Simulator user guide v1.1

Abstract

Both simulator_console and simulator_gui can be used to test your program, however simulator_gui is recommended.

1. simulator_console

The aim of this simulator is to help people who cannot access to the internal mainboard to debug their program (Windows only).

- 1. Download the project and copy the folder "simulator"
- 2. Download and install visual studio, when install, choose C++
- 3. Open project "simulator" in visual studio
- 4. In source file main.cpp, you can test out anything thing with button and LED. Totally 3 buttons and 3 LED can be used. All information can be found in simulator.h if anyone want to dive deep into implementation.
- 5. Use the namespace simple_mode for easier and short output, complex_mode for detailed output.

Simple output example:

```
Button 1 is on! time= 246
Button 1 is of!! time= 362
Button 1 is on! time= 2108
Button 2 is on! time= 2193
LED 1 is of!! time= 2598
LED 1 is of!! time= 2599
Button 1 is off! time= 2763
```

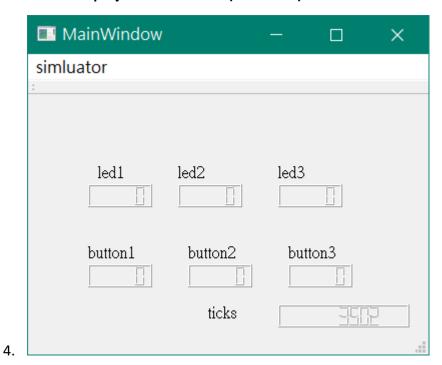
Detailed output:

```
| Exhibit | Studio project | Simulator | Debug | Debug | Debug | Simulator | Debug | D
```

2. simulator_gui

- 1. Download and install Visual studio 2019 and download Qt. Choose MSVC 2019 when you install Qt options.
- 2. Copy and paste your code into roboticswork.h

3. Clean the project and rebuild. (MUST DO)



- 5. Totally 3 buttons and 3 led are supported. Also, a tick count to indicate is program dead.
- 6. Press keyboard key 1/2/3 to simulate button press.
- 7. The program shows 1111 if on, 0 if off.