Discussion Forums

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Resources

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What do you want to learn?





Week 6

Algorithms on Graphs

Week 6

Discuss this week's modules here.

86 threads · Last post 10 days ago

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Advanced Shortest Paths Project (Optional)









In this module, you will learn Advanced Shortest Paths algorithms that work in practice 1000s (up to 25000) of times faster than the classical Dijkstra's algorithm on real-world road networks and social networks graphs. You will work on a Programming Project based on these algorithms. You will find the shortest paths on the real maps of parts of US and the shortest paths connecting people in the social networks. We encourage you not only to use the ideas from this module's lectures in your implementations, but also to come up with your own ideas for speeding up the algorithm! We encourage you to compete on the forums to see whose implementation is the fastest one:)

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Learning Objectives

Contraction Hierarchies

- Develop an algorithm to find distances in the graphs of social networks such as Facebook and internet graphs much faster than with the classical approaches
- Develop an algorithm to find distances in the real road networks faster
- Develop Bidirectional Dijkstra, A* (A-star) and Contraction Hierarchies algorithms
- $\bullet \ \ \text{Develop a solution of the central problem of delivery companies delivery truck route optimization on real-world road network}$
- Develop an algorithm to find distances in the real-world road networks thousands of times faster than with the classical approaches

^ Less

Bidirectional Dijkstra	
▶ Video: Programming Project: Introduction 1 min	Resume
Video: Bidirectional Search 10 min	
▶ Video: Six Handshakes 6 mln	
▶ Video: Bidirectional Dijkstra 5 min	
▶ Video: Finding Shortest Path after Meeting in the Middle 9 min	
▶ Video: Computing the Distance 2 min	
Reading: Slides and External References 10 min	
A-star Algorithm (A*)	
A-star Algorithm (A*) • Video: A* Algorithm 11 min	
Video: A* Algorithm 11 min	
 Video: A* Algorithm 11 min Video: Performance of A* 2 min 	
 Video: A* Algorithm 11 min Video: Performance of A* 2 min Video: Bidirectional A* 6 min 	
 Video: A* Algorithm 11 min Video: Performance of A* 2 min Video: Bidirectional A* 6 min Video: Potential Functions and Lower Bounds 5 min 	

▶ Video: Highway Hierarchies and Node Importance 7 min
Video: Preprocessing 7 min
Video: Witness Search 10 min
▶ Video: Query ^{8 min}
Video: Proof of Correctness 9 min
Video: Node Ordering 14 min
Reading: Slides and External References 10 min
Practice Quiz: Bidirectional Dijkstra, A* and Contraction Hierarchies 10 questions
Programming Project
(9) Practice Programming Assignment: Advanced Shortest Paths 30h
Research on additional online learning practices for learners' engagement
(P) Research on additional online learning practices for learners' engagement 2 min

