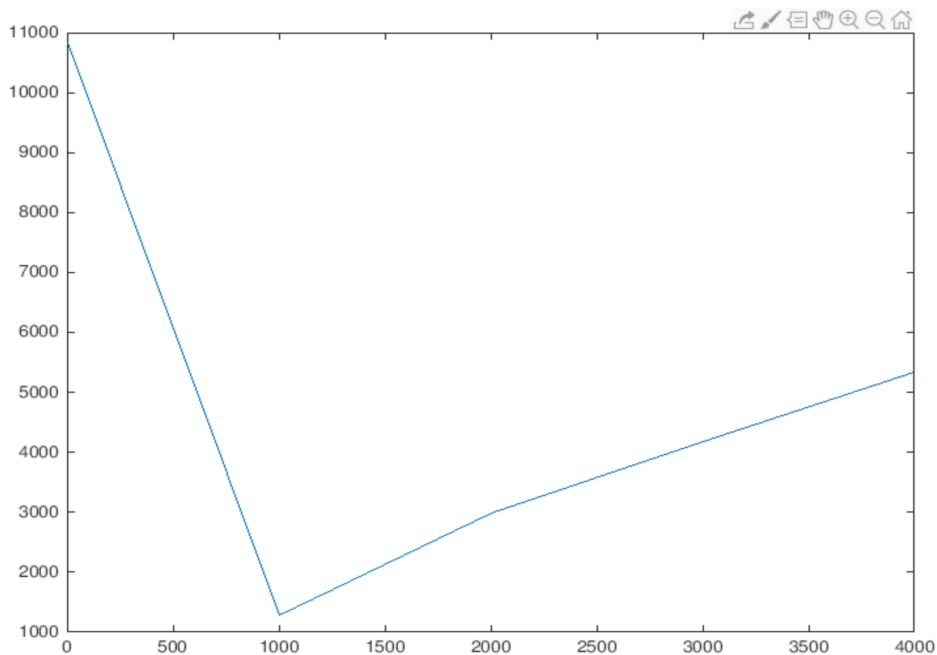


# CMPE362: Introduction to Signals for Computer Engineers

## Homework-3

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## Question 1

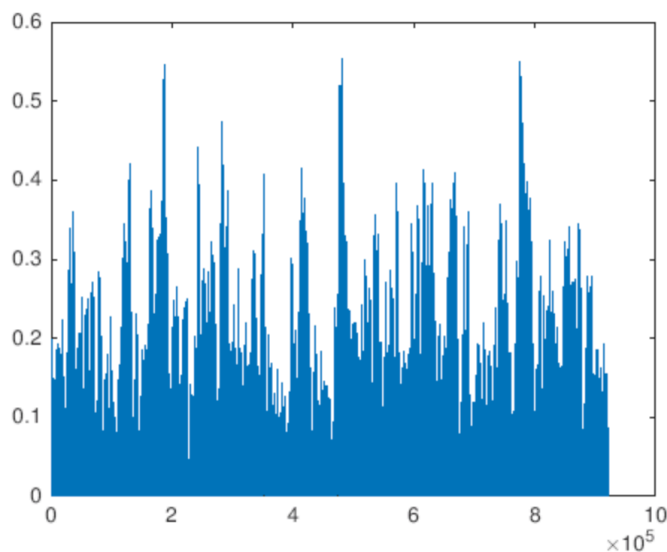


In this question, I designed a low-pass filter with fdesign library in matlab and applied this filter to data from csv file with different cut-off frequencies(1000Hz, 2000Hz, 3000Hz, 4000Hz).

```
1 - clear;
2
3 - data = csvread('exampleSignal.csv');
4 - peakArray = zeros(1,5);
5 - peakArray(1) = numel(findpeaks(data));
6
7 - for freq = 1:4
8     %designing lowpass filter
9     d = fdesign.lowpass('N,Fc',90,1000*freq,22050);
10    designmethods(d)
11    Hd = design(d);
12    %applying lowpass filter
13    y = filter(Hd,data);
14
15    peakArray(freq+1) = numel(findpeaks(y));
16
17 - end
18 %plotting lowpass filter
19 - x = 0:1000:4000;
20 - plot(x,peakArray);
```

## Question 2

In this question, we are asked to produce sound from an image's non



black pixels. To achieve this goal, I first turn all the colored parts to gray with `rgb2gray()` method. Then I investigate each pixel with 2 for loops. If the value of the pixel in image array higher than 40, it means this pixel corresponds to a nonblack pixel in the image. Then I use `getAmplitude()` function that I wrote to get pixel's amplitude with respect to it's row number. I am doing this for each pixel in the image and put each pixel into the

`signal_array`. After each column examined, I am using `ifft` function for switching to time domain, even though I didn't use `fft` function to switch to frequency domain, all the values has already been in frequency domain since it has no imaginary value. After examining each pixel, I reshaped the array to produce audio that corresponds the image. Then I produced the audio with `audiowrite()` function with 900 sampling rate.

```
1 - clear;
2 - RGB = imread('Hubble-Massive-Panorama.png');
3 - gray = rgb2gray(RGB);
4
5 - signal_array = zeros(1024,900);
6 - fs=900 ; % sampling frequency
7
8 - %investigating each pixels with 2 for-loops
9 - for Columns=1:1024
10 -     for Rows= 1:900
11 -         %if the value of the pixel higher than 40, it means pixel is not
12 -         %black
13 -         if RGB(Rows,Columns)>40
14 -             %get amplitude of the pixel from the function
15 -             Amplitude = getAmplitude(Rows) ;
16 -             %make this pixel's amplitude different from zero to produce
17 -             %signal at the and
18
19 -             signal_array(Columns,Rows) = Amplitude;
20 -         end
21
22     end
23
24     %turn respected column to time domain from freq domain
25     %even if the column is not turned into freq domain before
26     %actually it is in the freq domain because it doesn't have any
27     %imaginary part
28     signal_array(Columns,:) = abs(ifft(signal_array(Columns,:)));
29 - end
30 - %reshaping array as 1 column to produce audio
31 - rSound = reshape(signal_array',1,[]);
32 - %plotting the audio as a signal
33 - plot(rSound)
34 - %creating the audio signal with 900 sampling rate
35 - audiowrite('SonifiedDeepSpace_sound.wav',rSound,fs);
36
```

```
36
37 %getAmplitude function returns the amplitude with respect to the decription
38 %it divides 900 rows into 10 groups and gives specified amplitude after
39 %examining it's row number
40 function amp = getAmplitude(row_number)
41 - if row_number>=0 && row_number<90
42 -     amp=10;
43 - elseif row_number>=90 && row_number<180
44 -     amp=9;
45 - elseif row_number>=180 && row_number<270
46 -     amp=8;
47 - elseif row_number>=270 && row_number<360
48 -     amp=7;
49 - elseif row_number>=360 && row_number<450
50 -     amp=6;
51 - elseif row_number>=450 && row_number<540
52 -     amp=5;
53 - elseif row_number>=540 && row_number<630
54 -     amp=4;
55 - elseif row_number>=630 && row_number<720
56 -     amp=3;
57 - elseif row_number>=720 && row_number<810
58 -     amp=2;
59 - elseif row_number>=810 && row_number<=900
60 -     amp=1;
61 - else
62 -     disp('Value is above maximum value.')
63 - end
64
65 - end
```