

CHEN YAO YANG

Computer Science, Honours, Regular program ❖ University of Waterloo ❖ ID# 20510283

cyang.info

↓ SKILLS ↓

Programming	C++	C	JAVA	Go	OpenGL	Swift	Objective C
	MATLAB	SQL	React	JavaScript	HTML	Python	LUA
	SCHEME	BASH	Shell	Git	Photoshop	Blender	Latex

↓ EDUCATION ↓

University of Waterloo

Candidate for Bachelor of Computer Science, Combinatorics and Optimization Minor

Computer Science, Honours, Regular Program, University of Waterloo, Waterloo, Ontario

Class of 2017

↓ EXPERIENCE ↓

Member of Technical Staff, Cohesity Inc, Toronto, Ontario, Canada

Mar 2019 – Now

- Participate in the design, development, automation and customer field issue of Oracle Data Platform and Oracle DMAAS
- Learn and participate in how to design and develop under large scale and highly available distributed systems
- Experienced in agile development and able to adjust rapidly based on priority

Full-Stack Programmer, Rhino Active, London, Ontario, Canada

Feb 2018 – Mar 2019

- Familiarity with IOS and Android Development
- Learning and Using React for Front-End development
- Participate in entire app and website development cycle, Understand key request from the client

Application Engineer (Intern), TCL Corporation, Nanshan, Shenzhen, China

Mar 2015 – May 2015

Include two weeks android development training

- Designed, implemented and bug fixing on an existing large-scale Android tablet application

Computer Science Tutor

Jan 2014 – April 2014

- Teaching University of Waterloo student learning Scheme and help students score over 90% in Final Exam

Relevant Project

“Oracle Data Protection v2” (C++) – Cohesity Oracle data protection platform May 2022

- Design, develop and testing on new oracle data protection workflow that prevent data fuzziness and etc.

“Data Management as a Service (DMAAS) on Oracle” (C++) – Cohesity on cloud data protection service Feb 2021

- Design, develop and add e2e testing for Oracle SBT backup and recovery on DMAAS

“Oracle Data Protection” (C++) – Cohesity Oracle data protection platform May 2019

- Design, develop and test Oracle data protect, recovery and clone on Linux, Windows and AIX
- Improve product visibility, usability, debuggability and source priority management

“SQL Data Protection test and Automation” (Go) – Cohesity MsSql data protection platform Mar 2019

- Design cases and test MsSQL data protect, recovery and clone workflow.

“My1Card” (ReactJS) – Web App for mobile business card Nov 2018

- Structuring and build part of App and entire Portal using ReactJS

“Conestoga Student Inc.” (Swift) – IOS app for Conestoga college student Jul 2018

- Structuring and build entire App using Swift

“Dixie Mall Game” (Swift) – Touch Screen Game on Mac Jul 2018

- Structuring and build entire Game using Swift with SpriteKit

“RPC” (C++) – Implement the RPC and Dynamic Binder to connect multiple Server and clients Jul 2017(Fall 2017)

“Basketball Shooting Game” (C++) - A 3D graphical game based on OpenGL April 2017(Winter 2017)

“Ray Tracing Project” (C++) – A self-developed ray tracing rendering system Mar 2017(Winter 2017)

“Concession Service” (uC++) – A concurrent and parallel program to handle asynchronous problem Nov 2016(Winter 2016)

“Natural Language Generation” – Generate human-like language (OWL) based on data Nov 2016(Winter 2016)

“Router” (Java) - write a program to find shortest routing path on the network Nov 2016(Fall 2016)

“Arkanoid Battle” (Java) – Remote battle android game with AI enemy and self-build physical system May 2016(Spring 2016)

“OS161” (C) – Thin 32bits MIPS operating system supporting multiple processors Feb 2016(Winter 2016)

“WLP4 Compiler” (C++) - write a simple version of “C likes” compiler Oct 2015(FALL 2015)

Relevant Course

Computer Graphics
Distributed System
Artificial Intelligence
Database management
Numerical computation
Design Functional Programs

Algorithm design and analysis
Computer Network
Concurrent and Parallel Programming
Network flow
Data Structures and Data Management
Computer Organization and Design

Operating Systems
Object-Oriented Software Development(OOD)
Computational discrete optimization
Software Design and Architecture
Elementary Algorithm Design & Data Abstraction
Foundations of Sequential Programs