

```

1  import numpy as np
2  from numpy.fft import fft
3  import matplotlib.pyplot as plt
4  import scipy.io.wavfile as spwav
5  #from mpldatacursor import datacursor
6  import sys
7
8  plt.style.use('ggplot')
9
10 # Note: this epoch list only holds for "test_vector_all_voiced.wav"
11 epoch_marks_orig = np.load("test_vector_all_voiced_epochs.npy")
12 F_s, audio_data = spwav.read("test_vector_all_voiced.wav")
13 N = len(audio_data)
14
15 ##### YOUR CODE HERE #####
16
17 F_new = 100
18 new_epoch_spacing = F_s//F_new
19
20 #print (epoch_marks_orig)
21
22
23 audio_out = np.zeros(N)
24 # Suggested loop
25
26
27 #since the mapped epoch on original(index) is non-decreasing
28 #we only need to start there to find the next map for the next new epoch
29 def find_map (new_epoch, epoc_org, epoch_mark):
30     itr = epoch_mark
31     delta_min = 0
32     for k in range (epoch_mark, len(epoc_org)):
33
34         if (k == epoch_mark):
35             delta_min = abs(new_epoch - epoch_marks_orig[k])
36
37         else:
38             delta_new = abs(new_epoch - epoch_marks_orig[k])
39             if (delta_new <= delta_min):
40                 delta_min = delta_new
41                 itr = k
42             else:
43                 #print('triggered')
44                 break
45     return itr

```

```

47  def window_apply (a,b):
48      output = []
49
50      for j in range(len(a)):
51          result = a[j]*b[j]
52          output.append(result)
53
54
55      return output
56
57  def sample_addition(a,b,start):
58      for x in range(len(b)-1):
59          if (start+x > 170267):
60              break
61          a[start+x]+=b[x]
62      return
63
64
65  epoch_mark = 0
66  epoch_marks_array = []
67  itr = 0
68
69  debug_epoch_new = []
70  debug_epoch_map = []
71  print(len(epoch_marks_orig))
72  epoch_marks_orig = np.insert(epoch_marks_orig,0,0)
73
74  for i in range(0, N, new_epoch_spacing):
75
76      # https://courses.engr.illinois.edu/ece420/lab5/lab/#overlap-add-algorithm
77      # Your OLA code here
78      itr = find_map(i,epoch_marks_orig,epoch_mark)
79      #print ("event a")
80      epoch_mark = itr
81      debug_epoch_new.append(i)
82      debug_epoch_map.append(epoch_marks_orig[itr])
83
84
85      epoch_marks_orig = np.append(epoch_marks_orig,len(audio_data)-1000)
86
87      p0 = int(abs((epoch_marks_orig[itr-1])-(epoch_marks_orig[itr+1]))/2)
88      epoch_marks_orig = np.delete(epoch_marks_orig,len(epoch_marks_orig)-1)
89      #epoch_marks_orig = np.delete(epoch_marks_orig,0)
90
91
92
93      window = np.hanning(p0*2)
94      print("debug po = ", p0)

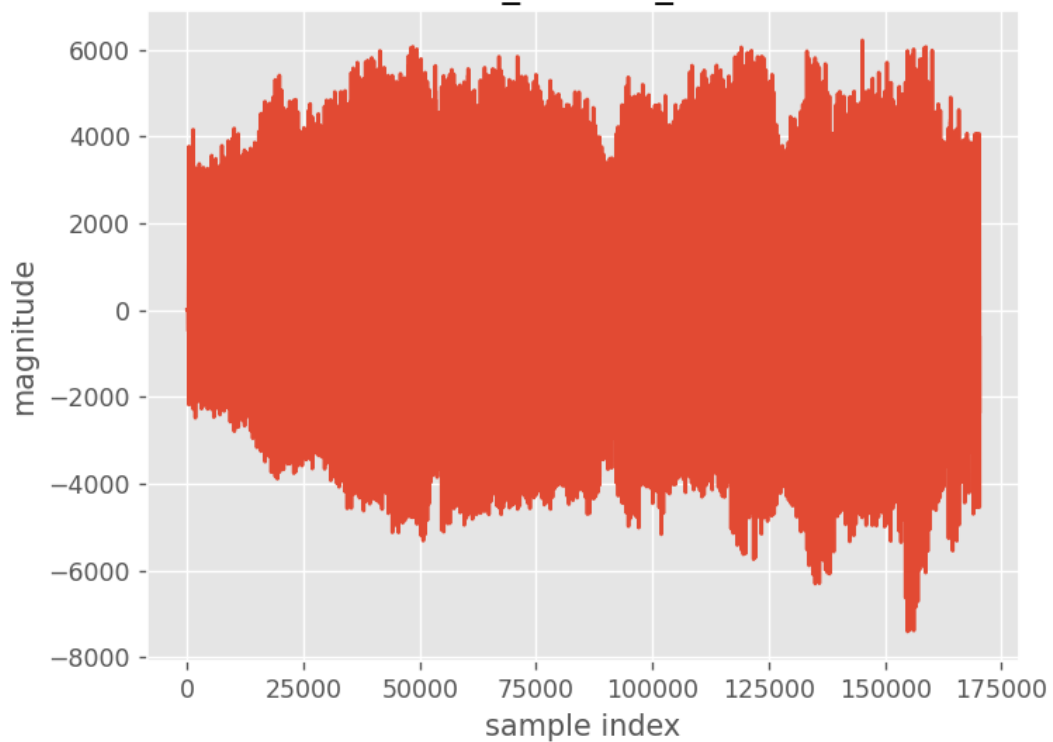
```

```

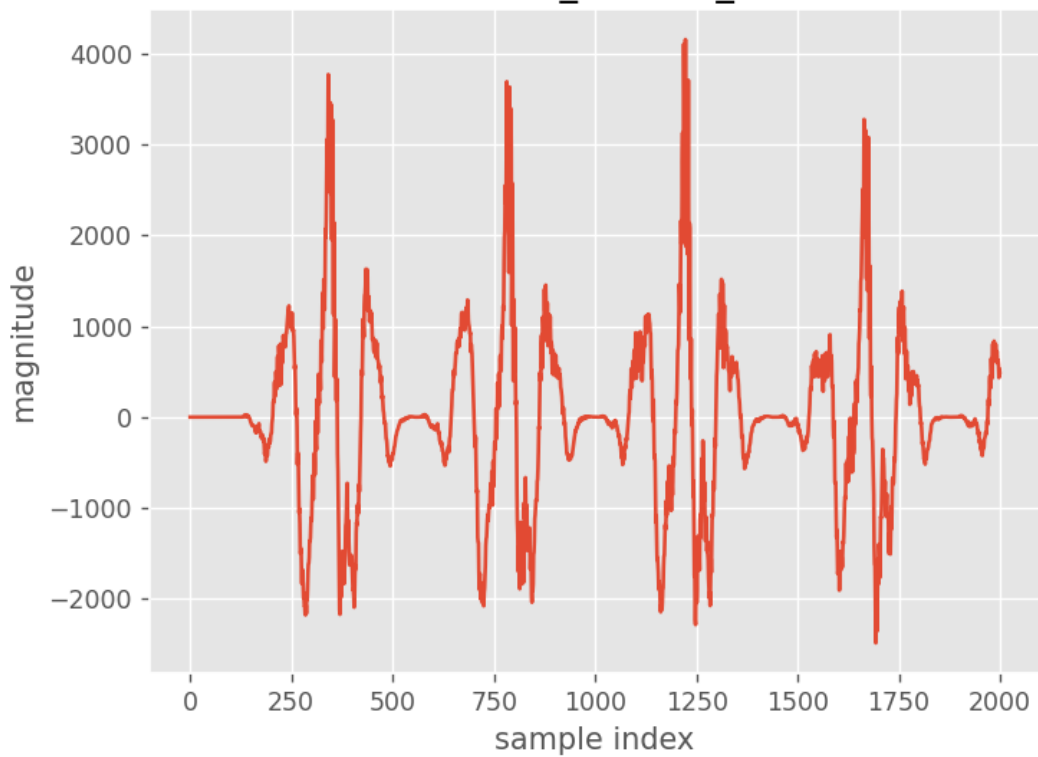
100
101     windowed_sample = window_apply(audio_data[epoch_marks_orig[itr]-p0:epoch_marks_orig[itr]+p0] ,window
102     #print ("event c")
103
104     #audio_out[i-p0:p0+i+1] += windowed_sample
105     print("debug audio_out length", len(audio_out))
106
107     sample_addition(audio_out,windowed_sample,i-p0)
108
109
110
111
112     print ("DEBUG: debug_epoch_new:", debug_epoch_new[:10] )
113     print (" ")
114     print (" ")
115     print ("DEBUG: debug_epoch_map:" , debug_epoch_map[:10] )
116     print ("DEBUG: original epoch marks", epoch_marks_orig[:10])
117     plt.figure()
118     plt.title('zoomed in audio_out at F_new = 100')
119     plt.xlabel("sample index")
120     plt.ylabel("magnititude")
121     plt.plot(audio_out[100:2100])
122
123     plt.figure()
124     plt.plot(audio_out)
125     plt.title("entire audio_out at F_new = 100 ")
126     plt.xlabel("sample index")
127     plt.ylabel("magnititude")
128     #plt.plot(audio_data[0:2000])
129     plt.show()
130
131     audio_out = audio_out.astype('int16')
132     spwav.write('audio_out.wav',F_s,audio_out)
133     print ('finished')
134
135
136

```

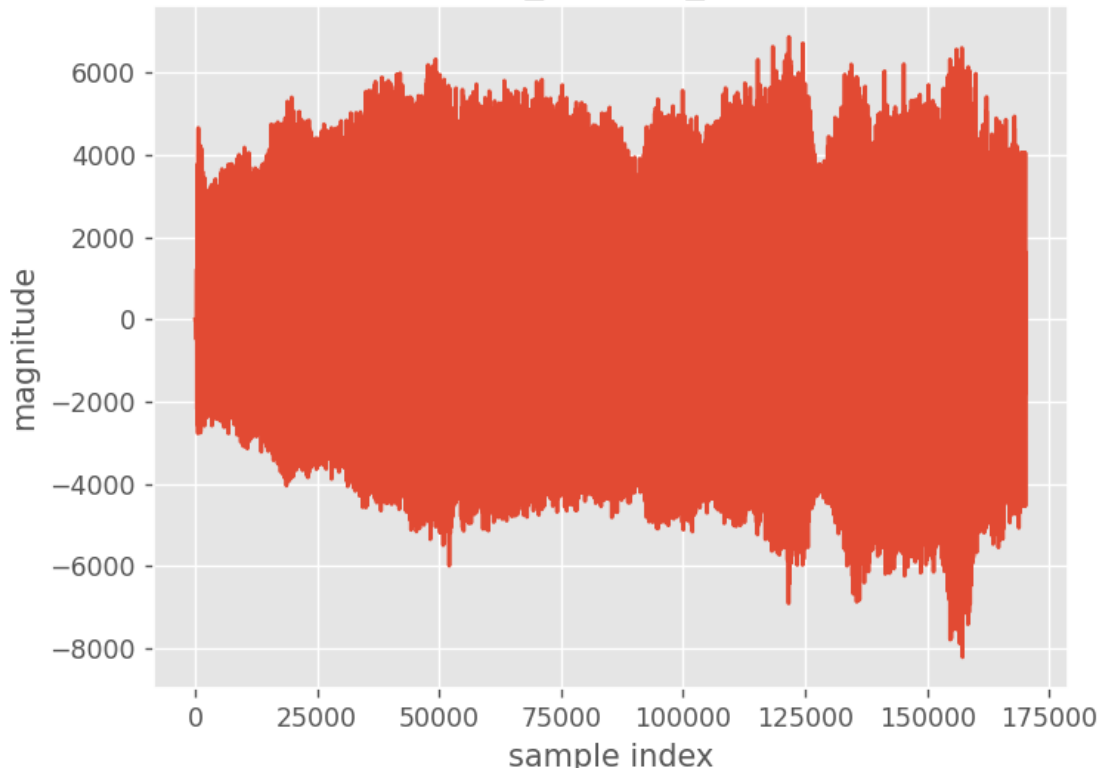
entire audio\_out at  $F_{\text{new}} = 100$



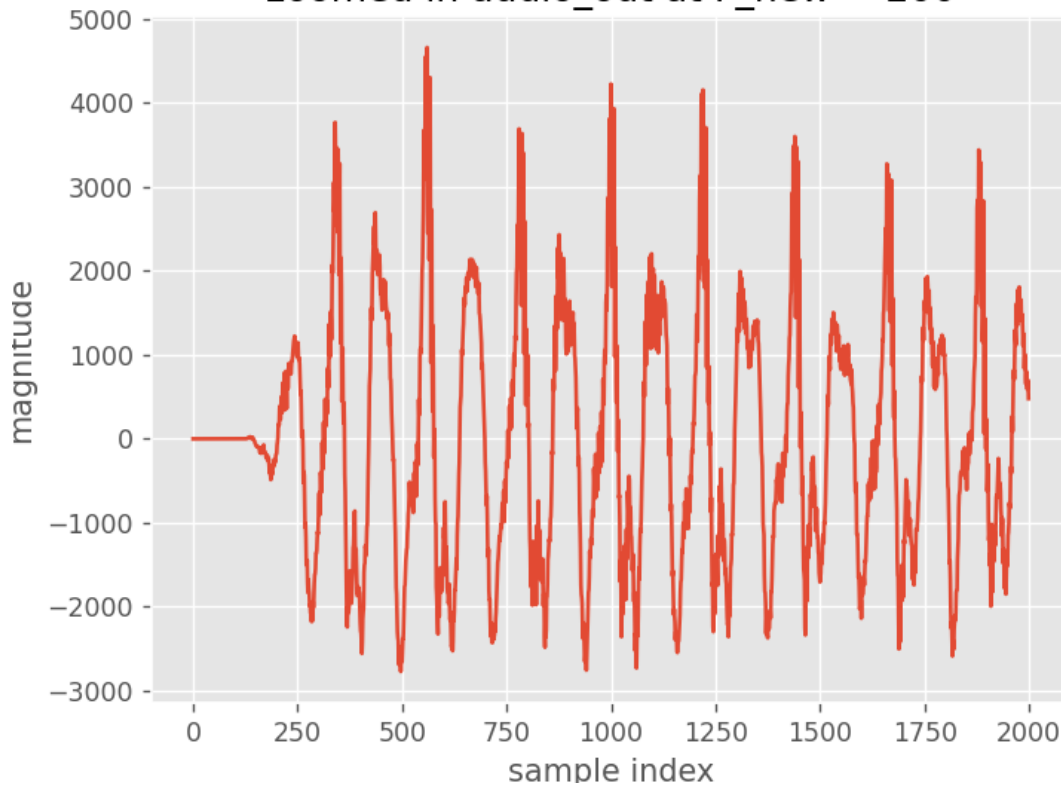
zoomed in audio\_out at  $F_{\text{new}} = 100$



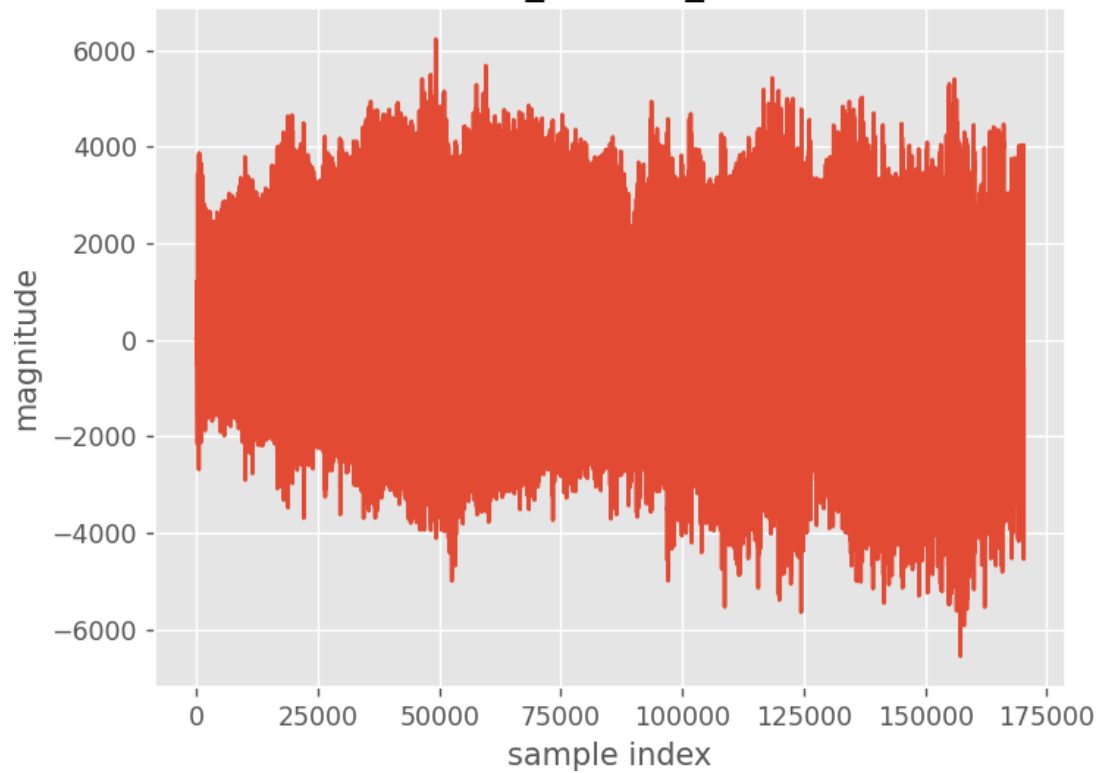
entire audio\_out at F\_new = 200



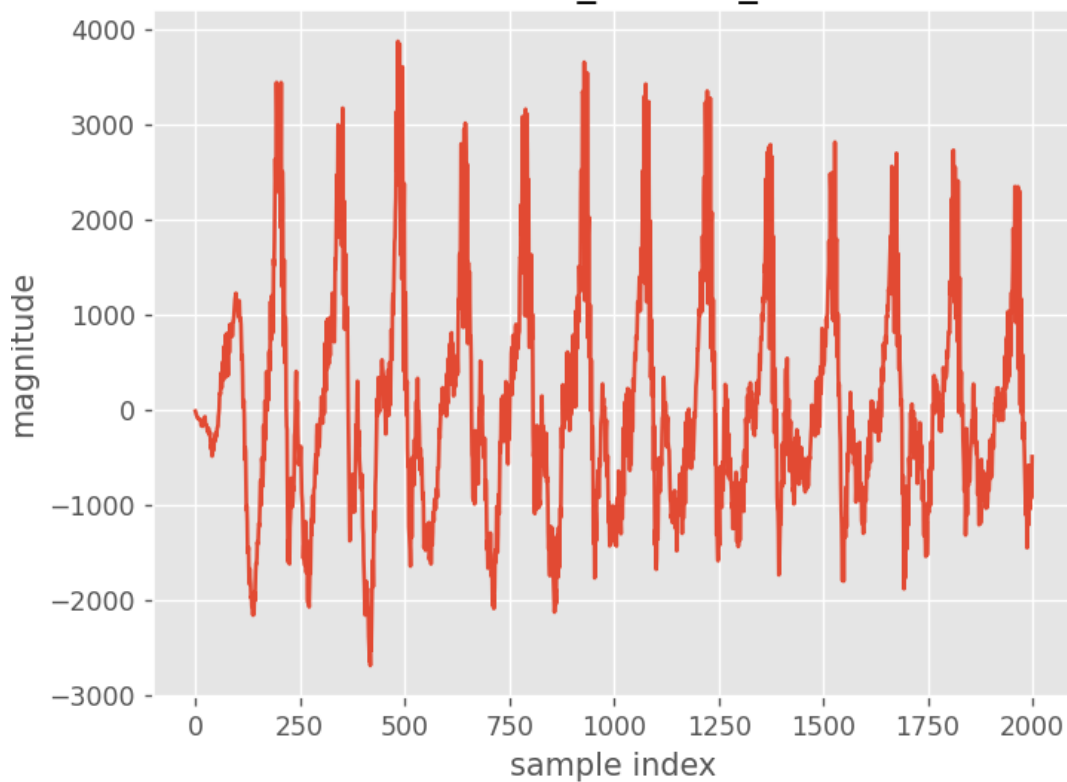
zoomed in audio\_out at F\_new = 200



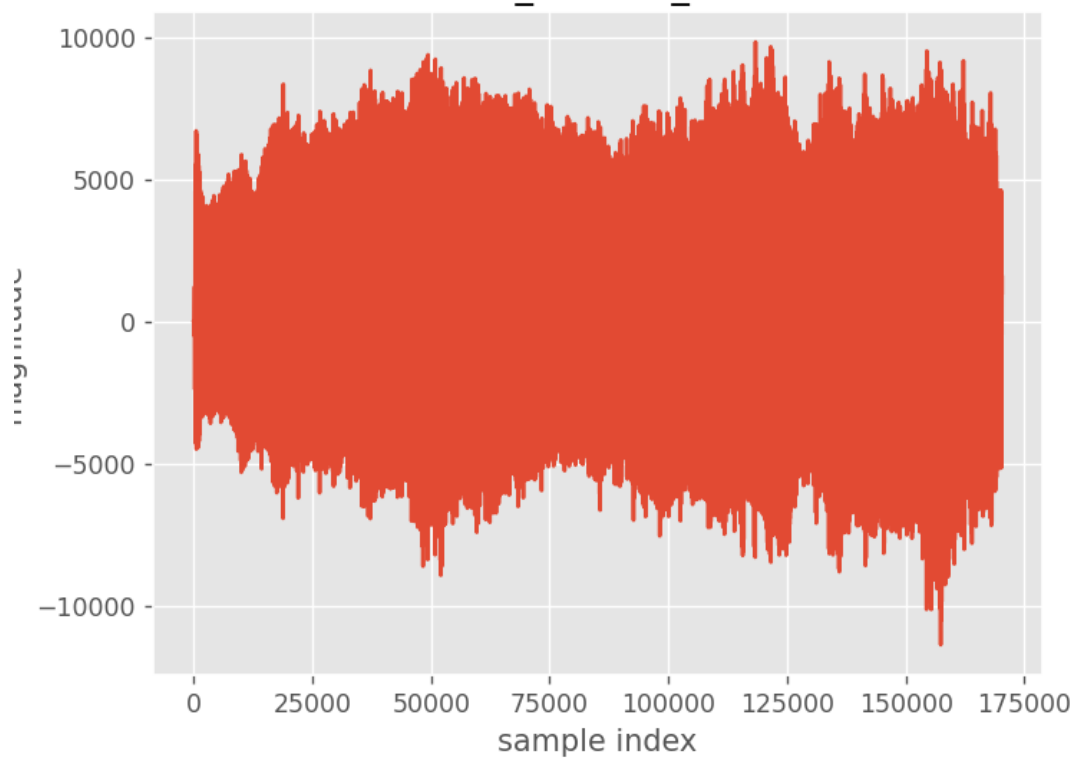
entire audio\_out at  $F_{\text{new}} = 300$



zoomed in audio\_out at  $F_{\text{new}} = 300$



entire audio\_out at  $F_{\text{new}} = 400$



zoomed in audio\_out at  $F_{\text{new}} = 400$

