```
In [92]: import os
   import matplotlib.pyplot as plt
   import numpy as np
   from scipy.io.wavfile import read
   from scipy.io.wavfile import write
   from IPython.display import Audio
   from scipy import signal
   %matplotlib inline
   print(os.getcwd())
```

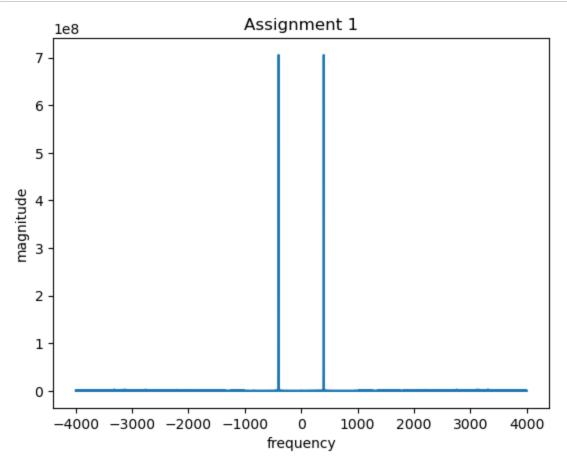
C:\Users\Yicheng Zhou\OneDrive\Desktop\UIUC\ECE 420\Lab 02

```
In [3]: sampling_rate, data = read('with_hum.wav')
Audio('with_hum.wav')
```

Out[3]:

0:00 / 0:09

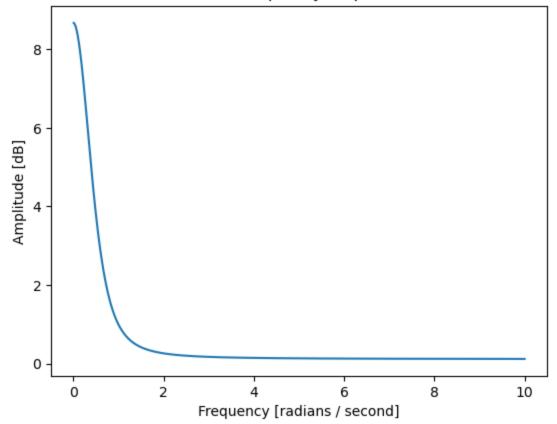
```
In [12]: sp = np.fft.fft(data)
    freq = np.fft.fftfreq(len(data),1/sampling_rate)
    plt.plot(freq,abs(sp))
    plt.title('Assignment 1')
    plt.ylabel('magnitude')
    plt.xlabel('frequency')
    plt.show()
```

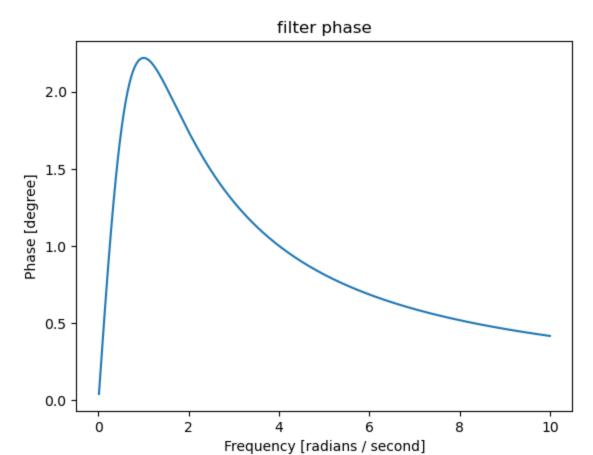


```
In [83]: b,a = signal.butter(10,420,'highpass',fs=sampling_rate*0.5)
    w,h=signal.freqs(b,a)
    plt.plot(w,abs(h))
    plt.title('filter frequency response')
    plt.xlabel('Frequency [radians / second]')
    plt.ylabel('Amplitude [dB]')
    plt.figure()
    plt.plot(w,np.angle(h))
    plt.title('filter phase')
    plt.xlabel('Frequency [radians / second]')
    plt.ylabel('Phase [degree]')
    print (sampling_rate)
```

8000



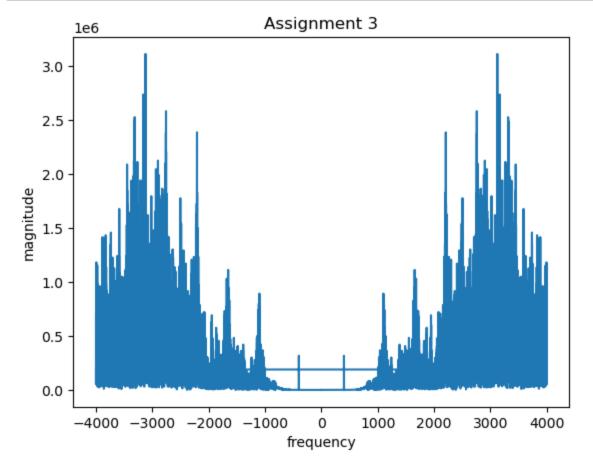




In [85]: #The design has 10 taps, this is due to with lower taps, the 400HZ signal is n
#If we raise the cut_off freq in the butter function, we would be able to redu
#but we might lose useful signals too.
#with lower taps, the delay and resource utilization is less.

```
In [86]: data_out = signal.lfilter(b,a,data)
    data_out_fft = np.fft.fft(data_out)
    data_freq = np.fft.fftfreq(data_out_fft.size,1/sampling_rate)

plt.plot(data_freq,abs(data_out_fft))
    plt.title('Assignment 3')
    plt.ylabel('magnitude')
    plt.xlabel('frequency')
    plt.show()
    print(abs(data_out))
    print(abs(data_out))
```



[2614.50874689 8648.45673571 4504.66051599 ... 1585.62029562 2027.32029658 570.29930667] [22680 20520 12859 ... 21027 19391 13993]

```
In [87]: Audio('without_hum.wav')
Out[87]:
```

0:01 / 0:09

```
In [100]: write("processed.wav",sampling_rate,data_out.astype(np.int16))
Audio('processed.wav')
```

Out[100]:

0:02 / 0:09