CS350: Data Structures

Red-Black Trees

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Red-Black Tree

An alternative to AVL trees

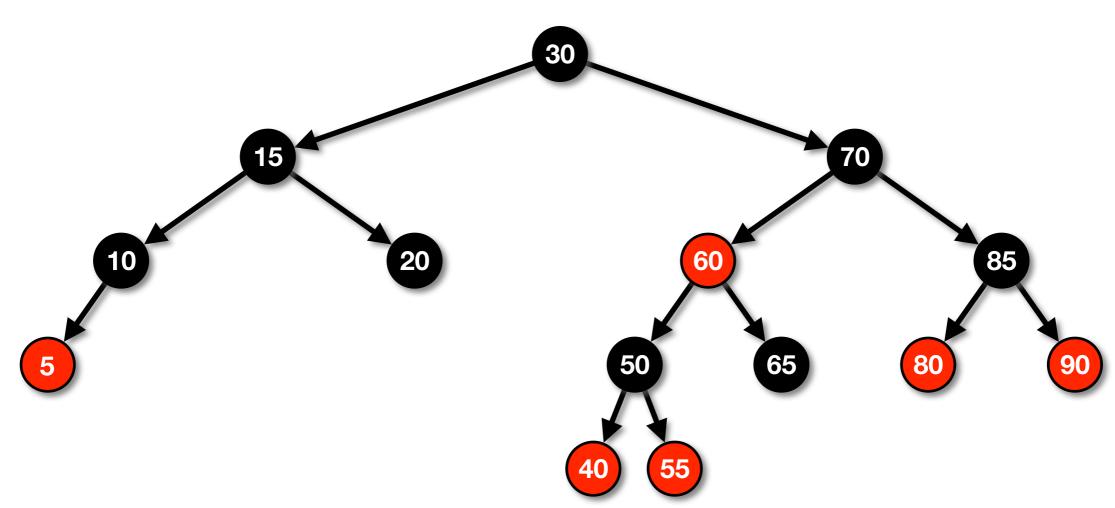
- Insertion can be done in a bottom-up or a top-down fashion
 - An AVL tree uses a pass down the tree for an insertion and a second pass back up the tree to update node heights and potentially rebalance the tree
 - A top-down insertion into a red-black tree requires only a single pass down the tree
 - We'll focus on bottom-up insertion

Red-Black Tree (Cont.)

- A red-black tree is a binary search tree that has the following properties:
 - (1) Every node is colored either red or black
 - (2) The root node is black
 - (3) If a node is red, its children must be black
 - (4) Every path from a node to a null node must contain the same number of black nodes

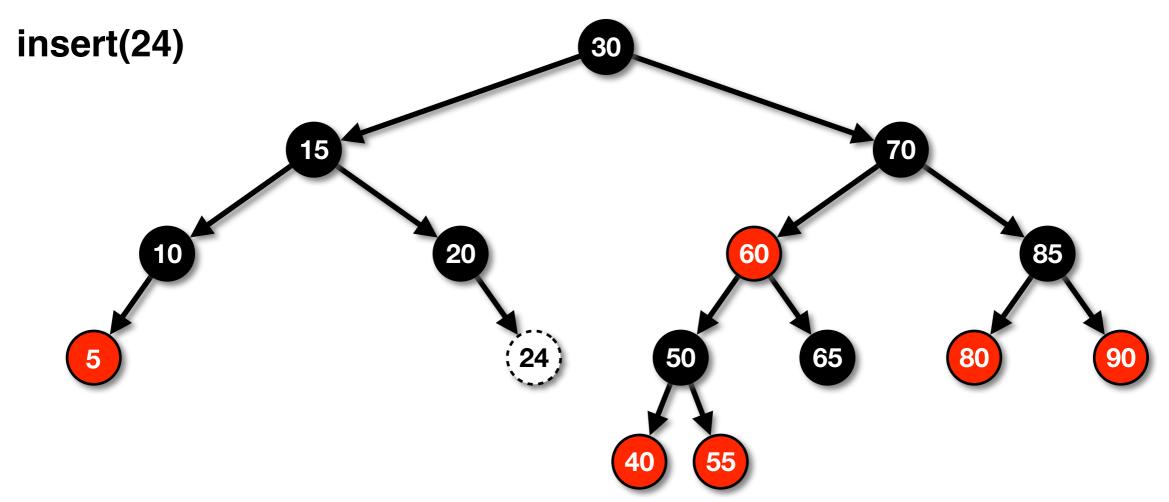
- These properties must be maintained after each insertion or deletion operation
- A null node is considered black

Example Red-Black Tree



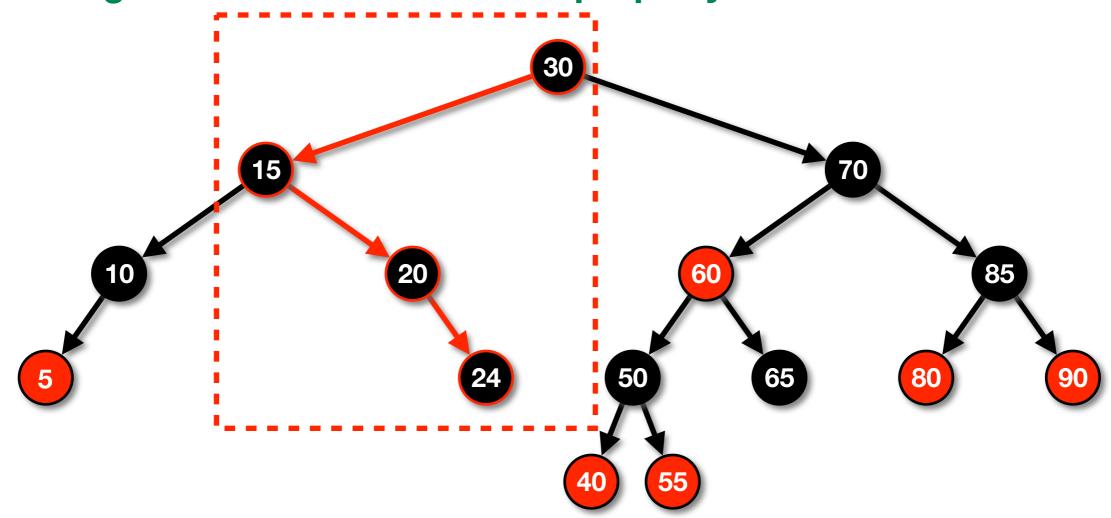
- (1) Every node is colored either red or black
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When inserting a new leaf node, what color should it be?



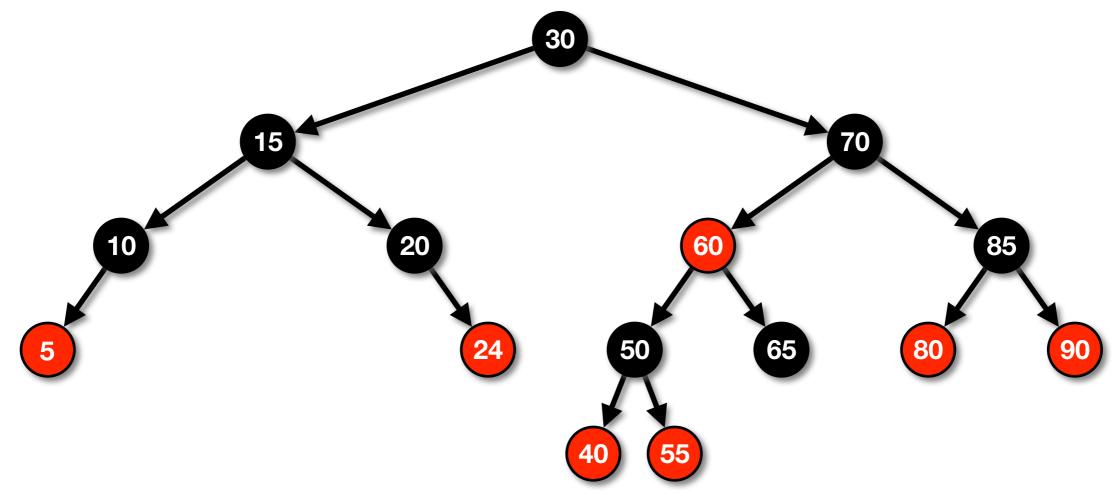
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Inserting as a black node violates property #4



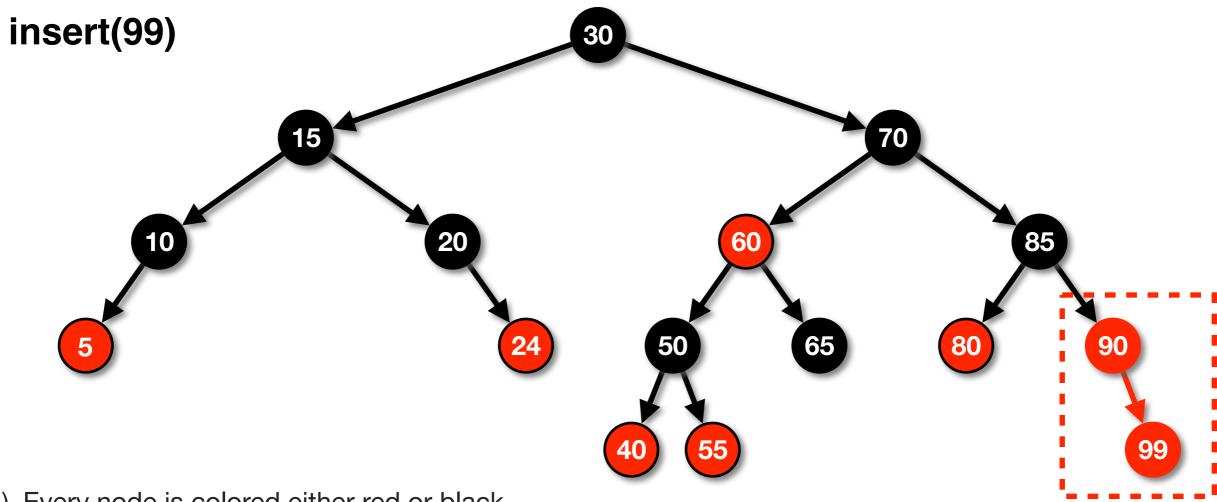
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Inserting as a red node satisfies all four properties (in this case)



- (1) Every node is colored either red or black
- (2) The root node is black
- (3) If a node is red, its children must be black
- (4) Every path from a node to a null link must contain the same number of black nodes

Inserting as a red may not always satisfy the four properties



- (1) Every node is colored either red or black
- (2) The root node is black
- (3) If a node is red, its children must be black
 - (4) Every path from a node to a null link must contain the same number of black nodes

- Easier to fix a violation of property #3 than it is to fix a violation of property #4
 - So, insert all nodes as red nodes

- Must repair violations of property #3 and any new violations that occur as a result of the tree modification
 - Operations for repairing the tree include:
 - Single and Double Rotations (similar to AVL trees)
 - Color changes

Red-Black Tree Insertion (Bottom-Up)

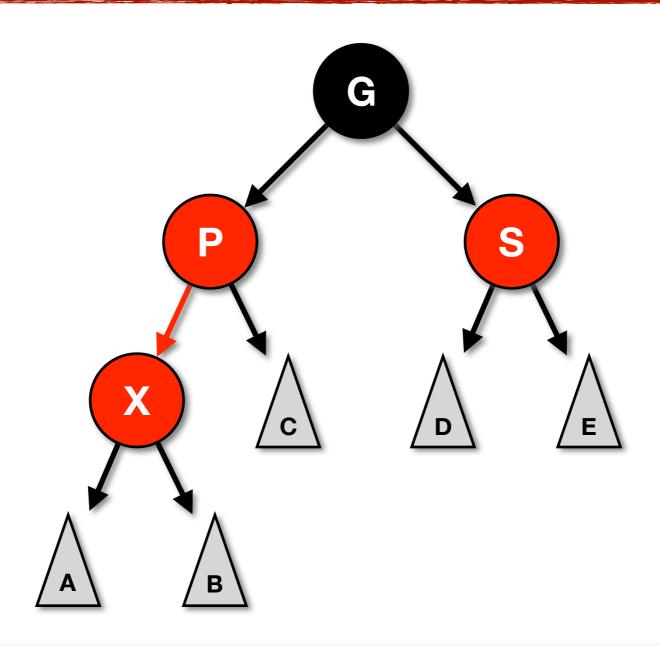
- Insert nodes into a red-black tree using the standard binary search tree insertion
 - Make the newly inserted node red
 - If the parent of the newly inserted node is black, then no violations have occurred and the insertion is complete
 - If the parent of the newly inserted node is red, then property #3 has been violated and must be fixed through rotations and recoloring
 - Four different cases must be considered

Red-Black Tree Insertion -- Violations

- The four cases to consider when property #3 is violated (i.e. when a red node is inserted as the child of another red node)
 - (1) Parent's sibling is **red** and new node is inserted as an outside grandchild
 - (2) Parent's sibling is **red** and new node is inserted as an inside grandchild
 - (3) Parent's sibling is **black** and new node is inserted as an outside grandchild
 - (4) Parent's sibling is **black** and new node is inserted as an inside grandchild
- There is a different approach to fix each of these cases

Insert Violation -- Case #1

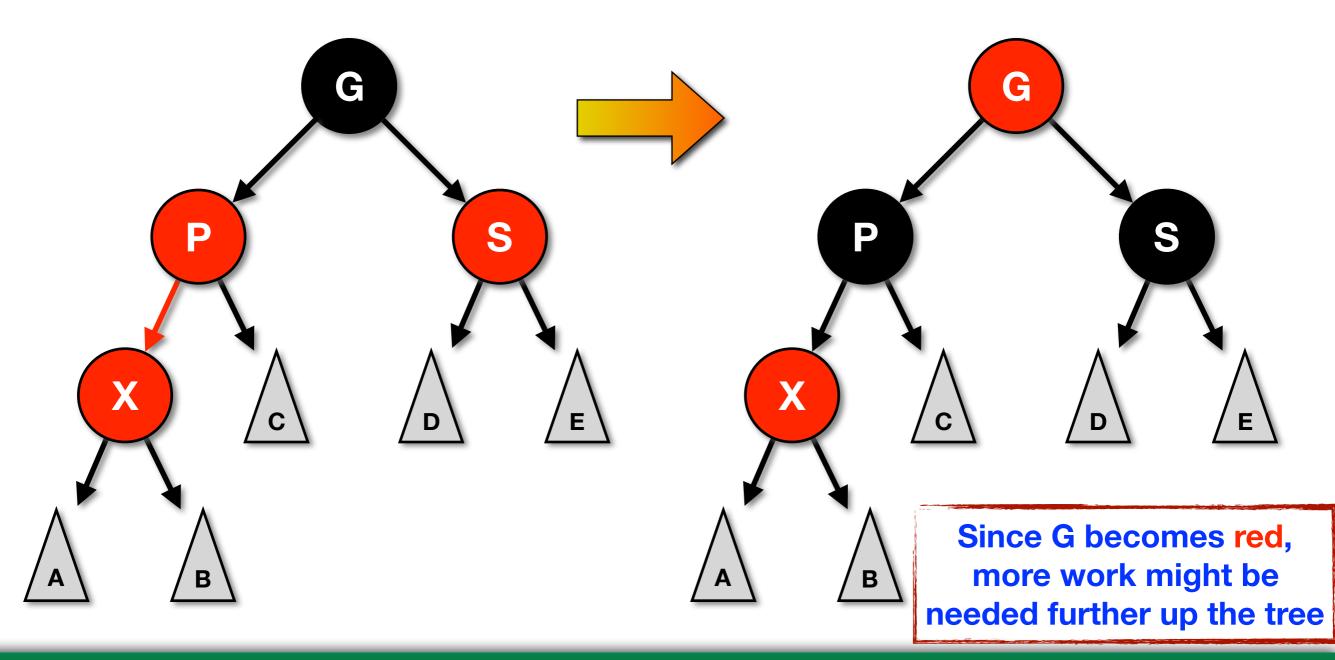
(1) Parent's sibling is **red** and new node is inserted as an outside grandchild



Fixing the Insertion Violation -- Case #1

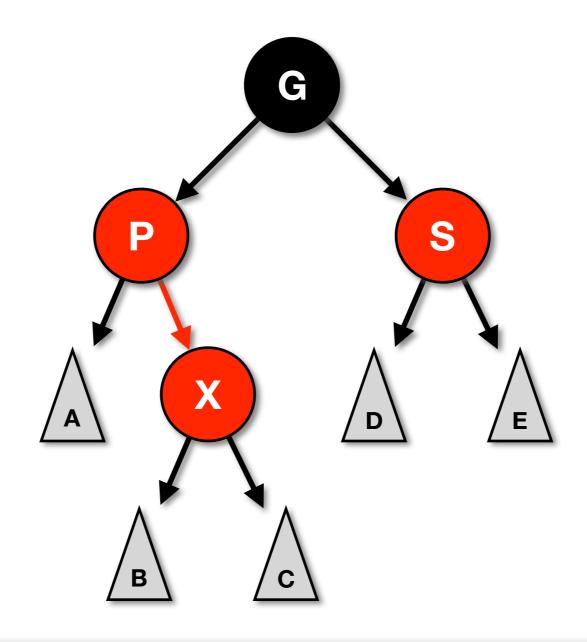
No rotation necessary

Make Parent and Sibling black, Grandparent becomes red



Insert Violation -- Case #2

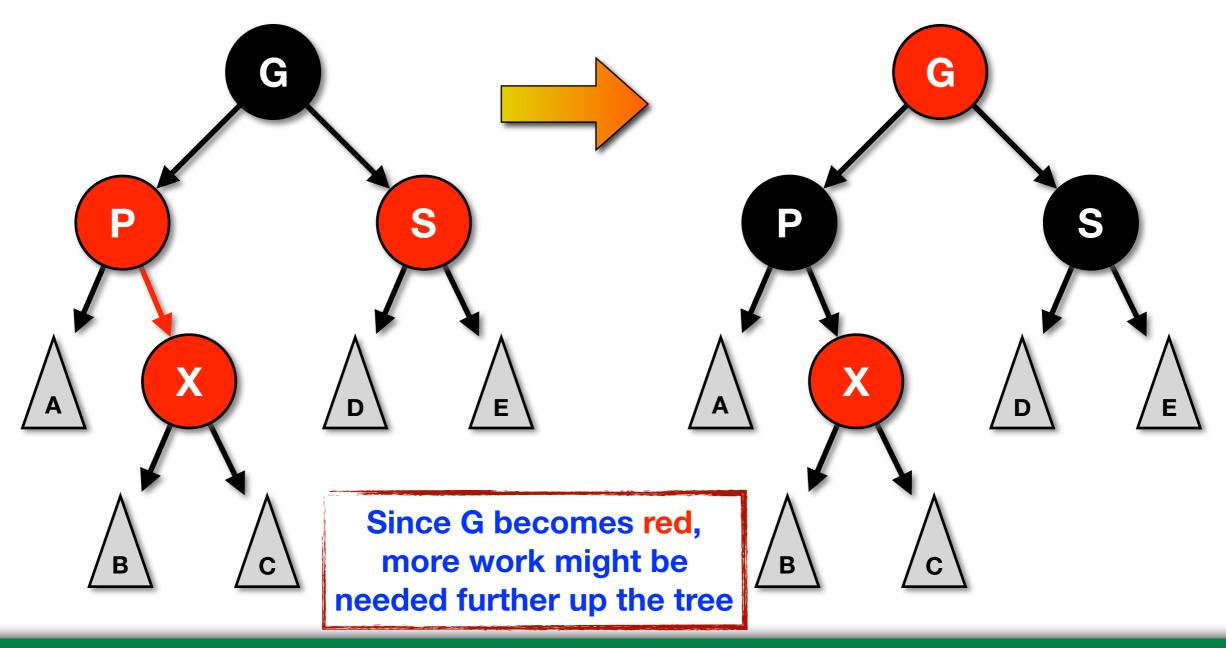
(2) Parent's sibling is **red** and new node is inserted as an inside grandchild



Fixing the Insertion Violation -- Case #2

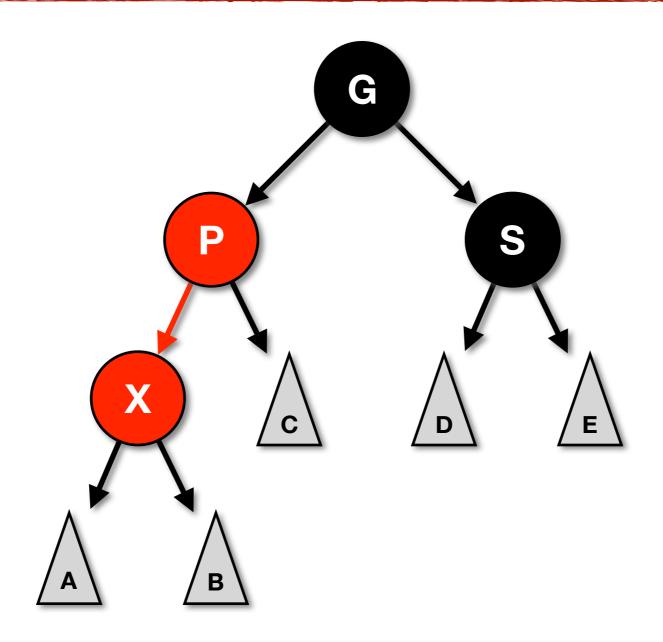
No rotation necessary

Make Parent and Sibling black, Grandparent becomes red

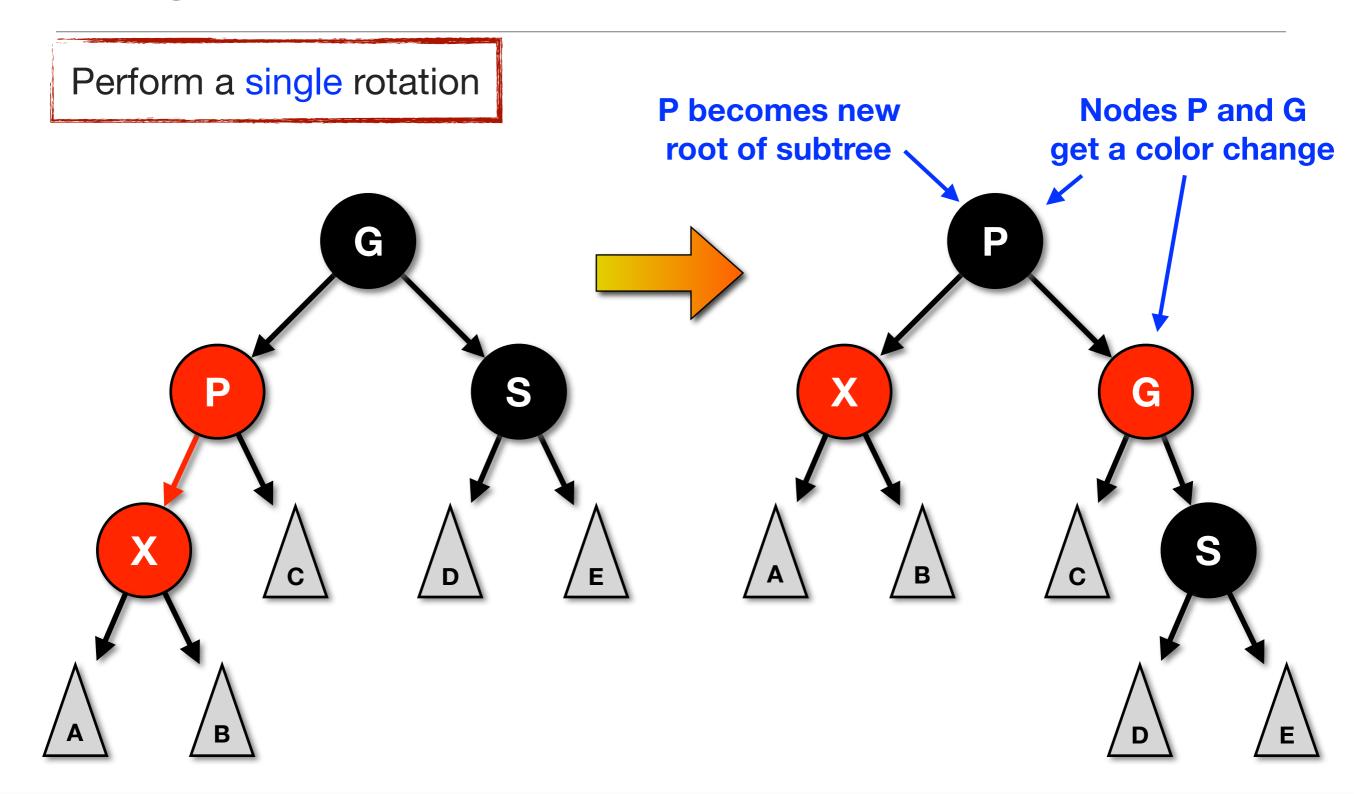


Insert Violation -- Case #3

(3) Parent's sibling is **black** and new node is inserted as an **outside grandchild**

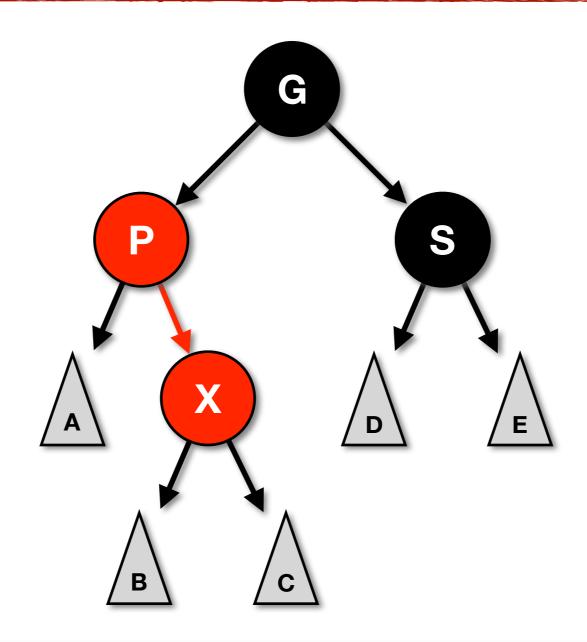


Fixing the Insertion Violation -- Case #3

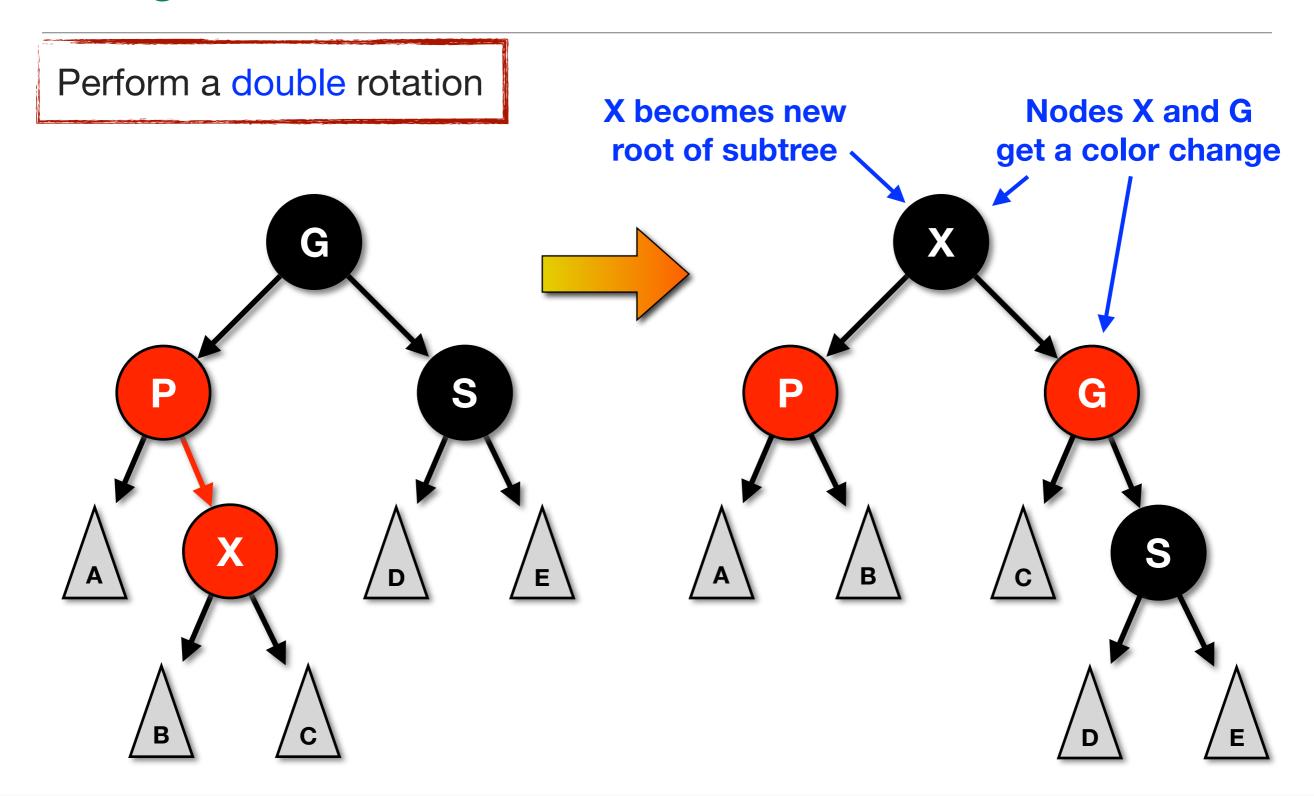


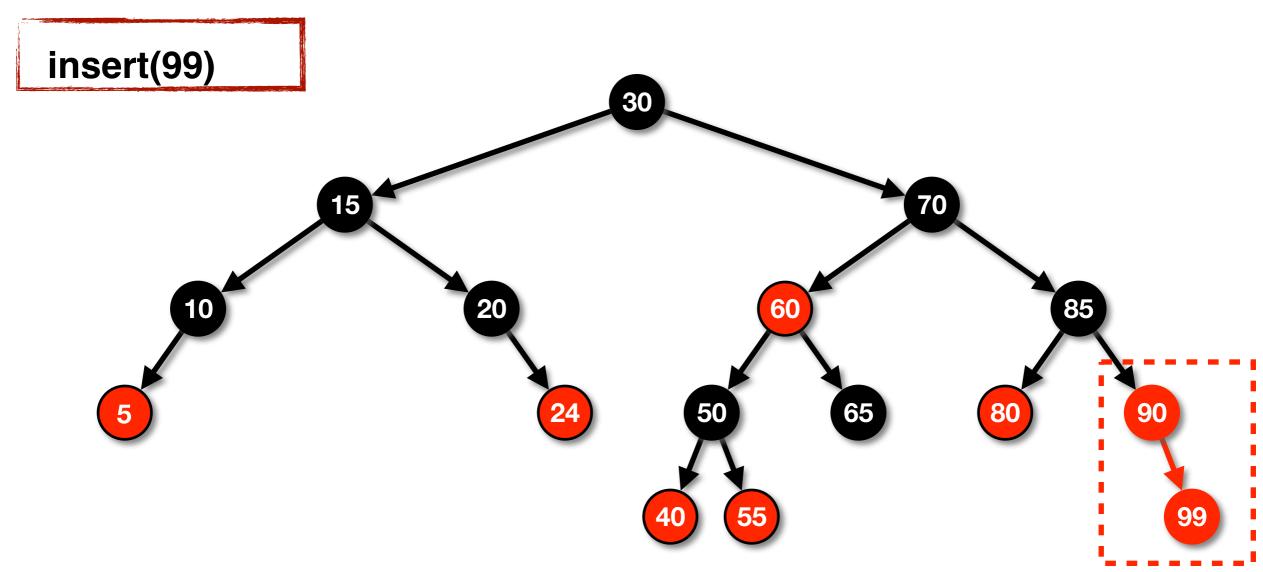
Insert Violation -- Case #4

(4) Parent's sibling is **black** and new node is inserted as an **inside grandchild**

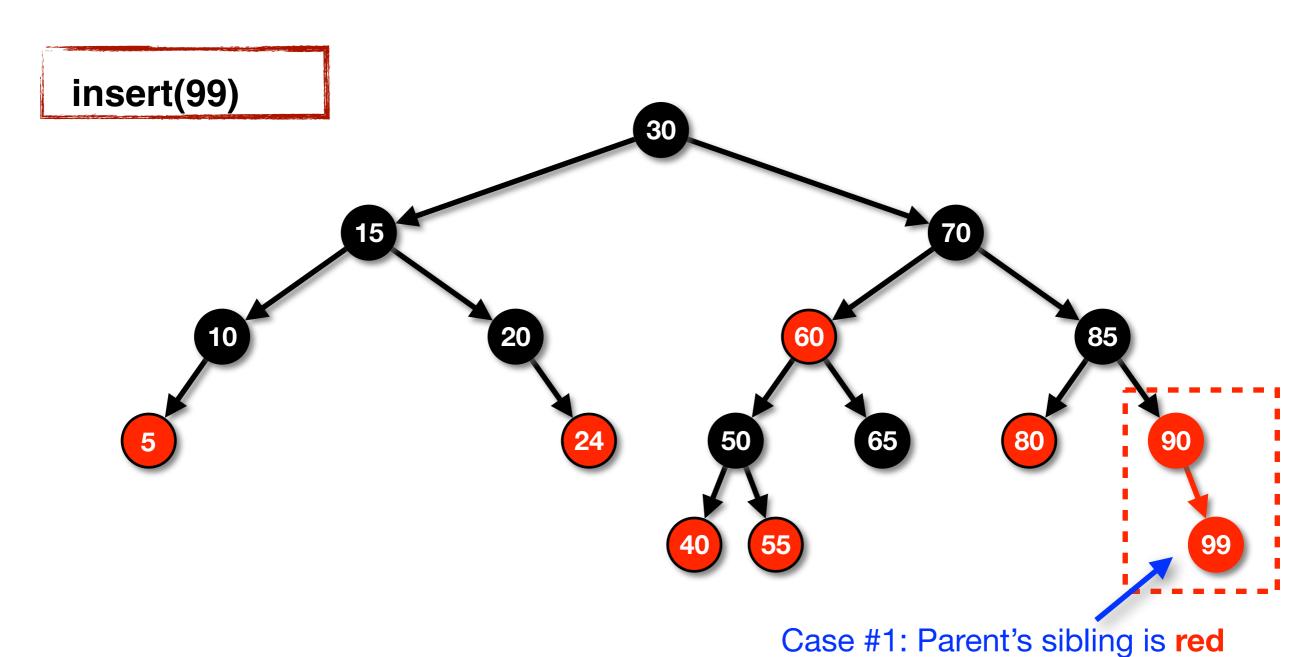


Fixing the Insertion Violation -- Case #4

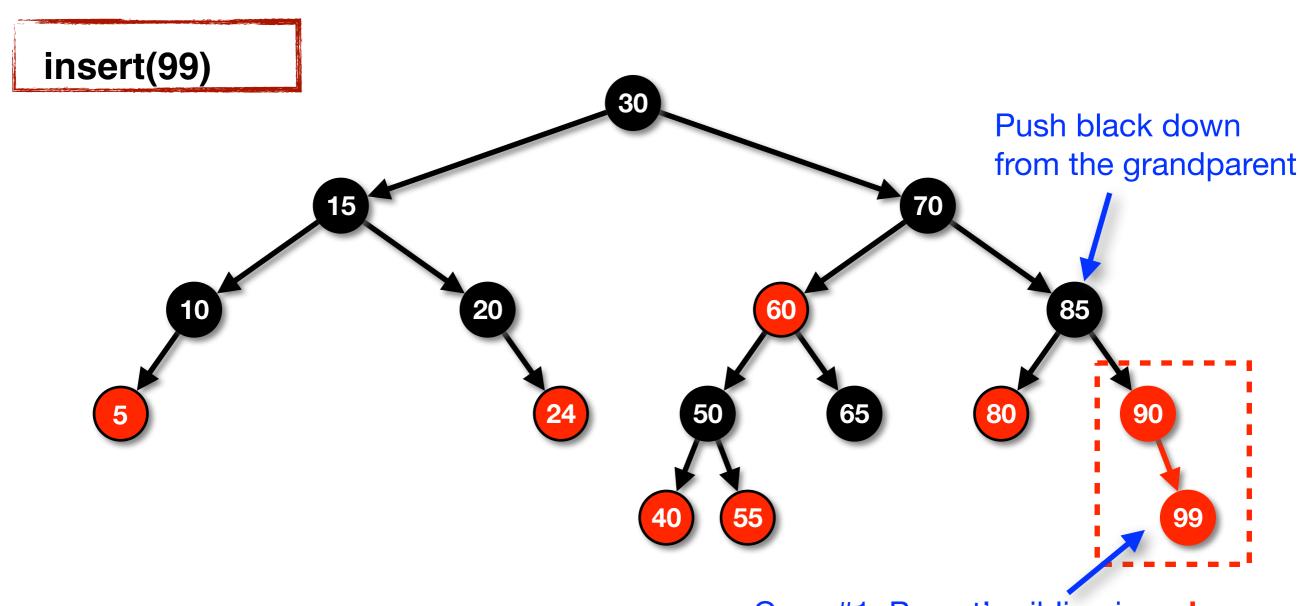




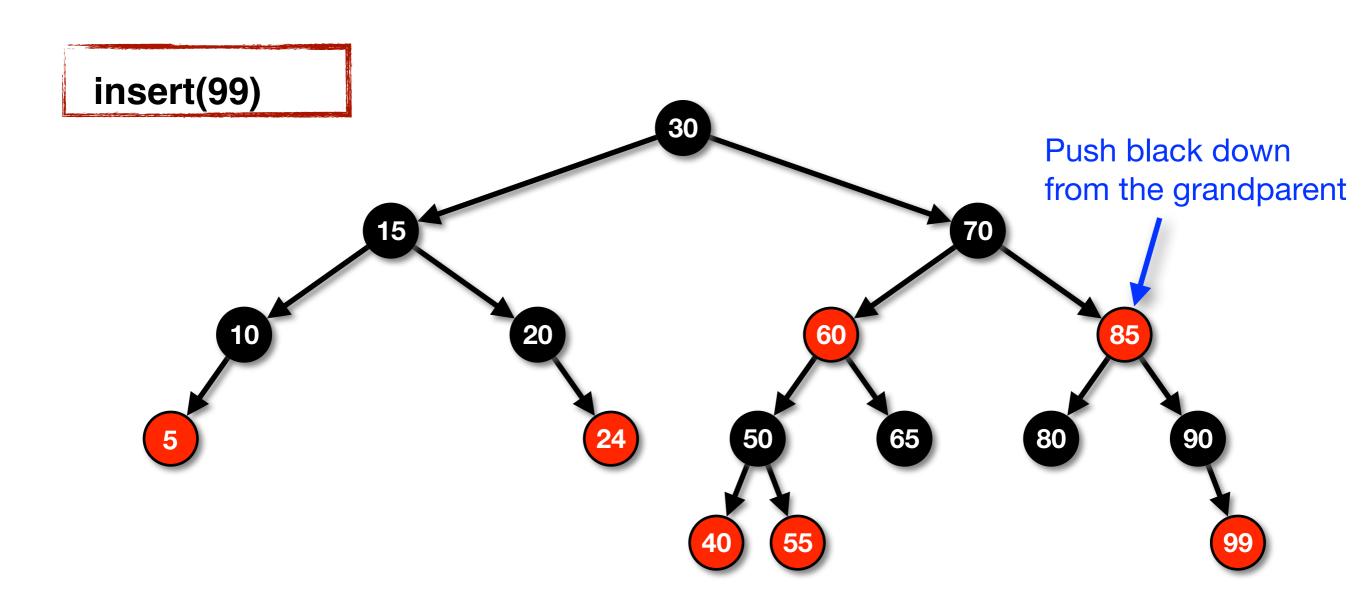
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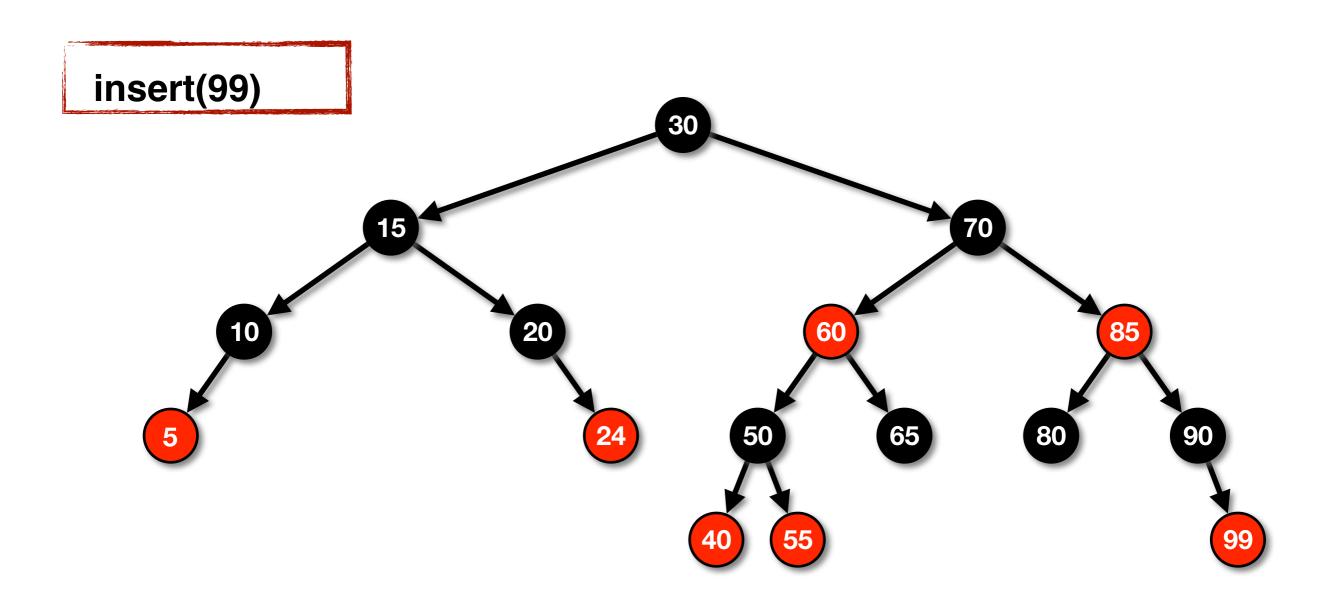


and new node is inserted as an outside grandchild

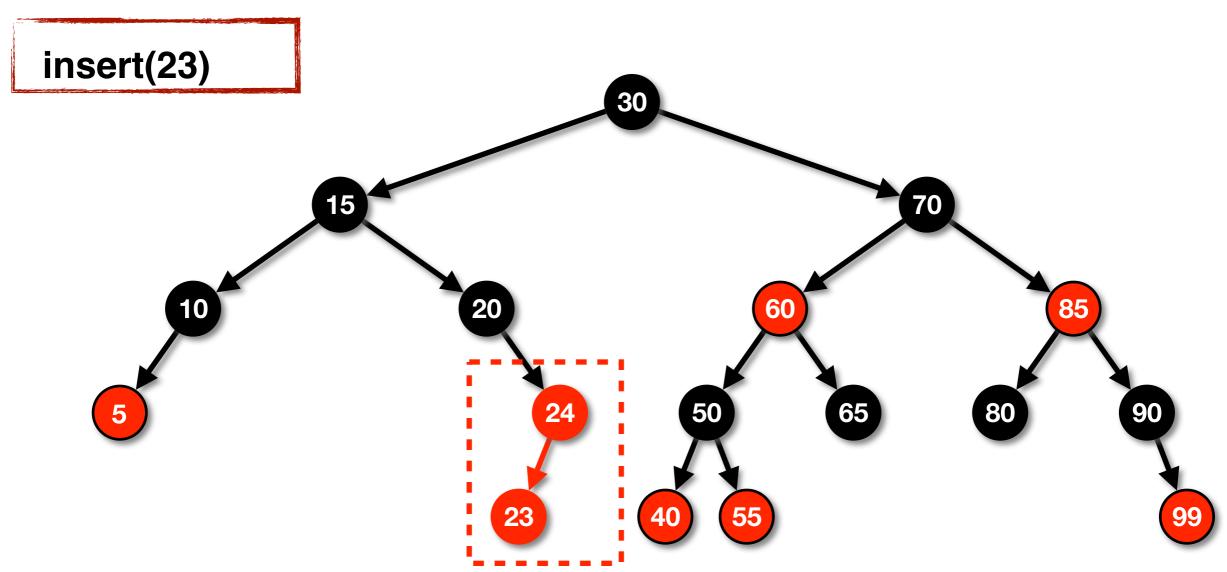


Case #1: Parent's sibling is **red** and new node is inserted as an outside grandchild

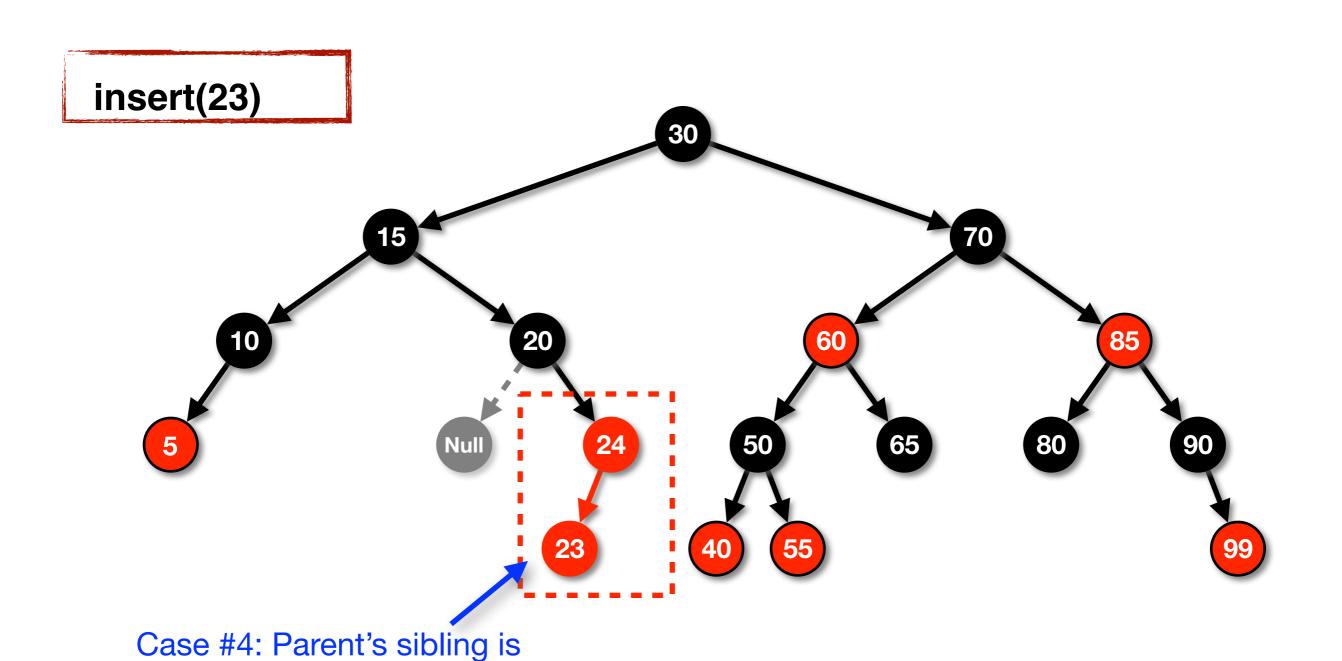




Balanced



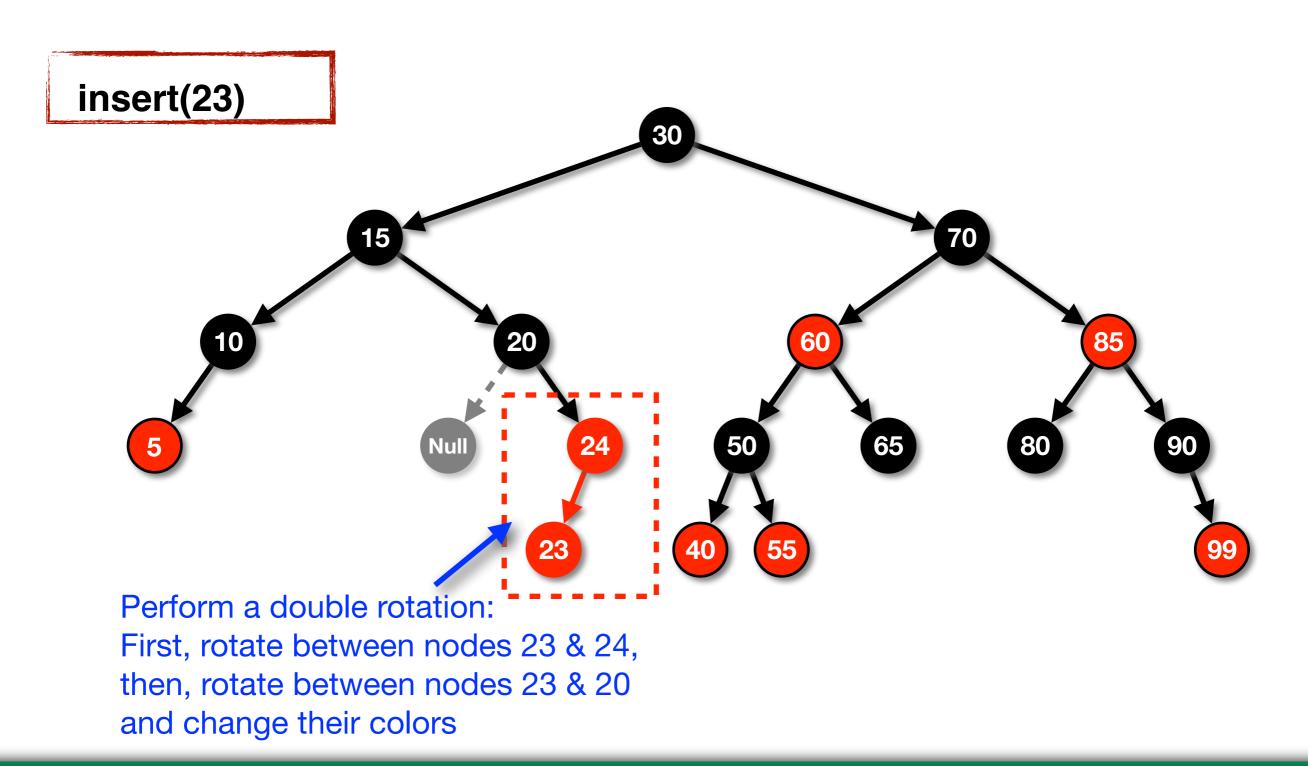
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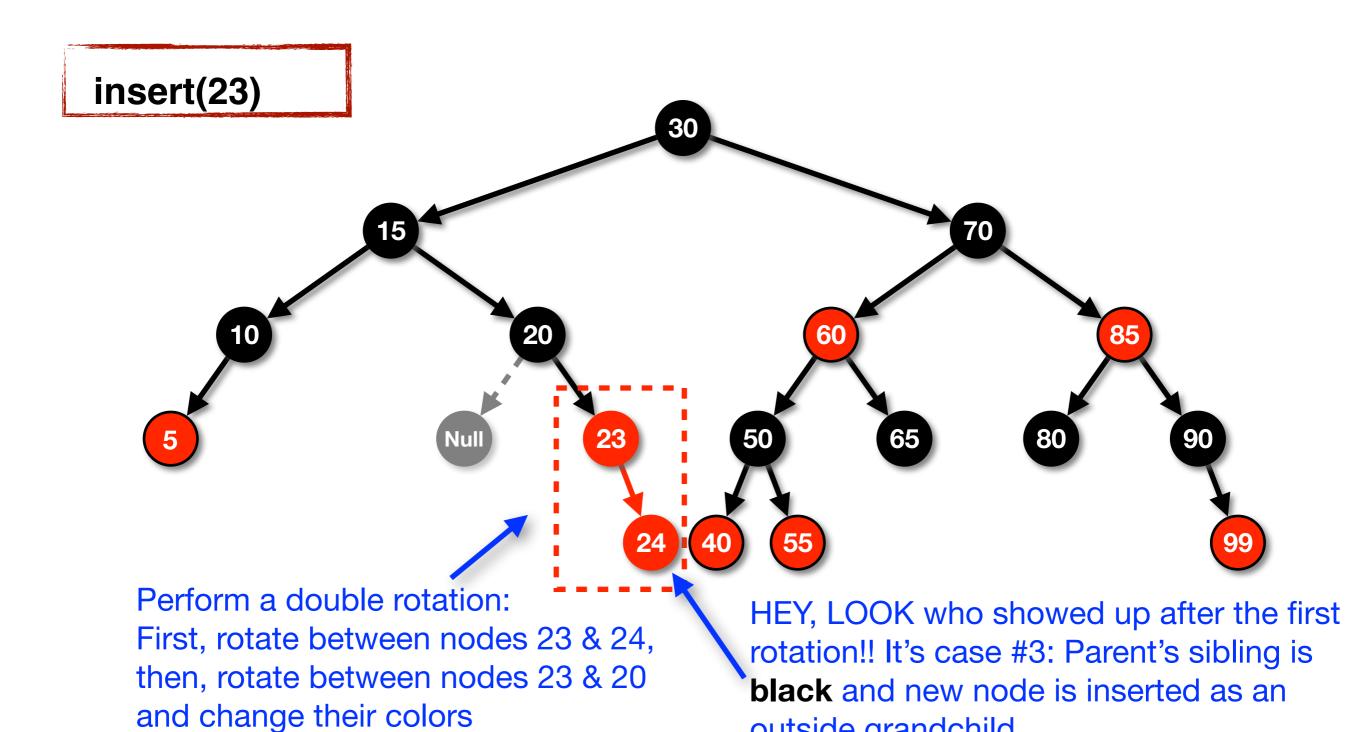


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black and new node is inserted

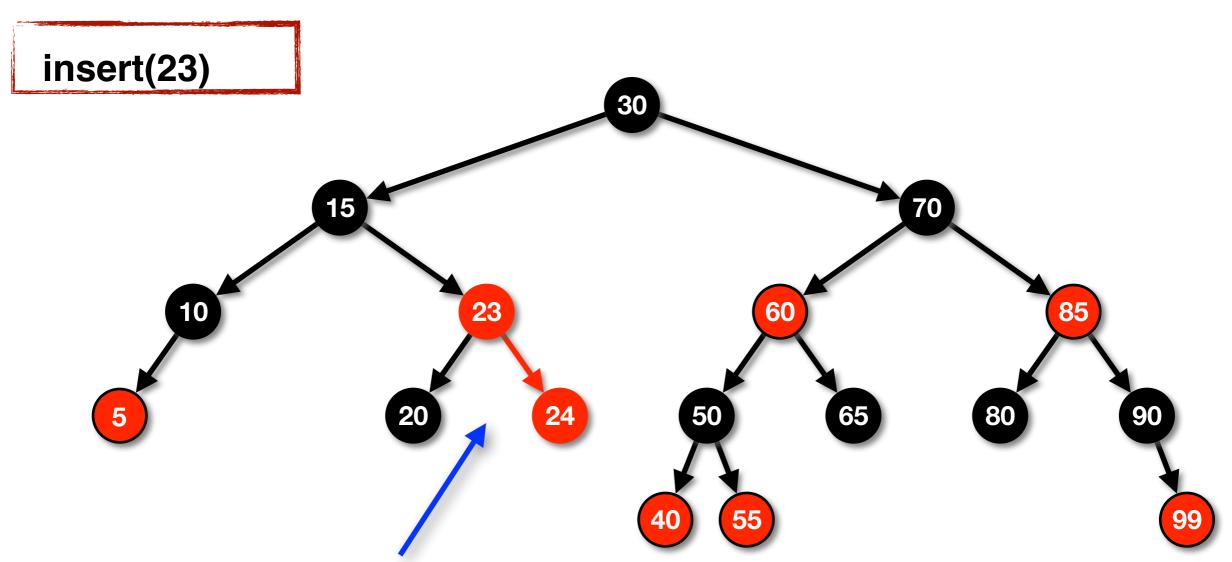
as an inside grandchild



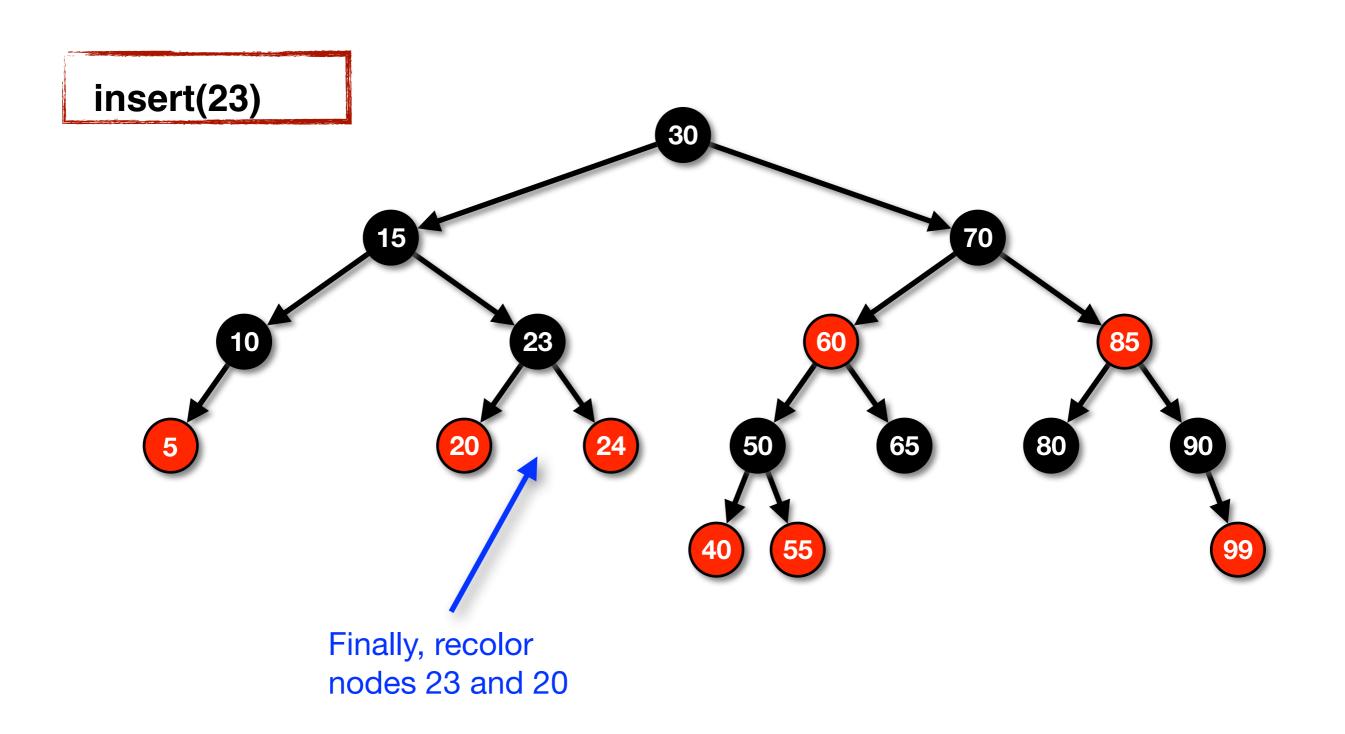


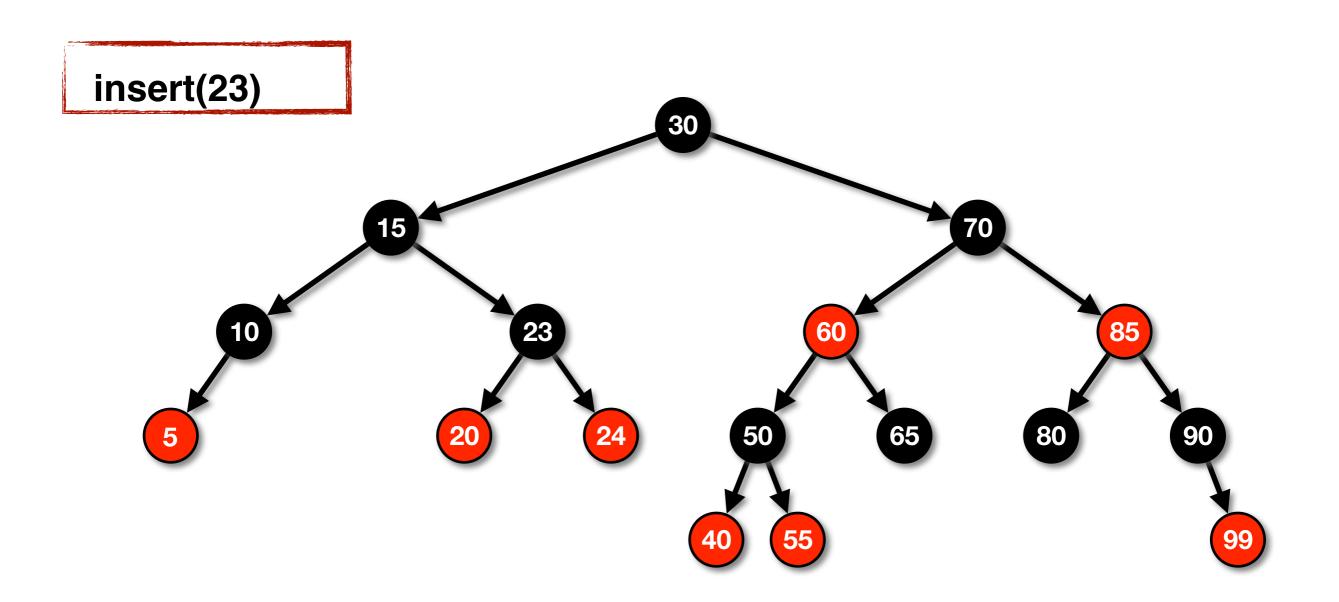
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outside grandchild



Perform a double rotation: First, rotate between nodes 23 & 24, then, rotate between nodes 23 & 20 and change their colors





Balanced

Red-Black Tree Deletion

Start with standard BST deletion

- In BST deletion, when deleting a node with two children, the node was not actually deleted -- its contents were replaced
 - (1) Contents replaced with contents from successor or predecessor
 - (2) Then the successor/predecessor node was deleted
 - Successor/predecessor can have 0 or 1 child (if the node had two children, then one of its children would be the successor/ predecessor)
- Replacing the contents of a node do not affect the coloring of the node, therefore the properties of the red-black tree are not altered
- Removal of the node with 0 or 1 child needs consideration as it can potentially cause violations in the red-black tree

Red-Black Tree Deletion

 If the node removed is red, then there are no problems and the 4 properties of the red-black tree will still be true -- there is nothing to do in this case

- If the node removed is black, then there is a new violation in the red-black tree -- violation of property #4
 - (4) Every path from a node to a null node must contain the same number of black nodes
 - It is necessary to work back up the tree and account for the missing black node