In [1]:

```
import numpy as np
import matplotlib.pyplot as plt
import matplotlib as mpl
from scipy.linalg import null_space
#mpl.rcParams['text.usetex'] = True
#mpl.rcParams['text.latex.preamble'] = [r'\usepackage{amsfonts}']
%matplotlib inline

executed in 446ms, finished 21:41:22 2019-10-24
```

In [2]:

```
from fsmc_code import compute_Phi_ET, simulate_hitting_time,
stationary_distribution
executed in 8ms, finished 21:41:22 2019-10-24
```

Exercise 2.1

What is the distribution of the number of fair coin tosses before one observes 3 heads in a row? To solve this, consider a 4-state Markov chain with transition probability matrix

$$P = \begin{bmatrix} 0.5 & 0.5 & 0 & 0 \\ 0.5 & 0 & 0.5 & 0 \\ 0.5 & 0 & 0 & 0.5 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

where $X_t = 1$ if the previous toss was tails, $X_t = 2$ if the last two tosses were tails then heads, $X_t = 3$ if the last three tosses were tails then heads twice, and $X_t = 4$ is an absorbing state that is reached when the last three tosses are heads.

• Write a computer program (e.g., in Python) to compute $\Pr(T_{1,4} = m)$ for m = 1, 2, ..., 100 and use this to estimate expected number of tosses $\mathbb{E}[T_{1,4}]$.

In [3]:

```
# See compute_Phi_ET in fsmc_code.py

P = np.array([[0.5, 0.5, 0, 0], [0.5, 0, 0.5, 0], [0.5, 0, 0, 0.5], [0, 0, 0, 1]])
Phi_list, ET = compute_Phi_ET(P, 100)

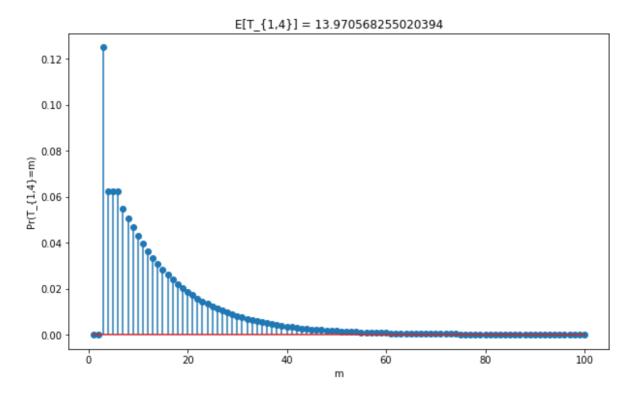
m = range(1,101)
Pr = [Phi_list[m][0][3]-Phi_list[m-1][0][3] for m in range(1, 101)]
E = ET[0][3]

plt.figure(figsize=(10, 6))
plt.stem(m, Pr, use_line_collection = True)
plt.xlabel(r'm')
plt.ylabel(r'Pr(T_{1,4}=m)')
plt.title(r'E[T_{1,4}] = ' + str(E))

executed in 242ms, finished 21:41:22 2019-10-24
```

Out[3]:

 $Text(0.5, 1.0, 'E[T_{1,4}] = 13.970568255020394')$



• Write a computer program that generates 500 realizations from this Markov chain and uses them to plots a histogram of $T_{1,4}$.

In [4]:

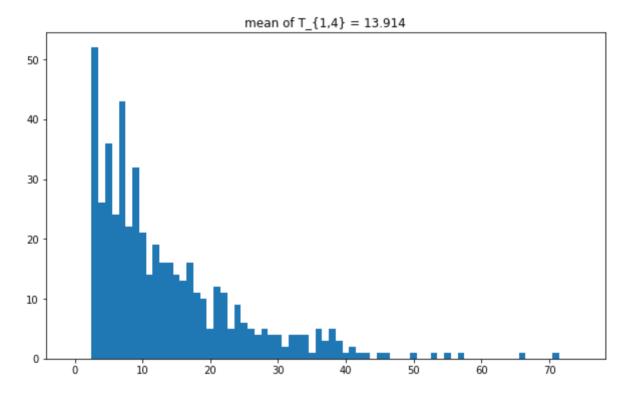
```
# implement simulate_hitting_time(P, states, nr) in fsmc_code.py

T = simulate_hitting_time(P, [0, 3], 500)
plt.figure(figsize=(10, 6))
plt.hist(T, bins=np.arange(max(T))-0.5)
plt.title(r'mean of T_{1,4} = ' + str(np.mean(T)))

executed in 288ms, finished 21:41:22 2019-10-24
```

Out[4]:

 $Text(0.5, 1.0, 'mean of T \{1,4\} = 13.914')$



Exercise 2.2

Consider the miniature chutes and ladders game shown in Figure 1. Assume a player starts on the space labeled 1 and plays by rolling a fair four-sided die and then moves that number of spaces. If a player lands on the bottom of a ladder, then they automatically climb to the top. If a player lands at the top of a slide, then they automatically slide to the bottom. This process can be modeled by a Markov chain with n=16 states where each state is associated with a square where players can start their turn (e.g., players never start at the bottom of a ladder or the top of a slide). To finish the game, players must land exactly on space 20 (moves beyond this are not taken).

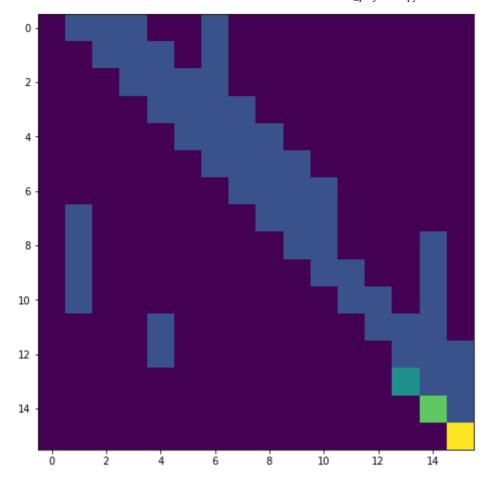
- Compute the transition probability matrix ${\it P}$ of the implied Markov chain.

In [5]:

```
# You can either do this by hand (e.g., look at picture and write down matrix) or
 by automating the process.
 # By hand
 P = np.asarray([[0,.25,.25,.25,0,0,.25,0,0,0,0,0,0,0,0,0],
                  [0,0,.25,.25,.25,0,.25,0,0,0,0,0,0,0,0,0]
                  [0,0,0,0,.25,.25,.25,.25,0,0,0,0,0,0,0,0,0]
                  [0,0,0,0,.25,.25,.25,.25,0,0,0,0,0,0,0,0]
                  [0,0,0,0,0,.25,.25,.25,.25,0,0,0,0,0,0,0],
                  [0,0,0,0,0,0,0,.25,.25,.25,.25,0,0,0,0,0,0]
                  [0,0,0,0,0,0,0,.25,.25,.25,.25,0,0,0,0,0]
                  [0, .25, 0, 0, 0, 0, 0, 0, .25, .25, .25, 0, 0, 0, 0, 0],
                  [0,.25,0,0,0,0,0,0,.25,.25,0,0,0,.25,0],
                  [0, .25, 0, 0, 0, 0, 0, 0, 0, .25, .25, 0, 0, .25, 0],
                  [0,.25,0,0,0,0,0,0,0,0,.25,.25,0,.25,0],
                  [0,0,0,0,.25,0,0,0,0,0,0,.25,.25,.25,.25]
                  [0,0,0,0,.25,0,0,0,0,0,0,0,0,.25,.25,.25]
                  [0,0,0,0,0,0,0,0,0,0,0,0,0,0,.50,.25,.25],
                  [0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,.75,.25],
                  [0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,1]]
 ###
 # Or automated general function for Chutes and Ladders games
 #def construct P matrix(n, dice, chutes, ladders):
     Arguments:
         n {int} -- size of the state space
         dice {numpy.array} -- probability distribution of the dice outcome
         chutes {list[(int, int)]} -- the list of chutes, in pairs of (start, end)
         ladders {list[(int, int)]} -- the list of ladders, in pairs of (start,
 end)
     Returns:
         P {numpy.array} -- n x n, transition matrix of the Markov chain
  1.1.1
     # Add code here to build matrix
      return P
 n = 16 ### number of states
 #dice = np.array([.25,.25,.25,.25])### probability distribution of dice
 \#ladders = [(4,8),(14,19)]\#\#\# (sorce, destination) pairs of ladders
 #P = construct P matrix(n, dice, chutes, ladders)
 # Plot transition matrix
 plt.figure(figsize=(8, 8))
 plt.imshow(P)
executed in 231ms, finished 21:41:23 2019-10-24
```

Out[5]:

<matplotlib.image.AxesImage at 0x620317e10>

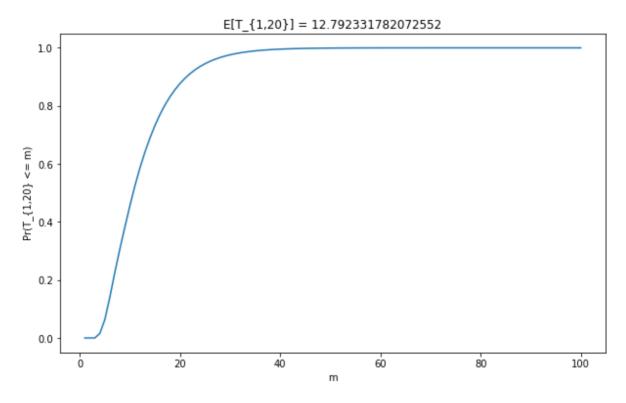


• For this Markov chain, write a computer program (e.g., in Python) to compute the cumulative distribution of the number turns a player takes to finish (i.e., the probability $\Pr(T_{1,20} \le m)$ where $T_{1,20}$ is the hitting time from state 1 to state 20).

In [6]:

Out[6]:

 $Text(0.5, 1.0, 'E[T_{1,20}] = 12.792331782072552')$



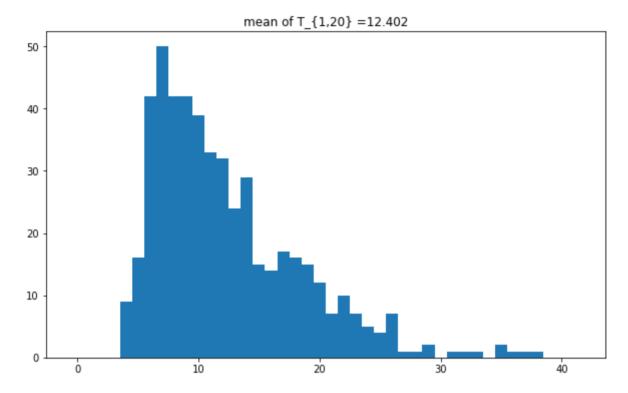
• Write a computer program that generates 500 realizations from this Markov chain and uses them to plot a histogram of $T_{1,20}$.

In [7]:

```
# Use previous funcitons to complete this exercise
T = simulate_hitting_time(P, [0, n-1], 500)
plt.figure(figsize=(10, 6))
plt.hist(T, bins=np.arange(max(T))-0.5)
plt.title(r'mean of T_{1,20} = ' + str(np.mean(T)))
executed in 831ms, finished 21:41:24 2019-10-24
```

Out[7]:

 $Text(0.5, 1.0, 'mean of T_{1,20} = 12.402')$



• Optional Challenge: If the first player rolls 4 and climbs the ladder to square 8, then what is the probability that the second player will win.

```
In [8]:
```

```
### compute Pr_win

executed in 2ms, finished 21:41:24 2019-10-24
```

Example 2.3

In a certain city, it is said that the weather is rainy with a 90% probability if it was rainy the previous day and with a 50% probability if it not rainy the previous day. If we assume that only the previous day's weather matters, then we can model the weather of this city by a Markov chain with n=2 states whose transitions are governed by

$$P = \begin{bmatrix} 0.9 & 0.1 \\ 0.5 & 0.5 \end{bmatrix}$$

Under this model, what is the steady-state probability of rainy weather?

```
In [9]:
```

```
# implement stationary_distribution(P) in fsmc.py

P = np.array([[0.9, 0.1], [0.5, 0.5]])
stationary_distribution(P)

executed in 12ms, finished 21:41:24 2019-10-24
```

Exercise 2.4

Consider a game where the gameboard has 8 different spaces arranged in a circle. During each turn, a player rolls two 4-sided dice and moves clockwise by a number of spaces equal to their sum. Define the transition matrix for this 8-state Markov chain and compute its stationary probability distribution.

In [10]:

```
# Use previous functions to complete this exercise

P = ([[1/16,0,1/16,1/8,3/16,1/4,3/16,1/8],[1/8,1/16,0,1/16,1/8,3/16,1/4,3/16],
[3/16,1/8,1/16,0,1/16,1/8,3/16,1/4],[1/4,3/16,1/8,1/16,0,1/16,1/8,3/16],
[3/16,1/4,3/16,1/8,1/16,0,1/16,1/8],[1/8,3/16,1/4,3/16,1/8,1/16,0,1/16],
[1/16,1/8,3/16,1/4,3/16,1/8,1/16,0],[0,1/16,1/8,3/16,1/4,3/16,1/8,1/16]])###

construct the transition matrix

print(P)
stationary_distribution(P)

executed in 17ms, finished 21:41:24 2019-10-24
```

```
[[0.0625, 0, 0.0625, 0.125, 0.1875, 0.25, 0.1875, 0.125], [0.125, 0.06]
25, 0, 0.0625, 0.125, 0.1875, 0.25, 0.1875, [0.1875, 0.125, 0.0625,
0, 0.0625, 0.125, 0.1875, 0.25], [0.25, 0.1875, 0.125, 0.0625, 0, 0.06
25, 0.125, 0.1875], [0.1875, 0.25, 0.1875, 0.125, 0.0625, 0, 0.0625,
0.125], [0.125, 0.1875, 0.25, 0.1875, 0.125, 0.0625, 0, 0.0625], [0.06]
25, 0.125, 0.1875, 0.25, 0.1875, 0.125, 0.0625, 0], [0, 0.0625, 0.125,
0.1875, 0.25, 0.1875, 0.125, 0.0625
Out[10]:
array([[0.125],
       [0.125],
       [0.125],
       [0.125],
       [0.125],
       [0.125],
       [0.125],
       [0.125]]
```

Next, suppose that one space is special (e.g., state-1 of the Markov chain) and a player can only leave this space by rolling doubles (i.e., when both dice show the same value). Again, the player moves clockwise by a number of spaces equal to their sum. Define the transition matrix for this 8-state Markov chain and compute its stationary probability distribution.

In [11]:

```
# Use previous functions to complete this exercise

P = ([[13/16,0,1/16,0,1/16,0],[1/8,1/16,0,1/16,1/8,3/16,1/4,3/16],
[3/16,1/8,1/16,0,1/16,1/8,3/16,1/4],[1/4,3/16,1/8,1/16,0,1/16,1/8,3/16],
[3/16,1/4,3/16,1/8,1/16,0,1/16,1/8],[1/8,3/16,1/4,3/16,1/8,1/16,0,1/16],
[1/16,1/8,3/16,1/4,3/16,1/8,1/16,0],[0,1/16,1/8,3/16,1/4,3/16,1/8,1/16]])###

construct the transition matrix

print(P)

stationary_distribution(P)

executed in 15ms, finished 21:41:24 2019-10-24
```

```
[[0.8125, 0, 0.0625, 0, 0.0625, 0, 0.0625, 0], [0.125, 0.0625, 0, 0.0625, 0.125, 0.125, 0.1875, 0.25, 0.1875], [0.1875, 0.125, 0.0625, 0, 0.0625, 0.125, 0.1875, 0.25], [0.25, 0.1875, 0.125, 0.0625, 0, 0.0625, 0.125, 0.1875], [0.1875, 0.25, 0.1875, 0.125, 0.0625, 0, 0.0625, 0.125], [0.1875, 0.25, 0.1875, 0.125, 0.0625, 0, 0.0625], [0.0625, 0.125, 0.1875, 0.25, 0.1875, 0.125, 0.0625, 0], [0, 0.0625, 0.125, 0.1875, 0.25, 0.1875, 0.125, 0.0625]]
```

Out[11]: