CS100: CPADS

Program Debugging

David Babcock / James Moscola Department of Physical Sciences York College of Pennsylvania



Program Debugging

- Many programs have errors in them (especially programs under development)
 - Program errors are also referred to as "bugs"
 - There are several different types of errors
- Finding and correcting the bugs present in software is a process known as debugging
 - ALL software must goes through a debugging process, regardless of how simple the program
 - Must ensure that the software works and produces the correct output under ALL possible inputs

Types of Software Errors

Syntax error

- Incorrectly structured programming statements
- Easiest type of error to find and fix; tools will usually point these out

Runtime error

- An exception that occurs during execution of a program
- Examples include: an index-out-of-bounds, attempting to read a file that doesn't exist

Semantic error

- A logical error in the operation of the program
- Program runs without error, but the output is incorrect (e.g. 2+5 = 177)

Debugging Techniques

- Develop in small pieces and TEST OFTEN
- Add print statements for computations
- Use IDE debugging mode to step through program line by line

IMPORTANT:

- These methods are only useful if you know what to expect!!
- Know what the output of a print statement should be before testing