Deep Learning for Computer Vision

NTU, Fall 2024, Homework1

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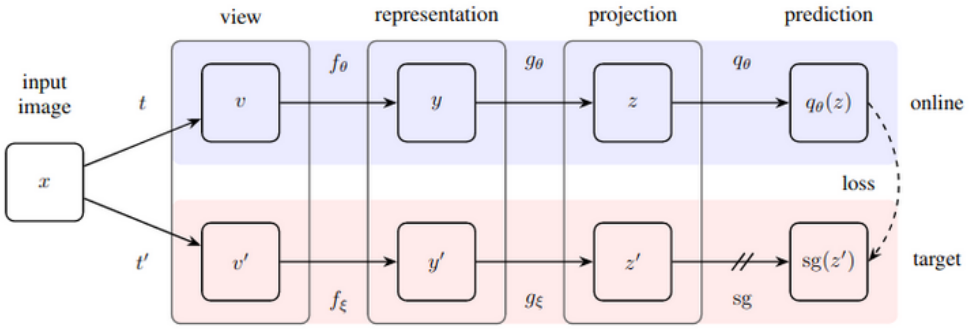
Problem 1: Self-Supervised Pre-training for Image Classification

1. (5%) Describe the implementation details of your SSL method for pre-training the ResNet50 backbone.

   - **Name of the SSL method**：Bootstrap Your Own Latent（BYOL），是一種無需標籤的自監督學習（SSL）方法，用來訓練模型。其不依賴對比學習，且無需明確的負樣本，僅通過兩個神經網絡的交互來學習有效的表徵。



   - **Data augmentation**：參考hw1_intro_2024投影片p.9，並增加transforms.TrivialAugmentWide()。

```
train_transform = transforms.Compose([
    transforms.Resize((128, 128)),
    transforms.CenterCrop((128, 128)),
    transforms.TrivialAugmentWide(),
    transforms.ToTensor(),
    transforms.Normalize(mean = [0.485, 0.456, 0.406], std = [0.229, 0.224, 0.225])
])
```

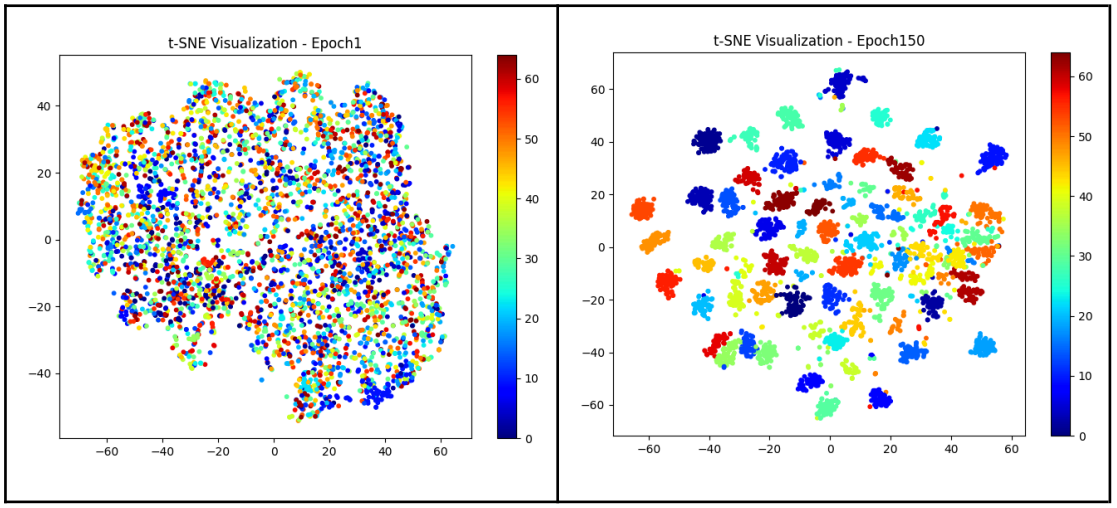
   - **Learning rate schedule**：無使用。
   - **Optimizer**：learning rate 為 3e-4 的 Adam optimizer。
   - **Batch size**：64。
   - **Training epoch**：300。

2. (20%) Complete the following Table, which contains different image classification setting, and discuss/analyze the results.

Setting	Pre-training (Mini-ImageNet)	Fine-tuning (Office-Home dataset)	Validation accuracy (Office-Home dataset)
A		Train full model (backbone + classifier)	**0.5246305**
B	w/ label (TAs have provided this backbone)	Train full model (backbone + classifier)	**0.5714285**
C	w/o label (Your SSL pre-trained backbone)	Train full model (backbone + classifier)	**0.5492610**
D	w/ label (TAs have provided this backbone)	Fix the backbone. Train classifier only	**0.3719211**
E	w/o label (Your SSL pre-trained backbone)	Fix the backbone. Train classifier only	**0.3694581**

- 微調整個模型的效果明顯好於固定骨幹網絡(ABC v.s. DE)，這說明不僅分類器需要適應新任務，骨幹網絡也同樣需要。
- 監督學習的預訓練(B, D)效果普遍優於自監督學習的預訓練(C, E)，這可能是因為有標籤的特徵能在下游任務中表現得更加精細。
- 當完整模型經過微調之後，自監督學習的表現具有競爭力(C v.s. A)，這證明在標籤稀少的情況下，自監督學習可以成為監督預先訓練的有效替代方案。

3. (5%) Depict your visualization (t-SNE) from both the first and the last epochs. Briefly explain the results.



- 從第 1 個Epoch的零散圖形到第 150 個Epoch的明顯群集，說明模型如何隨著時間推移，在學習有意義和有組織的特徵表現方面取得進步。這代表訓練過程有效地幫助模型學習區分不同的類別或模式。

Problem 2: Semantic Segmentation

1. (3%) Draw the network architecture of your VGG16-FCN32s model (model A).

```
vgg16fcn32s(
  (features): Sequential(
    (0): Conv2d(3, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
    (1): ReLU(inplace=True)
    (2): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
    (3): ReLU(inplace=True)
    (4): MaxPool2d(kernel_size=2, stride=2, padding=0, dilation=1, ceil_mode=False)
    (5): Conv2d(64, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
    (6): ReLU(inplace=True)
    (7): Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
    (8): ReLU(inplace=True)
    (9): MaxPool2d(kernel_size=2, stride=2, padding=0, dilation=1, ceil_mode=False)
    (10): Conv2d(128, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
    (11): ReLU(inplace=True)
    (12): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
    (13): ReLU(inplace=True)
    (14): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
    (15): ReLU(inplace=True)
    (16): MaxPool2d(kernel_size=2, stride=2, padding=0, dilation=1, ceil_mode=False)
    (17): Conv2d(256, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
    (18): ReLU(inplace=True)
    (19): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
    (20): ReLU(inplace=True)
    (21): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
    (22): ReLU(inplace=True)
    (23): MaxPool2d(kernel_size=2, stride=2, padding=0, dilation=1, ceil_mode=False)
    (24): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
    (25): ReLU(inplace=True)
    (26): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
```

```
  (27): ReLU(inplace=True)
  (28): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
  (29): ReLU(inplace=True)
  (30): MaxPool2d(kernel_size=2, stride=2, padding=0, dilation=1, ceil_mode=False)
 )
 (fc6): Conv2d(512, 4096, kernel_size=(7, 7), stride=(1, 1), padding=(1, 1))
 (relu6): ReLU(inplace=True)
 (fc7): Conv2d(4096, 4096, kernel_size=(1, 1), stride=(1, 1), padding=(1, 1))
 (relu7): ReLU(inplace=True)
 (score_fr): Conv2d(4096, 7, kernel_size=(1, 1), stride=(1, 1), padding=(1, 1))
 (relu): ReLU(inplace=True)
 (upscore): ConvTranspose2d(7, 7, kernel_size=(64, 64), stride=(32, 32),
bias=False)
)
```

2. (3%) Draw the network architecture of the improved model (model B) and explain it differs from your VGG16-FCN32s model.

```
 DeepLabV3(
 (backbone): IntermediateLayerGetter(
  (conv1): Conv2d(3, 64, kernel_size=(7, 7), stride=(2, 2), padding=(3, 3),
bias=False)
  (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
  (relu): ReLU(inplace=True)
  (maxpool): MaxPool2d(kernel_size=3, stride=2, padding=1, dilation=1,
ceil_mode=False)
  (layer1): Sequential(
   (0): Bottleneck(
    (conv1): Conv2d(64, 64, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
    (conv2): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
```

```
      (bn2): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(64, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
      (downsample): Sequential(
        (0): Conv2d(64, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
        (1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      )
    )
    (1): Bottleneck(
      (conv1): Conv2d(256, 64, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(64, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
    (2): Bottleneck(
      (conv1): Conv2d(256, 64, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True,
```

```
track_running_stats=True)
      (conv3): Conv2d(64, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
  )
  (layer2): Sequential(
    (0): Bottleneck(
      (conv1): Conv2d(256, 128, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(128, 128, kernel_size=(3, 3), stride=(2, 2), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(128, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
      (downsample): Sequential(
        (0): Conv2d(256, 512, kernel_size=(1, 1), stride=(2, 2), bias=False)
        (1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      )
    )
    (1): Bottleneck(
      (conv1): Conv2d(512, 128, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
```

```
      (bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(128, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
    (2): Bottleneck(
      (conv1): Conv2d(512, 128, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(128, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
    (3): Bottleneck(
      (conv1): Conv2d(512, 128, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(128, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
```

```
    )
  )
  (layer3): Sequential(
    (0): Bottleneck(
      (conv1): Conv2d(512, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
      (downsample): Sequential(
        (0): Conv2d(512, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
        (1): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      )
    )
    (1): Bottleneck(
      (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(2, 2),
dilation=(2, 2), bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
```

```
      (relu): ReLU(inplace=True)
    )
    (2): Bottleneck(
      (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(2, 2),
dilation=(2, 2), bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
    (3): Bottleneck(
      (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(2, 2),
dilation=(2, 2), bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
    (4): Bottleneck(
      (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
```

```
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(2, 2),
dilation=(2, 2), bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
    (5): Bottleneck(
      (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(2, 2),
dilation=(2, 2), bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
    (6): Bottleneck(
      (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(2, 2),
dilation=(2, 2), bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
```

```
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
    (7): Bottleneck(
      (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(2, 2),
dilation=(2, 2), bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
    (8): Bottleneck(
      (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(2, 2),
dilation=(2, 2), bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
    (9): Bottleneck(
      (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
```

```
track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(2, 2),
dilation=(2, 2), bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
    (10): Bottleneck(
      (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(2, 2),
dilation=(2, 2), bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
    (11): Bottleneck(
      (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(2, 2),
dilation=(2, 2), bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
```

```
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
    (12): Bottleneck(
      (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(2, 2),
dilation=(2, 2), bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
    (13): Bottleneck(
      (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(2, 2),
dilation=(2, 2), bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
    (14): Bottleneck(
      (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
```

```
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(2, 2),
dilation=(2, 2), bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
    (15): Bottleneck(
      (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(2, 2),
dilation=(2, 2), bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
    (16): Bottleneck(
      (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(2, 2),
dilation=(2, 2), bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
```

```
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
    (17): Bottleneck(
      (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(2, 2),
dilation=(2, 2), bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
    (18): Bottleneck(
      (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(2, 2),
dilation=(2, 2), bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
    (19): Bottleneck(
```

```
      (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(2, 2),
dilation=(2, 2), bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
    (20): Bottleneck(
      (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(2, 2),
dilation=(2, 2), bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
    (21): Bottleneck(
      (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(2, 2),
dilation=(2, 2), bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
```

```
track_running_stats=True)
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
    (22): Bottleneck(
      (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(2, 2),
dilation=(2, 2), bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
  )
  (layer4): Sequential(
    (0): Bottleneck(
      (conv1): Conv2d(1024, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(2, 2),
dilation=(2, 2), bias=False)
      (bn2): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(512, 2048, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
```

```
      (relu): ReLU(inplace=True)
      (downsample): Sequential(
        (0): Conv2d(1024, 2048, kernel_size=(1, 1), stride=(1, 1), bias=False)
        (1): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      )
    )
    (1): Bottleneck(
      (conv1): Conv2d(2048, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(4, 4),
dilation=(4, 4), bias=False)
      (bn2): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(512, 2048, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
    (2): Bottleneck(
      (conv1): Conv2d(2048, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(4, 4),
dilation=(4, 4), bias=False)
      (bn2): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(512, 2048, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
```

```
    )
   )
  )
  (classifier): DeepLabHead(
   (0): ASPP(
    (convs): ModuleList(
     (0): Sequential(
      (0): Conv2d(2048, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (2): ReLU()
     )
     (1): ASPPConv(
      (0): Conv2d(2048, 256, kernel_size=(3, 3), stride=(1, 1), padding=(12, 12),
dilation=(12, 12), bias=False)
      (1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (2): ReLU()
     )
     (2): ASPPConv(
      (0): Conv2d(2048, 256, kernel_size=(3, 3), stride=(1, 1), padding=(24, 24),
dilation=(24, 24), bias=False)
      (1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (2): ReLU()
     )
     (3): ASPPConv(
      (0): Conv2d(2048, 256, kernel_size=(3, 3), stride=(1, 1), padding=(36, 36),
dilation=(36, 36), bias=False)
      (1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (2): ReLU()
```

```
      )
      (4): ASPPPooling(
        (0): AdaptiveAvgPool2d(output_size=1)
        (1): Conv2d(2048, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
        (2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
        (3): ReLU()
      )
    )
    (project): Sequential(
      (0): Conv2d(1280, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (2): ReLU()
      (3): Dropout(p=0.5, inplace=False)
    )
  )
  (1): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
  (2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
  (3): ReLU()
  (4): Conv2d(256, 7, kernel_size=(1, 1), stride=(1, 1))
 )
 (aux_classifier): FCNHead(
  (0): Conv2d(1024, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
  (1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
  (2): ReLU()
  (3): Dropout(p=0.1, inplace=False)
  (4): Conv2d(256, 21, kernel_size=(1, 1), stride=(1, 1))
```

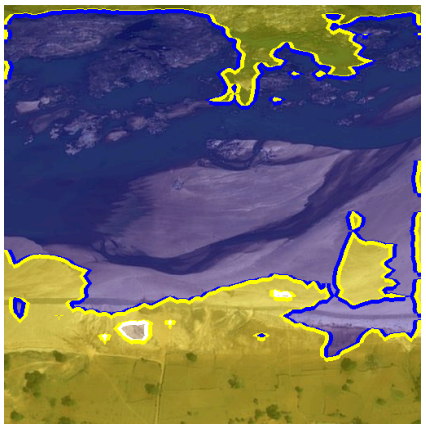
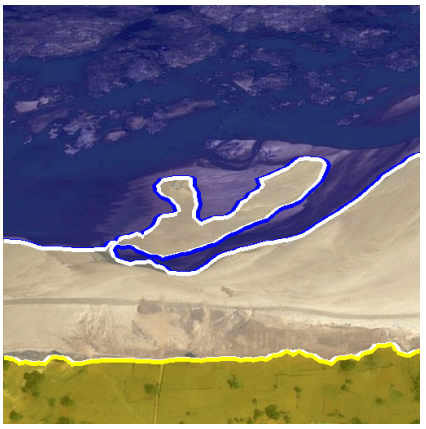
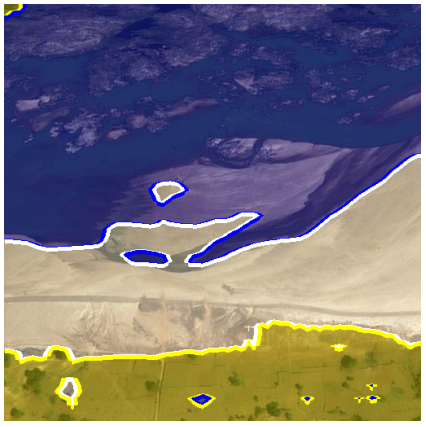
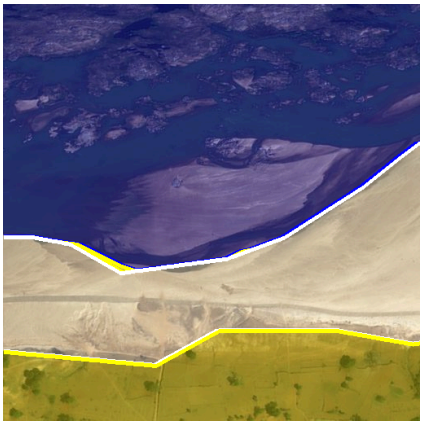
)
)

	DeepLabV3	FCN32s
Base Network Architecture	ResNet101，101層殘差網路，使用殘差塊，深層網路訓練佳。	16層卷積網路，無使用殘差塊，深層網路訓練困難。
Semantic Segmentation Architecture	• Utilizes atrous (dilated) convolution to expand the receptive field. • ASPP (Atrous Spatial Pyramid Pooling) module captures multi-scale semantic information.	• Direct upsampling, lower precision, poorer boundary handling.
Receptive Field and Contextual Information	Atrous convolution + ASPP enables capturing multi-scale contextual information.	Smaller receptive field, lacks multi-scale feature extraction.
Computational Cost	High computational cost and memory requirements.	Lightweight, lower computational cost.
Performance	Excellent at detecting boundaries and capturing contextual information, high accuracy.	Lower performance, especially in handling details compared to DeepLabV3.

3. (1%) Report mIoUs of two models on the validation set.

	Model A (VGG16 + FCN32s)	Model B (DeepLabV3 + ResNet101)
mIoU	**0.4590993**	**0.7354872**

4. (3%) Show the predicted segmentation mask of “validation/0013_sat.jpg”, “validation/0062_sat.jpg”, “validation/0104_sat.jpg” during the early, middle, and the final stage during the training process of the improved model.

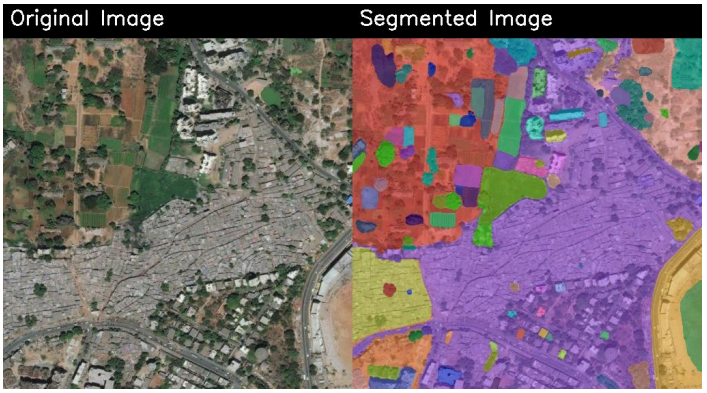
validation/**0013**_sat.jpg	
Epoch = 1	Epoch = 50
	
Epoch = 100	Ans
	

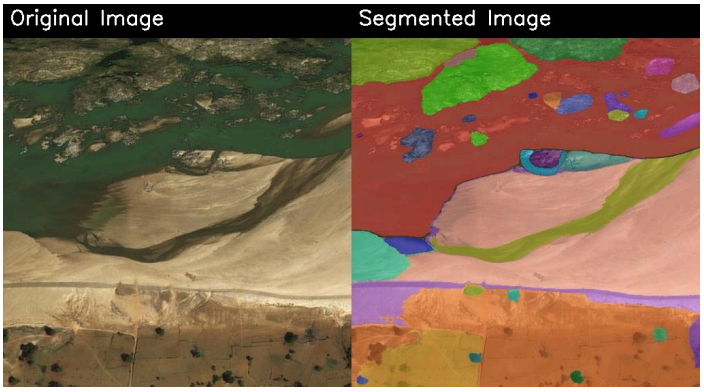
validation/**0062**_sat.jpg	
Epoch = 1	Epoch = 50
	
Epoch = 100	Ans
	

validation/**0104**_sat.jpg	
Epoch = 1	Epoch = 50

	
Epoch = 100	Ans
	

5. (10%) Use segment anything model (SAM) to segment three of the images in the validation dataset, report the result images and the method you use.

validation/0006_sat.jpg

validation/0013_sat.jpg



validation/0054_sat.jpg

- Segment Anything Model (SAM)：使用了 Meta AI 開發的 SAM 模型來自動生成圖像的掩碼區域。這是一種針對圖像的高效分割方法，特別適合大規模的圖像處理任務。
- OpenCV (cv2)：用來讀取、處理、轉換圖像格式，並將結果儲存到硬碟上。
- Supervision Library：用來標註分割結果和圖像，將分割後的結果展示出來。
- NumPy：用於進行矩陣拼接和處理。

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