

FieldBlock

VMLock lock;

| Class *class; |
|-------------------------|
| char *name; |
| char *type; |
| char *signature; |
| u2 access_flags; |
| u2 constant; |
| char data[8]; or offset |

MethodBlock

```
Class *clas;
                     char *name;
                     char *type;
                   char *signature;
                      u1 state;
                      u1 flags;
                   u2 access_flags;
                    u2 max_stack;
                    u2 max_locals;
                    u2 args_count;
                u2 throw_table_size;
                   u2 *throw_table;
                     void *code;
                    int code_size;
               int method_table_index;
u2 exception_table_size;
                                char *simple_sig;
u2 line_no_table_size;
                              int native_extra_arg;
 ExceptionTableEntry *
   exception_table;
  LineNoTableEntry *
                          NativeMethod native_invoker;
    line_no_table;
```

