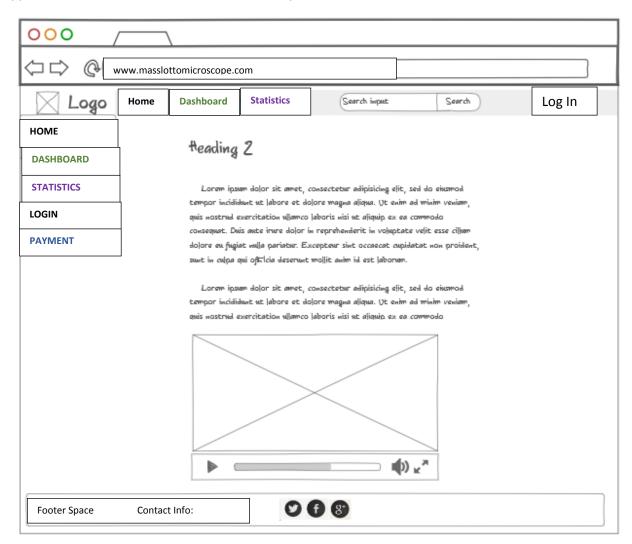
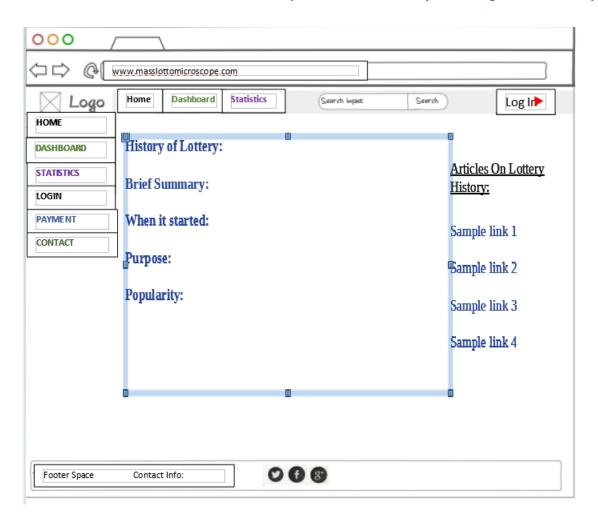
1. Wireframe page one: Home Page (Summary information giving a general presentation of the web application, and how to review the information presented).



Stretch Feature-1b. Added Wireframe to capture more of a history and background on lottery system:

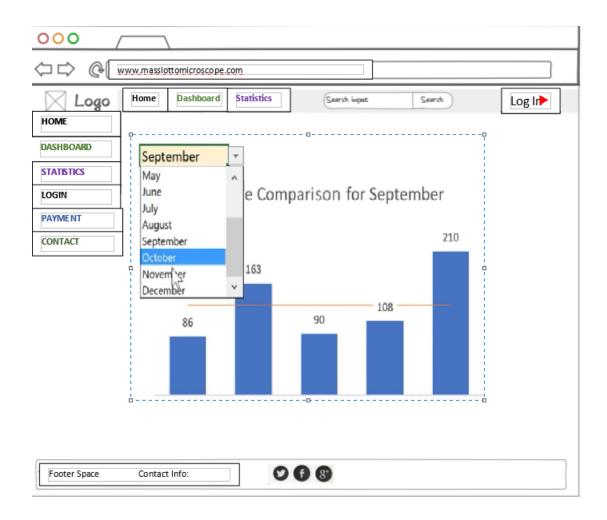


2. Wireframe page two: Dashboard page (Gives some graphs pertaining to frequency and time periods).



2b. Add Interactive graphs:

Stretch Feature: Add more selections to graphs, which allow users to pick and choose specific time frames or data for comparison.



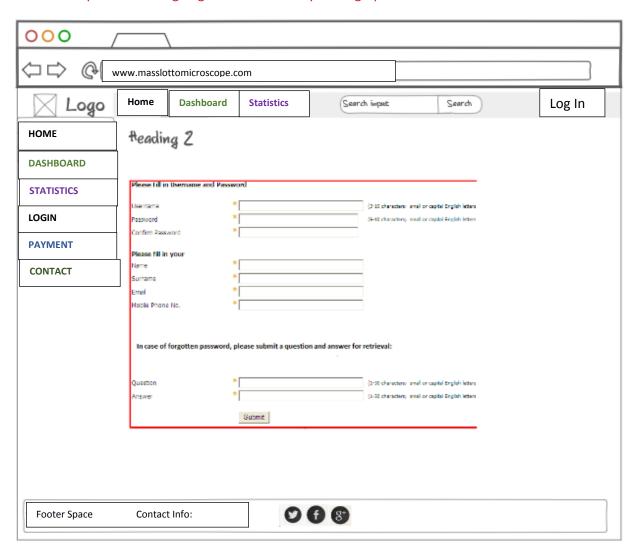
3. Wireframe page three: Statistics page (More information regarding statistics, and extra comment section for ideas and improvements). This could be extra data feeds in raw format to allow user to draw upon their own observations or analysis.



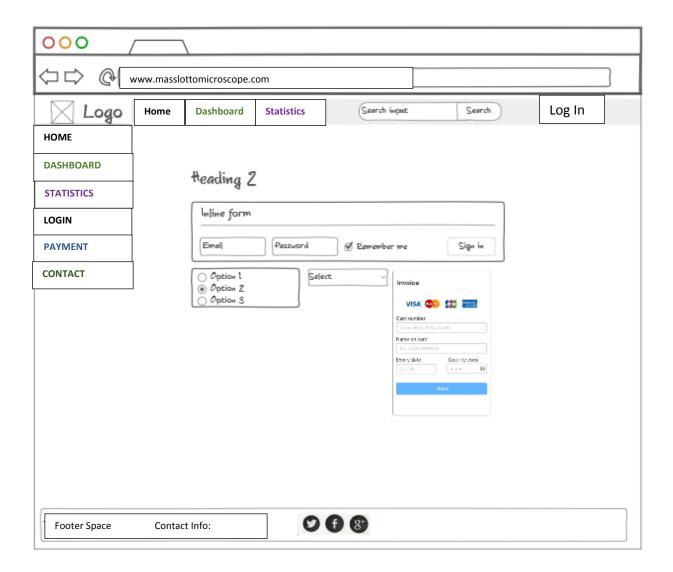
4A. Wireframe 4A: Login page where users can sign in with existing user name and password. For users who are new, they will need to go through wireframe 4B and go through the steps to create user/password combination.



4B. Wireframe 4B: For users who are new to the system, and need to create password. I decided to remove this from the web app because creating the back-end to log on would take too long. This way, more focus is placed on designing interactive and dynamic graphs.



5. Wireframe page five: Payment Page. This might be a donation page instead. Radio button created to show different donation options, and credit card or Paypal account information submittal.



6. Wireframe page six: Contact administrator page. This page allows users to leave comments and suggestions.

