

**Question 1.** [10 points] Consider the following class (which begins on the left and continues on the right):

<pre>public class Box {     private int val;      public Box(int v)     { this.val = v; } </pre>	<pre>    public int getVal()     { return this.val; }      public void setVal(int v)     { this.val = v; } }</pre>
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(a) Consider the following statements:

```
Box b = new Box(44);  


missing code

  
System.out.println(b.getVal());
```

What code can be substituted for 

missing code

 so that the code prints the output 

55

?

*b.setVal(55);*

(b) Consider the following statements (which could occur in any class, and not necessarily in the Box class):

```
Box b = new Box(121);  
System.out.printf("Value is %d\n", b.val);
```

Does this code compile? If not, explain why not. If it does compile, what output does it produce?

*It will not compile (if outside of the Box class) because the val field is private, and can't be accessed directly by methods that aren't in the Box class.*

**Question 2.** [5 points] What output is printed by the following program (which begins on the left and continues on the right)?

<pre>public class Q2 {     private int val;      public Q2(int v)         { this.val = v; }      public void setVal(int v)         { this.val = v; }      public int getVal()         { return this.val; } }</pre>	<pre>public static void main(String[] a) {     Q2 obj1 = new Q2(4);     Q2 obj2 = new Q2(5);      System.out.printf("%d,%d\n",         obj1.getVal(), obj2.getVal());      obj2 = obj1; ← make obj2 point to same object as obj1     obj2.setVal(7);      System.out.printf("%d,%d\n",         obj1.getVal(), obj2.getVal()); }</pre>
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4, 5  
7, 7

**Question 3.** [5 points] What output is printed by the following program (which begins on the left and continues on the right)?

<pre>public class Q3 {     public static void f(int[] a) {         int[] b;         b = a; ← make b point to same array as points to         b[0] = 55;     } }</pre>	<pre>public static void main(String[] a) {     int[] arr = new int[2];     arr[0] = 11;     arr[1] = 22;     f(arr);     System.out.printf("%d,%d\n",         arr[0], arr[1]); }</pre>
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55, 22

Question 4. [10 points] Consider the following method:

```
public static String getLongestLine(String fileName) throws IOException {
    String longest = null;
    FileReader fr = new FileReader(fileName);
    BufferedReader br = new BufferedReader(fr);
    try {
        boolean done = false;
        while (!done) {
            String line = br.readLine();
            if (line == null) {
                done = true;
            } else if (longest == null || line.length() > longest.length()) {
                longest = line;
            }
        }
    } finally {
        br.close();
    }
    return longest;
}
```

This method is intended to return the longest line in a text file as a `String`.

(a) It is possible for this method to open the named file but make no attempt to close it. Briefly explain how this could happen.

If an `IOException` is thrown by the call to `readLine()`, `br.close()` will never be reached.

(b) Show how to modify the method so that if the file is opened, it is guaranteed to make an attempt to close the file. (Suggestion: annotate the method showing where to add or modify code.)

See above.

**Question 5.** [15 points] Write a class called `TrafficLight` to simulate a traffic light. An object which is an instance of the `TrafficLight` class should have three "states": green, yellow, and red. The object should start in the green state. When the `nextState()` method is called, it should switch to the next state in the sequence (green to yellow, yellow to red, or red back to green.) The `toString()` method should return a string describing the current state.

Example JUnit test showing the expected behavior:

```
public void testTrafficLight() {
    TrafficLight trafficLight = new TrafficLight();

    assertEquals("green", trafficLight.toString());
    trafficLight.nextState();
    assertEquals("yellow", trafficLight.toString());
    trafficLight.nextState();
    assertEquals("red", trafficLight.toString());
    trafficLight.nextState();
    assertEquals("green", trafficLight.toString());
}
```

```
public class TrafficLight {
    private int state();

    public TrafficLight() {
        state = 0;
    }

    public void nextState() {
        state = (state + 1) % 3;
    }

    public String toString() {
        if (state == 0) {
            return "green";
        } else if (state == 1) {
            return "yellow";
        } else {
            return "red";
        }
    }
}
```

**Question 6.** [15 points] Consider the following partially-specified class (which begins on the left and continues on the right):

<pre>public class Name implements     Comparable&lt;Name&gt; {      private char firstInitial;     private String lastName;      public Name(char fi, String ln) {         firstInitial = fi;         lastName = ln;     } }</pre>	<pre>public char getFirstInitial()     { return firstInitial; }      public String getLastName()         { return lastName; }      public int compareTo(Name o) {         <span style="border: 1px solid black; padding: 2px;">TODO</span>     } }</pre>
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Show the code that should replace TODO to implement the `compareTo` method. This method should compare first by last name, then by first initial (in the case where the last names are the same.) Example JUnit test:

```
Name tGreen = new Name('T', "Green");
Name jSmith = new Name('J', "Smith");
Name rSmith = new Name('R', "Smith");

assertTrue(jSmith.compareTo(tGreen) > 0);
assertTrue(jSmith.compareTo(rSmith) < 0);
```

Hint: the `String` class implements the `Comparable` interface.

```
int cmp;
cmp = this.lastName.compareTo(o.lastName);
if (cmp != 0) {
    return cmp;
}
if (this.firstInitial < o.firstInitial) {
    return -1;
} else if (this.firstInitial > o.firstInitial) {
    return 1;
} else {
    return 0;
}
```