



THE UNIVERSITY *of* EDINBURGH

*Analogue IC Design*

# Current Mirrors

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- Bias voltages/currents for a chip
- Current source
- Simple Current Mirror
- Wilson Current Mirror
- Cascode Current Mirror
- Current Ratioing

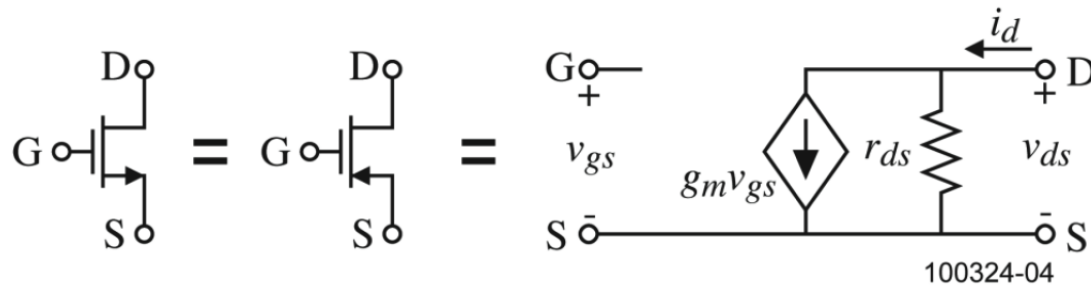
- Basic equations:

$$(v_{DS} \geq v_{GS} - V_T)$$

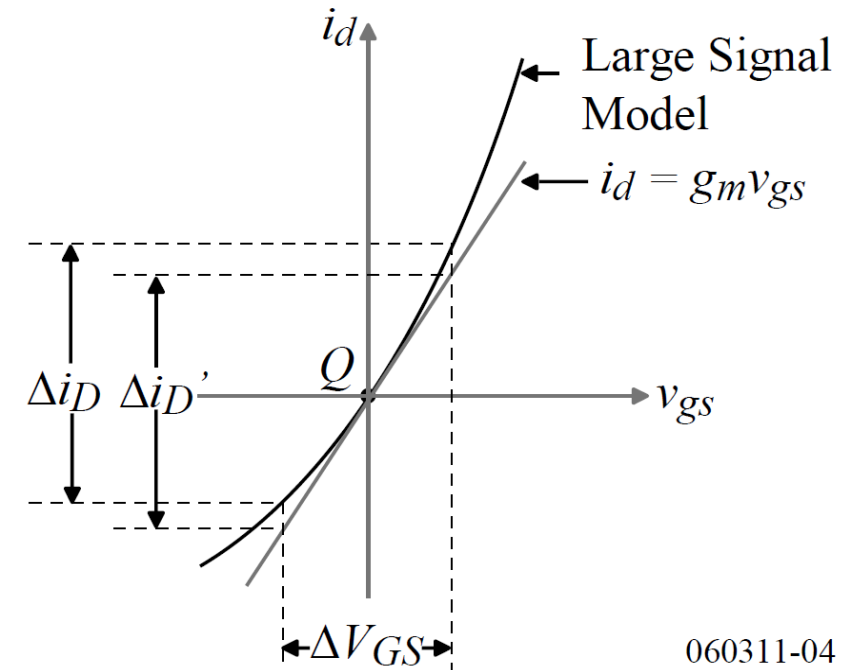
$$i_D = \frac{W\mu_o C_{ox}}{2L} (v_{GS} - V_T)^2 (1 + \lambda v_{DS})$$

# Current Source

- Transconductance for small signal analysis



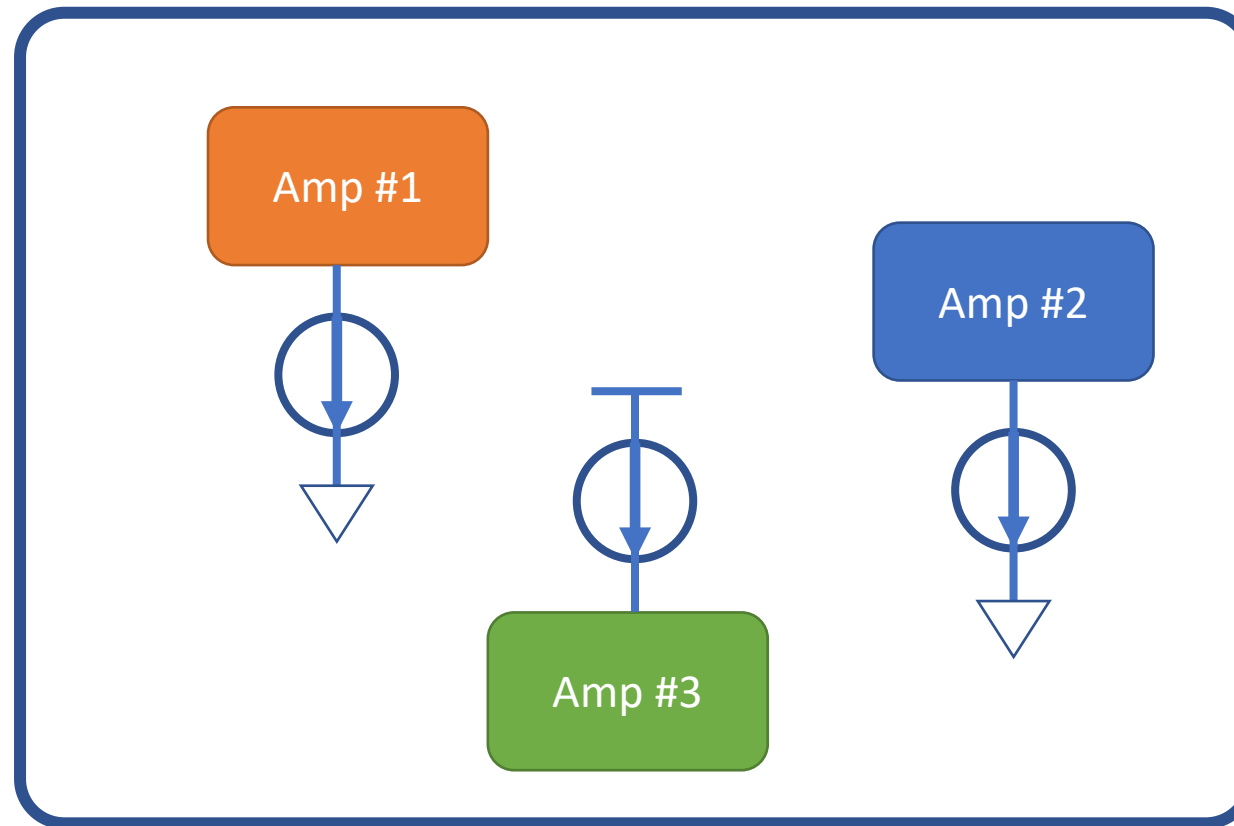
$$g_m = \frac{\partial i_D}{\partial v_{GS}} = \sqrt{2K' \frac{W}{L} i_D (1 + \lambda v_{DS})}$$



- Why do we need current mirrors?

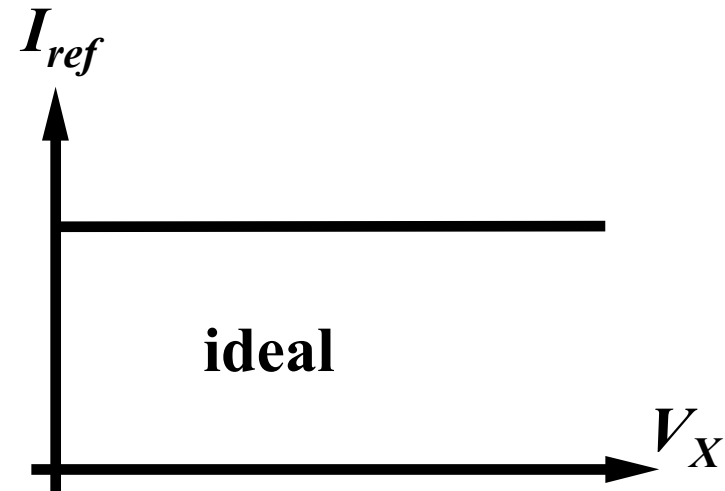
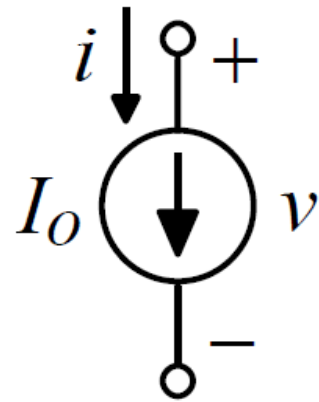
# Current Source

- Why do we need current sources?



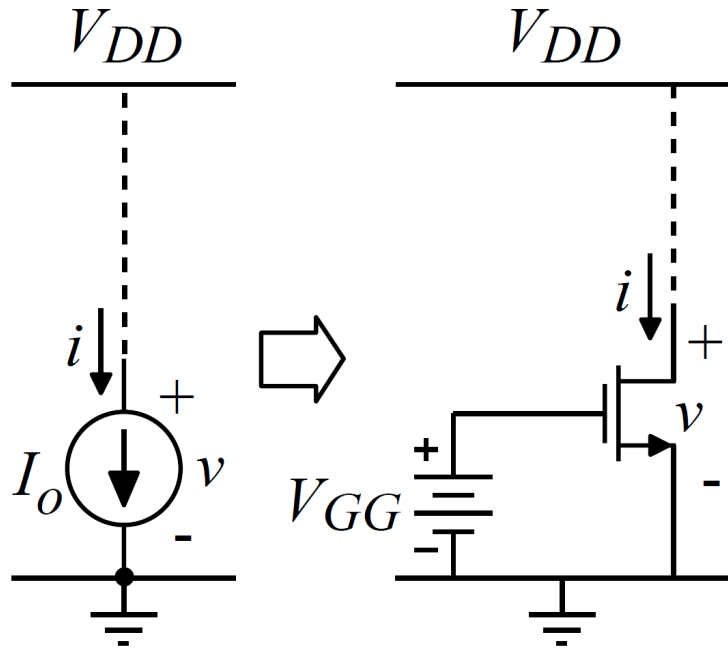
# Current Source

- An ideal current source
- Fixed current  $I_0$
- $I_{\text{ref}}$  is independent of  $V_x$

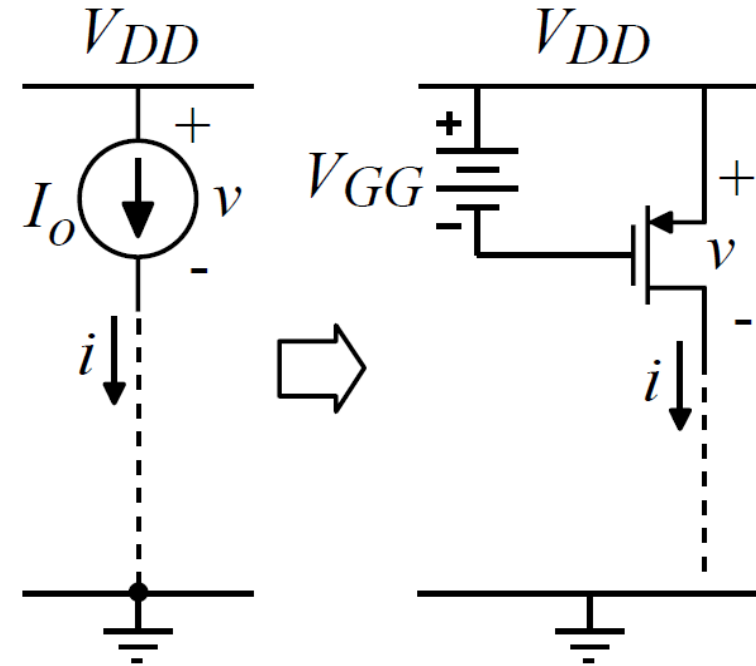


# Current Source

- nFET and pFET as current source
- Both are called “current sources”!



Current Sink



Current Source



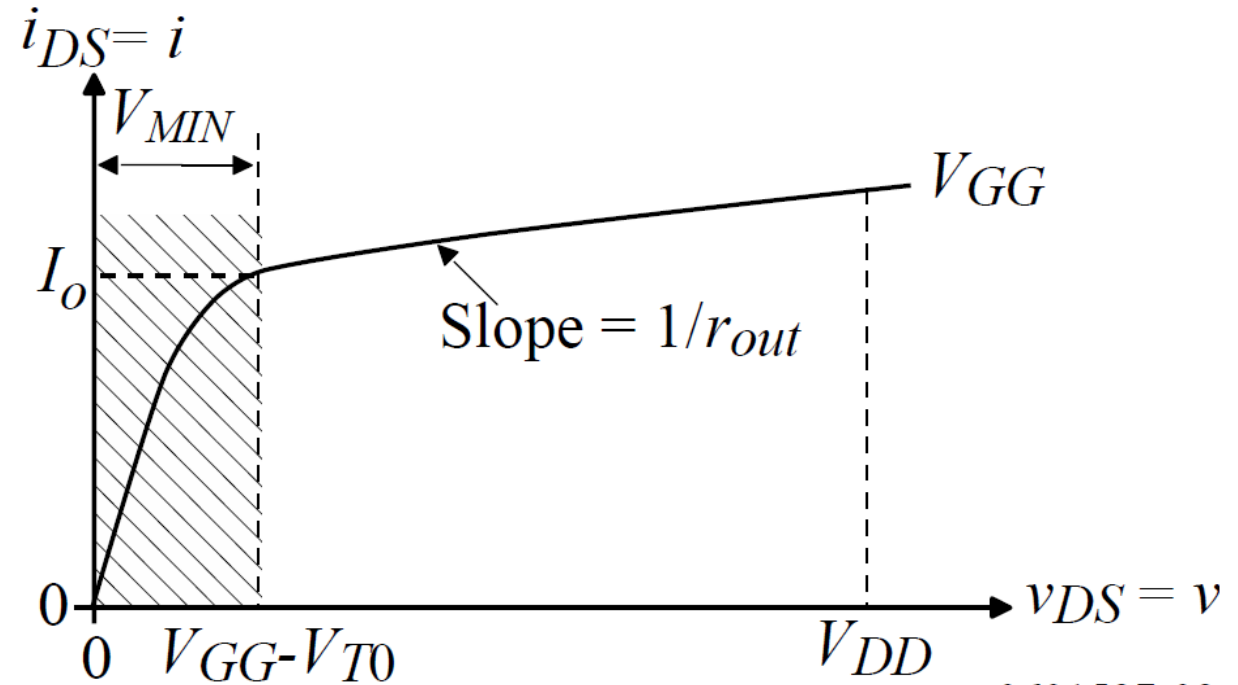
# Current Source



- nFET current source:

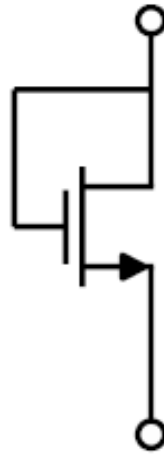
$$V_{MIN} = V_{DS}(\text{sat}) = V_{GS} - V_{T0}$$

$$r_{out} = \frac{1}{di_D/dv_{DS}} = \frac{1 + \lambda V_{DS}}{\lambda I_D} \approx \frac{1}{\lambda I_D}$$



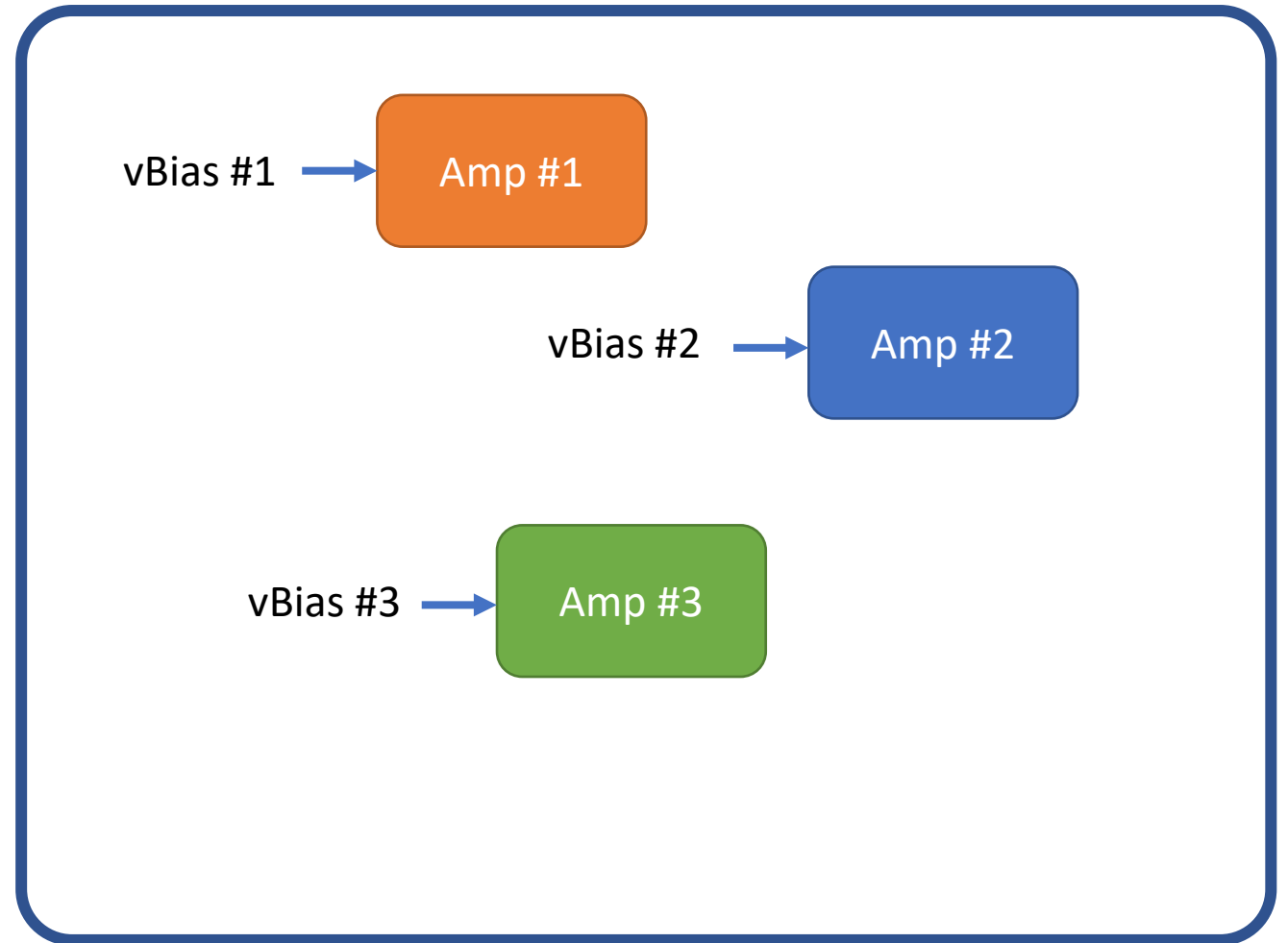
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- Always in saturation



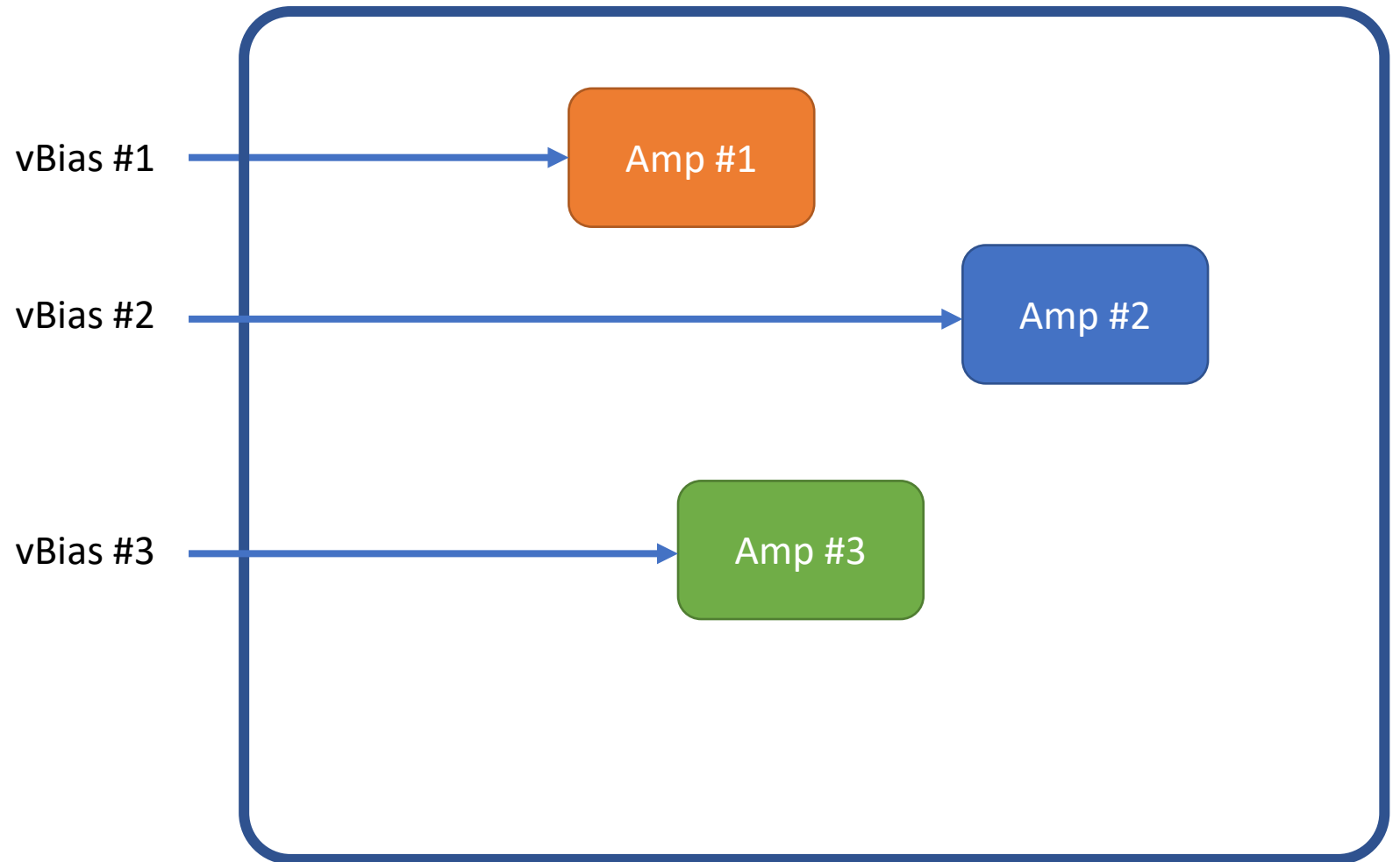
$$\text{AC resistance} = \frac{v_{ds}}{i_d} = \frac{1}{g_m + g_{ds}} \approx \frac{1}{g_m}$$

- There are multiple current sources on a chip
- Each nFET current source needs a gate voltage
- How do we generate these voltages?



# Current Source

- External Supplies
- How many of them?



- Internal generation of bias voltages
- Resistor dividers
- The problem with resistor dividers

- If we want a current-copying device it should have:
  - very high output impedance
  - very low input impedance  
(to accept incoming current)
- The advantage of current mirrors additives and subtractive
- Accuracy and trimming

# Simple Current Mirror

- nFET current mirror:

$$\frac{i_O}{i_I} = \left( \frac{L_1 W_2}{W_1 L_2} \right) \left( \frac{V_{GS} - V_{T2}}{V_{GS} - V_{T1}} \right)^2 \left[ \frac{1 + \lambda v_{DS2}}{1 + \lambda v_{DS1}} \left( \frac{K_2'}{K_1'} \right) \right]$$

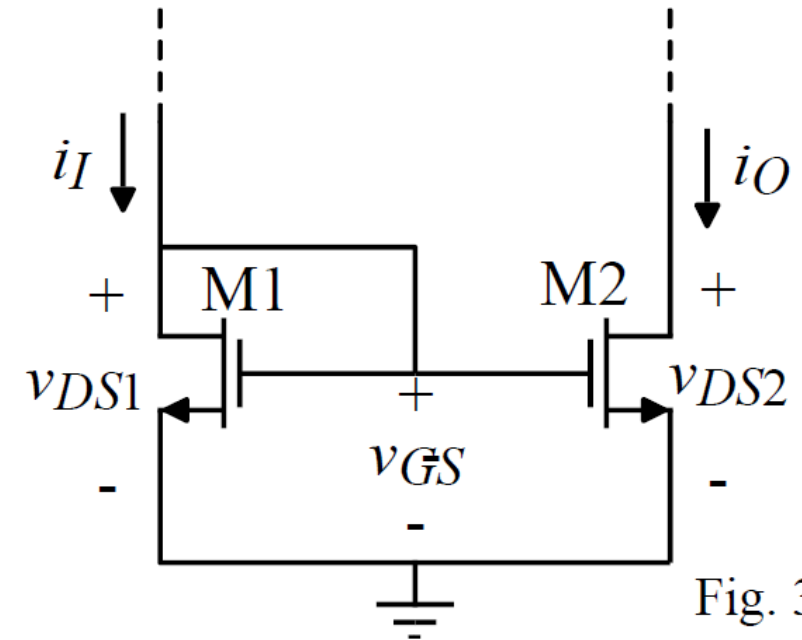


Fig. 300

➡ 
$$\frac{i_{out}}{i_{in}} = \left( \frac{L_1 W_2}{L_2 W_1} \right) \left( \frac{1 + \lambda v_{DS2}}{1 + \lambda v_{DS1}} \right)$$

# Simple Current Mirror



- nFET current mirror:

$$R_{out} = \frac{1}{\lambda I_D}$$

$$R_{in} \approx \frac{1}{g_m}$$

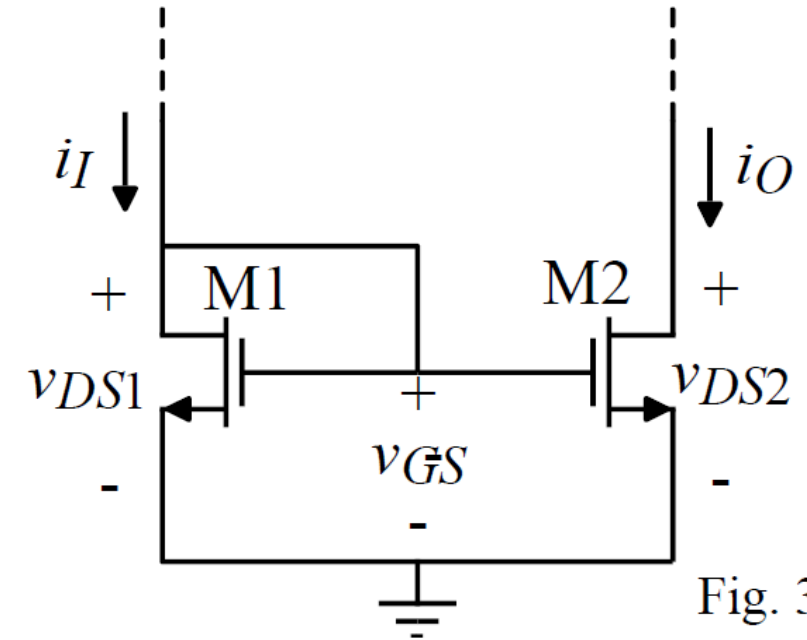


Fig. 300-02



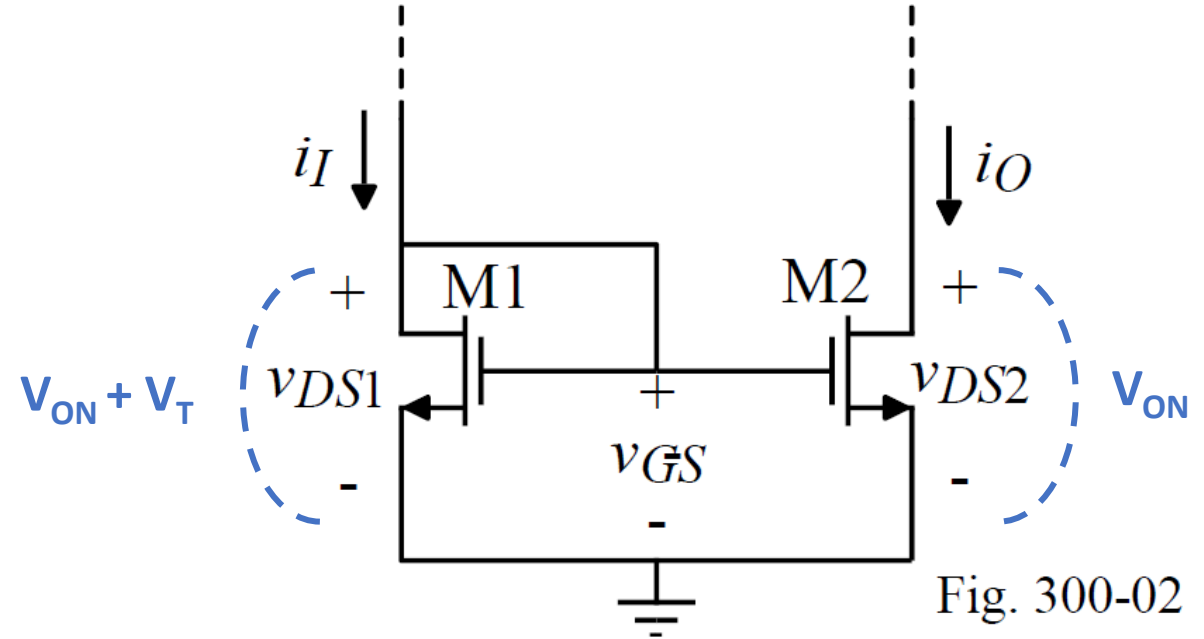
# Simple Current Mirror

- Assume:  $V_{gs} = V_t + V_{on}$

$$V_{MIN}(in) = V_T + V_{ON}$$

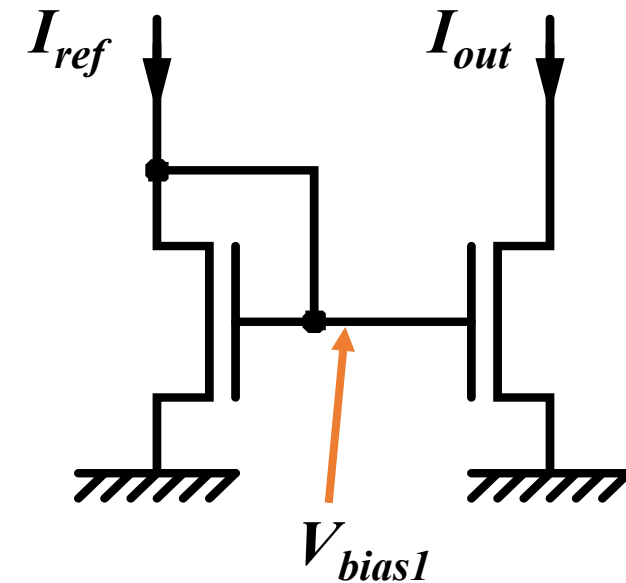
$$V_{MIN}(out) = V_{ON}$$

(for M2 to be in saturation  $\rightarrow$  min requirement is  $v_{ds}=v_{gs}-V_t$  )



# Simple Current Mirror

- Both transistors must be in saturation
- M1 and  $I_{ref}$  make  $V_{GS2}$  constant
- M2 saturated and  $V_{GS2}$  constant, so  $I_{DS2} = I_{out}$  must also be constant
- *But*  $V_{DS2}$  is highly variable so  $I_{DS2}$  is *not* constant (because of the  $\lambda$  term)



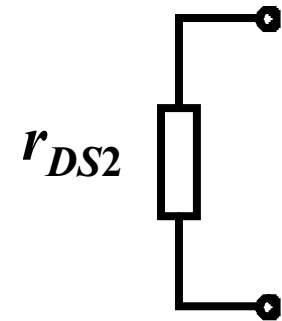
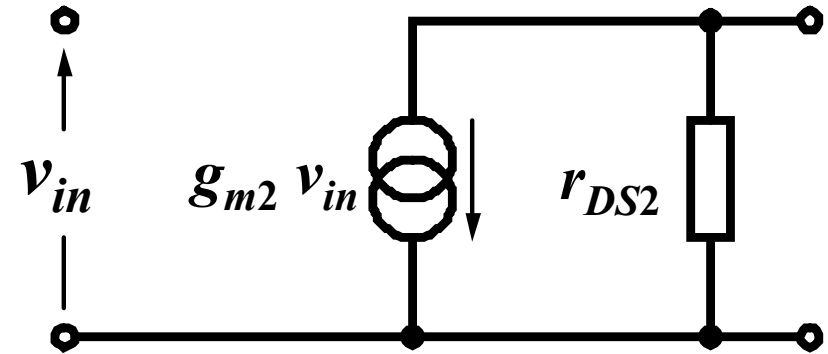
# Simple Current Mirror



- We have  $I_{DS2} = (\beta/2) (V_{bias1} - V_T)^2 (1 + \lambda V_{DS})$
- Therefore  $dI_{DS2} / dV_{DS2} = (\beta/2) (V_{bias1} - V_T)^2 (\lambda)$   
 $= \lambda I_{out} / (1 + \lambda V_{DS}) \approx \lambda I_{out}$
- Therefore  $R_{out} = 1 / \lambda I_{out}$
- This tends to give an output impedance of about  $1M\Omega$  which is not high enough for most purposes
- The output impedance of a single MOSFET, used in saturation, as a current-sink, is too low

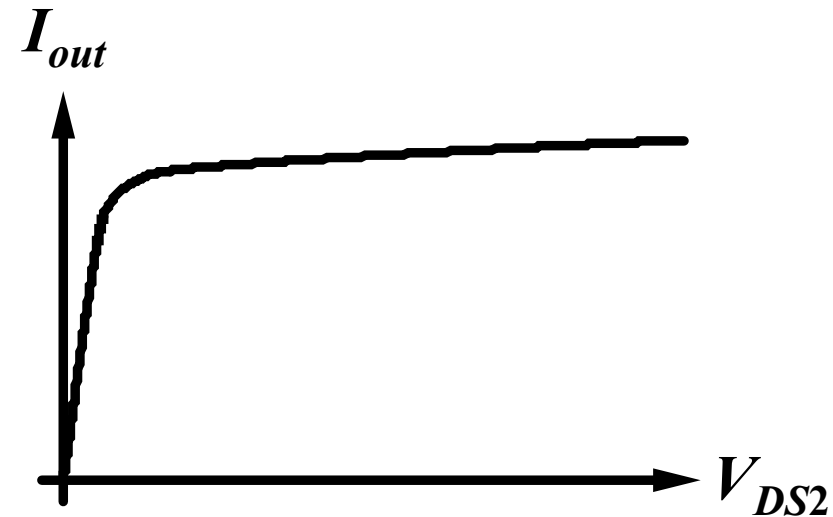
# Simple Current Mirror

- The model for the simple current mirror is as shown top right
- But  $V_{in}$  is constant so  $v_{in}$  is zero
- Therefore the model becomes that shown bottom right, where  $r_{DS2} \approx 1/\lambda I_{DD}$



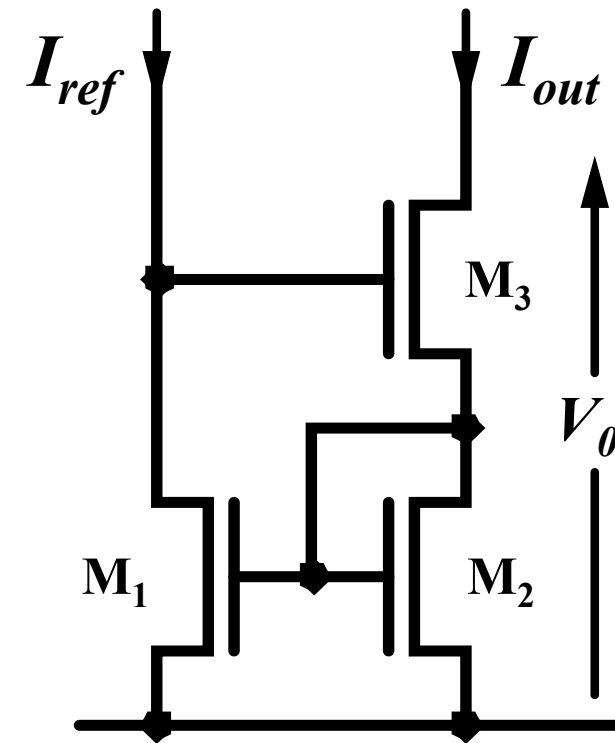
# Simple Current Mirror

- Note how  $I_{out}$  increases with  $V_{DS2}$
- This not desirable and a sign that  $R_{out}$  is too low
- Must increase  $R_{out}$



# Wilson Current Mirror

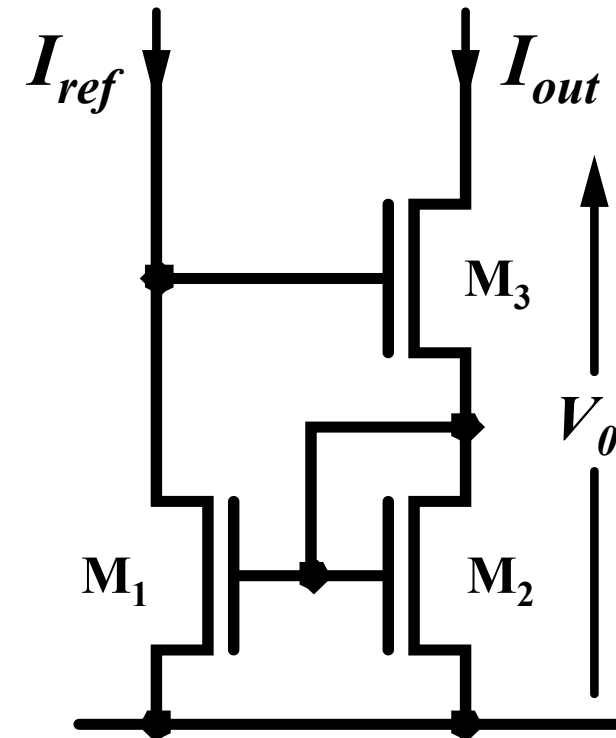
- Negative feedback  $\rightarrow$  opposes change



# Wilson Current Mirror

- Follow chain of events if  $I_{out}$  rises (falls)

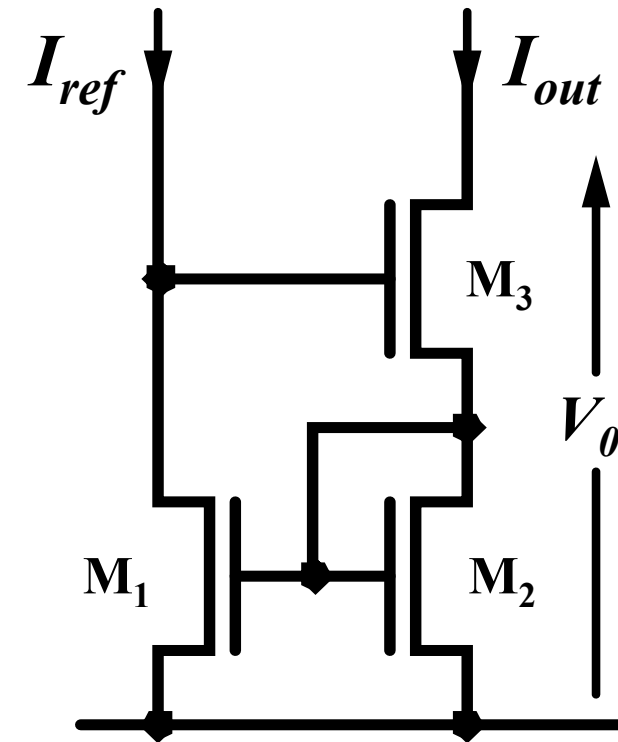
- ◆  $V_{DS2}$  rises (falls) sharply
- ◆  $V_{GS1}$  rises (falls) sharply
- ◆  $I_{ref}$  cannot rise (fall)
- ◆  $V_{DS1}$  falls (rises) sharply  
(saturation equation)
- ◆  $V_{GS3}$  falls (rises) sharply
- ◆  $I_{out}$  falls (rises)



# Wilson Current Mirror

- Current gain same as simple current mirror

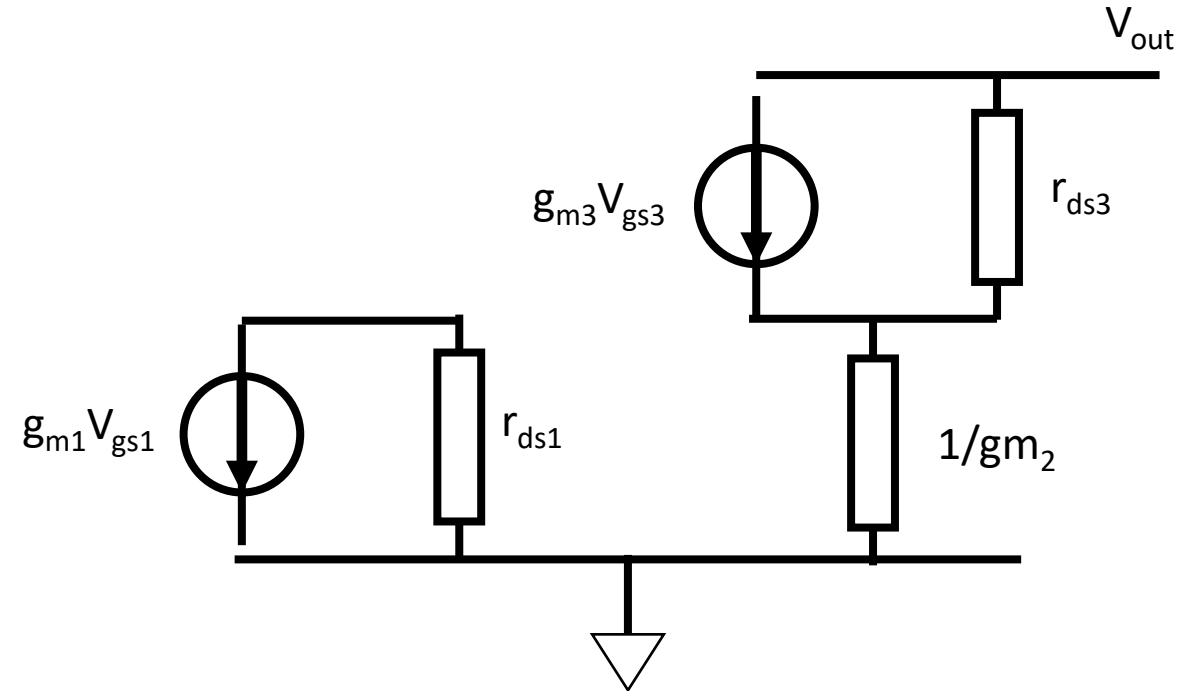
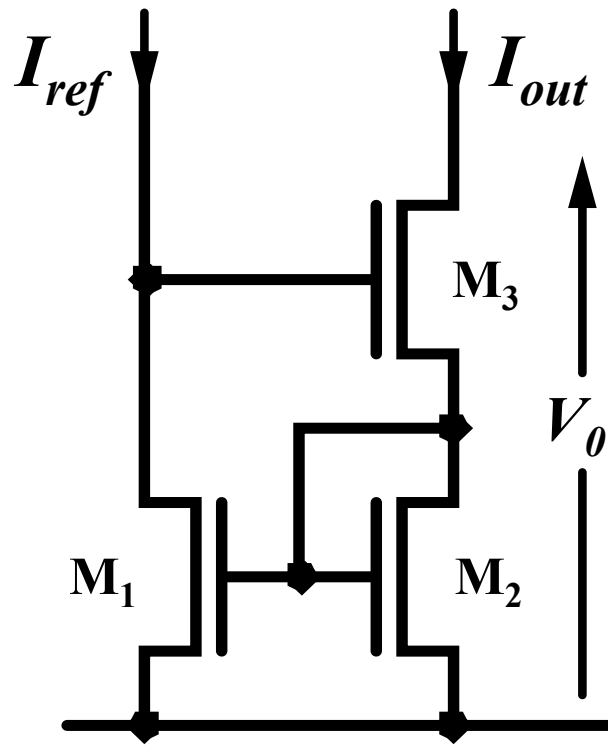
$$\frac{i_{out}}{i_{in}} = \left( \frac{L_1 W_2}{L_2 W_1} \right) \left( \frac{1 + \lambda v_{DS2}}{1 + \lambda v_{DS1}} \right)$$





# Wilson Current Mirror

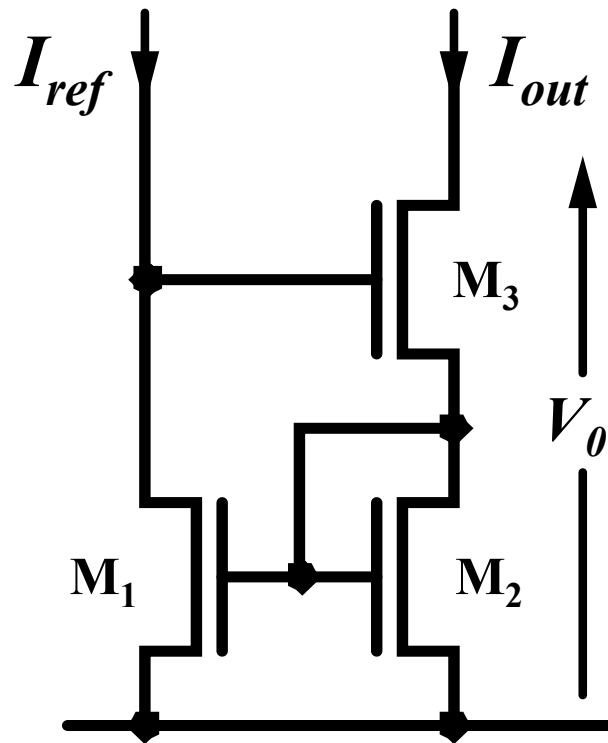
- How to find out  $R_o$ ?



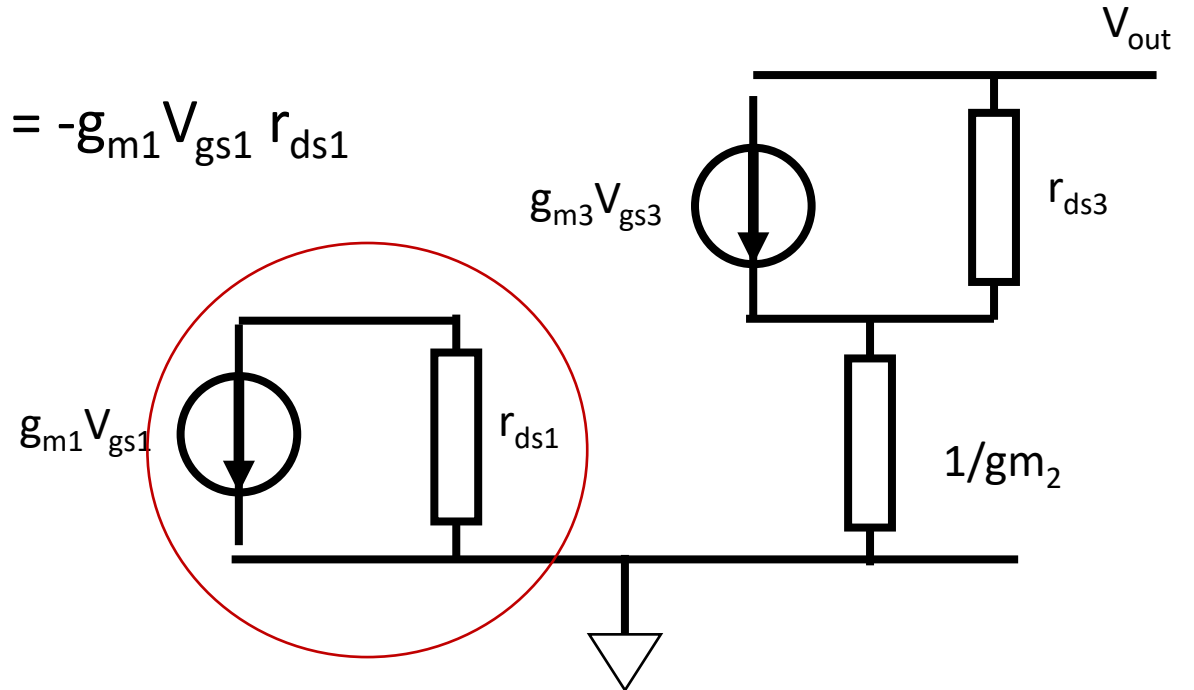
# Wilson Current Mirror

$$V_{ds1} = V_{gs3} + V_{gs1}$$

$$V_{gs1} = V_{gs2}$$



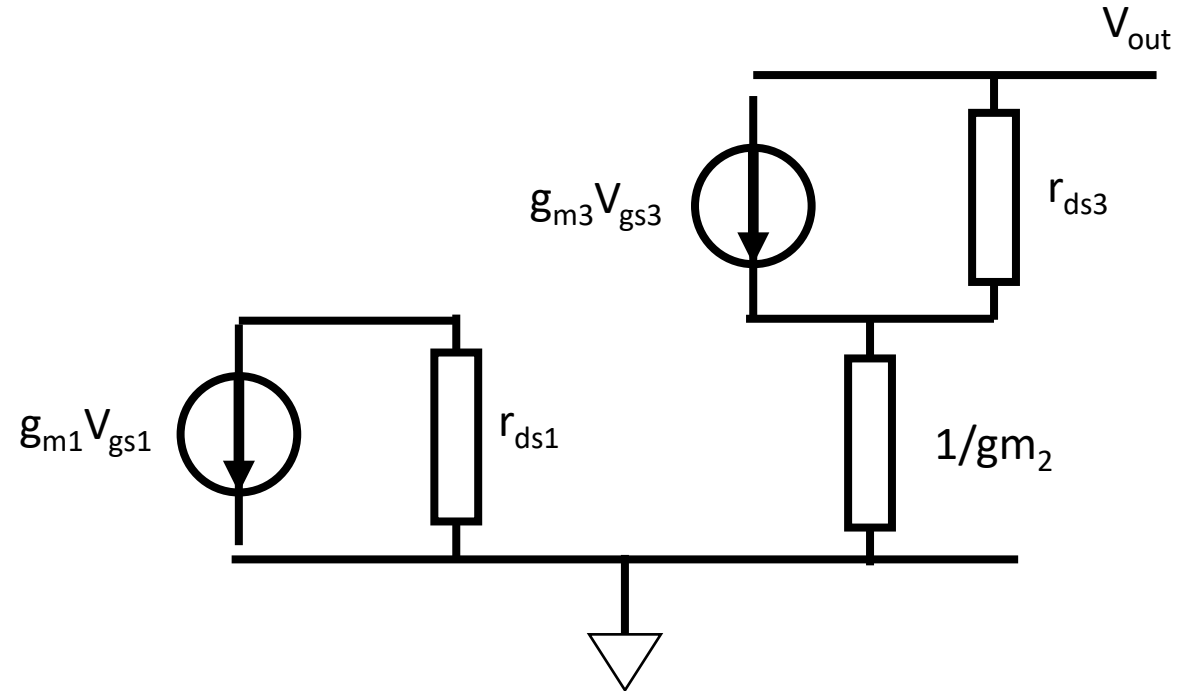
$$V_{ds1} = -g_{m1} V_{gs1} r_{ds1}$$



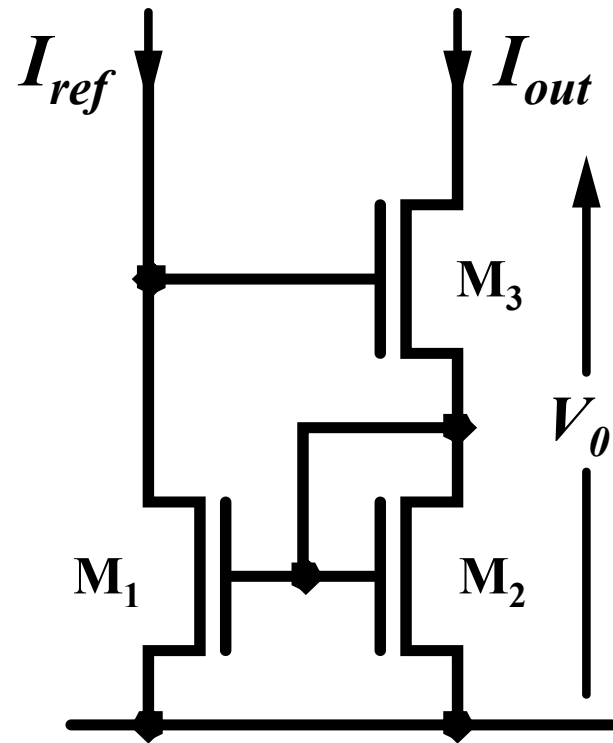
# Wilson Current Mirror

$$r_{out} \approx \frac{g_{m3}g_{m1}}{g_{m2}}r_{ds1}r_{ds3}$$

$$r_{out} \approx g_m r_{ds}^2$$



# Wilson Current Mirror



$$\begin{array}{c} + \\ V_{ON} \\ - \\ + \\ V_{ON} + V_T \\ - \end{array}$$



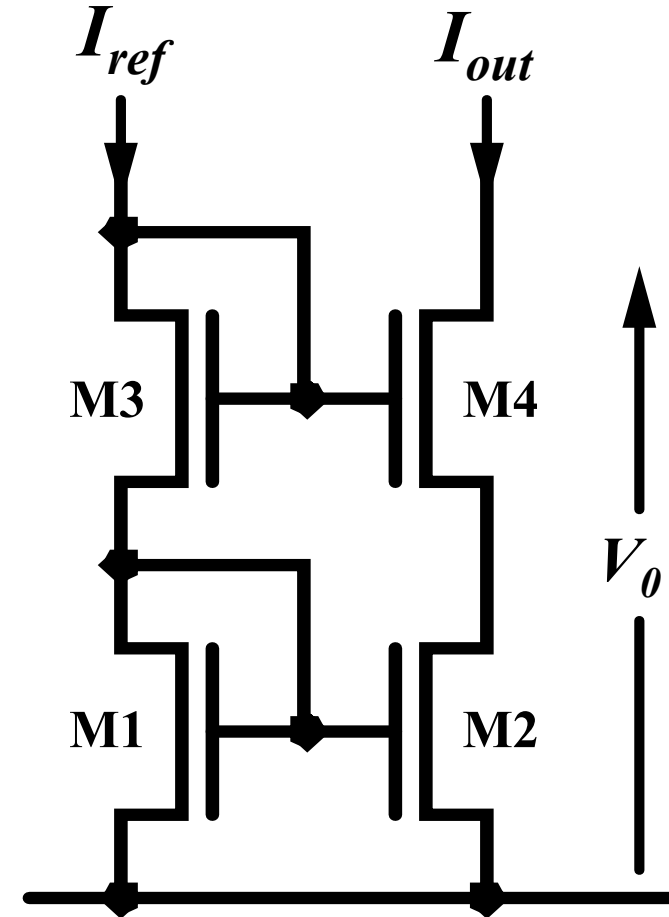
$$V_{out}(\min) = 2V_{ON} + V_T$$

# Cascode Current Mirror

- *The current gain:*

$$\frac{i_{out}}{i_{in}} = \left( \frac{L_1 W_2}{L_2 W_1} \right) \left( \frac{1 + \lambda v_{DS2}}{1 + \lambda v_{DS1}} \right)$$

Can we do anything about this?

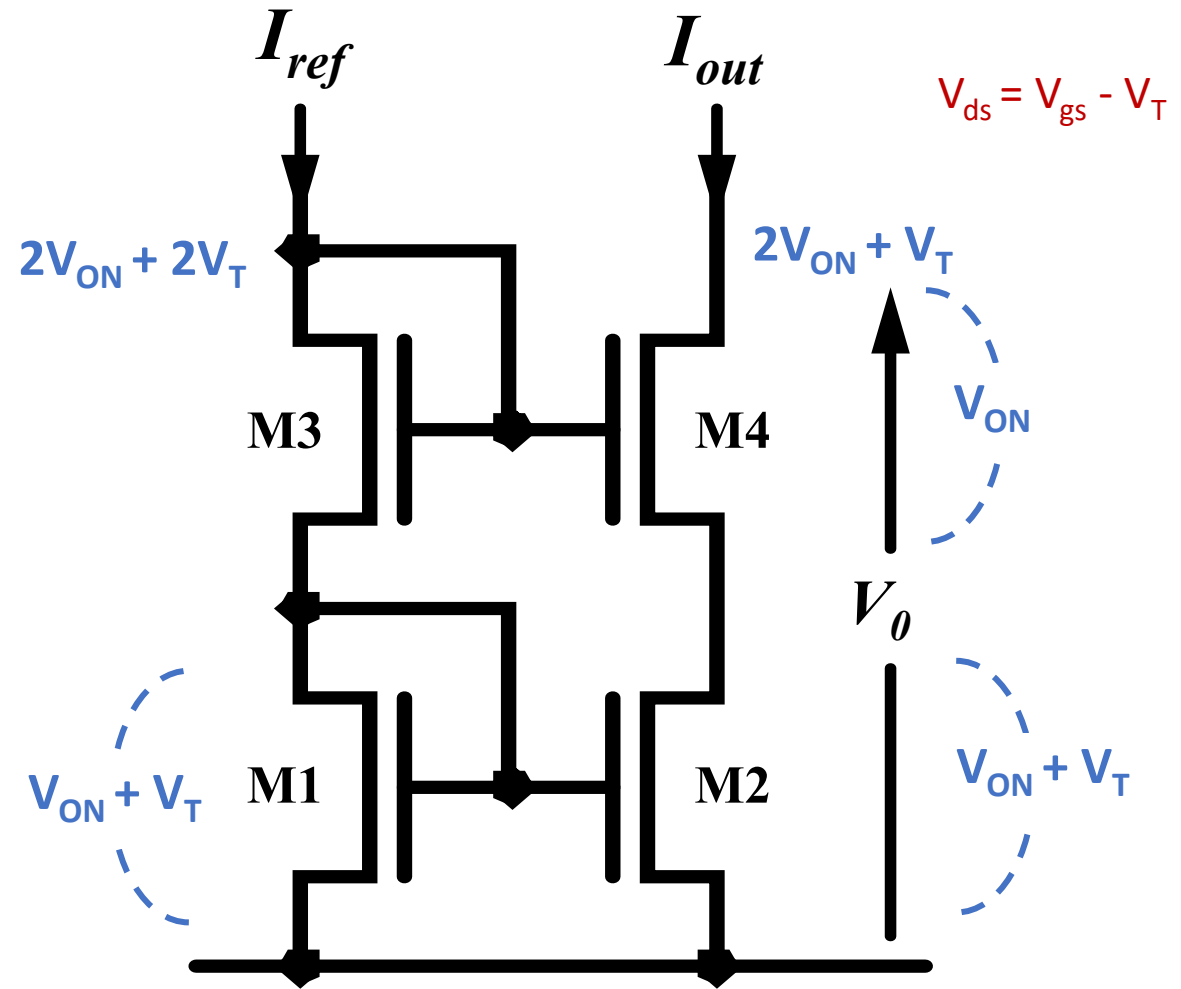


# Cascode Current Mirror

- *The minimum output voltage:*

➔  $V_{\text{out}}(\text{min}) = 2V_{\text{ON}} + V_T$

➔  $V_{\text{DS1}} = V_{\text{DS2}}$



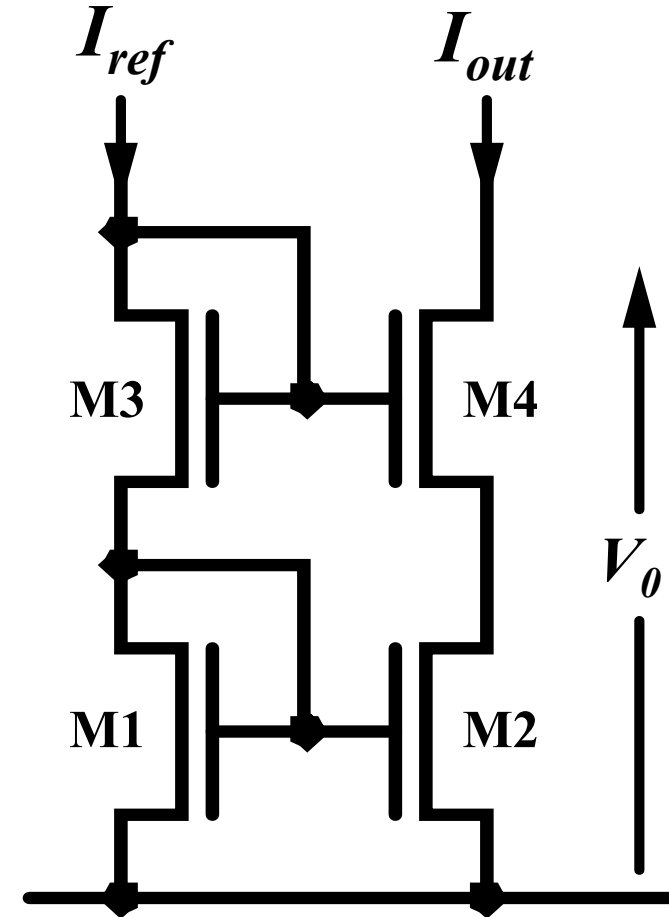
# Cascode Current Mirror

- The current gain:

$$\frac{i_{out}}{i_{in}} = \left( \frac{L_1 W_2}{L_2 W_1} \right) \left( \frac{1 + \lambda v_{DS2}}{1 + \lambda v_{DS1}} \right)$$

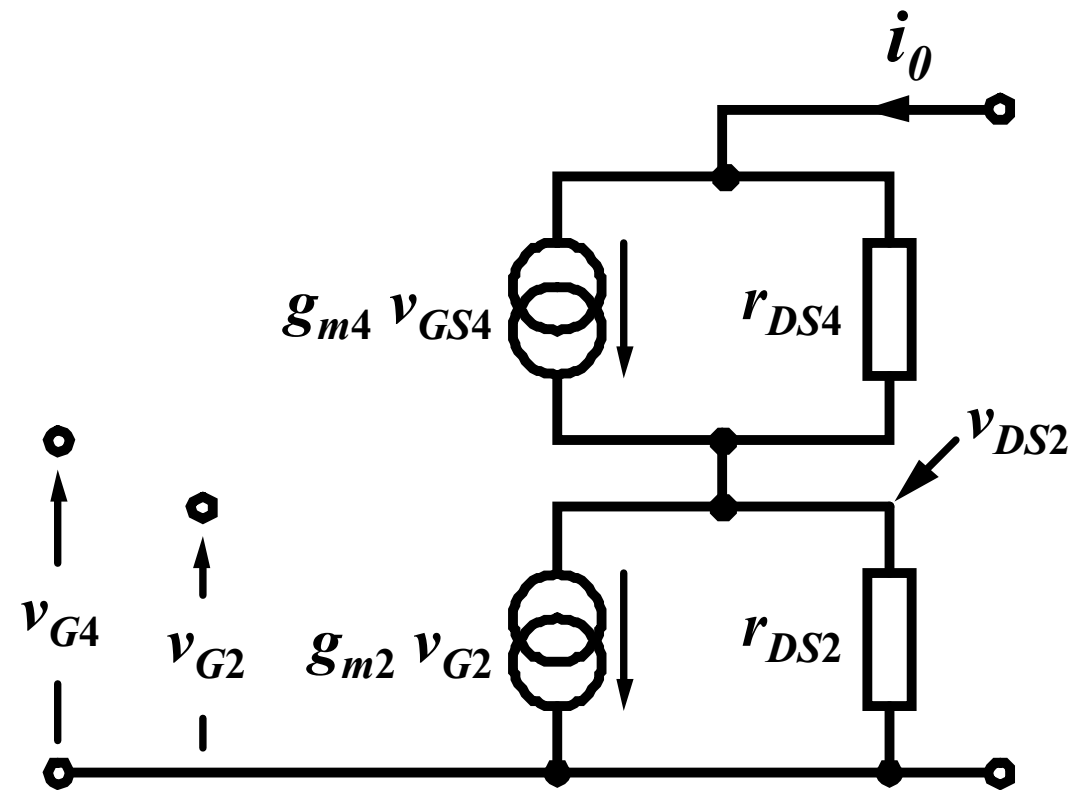
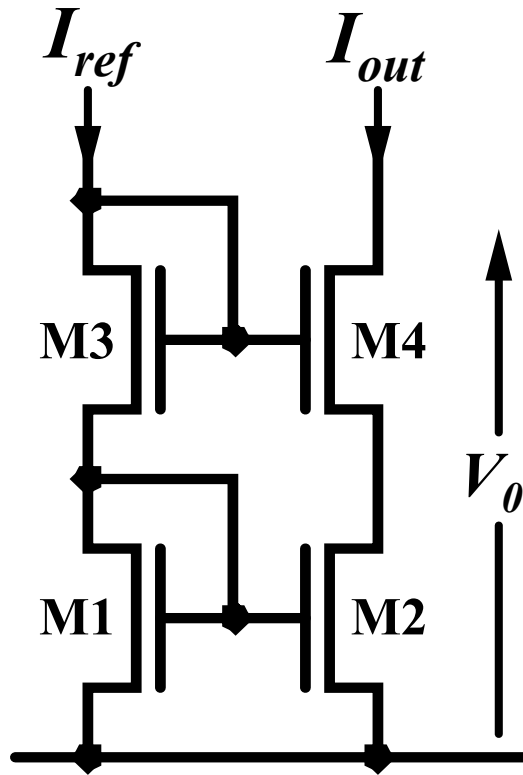
➔ 
$$\frac{i_{out}}{i_{in}} = \left( \frac{L_1 W_2}{L_2 W_1} \right)$$

$$V_{DS1} = V_{DS2}$$



# Cascode Current Mirror

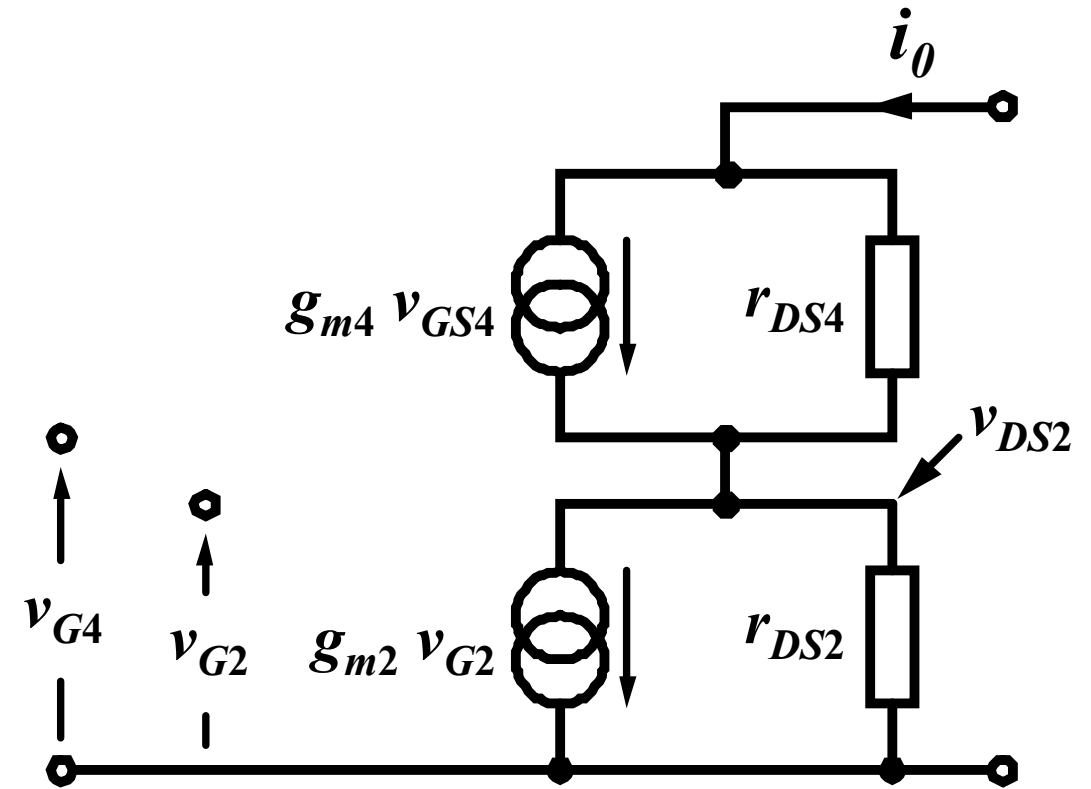
- *The output resistance:*





# Cascode Current Mirror

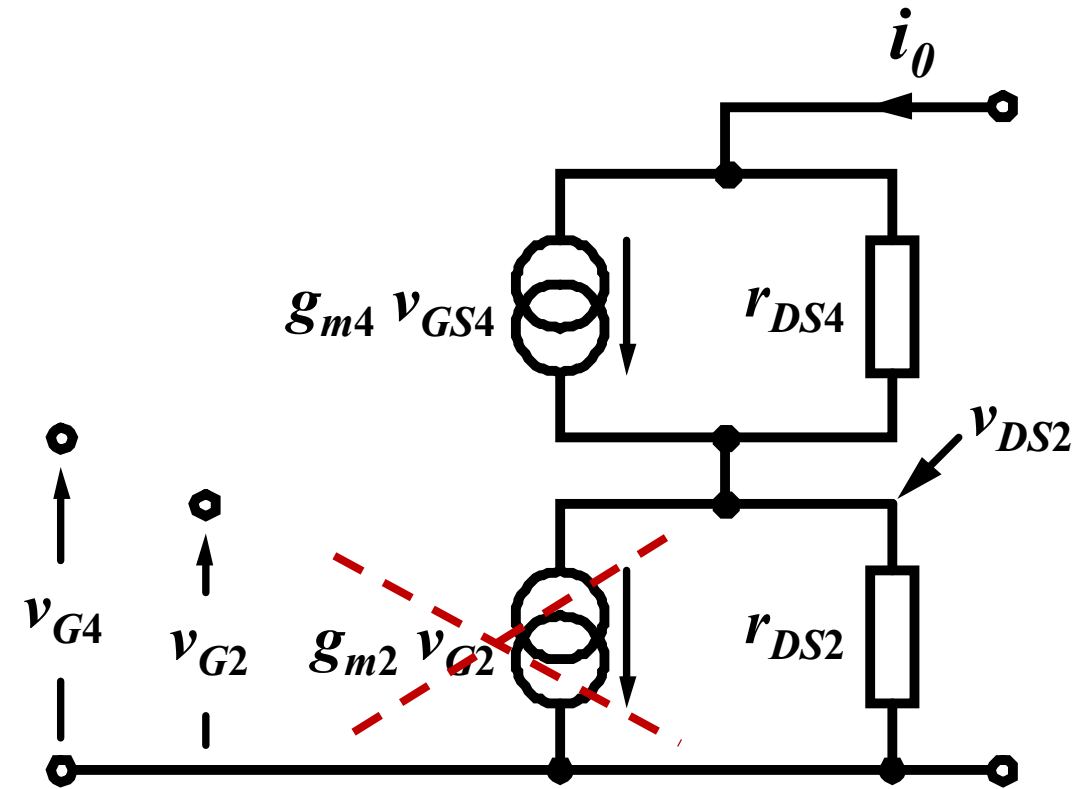
- $R_{\text{out}} = V_{\text{out}} / i_{\text{out}}$
- For small signal analysis:
- $i_{\text{in}} = 0$
- $v_{G2} = v_{G4} = 0$
- $v_{GS2} = 0$



# Cascode Current Mirror

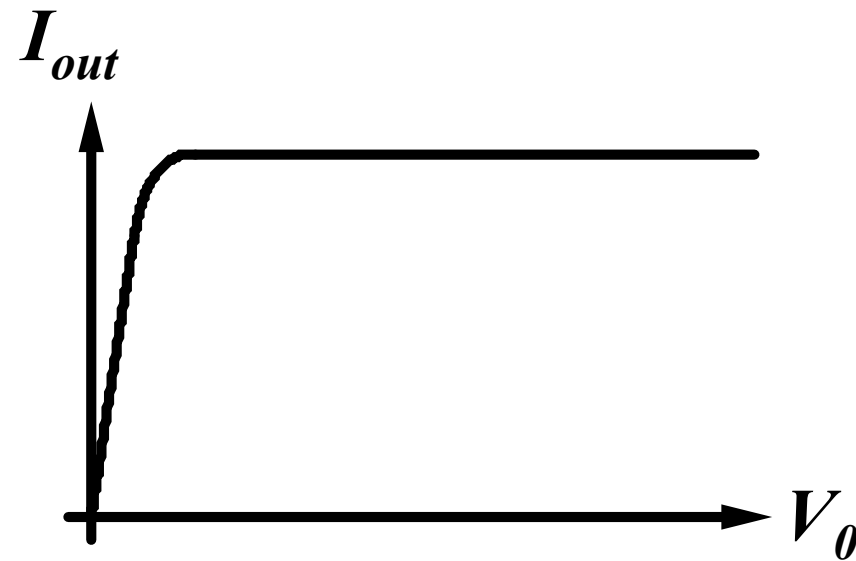
$$R_{out} = r_{o2} + r_{o4} + g_{m4}r_{o2}r_{o4}$$

$$R_{out} \approx g_m r_o^2$$



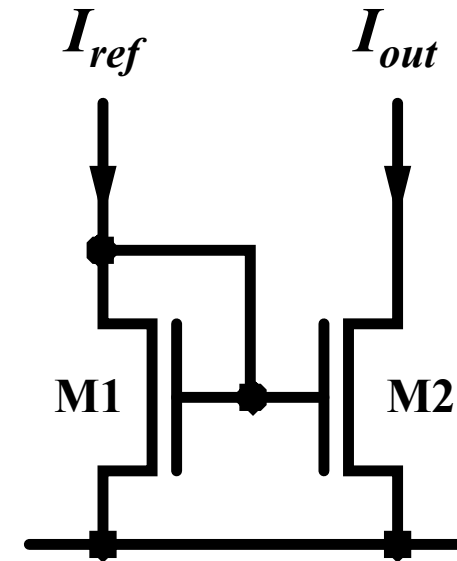
# Cascode Current Mirror

- Now  $I_{out}$  is very close to constant while  $V_o$  varies
- As expected,  $R_{out}$  for this circuit is very high.
- If an even half decent current source/mirror is required this is the type to choose



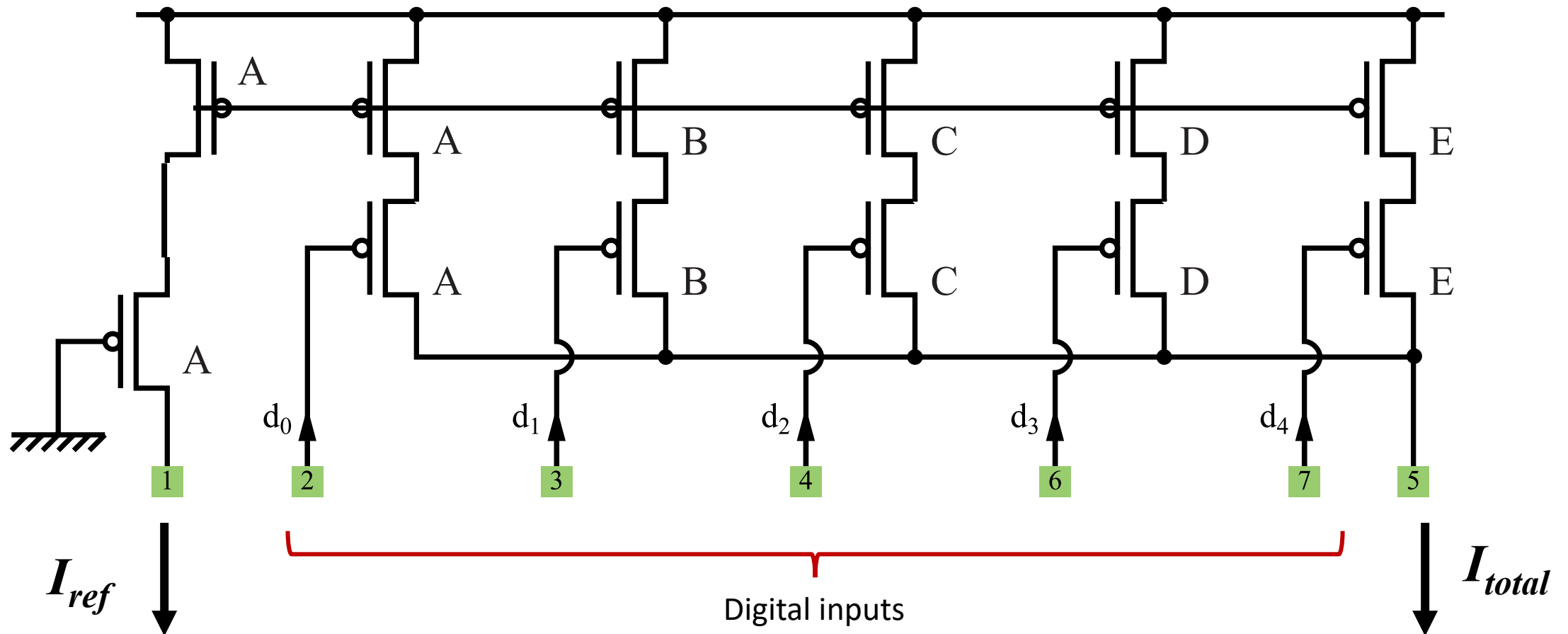
# Current Mirror – considerations

- If we make  $W/L$  for M2 “ $n$ ” times bigger than  $W/L$  for M1,  $I_{out} = nI_{ref}$
- In this manner we can ratio currents
- This is *very* common practice, but it must be done with *care*!



# Current Mirror – considerations

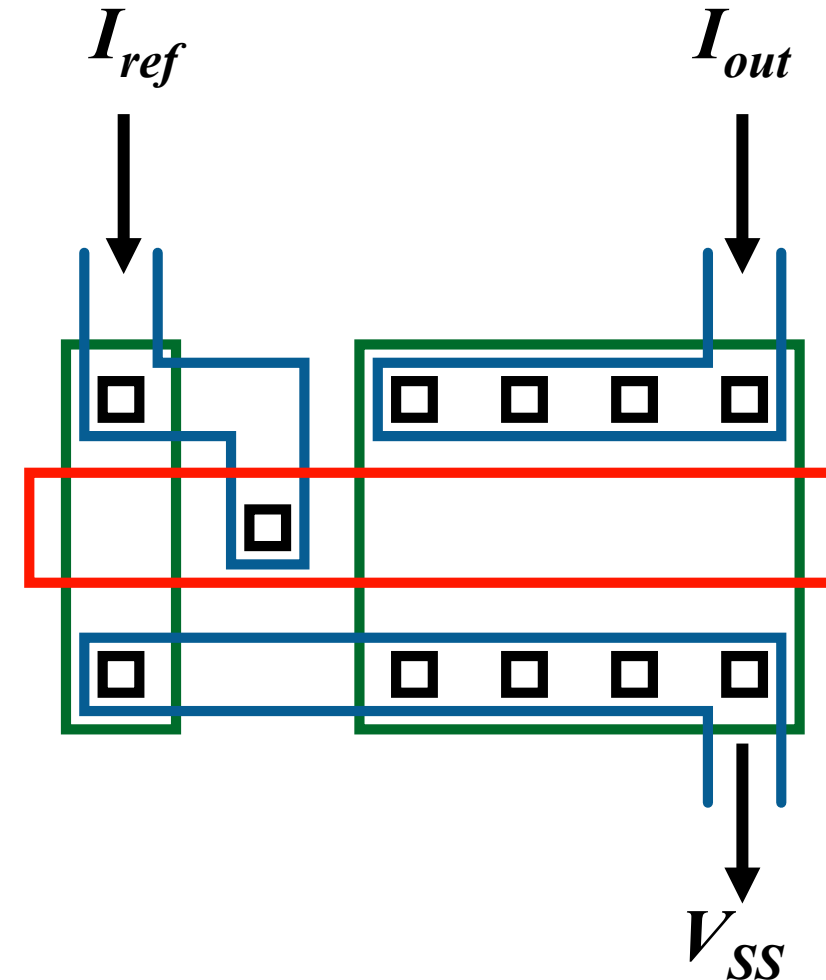
- Current Digital-to-Analogue(DAC)example:



# Current Mirror – considerations



- Here  $M1:M2 = 1:4$
- This is *not* a good layout
- Takes no account of
  - edge effects
  - $\Delta W$  effects
  - $\Delta V_t$  effects



# Current Mirror – considerations

- This is a better layout
- Matches one transistor with four identical transistors in parallel
- Takes account of edge effects and  $\Delta W$  effects
- Still no account of  $\Delta V_t$  effects

