YI-CHUN CHEN

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EDUCATION

University of Michigan

Ann Arbor, MI | 2020 M.S. in Information UX Research and Design

National Taiwan Normal University

Taipei, Taiwan | 2016 M.A. in Teaching Chinese as a Second Language

National Taiwan University

Taipei, Taiwan | 2013 B.A. in Foreign Languages & Literature

SKILLS

Tools Design Adobe CC Suite AR/VR Prototyping Brainstorming Figma Storyboarding Sketch Personas Zeplin Abstract Storyboarding User Journey Map Unity Task Analysis Qualtrics Participatory Design SPSS Wireframing Tableau Data Visualization Jira

Research Other Diary Study HTML In-Depth Interview CSS Affinity Diagramming JavaScript Comparative Analysis Python **Concept Testing** Agile Method Google Analytics Story Mapping Heuristic Evaluation Market Research **Usability Testing** Linguistics Survey Design Pedagogy A/B Testing

Activities

ServiceNow Lunch-and-Learn and Craft Summit speaker Alternative Spring Break UX Volunteer UMSI Website Heuristic Evaluation Volunteer

EXPERIENCE

ServiceNow

Product Designer

Jun 2020 – Present

- Craft the experience for UI Builder, an enterprise web app-building platform, shipping features including the landing page, dynamic input, and domain support, accelerating time-to-market for complex ServiceNow custom apps.
- Designed the 1st release of a modernized building tool for the most foundational data component on the Now Platform, consolidating the creation and editing experience from 15+ disparate tools into a unified platform.
- Ensured the consistency of 100+ component configuration designs on UI Builder through internal communication and multiple audits.
- Multi-session speaker at EO Craft Summit, a 3-day internal conference for 350+ designers and researchers across the globe, sharing strategies to deliver quality product designs and build a high-performing product team.

Zell Lurie Institute, University of Michigan

UX Designer

Sep 2019 - Apr 2020

- Shipped a complete redesign of the Content Management System (CMS) for LineLeap, a YCombinator-supported nightlife marketplace startup. Transformed the system from an internal webmaster platform to a business-facing analytics dashboard and an inventory management application to expand the business.
- Streamlined the pass creation workflow of the platform and reduced necessary steps for bar owners to add inventory by 50%.

Clinc, Inc.

UX Intern

Oct 2019 - Dec 2019

- Revamped the personas and documented common workflows for Clinc's enterprise-facing conversational AI platform using and contextual inquiries.
 Revealed eight major challenges of the AI developer platform and suggested a series of actions that led to the team's 2020 development roadmap.
- Communicated key usability issues and proposed design recommendations for a versioning feature and a new script editor design of the AI platform.

Essential Products Inc.

UX Research Intern

Jun 2019 - Aug 2019

- Conducted usability studies for the interface design of a mobile phone. Evaluated the usability of the OS on the device's unique form factor and provided potential design solutions to improve the interaction experience.
- Using an internal workshop and synthesis from desk research, determined the target user groups and compelling use cases to provide insights into future product pitch and marketing directions.

Synology Inc.

Marketing Specialist

Oct 2016-Jul 2018

- Developed go-to-market strategies for Synology, a leading network-attached storage brand offering hybrid cloud solutions, through field and market research.
- Managed web development projects for online marketing campaigns and offline events, contributing to 20% growth in event registrations in Dubai.