

# 2019 methodology recap

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July 31, 2020

## 1 Goal

To devise and implement an automated pipeline for generating word-duration and pitch track variables to predict specialists' suggestions/interventions for Moby examples.

## 2 Baseline

First we cluster specialists' free-form observations and suggestions into categories. With these observations and suggestions, we use a random forest machine learning model as a baseline for prediction. We spawned a separate random forest to predict each suggestion.

The model performed well ( $> 80\%$  accuracy) in a small handful of categories, but there was more than enough room for improvement

## 3 Featurization

In 2019 we proposed generating more features to supplement (and to replace, if possible) the observations. We were motivated by the following considerations:

- A very limited dataset
- Inadequacies of observations in predicting interventions

We dictated that these additional features be automatically generated.

### Preprocessing word durations

We mean-centered word durations for all examples (including gold).

### Preprocessing pitch tracks

We centered F0 frames by subtracting from each frame the mean F0 across the example. For each token in each example, we then compute the pitch slope  $((\text{end F0} - \text{start F0}) / \text{nframes})$ .

## 6 Aligning examples to gold

### Aligning examples to source text

Using the standard DIFF procedure we aligned each example to the source text (recstring).

### Pause-delimited alignment

Absent a more sophisticated method for identifying meaningful constituencies, for each gold example to we identify **pause-delimited** groups of tokens.

For each of these groups of tokens, we generate **vectors** consisting of word durations and pitch slopes.

## 7 Similarity score

Pseudocode explains this better. For a given example:

```
for each Gold Reading G:
  for each pause-delimited group of tokens P:
    E := tokens from the diff alignment corresponding to P
    V_E := vectors for the duration and pitch track for E
    V_P := vectors for the duration and pitch track for P
    Scores := compute cosine similarities between vectors in V_E and V_P
    store Scores
```

## 8 Additional featurization

Some additional features were generated as well, including the method described above after removing all pauses, as well as weighted cosine similarity scores by the **length** of the tokens.

## 9 Preliminary results

We applied the same random forest model to our combined set of features to predict the same interventions as before. We observed a much higher raw prediction accuracies for most of the intervention categories. We also observed a much higher correlation between the automatically generated features and the intervention categories, as opposed to the specialists' observations we used in the baseline.