

## ${\bf Bokeh Process Request}$

AltekImageProcess mAltekImageProcess;

byte[] OutputBokehProcessData;

byte[] OutputDisparityData;

byte[] MainDataDepadding;

byte[] MainDataDepaddingScale;

byte[] MedianBuffer;

byte[] MainDataScaleForPost0;

byte[] MainDataScaleForPost1;

byte[] MainDataScaleForPost2;

byte[] MainDataPostOutPut;

byte[] OutputJpegStream;

int mPostImageWidth;

int mPostImageHeight;

float fExpTime; int dISO; int dImgW; int dImgH; float fVirtualFNo; int dRelativePositionX; int dRelativePositionY; byte[] acOTPData; int dOTPSize; byte[] acCalibData; int dCalibSize; float fFno; int dBlurLevel; int dDepthImgW; int dDepthImgH; int mJpegRotation; int dSpeedMode; int dPatternMode; int apertureIdx; String filename; Location location; long dateTaken; boolean isPostRefocus; Uri uri;

int captureMode;

AltekImageProcess

int dVCMStep;

int dSubVcmStep;