

Dijkstra's Algorithm

```
DIJKSTRA( $G, w, s$ )
1  INITIALIZE-SINGLE-SOURCE( $G, s$ )
2   $S = \emptyset$ 
3   $Q = \emptyset$ 
4  for each vertex  $u \in G.V$ 
5      INSERT( $Q, u$ )
6  while  $Q \neq \emptyset$ 
7       $u = \text{EXTRACT-MIN}(Q)$ 
8       $S = S \cup \{u\}$ 
9      for each vertex  $v$  in  $G.Adj[u]$ 
10         RELAX( $u, v, w$ )
11         if the call of RELAX decreased  $v.d$ 
12             DECREASE-KEY( $Q, v, v.d$ )
```

INITIALIZE-SINGLE-SOURCE(G, s)

```
1  for each vertex  $v \in G.V$ 
2       $v.d = \infty$ 
3       $v.\pi = \text{NIL}$ 
4   $s.d = 0$ 
```

RELAX(u, v, w)

```
1  if  $v.d > u.d + w(u, v)$ 
2       $v.d = u.d + w(u, v)$ 
3       $v.\pi = u$ 
```