

# Ouroboros: Tearing Xen Hypervisor With the Snake

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**black hat**<sup>®</sup>  
USA 2016

# Who am I?

**2014 - 2015** at Vulnhunt Security Team for APT Defense

**2015 - now** at Alibaba Cloud for Cloud Security

**2016.05**      *Advanced Exploitation: Xen Hypervisor VM Escape*, HITB AMS 2016

# Agenda

1. Introduction
2. XSA-182/CVE-2016-6258
3. Exploitation Technologies
4. The End

# Introduction

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# The Xen Project

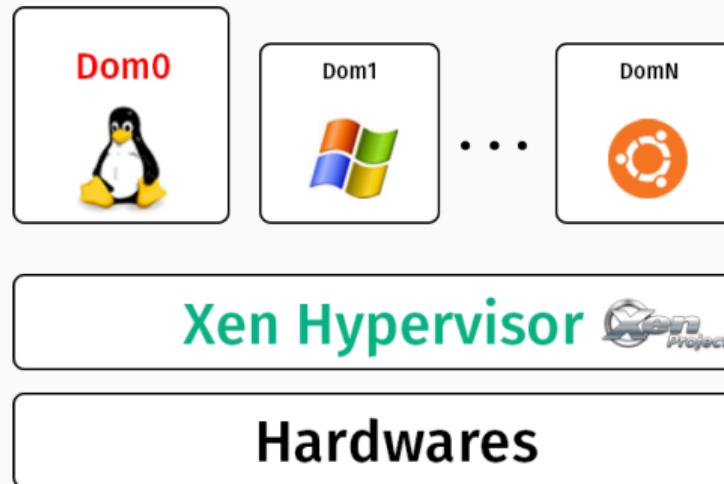


*The Xen Project™ is the leading open source virtualization platform  
that is powering some of the largest clouds in production today.*

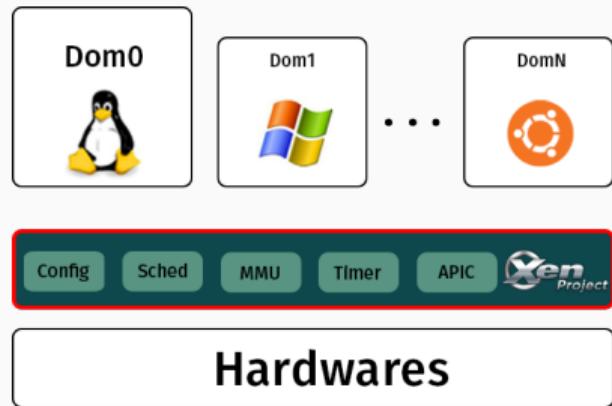
*from xenproject.org*



# Xen Architecture

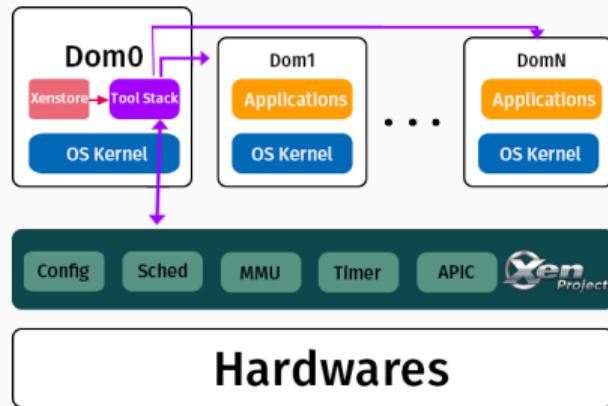


# Xen Hypervisor



- CPU Scheduling
- Memory Management
- VM Execution
- ...

# Xen Domain



Dom0:

- Privileged Domain
- Control Other Domains

domU:

- Dom1, Dom2, Dom3 ...
- Unprivileged Domains

## Xen Domains Running Mode

PVM:

- paravirtualization machine
- modified OS kernel

HVM:

- hardware-assisted virtualization machine
- unmodified OS kernel
- CPU/MMU = $\downarrow$  hardware assistance

# Xen Memory Management

x86 Paravirtualised Memory Management:  
Direct Paging

## Direct Paging: Address Spaces

guest pseudo-physical frame number (gpfn)

equals to

machine frame number (mfn)

## Direct Paging: Page Type

mutually-exclusive page types:

- PGT\_writable\_page could be writable mapped into Guest
- PGT\_I1\_page\_table L1 page table type
- PGT\_I2\_page\_table L2 page table type
- PGT\_I3\_page\_table L3 page table type
- PGT\_I4\_page\_table L4 page table type

## Direct Paging: Safe Invariants

1. A guest OS may always create readable mappings to its own page frames, regardless of their current types.
2. A frame may only safely be released when its reference count is zero.

PV Guest Cannot Read/Write Security-Sensitive Memory,

e.g., page tables

## Direct Paging: Safe Invariants

1. A guest OS may always create readable mappings to its own page frames, regardless of their current types.
2. A frame may only safely be retasked when its reference count is zero.

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## Direct Paging: Safe Invariants

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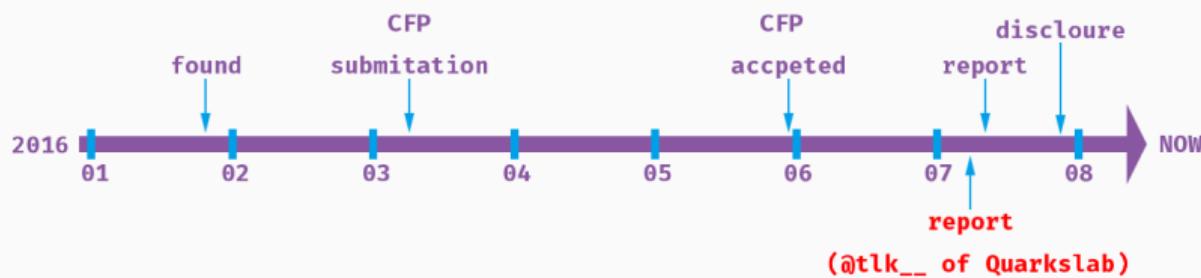
PV Guest Cannot Read/Write Security-Sensitive Memorys,

e.g., page tables.

**XSA-182/CVE-2016-6258**

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# Timeline



# Xen Security Advisory<sup>1</sup>

## Information

Advisory [XSA-182](#)  
Public release 2016-07-26 11:32  
Updated 2016-07-26 11:32  
Version 3  
CVE(s) [CVE-2016-6258](#)  
Title x86: Privilege escalation in PV guests

## Advisory

Xen Security Advisory CVE-2016-6258 / XSA-182  
version 3

x86: Privilege escalation in PV guests

### ISSUE DESCRIPTION

The PV pagetable code has fast-paths for making updates to pre-existing pagetable entries, to skip expensive re-validation in safe cases (e.g. clearing only Access/Dirty bits). The bits considered safe were too broad, and not actually safe.

### IMPACT

A malicious PV guest administrator can escalate their privilege to that of the host.

### VULNERABLE SYSTEMS

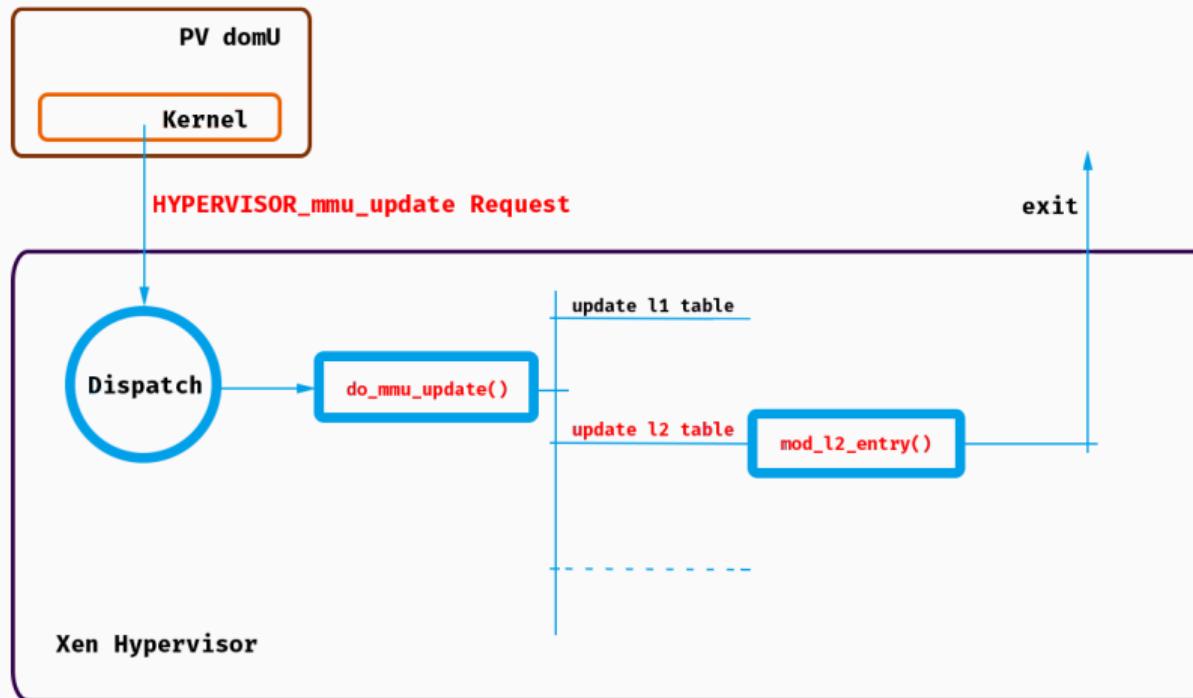
All versions of Xen are vulnerable.

The vulnerability is only exposed to PV guests on x86 hardware.

The vulnerability is not exposed to x86 HVM guests, or ARM guests.

<sup>1</sup><http://xenbits.xen.org/xsa/advisory-182.html>

## \_mmu\_update hypercall request



## mod\_l2\_entry()

```
1813 /* Update the L2 entry at pl2e to new value nl2e. pl2e is within frame pfn. */
1814 static int mod_l2_entry( ... )
1819 {
    // skip some checks...
1835     if ( l2e_get_flags(nl2e) & _PAGE_PRESENT )
1836     {
1837         if ( unlikely(l2e_get_flags(nl2e) & L2_DISALLOW_MASK) )
1838         {
                // check fault
1842     }
1843
        // "fast-path update" check
1844     /* Fast path for identical mapping and presence. */
1845     if ( !l2e_has_changed(ol2e, nl2e,
1846                           unlikely(opt_allow_superpage)
1847                           ? _PAGE_PSE | _PAGE_RW | _PAGE_PRESENT
1848                           : _PAGE_PRESENT) )
1849     {
            // update operations ...
1854     }
1855
        // page type check
1856     if ( unlikely((rc = get_page_from_l2e(nl2e, pfn, d)) < 0) )
1857         return rc;
1858
        // update operations ...
1866     }
    // skip ...
1875 }
```

## mod\_l2\_entry(): page type check

```
1813 /* Update the L2 entry at pl2e to new value nl2e. pl2e is within frame pfn. */
1814 static int mod_l2_entry( ... )
1815 {
1816     // skip some checks...
1817     if ( l2e_get_flags(nl2e) & _PAGE_PRESENT )
1818     {
1819         if ( unlikely(l2e_get_flags(nl2e) & L2_DISALLOW_MASK) )
1820         {
1821             // check fault
1822         }
1823
1824         // "fast-path update" check
1825         /* Fast path for identical mapping and presence. */
1826         if ( !l2e_has_changed(ol2e, nl2e,
1827                               unlikely(opt_allow_superpage)
1828                               ? _PAGE_PSE | _PAGE_RW | _PAGE_PRESENT
1829                               : _PAGE_PRESENT) )
1830         {
1831             // update operations ...
1832         }
1833
1834         // page type check
1835         if ( unlikely((rc = get_page_from_l2e(nl2e, pfn, d)) < 0) )
1836             return rc;
1837
1838         // update operations ...
1839     }
1840
1841     // skip ...
1842 }
```

## mod\_l2\_entry(): page type check

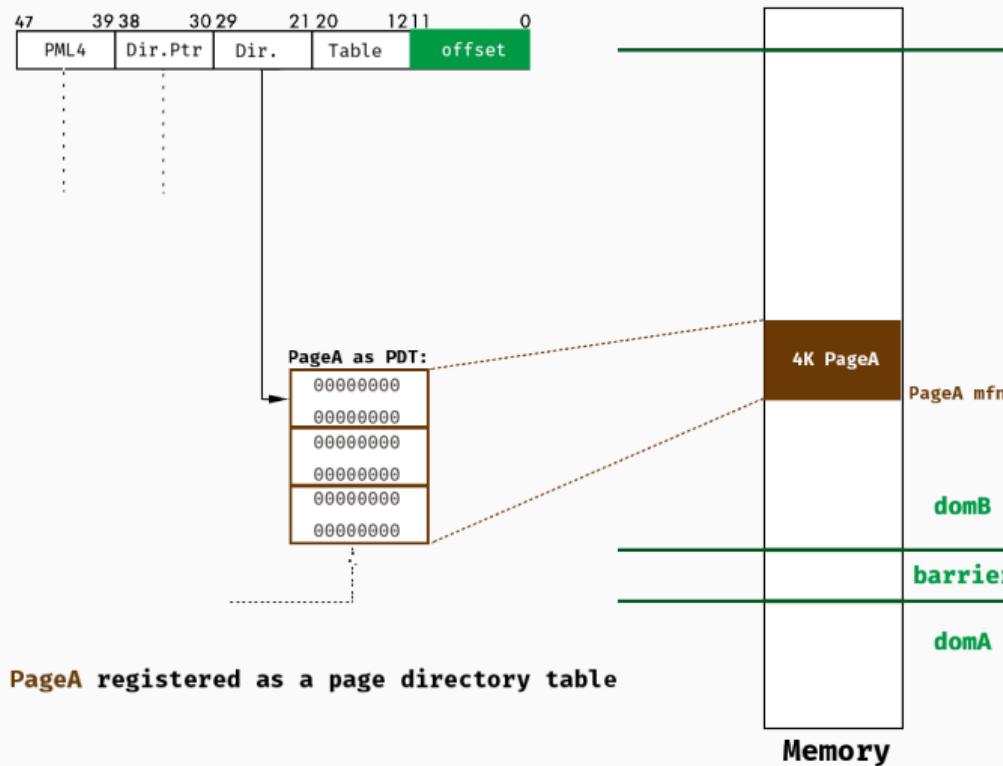
```
1813 /* Update the L2 entry at pl2e to new value nl2e. pl2e is within frame pfn. */
1814 static int mod_l2_entry( ... )
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1817     if ( l2e_get_flags(nl2e) & _PAGE_PRESENT )
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1819         if ( unlikely(l2e_get_flags(nl2e) & L2_DISALLOW_MASK) )
1820         {
1821             // check fault
1822         }
1823
1824         // "fast-path update" check
1825         /* Fast path for identical mapping and presence. */
1826         if ( !l2e_has_changed(ol2e, nl2e,
1827             unlikely(opt_allow_superrange)
1828             ? _PAGE_PSE | _PAGE_RW | _PAGE_PRESENT
1829             : _PAGE_PRESENT) )
1830         {
1831             // update operations ...
1832         }
1833
1834         // page type check
1835         if ( unlikely((rc = get_page_from_l2e(nl2e, pfn, d)) < 0) )
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1843     // skip ...
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1845     // skip ...
1846
1847     // skip ...
1848
1849     // skip ...
1850
1851     // skip ...
1852
1853     // skip ...
1854
1855     // skip ...
1856
1857     // skip ...
1858
1859     // skip ...
1860
1861     // skip ...
1862
1863     // skip ...
1864
1865     // skip ...
1866
1867     // skip ...
1868
1869     // skip ...
1870
1871     // skip ...
1872
1873     // skip ...
1874
1875 }
```

```
static int get_page_from_l2e( ... )
{
    // skip ...
    rc = get_page_and_type_from_pagenr(mfn, PGT_l1_page_table, d, 0, 0);
    if ( unlikely(rc == -EINVAL) && get_l2_linear_pagetable(l2e, pfn, d) )
        rc = 0;
    return rc;
    // skip ...
}
```

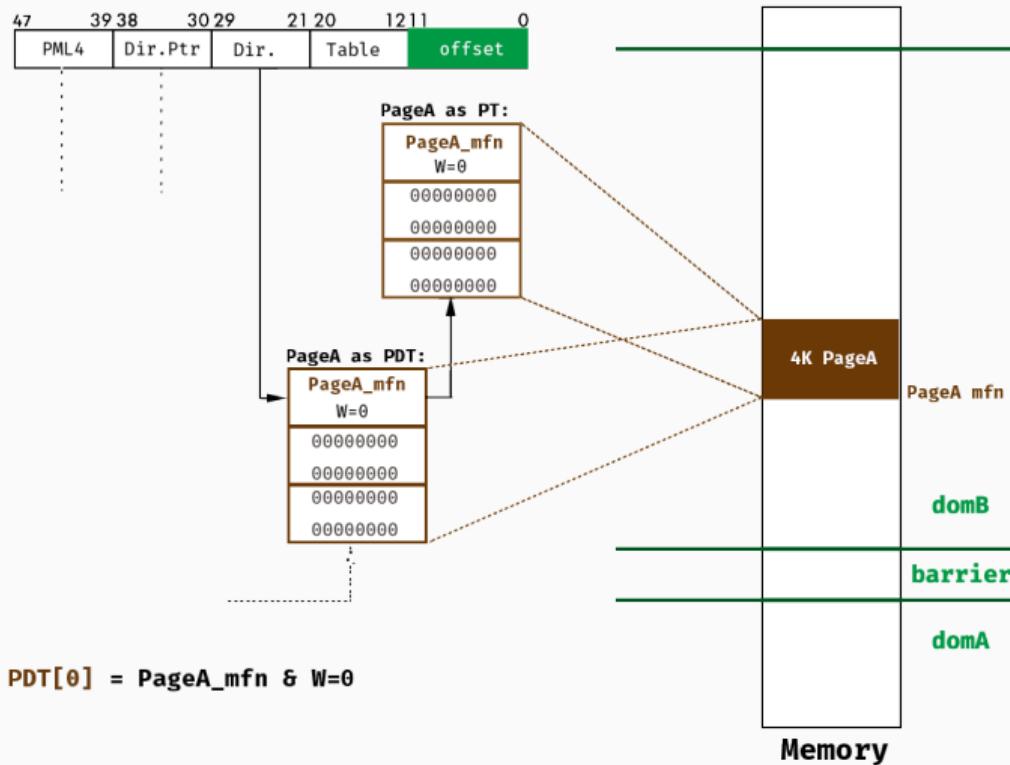
```
#define define_get_linear_pagetable(level)
static int
get_##level##_linear_pagetable(
    level##_pgentry_t pde, unsigned long pde_pfn, struct domain *d)
{
    // skip ...
    if ( (level##_e_get_flags(pde) & _PAGE_RW) )
    {
        MEM_LOG("Attempt to create linear p.t. with write perms");
        return 0; // failed
    }

    if ( (pfn = level##_e_get_pfn(pde)) != pde_pfn )
    {
        // skip more checks ...
    }
    return 1; // success
}
```

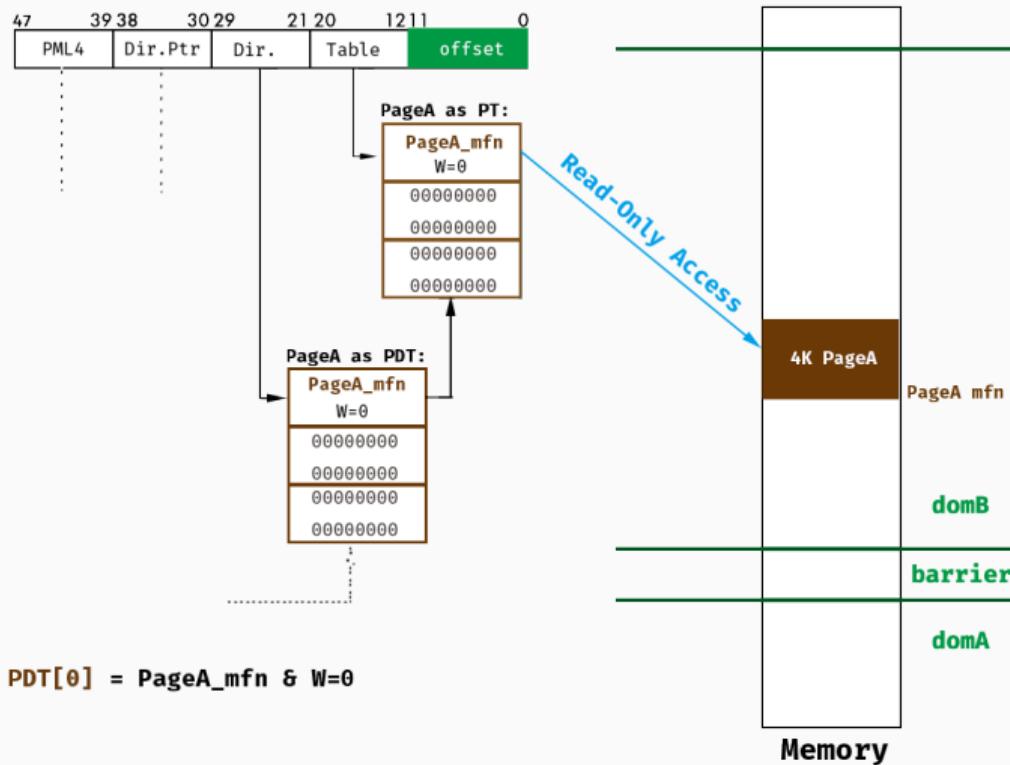
# translation 1/4



## translation 2/4



## translation 2/4



## mod\_l2\_entry(): fast-path update check

```
1813 /* Update the L2 entry at pl2e to new value nl2e. pl2e is within frame pfn. */
1814 static int mod_l2_entry( ... )
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1821             // check fault
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1827                             unlikely(opt_allow_superpage)
1828                             ? _PAGE_PSE | _PAGE_RW | _PAGE_PRESENT
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1832         }
1833
1834         // page type check
1835         if ( unlikely((rc = get_page_from_l2e(nl2e, pfn, d)) < 0) )
1836             return rc;
1837
1838         // update operations ...
1839     }
1840
1841     // skip ...
1842 }
```

if opt\_allow\_superpage == 0  
A) disable super page  
B) default config

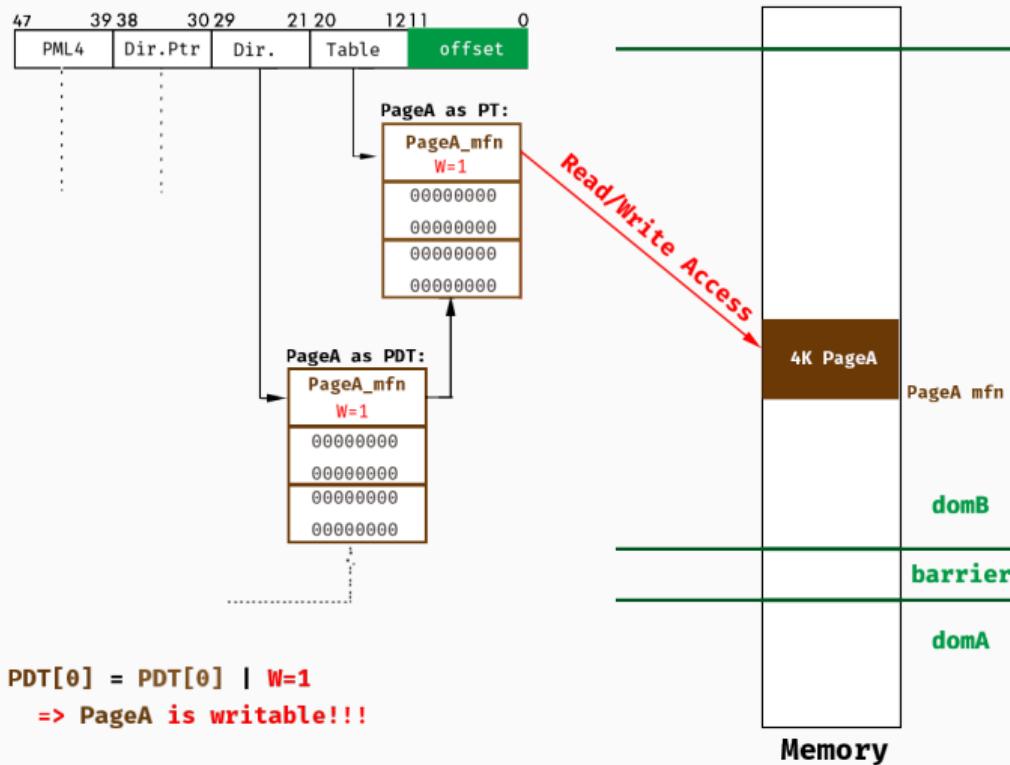
## mod\_l2\_entry(): fast-path update check

```
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1826         if ( !l2e_has_changed(ol2e, nl2e,
1827                             unlikely(opt_allow_superpage)
1828                             ? _PAGE_PSE | _PAGE_RW | _PAGE_PRESENT
1829                             : _PAGE_PRESENT) )
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1834         // page type check
1835         if ( unlikely((rc = get_page_from_l2e(nl2e, pfn, d)) < 0) )
1836             return rc;
1837
1838         // update operations ...
1839     }
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1841     // skip ...
1842 }
```

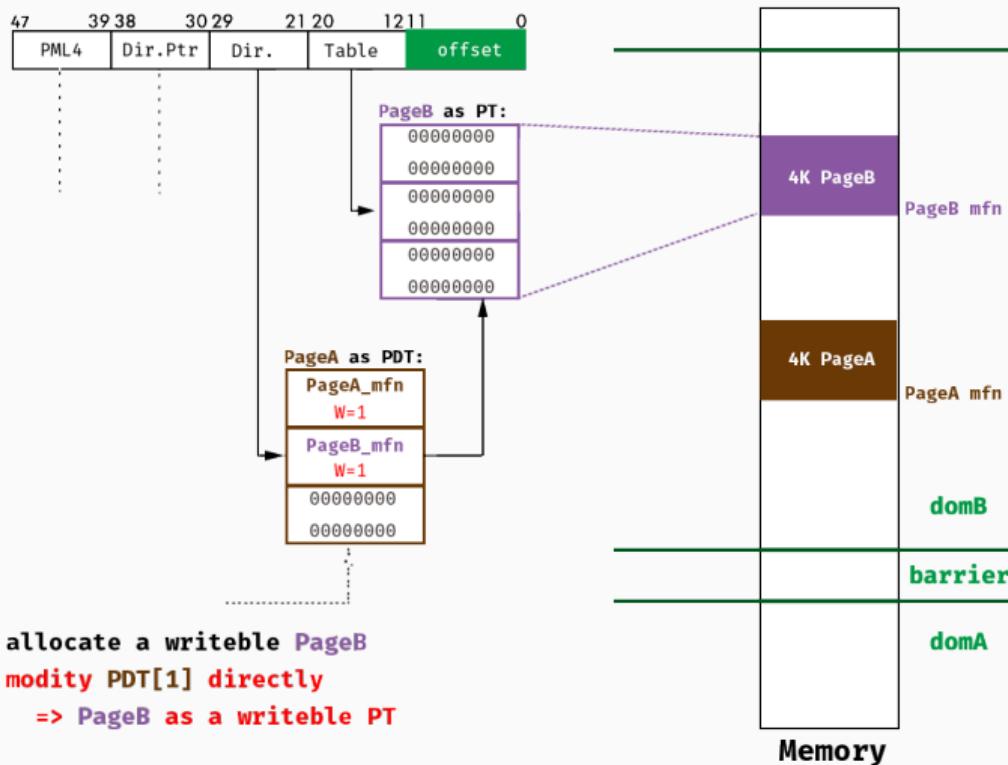
if opt\_allow\_superpage == 0  
A) disable super page  
B) default config

allow W flag update directly

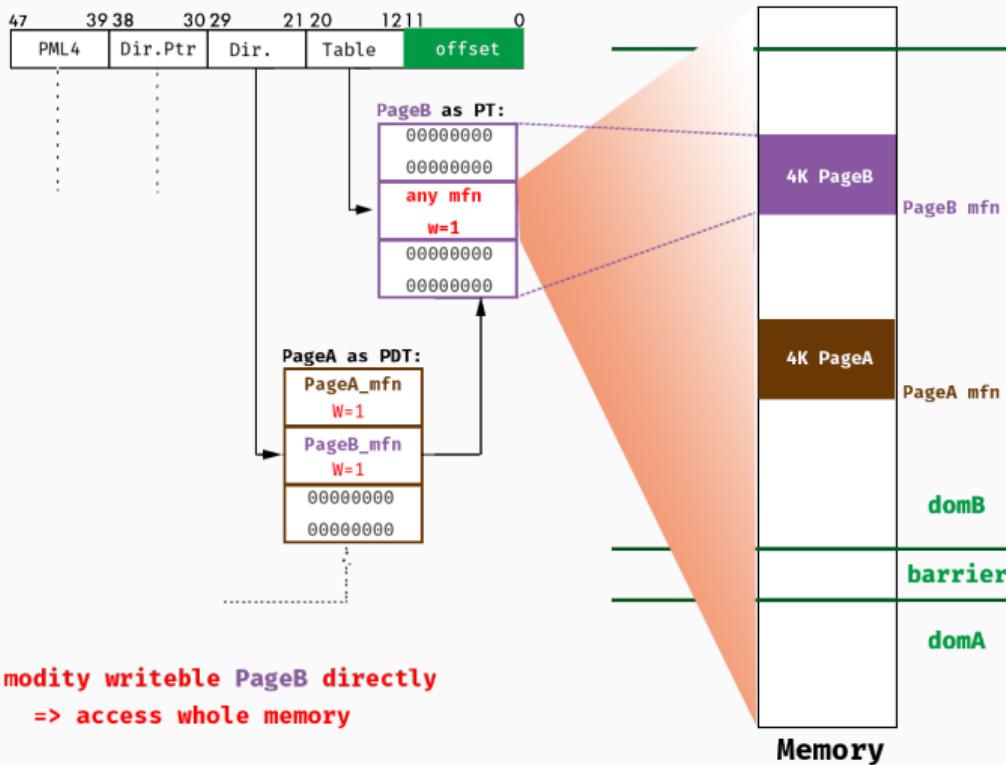
## translation 3/4



# translation 4/4



# Whole Memory Access



## Arbitrary Machine Memory Read/Write

four steps translate the XSA-182 to

Arbitrary Machine Memory Read/Write

## Exploitation Technologies

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## Expectation

- Arbitrary Code Execution Within Domain Context
  - get dom0 root shell
  - get other domains root shell
- Arbitrary Code Execution Within VMM Context
  - fake hypercall inject

## Expectation: get dom0 root shell

### Hijack Vectors:

- VDSO/vsyscall Page (Linux)
- SharedUserData Page (Windows)
- Hypervisor Page
- ...

# Hypervisor Page Hijack

## Hypervisor Page

- A 4K page allocated by Guest Kernel filled with 0xCC
- Need to be initialized with hypervisor stub codes
- Guest Kernel uses it to do hypervisor request
- Each Guest Kernel only has one hypervisor page

# Hypcall Page Stub Codes

```
569 static void hypcall_page_initialise_ring3_kernel(void *hypcall_page)
570 {
571     char *p;
572     int i;
573     /* Fill in all the transfer points with template machine code. */
574     for ( i = 0; i < (PAGE_SIZE / 32); i++ )
575     {
576         if ( i == __HYPERVISOR_iret )
577             continue;
578         p = (char *)(hypcall_page + (i * 32));
579         *(u8 *)(p+ 0) = 0x51;    /* push %rcx */
580         *(u16*)(p+ 1) = 0x5341; /* push %r11 */
581         *(u8 *) (p+ 3) = 0xb8;   /* mov $<i>,%eax */
582         *(u32*)(p+ 4) = i;
583         *(u16*)(p+ 8) = 0x050f; /* syscall */
584         *(u16*)(p+10) = 0x5b41; /* pop %r11 */
585         *(u8 *) (p+12) = 0x59;   /* pop %rcx */
586         *(u8 *) (p+13) = 0xc3;   /* ret */
587     }
588     /*
589      * __HYPERVISOR_iret is special because it doesn't return and expects a
590      * special stack frame. Guests jump at this transfer point instead of
591      * calling it.
592      */
593     p = (char *)(hypcall_page + (__HYPERVISOR_iret * 32));
594     *(u8*)(p+ 0) = 0x51;    /* push %rcx */
595     *(u16*)(p+ 1) = 0x5341; /* push %r11 */
596     *(u8*)(p+ 3) = 0x50;   /* push %rax */
597     *(u8*)(p+ 4) = 0xb8;   /* mov $__HYPERVISOR_iret,%eax */
598     *(u32*)(p+ 5) = __HYPERVISOR_iret;
599     *(u16*)(p+ 9) = 0x050f; /* syscall */
600 }
```

# Hypervisor Page Signature

```
569 static void hypercall_page_initialise_ring3_kernel(void *hypercall_page)
570 {
571     char *p;
572     int i;
573     /* Fill in all the transfer points with template machine code. */
574     for ( i = 0; i < (PAGE_SIZE / 32); i++ )
575     {
576         if ( i == __HYPERVISOR_iret )
577             continue;
578         p = (char *)(hypercall_page + (i * 32));
579         *(u8 *)(p+ 0) = 0x51;    /* push %rcx */
580         *(u16*)(p+ 1) = 0x5341; /* push %r11 */
581         *(u8 )(p+ 3) = 0xb8;   /* mov $i,>%eax */
582         *(u32*)(p+ 4) = i;
583         *(u16*)(p+ 8) = 0x050f; /* syscall */
584         *(u16*)(p+10) = 0x5b41; /* pop %r11 */
585         *(u8 )(p+12) = 0x59;   /* pop %rcx */
586         *(u8 )(p+13) = 0xc3;   /* ret */
587     }
588     /*
589      * HYPERVISOR_iret is special because it doesn't return and expects a
590      * special stack frame. Guests jump at this transfer point instead of
591
592      * Hypercall Page Signature:
593
594
595      0x00000000B8534151
596
597
598      0xCCCCC3595B41050F
599
600 }
```

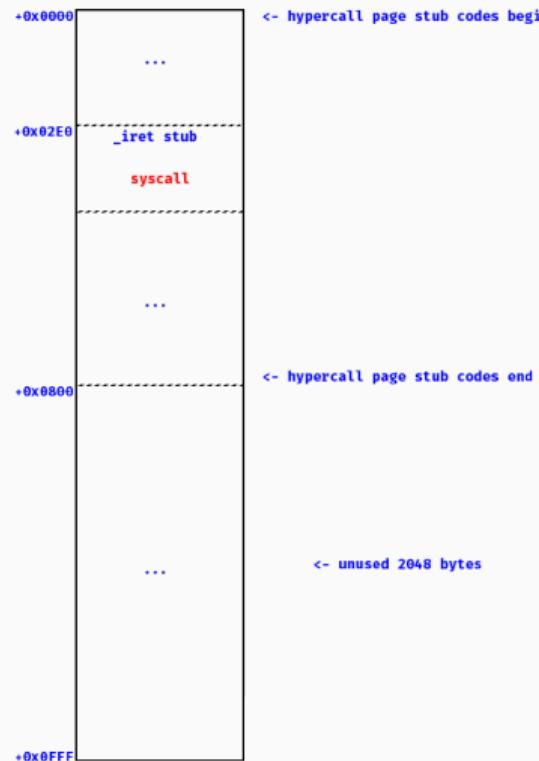
Hypercall Page Signature:

0x00000000B8534151

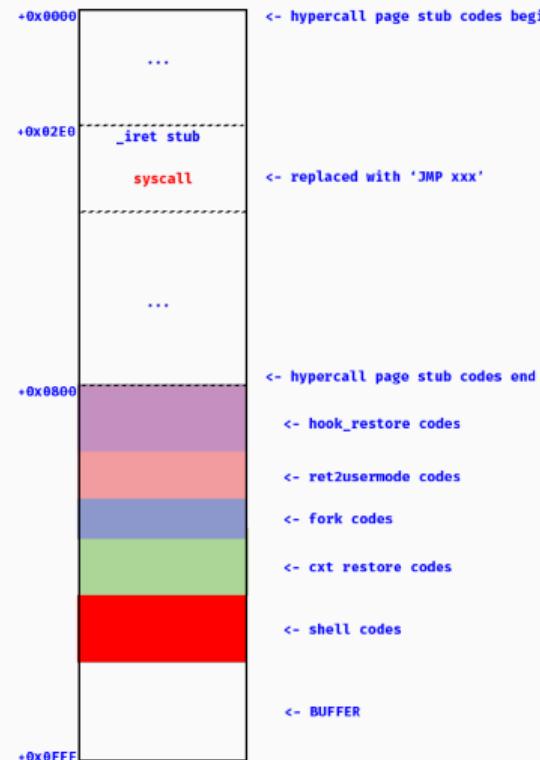
0xCCCCC3595B41050F



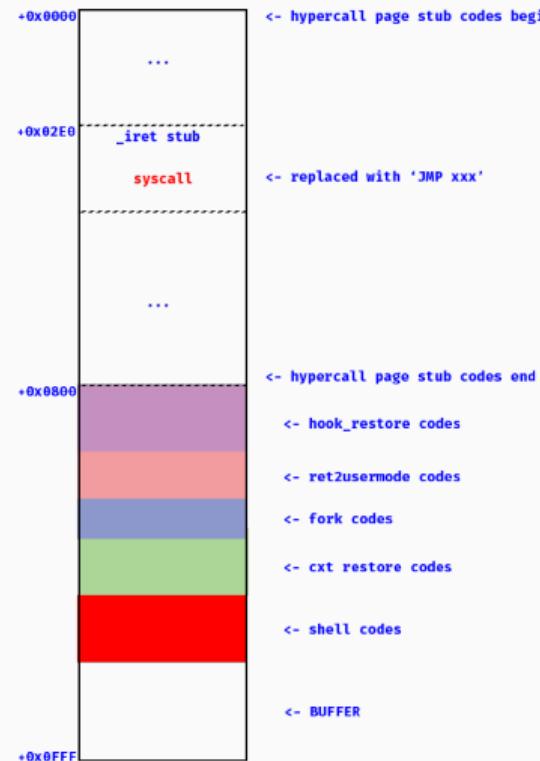
# Hypervisor Page Layout



# Hypervisor Page Hijacked Layout



# Hypervisor Page Hijacked Layout



## Expectation: get dom0 root shell

- Arbitrary Code Execution Within Domain Context
  - get dom0 root shell 😊
  - get other domains root shell
- Arbitrary Code Execution Within VMM Context
  - fake hypercall

## Expectation: get other domains root shell

- Arbitrary Code Execution Within Domain Context
  - get dom0 root shell 😊
  - **get other domains root shell 😞**
- Arbitrary Code Execution Within VMM Context
  - fake hypercall

## Expectation: VMM code inject

- Arbitrary Code Execution Within Domain Context
  - get dom0 root shell 😊
  - get other domains root shell 😐
- Arbitrary Code Execution Within VMM Context
  - fake hypercall

# hypercall table

```
/* Xen 4.6 xen/x86/x86_64/entry.S */
726 ENTRY(hypercall_table)
727     .quad do_set_trap_table    /* 0 */
728     .quad do_mmu_update
729     .quad do_set_gdt
730     .quad do_stack_switch
731     .quad do_set_callbacks
732     .quad do_fpu_taskswitch   /* 5 */
        // skip ...
766     .quad do_ni_hypercall    /* reserved for XenClient */
767     .quad do_xenpmu_op       /* 40 */
768     .rept __HYPERVISOR_arch_0-((.-hypercall_table)/8)
769     .quad do_ni_hypercall
770     .endr
771     .quad do_mca            /* 48 */
772     .quad paging_domctl_continuation
773     .rept NR_hypcalls-((.-hypercall_table)/8)
774     .quad do_ni_hypercall
775     .endr
776
```

## hypercall args table

```
/* Xen 4.6 xen/x86/x86_64/entry.S */
726 ENTRY(hypercall_table)
727     .quad do_set_trap_table    /* 0 */
728     // skip ...
729     .rept NR_hypercalls-((.-hypercall_table)/8)
730     .quad do_ni_hypercall
731     .endr
732
733 ENTRY(hypercall_args_table)
734     .byte 1 /* do_set_trap_table */ /* 0 */
735     .byte 4 /* do_mmu_update */ */
736     .byte 2 /* do_set_gdt */ */
737     .byte 2 /* do_stack_switch */ */
738     .byte 3 /* do_set_callbacks */ */
739     .byte 1 /* do_fpu_taskswitch */ /* 5 */
740     .byte 2 /* do_sched_op_compat */ */
741     .byte 1 /* do_platform_op */ */
742     .byte 2 /* do_set_debugreg */ */
743     .byte 1 /* do_get_debugreg */ */
744     .byte 2 /* do_update_descriptor */ /* 10 */
745     .byte 0 /* do_ni_hypercall */ */
746     .byte 2 /* do_memory_op */ */
747     .byte 2 /* do_multicall */ */
748     .byte 3 /* do_update_va_mapping */ */
749     .byte 1 /* do_set_timer_op */ /* 15 */
750     .byte 1 /* do_event_channel_op_compat */ */
751     .byte 2 /* do_xen_version */ */
752     .byte 3 /* do_console_io */ */
753     .byte 1 /* do_physdev_op_compat */
```

## hypercall args table

```
/* Xen 4.6 xen/x86/x86_64/entry.S */
726 ENTRY(hypercall_table)
727     .quad do_set_trap_table    /* 0 */
// skip ...
773     .rept NR_hypercalls-((.-hypercall_table)/8)
774     .quad do_ni_hypercall
775     .endr
776
777 ENTRY(hypercall_args_table)
778     .byte 1 /* do_set_trap_table */ /* 0 */
779     .byte 4 /* do_mmu_update */ */
780     .byte 2 /* do_set_gdt */ */
781     .byte 2 /* do_stack_switch */ */
782     .byte 3 /* do_set_callbacks */ */
5 */
hypercall_args_table signature:
0x0102010302020401
0x0103020200020102
0x0004020301030201      10 */
0x0202020201040203
792     .byte 3 /* do_update_va_mapping */ */
793     .byte 1 /* do_set_timer_op */ /* 15 */
794     .byte 1 /* do_event_channel_op_compat */ */
795     .byte 2 /* do_xen_version */ */
796     .byte 3 /* do_console_io */ */
797     .byte 1 /* do_physdev_op_compat */
```

## fake hypercall steps

**Step 1:** allocate a memory area and deploy codes in it:

padding padding

```
shellcodes set current->domain->is_privileged to 1:  
mov $0xffffffffffff8000,%rax  
and %rsp,%rax  
mov 0x7fe8(%rax),%rax  
mov 0x10(%rax),%rax  
movb $0x1,0x116(%rax)  
retq
```

## fake hypercall steps

**Step 1:** allocate a memory area and deploy code in it

**Step 2:** search hypercall\_table and modify slot N to refer to the memory area

padding padding

## fake hypercall steps

**Step 1:** allocate a memory area and deploy code in it

**Step 2:** search hypercall\_table and modify slot N to refer to the memory area

**Step 3:** bypass SMEP and SMAP features:

padding set PTE.U/S = 0

padding padding

padding padding

padding padding

padding padding

padding padding

padding padding

## fake hypercall steps

**Step 1:** allocate a memory area and deploy code in it

**Step 2:** search hypercall\_table and modify slot N to refer to the memory area

**Step 3:** bypass SMEP and SMAP features

**Step 4:** request this hypercall:

padding **MOV \$N, %RAX**

padding **SYSCALL**

padding padding

padding padding

padding padding

padding padding

# Expectation

- Arbitrary Code Execution Within Domain Context
  - get dom0 root shell 😊
  - get other domains root shell 😊
- Arbitrary Code Execution Within VMM Context
  - fake hypercall 😊

**The End**

---

# 10 years old

```
$ git show f87f8a7110e5dd57091b8484685953414693e2a3
```

```
Date: Tue Feb 8 15:13:45 2005 +0000

+
+    if ( l2_pgentry_val(nl2e) & _PAGE_PRESENT )
+    {
+        /* Differ in mapping (bits 12-31) or presence (bit 0)? */
+        if ( ((l2_pgentry_val(ol2e) ^ l2_pgentry_val(nl2e)) & ~0xffe) == 0 )
+            return update_l2e(pl2e, ol2e, nl2e);
+
```

Thanks!



Question?