# YI-CHUN CHEN

https://yccdesign.github.io

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#### **EDUCATION**

#### University of Michigan

Ann Arbor, MI | 2020 M.S. in Information UX Research and Design

#### National Taiwan Normal University

Taipei, Taiwan | 2016 M.A. in Teaching Chinese as a Second Language

#### **National Taiwan University**

Taipei, Taiwan | 2013 B.A. in Foreign Languages & Literature

#### SKILLS

Design	Tools
Brainstorming	Adobe CC Suite
Personas	Figma
User journey map	Sketch
Task analysis	Zeplin
Participatory design	Abstract
Wireframing	Unity
Rapid iteration	Qualtrics
AR/VR Prototyping	SPSS
Stakeholder	Tableau
communication	Jira

#### Research Other Diary study HTML In-depth interview CSS Affinity diagramming JavaScript Comparative analysis Python Concept testing Agile method Google analytics Story mapping Heuristic evaluation Tech marketing Usability testing Market research Survey design Linguistics A/B testing Pedagogy

## Activities

ServiceNow Lunch-and-Learn speaker ServiceNow 2021 EO Craft Summit speaker Alternative Spring Break UX Volunteer UMSI Website Heuristic Evaluation Volunteer

#### **EXPERIENCE**

#### ServiceNow

**Product Designer** 

Jun 2020 - Present

- Working at the Platform team, craft the experience for UI Builder, a low-code app-building platform. Shipped multiple features to accelerate time-to-market for ServiceNow apps targeting pro-developers and citizen developers.
- Strategized and designed the MVP of an end-to-end builder for ServiceNow form, a fundamental data component on the Now Platform. Consolidated the creation and editing workflow from 15 disparate tools into a unified product through research, rapid iterations, and cross-functional collaboration.
- Ensured the consistency of 100+ component configuration designs on UI Builder by creating design guidelines and a video tutorial for internal contributor teams.
- Contributed 11 new icons and a component variant design and its usage guideline document to the Now Component Library.

#### Zell Lurie Institute, University of Michigan

**UX** Designer

Sep 2019 - Apr 2020

- Shipped a complete redesign of the Content Management System (CMS) for LineLeap, a YCombinator-supported nightlife marketplace startup. Transformed the system from an internal webmaster platform to a business-facing analytics dashboard and an inventory management application to expand the business.
- Streamlined the pass creation workflow of the platform and reduced necessary steps for bar owners to add inventory by 50%.

# Clinc, Inc.

**UX** Intern

Oct 2019 - Dec 2019

- Revamped the personas and documented common workflows for Clinc's enterprise-facing conversational AI platform using task analyses and contextual inquiries. Revealed eight major challenges of the AI developer platform and suggested a series of actions that led to the team's 2020 development roadmap.
- Communicated key usability issues and proposed design recommendations for a versioning feature and a new script editor design of the AI platform.

#### Essential Products Inc.

UX Research Intern

Jun 2019 - Aug 2019

- Conducted usability studies for the interface design of a mobile phone. Evaluated the usability of the OS on the device's unique form factor and provided potential design solutions to improve the interaction experience.
- Using an internal workshop and synthesis from desk research, determined the target user groups and compelling use cases to provide insights into future product pitches and marketing directions.

### Synology Inc.

Marketing Specialist

Oct 2016-Jul 2018

 Developed go-to-market strategies for Synology, a leading network-attached storage brand. Conducted market research and led on-and off-line marketing plans for the ANZ, Middle East, and South Africa markets promoting Synology's hybrid cloud, data storage and backup, virtualization, and networking solutions.