

Review Week 07: Calculating a check matrix. The Distance Theorem. Hamming codes

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The inner product. The dual code

- If $C \subset \mathbb{F}_q^n$ is a linear code, the dual code C^\perp is $\{v \in \mathbb{F}_q^n : v \cdot c = 0 \text{ for all } c \in C\}$ (that is: C^\perp consists of all vectors orthogonal to C).

The check matrix H . The syndrome of a vector. The use of H for error detection

- A generator matrix H for C^\perp is called a check matrix for C .
- Can be used to detect errors and to correct errors.

The use of H for error correction - syndrome decoding.

- A2. Let C be the binary linear code with parity check matrix $H = \begin{bmatrix} 0 & 0 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 & 1 \end{bmatrix}$.
- Construct a table of syndromes for C .
 - Use your table of syndromes to decode the received vectors 11110 and 10011.

How to calculate a check matrix

Example: find a check matrix for code generated by $\begin{bmatrix} 0 & 0 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 & 1 \end{bmatrix}$.

gen. matr. for C^\perp = check matrix for C
 gen. matr. for $(C^\perp)^\perp$ = check matrix for C^\perp

THM Generator $G = \left[\begin{array}{c|c} I_k & A \end{array} \right] \Rightarrow$ A possible check matrix $H = \left[\begin{array}{c|c} -A^T & I_{n-k} \end{array} \right]$

k columns $n-k$ columns k columns $n-k$ columns

$k = \dim C \Rightarrow \dim C^\perp = n - k$

$\begin{bmatrix} 0 & 0 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 & 1 \end{bmatrix}$. Use row operations to bring G to standard form:

$r_1 \leftrightarrow r_3$

$$\begin{bmatrix} 1 & 0 & 1 & 0 & 1 \\ 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix}$$

No standard form for this matrix.

We need to pass to a code linearly equivalent to C .

DEF Column operations: (C1) swap column i and column j ;

(C2) Scale a column: $\lambda \in \mathbb{F}_q \setminus \{0\}$,
column $i \mapsto \lambda(\text{column } i)$

Codes which can be obtained from C using these operations are **linearly equivalent** to C .

Properties: ① $C' \sim C \Rightarrow$ parameters of C' are the same as for C .
② Permuting columns leads to a code with a gen.

matrix in standard form:

$$\begin{bmatrix} 0 & 0 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 & 1 \end{bmatrix} \xrightarrow{C_1 \leftrightarrow C_4} \begin{bmatrix} 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 \end{bmatrix} \begin{matrix} \longleftrightarrow \\ C_3 \leftrightarrow C_4 \end{matrix}$$

$$\left[\begin{array}{ccc|cc} 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 1 & 1 \end{array} \right] \begin{matrix} \text{generates } C', \\ C' \sim C \end{matrix}$$

A check matrix for C' :

$$G' = \begin{bmatrix} I_3 & A \end{bmatrix} \Rightarrow H' = \begin{bmatrix} -A^T & I_2 \end{bmatrix}$$

$$= \left[\begin{array}{ccc|cc} 0 & 1 & 1 & 1 & 0 \\ 1 & 0 & 1 & 0 & 1 \end{array} \right]$$

A check matrix for C is

$$\begin{bmatrix} 1 & 1 & 1 & 0 & 0 \\ 1 & 0 & 0 & 1 & 1 \end{bmatrix}$$

$C_3 \leftrightarrow C_4, C_1 \leftrightarrow C_4$

The Distance Theorem

Example: what is the *weight* of a ternary code with check matrix $H = \begin{bmatrix} 0 & 1 & 2 & 1 \\ 2 & 0 & 1 & 1 \end{bmatrix}$?

$d(c)$ is the minimum number of columns of H which form a linearly dependent set.

- ① No zero columns in $H \Rightarrow d(c) \geq 2$
- ② Check pairs of columns: no proportional pairs of columns, $d(c) \geq 3$
- ③ $\begin{bmatrix} 0 \\ 2 \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 2 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$ so $d(c) = 3$.
OR: $1 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + 2 \begin{bmatrix} 2 \\ 1 \end{bmatrix} + 1 \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$

~~The~~ Hamming code $\text{Ham}(r, q)$

with r rows

Idea: design a check matrix H such that H has no pairs of proportional columns (so that $d \geq 3$) and # columns is as large as possible.

$q=2$

$\text{Ham}(r, 2)$ check matrix:

$$H = \left[\begin{array}{ccccccc} 1 & 0 & 1 & 0 & 1 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 0 & 1 \end{array} \right] \left. \vphantom{\begin{array}{ccccccc} 1 & 0 & 1 & 0 & 1 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 0 & 1 \end{array}} \right\} r \text{ rows}$$

all distinct non-zero columns of r bits

(example for $r=3$) # columns = $2^r - 1$