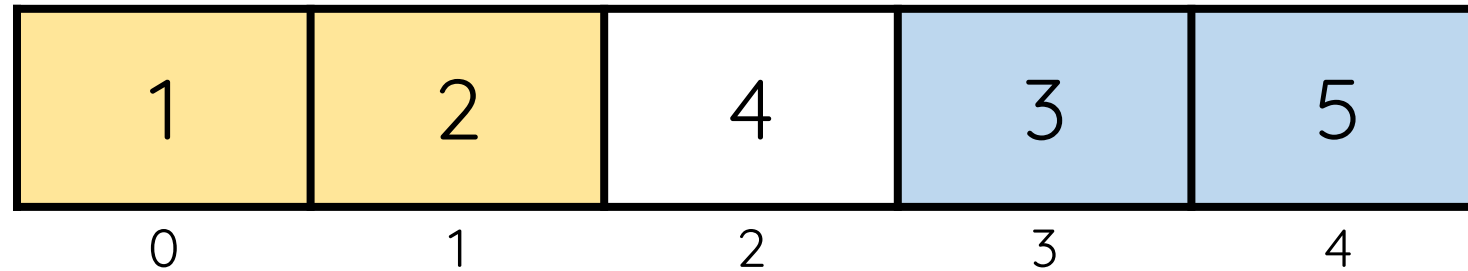
SWAP 2 and 4

$$i = 1$$

$$j = 2$$

BUBBLE SORT DEMO

Sort the array below using bubble sort.

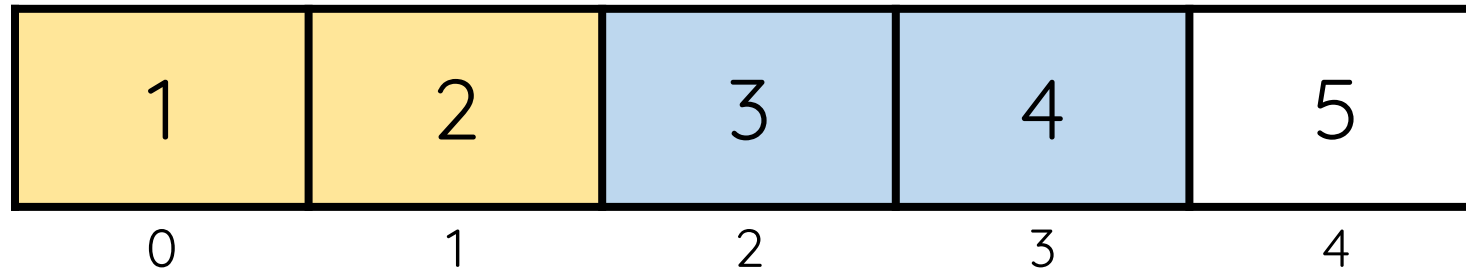


$$i = 2$$

$$j = 4$$

BUBBLE SORT DEMO

Sort the array below using bubble sort.



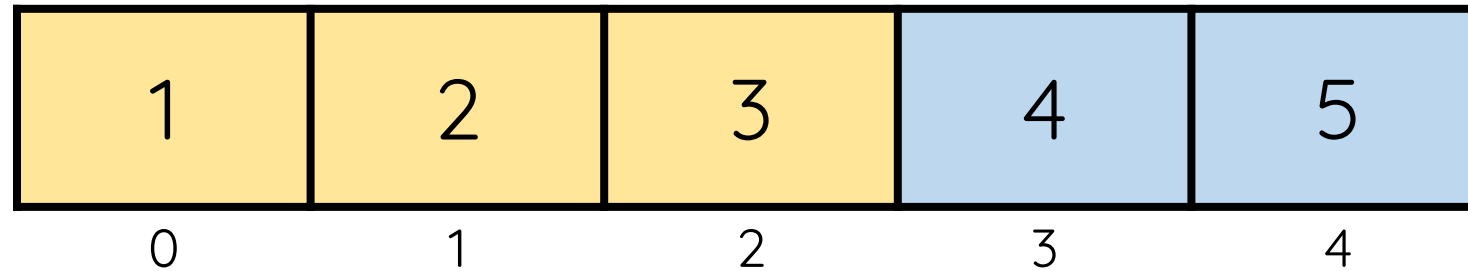
SWAP 3 and 4

$$i = 2$$

$$j = 3$$

BUBBLE SORT DEMO

Sort the array below using bubble sort.

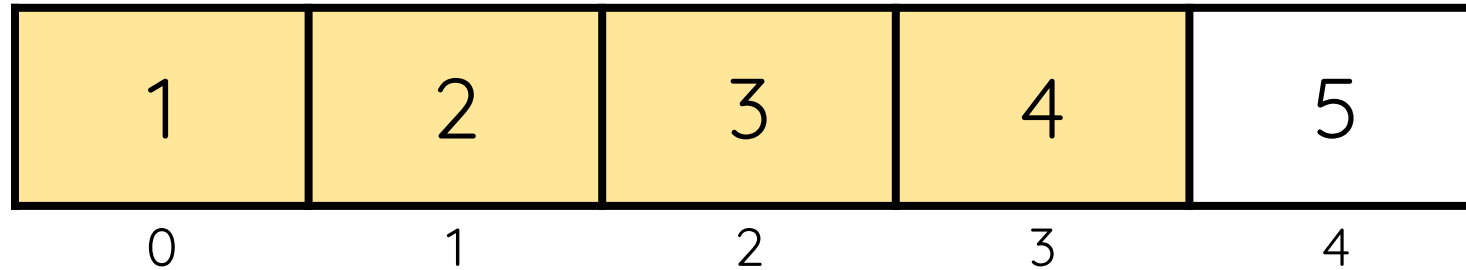


$$i = 3$$

$$j = 4$$

BUBBLE SORT DEMO

Sort the array below using bubble sort.



$$i = 4$$

$$j = 4$$

BUBBLE SORT DEMO

Sort the array below using bubble sort.

1	2	3	4	5
0	1	2	3	4

SORTED ARRAY

INSERTION SORT

- Inserts each item into its proper place in the final sorted list.
- Like how people usually sort a hand of playing cards
- Average and worst case: $O(n^2)$
- In-place algorithm

INSERTION SORT

6 5 3 1 8 7 2 4

INSERTION SORT

```
void insertion_sort(int array[], int size) {  
    int i, j, element;  
    for(i = 1; i < size; i++) {  
        element = array[i];  
        j = i;  
        while((j > 0) && (array[j - 1] > element)) {  
            array[j] = array[j - 1];  
            j--;  
        }  
        array[j] = element;  
    }  
}
```

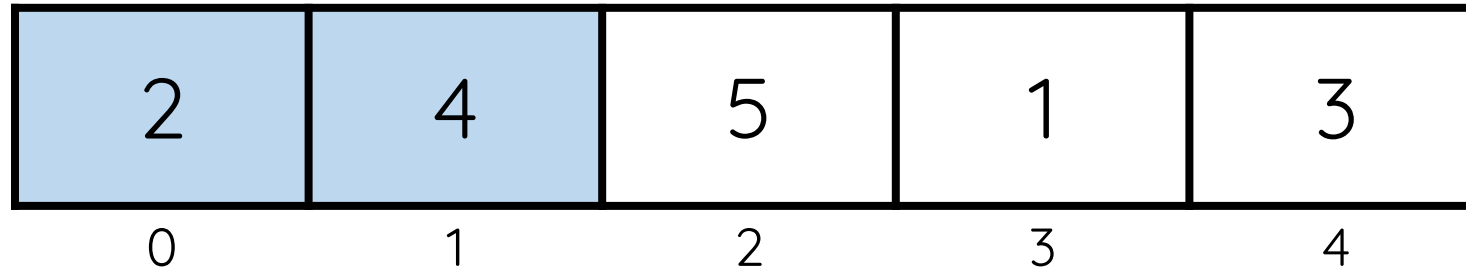
INSERTION SORT DEMO

Sort the array below using insertion sort.

4	2	5	1	3
0	1	2	3	4

INSERTION SORT DEMO

Sort the array below using insertion sort.

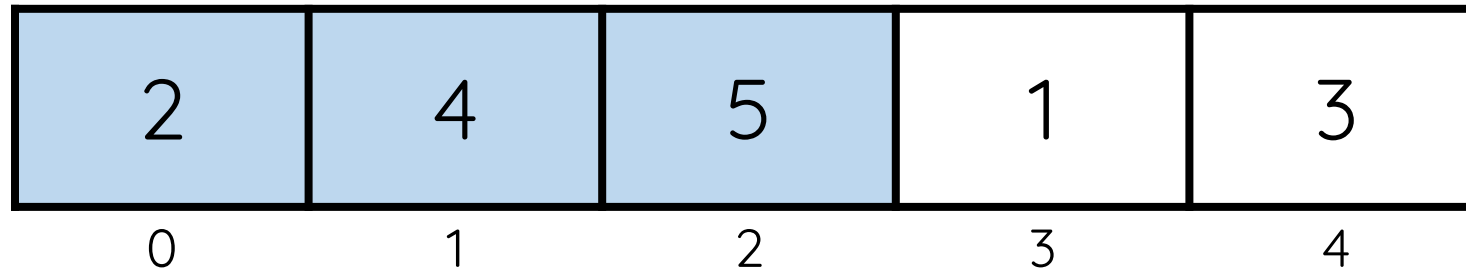


INSERT 2 at index 0

$i = 1$

INSERTION SORT DEMO

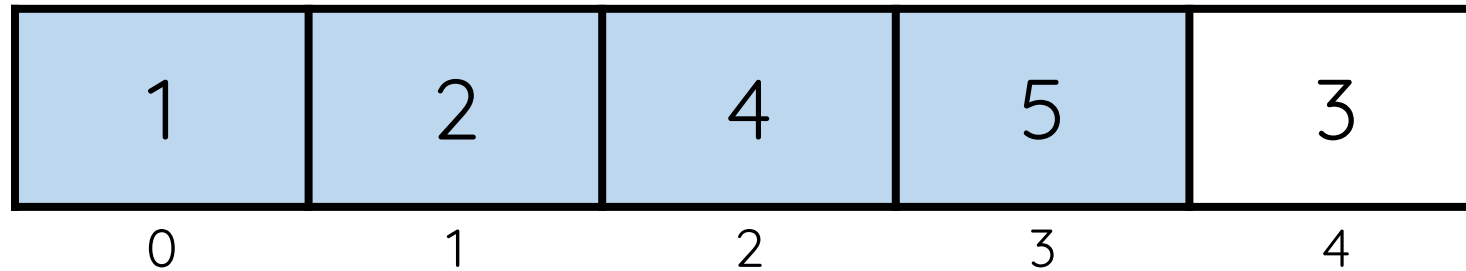
Sort the array below using insertion sort.



$$i = 2$$

INSERTION SORT DEMO

Sort the array below using insertion sort.

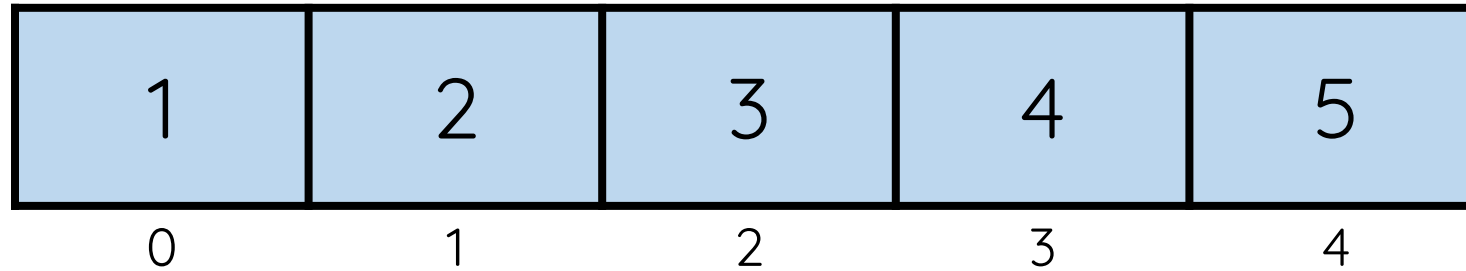


INSERT 1 at index 0

$i = 3$

INSERTION SORT DEMO

Sort the array below using insertion sort.



INSERT 3 at index 2

$i = 4$

INSERTION SORT DEMO

Sort the array below using insertion sort.

1	2	3	4	5
0	1	2	3	4

SORTED ARRAY

SELECTION SORT

- For each position in the array, place the smallest element from the unsorted portion of the array
- Average and worst case: $O(n^2)$
- In-place algorithm

SELECTION SORT

5 3 4 1 2

Selection Sort

SELECTION SORT

```
void selection_sort(int array[], int size) {  
    int i, j, min;  
    for(i = 0; i < size - 1; i++) {  
        min = i;  
        for(j = i + 1; j < size; j++)  
            if (array[j] < array[min])  
                min = j;  
        if (min != i)  
            swap(array[i], array[min]);  
    }  
}
```

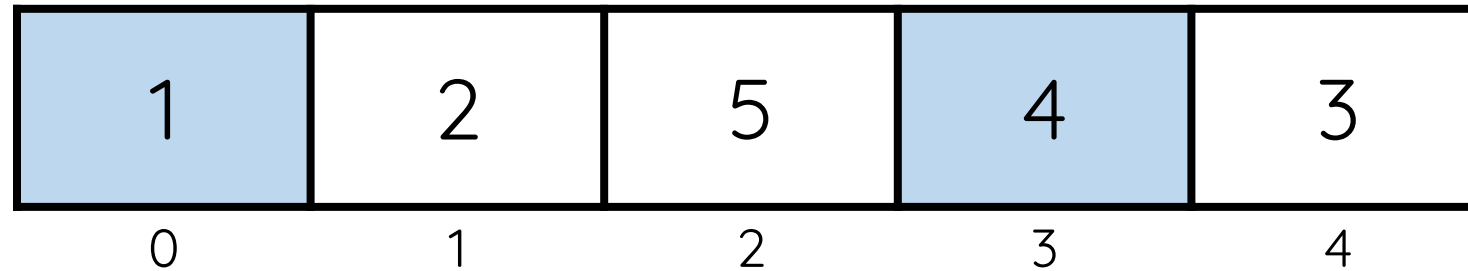
SELECTION SORT DEMO

Sort the array below using selection sort.

4	2	5	1	3
0	1	2	3	4

SELECTION SORT DEMO

Sort the array below using selection sort.

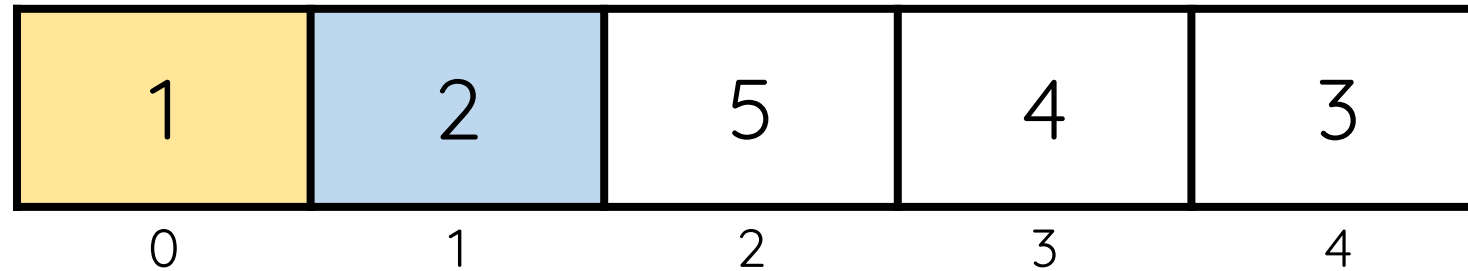


SELECT 1 from index 3 and swap with element at index 0

$i = 0$

SELECTION SORT DEMO

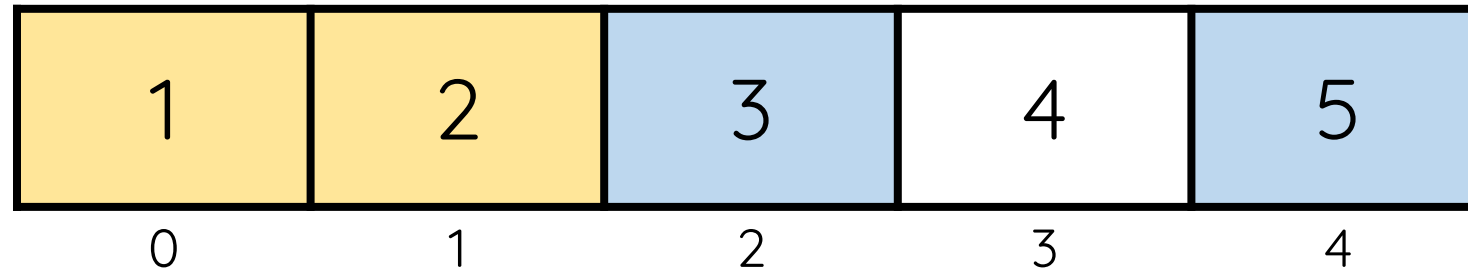
Sort the array below using selection sort.



$i = 1$

SELECTION SORT DEMO

Sort the array below using selection sort.

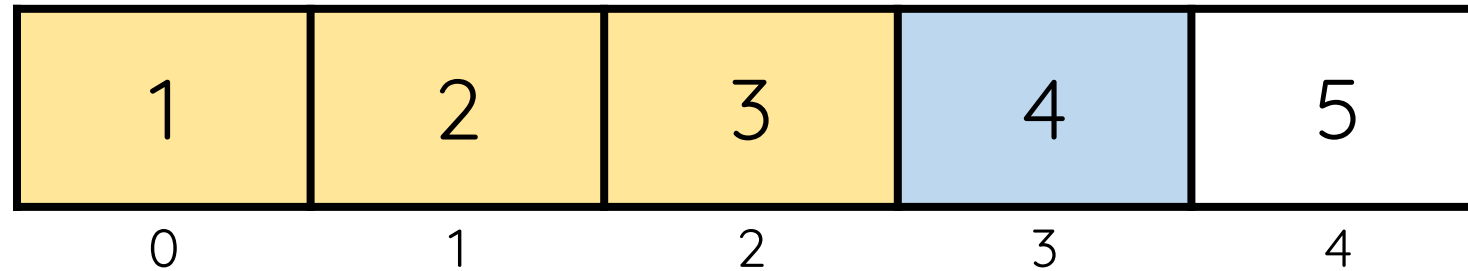


SELECT 3 from index 4 and swap with element at index 2

$$i = 2$$

SELECTION SORT DEMO

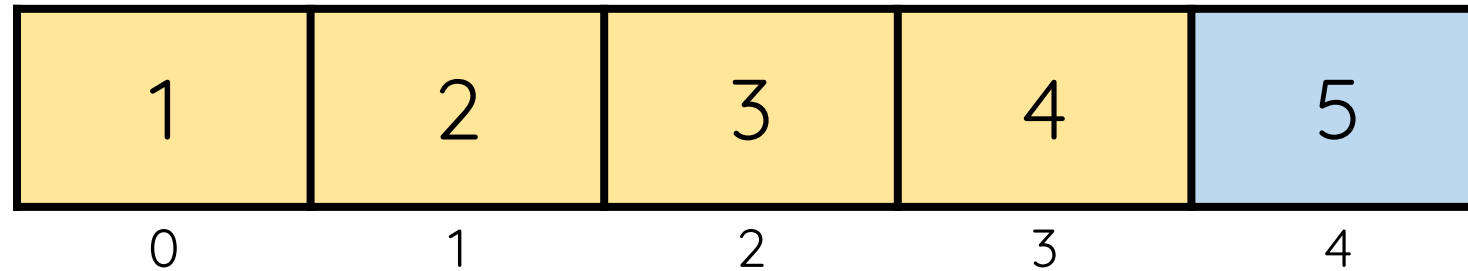
Sort the array below using selection sort.



$$i = 3$$

SELECTION SORT DEMO

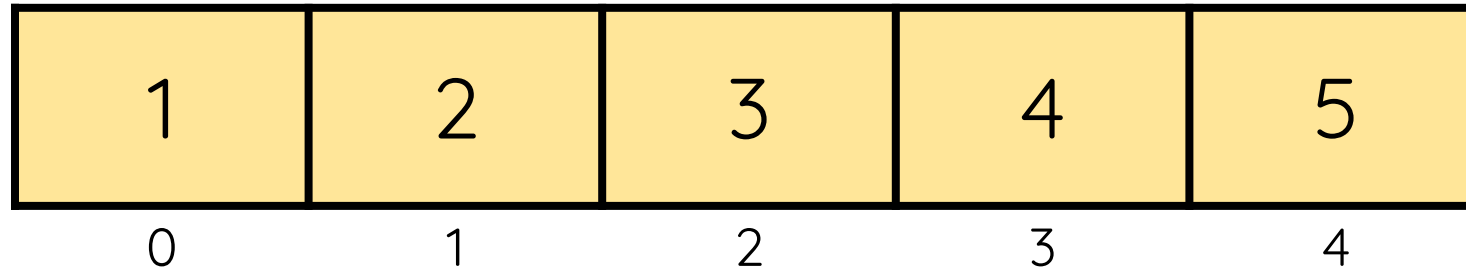
Sort the array below using selection sort.



$$i = 4$$

SELECTION SORT DEMO

Sort the array below using selection sort.



$$i = 4$$

SELECTION SORT DEMO

Sort the array below using selection sort.

1	2	3	4	5
0	1	2	3	4

SORTED ARRAY

MERGE SORT

Based on the **divide-and-conquer** paradigm

Divide Step

- If given array A has zero or one element, then return that it is sorted
- Otherwise, divide A into two arrays, A_1 and A_2 , each containing about half of the elements of A .

MERGE SORT

Based on the **divide-and-conquer** paradigm

Recursion Step

- Recursively sort array A1 and array A2

Conquer Step

- Combine the elements back in A by merging sorted arrays A1 and A2 into sorted sequence

MERGE SORT

Average and worst case: $n \log_2 n$

Not in-place

MERGE SORT

```
void merge_sort(int array[], int l, int r) {  
    if(l < r) {  
        int m = (l + r) / 2;  
        merge_sort(array, l, m);  
        merge_sort(array, m + 1, r);  
        merge(array, l, m, r);  
    }  
}
```

MERGE SORT

```
void merge(int array[], int l, int m, int r) {  
    int i = 0, j = 0, k = l;  
    int n1 = m - l + 1;  
    int n2 = r - m;  
    int L[n1], R[n2];  
    /* Copy data to temp arrays L[] and R[] */  
    for (i = 0; i < n1; i++)  
        L[i] = arr[l + i];  
    for (j = 0; j < n2; j++)  
        R[j] = arr[m + 1 + j];  
    ...  
}
```

MERGE SORT

```
while (i < n1 && j < n2) {  
    if (L[i] <= R[j]) {  
        arr[k] = L[i];  
        i++;  
    }  
    else {  
        arr[k] = R[j];  
        j++;  
    }  
    k++;  
}  
...
```

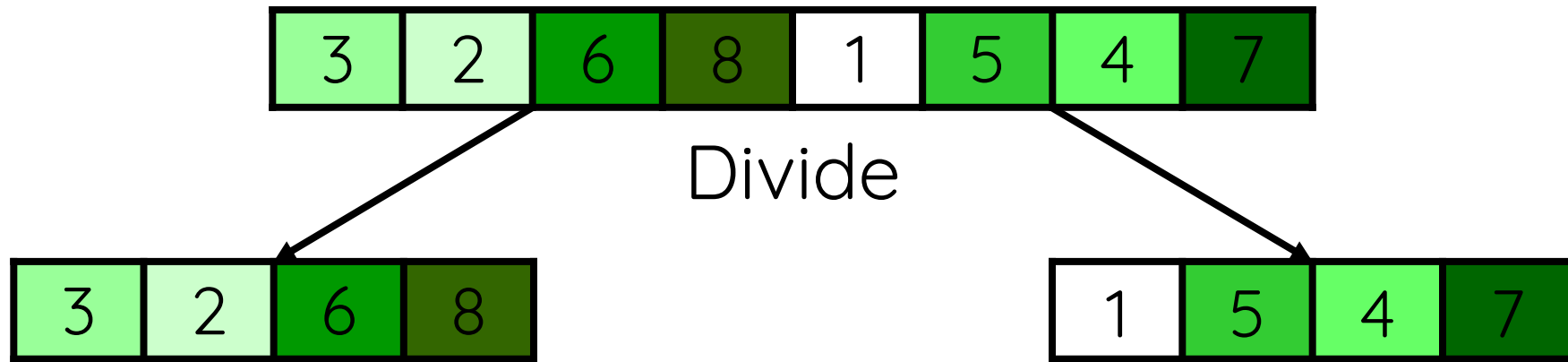
MERGE SORT

```
/* Copy the remaining elements of temporary arrays */  
while (i < n1) {  
    arr[k] = L[i];  
    i++;  
    k++;  
}  
while (j < n2) {  
    arr[k] = R[j];  
    j++;  
    k++;  
}  
}
```

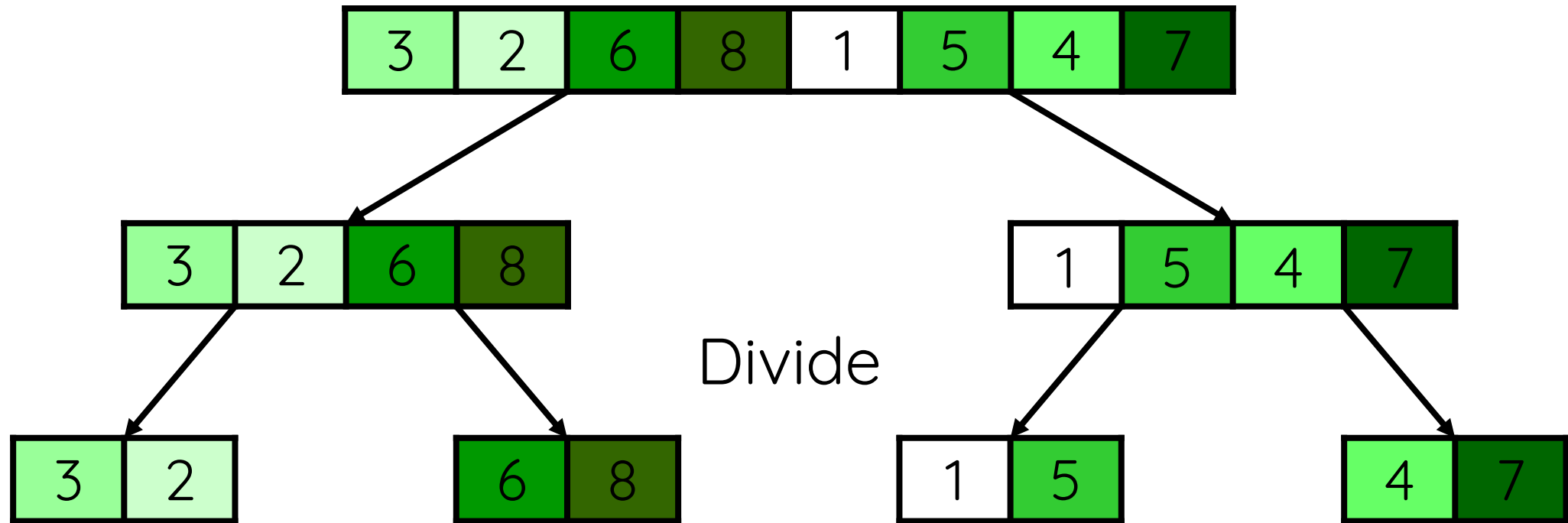
MERGE SORT DEMO



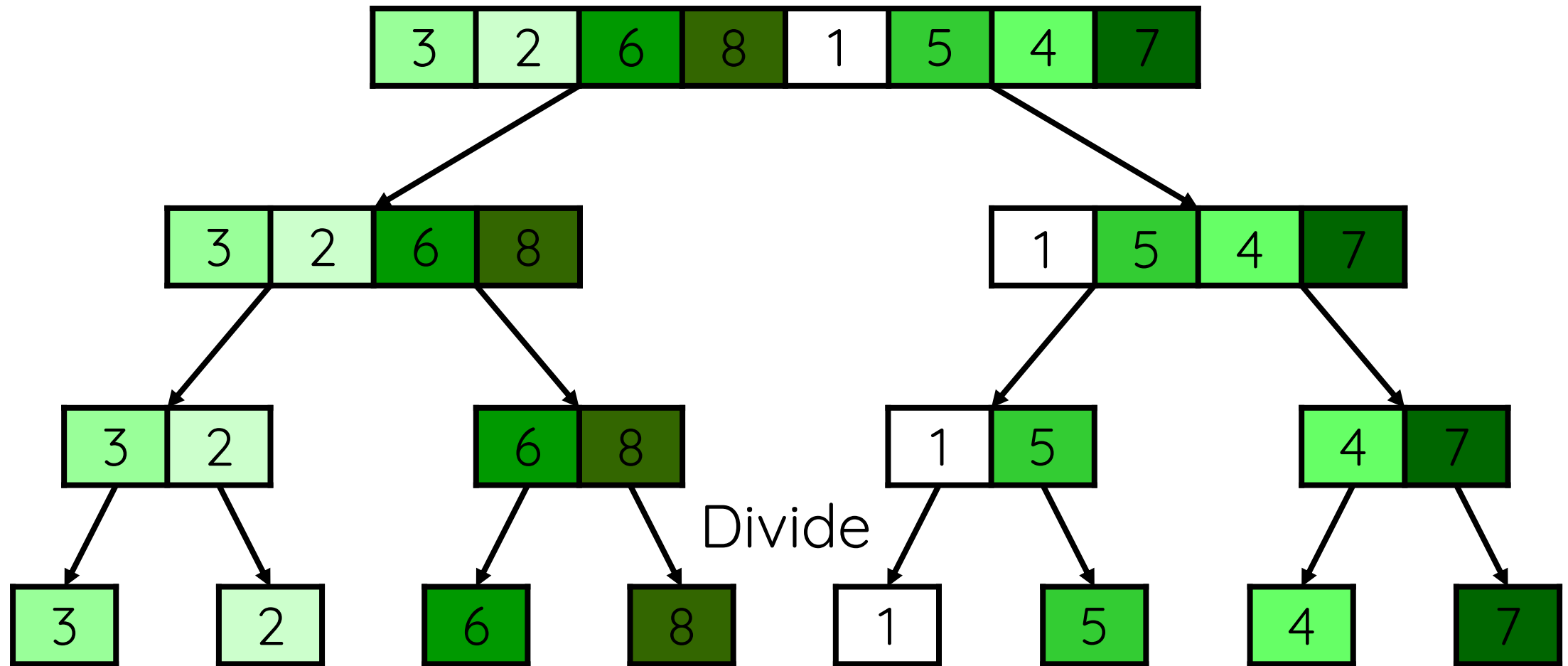
MERGE SORT DEMO



MERGE SORT DEMO



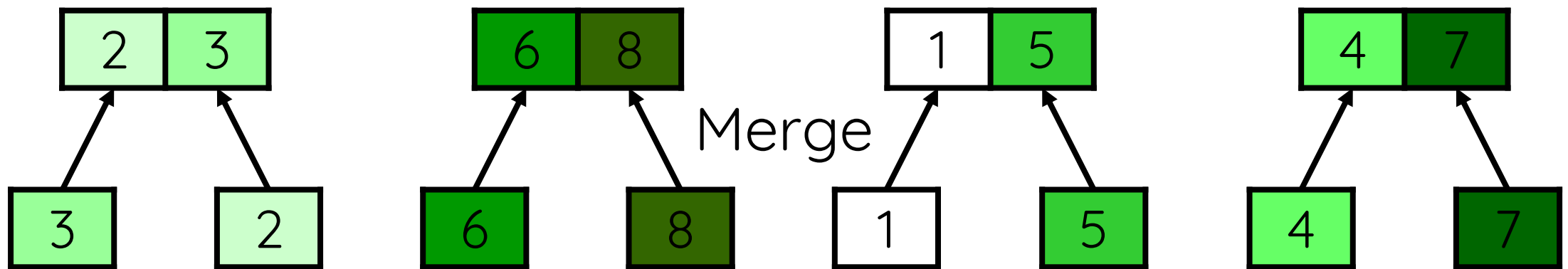
MERGE SORT DEMO



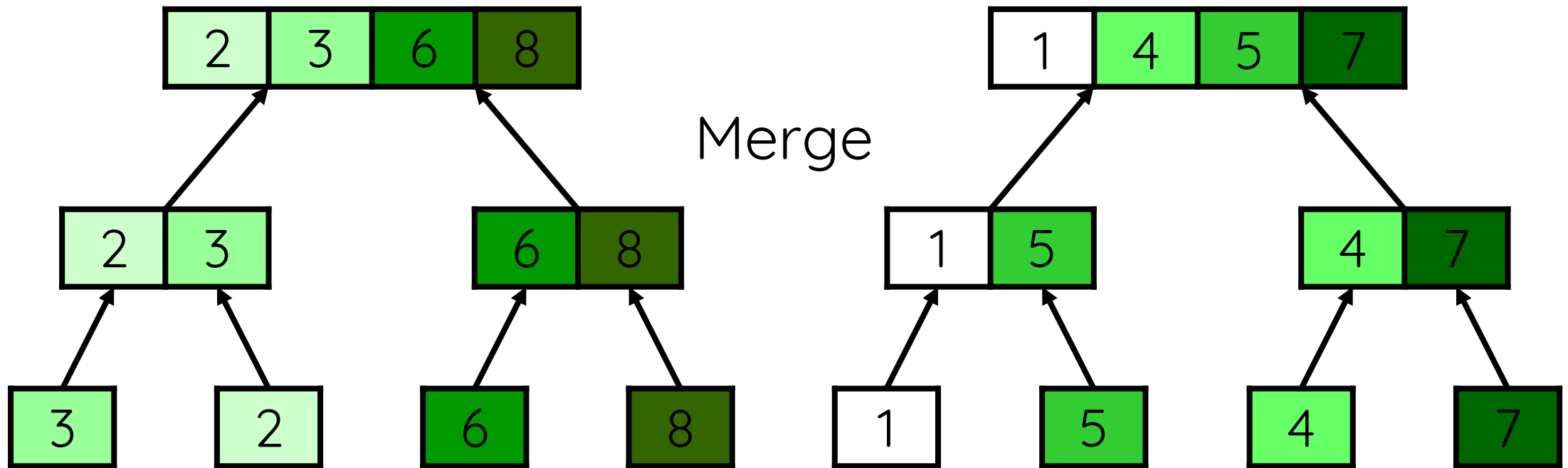
MERGE SORT DEMO



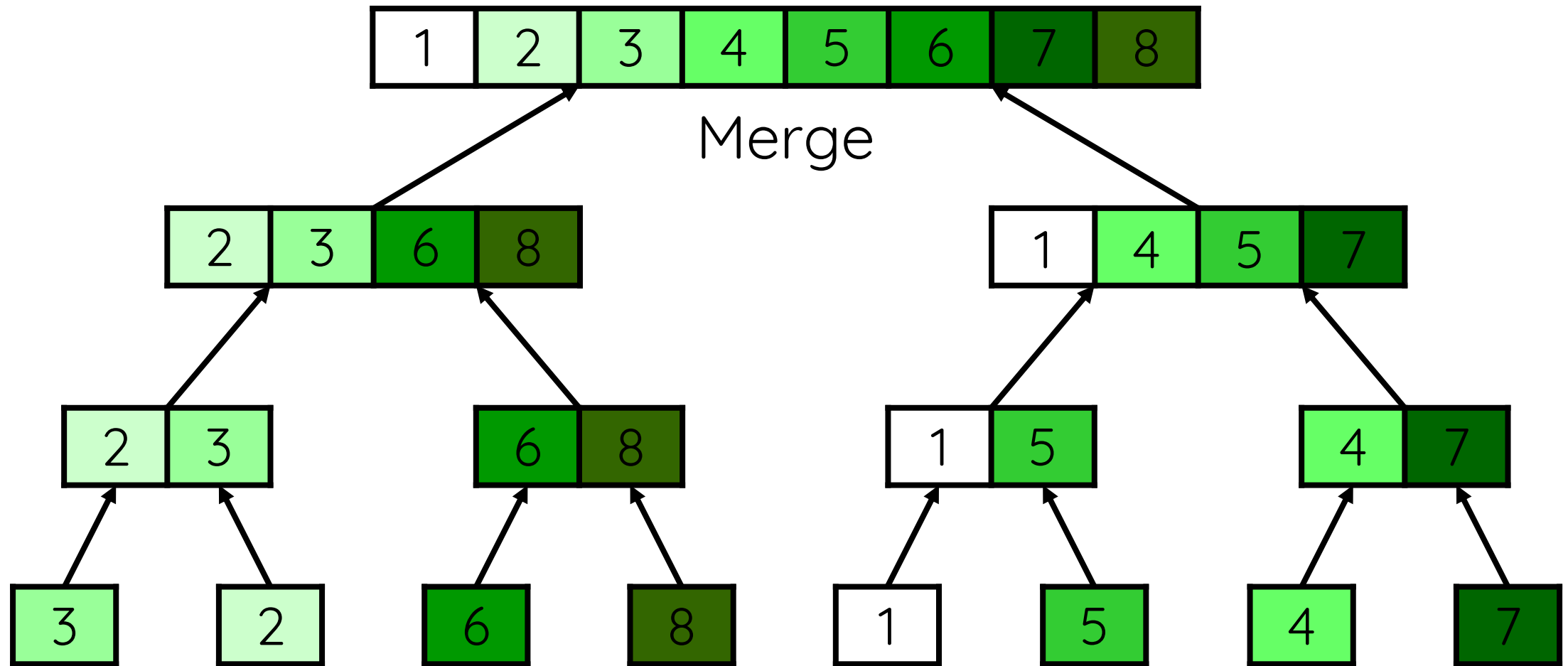
MERGE SORT DEMO



MERGE SORT DEMO



MERGE SORT DEMO



```
for (x, c, l) in zip(feature_pyramid, self.class_pred, self.loc_pred):  
    class_preds.append(c(x).permute(0, 2, 3, 1))  
    loc_preds.append(l(x).permute(0, 2, 3, 1))
```

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