

Yi Chen

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Education

Arizona State University	Tempe, AZ	Aug 2019~May 2021
➤ <i>Master of Science in Robotics and Autonomous System</i>		
National Taiwan University	Taipei, Taiwan	Sep 2014~Jun 2018
➤ <i>Bachelor of Science in Mechanical Engineering (ME)</i>		

Publications

- **Yi Chen**; L. Zhang; T. Merry; S. Amatya; W.L. Zhang; Y. Ren, “*When Shall I Be Empathetic? The Utility of Empathetic Parameter Estimation in Multi-Agent Interactions*”, *IEEE ICRA 2021*. (ACCEPTED)

Research Experience

DESIGN INFORMATICS LAB, ASU	JAN 2020~PRESENT
➤ <i>Masters Researcher</i> <i>Advisor: Prof. “Max” Yi Ren</i>	
<ul style="list-style-type: none">• Researched in game-based human-robot interaction (HRI) in Autonomous Vehicles, improving safety & efficiency.• Conducted autonomous vehicle simulation with Python on Bayesian network algorithm with Pytorch value network.• Proven the effectiveness and robustness of human-aware empathetic agents in incomplete information games.	
NTU AUTONOMOUS RACECAR PROJECT	JAN 2017~DEC 2017
➤ <i>Undergraduate Researcher</i> <i>Advisor: Prof. Kui-Yuan Chan</i>	
<ul style="list-style-type: none">• Developed Autonomous navigation system on Nvidia TX1 Linux platform, equipped with LIDAR, camera and IMU.• Enhanced equipment safety and improved battery life for longer test duration with mechanisms and circuits design.• Utilized OpenCV and YOLO for onboard camera object detection, deployed LIDAR for SLAM and motion planning.	

Professional Experience

IT & MANUFACTURING LAB ASSISTANT	FULTON SCHL OF ENGR, ASU	AUG 2019~MAY 2020
<ul style="list-style-type: none">• Optimized operation of 3D printers and Computer Integrated Manufacturing systems during busy semesters.• Communicated closely with students and faculty to schedule tasks and to meet high manufacturing demands.		
IP CAMERA INTERN	BOSCH	SEP 2018~FEB 2019
<ul style="list-style-type: none">• In charge of engineering graphs and utilizing 3D printer to create mock-up for design inspection for manufacturing.• Conducted reliability tests during security camera development stage following IK and IP commercial standard.• Coordinated tasks between mechanical design team and product testing team for design validation and feedback.		

Academic Projects

ASU MULTI-ROBOT SYSTEM UAV PROJECT	SPRING 2020
<ul style="list-style-type: none">• Developed aerial vehicle simulation environment with ROS, Gazebo, Mavlink, for exploration systems testing.• Simulated multi-robot collaboration to optimally accomplish tasks in conjunction with Gazebo and MATLAB.	
ASU VEHICLE DYNAMICS CONTROL PROJECT	FALL 2019
<ul style="list-style-type: none">• Constructed and designed various types of controllers for vehicle dynamics with MATLAB and SIMULINK.• Evaluated and presented the pros and cons of different controllers in lane-changing and lane-following scenarios.	

Technical Skills

- **Programming:** Python, C++, C#, HTML, MATLAB, Simulink, Linux, ROS, Gazebo, GitHub, Arduino, Raspberry Pi
- **Design:** AutoCAD, AutoLISP, ANSYS, Pro/e (Creo), Inventor, SOLIDWORKS, LabView
- **Manufacturing:** 3D-Printing, Laser Cutting, Computer Integrated MF, CNC, Welding, Lathe, Aluminum Casting

Course Highlights

- Artificial Intelligence, Adaptive Control, Multi-robot systems, Game theory, Applied Electronics, Exploration Systems