## Notes for Lottery Tickets and Neural Networks

## Timings for Ghost Clipping

I timed the training time spent on a single batch by different implementations of the differentially private sgd algorithm.

Below are the results for a simple conv net that consists of 2 fully connected layers and 2 convolutional layers on the MNIST dataset. The batch size used is 120. The timing is the average over 500 batches.

- $\bullet \ \, functorch\_dp, \, 0.008851111078984104$
- opacus\_dp, 0.007145165540161542
- mixed ghost clipping, 0.010015537165221758
- ghost clipping, 0.010277516969712451
- not mixed not ghost, 0.010565361546818168
- public training, 0.0040898429183289405
- 4 convolutional layers on Cifar 10, batch size = 100, seconds:
- functorch\_dp, 0.014373262761160731
- $\bullet \ \, opacus\_dp,\, 0.008994201084831729$
- mixed ghost clipping, 0.014257113210158422
- $\bullet \ \ ghost \ clipping, \ 0.01808279032376595$
- not mixed not ghost, use papers authors' privacy engine: 0.014138890799833461
- $\bullet \ \ \mathrm{public}, \ 0.00498583750706166$