## **LCS Algorithm**

```
LCS-LENGTH(X, Y, m, n)
    let b[1:m,1:n] and c[0:m,0:n] be new tables
 2
    for i = 1 to m
         c[i, 0] = 0
 3
    for j = 0 to n
         c[0,j] = 0
 5
    for i = 1 to m
                           // compute table entries in row-major order
         for j = 1 to n
 7
             if x_i == y_i
 8
                 c[i, j] = c[i-1, j-1] + 1
 9
                  b[i,j] = "\\\"
10
             elseif c[i - 1, j] \ge c[i, j - 1]
11
                  c[i,j] = c[i-1,j]
12
13
                  b[i,j] = "\uparrow"
             else c[i, j] = c[i, j - 1]
14
                  b[i, j] = "\leftarrow"
15
   return c and b
PRINT-LCS(b, X, i, j)
   if i == 0 or j == 0
2
        return
                          // the LCS has length 0
   if b[i, j] == "\\\"
3
        PRINT-LCS(b, X, i - 1, j - 1)
4
5
        print x_i
                          /\!\!/ same as y_i
   elseif b[i, j] == "\uparrow"
        PRINT-LCS(b, X, i - 1, j)
7
   else Print-LCS(b, X, i, j - 1)
```