CS 320: Lab02a: Web Applications II Lab Sign-Off

Tests for Web Applications II Lab (Lab02a) Sign-Off

- 1) Pull up Lab02a in Eclipse: Verify that the lab has been correctly renamed: "lab02" is replaced with "lab02a xxxx", where "xxxx" is the student's YCP username
- 2) Pull up the **Index page**, then go to **Add Numbers** from the **Index page**: The **AddNumbers** page appears, with three number fields
- 3) Enter three numbers: Get correct result
- 4) Delete the **third number**: Get correct error message: "Please enter 3 numbers", with all fields still filled with the submitted values (this could be difficult to implement)
- 5) Replace the **third number** with "abc": Get correct error message: "Invalid double", with all fields still filled with the submitted values (this could be difficult to implement)
- 6) Go back to the **Index Page**
- 7) Go to **Multiply Numbers** from the **Index page**: The **MultiplyNumbers** page appears, with two number fields
- 8) Enter two numbers: Get correct result
- 9) Delete the **first number**: Get correct error message: "**Please enter 2 numbers**", with all fields still filled with the submitted values (this could be difficult to implement)
- 10) Replace **first number** with **"abc"**: Get correct error message: **"Invalid double"**, with all fields still filled with the submitted values (this could be difficult to implement)
- 11) Go back to the **Index Page**
- 12) Go to Guessing Game from the Index page: The GuessingGame page appears, with "Start Game" displayed
- 13) Use 33 as the number trying to be guessed: Press the correct buttons for each guess, eventually guesses 33 Correct sequence of guesses: 50 -> 25 -> 37 -> 31 -> 34 -> 32 -> 33
- 14) Pull up Numbers.java: Verify that it exists
- 15) Pull up NumbersController.java: verify that it has add() and multiply() methods, and that AddNumbersServlet calls the add method, and MultiplyServlet calls the multiply method
- 16) Pull up **addNumbers.JSP**: Verify that it is pulling data for the fields directly from the **Numbers.java** model, and **NOT** using just the values passed in as named parameters through the Servlet (except for the **Numbers.java** model reference)
- 17) Run test cases for NumbersController.java controller and Numbers.java model: Test cases exist and pass

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