

Constructors in Inheritance and Method Overriding

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June 22, 2020

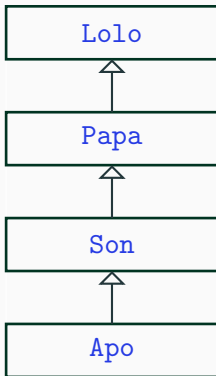
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Recall: Constructors

A *constructor* is used to construct and initialize all the member variables.

Code the following

1. For each class, code only a no parameter constructor. Inside that constructor, simply display which class is being created.



2. Create a **Driver** class, and instantiate an **Apo** object.



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Constructors in Inheritance

- Constructor of the superclass is invoked by the subclass.
- If the constructor did not have an explicit call the constructor of its superclass, the compiler automatically adds a call to the constructor of its superclass.
 - It calls the no parameter constructor of the superclass.
 - It is added as the **first statement** of the constructor.

- `super` is used to refer to the members of its superclass (parent).

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- `super()`; with the appropriate parameters explicitly invokes the corresponding constructor of the superclass,

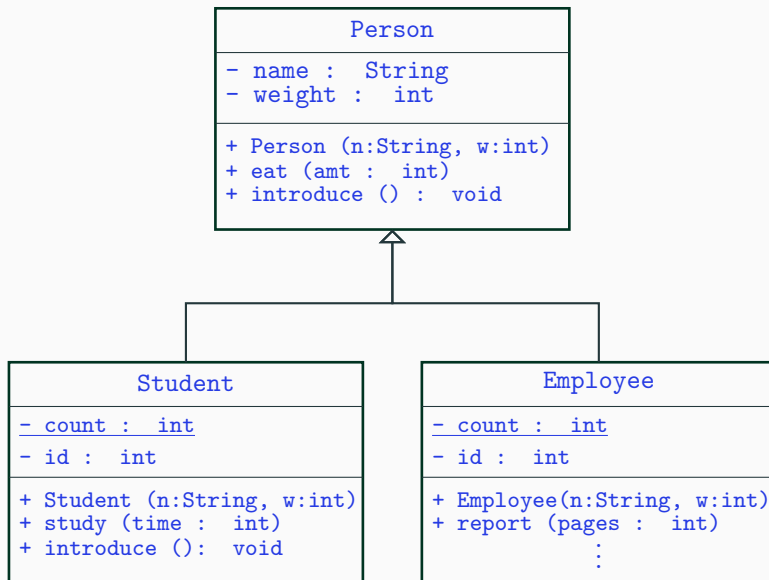
Method Overriding

- Two methods sharing the same signature (name, parameters, return type). One is found in the superclass, the other is in the subclass.

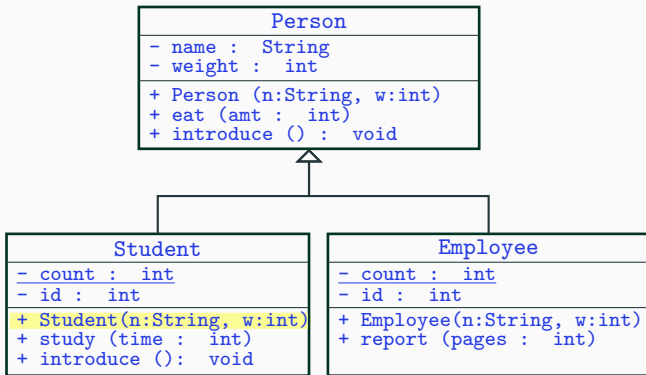
Method Overriding

- Two methods sharing the same signature (name, parameters, return type). One is found in the superclass, the other is in the subclass.
- *Method overriding* means that the implementation of the **inherited method** will be modified. (e.g. `toString()` and `equals()`)

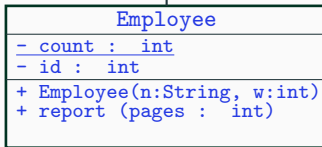
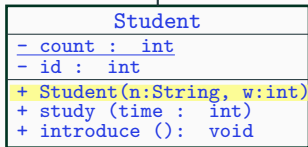
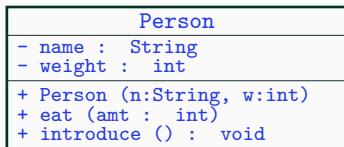
Example



Student's constructor

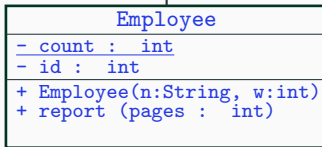
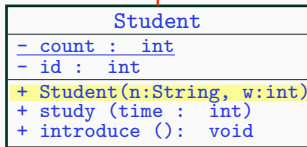
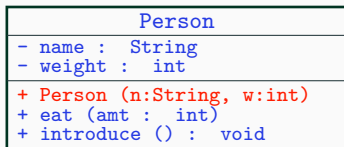


Student's constructor



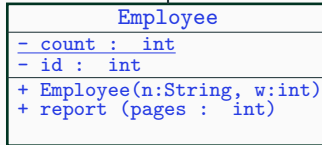
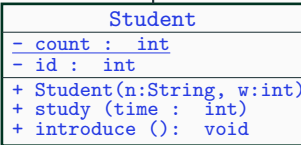
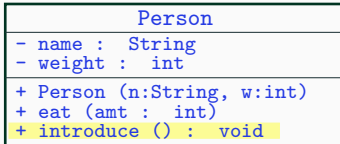
```
public class Student extends Person
{
    public Student (String n, int w)
    {
        count++;
        id = 2020 * 1000 + count;
    }
}
```

Student's constructor



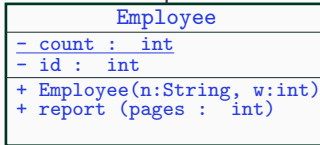
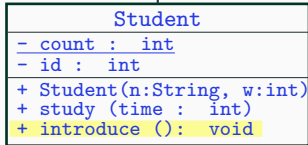
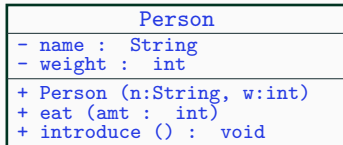
```
public class Student extends Person
{
    public Student (String n, int w)
    {
        super (n, w);
        count++;
        id = 2020 * 1000 + count;
    }
}
```

introduce() of Person



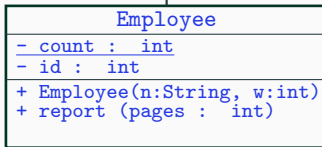
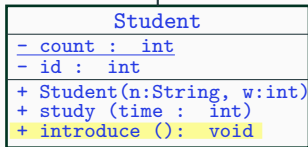
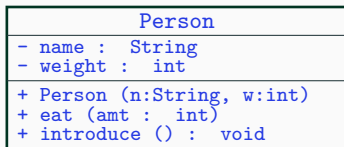
```
public class Person
{
    public void introduce ()
    {
        System.out.print ("I'm " + name);
        System.out.println (" " + weight
        System.out.println (" " + " lbs");
    }
}
```

introduce() of Student



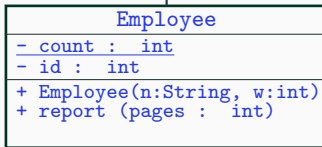
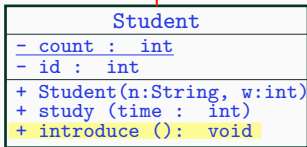
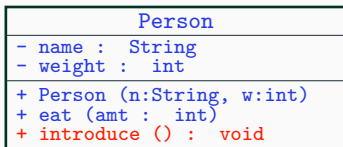
```
public class Student extends Person
{
    @Override
    public void introduce ()
    {
        System.out.println ("ID " + id);
    }
}
```


introduce() of Student



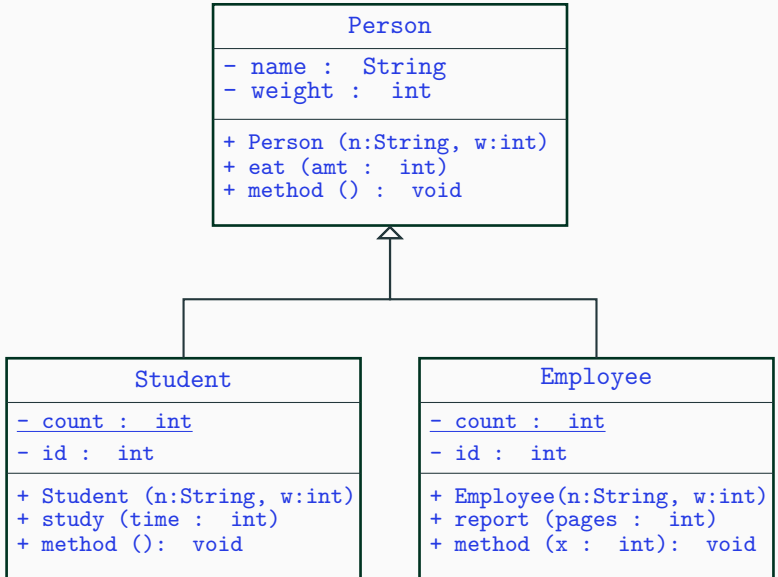
```
public class Student extends Person
{
    @Override
    public void introduce ()
    {
        introduce ();
        System.out.println ("ID " + id);
    }
}
```

introduce() of Student

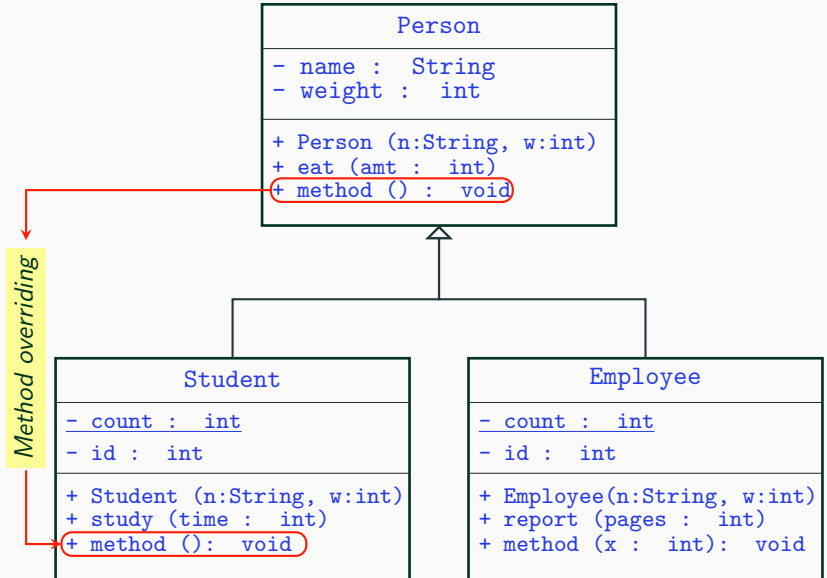


```
public class Student extends Person
{
    @Override
    public void introduce ()
    {
        super.introduce ();
        System.out.println ("ID " + id);
    }
}
```

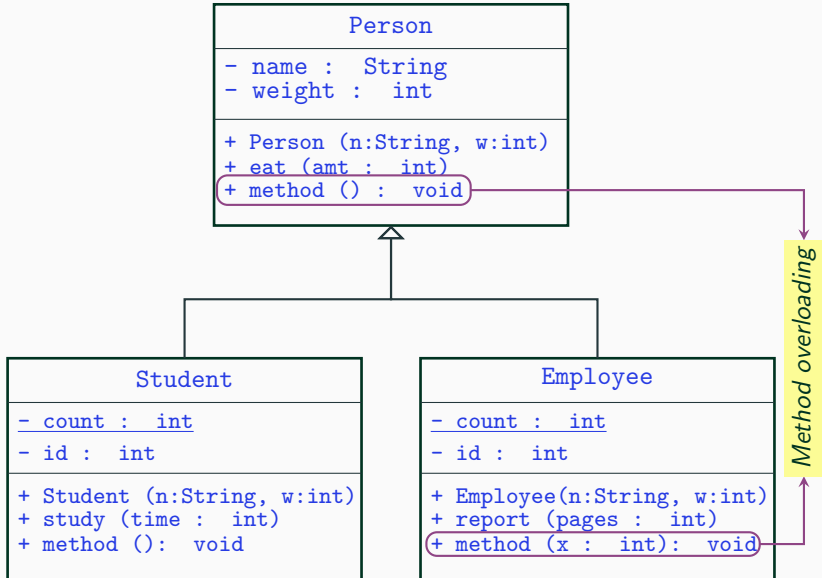
Overloaded or Overridden method



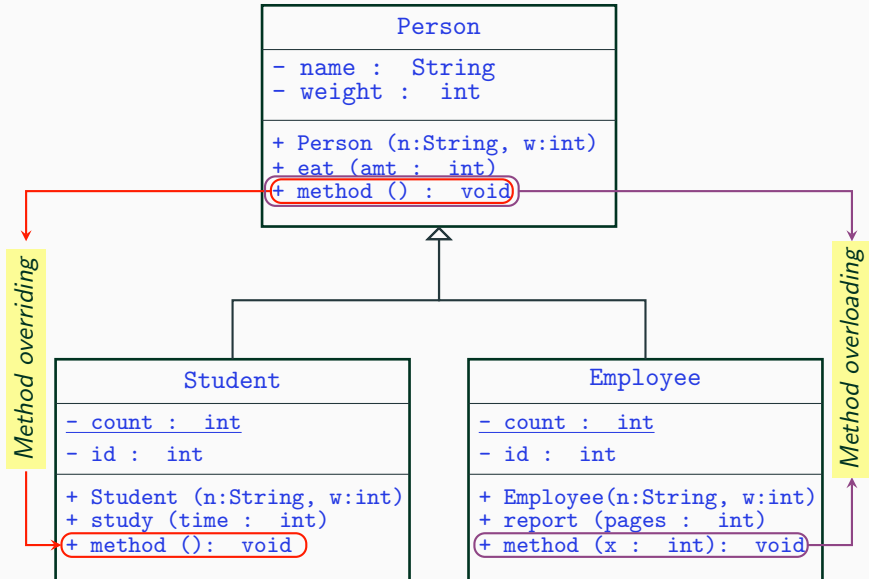
Overloaded or Overridden method



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Overloaded or Overridden method



😊 Thank you! 😊