YI-CHUN CHEN

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EDUCATION

University of Michigan

Ann Arbor, MI | 2020 M.S. in Information UX Research and Design

National Taiwan Normal University

Taipei, Taiwan | 2016 M.A. in Teaching Chinese as a Second Language

National Taiwan University

Taipei, Taiwan | 2013 B.A. in Foreign Languages & Literature

SKILLS

Design	Tools
Brainstorming	Adobe CC Suite
Personas	Figma
User journey map	Sketch
Task analysis	Zeplin
Participatory design	Abstract
Wireframing	Unity
Rapid iteration	Qualtrics
AR/VR Prototyping	SPSS
Stakeholder	Tableau
communication	Jira

Research Other Diary study HTML In-depth interview CSS Affinity diagramming JavaScript Comparative analysis Python Concept testing Agile method Google analytics Story mapping Heuristic evaluation Tech marketing Usability testing Market research Survey design Linguistics A/B testing Pedagogy

Activities

ServiceNow Lunch-and-Learn speaker ServiceNow 2021 EO Craft Summit speaker Alternative Spring Break UX Volunteer UMSI Website Heuristic Evaluation Volunteer

EXPERIENCE

ServiceNow

Product Designer

Jun 2020 - Present

- Working at the Platform team, craft the experience for UI Builder, a low-code app-building platform. Shipped multiple features to accelerate time-to-market for ServiceNow apps targeting pro-developers and citizen developers.
- Strategized and designed the MVP of an end-to-end builder for ServiceNow form, a fundamental data component on the Now Platform. Consolidated the creation and editing workflow from 15 disparate tools into a unified product through research, rapid iterations, and cross-functional collaboration.
- Ensured the consistency of 100+ component configuration designs on UI Builder by creating design guidelines and a video tutorial for internal contributor teams.
- Contributed 11 new icons and a component variant design and its usage guideline document to the Now Component Library.

Zell Lurie Institute, University of Michigan

UX Designer

Sep 2019 - Apr 2020

- Shipped a complete redesign of the Content Management System (CMS) for LineLeap, a YCombinator-supported nightlife marketplace startup. Transformed the system from an internal webmaster platform to a business-facing analytics dashboard and an inventory management application to expand the business.
- Streamlined the pass creation workflow of the platform and reduced necessary steps for bar owners to add inventory by 50%.

Clinc, Inc.

UX Intern

Oct 2019 - Dec 2019

- Revamped the personas and documented common workflows for Clinc's enterprise-facing conversational AI platform using and contextual inquiries.
 Revealed eight major challenges of the AI developer platform and suggested a series of actions that led to the team's 2020 development roadmap.
- Communicated key usability issues and proposed design recommendations for a versioning feature and a new script editor design of the AI platform.

Essential Products Inc.

UX Research Intern

Jun 2019 - Aug 2019

- Conducted usability studies for the interface design of a mobile phone. Evaluated
 the usability of the OS on the device's unique form factor and provided potential
 design solutions to improve the interaction experience.
- Using an internal workshop and synthesis from desk research, determined the target user groups and compelling use cases to provide insights into future product pitch and marketing directions.

Synology Inc.

Marketing Specialist

Oct 2016-Jul 2018

 Developed go-to-market strategies for Synology, a leading network-attached storage brand. Conducted market research and led on-and off-line marketing plans for the ANZ, Middle East, and South Africa markets promoting Synology's hybrid cloud, data storage and backup, virtualization, and networking solutions.