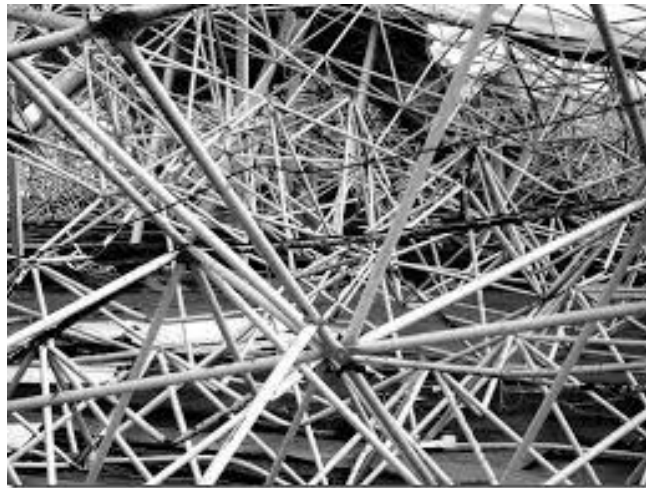


# Self-adaptive Systems

**Software Evolution Perspective of Autonomic Systems**

# IBM's Complexity Solution

Automation through self-adaptive, self-managing systems or autonomic computing



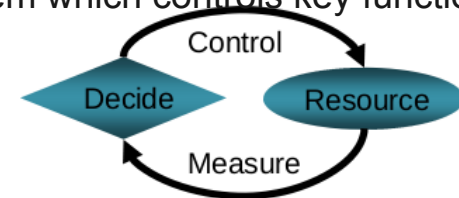
# What is Autonomic Computing

- Webster's definition:

- Acting or occurring involuntarily; automatic; an automatic reflex
- Relating to, affecting, or controlled by the autonomic nervous system or its effects or activity
- Autonomic nervous syst: that part of the nervous system that governs involuntary body functions like erspiration or heart rate

- IBM's definition

- An approach to self-managed computing systems with a minimum of human interference
- The term derives from the body's autonomic nervous system which controls key functions without conscious awarenesss or involvement



# Autonomic Systems

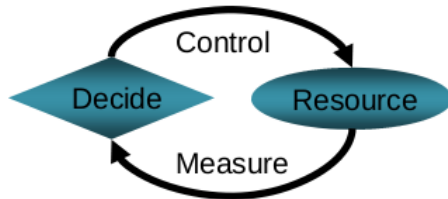


What is the most famous  
autonomic system?

You all know it intimately 😊

# Famous Autonomic System

- Autonomic nervous System
- Parasympathetic
  - Day-to-day internal processes
- Sympathetic
  - Stressful situation processes



- Temperature, heartrate, breathing rate, bloodpressure, pupil dilation, tears, digestion, immune response



Monitor and Regulate!

# Characteristics of autonomic or self-managing systems

- Self awareness, reflexivity, identity
  - Possesses a system identity
  - Must know itself
  - Needs detailed knowledge of its components, status, interconnections
- Able to configure and reconfigure itself under varying conditions
  - adaptive algorithms, machine learning, optimizations, monitoring and execution

# Characteristics of autonomic or self-managing systems

- Self-\*
- Autonomic software system needs to be autonomic by supporting behaviour types
  - Self-configuring: means choosing a suitable behaviour based on user preferences, context
  - Self-tuning means choosing behaviours that optimize certain qualities (performance, profits...)

# Characteristics of autonomic or self-managing systems

## ● Self-\*

- **Self-configuring**: means choosing a suitable behaviour based on user preferences, context
- **Self-tuning** means choosing behaviours that optimize certain qualities (performance, profits...)
- **Self-repairing** means shifting execution to another behaviour, given current one is failing
- **Self-protecting** means choosing a behaviour that minimizes risk (attacks, virus)



# What autonomic systems deliver

## Increased Responsiveness

Adapt to dynamically changing environments

## Operational Efficiency

Tune resources and balance workloads to maximize use of IT resources



## Business Resiliency

Discover, diagnose, and act to prevent disruptions

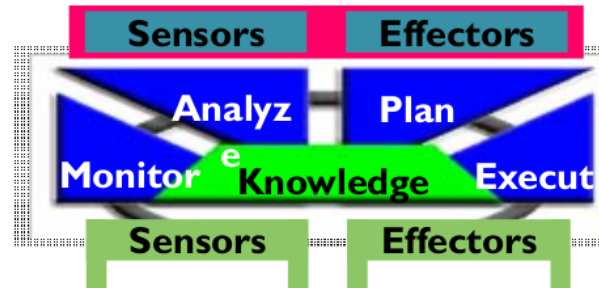
## Secure Information and Resources

Anticipate, detect, identify, and protect against attacks

*Self* – \*

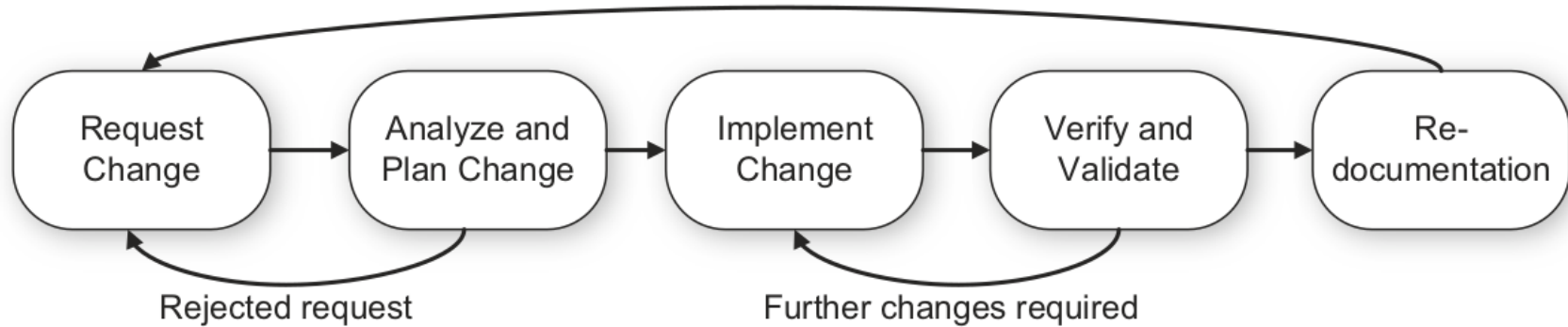
# IBM's approach

- Create and deploy self-managing infrastructure technologies to
  - reduce complexity
  - lower cost of ownership
  - increase reliability
- Establish an architectural framework for autonomic computing
- Provide technologies to reduce the cost of managing systems
  - Automating automation



*Automation<sup>2</sup>*

# Adaptation



- Usually the model for offline adaptation

		Column 1	Column 2
High off-line evolution cost		High uncertainty	Low uncertainty
Row 1	High frequency	<b>runE</b>	<b>runE</b>
Row 2	Low frequency	<b>runE</b> <b>offE</b>	<b>runE</b>

(a)

		Column 1	Column 2
Low off-line evolution cost		High uncertainty	Low uncertainty
Row 1	High frequency	<b>offE</b> <b>runE</b>	<b>runE</b>
Row 2	Low frequency	<b>offE</b>	<b>offE</b>

# Dimensions of Runtime Software Evolution

```
graph TD; Root[Dimensions of Runtime Software Evolution] --> Why[Why<br/>(reasons for evolution)]; Root --> What[What<br/>(artifacts to be evolved)]; Root --> How[How<br/>(means for runtime evolution)]; Why --> Why1[Changing requirements]; Why --> Why2[Malfunctions]; Why --> Why3[Changing environments]; What --> What1[System goals]; What --> What2[System structure and behavior]; What --> What3[Design specifications]; How --> How1[Control and Self-adaptation];
```

Why  
(reasons for evolution)

Changing requirements

Malfunctions

Changing environments

What  
(artifacts to be evolved)

System goals

System structure and behavior

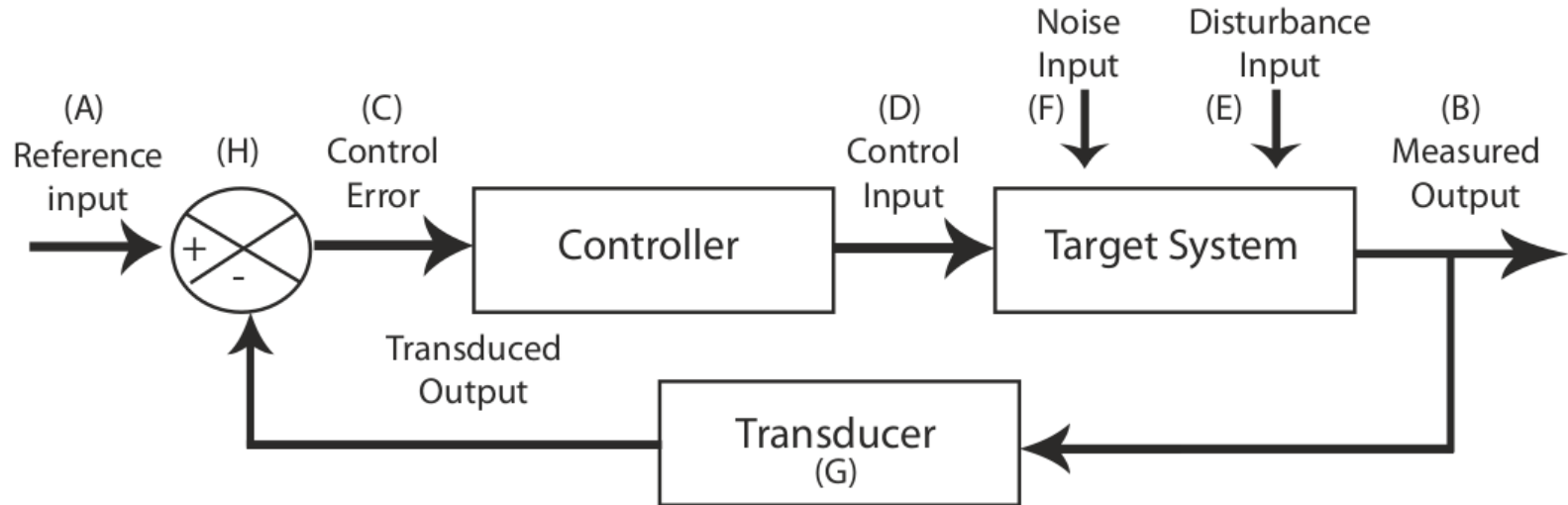
Design specifications

How  
(means for runtime evolution)

Control and  
Self-adaptation

# Adaptation

- Feedback and Feedforward



Autonomic System (AS)

Autonomic Element (AE)

Autonomic Manager (AM)

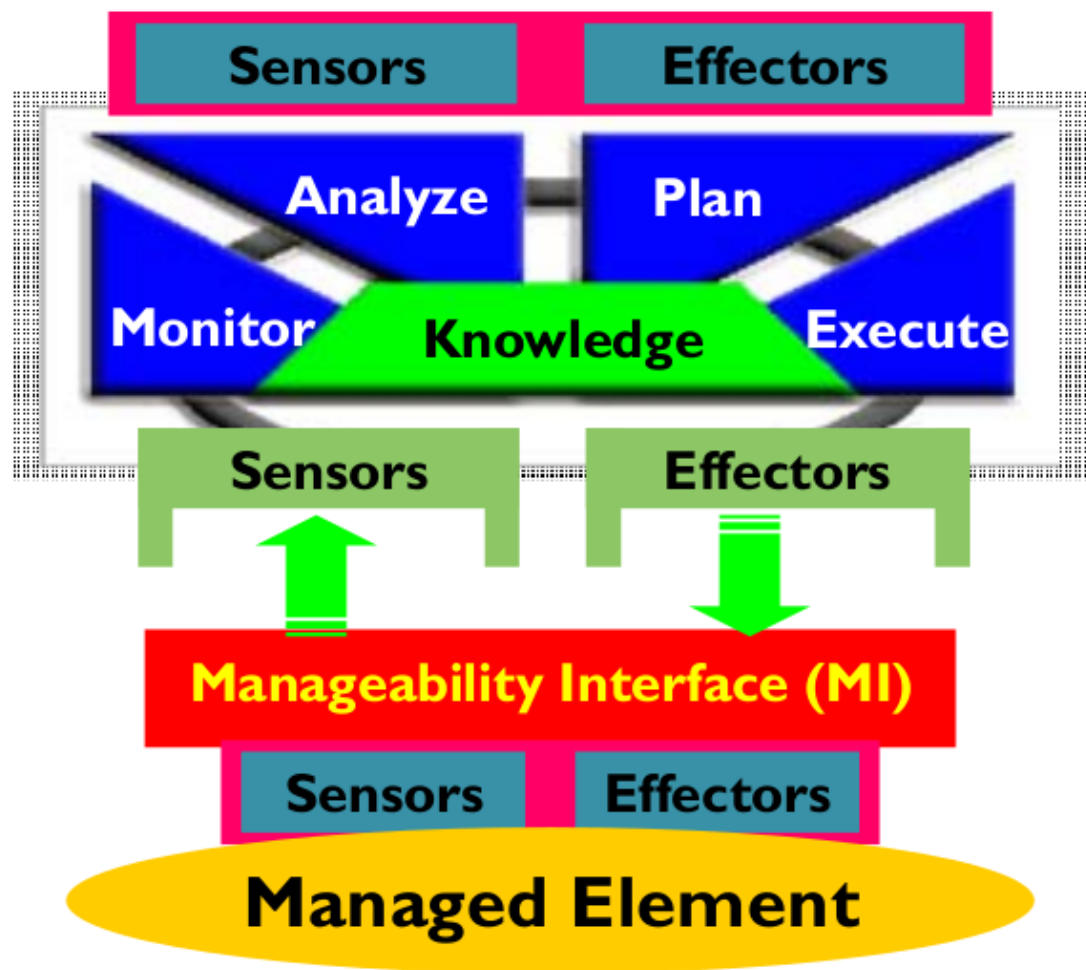
Managed Element (ME)

Manageability Endpoint (ME)

Manageability Interface (MI)

Knowledge sources

Enterprise service bus

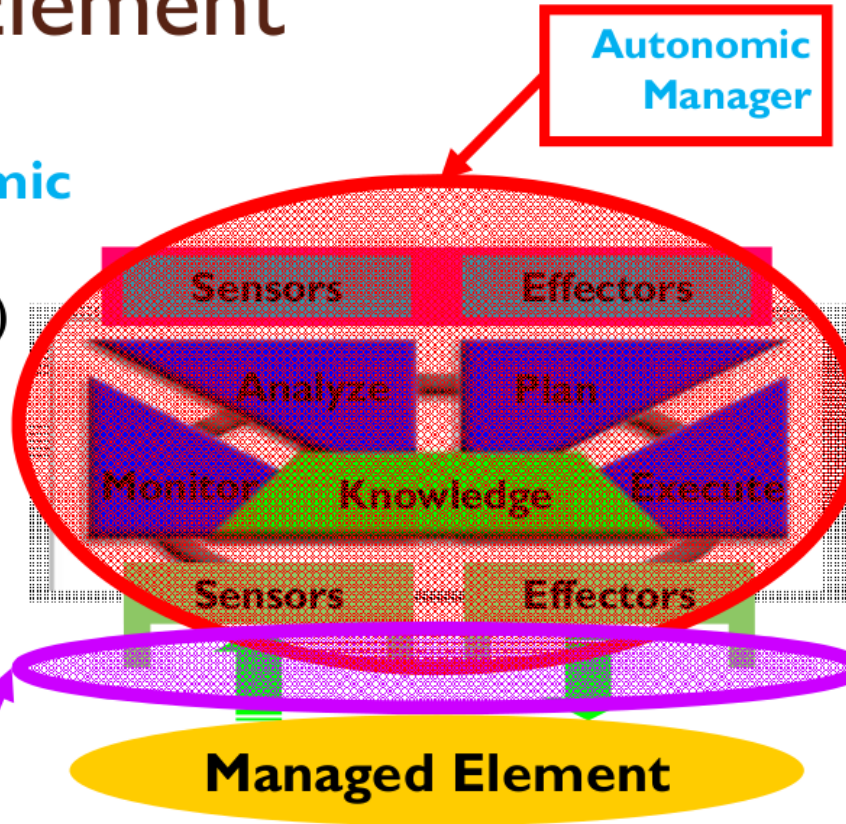


# Autonomic Element

Consists of an **Autonomic Manager (AM)** and an Autonomic Element (AE)

Manager and managed element form a **level of indirection**

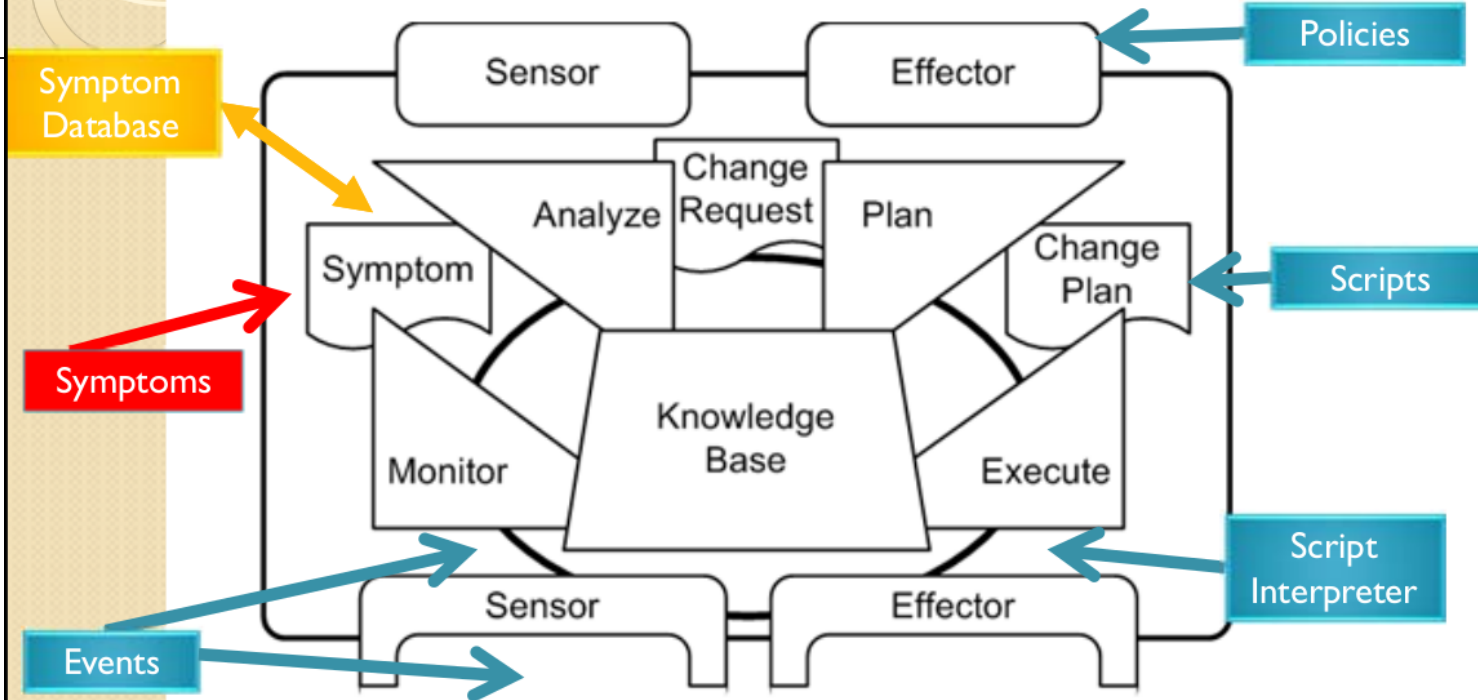
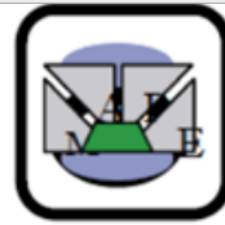
- Spatially and temporally separate entities
- Enterprise Service Bus





# MAPE-K Loop

## Standards & Interfaces



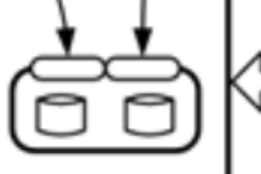
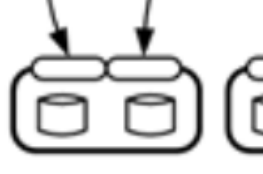
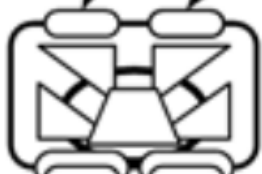
Consoles  
Manual Managers

Orchestrating Managers

Resource Managers

Managed Resources

Management Data  
Knowledge Sources



# Models

- Perspective of control theory, adaptive control concerns the automatic adjustment of control mechanisms.
- Adaptive control researchers investigate parameter adjustment algorithms that allow the adaptation of the control mechanisms while guaranteeing global stability and convergence
- Control theory offers several reference models for realizing adaptive control.
- Model Reference Adaptive Control (MRAC)
- Model Identification Adaptive Control (MIAC)

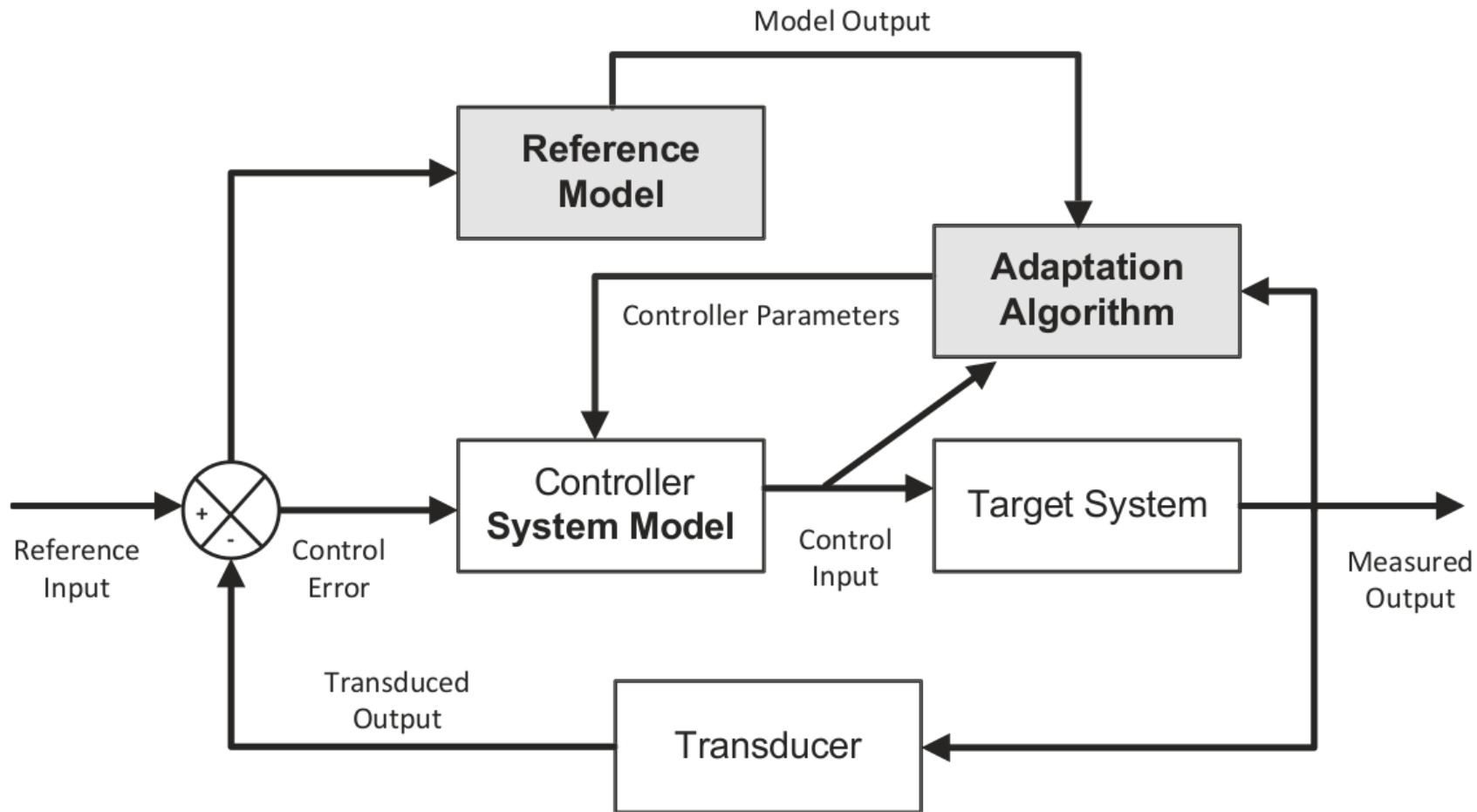


Fig. 8.5: Model Reference Adaptive Control (MRAC)

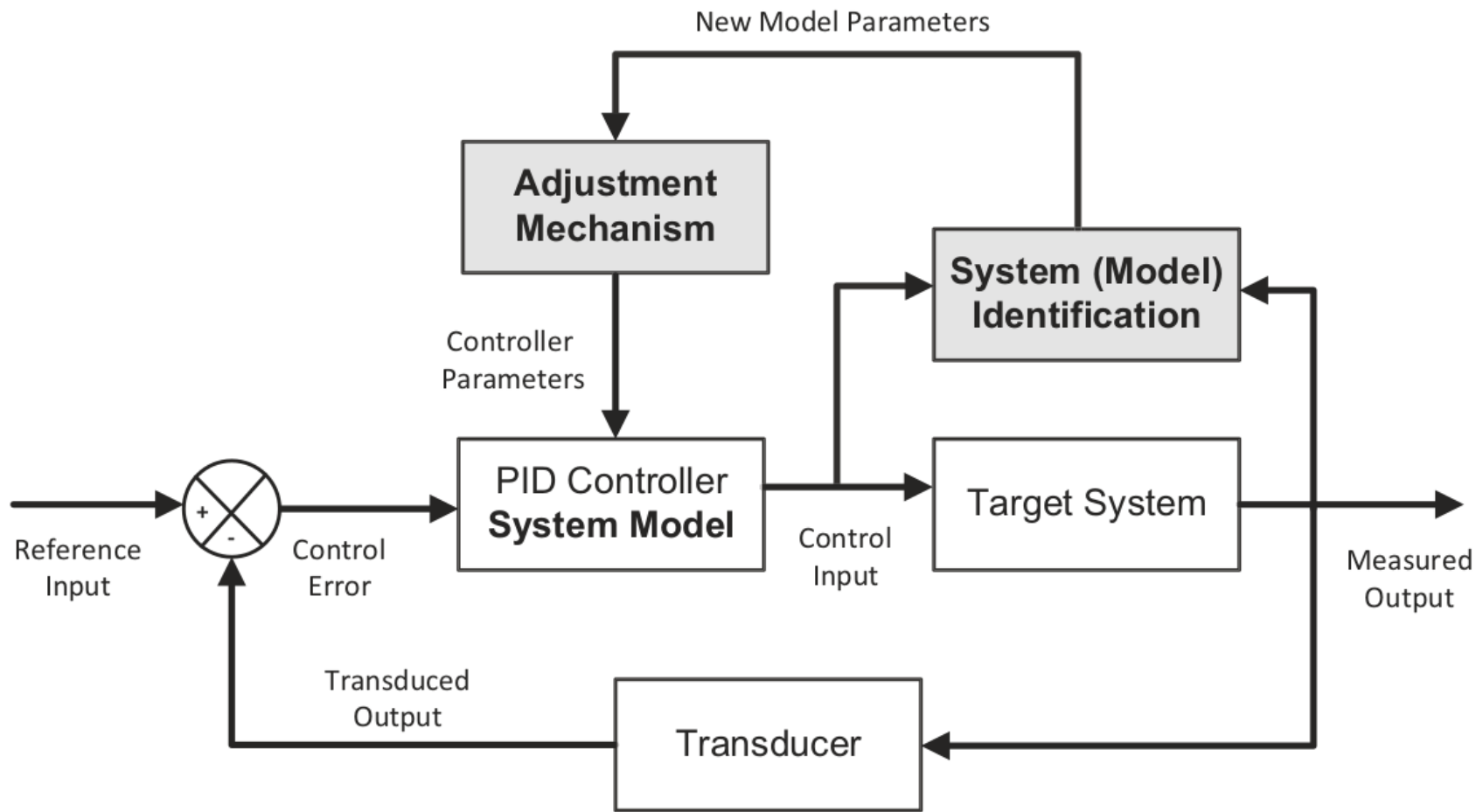


Fig. 8.6: Model Identification Adaptive Control (MIAC)

# Conclusions

- Models (control theory lends a helping hand)
- Self-\* properties
- Offline vs. Runtime evolution