

# Pre-Calculus 11

## Chapter 2: Factoring and Quadratic Functions

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### Chapter Overview

This chapter covers various methods of factoring and solving quadratic functions, including:

- Factoring trinomials
- Solving quadratic equations
- Graphing quadratic functions
- Applications of quadratic functions

# 1 2.1 Factoring Trinomials

## Key Concepts

### Methods of Factoring

#### 1. B.U.M. Method

- Bring the First term to the Last term and Multiply
- Factor the resulting trinomial
- Bring the First term back in front of each x
- Factor out any common factors

#### 2. Criss-Cross Method

- Find factors of first and last terms
- Cross multiply and check if sum equals middle term
- Write the factors in the correct positions

#### 3. Grouping Method

- Multiply first and last coefficients
- Find two numbers that multiply to this product and add to middle coefficient
- Split the middle term
- Factor by grouping

## Special Cases

### Special Factoring Patterns

- **Perfect Square Trinomials**

$$a^2 + 2ab + b^2 = (a + b)^2$$

$$a^2 - 2ab + b^2 = (a - b)^2$$

- **Difference of Squares**

$$a^2 - b^2 = (a + b)(a - b)$$

- **Difference of Cubes**

$$a^3 - b^3 = (a - b)(a^2 + ab + b^2)$$

## 2 2.2 Solving Quadratic Equations by Factoring

### Key Concepts

#### Steps to Solve by Factoring

1. Write equation in standard form:  $ax^2 + bx + c = 0$
2. Factor the quadratic expression
3. Set each factor equal to zero
4. Solve for x

### Zero Product Property

#### Important Property

If  $ab = 0$ , then either  $a = 0$  or  $b = 0$  (or both)

## 3 2.3 Graphing Quadratic Functions by Factoring

### Key Concepts

#### Graphing Steps

1. Find x-intercepts by factoring
2. Find y-intercept by setting  $x = 0$
3. Find vertex using symmetry
4. Plot points and draw parabola

### Important Features

#### Graph Features

- **Vertex:** The highest or lowest point
- **Axis of Symmetry:** Vertical line through vertex
- **x-intercepts:** Points where  $y = 0$
- **y-intercept:** Point where  $x = 0$

## 4 2.4 The Quadratic Formula

### Key Concepts

#### Quadratic Formula

For  $ax^2 + bx + c = 0$ :

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

### Discriminant

#### Discriminant Analysis

- $b^2 - 4ac > 0$ : Two real solutions
- $b^2 - 4ac = 0$ : One real solution
- $b^2 - 4ac < 0$ : No real solutions

## 5 2.5 Graphing Quadratic Functions in APQ Form

### Key Concepts

#### Vertex Form

$$y = a(x - h)^2 + k$$

where  $(h, k)$  is the vertex

### Graphing Steps

#### Steps to Graph

1. Identify vertex  $(h, k)$
2. Determine direction of opening
3. Find y-intercept
4. Plot additional points if needed

## 6 2.6 Completing the Square

### Key Concepts

#### Steps to Complete the Square

1. Write in form  $x^2 + bx + c$
2. Add and subtract  $(\frac{b}{2})^2$
3. Factor perfect square trinomial
4. Simplify

### Example

#### Example

$$\begin{aligned}x^2 + 6x + 2 &= 0 \\x^2 + 6x &= -2 \\x^2 + 6x + 9 &= 7 \\(x + 3)^2 &= 7 \\x &= -3 \pm \sqrt{7}\end{aligned}$$

## 7 2.7 Word Problems on Max/Min

### Key Concepts

#### Problem-Solving Steps

1. Identify variables
2. Write equation
3. Find vertex (maximum/minimum)
4. Interpret solution

## Common Applications

### Applications

- Projectile motion
- Area optimization
- Revenue maximization
- Cost minimization

## 8 2.8 Quadratic Inequalities

### Key Concepts

#### Solving Steps

1. Write in standard form
2. Find critical points
3. Test intervals
4. Write solution

### Solution Methods

#### Methods

- **Graphical:** Plot and shade
- **Algebraic:** Test points
- **Sign Analysis:** Use number line

## Chapter Summary

### Key Takeaways

- Multiple methods for factoring trinomials
- Various ways to solve quadratic equations
- Different forms of quadratic functions
- Applications in real-world problems
- Methods for solving inequalities