## Runtime for differentially private deep learning

## Timings for Ghost Clipping

I timed the training time spent on a single batch by different implementations of the differentially private sgd algorithm.

Below are the results for a simple conv net that consists of 2 fully connected layers and 2 convolutional layers on the MNIST dataset. The batch size used is 120. The timing is the average over 500 batches.

- functorch\_dp, 0.008851111078984104
- opacus\_dp, 0.007145165540161542
- mixed ghost clipping, 0.010015537165221758
- $\bullet$  ghost clipping, 0.010277516969712451
- not mixed not ghost, 0.010565361546818168
- public training, 0.0040898429183289405
- 4 convolutional layers on Cifar 10, batch size = 100, seconds:
- functorch\_dp, 0.014373262761160731
- opacus\_dp, 0.008994201084831729
- mixed ghost clipping, 0.014257113210158422
- ghost clipping, 0.01808279032376595
- not mixed not ghost, use papers authors' privacy engine: 0.014138890799833461
- public, 0.00498583750706166

VGG11 on Cifar 10, batch size = 100

- functorch\_dp, 0.12854671721719205
- opacus\_dp, 0.08520836335443892
- ghost clipping, 0.045737753581255675
- mixed ghost clipping, 0.040571901844581586
- not mixed not ghost, use papers authors' privacy engine, 0.07100804852251895
- public, 0.007439900805708021

Multivariate Guassian Noise in JAX vs Pytorch